

Script- Alyssa Aiello

360 Images Microlearning

Section 1:

Hi, my name is Alyssa Aiello, and today I'm going to show you how to use 360 Images in Storyline to create really engaging learning content.

Section 2:

First, you'll need to get a 360 image and a great place to get one for free is Pixexid. The important piece to note here while we're looking is that you need an image that is at least 8,000 by 4,000 pixels. Otherwise, you'll have problems with the image not loading into Storyline correctly and we don't want that. Once you've found an image of the appropriate size, download it to your computer and then we can head into Storyline.

Section 3:

Once you're in Storyline, go to the Insert tab, then click on 360 image. It will open up a window so you can pull an image in from your computer files, so just select the 360 image you downloaded from Pixexid. It should automatically fill the slide with your image but if it doesn't, you can always fix that by clicking the fill button at the top.

Section 4:

Now, you're going to click on the "edit 360 image" button in the center of your image and it will provide you with some more options on what you can do with it. For example, you can add a marker and give it a title and a description if you want or you can insert a hotspot. The hotspot's size and shape are customizable and it's a great way to add more interactivity to your 360 image. Once you add a hotspot you can add a trigger to it, such as "jump to the next slide when the user clicks the hotspot."

Section 5:

You can also set how the image will appear to the learner initially. Open up the Interaction tab and click on the edit button. Then, just drag until you find the spot you want and finally hit set. Now, that will be the first thing the learner sees when viewing your 360 image.

Section 6:

Before we part ways, let's talk about free navigation vs. guided tour. This is a great option that allows you to either let the learner explore markers and hotspots on their own in any order or force the learner to view them in a specific order. For example, a guided tour might be preferable if you are explaining a process.

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Section 7:

Thank you for taking the course. You're now ready to use 360 images in Storyline to create more interactive e-learning. Today, we went through how to find 360 images, upload them to Storyline, add markers and hotspots, edit the initial view, and change how the learner navigates the 360 image. Join me next time for another quick, but helpful microlearning video.