

Ruben Garcia

Art director and Motion graphics designer

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CAREER OBJECTIVE

To work as a motion designer in an organization where I can be a part of motion graphics designing process and contribute my best efforts in mutual success.

Now focusing on my passion for 3D animation and 2D motion graphics I am happily freelancing and always looking for further opportunities with companies whom I can bring my flare and further my skills.

EDUCATION

Certificate: **Diploma in Multimedia and Web design.** Year: 2011

Institute: Belfast Metropolitan College

Degree: **Bachelor's degree in Advertising with Marketing** Years: 2005-2008

Institute: Escuela Superior de Publicidad

Certificate: **Diploma in 3D Graphics design.** Year: 1999

Institute: Trazos Madrid

Degree: **Bachelor's degree in Media studies and Production.** Years: 1994-1999

Institute: Universidad Complutense de Madrid

WORK EXPERIENCE

Freelance (2012- to present day)

Since I arrived in Belfast I have been freelancing as a Graphic / Motion designer

Employer: Teletech

Position: Logitech Technical Support (2011-present day)

- Provided effective and consistent technical support. Researched technical solutions.
- Performed tasks related to answering customer inquiries received via telephone and email.
- Interacted with customers, providing devices information.

Owner: Azul 9

Position: Art director/ Motion designer (2007-2011)

Before arriving in Belfast I spent five years managing successfully my own studio developing commercial, management and strategic skills. My responsibilities were:

- **Creative duties:** Creating concepts; overseeing all aspects of the creative team, managing the graphics team and overseeing the final art product.
- Developed design and layout solutions for TV shows and projects.
- Managed to apply new technological design innovations.
- Incorporated innovative animation and graphic design.
- Developed 3D and 2D computer graphics and motion graphics designs.

Employer: I.E.D. Madrid

Position: Professor: Master course in Motion graphics and 3D Animation (2008-2010)

I was professor at I.E.D, one of the most recognized schools of design based in Italy, Brazil and Spain: My subjects were:

- After effects
- Photoshop
- Theory of light and color
- Workshops: E-on Software VUE 10

Employer: Europroducciones TV

Position: Motion designer (1999-2007)

During more than 7 years I worked in this company based in Madrid. I started as a Motion graphics designer and as time went by I ended managing the Graphics Department. We worked for most of the Spanish broadcasters producing TV shows, films, and serials.

Job functions as a motion designer:

- Brainstorming with the creative team to discuss and develop concept for the projects
- Scheduling the projects and allotment of tasks to the staff involved in the project
- Developing motion graphics content for broadcasting
- Involved in the planning and concept development ideas in many projects
- Edited different videos, animated content and provided special effects for the same
- Provided design solution for 2D/3D animation, rotoscoping and other solutions
- Performed post production and VFX for different short films
- Executed all tasks and responsibilities within deadline
- Removing Chroma keys and creating mattes.
- Design leaflets, posters and paper material.

Employer: Brinda Communication and Marketing

Position: Contributor and freelance (2004-2006)

I was a contributor in this advertising agency sporadically.

Job functions as a contributor were:

- Provided technical advice and design solutions for 3D medical animation
- Design medical leaflets, posters and paper material.
- Design 3D medical visualizations

Employer: Telson / Vertice 360

Position: Internship as a 3D Generalist and Motion designer (1998)

Job functions during this period:

- Rotoscoping, masking and removing Chroma keys.
- Modeling 3D objects
- Animating logotypes and designing main titles for TV shows.

SKILLS

Software: Adobe Creative Suite: Photoshop, After effects, Illustrator, Premiere, Flash, Dreamweaver Maya, Cinema 4D, Eon Software VUE, Final Cut Pro, Sound Forge

Operating Systems: Windows (All versions and service packs). Mac OS

Soft skills: My experience in a wide range of disciplines allows different approaches to creative problem solving. I am a highly organized and efficient worker, and I pride myself in having a dedicated and professional attitude towards delivering quality work within tight deadlines, foreseeing setbacks and acting resourcefully. I also strive to constantly improve my skills.

REFERENCES:

Oliver Hernandez

Head of On-Air

Paramount Comedy Channel

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Graham Robinson

Director

Shakinda Productions

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Languages:

Spanish: Written and spoken: **Mother tongue**

English: Written and spoken: **Proficiency**

Interests:

I have keen interest in everything regarding animation, branding, graphic design, typography, VFX.. But I am also passionate about history, mythology, politics, science, philosophy, anthropology and sociology. I love traveling and discovering new cultures.

But what I like the most is researching the reason for everything