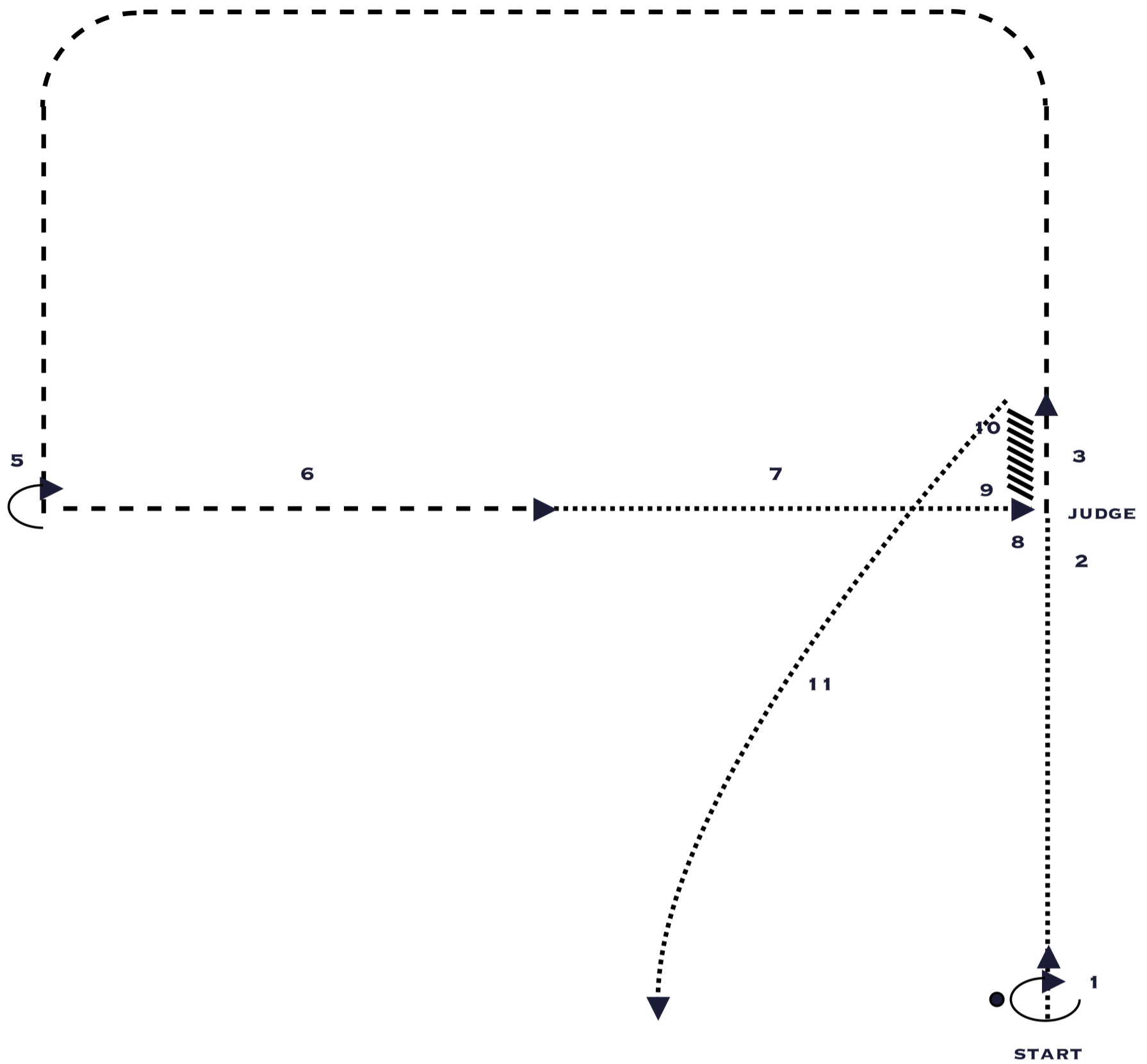


Showmanship Pattern

Class 10 -W/E Showmanship 18 & Over

4



1. Execute one 360° turn at first marker
2. Walk from first marker to a position in front of Judge
3. Set up, hesitate and trot straight away
4. Trot two corners and stop midway
5. Execute 3/4 turn to the right
6. Trot halfway to the Judge
7. Walk the rest of the way to the Judge
8. Stop and set up for inspection
9. After inspection, turn 1/4 to the right
10. Back two horse lengths
11. Walk or jog to the exit

Legend

- Walk
- Extended Walk
- - - Trot
- - - Extended Trot
- Lope
- Extended Lope
- ////// Back
- // Lead Change