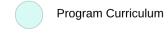


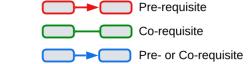
COURSE GUIDE COMICS (MFA)

This chart outlines a recommended path towards graduation for students matriculating in Fall 2025 or Spring 2026. Students build each semester's schedule based on their remaining requirements found in Workday Student.

FIRST YEAR SECOND YEAR SUMMER (3) SUMMER (1) FALL (1) SPRING (1) SUMMER (2) FALL (2) SPRING (2) **Mentored Study Mentored Study Mentored Study Mentored Study Intro to Comics Narrative Arts Production and COMIC 6150 COMIC 6150 COMIC 6150 COMIC 6150 Publication** Theory **COMIC 6200** 3 units 3 units 3 units 3 units 3 units **COMIC 6000** Design 3 units COMIC 6400 **Mentored Studio Mentored Studio Mentored Studio Mentored Studio Digital Tools** 3 units Tools and **COMIC 6250 COMIC 6250 COMIC 6240 COMIC 6250 COMIC 6250 Techniques** 3 units **Digital Comics** 3 units 3 units 3 units 3 units Studio **COMIC 6140 Diversity COMIC 6020** 3 units **Comics Seminar** 3 units **Comics COMIC 6280** History and 3 units Pedagogy **Cultural Impact COMIC 6480** Comics 3 units Seminar Workshop II **COMIC 6040 COMIC 6120 Professional** 3 units 3 units **Practice** Comics COMIC 6500 Workshop I 3 units **COMIC 6100** 3 units



Elective



Pre-requisites and co-requisites are shown as general guidelines and this chart may not include all components of a course's eligibility rule. Students should check Workday for all eligibility requirements and consult with Academic Advising as needed.

NOTES:

*Graduate Comics students may be able to take additional courses in Fall and Spring semesters to attain full-time status. Please consult with the program chair or Graduate Advising for more information.