

3. Game Import

Insert a FAT32 formatted memory card into the external card slot of the game console, and a new folder for each platform will be created. Just put the game in the folder and select the game in the game rooms.

Supported platform are: :ported games,PSP,PS1, DC,NDS,ARCADE,GBA,GBC,GB,SFC,FC,MAME,MD,GG, PCE,NGPC,SMS,WSC

1	Main interface operation	
2	Game Buttons and Ports	
3	Game Import	
4	Common Settings	
5	Indicator light and charging function	
6	RA Emulator Shortcuts	

4. Common Settings

Language Settings

Select Settings -> Language Settings in the main interface. Available languages are: Chinese, English, Japanese, Korean, Russian, French, German, Spanish

Backlight Brightness

Select Settings -> Backlight Brightness in the main interface. There are 5 levels of backlight brightness.

Backlight Time

Select Settings -> Backlight Time in the main interface.
There are 1 minutes, 2 minutes, 5 minutes, 10 minutes, and always on.
The screen backlight will be turned off after the set time has elapsed.

■Key Customization

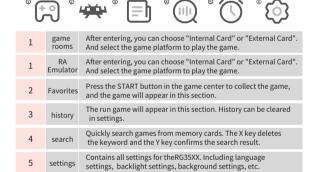
Button Custom: Select Settings -> Button Custom in the main interface. You can customize the button mapping of the body buttons or the gamepad.

Game quality

divided into high-definition, scan line, fast, dot matrix. Different options will present different screen filter display effects.

1. Main interface operation

Main Interface Menu:



5. Indicator light and charging function

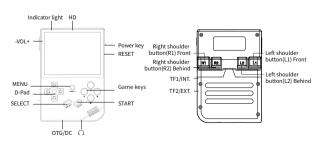
The packaging of the machine is matched with a 5V/2A four-lines charging data cable. Plug in the charging cable and the machine will start charging.

RG35XX has two indicators, the left is the charging indicator, and the right is the working indicator.

The following light color and status table:

•Green light	Working
•Red light	Low power
•Yellow light	Charging

2. Game Buttons and Ports



6.RA Emulator Shortcuts

Menu	Menu
Menu+R2	Fast Forward
Menu+L2	Slow Motion
Menu+R1	Save State
Menu+L1	Load State
Menu+Y	Display Frame Rate
Menu+B	Screenshot
Menu+X	Pause
Menu+START	Quit
Menu+ -VOL+	Adjust Brightness
Menu+Left/Right Direction	Select Save State Slot