



Sacred Anatomy Energy Medicine Astral Removal:

## Astral Deity or Attacking Astral Removal

- 1) With permission and using the Edge Practice, determine the existence of the problem by dowsing for the A-Weight of 262.
  - 262 is the normal reading anything less or more than this is an indication of an Astral.
  - Put on Haz Mat immediately.
- 2) Determine this is an Astral Deity or an Attacking Astral possession (never both).
- 3) Determine who or what is affected by what we call a surrounding Astral.
  - Dowse to see if the Astral Deity or the Attacking Astral is focused on a person, on land, on an object, or on a building.
  - Sometimes it is both the land and the building or the building and the resident, but it is rarely all three at the same time.
  - If that is the case (all three will require an assist), call another practitioner for support. [ What this means is that another Practitioner will set up a thought form of you and send you the highest level *ULL* to give you a boost. If you cannot get anyone to help you, build a TF of yourself and set up a generator.]
- 4) Astral Deities and Attacking Astrals must be entrapped in a snare.
  - We use a Ultra Sticky Box to capture them, supported by unseen and powerful helpers stationed in at least four corners of the space.
  - Call on your personal helpers. Do not rely on the client for help here- they are doing enough already.
- 5) Ask the Deity to name itself unless the client already knows who it is. The Attacking Astral will not need to be named but will approach from a direction that you will need to determine. Dowse: up, down, left, right, in front, back.
- 6) If you cannot determine the name of the Deity, use a map of the world to determine where the Deity was worshipped. Dowse the map like a grid.



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- 7) Dowse for the time (the era) when this worship occurred. You may have to go way back- and your client may not have actually been a worshipper of this Deity. This is not Karmic. It is often simply circumstantial. You do not have to do this for the Attacking Astral although determining when the attack began can be comforting for the client (however, it is not essential for removal)
- 8) Do not worry about doing anything special for the Deity. It is primarily that the Deity must be acknowledged *at least* by geographic region to be released as the client reclaims their own structure/ house/family etc... by helping to push the astral entity out or into the Box.
- 9) Follow the traditional Layers and golden light removal. It will be different than other removals when you are dealing with a Deity or an Attacking Astral.
  - This will take some effort, they are often very tightly attached to multiple locations in a house, on land and in a person.
  - Use the breath to assist: exhaling with removal.
  - Ask for help from your helpers for the removal.
  - Eventually, the astral will push out or into the Ultra Sticky Box.
  - Bring another box in to replace this one just outside of it before removing it so your client isn't left without a safety box.
  - Then, lift the toxic box out and give it to your helpers.
  - Seems like an ordinary Astral Removal. But it is definitely NOT!
- 10) Bring in *UL&L* into the structure.
  - Waft it through and place it where it wants to go.
  - If you have been working with an Attacking Astral put extra ULL into the structure to repair any damage suffered. Do this in the direction from which it attacked the client.
- 11) Remove all the Ultra Haz Mat Gear, first the boxes, then the living things and finally add in your own Haz Mat.
  - Don't remove your own Haz Mat until you get the reading of 262.

11) *Harmonizing the Layers*



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12) *IBWSIB*