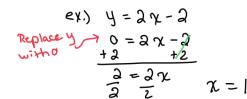
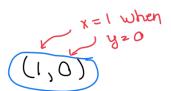
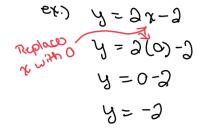
## Chapter 2.2 Notes Graphs of Equations in Two Variables

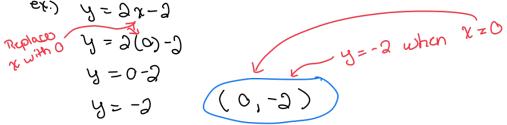
\* To find the X intercept: replace the Y with 0, and then solve for X.



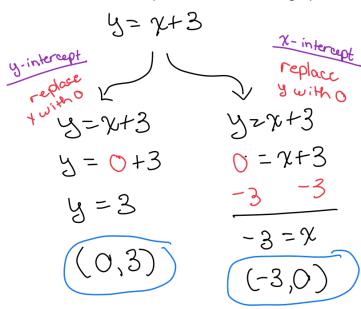


\* To find the Y intercept: replace the X with 0, and then solve for Y.

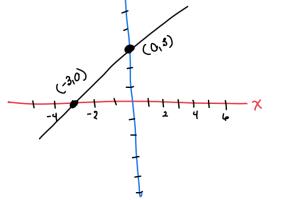




1, Find the intercepts and use them to graph the equation.



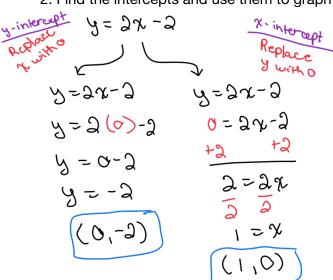
- \* We will make 2 equations just like the original equation.
- \* On one equation, you will replace the "X" with zero and then solve for "y".
- \* On the other equation, you will replace the "y" with zero and then solve for "x".
- Then you write down the the ordered pair for each equation.



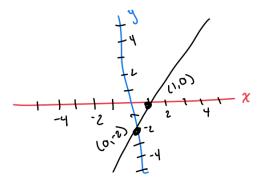
## To graph:

- \* click on the line symbol. /
- Then starting at the center (0,0), move your cursor left (-) or right (+) the 1st number in the ordered pair. Then move the cursor up (+) or down (-) the 2nd number in the ordered pair.
- This should make a line. Then press save and submit.

2. Find the intercepts and use them to graph the equation.



- \* We will make 2 equations just like the original
- \* On one equation, you will replace the "X" with zero and then solve for "y".
- \* On the other equation, you will replace the "y" with zero and then solve for "x".
- Then you write down the the ordered pair for each equation.



3. Find the intercepts and graph the equation by plotting points.

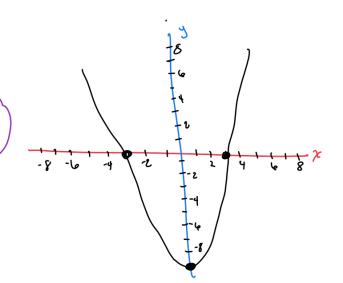
2-10 y= x2-9

Replace
y with 0

\* REMEMBER: If you have a  $X^2 = a$  number, then you will take the square root of the number. This will give you the positive and the negative of the number.

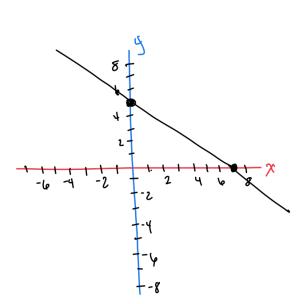
To Graph:

- · click on U symbol · Graph the y-intercept
  - · Then graph one of the X-intercept



4. Find the intercepts and graph the equation by plotting points.

5x + 7y = 35 5x + 7y = 35 5(0) + 7y = 35 0 + 7y = 35 7y = 35 7y = 35 7y = 357y = 5



Symmetric to  $\chi$  -axis

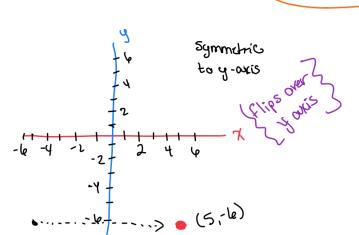
5. Plot the point. Then plot the point that is symmetric to it with respect to the x-axis, the y-axis, the origin.

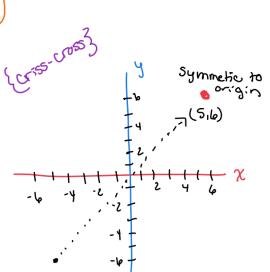
(-5,-6)
x y

plot

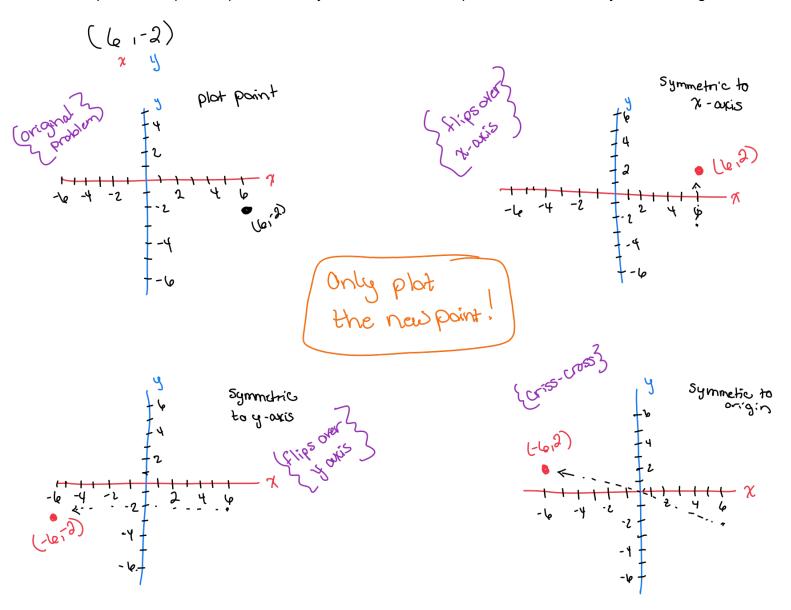
1-4 (-5,-6) S S C

Only plot the new point.

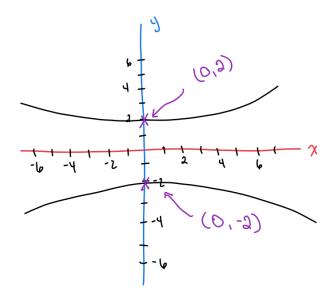




6. Plot the point. Then plot the point that is symmetric to it with respect to the x-axis, the y-axis, the origin.



7. The graph of the equation is given. Find the intercepts and determine its symmetry.



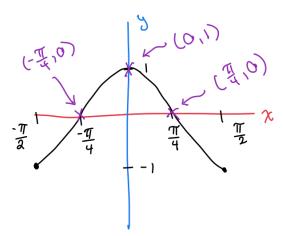
Intercepts: where the graph crosses the x or y axis

(0,2), (0,-2)

## Symmetry:

- \* x-axis: if you can fold on the x-axis and the 2 lines would lay on top of each other.
- \* Y-axis: if you can fold on the y-axis and the 2 lines would lay on top of each other.
- \* Origin: if you can flip the whole graph upside down and it still looks the exact same.

8. The graph of the equation is given. Find the intercepts and determine its symmetry.

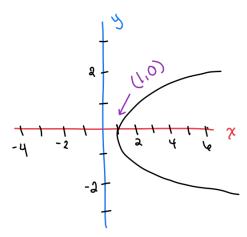


Intercepts: where the graph crosses the x or y axis 
$$\left(-\frac{\pi}{4},0\right)$$
,  $\left(0,1\right)$ ,  $\left(\frac{\pi}{4},0\right)$ 

Symmetry:

- \* x-axis: if you can fold on the x-axis and the 2 lines would lay on top of each other.
- Y-axis: if you can fold on the y-axis and the 2 lines would lay on top of each other.
- \* Origin: if you can flip the whole graph upside down and it still looks the exact same.

9. The graph of the equation is given. Find the intercepts and determine its symmetry.



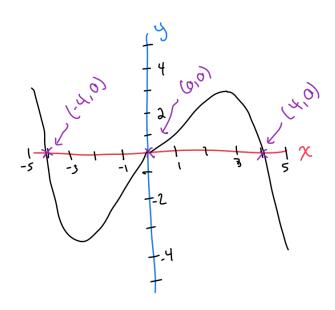
Intercepts: Where the graph crosses the x or y axis

Symmetry:

- \* x-axis: if you can fold on the x-axis and the 2 lines would lay on top of each other.
- \* Y-axis: if you can fold on the y-axis and the 2 lines would lay on top of each other.
- \* Origin: if you can flip the whole graph upside down and it still looks the exact same.

X-oxis

10. The graph of the equation is given. Find the intercepts and determine its symmetry.



Intercepts: where the graph crosses the x or y oxis

(-4,0), (0,0), (4,0)

## Symmetry:

- \* x-axis: if you can fold on the x-axis and the 2 lines would lay on top of each other.
- \* Y-axis: if you can fold on the y-axis and the 2 lines would lay on top of each other.
- \* Origin: if you can flip the whole graph upside down and it still looks the exact same.

origin