

COMIC BOOKS RIGHTS GUIDE



**GRAFITO
EDITORIAL**



Welcome to GRAFITO EDITORIAL Foreign Rights!

We are a Spanish graphic novel publisher, specialized in comics for adults, young readers and children. Our publications are mostly one shot, all literary genres.

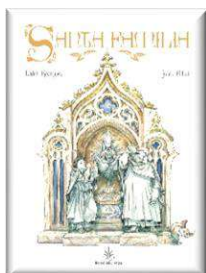
You can [download here our Foreign Rights Catalogue](#).

We are also agents.

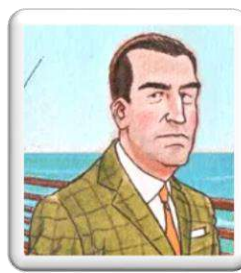
We also sell foreign rights from other Spanish publishers and authors. In this catalogue you'll find their available licences.



GP ediciones



Julen Ribas



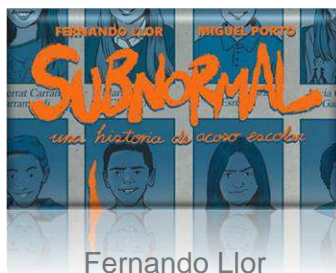
Agustín Ferrer



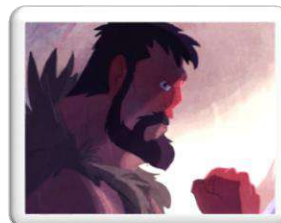
Jose Fonollosa



Quim Bou



Fernando Llor



La Vida es Sueño



Científicos



Dani Fano

If you are interested in any of our titles or wish to receive further information, please contact our Foreign Rights Manager.

Yolanda Dib Cabello - rights@grafitoeditorial.com - Tel. 0034 626 47 79 81 - Skype: grafitoeditorial

MIES

LIGHTS AND SHADOWS OF THE FATHER OF THE MODERN ARCHITECTURE.

Prologue by **Lord Norman Foster.**

HISTORICAL

SOCIAL

BIOGRAPHICAL



During a flight to West Berlin, on the way to the foundation stone ceremony of the National Gallery, famous architect Mies van der Rohe talks about and takes stock of his precarious life with his grandson, Dirk Lohan, also an architect. They reminisce periods of upheaval in the twentieth century, projects, clients, business partners, adversaries, friends and lovers...

In short, a life marked by an ambition to build. But above all else, there are piercing memories of one thing that Mies has always kept a secret and cannot forget.

- **2019 is the 50th anniversary of Mies Van der Rohe death.**

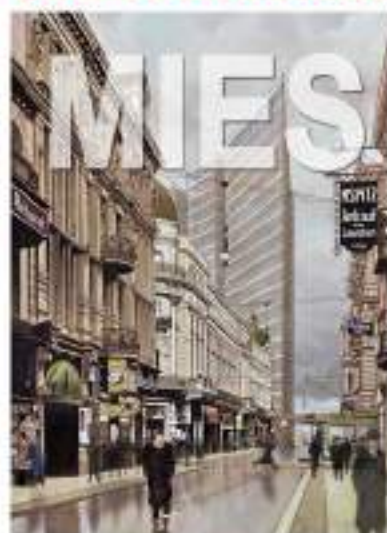
- **Considered the best architect of the XX century, his private life was far from exemplary.**

- **Director of the Bauhaus school until its closure under pressure from the Nazi regime.**

- **His career ambition took him to support Hitler and to abandon his friends and family.**



READ THE FIRST PAGES



Agustín Ferrer Casas

Graphic novel. One shot. 176 pages. Full colour. 17x24. Hardcover. 25'00€.

ISBN: 978-84-947670-5-0 Extra material for promotion included on the licence.

Rights sold in **Germany, Nederlands and France**



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Así pasó un largo verano en
Holanda, donde descubrí la obra
de Hendrik Petrus Berlage que
me fascinó...



Mientras trabajaba rodeado
de obras de arte en la villa
de los Kröller-Müller:
Van Gogh, Gauguin, Signac...



Seguido muy
de cerca...



Por la señora
de la casa...



P R Ó L O G O



Mies van der Rohe is one of a few architects of the twentieth century who has helped shape the architecture of the present and arguably that of the future.

Reputably the autor of "less is more", he was the ultimate "minimalist" decades before that descriptive word was invented.

I write this in New York where his bronze clad Seagram building of 1958 on Park Avenue is one of the most beautiful towers ever created —a true design classic.

As a student at Yale University I remember making a pilgrimage to Chicago, the birthplace of the skyscraper, and whilst there I visited the studio of Mies van der Rohe. The great master was travelling but his assistants showed us the many study models that preceded the final design for Seagram. It was a reminder that the apparent simplicity of his creation was deceptive and rooted in a long drawn out quest for perfection. That same poetic distillation is apparent at any scale —from his Barcelona Pavillon to the iconic chair of the same name.

The stories behind these projects and more, including insights into his career as a teacher as well as practicing architect, are elegantly and wittingly portrayed in this excellent comic format by the illustrator and writer Agustín Ferrer Casas.

Mies van der Rohe es uno de los pocos arquitectos del siglo XX que ha contribuido a dar forma a la arquitectura del presente y, posiblemente, a la del futuro.

Conocido como el autor de "menos es más", fue máximo exponente del término "minimalista" décadas antes de que se inventara esa palabra.

Escribo estas líneas desde Nueva York, donde su edificio Seagram de 1958, revestido de bronce, en Park Avenue, es una de las torres más bellas jamás creadas —un auténtico clásico del diseño.

Como estudiante de la Universidad de Yale, recuerdo haber hecho una peregrinación a Chicago, la cuna del rascacielos, y allí visité el despacho de Mies van der Rohe. El gran maestro se encontraba de viaje, pero sus asistentes nos mostraron las numerosas maquetas de estudio que precedieron al diseño final del Seagram. Fue un recordatorio de que la aparente simplicidad de su creación era engañosa y estaba enraizada en una larga búsqueda de la perfección. Esa misma destilación poética es evidente a cualquier escala —desde su Pabellón de Barcelona hasta la emblemática silla del mismo nombre.

Las historias detrás de estos y otros proyectos, incluyendo los entresijos de su carrera como profesor y su trabajo como arquitecto, son elegante e ingeniosamente retratadas en este excelente cómic por el ilustrador y escritor Agustín Ferrer Casas.

Prologue by Norman Foster

ESCAPE PLAN

HISTORIAL

ART

SOCIAL

WOULD YOU JUSTIFY STEALING A PAINTING FROM THE MUSEO DEL PADRO TO HELP YOUR FAMILY ESCAPE THE HORRORS OF THE SPANISH CIVIL WAR?

Year 1936. In the middle of the Spanish Civil War, the Republican Government decides to move the works of the Prado Museum to the city of Valencia.

There, under the protection of the walls of the Torres de Serranos and the vaults of the Church of the Patriarch, the paintings will be catalogued, restored and kept in safekeeping. Afterwards, with the passing of the war, it will continue on its way to Barcelona and then cross the French border to Geneva.

Mrs. Claramunt, a Valencian businesswoman, looks for a way to escape with her people. But the plan requires a large amount of money. How to finance the escape?

With a robbery.

Among the paintings transferred from the Prado Museum is the Mona Lisa, one of the versions of the Mona Lisa made by Leonardo da Vinci's studio.

Getting the painting, replacing it with a perfect copy and selling the original to an art dealer will be complicated. You just have to get the right people involved. But the war is advancing and they are running out of time.

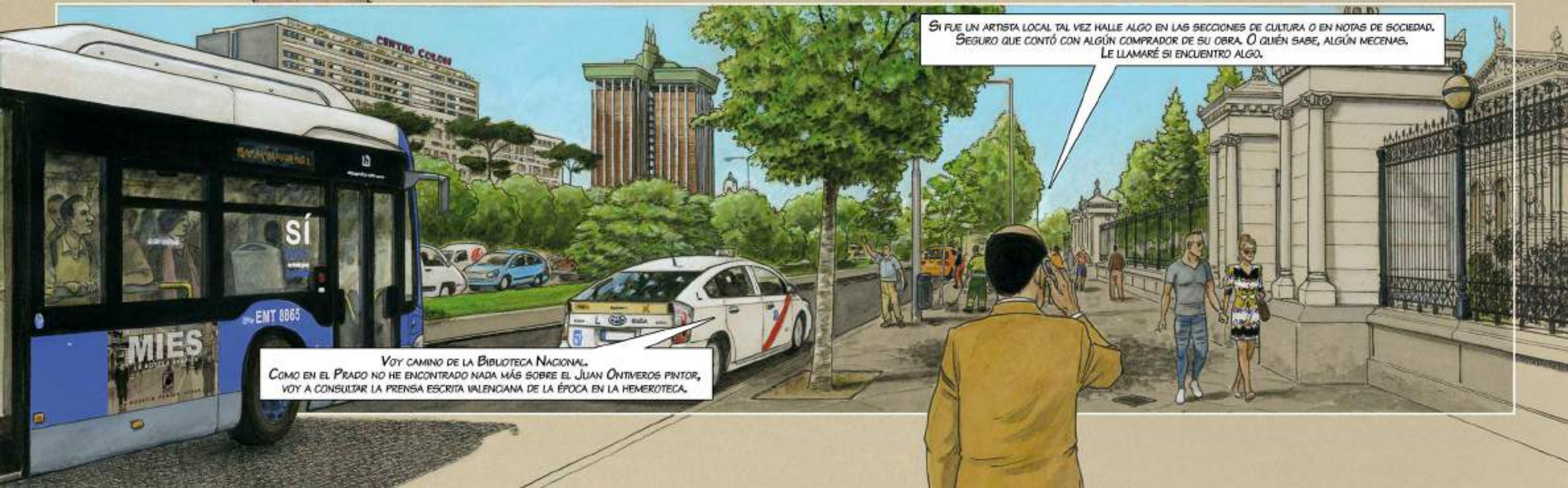


Agustín Ferrer Casas

Graphic novel. Oneshot. 136 pages. Full colour.
19,5x27cm Cartonée. 25'00€.



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SI TODOS HUBIÉSEMOS ESTUDIADO... SABRÍAMOS VALORAR MÁS EL TRABAJO DE LOS DE AHÍ DENTRO. SEGURO QUE DEBE SER IMPORTANTE O NO HUBIERAN MONTADO TODO ESTE TINGLADO, NI ESTARÍAMOS AQUÍ VIGILANDO TODOS ESTOS CUADROS.

POR SUERTE ESTO ES COMO SI NOS HUBIESE TOCADO LA LOTERÍA.

ENTENDEME BIEN... TAMPOCO ES QUE YO QUIERA ESCAQUEARME DE CAVAR TRINCHERAS Y LEVANTAR DEFENSAS.

CLARO. O DE IR AL FRENTE A MORIR POR LA REPÚBLICA.

CREO QUE TODOS PENSAMOS LO MISMO. TENEMOS MUCHA POTRA POR ESTAR AQUÍ.



PERO TAMBIÉN OPINO QUE TODOS ESTOS TRABAJOS QUE EL GOBIERNO ESTÁ DESTINANDO PARA PROTEGER CUATRO SANTOS Y UN MONTÓN DE TELAS SON UN DESPERDICIO. PODRÍA SER MUCHO MÁS ÚTIL GASTAR ESOS RECURSOS EN DEFENDER A QUIEN DE VERDAD NECESITA AYUDA: LA GENTE QUE MUERE BAJO LAS BOMBAS FASCISTAS, AQUÍ, EN LA CIUDAD, O EN EL CAMPO DE BATALLA.

¡COÑO, CAMARADAS, QUE MI HERMANO ESTÁ AHÍ FUERA, LUCHANDO, Y UN PEDAZO DE MADERA PINTADO NO LE SIRVE DE NADA! ¡NECESITA UN BUEN FUSIL, BALAS Y UNA BOLSA CON COMIDA DE VERDAD, NO LA BAZOFIA QUE LES DAN DE RANCHO! Y TODO "ESO" QUE CUELGA AHÍ, MÁS LO QUE SE PROTEGE DENTRO, ¡PODRÍA SER DINERO PARA LA REPÚBLICA, PARA CAÑONES, TANQUES, AVIONES...! ¡YO QUÉ SÉ!



PUES TAMBIÉN ES VERDAD...

¿Y TÚ QUÉ PIENSAS DE TODO ESTO, GASCÓN?



BUENO, FOS LLEVA PARTE DE RAZÓN EN LO QUE DICE... PERO YO ESPERO QUE LA REPÚBLICA NO TENGA QUE SALVARSE A COSTA DE TRANSFORMAR EN DINERO EL PATRIMONIO ARTÍSTICO. SIEMPRE OS HE DICHO QUE EL ARTE PERTENECE AL PUEBLO Y, COMO TAL, EL PUEBLO ES RESPONSABLE DE PROTEGERLO, HACERLO LLEGAR A FUTURAS GENERACIONES. SI LO MALVENDIÉSEMOS LO PERDERÍAMOS PARA SIEMPRE.



¡PERO, ¿ESTO QUÉ ES?! ¡NOS CAMBIARON AL CHAVAL!

¡ES VERDAD! ¿DÓNDE HAN QUEDADO AQUELLOS DISCURSOS ENTUSIASTAS QUE NOS DABA CUANDO LLEGAMOS AQUÍ?



"¡EL ARTE PERTENECE AL PUEBLO, A TODO EL PUEBLO! ¡NO ES SÓLO COSA DE RICOS Y CURAS, TAMBIÉN DE POBRES Y ATEOS!"

O "¡LA CULTURA OTORGA IDENTIDAD A LAS NACIONES! ¡SIN ELLA SÓLO SERÍAMOS SERES IGNORANTES!"



GASCÓN, EL DEFENSOR DEL PRADO AL QUE NUNCA LE FALTAN PALABRAS, SE NOS HA QUEDADO MUDO.

SE NOS HABRÁ ENAMORADO, *¡Mm Mm Mm!*



CHICO, CÉNTRATE O "LEVANTARÁS LA LIEBRE"...



TODOS ESOS SERMONES QUE NOS DABA SONABAN MUY BONITOS, PERO A MÍ DADME PAN Y NO SANTOS DE PALO.



AUNQUE QUITARME EL HAMBRE TAMBIÉN LO HARÍA ESA. ¡MENUDO PASTELITO!



PERDONAD, CAMARADAS... ¿SABÉIS SI SE PUEDE ACCEDER AL INTERIOR DE LA IGLESIA? ME HAN DICHO QUE HAY MÁS PINTURAS DENTRO.



LO SIENTO, SEÑORITA. SÓLO PUEDE VERSE LO EXPUESTO DENTRO DEL CLAUSTRO. LA ENTRADA A LA IGLESIA SÓLO ESTÁ PERMITIDA A LOS TÉCNICOS ENCARGADOS DEL MANTENIMIENTO DE LAS OBRAS. Y A NOSOTROS COMO VIGILANTES, CLARO.

¡VAYA CON GASCÓN...! *¡Mm Mm Mm!*

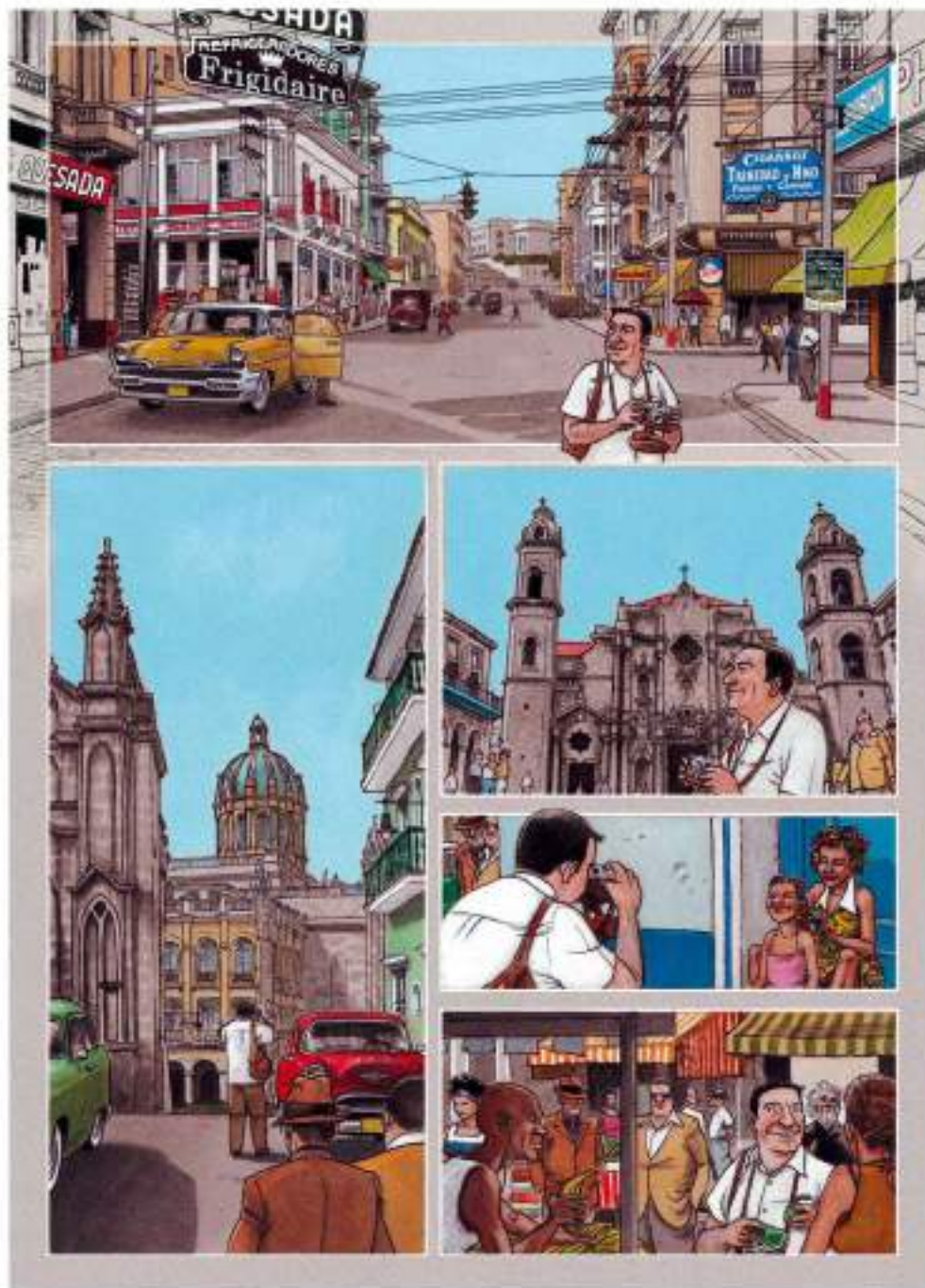


CUBA IN FLAMES

HISTORICAL

ADVENTURES

ACCOMPANY ERROL FLYNN AND FRANK SPELLMAN ALONG TO DO THE ONLY INTERVIEW THAT FIDEL CASTRO ALLOWED BEFORE HE TOOK LA HABANA.



When photographer Frank Spellman travels to Cuba accompanied by Hollywood star Errol Flynn, he doesn't expect that a simple shooting location for a movie will soon transform into a tropical nightmare.

Mafia thugs, CIA agents, careless representatives of multinational companies and military intelligence officers all fight to save the remains of the corrupt and violent regime of Fulgencio Batista against the advancing Castro guerrillas.

• José Sanchis award winner for the Best Graphic Novel 2018

• Award winner for the Best Script 2018 (Salón Internacional del Cómic de Donostia)

RIGHTS SOLD IN FRANCE AND PORTUGAL

READ THE FIRST PAGES



Agustín Ferrer Casas. Graphic novel. One shot. 144 pages
Full colour. 17x24. Paperback with dust jacket. 2nd edition. 17'00€
ISBN: 978-84-947670-4-3

Posters, extra stories and drawings for promotion included on the licence.



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Arde Cuba (Cuba Burning)

Book selected by the spanish economic and commercial office for its international licensing potential.

From the reader report by: Jan Surmann

This graphic novel accompanies the reader on his/her way to Cuba, to the exciting and highly charged days of the year 1958, which were characterised by the revolutionary troubles around Fidel Castro's rebels while at the same time, like a mirror image of days gone, representing the ways of life of the old regime. Agustín Ferrer Casas abducts us into a world consisting partly of fictitious and partly of historical characters and events. This way he very excitingly stimulates the reader's imagination and thirst for knowledge, already in the awareness that this plot may actually have happened. The book tells just about a few days on this island in the Caribbean, however like a magnifying glass they make the social troubles and bearers of interests obvious.

Arde Cuba is a graphic novel filled up to the brim with excitement, not at last due to the artistic realism which is so typical for the books of this author. The tension builds up until the last page, and the reader is taken away with it. Arde Cuba is an impressive story about the revolutionary troubles on Cuba and what was behind them, stringently told, with a complex plot and characters who are depicted in detail. Concerning style and graphics, Arde Cuba is characterised by a much detailed and realistic style. Particularly the individual characters are drawn very impressively. Thus I believe this graphic novel, which has been a great success in Spain, to be very suitable for other markets, which is why, without further ado, I recommend the book for a translation.

THE SMILE HUNTER

THRILLER

CRIME

DR. DUNNE IS AN EXCELLENT DENTIST, AN IDEAL GUEST, A CHARMING HUSBAND.
BUT BEHIND THAT APPEARANCE HE KEEPS MANY SECRETS.
WHEN SOME CRIMES ARE COMMITTED IN THE NEIGHBOURHOOD HE FEARS HIMSELF.



California, 1960, Herberd F. Dunne is a dentist living a double life. So, to treat his empathy problems, his doctor prescribes him a new experimental drug, the LSD. Seems to work, although it causes some unexpected effects.

Some crimes in his neighbourhood, towards friends and family, led him to doubt himself.

Only timid teenager Alice Edwards, a new patient discovers the dark obsessions, drugs and violence that Dr. Dunne tries to hide.

- Ideologically reminiscent of *Mad Men*, *American Beauty* and *Stepford Wives*

- Clear and classic style drawings coloured with unusual hues

- Psychological thrilling novel

READ THE FIRST PAGES



Agustín Ferrer Casas. Graphic novel. One shot

128 pages. Full colour. 17x24. Paperback with dust jacket

2nd edition. 16'00€ ISBN: 978-84-947670-0-5

Posters, extra stories and drawings for promotion included on the licence.



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HISTORY OF ART

(FOR ELEPHANTS)

A FAMILY TRIP THROUGH THE HISTORY OF ART FROM THE BEGINNINGS OF RUPESTRIAN ART TO THE PRESENT DAY.

ART

EDUCATIONAL

CHILDREN YA

A father decides to take his son to a museum to spend the afternoon together. The little boy who only wants to stay playing video games discovers the world of painting in amazement.

An adventure begins that will take them to travel inside the paintings of painters such as Leonardo da Vinci, Michelangelo, Velázquez, Magritte... personally meet Rubens, Monet, Goya, Dalí, Sorolla while he paints his pictures in Valencia and learn the different styles of drawing such as expressionism, baroque realism, impressionism...

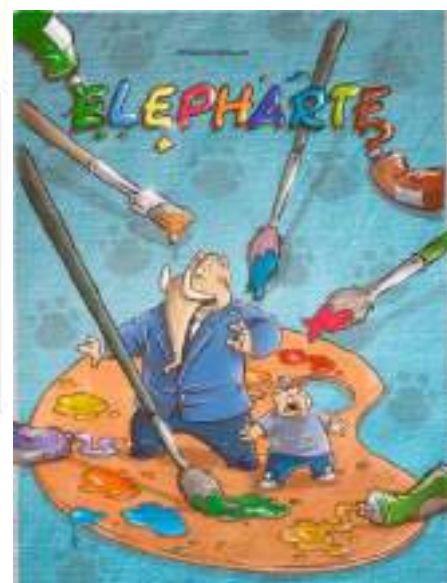
A very entertaining work where the reader will visit museums of the height of the Louvre, Orsay or El Prado.

Didn't we tell you? The main characters are elephants.



Fernando Monllor

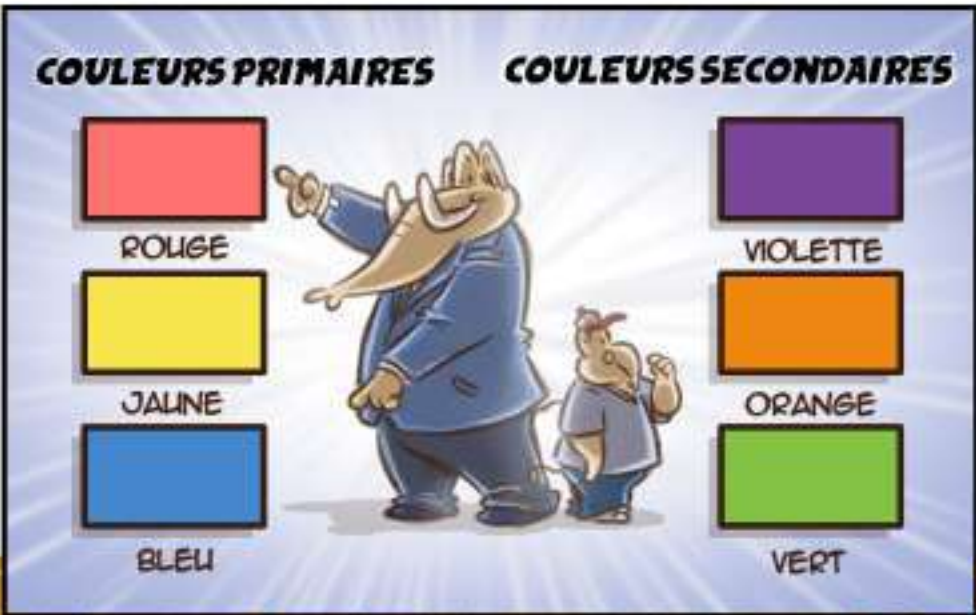
Graphic novel. Oneshot. 136 pages. Full colour.
19,5x27cm Paperback with dust jacket. 17'00€.



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LA OVEJA SAMURAI

THE SAMURAI SHEEP. THE PATH OF THE TATTOOIST

THE SAMURAI SHEEP FACES A NEW ADVENTURE. HELP THE SHOGUN'S SON IN HIS NOBLE DESIRE TO BECOME THE GREAT TATTOO MASTER OF JAPAN.

JAPAN

HUMOUR

ADVENTURE



The old Shogun must choose his heir. His eldest son is proud and evil. His second descendant is humble and kind, but his dream is not to reign but...

to be a tattoo artist. The Shogun thinks that the people will never accept a simple artisan and so he devises a masterful plan. If the young prince is able to tattoo the four great masters of Japan, he will acquire the status of Grand Master Tattooist. A dignity more than enough to be elected successor to the throne.

Thus begins his adventure. The boy has staked his life on the endeavour without knowing that his perfidious brother will do everything possible to frustrate his task.

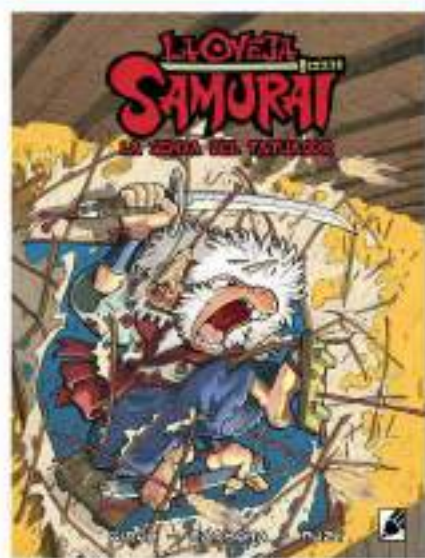
I'm sure you've said to yourself as you've read this whole thing: "Damn, someone should help the poor boy!" Relax, don't forget that you are about to read a Samurai Sheep adventure.

- The funniest, most thrilling and crazy adventure ever lived in Japan.

- Exquisite drawing and color treatment

- Discovers millenary combat techniques whose tradition had been irretrievably lost.

READ THE FIRST PAGES



Fran Carmona / Santiago Girón / Puzy

Graphic novel. One shot. 88 pages

Full colour. 23x31 cm. Cartonée - 19'00€

ISBN: 978-84-120092-6-2



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REFUGIO

JOSÉ FONOLLOSA

Did you know that every year thousands of pets are abandoned by their owners?
Do you even know what happens to them afterwards?

SOCIAL

PET LOVERS

HUMOUR

A LO LARGO DE LA MAÑANA
VAN VINIENDO LOS PADRINOS.



LOS PERROS LOS RECONOCEN Y SE
PONEN LOCOS DE CONTENTOS.



SE PONEN BIEN CERCA DE LA PUERTA
PORQUE SABEN QUE ES LA HORA DEL
PASEO.



SI NO ME DEJÁIS
PASAR NO PUEDO
ABRIR.

EN LA ENTRADA HAY UNA PUERTA DOBLE.
AHÍ ES DONDE LE PONEMOS EL ARNÉS
AL PERRO MÁS TRANQUILAMENTE.



¿DÓNDE TIENE EL
BOTÓN DE PAUSE
ESTE PERRO?

HAY ALGUNOS PERROS MENOS
SOCIABLES QUE SOLO LOS VES
APARECER POR EL PATIO CUANDO SE
ACERCA LA HORA DEL PASEO.



PUES NO LO HE
VISTO HOY...

A VER SI YA LO
ESTÁN PASEAN...



AH, AQUÍ
ESTÁ.

The author José Fonollosa, who works as a volunteer in a shelter, shares in this comic book with his already trademark humour, the anecdotes and experiences of his day-to-day life with the animals in this centre.

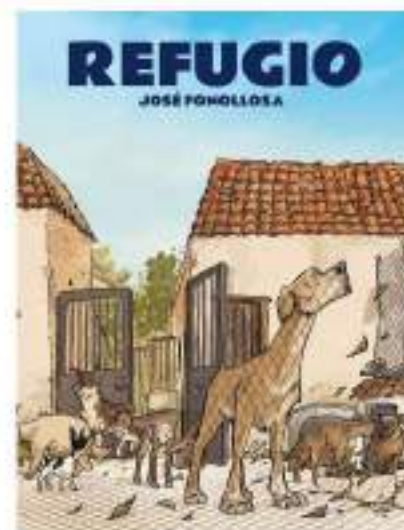
What happens to the animals from the moment they enter the centre? How the workers and volunteers help them to adapt to their new environment and overcome the distrust of abandonment. Until the long-awaited day when they get a new adoptive family with which they again enjoy a second chance that they would not have without the love and effort of all the people who work in these shelters.

• With a humorous and tender approach Fonollosa seeks to show a reality unknown to many people.

• Spread a message of love and care for our pets.

• The comic can take part in events that aim to give visibility to these institutions and raise funds to support them.

READ THE FIRST PAGES



José Fonollosa

Graphic novel. One shot. 96 pages. Full colour. 17x24

Paperback with dust jacket. 16'00€

ISBN: 978-84-120092-4-8

EN LOS MESES DE MÁS CALOR AVISAMOS
A LOS PADRINOS DE QUE NO LES DEN
MUCHO DE COMER A LOS PERROS.



ES POR UNA RAZÓN DE SALUD,
PARA PREVENIR INDIGESTIONES
POR LAS ALTAS TEMPERATURAS.



ES GRACIOSO PORQUE LOS
PADRINOS INTENTAN NEGOCIAR.

¿Y LE
PUEDO DAR SOLO
MEDIA LATA?

ES QUE LE
ENCANTA.



LO QUE NOS GUSTA A TODOS
ES VERLOS CONTENTOS ESE
RATO QUE COMPARTIMOS.



ASÍ QUE DURANTE ESOS
MESES EN VEZ DE CARNE
EN LATA LES DAMOS
TIRAS DE BACON Y ESE
TIPO DE CHUCHERÍAS.



PASEOS CORTOS Y SIEMPRE
BUSCANDO LA SOMBRA. CERCA
DE LAS ACEQUIAS DE RIEGO POR
SI SE TERCIA UN CHAPUZÓN.



INCLUSO ECHARSE UNA
SIESTA TRANQUILAMENTE
A LA SOMBRA DE UN ÁRBOL.



Diario de un REFUGIO

JOSÉ FONOLLOSA

DIARY OF A SHELTER

JOSÉ FONOLLOSA TELLS US WITH HUMOR HIS DAY TO DAY AS A VOLUNTEER IN AN ANIMAL SHELTER. HE TELLS US HOW THEY WORK TO HELP ABANDONED ANIMALS FIND A NEW HOME.



MAS EL HOMBRE ES MALA CONSISTERA Y VUELVE DESPISTADO AL HOMBRE MAS CAUTELOSO Y UNA VEZ TRAIPA FUSO FIN A ESOS DIAS DE RESOCCO Y JOLGORIO.

RAMONET, INTREPIDO Y GALLARDO CAN, FRUTO DE LA SEMILLA DE TODO TIPO DE ANCESTROS VIVIA LIBRE Y SIN ATADURAS EN SUS DOMINIOS.



RAMONET FUE HACINADO JUNTO A CHUCHOS DE TODO TIPO DE PELAJE.



VOLVIO A SUS DOMINIOS. UNA TRAVESIA LARGA Y NO EXENTA DE PELIGROS QUE SOLO EL PODRIA CONTARNOS.



"It's Saturday morning, I take the bike and head for the outskirts of Xàtiva. Chechu, Star, Cartucho, and especially Zara and Gordon are waiting for me impatiently, today is the day of the ride. I have been volunteering at the animal shelter in the town where I live for two years now.

My job is to help in whatever is needed and take care of these dogs while they are with us as we look for a new family where they can have a second chance. I am Jose Fonollosa and this is DIARY OF A SHELTER".

Meet Jose Fonollosa, author of this comic and volunteer at an animal shelter in his town for a couple of years already. More committed, surer of his work as a volunteer, he has even dared to offer himself as a foster home! It's been a while since he first entered the yard of the shelter and he has a lot of things to share: new experiences and learning, new animals that have been abandoned and need to be found a home... every Saturday we discover a new adventure.

• Perfect for animal lovers

• Real experiences lived by the author

• Stories told with humor and lots of love

READ THE FIRST PAGES



José Fonollosa

Graphic novel. One shot

144 pages Full colour

17x24 Paperback with dust jacket



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PUES EL ANIMAL ESCAPÓ DEL RECINTO.



LOS DETALLES NO LOS SÉ
Y TAMPOCO IMPORTAN
DEMASIADO, CREO

ENSEGUIDA SE DIO AVISO A
COLABORADORES Y VECINOS.



SE LE VIO EN LA
OTRA PUNTA DEL PUEBLO,
A KILÓMETROS DE DISTANCIA.

SE LE VIO CRUZANDO UNA CARRETERA.



Y UNOS DÍAS DESPUÉS APARECIÓ
RONDANDO POR EL REFUGIO.



DESGRACIADAMENTE, A LA QUE VEÍA
A UN HUMANO ECHABA A CORRER.



ASÍ QUE LOS CUIDADORES SE OCUPARON DE QUE,
AL MENOS, TUVIERA COMIDA Y AGUA DISPONIBLE
POR ALLÍ, HASTA QUE ENCONTRARAN LA
MANERA DE DEVOLVERLO A SU CASA.



BLACKBEARD'S CAT

DISCOVER THE LIFE AND MISDEEDS OF ONE OF THE MOST FEARSOME AND BLOODY PIRATES IN HISTORY, NARRATED BY AN EXCEPTIONAL WITNESS, HIS CAT.

BIOGRAPHY

ADVENTURE

PIRATES



"Blackbeard's Cat" narrates the adventurous and plundering life of Captain Edward Theatch, better known as Blackbeard, one of the bloodiest and most fearsome pirates in the world. His adventures as a pirate begin with the capture of the French merchant ship *Concorde*, which will become his flagship, renamed "*Queen Ann's Revenge*".

We will accompany him in his misdeeds terrorizing every crew that sails the Caribbean. He goes so far as to besiege the city of Charleston without anyone being able to stop him. After amassing an immense fortune, he abandons his crew and asks for the King's pardon. But it is only a ruse to save his neck that fails; he has plundered the region and many are calling for his head.

Edward Theatch does not suspect that a crew has been paid to capture him or end his life. And all this told by a member of his crew, an exceptional witness of his life. The shipboard cat, who will accompany him throughout his adventures, telling us about his achievements and villainies.

- Based on the chapter "**General History of the Robberies and Murders of the Most Famous Pirates**" published in 1724 by Daniel Defoe, writer of the novel "*Robinson Crusoe*".

- Historical rigor and exhaustive documentation with specialists in the field.

READ THE FIRST PAGES



Jose Fonollosa and Sergio Morán

Graphic novel. One shot. 104 pages. Full colour.
19,5x27 cm. Paperback with dust jacket - 20'00€









BAY OF BISCAY

TALES OF THE 17TH CENTURY CORSAIRS OF THE BAY OF BISCAY

ADVENTURE

PIRATES

HISTORY



During the 17th century wars, Donostia-San Sebastián was one of the main corsair ports in the North Atlantic. In its peak period, more than 50 privateering ships operated from its coasts.

The city was full of taverns where mercenaries from all over Europe stayed. They traded in their spoils, and told each other the lies and truths of their misfortunes. Because far from the fascination of pirate novels, Corsican was a way of life when there was no other option. A hard and risky capitalist activity in times of war.

- Six short fictional stories based on real events.
- Surprising chronicles that reflect the difference between Corsican and piracy.
- Basque corsairs performed all over the Atlantic, from the Bay of Biscay to the coasts of Newfoundland and the Indies.

READ THE FIRST PAGES



Dani Fano / Guillermo Gonzalez
Graphic novel. One shot
64 pages. Full colour. 23,5x31. Hardcover



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¡BIENVENIDO, MARTÍN!

HACE TIEMPO QUE NO VENÍAS POR AQUÍ... A ÉSTOS, EN CAMBIO, LOS VEO MÁS DE LO QUE QUISIERA...



¡TRANQUILA, JUANA, PRONTO NOS HAREMOS A LA MAR Y TE DEJAREMOS EN PAZ!

¡ASÍ SEA!
¡POR DIOS!



SALIMOS EN ABRIL, DOS BARCOS DESDE PASAJES, PARA LLEGAR A TERRANOVA ANTES DEL VERANO...

...A LA VEZ QUE LAS BALLENAS.



... Y AHORA, MARTÍN, DEJA QUE LA SIDRA TE AFLOJE LA LENGUA. CUÉNTANOS...



YO IBA EN EL BARCO PRINCIPAL: NUESTRA SEÑORA DE GRACIA, UN SÓLIDO GALEÓN DE 300 TONELADAS A LAS ÓRDENES DEL MAESTRE ESTEBAN AGINAGA, ¡UN AUTÉNTICO HOMBRE DE MAR!

TODO FUE VIENTO EN POPA HASTA QUE ATRACAMOS EN LISBOA.



ALLÍ DESCARGAMOS BARRAS DE HIERRO, CLAVOS Y HERRADURAS, Y EMBARCÓ EL QUE IBA A SER NUESTRO CAPITÁN, JACOBO ARANBURU, EL SOBRINO DEL ARMADOR.



UN HOMBRE SECO, COMO EL SARMIENTO EN INVIERNO.

RENDIRSE O PELEAR

“Al llegar los corsarios preguntaron por el maestro, y un marinero del dicho armado le metió una espada desnuda con mucha saña por el pecho y se la atravesó del corazón adelante y le mató, y dieron los dichos corsarios un arcabuzazo a un mancebo llamado Juanes de Alzubide por el medio de la frente, y le mataron, y después le echaron a la mar”.

Corregimiento de 1578, Archivo General de Gipuzkoa.



CAMINO A TERRANOVA

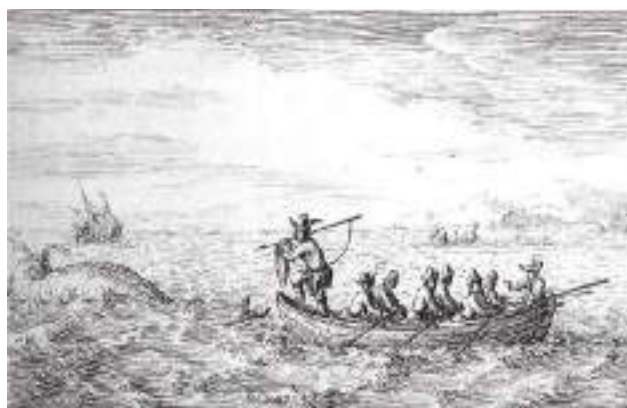
Los barcos que iban a Terranova a cazar ballenas o a pescar bacalao jugaron un papel destacado en el corso vasco. Muchos de ellos iniciaban el viaje trasladando hierro y utensilios a Lisboa o a La Rochelle, donde los cambiaban por aparejos de pesca. Pero, si por el camino avistaban un enemigo de la Corona más débil, se convertían en corsarios para añadir la presa capturada a la bolsa de beneficios.

En 1573, camino a Terranova, el capitán pescador Esteban Etzeberria rompió el mástil principal y el trinquete persiguiendo barcos enemigos. Una vez en Terranova, capturó un barco francés y, con la intención de aprovechar cualquier oportunidad, no dudó en ordenar a sus marineros que abandonaran la pesca para dedicarse al corso. El armador del barco Joan Oribe acusó después al capitán de la pérdida de la pesca y, sobre todo, de no compartir el botín con él.

Los barcos partían de puerto a principios de mayo y necesitaban alrededor de un mes para llegar a Terranova.

Llegados allí, formaban sociedad para cazar ballenas con barcos de muy distintos lugares; muchas veces con barcos vascos del otro lado de la frontera franco-española, enemigos desde el punto de vista del corso, pero aliados habituales para la pesca. Con las bodegas llenas de aceite de ballena, regresaban hacia enero antes de que el hielo endureciera el mar.

Sin embargo, en más de una ocasión, la irrupción temprana del hielo los obligó a invernar en Terranova. En el invierno de 1577, cerca de 400 pescadores murieron de escorbuto, frío y hambre, aislados sin protección en aquella tierra por una helada prematura.



Pierre-Jacob Gueroult du Pas: *Arponeando una ballena desde la chalupa Biscayenne*. © París, 1710. Colección Recueil de vœux de tous les différents bâtimens de la mer Méditerranée et de l'Océan.



Ilustración de Jack Ballister, por Howard Pyle. © The Century Company, 1894.

*Terranova es un puerto helado,
páramo triste y hostil,
tierra que no se labra,
en invierno siempre nieve.*

*Grandes bosques silvestres.
prados y montañas.
Piedra y roca duras,
tierra agotada y seca.*

*Ternua da mortu hotça
eremu triste arrotça,
laboratçen ez den lurra,
neguan beti elurra.*

*Han oihañ sasi handiaç
larreac eta mendiac
harri arroca gogorrac
lur agor eta idorrac.*

Fragmento de unos versos sobre las expediciones a Terranova. Anónimo, 1798.

DON JUAN TENORIO

A MASTERPIECE OF UNIVERSAL LITERATURE

HISTORICAL

ADVENTURE



The misdeeds of the young noblemen D. Juan Tenorio and Don Luis Mejia seem to have no end. Robberies, duels and love affairs perpetrated in an effort to prove which of the two is the more womanizing and vile. This senseless rivalry to be the bold one, will lead Don Juan to exceed all limits. But something unexpected happens when he falls genuinely in love with Doña Inés and decides to make amends to lead a decent life. But it is too late, his actions are not forgiven and his arrogance leads him to bring death or disgrace to all those around him.

Years later he will return to his Seville and discover the damage that his foolishness and selfishness have left behind him. Will D. Juan's repentance be enough to save his soul from the flames of hell?

A masterpiece of Universal Literature. It is the most performed play in the history of Spanish literature since its premiere at the Teatro de la Cruz in Madrid on March 28, 1844.

For decades it was a tradition in the theaters of Madrid that, when All Saints' Day came around, the usual performances were interrupted and the Tenorio was performed simultaneously in three or four different theaters. Although the character, the myth, of Don Juan has been treated by geniuses of world literature (Lord Byron, Tirso, Molière, Merimée, Goldoni...), Zorrilla's version is undoubtedly the best known and most appreciated.

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Ricardo Vilbor and Claudio Sanchez. Graphic novel.
Pages: 104. One shot. Cartonée. Full colour. 17x24 cm
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¿NO ES CIERTO,
ÁNGEL DE AMOR, QUE
EN ESTA APARTADA ORILLA
MÁS PURA LA LUNA BRILLA
Y SE RESPIRA MEJOR?

¿NO ES
CIERTO, PALOMA
MÍA QUE ESTÁN
RESPIRANDO
AMOR?

ESA ARMONÍA QUE
EL VIENTO RECOGE ENTRE LOS
OLIVARES QUE AGITA CON MANSO
ALIENTO, ESE DULCE ACENTO CON
QUE TRINA EL RUISEÑOR DE SUS
COPAS MORADOR, LLAMANDO
AL CERCANO DÍA...

ESTA AURA
QUE VAGA, LLENA DE
OLOR DE LAS FLORES QUE
BROTA ESA ORILLA REPLETA
DE AGUA LIMPIA Y
SERENA, ...



...Y ESTAS
PALABRAS QUE
ESTÁN FILTRANDO
TU CORAZÓN...

...Y CUYAS
IDEAS VAN INFLAMANDO
EN SU INTERIOR UN FUEGO
GERMINADOR NO ENCEN-
DIDO TODAVÍA ...



...Y ESAS DOS
LÍQUIDAS PERLAS QUE
SE DESPRENDEN DE TUS
RADIANTES PUPILAS
CONVIDÁNDOME A
BEBERLAS, ...

...Y ESE
ENCENDIDO COLOR QUE
EN TU SEMBLANTE NO HABÍA,
¿NO ES VERDAD HERMOSA
MÍA, QUE ESTÁN RESPI-
RANDO AMOR?



BELLÍSIMA INES,
ESPEJO Y LUZ DE MIS OJOS:
AQUÍ A TUS PIES ESTÁ TODO EL ALTIVO
RIGOR DE ESTE CORAZÓN TRAIOR QUE
RENDIRSE NO CREÍA, ADORANDO VIDA
MÍA LA ESCLAVITUD
DEL AMOR.

¡CALLAD POR
COMPASIÓN!

...QUE OYÉN-
DOOS MI CEREbro
ENLOQUECE Y ARDE
MI CORAZÓN.

ME HABÉIS DADO A
BEBER UN FILTRO INFERNAL O
TAL VEZ EL MISMO SATÁN PUSO
EN VOS SU VISTA FASCINADORA,
SU PALABRA SEDUCTORA
...

TARGET HEDY LAMARR

HISTORICAL

ESPIONAGE

FEMINIST

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"MI REY, YO TE ENTREGARE
A TU ENEMIGO... Y AL MIO."



"PRIMERO DESCUBRIRE EL
SECRETO DE SU GRAN PODER..."



"...Y LUEGO LO DESTRUIRE."



OFFICE HOURS

The purest style of THE OFFICE

HUMOUR

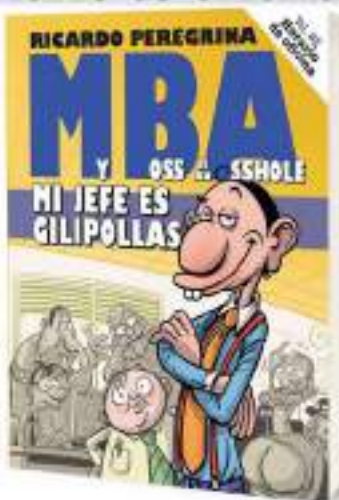
SOCIAL

THE OFFICE

Horario de Oficina 1



Horario de Oficina 2



Horario de Oficina 3



Horario de Oficina 4



KASPO S.A. is a leading multinational in the filibuster sector, with several branches in the main underdeveloped countries. Its subsidiary in Spain, headed by the highly unqualified Mr. Pallarols, has a team of professionals with diverse profiles and extensive experience in issues such as backstabbing, coffee breaks, gossiping, mobbing, skulking and brown-nosing, among others.

"OFFICE HOURS" is a portrait of the microcosm of any office: with tyrannical bosses and exploited employees who suffer in silence or do their best to shirk their duties. With acid and irreverent humour, it portrays the insecurities of workers due to job insecurity, the abuse of employees by their bosses and the exercise of absolute power, whether from the head office itself or from the headquarters in Germany. The series is full of layoffs and eternal staff adjustments, which are measures of pressure and control to get the employees to behave as desired.

In the purest style of THE OFFICE, this series is a brilliant satire of today's world, with its trends, vagaries and various pettiness. The human fauna that walks through these pages is close and real. And although exaggerated by the filter of sarcasm, we all know such creatures and to our misfortune we have to deal with them 8 hours a day.

Charles Schulz said that a comic book artist is one who has to draw the same thing day after day without ever repeating himself. Ricardo Peregrina has managed to put together a repertoire of characters so good and so well defined that his humour seems inexhaustible, as readers of this series will enjoy.

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Y SU TÉCNICO, CASI SIEMPRE A MANO



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EL AIRE ACONDICIONADO, CUANDO FUNCIONA Y NADIE TOQUETA EL THERMOSTATO

LA MÁQUINA DE CAFÉ...

... CON LOS COLEGAS ALREDEDOR, SIEMPRE A PUNTO PARA COTILLEAR



... Y SU CAFÉ ASQUEROSO QUE IGUALMENTE TE TOMAS PORQUE ES LA MEJOR EXCUSA PARA UN DESCANSITO

Y QUE CON EL TIEMPO ACABA PARECIÉNDOSE NÉCTAR DE LOS DIOS

PERO BUENO, NADA DE ESO ES COMPARABLE A LA MAYOR DE LAS VENTAJAS QUE TIENE EL TELETRABAJO Y QUE UNA OFICINA JAMÁS PODRÁ PROPORCIONARTE







BUCKSON

THRILLER

SCY-FI

TERROR

HOW FAR WOULD YOU GO TO SURVIVE?
IN THE FUTURE, TO BE A MEDICINE STUDENT CAN BECOME TOUGHER THAT YOU
MIGHT THINK. SPECIALLY IF YOU END UP WORKING FOR THE MAFIA



"Buckson" is a medical thriller set in the near future, in which criminal organizations work drug trafficking rings under the guise of large corporations.

Yannick, the protagonist, is convinced by a former professor to join an emergency medical team that works for the mafia. It's not long before he realises just what he's got himself into.

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• How far would you go to survive

• Action that will rises your adrenaline levels so you can keep up the story

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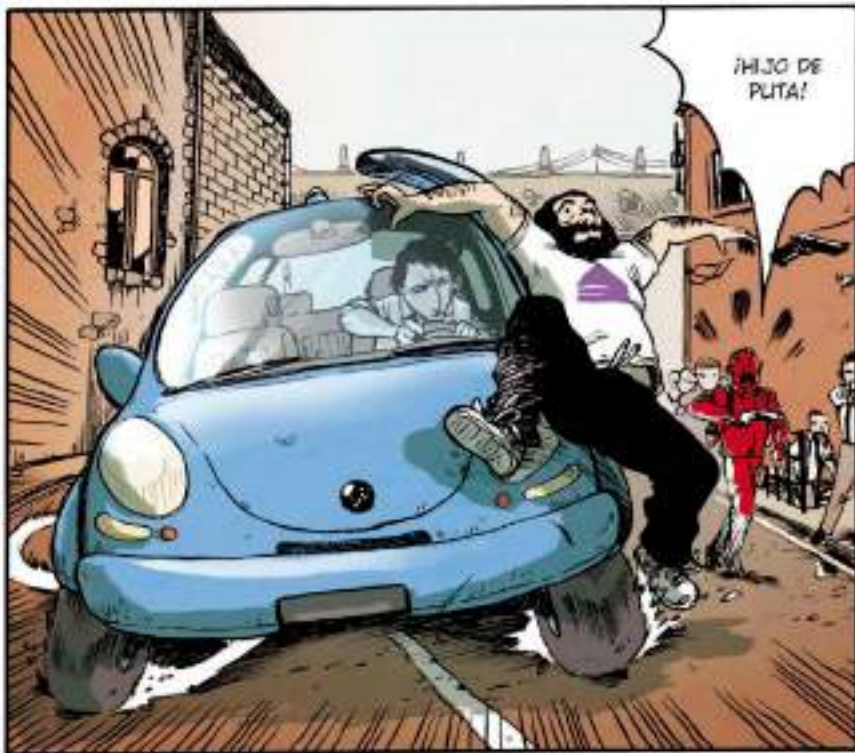


Victor Araque y Rocio Estepa. Graphic novel. One shot.
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AGRIMBAU · PIETRO

THRILLER

SCYFI

AN ORIGINAL SCIENCE FICTION STORY ABOUT TIME TRAVEL AND IMMORTALITY.



The city of Cieloalto is built on a gigantic elevated bridge hundreds of meters high.

Life on its streets can easily be imagined from the following assumption:

What would happen if a person's age was determined not by the passage of time but by his or her location in space?

This is the story of Javier Dosaires and his long life on top of the bridge. A life marked by those two seconds in which he wasted an entire eternity.

• An original approach to immortality and the passage of time.

• Screenplay by Diego Agrimbau, one of the most prolific and award-winning comic authors.

LEE LAS PRIMERAS PÁGINAS



Pietro / Diego Agrimbau

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SATANELA

SUPERNATURAL TERROR SET IN THE TWENTIES, WHERE SEDUCTION, DESIRE AND TREASON WEAVES A NIGHTMARISH FABRIC OF MISTERY

THRILLER

TERROR

MISTERY



Diego Felgueroso is a very vital libertine. His life is summed up in drinking, smoking and flirting with girls.

He comes to town to work as trumpeter in a Cabaret and he falls for one of the dancers, the enigmatic Satanela.

But what begins as a date turn out to be a ghostly encounter where he is taken from his body, confining him on another dimension. Seeking for revenge, Diego would do anything to come back and make Satanela pay for her treason.

• A window to the Europe of the 20th

• Simone's drawing and colour are a masterpiece of light and shadows

• Thorough documentation that will make travel history lovers

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(MASTER OF HORROR)

A MEDIOCRE WRITER'S AMBITION FOR SUCCESS AND FAME WILL LEAD HIM TO AN ORGY OF BLOOD AND DEATH.

TERROR

THRILLER

GHOSTS



Antonio Rodell's hands are trembling, he has finally found the address for Dark Edicions. He has been looking for it for half a lifetime, ever since his two books "The terror of the Shadow" and "Howls in the tunnel" became a mass phenomenon, captivating readers from all over the world and creating a new style of horror in literature.

But the lie hides behind their success. The novels are not his. When he was an aspirant writer and saw how his manuscripts were rejected, he found two old titles in a bookstore and decided to appropriate them. He has been trying for years to copy the style without success. But someone else knows his secret. A stranger gives him a new book from Dark Edicions.

Antonio is clear that the future of his career depends on what he finds in the old publishing house and if he has to get blood on his hands he won't think twice.

- Damned publishers

- Abandoned buildings

- Mediocre writers who would sell their souls for a little fame.

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Manuel M. Vidal / Josep Busquet

Graphic novel. One shot

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THE KING OF MOTHS

ELLE AND TONYA ARE CELEBRATING THEIR ANNIVERSARY.
THE APPEARANCE OF AN UNWANTED GUEST WILL CHANGE EVERYTHING.

LGBTI

RELATIONSHIPS

TERROR



Ele and Tonya are celebrating their fourth anniversary, but what was going to be a romantic night, will end up becoming the end of their relationship. What has happened to them? Why has everything become so difficult? Where did the promise of always loving each other go? They don't know it yet, but the nightmare has only just begun: SOMETHING WANTS TO FEED ON THEIR FEELINGS, eating up the good, and leaving only the bad... and it won't stop until there's nothing left to go on for. Because he's still hungry.

THE KING OF THE MOTHS is an intimate and sincere comic with high doses of action and terror. An explosive mix that will drag you to the end.

- An action-packed roller coaster, where genre and fantasy, horror and romance go hand in hand.

- Carlos Morote does a marvelous job behind the pencils, managing to capture all the emotions of the characters, without neglecting the ambitious action scenes.

- A personal work that speaks of a lost generation, incapable of loving well but, above all, incapable of loving itself.

READ THE FIRST PAGES



Carlos Morote y Ángel Abellán

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INTO THE DEEP

A SMALL VILLAGE ON THE SHORES OF LOCH NESS... AN IMMORTAL HORROR
THAT WILL TEST YOUR SANITY.

ADVENTURE

THRILLER

FANTASY



WHEN KARL KERHAM RECEIVED AN INHERITANCE FROM HIS ALMOST UNKNOWN UNCLE, A HERMIT LIVING IN DRUMNADROCHIT, A VILLAGE ON THE SHORES OF THE LOCH NESS, HE COULDN'T IMAGINE THAT THIS WOULD LEAD HIM INTO A SITUATION IN WHICH HIS SANITY WOULD BE TESTED. THERE, UNDER THE SHELTER OF URQUHART CASTLE, KARL WILL HAVE TO UNCOVER THE MYSTERIES THAT PLUNGED HIS UNCLE'S LIFE INTO A MEANINGLESS CHAOS WITH DYES OF MADNESS AND DESPAIR. WHAT IS HIDDEN IN THIS REMOTE VILLAGE IN THE SCOTTISH HIGHLANDS? WHAT DARK BELIEFS DWELL AMONG DRUMNADROCHIT INHABITANTS? THOUGH, PERHAPS, THE MOST DISTURBING QUESTION OUR PROTAGONIST WILL FACE IS: WHAT LIVES IN THE DEPTH OF THE LAKE?

A poison inheritance... a legendary place... a submerged mystery... an unknown horror... You know the legend, but reality is much more terrifying.

Every belief requires a sacrifice, but some of them are more demanding than others.

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¡TRAIDOR!

BLOB

**BLLB
BLOBBB**

BLRB-BBB

SABES
QUE NO PUEDO
DEJARTE IR...



ADEMÁS,
NO SE NAVEGA DE
NOCHE POR EL
LAGO NESS.

SUPERSTICIONES
DE PESCADORES
CHALADOS.
SUPONGO.



¿QUÉ TIPO DE
SUPERSTICIONES?



EL MONSTRUO,
LOS PECES GIGANTES,
LA OSCURIDAD DE LAS
RIBERAS, LA NIEBLA, LA
LUNA... CUALQUIER COSA
SIRVE PARA ALEJARSE
DEL MALDITO LAGO.

YO PODRÍA
LLEVARLE A CAMBIO
DE UNA BUENA
OFERTA.

¿UNO CREE EN
SUPERSTICIONES,
ISAAC?

DIGAMOS
QUE LAS
SUPERSTICIONES
NO TE DAN DE
COMER...



ES UN VIAJE
DE IDA Y VUELTA.
PUEDO OFRECERLE
DOCE LIBRAS, ES
TODO LO QUE
TENGO.



¿QUIERE QUE ME
META EN EL LAGO NESS,
DE NOCHE, PARA LLEVARLE
A UNA ALDEA PERDIDA EN
LAS HIGHLANDS...?

¿...POR DOCE
LIBRAS?



HA SALIDO LA
LUNA... ESO ES UNA
BUENA SEÑAL SOBRE
EL VIAJE.

¡ACEPTO!



ALBA DRAGA

THE ORC KINGDOM OF ALBA DRAGA AND ITS ALLIES PREPARE FOR A BATTLE AGAINST THE ORCOTROLL CLANS, BEFORE GOING TO WAR WITH THEIR RIVAL DRUUN KUB.

ACTION

EPIC FANTASY

ADVENTURE



Welcome to the kingdom of ALBA DRAGA. Join us in this story set in an orc society at the height of the Bronze Age. The Orc Empire is expanding and the Dragon Riders of King Ekram II are preparing to annex the nearby lands of the Orcotrolls with blood and fire. The King has much at stake in this battle. The Emperor is watching his every move and Ekram knows that politics can be more dangerous than the sword. He needs results, and soon.

Especially now, when a pair of Warrior Monks roam his court investigating rumours that the women of his kingdom practise forbidden magic...

ALBA DRAGA is a medieval fantasy comic where action, clan honour and imperial politics take centre stage. A story with a surprising script by Quim Bou and the explosive drawing by Paco Zarco.

- Quim Bou gives us this wonderful medieval fantasy story, full of action, magic and palace intrigue.

- ALBA DRAGA takes place in the "prehistory" of EL CONTINENTE DE MOM.

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RED GOLD

EPIC FANTASY

ADVENTURE

A TROLL, 2 ELVES, A DWARF AND A HUMAN LOOKING FOR A TREASURE WITH ONE COMMON GOAL: TO EXPELL THE HUMAN RAIDERS WHO DEVASTATE THEIR LANDS. VENGEANCE WILL LEAD THEM TO UNSUSPECTED HEIGHTS.



Throngs of human raiders are invading Môm lands. A motley crew made up of an old monk dwarf, an ex-mercenary orc-troll, a blind eye elf, a female elf who saw her family being murdered on her wedding day.

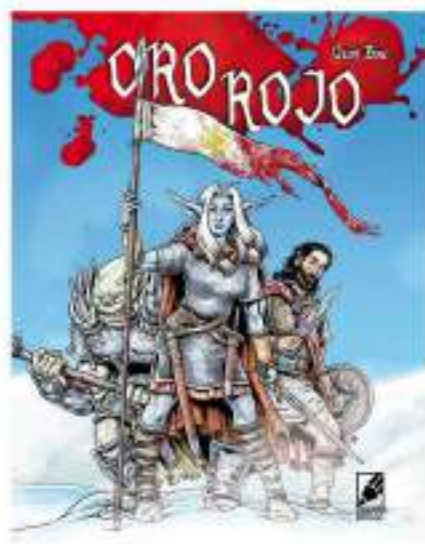
Together with a human raider as prisoner search for a treasure that will free them from the invaders. Join them in their quest and find out the adventures and dangers that await them.

- It takes place in the fantastic universe created by Quim Bou: the Môm Continent

- Epic fantasy and heroic adventure

- A darker plot will be unrevealed

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Quim Bou. Graphic novel. One shot. 144 pages
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¡ES INÚTIL! ASÍ JAMÁS LO LOGRAREMOS...
¡UNF! SI SE HAN PREPARADO, EL ASEDIO
PUEDE DURAR SEMANAS...

Y-YO PUEDO...
TERMINAR CON
ESTO... AHORA...

¡COF!



FOR A FISTFUL OF DRACHMAS

TONS OF ACTION IN THE ANCIENT GREECE.

HISTORIC

ADVENTURE



In a remote village on the Epirus region, the people lock themselves after dark.

A huge lion have them terrorized. The Governor offers a generous reward to anyone who hunts it down. An Athenian mercenary and a Spartan soldier will join forces and overcome their differences to kill the beast.

But once the hunting begins new doubts arise.

Is the lion a real creature or, as some pretend, a terrible and mysterious curse?

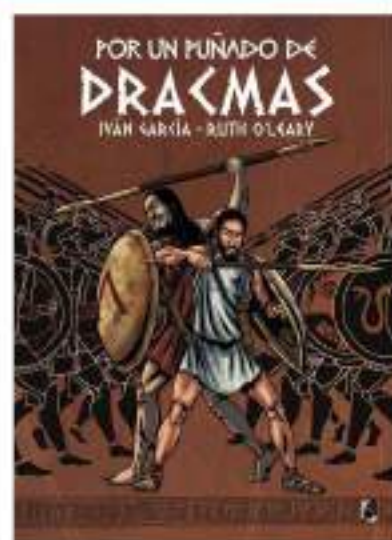
Is it worth to provoke the anger of the gods for a fistful of drachmas?

• Perfect combination of action, humour and history

• The history in the service of the adventure

• Exquisite drawing and thorough research

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Iván García y Ruth O'Leary. Graphic novel. One shot
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SANTA FAMILIA

(HOLY FAMILY)

FANTASY

SOCIAL

LGBTI

NORA, THE TEENAGER TRAPPED IN THAT FATAL AGE IN WHICH SHE WILL HAVE TO DECIDE WHAT TO DO WITH HER LIFE AND IN LIFE.



Madre OMNIPOTENTE.
Aparecerá en los lugares más inesperados ofreciéndote lo que necesitas al instante.



Madre FÁBRICA DE CONSERVAS.
Aún o mermelada, te seguirá notando que está en casa.



Madre TODOPODEROSA.
Lo sabe todo, desde la historia a la política.



Madre OMNISCIENTE.
Querrá hablar de sentimientos que ni siquiera sabrás que existen, siempre, siempre.



Madre COM ESTUDIOS DE MADRE.



Madre JUGUETONA.
Siempre querrá jugar contigo... siempre, siempre... Incluso cuando no quieras.



Our friends, our way of life, our clothes, our music... these are things we choose. But family is something that is imposed on us by birth.

Nora, however, breaks with that rule. She has been keeping a secret for a long time and the time has come to reveal it, shaking her sacred institution. Her holy family is about to be blown apart.

But if this story teaches you anything, it's that it takes small revolutions to get everything back to the way it was.

• It tackles with humor and fantasy the disruptive moment when teenagers become adults and face their own decisions.

• A story with which all families will feel identified.

• Euskadi Literature Prize 2018 in the category Children's and YA Literature.

• Published in Basque Country, Spain and Portugal

READ THE FIRST PAGES



Eider Rofriguez / Julen Ribas
Graphic novel. One shot
48 pages. Full colour 23x31 Hardcover

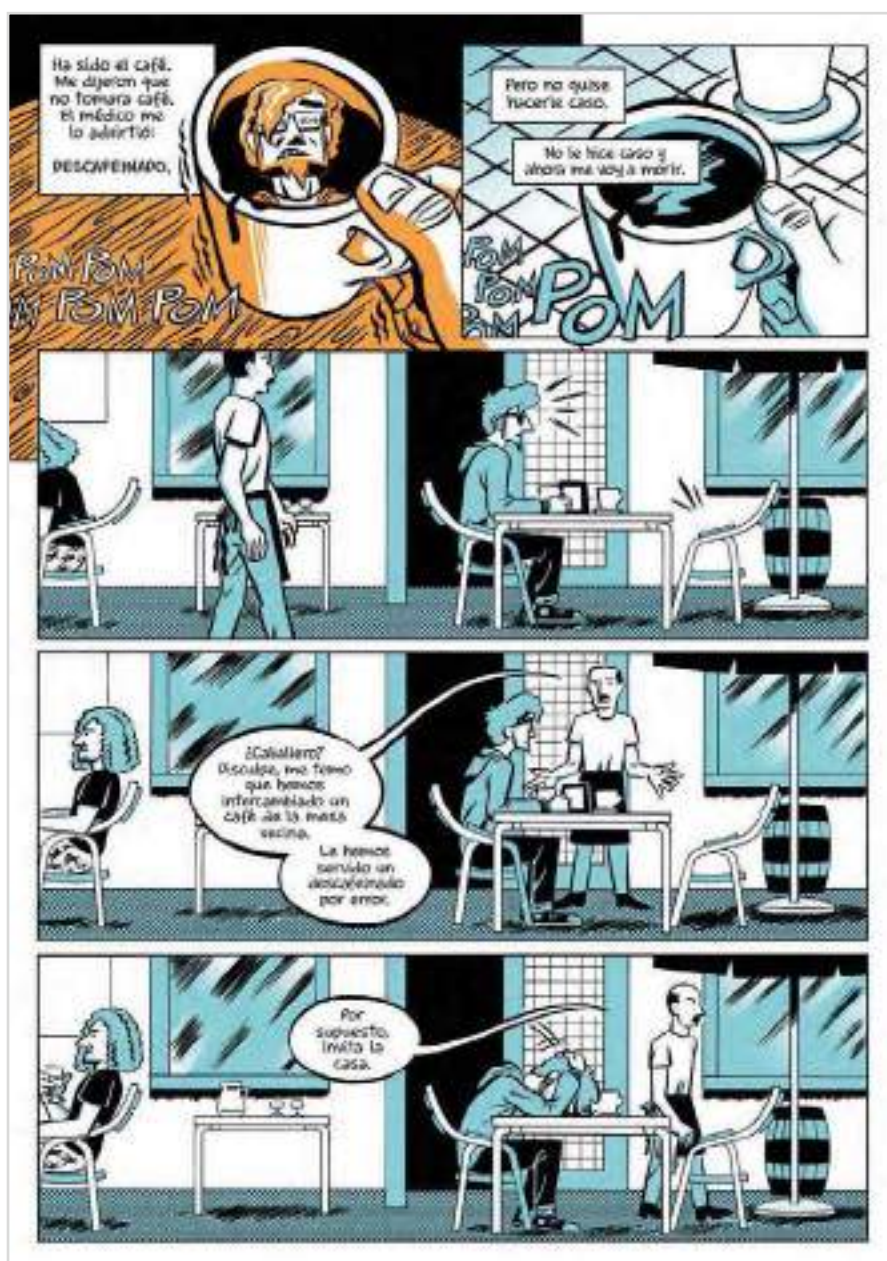


LO QUE MÁ MIEDO TE DÉ



HEALTH
RELATIONSHIPS
SELF IMPROVEMENT

WHAT SCARES YOU THE MOST



“Tonyo, Carlos and Arancha go through everything that can happen to us human creatures and it affects them in different ways, adding to the normal problems that they live with anxiety. And they get together with other people, they listen to each other or not, there is laughter and sorrow and the color of things changes, they get into trouble, they fight with their fears and their hearts are set to three thousand. This comic immerses us in the dark and gloomy underworld of Tonyo's mind, a somewhat neurotic character that could be any of us.



Ángel Abellán y Luis Armand
Oneshot. 120 pages. Color, 16,5x23,5.
Cartonée. PVP: 21€
ISBN 978 84 123946 7 2

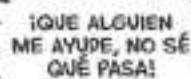
Primeras páginas





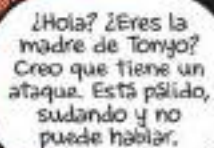
¡¡TONYO!!
¡¡Va, no me
asustes, joder!!

Un ataque de pánico
no se puede narrar.
No responde a
la menor lógica.

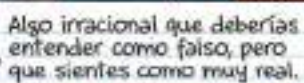


¡QUE ALGUIEN
ME AYUDE, NO SÉ
QUÉ PASA!

¿Cómo aceptas que
uno más uno son tres?
Pues así es un ataque
de pánico.



¡Hola? ¿Eres la
madre de Tonyo?
Creo que tiene un
ataque. Está pálido,
sudando y no
puede hablar.



Algo irracional que deberías
entender como falso, pero
que sientes como muy real.

POM POM POM POM
POM POM POM POM
POM POM POM POM
POM POM POM POM



MORON

YOU CAN EMERGE FROM HELL... EVEN IF SOMETIMES YOU HAVE TO BECOME A DEMON.

BIOGRAPHY

BUYING

SOCIAL



Iñaki suffers constant harassment from several schoolmates and a teacher. At times the situation becomes so continuous and so violent that he decides to commit suicide. At the last moment he decides not to do it and promises himself never again to let anyone humiliate him, neither classmates nor teachers. The first time he chooses to defend himself, he receives a beating that will leave him marked forever, but it will be the last, no one will dare to mess with him anymore. Twenty years later, now a man of more than two meters tall, his worst ghosts return when he hears the news of the suicide of a boy crushed by bullying. From that instant on, a single thought settles in his head: "they are going to pay, they have to pay for everything they have done."

- This comic talks about school bullying and tackles it harshly, without trying to soften anything and exploring the physical and psychological wounds it can leave on the victims.

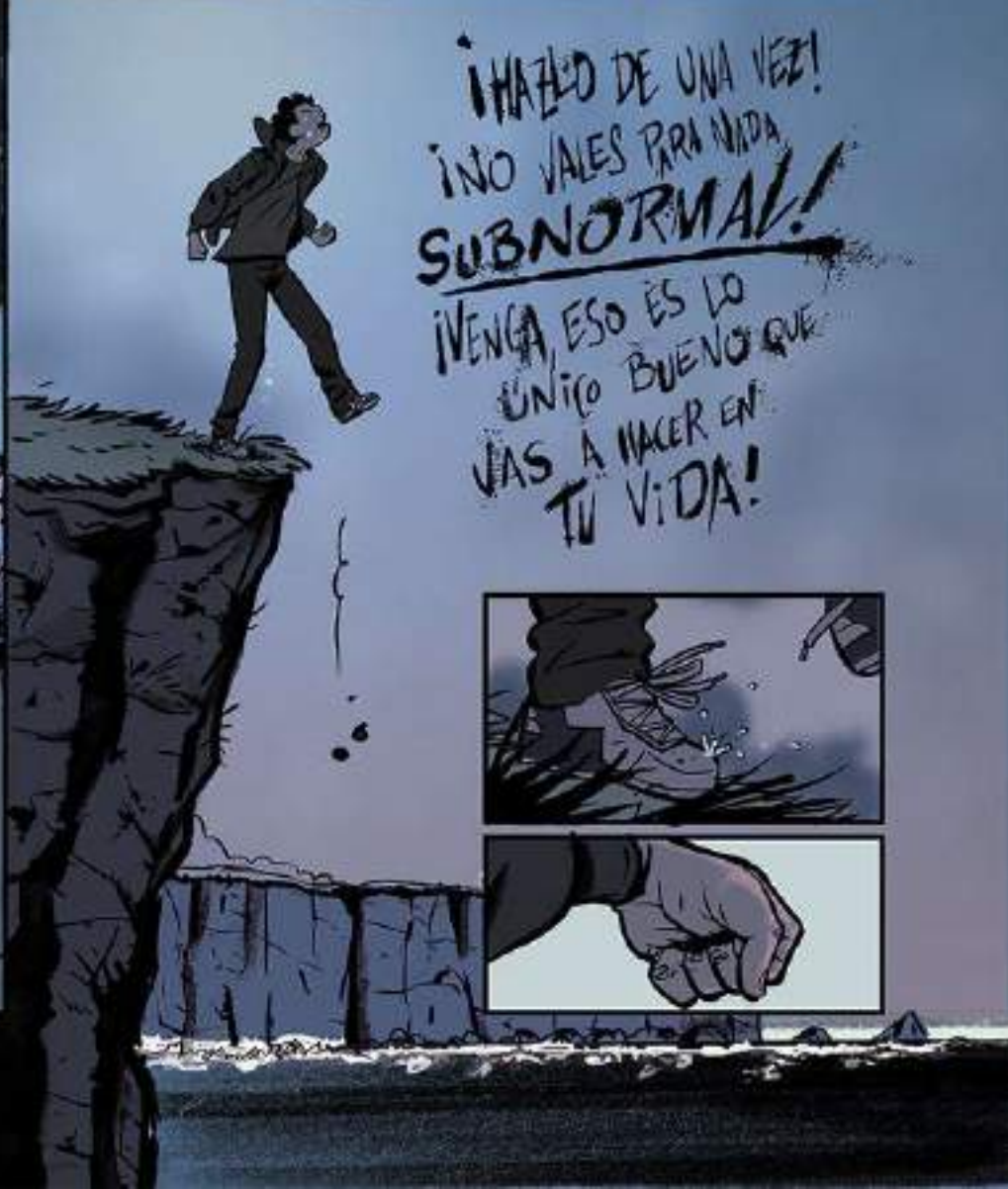
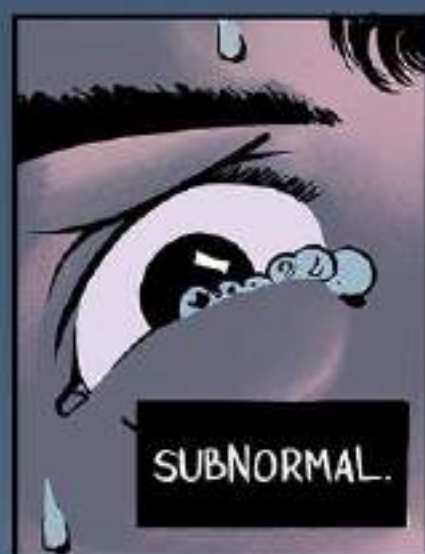
- Its protagonist, the former ACB player Iñaki Zubizarreta, lived through the situations narrated when he was just 11 years old and, although it is impossible to include in a single volume all the humiliations he suffered, it does include a good example of the atrocities that some people are capable of doing.

READ THE FIRST PAGES



Fernando Llor y Miguel Porto

Graphic novel. One shot. 152 pages. Full colour.
19,5x27 cm. Paperback with dust jacket - 17'00€





DESIERTO DE METAL

AGRIMBAU ∞ BALDÓ

AXEDRA, A MECHANICAL CITY RULED BY ROBOTIC AUTOMATONS, IS HIDDEN FROM THE NAZIS IN THE NORTH AFRICAN DESERT. GERMANY IS ON THE VERGE OF WINNING WWII AND IS ADVANCING IN SEARCH OF ITS SECRETS AND TECHNOLOGY. TIME IS RUNNING OUT.



ADVENTURE

SCI-FI

SOCIAL

In Axedra, wise men of all cultures live together with intelligent automatons. Together they have one goal, to contribute to the progress of Humanity throughout history. And thanks to their advanced technology, they have achieved it.

But now the enemy attacks and they have to fight. The history of mankind is at stake and we must win. The sand is falling and time is running out..

- Nazis against robots in a different World War II

- Humanist history with a beautiful message of coexistence between cultures

- Winner of the "Drawing between Cultures" contest of the Three Cultures Foundation of Seville.

READ THE FIRST PAGES



Fernando Baldó and Diego Agrimbau
Graphic novel. One shot. 104 pages. Full colour. 17x24
Paperback with dust jacket. 15'00€
ISBN: 978-84-943002-8-8



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ESO FUE SUFICIENTE PARA QUE
ALEMANIA Y SUS ALIADOS AVANZARAN,
IMPARABLES, HACIA LA VICTORIA.



PERO HAY TODAVÍA UN LUGAR
DONDE NO HAN LOGRADO
PENETRAR...



ÁFRICA AÚN RESISTE
EL EMBATE DE LAS
FUERZAS DEL EJE...

LA SUBLEVACIÓN DEL
GENERAL ROMMEL NO
ESTABA EN LOS PLANES
DE NADIE.

FUE ENTONCES CUANDO
LOS ALEMANES TUVIERON QUE
APUNTAR SUS ARMAS HACIA
SUS COMPATRIOTAS.



LOS MENOS AFORTUNADOS,
MURIERON EN BATALLA.

EL RESTO HACE LO QUE
SEA PARA HUIR DE UN
DESTINO QUE PARECE
INEXORABLE.

HOLLOW POINT BULLETS

A FRENZIED COCKTAIL OF MAGIC AND BLOOD LED BY TWO FEMALE KILLERS
IN THE SERVICE OF THE MAFIA.

CIFI

ACTION

MAGIC



Qami and KC work as the enforcement arm of Carmine Spadafaro, supreme magician and capo of one of the mafia gangs that lead the "Table of Decay", the dark syndicate that controls all the criminal magic guilds in New Vegas.

What at first seemed like a routine mission cleaning up the remains of one of the usual messes of Luigi, Carmine's disastrous son, ends up becoming a race against the clock to stay alive.

Qami and KC will have to save Luigi's skin and prevent the delicate balance of power between the criminal mage houses from shifting in dramatic and lethal ways. Deception, violence, arcane objects of impossible power, magic, enchanted swords and high caliber weapons. Anything goes when it's your own neck on the line.

- Imagine the wizards of Harry Potter starring in "One of Us."

- Street gangs, shootouts, extortion, blood and Avada Kedavra through a tube.

- It's hard to be a mercenary when your adversary can turn you into a toad.

READ THE FIRST PAGES



Víctor Camacho y Javier Marquina

Graphic novel. One shot. 128 pages. Full colour. 17x24 cm.

Paperback with dust jacket - 16'00€

ISBN: 978-84-120092-6-2



POLI RARO

(WEIRD COP)

CIFI

ACTION

GAMEBOOK

CRIME? SCIENCE FICTION? SILLY HUMOUR? POLIRARO IS THE COMIC BOOK-GAME WITH WHICH YOU WILL ENJOY FOR HOURS UNTIL YOU SOLVE THE MYSTERY.



A crime to be solved. A police force made up of intelligent machines. A modern society of humanoid cockroaches in the subsoil of an uninhabitable world. It is the new normality of the future. It is the post-apocalypse of after the post-apocalypse.

It's the world of "POLI RARO".

Take the controls of Agent McIntosh, Hive City's most erratic police android, and help him investigate the mysterious murder of a prominent robot boxing champion.

Choose to interrogate the upper echelons as Good Cop, fight in illegal fights as Bad Cop or become a heavy metal believer as Weird Cop, making the right (and wrong) decisions in order to solve a convoluted plot that mixes science-fiction with dark thriller.

• A game-book comic like you've never experienced before.

• Hours of fun and entertainment guaranteed.

READ THE FIRST PAGES



Graphic novel. One shot. 128 pages

Full colour. 17x24 cm.

Paperback with dust jacket - 16'00€

PUES LA ALERTA ERA JUSTO
AL LADO DEL AYUNTAMIENTO...

HUY, PRECINTO DE ESCENA DEL
CRIMEN MAL ASUNTO.

DISCULPE, AGENTE!

ESTÁ USTED AL
CARGO AQUÍ?

ASÍ ES. AGENTE BRAUN
UN PLACER.

AGENTE MCINTOSH.
QUÉ HA PASADO
AQUÍ?

ASESINATO,
MCINTOSH!

UNA
LLAMADA
ANÓNIMA
NOS HA
ALERTADO DE
UN ASESINATO
COMETIDO
EN ESTE
CALLEJÓN.

ANÓNIMA, EH...?
CÓMO PUEDO
AYUDAR?

LA ZONA DEL CRIMEN
ESTÁ ACORDONADA

Y TENEMOS LOS
ALREDEDORES
BAJO CONTROL.

PERO QUIENQUERA QUE
HIZO LA LLAMADA SIGUE
EN LAS INMEDIACIONES.

PODRÍA SER
CUALQUIERA!

...Y PODRÍA
SER CULPABLE!

AY CALLA, QUÉ YUYU.
Y SI ME LO ENCUENTRO YO AHORA.

NECESITAMOS AGENTES PARA
LOCALIZARLE CUANTO ANTES
Y HACER QUE TESTIFIQUE!

ESTE CASO
PODRÍA SER UN
ESCÁNDALO
GORDÍSIMO,
MCINTOSH.

ES IMPERATIVO
QUE NO COMETA
UN SÓLO ERROR!

SERÍA UN ERROR ENTRAR EN LA ESCENA
DEL CRIMEN Y REVOLVER UN POCO.
QUE IGUAL VOY Y RESUELVO EL ASESINATO EN SOLITARIO!

SERÍA UN PELOTAZO ENORME,
ESO...

DESCUIDE,
BRAUN!

YO ME
ENCARGO!



LETTERS FROM ARGEL

HISTORICAL

SOCIAL



Dennise Raynaud returns to Algiers after almost 50 years of absence.

He hopes to reencounter some of the life he left being with great sorrow. As many other colonist, pushed away by the independence of Algiers in 1962, Raynaud's family had to abandon his homeland towards France.

But the eager happy encounter he dreamed of becomes gloomy due to the recent events occurred in North Africa.

• Winner album of Castilla-La Mancha Comic Book Award

• Political thriller set in the context of the Arab Spring

• Algeria decolonization through the eyes of a young pied-noir

READ THE FIRST PAGES



Agustín Ferrer Casas
Graphic novel. One shot.
48 pages. Full colour.



WWW.GRAFITOEDITORIAL.COM



RECUERDO QUE, TRAS ESCUCHAR LAS EXPLOSIONES O EL ULLAR DE LAS SIRENAS, SE HABIA CONVERTIDO EN ALGO HABITUAL EN NUESTRAS CASAS EL BUSCAR EN LA RADIO LAS PRIMERAS NOTICIAS DEL POSIBLE ATENTADO. AUNQUE ESTOS HABIAN DISMINUIDO EN NUMERO DESDE LA LLEGADA DE LOS PARACADISTAS Y SUS EXPEDITIVOS METODOS DE TRABAJO.



¿DICEN ALGO...?

AÚN NO...
TODAVIA ES PRONTO...

CON LA HUMILLANTE SALIDA DE INDOCHINA AÚN EN MENTE, DESDE LA ASAMBLEA NACIONAL FRANCESA SE APROBARIA UN NUEVO ESTATUTO ARGELINO TENDENTE AL COMPROMISO, LO QUE PROVOCARIA LA SUBLEVACION DE COLONOS Y MILITARES CONTRA PARIS.



SI ESTO SIGUE ASI,
NO VAMOS A PODER PISAR
LA CALLE... POR MUCHO QUE
MASSU* DIGA LO CONTRARIO...

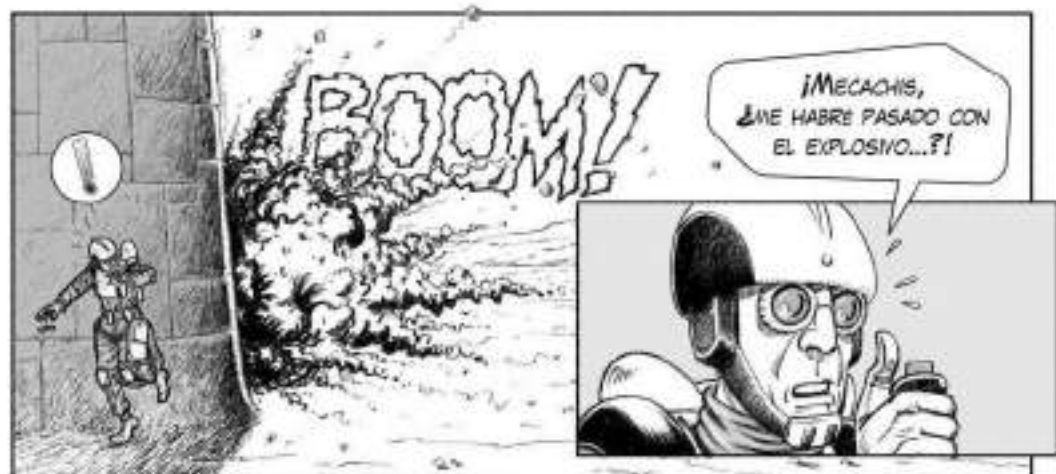
*GENERAL JACQUES MASSU, ENCARGADO DE ACABAR CON LA RESISTENCIA DEL FLN EN ARGEL, ENTRE ENERO Y OCTUBRE DE 1967

DESPUES VENDRIA A DECIRNOS NUESTRO PRESIDENTE DE GAULLE QUE ERAMOS MAS FRANCESES QUE LAS BAGUETTES PARA, MAS TARDE Y DESDE PARIS, ANUNCIARNOS LA AUTODETERMINACION DE ARGELIA EN POCOS AÑOS. LA METROPOLI NEGOCIABA EN SECRETO CON LOS GUERRILLEROS NACIONALISTAS, LO QUE DESENCADENARIA LA IRA DE LOS COLONOS, LA "SEMANA DE LAS BARRICADAS" Y LOS ACTOS TERRORISTAS DEL OAS*, RESPALDADOS POR LA MAYORIA DE LA POBLACION DE ORIGEN EUROPEO.



*ORGANIZACION DEL EJERCITO SECRETO, ORGANIZACION TERRORISTA FRANCESA DE EXTREMA DERECHA DIRIGIDA POR EL GENERAL RAOUL SALAN, NACIDA EN 1961 TRAS EL INTENTO DE GOLPE DE ESTADO CONTRA EL PRESIDENTE DE LA REPUBLICA FRANCESA, GENERAL CHARLES DE GAULLE.

Las apasionantes lecturas del Sr. Smith



Mr. Smith exciting readings.

From romance, sci-fi, espionage and detectives' novels to sexuality essays or gardening manuals.

All kind of genders passes through Mr. Smith hands, a literary agent from Silverstone Books Publishers. Nothing unusual so far, if it wasn't because his alter ego dramatizes enthusiastically each of his readings.



Agustín Ferrer

(Pamplona, 1971)

A totally self made cartoonist and scriptwriter with a love for clean lines and dark stories. Classical style, both in drawing and technique. Hardened by over 20 years in the world of comic competitions in which he took home prizes from several different villages, towns and now owns 27 awards from various categories.

READ THE FIRST PAGES



56 pages. Graphic novel. **Humour**
BN. Published in Spain (2014).



¿CRECERÁ EL SR. SMITH CON APASIONANTES LECTURAS COMO ESTA...? NO HACE FALTA QUE CONTESTEN, ERA OTRA PREGUNTA RETORICA... ALIQUÍ PUEDE QUE ENCUENTREN UNA RESPUESTA EN EL SIGUIENTE EPISODIO: **PELLÍZGAME, POR FAVOR...**

CHILDREN OF VALKEN

TWO YOUNG WOMEN, CAPTAINS OF A CARGO SPACESHIP,
LAND ON KASHA PRIME PLANET IN A ROUGH TIME.
THEY HAVE TO CHOOSE: RUN AWAY OR SAVE OTHER PEOPLE'S LIVES.

SPACE OPERA

SCI-FI

ADVENTURE



Keena and the crew of the NIMROD land on a planet to search for their captain without knowing that, what once promised to be a simple expedition, will soon turn into a suicide mission.

A terrible enemy threatens the survival of all of Kasha Primes' inhabitants.

Alien invasions, commercial conspiracies, space battles, and sub-aquatic rebellions.

• All leading roles are played by strong women.

• Heart-racing action with spaceship battles and alien invasions.

• For lovers of the Space-Opera, replete with references to the classics.

READ THE FIRST PAGES



Nacho Fernández. Graphic novel. One shot. 112 pages

Full colour. 17x24. Paperback with dust jacket

16'95€. ISBN: 978-84-943002-2-6

Posters, extra stories and drawings for promotion included on the licence.



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¡CAPITANA
A PUENTE,
CAPITANA
A PUENTE!

ORDENADOR,
DESCONECTAR
SINAPSIS DE
RED ELYPSE.

BOF...

5 CARRERAS
QUE LLEVABA
GANADAS...

¡YA VOY, YA
VOY! ¿DE QUE SE
TRATA? ¿HEMOS
COMPLETADO
LA TRAVESEA,
ANDREA,
BOLON?

ASÍ ES,
CAPITANA.
YA ESTAMOS
LLEGANDO AL
PERIMETRO DE
SEGURIDAD DE
KASHA PRIME.

HE ACABADO
LA PUESTA A
PUNTO; LA NAVE
YA ESTÁ DESPIERTA
Y CON GANAS DE
MARCHA!

¡INMERO A
PLENO RENDIMIENTO!
TODOS LOS SISTEMAS
COMPROBADOS Y LISTOS,
HAY QUE COMENZAR LA
DECELERACIÓN. ¡VAMOS
A IR CALENTANDO LOS
RETROPROPULSORES!

¡HELP! MY MUM IS USING FACEBOOK

HUMOR

SOCIAL

TECHNOLOGY DISRUPTION AFFECTS US ALL. SO, THE SOONER YOU GET USED TO THE IDEA THAT NOW YOU ARE YOUR MUM'S TECHNICAL DEPARTMENT, THE SOONER YOU'LL BE ABLE TO LAUGH AT IT.



You love your mum, right?

You'd do anything for her. But what if she sent you a friend request on Facebook? Your worst nightmare has come true

— your mum wants in on modern technology. And guess who's going to set up her smartphone (and the router, and her social networks...)

Welcome to hell.

• Whether young or old we can all see ourselves reflected within its pages while we all try and keep up with the relentless whirlwind of modern technology...

• A situation comedy that delves into the differences between four generations

• Available the free downloadable comic book "¡Help! My mum plays Pokemon Go"

READ THE FIRST PAGES



Carles Ponsí. Graphic novel. One shot. 96 pages. Full colour. 17x24. Paperback with dust jacket 15'00€. ISBN: 978-84-943002-5-7

Posters, extra stories and drawings for promotion included on the licence.



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ULTRACAT

HUMOUR

PETS

THE BEST OF A SUPERHERO AND YOUR FAVOURITE PET COMBINED.



Ultra is a beautiful cat who lives with her beloved human, Amy. Like some many other cats.

He loves to be caressed, to eat and to sleep. Like some many other cats.

We could say that Ultra is like any other cat except for a tiny detail.

He has superpowers and fights against evil and crime.

• An amusing comic, suitable for all ages

• Crosses the superheroes comic clichés with the situations we live when we share our lives with our pets.

READ THE FIRST PAGES



José Fonollosa

Comic strip. One shot. 112 pages. Full colour.
15x21. Hardcover. 14'95€
ISBN: 978-84-942625-2-4



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DOG VS CAT

HUMOUR

PETS

MORE ALIKE THAT YOU MIGHT THOUGH.

SUNDAY, 8:00 A.M.



SUNDAY, 8:00 A.M.



DE VISITA AL VETERINARIO.



We all believe that our pet is the best in the world, but ... who could say?

It's time to find out!

Dog vs Cat compares, in a humoristic note, the different perception that dogs and cats have of the world and how they interact with the humans that live with them. Vets visits, hierarchies, games ...

• A friendly wink to our pets.

• The perfect comic for any animal lover

LEE LAS PRIMERAS PÁGINAS



José Fonollosa

Comic strip. One shot. 112 pages. Full colour.
15x21. Hardcover. 14'95€



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FELINE GUIDELINE

YOUR CAT RULES YOU AND YOU KNOW IT.
THANKS TO THIS PRACTICAL GUIDE ANY CAT WILL LEARN
IN NO TIME HOW TO RULE ITS HUMANE

1. TÚ ERES EL REY DE LA CASA.



12. SI ESTÁ CERRADO...



13. TIRAR COSAS AL SUELO ES DIVERTIDO.



José Fonollosa

Comic strip. One shot. 107 pages. Full colour.
15x21. Hardcover. 14'95€

HUMOR

PETS

100 useful tips from cats to cats:

From time to time cuddle your human, they love it.
The bed belongs to you.
Every object in the house is your toy.
Let nothing distract your human to pay attention to you.

Statements that prove undoubtedly that our cats are the masters of our houses and our lives. And how they manage to have us, humans, subject to their control.

• A comic book that all cats must read

• A reality that all humans should accept

• Based on real-life events, you won't be able to stop laughing

READ THE FIRST PAGES



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SCAVENGER

ADVENTURE

FANTASY

ACTION



Khanis Fhou was once a great warrior in the kingdom of Volga. Not anymore. Today he's just a thief, a drunk, a nobody who gets caught stealing a treasure from The One shrine, the god of the nation of Krieg.

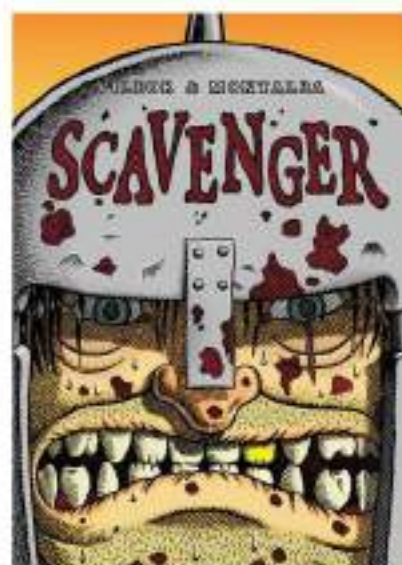
He is then tortured and forced to join the Krieger army.

Krieg and Volga have been at war for five years and now Khanis has to fight for a cause he doesn't give a damn for. But he wants his treasure back, his only chance to have a brand-new life. However, his past is going to get in his way.

Scavenger is the story of an antihero, a soldier who was great, but buried his greatness in alcohol, errors and lame excuses.

Set in a medieval world at war, the story of Khanis and the battle for Tarsis is a story about defeat and pain, loss and the indelible mark of the past.

READ THE FIRST PAGES



Vicente Montalbá / Ricardo Vilbor
Graphic novel. One shot. 130 pages. B&W
17x24. Paperback with dust jacket. 16'50 €



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CHILDREN COMIC BOOKS RIGHTS GUIDE



**GRAFITO
EDITORIAL**

THE RECIPE OF MAGIC

ACCOMPANY LANA AND HER FRIENDS ON THEIR MISSION TO
FREE A TOWN FROM AN INVASION OF SUPER-CUTE
MUSHROOMS

FANTASY

MAGIC

SOCIAL



Lana recently earned her **witch** title, but her lack of experience is evident. She wants to start working as soon as possible and specialize in what she loves the most—**making potions**. However, after messing up her first assignment and putting her entire town in a tight spot, she'll have to seek the help of two more experienced witches.

To do so, she calls on two friends: Herminia, a young tech-loving witch who lives in Pontevedra, and Baba Yaga, the most fearsome and powerful sorceress of the forests. A fun comic filled with adventures, outbreaks of super-cute mushrooms, extra-strong magical potions, and strange worlds to explore.

And remember the most important lesson: if you have a problem, **you can always count on your friends**.



Paula Chesire

Graphic novel. Oneshot. 104 pages. Full colour.
19,5x27cm Paperback with dust jacket. 17'00€.



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VAMPI

THE ADVENTURES OF A VAMPIRE LITTLE GIRL.

YOUNG

ADVENTURE

HUMOUR



The adventures of a vampire little girl, Dracula's daughter, who lives in her castle. With an absent father who doesn't understand her, she tries to discover her world and everything around her.

Surrounded by her friends such as her cat Luna, a naughty bat or her loyal servant, always there to clean up the mess. Not to mention her gang of friends, all of them little monsters that will look very familiar to you.

• Enjoyable short stories with plenty of humour

• Message to strengthen family and friends' values

• She's crazy about books, comics and all kind of reading.

READ THE FIRST PAGES



José Fonollosa. Graphic novel. One shot. 56 pages. Full colour.
Hard cover. 12'99€. ISBN: 978-84-943002-6-4
Posters, extra stories and drawings for promotion included on the licence.



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Vampi

x Fonollara



VAMPI

cuentame un cuento

NUEVO CÓMIC CON UNA VISIÓN DIVERTIDA DE EN LOS CUENTOS CLÁSICOS.
ACOMPaña A ESTA PEQUEÑA NIÑA VAMPIRO EN SUS TRAVIESAS AVENTURAS



Nuevas aventuras de la vampira más traviesa de toda Transilvania.

Con un padre que trabaja sin cesar, Vampi juega en un castillo lleno de criaturas tan entrañables como terroríficas.

Acompañala junto a su gato Luna, que siempre la provoca para meterse en líos, un murciélago que hace sus veces de Pepito Grillo y su leal sirviente a quien siempre le toca recoger el estropicio.

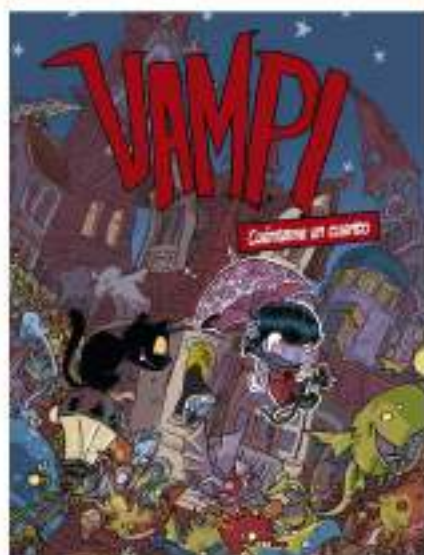
- Una revisión de los cuentos clásicos desde el humor.

- Aventuras y diversión para lectores de todas las edades.

- Refuerza valores de amistad y familia.

- Transmite el amor de la protagonista por la lectura y los cómics.

LEE LAS PRIMERAS PÁGINAS



Jose Fonollosa

Novela gráfica autoconclusiva. 56 páginas.

Color. Tapa dura. 14 €

ISBN: 978-84-947670-3-6



WWW.GRAFITOEDITORIAL.COM



Vampi (Vampi)

**Children book selected by the spanish economic and commercial office for
its international licensing potential**

From the reader report by: Silke Kleemann

These are funny cartoons about Vampi, a girl vampire who is really a bookworm and whose greatest joy is making trouble in the haunted castle of her single vampire father, Count Drakula. The stories about Vampi are very funny and full of imagination. It is no problem that basically they are endless variants of one and the same topic; images and text are sufficiently rich in variety, and the recognition effect which is so typical for serial publication makes each cartoon very likeable.

There is no pedagogical message or deeper thoughtfulness, entertainment is clearly the intention, in the context of which it is a nice idea that Vampi is such an enthusiastic bookworm and that for her books are the most pleasant present her father can give to her. According to the proper style, Count Drakula appears as a single, thus making him, Vampi's father, a single parent, which is quite a funny detail. And indeed, his little daughter does not make life easy for him: she is neither pleased with the princess dress nor with the first-class-coffin he brings for her. The only thing to satisfy her is books!

In a fascinating way, José Fonollosa's inexhaustible imagination presents itself already by the first images of each cartoon, when the Vampi logo is drawn in surprisingly different ways in each case. And anyway, each story is full of action – enough to keep even those children happy who do not like reading books with too much text. Thus: recommendation for a translation; it would be nice if such a well-known cartoonist is given the opportunity to present a book also for a young audience.

QUIM BOU COMIC BOOKS RIGHTS GUIDE



ORN

FANTASY

ADVENTURE

ORN, IS A WANDERING WARRIOR WHO WORKS AS ACONIS' BODYGUARD. A PARALITIC WOMEN WHO TRAVELS SEARCHING FOR HISTORIC TEXTS FROM MANY REGIONS IN THIS JOURNEY THEY WILL LIVE ENDLESS ADVENTURES



The protagonist of this saga, Orn is a classic adventurer although he has some qualities that make him special.

In an attempt to break with his dark past, Orn is trying to live a more peaceful life. But for a warrior like him it turns out to be more difficult than expected.

This saga embarks us on a journey across places and characters that will share with us their stories, myths and legends.

• **Heroic fantasy. 12 series saga.**

• **An emotional bond is built with Orn as the saga evolves.**

• **The author avoids stereotypes. He builds character with a solid background: depth thoughts, contradictions and actions.**

READ THE FIRST PAGES



Quim Bou

Graphic novel saga 12 issues. 48 page per issue.
Colour. 21x29,5 Hardcover. 15'00€



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ORN:

STORY OF A JOURNEY #1

ORN, IS A WANDERING WARRIOR WHO WORKS AS ACONIS' BODYGUARD. A PARALITIC WOMEN WHO TRAVELS SEARCHING FOR HISTORIC TEXTS FROM MANY REGIONS IN THIS JOURNEY THEY WILL LIVE ENDLESS ADVENTURES

FANTASY

ADVENTURE



Orm is a quiet but brave warrior. Having no fixed abode, he travels throughout the Orentania country offering his services as a bodyguard or guardian for travelling caravans.

After his previous adventures, he sets out on a sea voyage. But the sea is not a safe place, and he soon encounters pirates, giant squids...

The voyage becomes perilous and he meets two important characters: Aconis, a disabled female owl who is a historian, highly intelligent and possesses great knowledge, and Herdez, a veteran warrior who is bitter about his past.

● **Heroic fantasy.**
12 series saga.

● **An emotional bond is built with Orm as the saga evolves.**

● **The author avoids stereotypes. He builds character with a solid background: depth thoughts, contradictions and actions.**



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STORY OF A JOURNEY #2

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ADVENTURE

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Orn, Aconis, Herdez and the sailors are marooned on a desert island.

They prepare to settle down for the night, but recent events have made them restless. In the tranquilly of the night, they gather round the fire with wine to tell three stories.

Three stories that delve into Orn's fantasy world and its curiosities.

• **Heroic fantasy.**
12 series saga.

• **An emotional bond is built with Orn as the saga evolves.**

• **The author avoids stereotypes. He builds character with a solid background: depth thoughts, contradictions and actions.**



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FANTASY

ADVENTURE



Orn, who is now Aconis' bodyguard, arrives with Aconis and the rest of the group at the port. Here, Aconis must exchange important historical documents with a wizard.

Entering a wizard's tower is always a risk, as wizards have absolute power over everything inside their towers. Since the wizard is expecting Aconis, this exchange is a mere formality.

But who knows what will happen in this wizard's tower?...

• **Heroic fantasy.**
12 series saga.

• **An emotional bond is built with Orn as the saga evolves.**

• **The author avoids stereotypes. He builds character with a solid background: depth thoughts, contradictions and actions.**



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FANTASY

ADVENTURE



Orn, Aconis Irga and Uillem's voyage is disrupted by a group of pillagers from the North.

They will stop at nothing and destroy everything in their path.

The local feudal lord only protects his own interests by staying on guard. The local militia bears no chance of resisting the pillagers from the sea.

However, when Orn arrives, the situation may change.

• **Heroic fantasy.**
12 series saga.

• **An emotional bond is built with Orn as the saga evolves.**

• **The author avoids stereotypes. He builds character with a solid background: depth thoughts, contradictions and actions.**



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STORY OF A JOURNEY #5

FANTASY

ADVENTURE

ORN, IS A WANDERING WARRIOR WHO WORKS AS ACONIS' BODYGUARD. A PARALITIC WOMEN WHO TRAVELS SEARCHING FOR HISTORIC TEXTS FROM MANY REGIONS IN THIS JOURNEY THEY WILL LIVE ENDLESS ADVENTURES.



Orn, Aconis, Irga and Uillem continue their journey towards the Fortified Passage.

Approaching the village of Villanova, our companions consider that here would be a good place to rest and regain their strength after their last battle. But the road ahead is blocked, and the Fortified Passage has shut its doors to all travelers.

Social unrest escalates and our travelers become embroiled in the conflict between feudal lords and serfs. Despite trying to avoid becoming involved, it is impossible for Orn, Aconis, Irga and Uillem to escape the tension which is mounting with the arrival of two monotheists. And the situation will not improve with the arrival of new travelers.

• **Heroic fantasy.**
12 series saga.

• **An emotional bond is built with Orn as the saga evolves.**

• **The author avoids stereotypes. He builds character with a solid background: depth thoughts, contradictions and actions.**



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STORY OF A JOURNEY #6

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FANTASY

ADVENTURE



Tension between the squire and the villagers escalates. Instead of the situation improving, aggression comes to a head and leads to violence.

In the isolated house where our travelers await the Fortified Passage to open the doors, Herdez's arrival aggravates the situation. Herdez challenges Orn, who is left with no choice. Aconis is helpless, and fears that she will be victim to Herdez or, worse, fall into the hands of the monotheists who absolutely despise nocturnal creatures.

Tension mounts between the two camps and conflict breaks out in an unexpected manner.

• **Heroic fantasy.**
12 series saga.

• **An emotional bond is built with Orn as the saga evolves.**

• **The author avoids stereotypes. He builds character with a solid background: depth thoughts, contradictions and actions.**



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FANTASY

ADVENTURE



Trapped between the Fortified Pass and the wizard's tower, Orn, Irga and Aconis flee across the fields. It isn't long before they come across some other fugitives, the survivors of Vilavella.

Together, they embark on a desperate escape. Where can they flee to?

Where can they hide? The only possible answer is to seek asylum in the village of the Aques, an underground clan. But even when they arrive there, they are not free from new dangers. A group of thieves surprise them halfway there and steal their most valuable possessions... among which is a certain leather bag full of scrolls.

• **Heroic fantasy.**
12 series saga.

• **An emotional bond is built with Orn as the saga evolves.**

• **The author avoids stereotypes. He builds character with a solid background: depth thoughts, contradictions and actions.**



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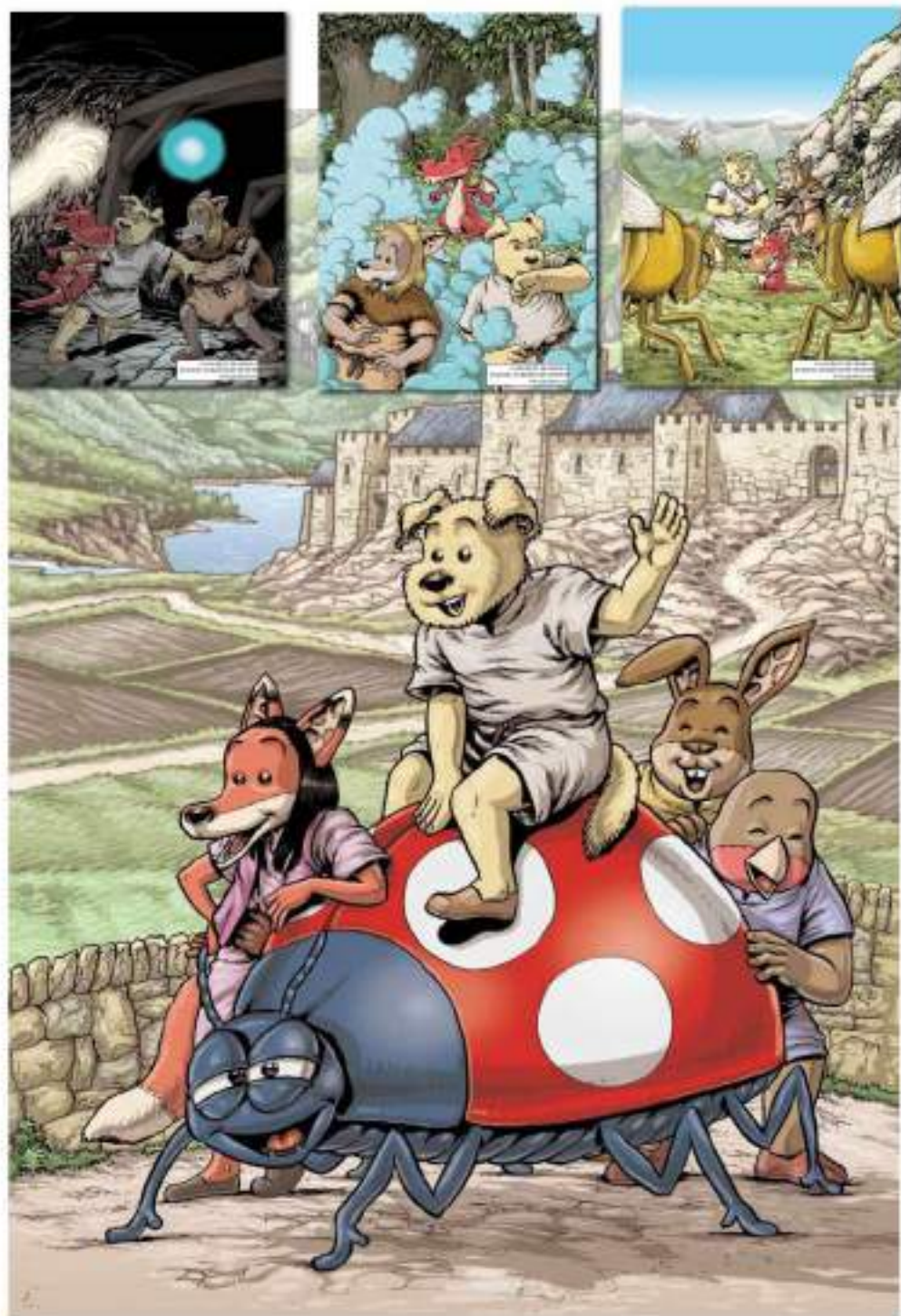
ORNIS' SECRET

SET IN "ORN: STORY OF A JOURNEY" SAGA, "ORNIS' SECRET" TAKES US TO THE CHILDHOOD OF OUR FUTURE WARRIOR, ORN. A NAUGHTY CHILD WITH WHOM WE'LL ENJOY AMAZING ADVENTURES.

JUVENILE

FANTASY

ADVENTURE



What happens when Ornis is punished and must tend to the ladybird in the pastures outside the village?

What seemed at first a monotonous punishment becomes a new adventure in which Ornis will meet the druids and Heurona, the young apprentice druid.

He discovers that they aren't as odd as he thought. And yes, together they can get into some trouble!

- Juvenile and for all ages
- Heroic fantasy. 3 albums series
- The reader develops empathy with the character
- The characters are not stereotyped, they are endowed with interests, contradictions, actions and reflections, which give them a solid background

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JUVENILE

FANTASY

ADVENTURE

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ORNIS' SECRET 2

JUVENILE

FANTASY

ADVENTURE

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Ornis, Heurona and the little dragon discover a mysterious cave.

Is it a tomb?
Is it a storehouse?
A mine?

What a great adventure exploring this abandoned cave.

But soon they realise that they are not alone.

- Juvenile and for all ages
- Heroic fantasy.
3 albums series
- The reader develops empathy with the character
- The characters are not stereotyped, they are endowed with interests, contradictions, actions and reflections, which give them a solid background



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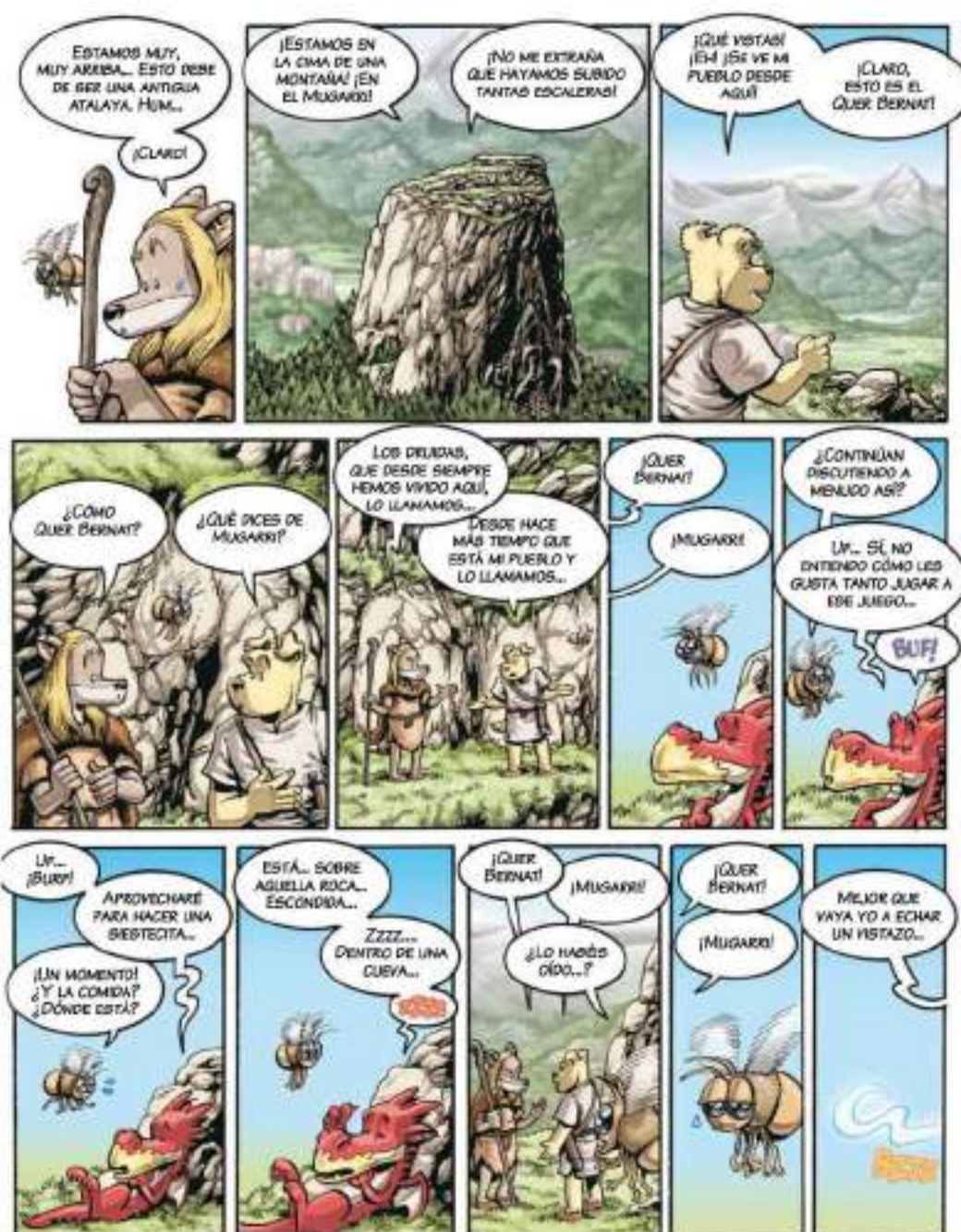
JUVENILE

FANTASY

ADVENTURE

ORNIS' SECRET 3

SET IN "ORN: STORY OF A JOURNEY" SAGA, "ORNIS' SECRET" TAKES US TO THE CHILDHOOD OF OUR FUTURE WARRIOR, ORN. A NAUGHTY CHILD WITH WHOM WE'LL ENJOY AMAZING ADVENTURES.



Unable to send the little dragon back, Ornis and Herona visit him every day, in order to find a solution.

But today they don't have much time to think about it...

Is it possible to find fresh honey in a cave that has been abandoned for years? Who brought it here? A mysterious thief?

- Juvenile and for all ages
- Heroic fantasy. 3 albums series
- The reader develops empathy with the character
- The characters are not stereotyped, they are endowed with interests, contradictions, actions and reflections, which give them a solid background



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THE ISLAND OF HAND

FANTASY

ADVENTURE

IN THE FANTASTIC UNIVERSE OF THE MÔM CONTINENT, THE LIVES OF A DRAGON, A RESENTFUL GNOME AND GORNE, OUR HERO, WILL CROSS IN AN UNEXPECTED ADVENTURE, TO THEIR REGRET



This is the story of a forgotten race living in a lonely island, turning their backs to the rest of the world. Self-exiled, the inhabitants await the return of their people. But the quiet lives of the locals will change with the arrival of a dragon with unknown intentions.

To investigate, they will send Gorne, as he is about to be executed by a husband that accuses him of having slept with his wife. Would Gorne find out what brings the dragon to the island? Will he have the fortune to come back alive?

In "The island of hand" Quim Bou immerses us into a story of profound feelings. Thanks to his amazing and elaborate drawings and his ability to give life to his characters.

- Heroic fantasy

- Interesting characters that share normal experiences in an unusual scenario - Dragons with nasty temper

READ THE FIRST PAGES



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