Virtual Worlds Connect Brokerage Event

II Edition

October 5-6, 2026

Industry Contact Point Digital Transformation

Industry Contact Point Industry 4.0

Ministry of Science and Higher Education Republic of Poland

XR 4EUROPE

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POLSKA FUNDACJA RZECZYWISTOŚCI ROZSZERZONEJ

AVRE



Sprite+

Security, Privacy, Identity, Trust, Engagement, NetworkPlus

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http://spritehub.org/

MANCHESTER 1824 The University of Manchester

Lancaster University

Imperial College London

QUEEN'S UNIVERSITY BELFAST

UNIVERSITY OF Southampton

UKRI Engineering and Physical Sciences Research Council

Country: United Kingdom

Expertise: Trust, Identity, Privacy, Safety & Security (TIPSS) in digital environments

Sprite+ is...

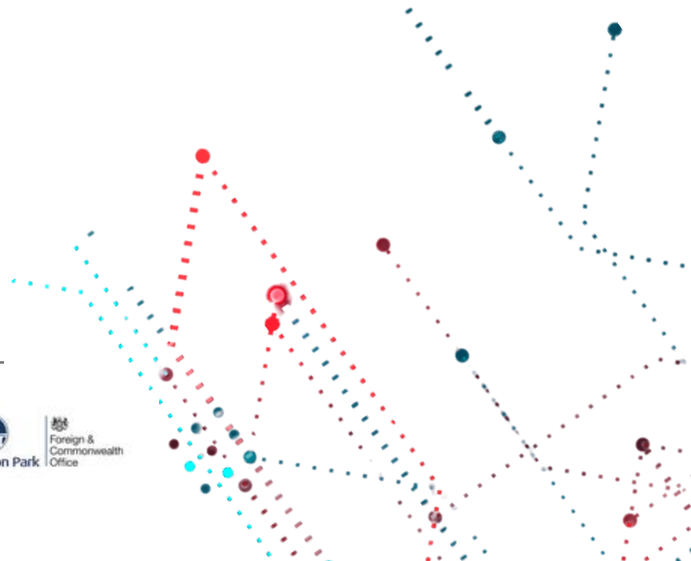
A 'one stop shop' for engagement between academic and non-academic communities.

A 'network of networks', making connections with and between other interest groups.

Gathering stakeholder requirements and exploring existing research to identify gaps and propose new research directions.

Supporting innovative small projects that could be the game-changers of tomorrow.

Supporting the development of the next generation of researchers.



Deep Dive 3 (ongoing project): Immersive technologies and TIPSS

1. **Scope the landscape** of future immersive trust, identity, privacy, security, safety challenges and opportunities

2. Explore the **implications** of XR adoption and convergence disrupting trust, identity, privacy, safety, and security in notable contexts or ‘strands’

3. Build and support **a cross-sector, multidisciplinary community of interest** across the UK and beyond

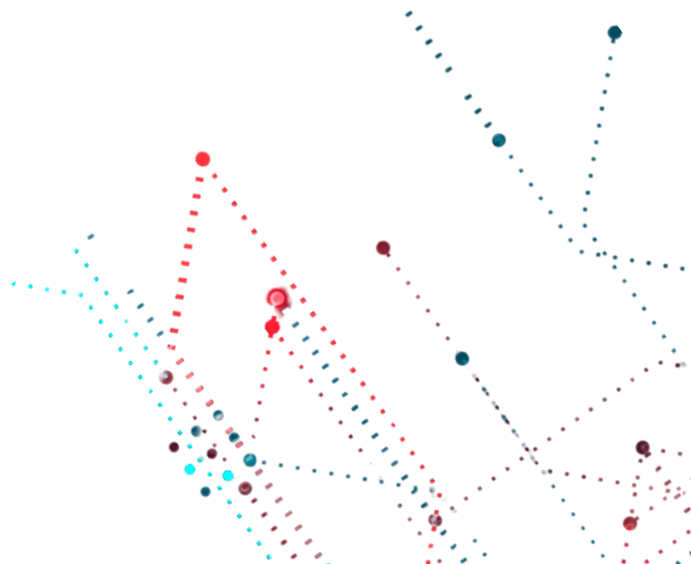
4. Identify and showcase **new and emerging research**, particularly by PhD students and ECRs working in this area

EU COST Action (Proposal) – 1/3

Topic: Building an interdisciplinary, cross-sector community to make trust, identity, privacy, safety and security (TIPSS) design requirements for an integrated socio-technical environment

Project proposal title: **TIPSS by design in Smart Environments with Connected Humans**

Our role: Proposer



EU COST Action (Proposal) – 2/3

The Action will:

- **Explore** how Europe can develop a coherent TIPSS-by-design approach for smart environments with connected humans
- **Create** a shared language, comparative evidence base and practical research agenda for understanding interactions, tensions and synergies among trust, identity, privacy, safety and security
- **Connect** technical research with social science, law, ethics, design and policy, ensuring that the perspectives of technology developers, regulators, public authorities, civil society and affected communities shape the work from the outset



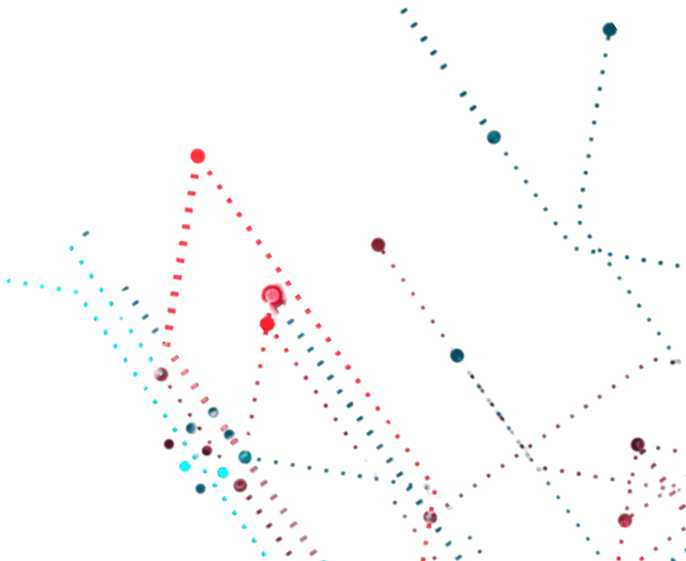
EU COST Action (Proposal) – 3/3

We welcome prospective proposers from:

- Practitioners and experts in cybersecurity, privacy, digital identity, trust, safety engineering, HCI, AI, XR, neurotechnology, smart cities, law, ethics, sociology, policy and responsible innovation
- Partners able to contribute national perspectives, technical or socio-technical methods, stakeholder relationships, training capacity or Working Group leadership

SUBMIT YOUR EXPRESSION OF INTEREST HERE:

https://tinyurl.com/TDSEC-COST-EOI



Connect with us!



Join our **Community of Interest for Trust, Identity, Privacy, Safety, and Security in eXtended Reality**

Sprite+

Security, Privacy, Identity, Trust, Engagement, NetworkPlus

Membership of SPRITE+ is free and open to anyone interested in trust, identity, privacy and security in digital contexts. Find out more:

spritehub.org

@spriteplus

Get in touch! ☺

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