



# **ElectricAccelerator cmtool Reference Guide**

**for version 7.1**

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# Chapter 1: Overview

**cmtool** is the ElectricAccelerator command-line tool. **cmtool** provides access to the Cluster Manager through a command-line interface instead of using the web interface. With **cmtool**, you can write Perl scripts to access Cluster Manager information or manage builds. Almost all ElectricAccelerator® operations and tasks can be implemented with **cmtool**—with the exception of a few reports that are generated only from the web interface.

**cmtool** is used primarily for build and agent management, including commands for build class management, agent testing, and adding comments automatically.

## Topics:

- [Logging In](#)
- [Using cmtool](#)
- [Using runAgentCmd](#)
- [Global Arguments \(Optional\)](#)

## Logging In

If you use `cmtool` outside of a job, you *must* invoke the **`cmtool login`** command to log in to the server. After logging in, `cmtool` saves information about the login session for use in future `cmtool` invocations. If you run `cmtool` as part of an ElectricAccelerator job, you do not need to log in because `--cmtool` uses the login session (and credentials) for that job.

To Log In to `cmtool`:

```
cmtool login <username> <password>
```

To specify a session file, use the `--sessionFile=<fileName>` option, so you can use the same session for subsequent `cmtool` invocations.

## Using `cmtool`

An invocation of `cmtool` identifies the Cluster Manager to contact, using the `--server` command-line option, followed by a list of commands to execute. Certain commands may have optional or required arguments.

For example, the following invocation receives all build requests that ran fewer than 10 jobs and orders the list [that ran the build] by host name.

```
cmtool --server easerver getBuilds-filter "job_count <10" --order host_name
```

General syntax for `cmtool` command usage:

```
cmtool [optional global argument(s)] <command> <required arguments> [optional arguments]
```

### Return Codes

**0** = success (the command was correct; if no data meets the criteria, return is still 0)

**1** = failure (command was invalid)

## Using `runAgentCmd`

**IMPORTANT:** Exercise caution when using the `runAgentCmd` command. Electric Cloud recommends using this command for documented scenarios only or under the direction of Electric Cloud Technical Support.

The `runAgentCmd` command enables you to run agent commands against the cluster.

Use this format: `cmtool --cm=<cm> runAgentCmd "agent command to run"`

where `<cm>` is the IP address or name of your Cluster Manager.

Some of the possible reasons for using `runAgentCmd` include:

- Setting agent-side breakpoints (see the Using Breakpoints topic in online help)
- Configuring agent log rotation (see the Installation and Configuration Guide)
- Getting and setting agent and EFS debug levels (Knowledge Base article KBEA-00020)
- Configuring the stalled job killer (Knowledge Base article KBEA-00031)
- Troubleshooting builds that appear to hang (Knowledge Base article KBEA-00036)

## Global Arguments (Optional)

Global arguments supply general information quickly, including `cmtool` online help.

**Note:** Global arguments support using the "=" sign character.

- `--help [command]` - Prints this message and exits. If a command is specified, prints the help text for that command.
- `--help-commands` - Prints the list of available commands with a short description.
- `--help-fields <command>` - Displays a list of fields for a command—requires the `<command>` argument.
- `--version` - Prints cmtool version number.
- `--server <hostname>` - ElectricAccelerator server address. Defaults to the `ACCELERATOR_SERVER` environment variable. If this variable does not exist, default is to the localhost.
- `--port <port>` - HTTP listener port on the ElectricAccelerator server. Defaults to port 8030.
- `--securePort <securePort>` - HTTPS listener port on the ElectricAccelerator server. Defaults to port 8031.
- `--secure` - Uses HTTPS to communicate with the ElectricAccelerator server.
- `--timeout <s>` - cmtool waits for a response from the server for a specified amount of time. Timeout for server communication defaults to 180 seconds (3 minutes) if no other time is specified. After the timeout, cmtool exits but the server will continue to process the command.
- `--output <style>` - Set output style—default is 'xml'. 'xml' for an XML document; 'csv' for comma separated values; 'simple' for no formatting; 'silent' for no output
- `--fields <list>` - *List* is a comma separated list of fields to emit when using 'csv' or 'simple' output styles. Default is *all* fields.
- `--sessionFile <path>` - Overrides the location where session information will be stored.



## Chapter 2: Agent Management

**Note:** All database examples provided in this guide are specific to MySQL. If you use a different database, use syntax that is appropriate for your respective database.

### Topics:

- [changeAgentsEnabled](#)
- [createAgentComment](#)
- [createResource](#)
- [createResourceComment](#)
- [deleteAgentComment](#)
- [deleteAgents](#)
- [deleteResource](#)
- [deleteResources](#)
- [deleteResourceComment](#)
- [getAgentComments](#)
- [getAgentPerformance](#)
- [getAgents](#)
- [getAgentStatus](#)
- [getLsfInformation](#)
- [getLsfJobs](#)
- [getResource](#)
- [getResources](#)
- [getResourceComments](#)
- [modifyAgentComment](#)
- [modifyBuildClassComment](#)
- [modifyResource](#)
- [modifyResourceComment](#)
- [setAgentDebug](#)

## changeAgentsEnabled

### Description

Changes the agent enabled status of one or more agents.

### Required Arguments

- *<enabled>* - Possible values are true or false.

### Optional Arguments

**Note:** If no agent name, agent ID, or filter is specified, all agents are changed.

- *--agentId <unique, internal number that can change; assigned by the Cluster Manager>*
- *--agentName <name defined by the host where the agent resides [numbers and/or letters]>*
- *--filter <SQL query used to limit the result set>* - For a list of possible SQL values, see the [getAgents](#) command.

**Note:** There is a syntax difference between MySQL and Oracle/MS SQL for enclosing criteria when using *--filter* for specific strings—for MySQL, use double quotes; for Oracle/MS SQL, use single quotes.

### Examples

```
cmtool changeAgentsEnabled false
```

Disables all agents in the cluster.

```
cmtool changeAgentsEnabled true --agentName linagent1
```

Enables the agent named "linagent1".

```
cmtool changeAgentsEnabled true --filter "agent_name LIKE 'winbuild1-%'"
```

Enables all agents with a name that begins with "winbuild1-".

## createAgentComment

### Description

Creates a new agent comment.

### Required Arguments

**Note:** Either *agentId* or *agentName* must also be specified.

- *<text>* - The text of the item.

### Optional Arguments

- *--agentId <unique, internal number that can change; assigned by the Cluster Manager>*

- `--agentName <name defined by the host where the agent resides [numbers and/or letters]>`

### Example

```
cmtool createAgentComment --agentName linagent "Agent has been running great"
```

Creates a comment for an agent named "linagent".

## createResource

### Description

Creates a new resource definition. After creating a resource, ensure the server is configured to support resource management. You can use the [modifyServer](#) command to enable resource management.

### Required Arguments

- `<resourceName>` - This name is used on the `eMake` parameter: `--eMake-resource`, and can be specified in a build class. It is used in the `ea_resource` table and also matches the resource requirement string for `eMake`.
- `<hostMasks>` - This is a quote-enclosed, semi-colon delimited list of host name masks, used to identify the list of hosts that support a resource. "\*" is the wildcard character.

### Optional Arguments

- `--description <a quote-enclosed text description for your reference only>`

### Example

```
cmtool createResource R29 "rs*; rt*" --description "rs or rt hosts"
```

Creates a new resource named R29 that only uses hosts whose names start with 'rs' or 'rt'.

## createResourceComment

### Description

Creates a new resource comment.

### Required Arguments

- `<resourceId>` - A unique number that identifies each resource.
- `<text>` - The text of the item.

### Optional Arguments

None

### Example

```
cmtool createResourceComment 2 "This resource identifies production servers"
```

Creates a comment for resource 2.

## deleteAgentComment

### Description

Deletes an agent comment.

### Required Arguments

**Note:** Either `agentId` or `agentName` must also be specified.

- `<commentId>` - The unique key that identifies a comment.  
Use [getAgentComments](#) to get a list of `commentId` numbers.

### Optional Arguments

- `--agentId <unique, internal number that can change; assigned by the Cluster Manager>`
- `--agentName <name defined by the host where the agent resides [numbers and/or letters]>`

### Example

```
cmtool deleteAgentComment 1008 --agentId 14
```

Deletes comment 1008 from agent 14 (14 is the Cluster Manager internal ID for the agent). To find out what the appropriate comment ID is, use the [getAgentComments](#) command, which will list the comments attached to a particular agent.

## deleteAgents

### Description

Deletes one or more agents, including all dependent records.

### Required Arguments

None

### Optional Arguments

- `--agentId <unique, internal number that can change; assigned by the Cluster Manager>`
- `--agentName <name defined by the host where the agent resides [numbers and/or letters]>`
- `--filter <SQL query used to limit the result set>` - For a list of possible SQL values, see the [getAgents](#) command.

### Example

```
cmtool deleteAgents --agentName winbuild1
```

Deletes agent "winbuild1" and all associated comments.

## deleteResource

### Description

Deletes a resource definition.

### Required Arguments

- *<resourceId>* - A unique number that identifies each resource.  
Use the [getResources](#) command to get a list of resource IDs.

### Optional Arguments

None

### Example

```
cmtool deleteResource 3
```

Deletes the resource definition for resource 3.

## deleteResources

### Description

Deletes multiple resource definitions.

### Required Arguments

None

### Optional Arguments

- *--filter <SQL query used to limit the result set>* - For a list of possible SQL values, see the [getResources](#) command.

### Example

```
cmtool deleteResources
```

Deletes all resource definitions.

## deleteResourceComment

### Description

Deletes a resource comment.

### Required Arguments

- *<resourceId>* - A unique number that identifies each resource.
- *<commentId>* - The unique key that identifies a comment.  
Use the [getResourceComments](#) command to get a list of comment IDs.

### Optional Arguments

None

### Example

```
cmtool deleteResourceComment 3 49
```

Deletes comment 49 from resource 3.

## getAgentComments

### Description

Retrieves a list of related agent comments, or a specific comment (by using the `--commentId` option).

### Required Arguments

None

### Optional Arguments

- `--agentId` <unique, internal number that can change; assigned by the Cluster Manager>
- `--agentName` <name defined by the host where the agent resides [numbers and/or letters]>

### Result Tags

- `commentId` - The unique key that identifies a comment.
- `createTime` - The time when the item was created.
- `lastModifiedBy` - The user who last modified the item.
- `modifyTime` - The time when the item was last modified.
- `text` - The text of the item.

### Example

```
cmtool getAgentComments --agentName ahost-3
```

Retrieves all comments for agent "ahost-3".

## getAgentPerformance

### Description

Retrieves the performance log of one or more agents.

### Required Arguments

None

### Optional Arguments

- `--agentId` <unique, internal number that can change; assigned by the Cluster Manager>
- `--agentName` <name defined by the host where the agent resides [numbers and/or letters]>
- `--agents` <a list of agents whose performance you want to see>

- `--buildId` <*this further restricts the returned agents to those running a specific build ID*>
- `--status` <1|0> - Choose active or inactive agents.
- `--enabled` <1|0> - Choose enabled or disabled agents only.

### Result Tags

- `agentName` - This is the name of the agent as it appears on the web page (product UI).
- `result` - This is the performance information of the agent.

### Example

```
cmtool getAgentPerformance --agentName SOL1-1
```

Returns the performance log of the agent named "SOL1-1".

## getAgents

### Description

Retrieves a list of agents.

### Required Arguments

None

### Optional Arguments

- `--agentId` <*unique, internal number that can change; assigned by the Cluster Manager*>
- `--agentName` <*name defined by the host where the agent resides [numbers and/or letters]*>
- `--filter` <*SQL query used to limit the result set*> - See possible values in the table below.  
**Note:** There is a syntax difference between MySQL and Oracle/MS SQL for enclosing criteria when using `--filter` for specific strings—for MySQL, use double quotes; for Oracle/MS SQL, use single quotes.
- `--maxResults` <*maximum number of elements to run from a query*>
- `--firstResult` <*starting index for the query result set*>  
**Note:** `--firstResult` takes values beginning with 0. A negative value indicates a record starting from the end of the set, counting backwards, so -1 is the last record, -2 is the next to last, and so on.
- `--order` <*SQL order by clause*> - Used to specify ordering for the query result set.
- `--profile` <*details|info*> - This is the level of detail to return from a query; `details` gets all information and `info` gets a reduced information set.

### Result Tags and SQL Query Names

Tag	Description	SQL Query Name for <code>--filter</code> and <code>--order</code>

a2aPort	The agent to agent protocol communication port.	a2a_port
agentId	A unique, internal number assigned to each agent by the Cluster Manager; this number can change.	id
agentName	A name defined by the host where the agent resides [numbers and/or letters].	agent_name
agentVersion	The agent version string.	agent_version
availableResults	This is a count of 'max' or 'first' results if --maxResults or --firstResult is specified.	N/A
buildId	A unique number assigned by the Cluster Manager for each build.	current_build_id
buildName	The build name that is the expanded build class tag.	N/A
consolePort	The agent console port.	console_port
efsVersion	The EFS version string.	efs_version
enabled	The flag indicating if an agent is enabled or not.	enabled
errorCount	The number of internal agent errors.	error_count
hostName	The name of the machine where Electric Make was invoked.	host_name
inPenaltyBox	A flag indicating Electric Make had a recent problem with this agent.	N/A
ipAddress	The agent IP address.	ip_address
lastErrorTime	The last time the agent experienced an error.	last_error_time
lastPingTime	The last time the agent was pinged to determine its status.	last_ping_time
platform	The operating system being used or supported. If an OS is specified for a build class, builds from other operating systems cannot affiliate themselves with this class.	platform



port	The agent protocol communication port.	port
restartCount	The number of agent restarts.	restart_count
status	The agent status. 1= OK, but anything else is an error code.	status
statusDetail	If the last status update resulted in an error, it contains the error string (or the "OK" string if no error occurred).	status_detail
webPort	The agent web server port.	web_port

### Example

```
cmtool getAgents --filter "agent_name like '%SOL%'"
```

Retrieves a list of all agents whose names start with "SOL".

## getAgentStatus

### Description

Retrieves the state of one or more agents. By default, only active agents are returned. Use `--status 0` to list inactive agents.

### Required Arguments

None

### Optional Arguments

- `--agentId <unique, internal number that can change; assigned by the Cluster Manager>`
- `--agentName <name defined by the host where the agent resides [numbers and/or letters]>`
- `--agents <this can be a list of agents whose status you want to see>`
- `--buildId <this further restricts the returned agents to those running a specific build ID>`
- `--status <1|0>` - Choose active or inactive agents.
- `--enabled <1|0>` - Choose enabled or disabled agents only.

### Result Tags

- `agentName` - This is the name of the agent as it appears on the web page (product UI).
- `result` - This is the text string that describes the current state of the agent.

### Example

```
cmtool getAgentStatus --agentName SOL1-1
```

Returns the status of the agent named "SOL1-1".

## getLsfInformation

### *Description*

Retrieves current information about the LSF interface.

**Note:** LSF must be enabled to retrieve information.

### *Required Arguments*

None

### *Optional Arguments*

None

### *Result Tags*

- `clusterName` - The name of the LSF grid cluster.
- `lsfAvailable` - "1" if LSF is available to the Cluster Manager.
- `masterName` - The LSF Master Host name.
- `numPendingAgentJobs` - The number of LSF jobs submitted by the Cluster Manager that are waiting to run.
- `numRunningAgentJobs` - The number of LSF jobs Cluster Manager submitted that are running now.
- `statusMessage` - A message.

### *Example*

```
cmttool --output csv --fields getLsfInformation
```

Retrieves a Boolean value to indicate whether LSF is available or not.

## getLsfJobs

### *Description*

Retrieves information about all jobs submitted to LSF.

### *Required Arguments*

None

### *Optional Arguments*

None

### *Result Tags*

- `agentHostName` - The machine name where the agent is running.
- `jobNumber` - The job number referencing a batch job submitted to LSF.
- `jobStatus` - The current status of an LSF job.
- `resourceRequest` - A request to the resource manager for a particular type of agent.
- `submitTime` - The time the job was submitted to LSF.

### Example

```
cmtool getLsfJobs
```

Retrieves all LSF job information.

## getResource

### Description

Finds a resource with full detail by the resource ID number.

### Required Arguments

- `<resourceId>` - A unique number that identifies each resource.  
Use `getResources` to retrieve a list of resource IDs.

### Optional Arguments

None

### Result Tags

- `hostMasks` - This is a semi-colon delimited list of host name masks, used to identify the list of hosts that support a resource. "\*" is the wildcard character.
- `resourceId` - A unique number that identifies each resource.
- `resourceName` - This name is used on the `eMake` parameter: `--eMake-resource`, and can be specified in a build class.

### Example

```
cmtool getResource 7
```

Retrieves resource 7.

## getResources

### Description

Retrieves a list of all resources.

### Required Arguments

None

### Optional Arguments

- `--filter <SQL query used to limit the result set>`  
**Note:** There is a syntax difference between MySQL and Oracle/MS SQL for enclosing criteria when using `--filter` for specific strings—for MySQL, use double quotes; for Oracle/MS SQL, use single quotes.
- `--maxResults <maximum number of elements to run from a query>`

- `--firstResult <starting index for the query result set>`  
**Note:** `--firstResult` takes values beginning with 0. A negative value indicates a record starting from the end of the set, counting backwards, so -1 is the last record, -2 is the next to last, and so on.
- `--order <SQL order by clause>` - Used to specify ordering for the query result set.
- `--profile <details|info>` - This is the level of detail to return from a query; `details` gets all information and `info` gets a reduced information set.

### Result Tags and SQL Query Names

Tag	Description	SQL Query Name for <code>--filter</code> and <code>--order</code>
<code>availableResults</code>	This is a count of 'max' or 'first' results if <code>--maxResults</code> or <code>--firstResult</code> is specified.	N/A
<code>hostMasks</code>	This is a semi-colon delimited list of host name masks, used to identify the list of hosts that support a resource. "*" is the wildcard character.	<code>host_masks</code>
<code>resourceId</code>	A unique number that identifies each resource.	<code>id</code>
<code>resourceName</code>	This name is used on the <code>eMake</code> parameter: <code>--emake-resource</code> , and can be specified in a build class.	<code>resource_name</code>

#### Example

```
cmtool getResources --order resource_name
```

Retrieves a list of resources ordered by the resource name.

## getResourceComments

### Description

Retrieves resource comments.

### Required Arguments

- `<resourceId>` - A unique number that identifies each resource.

### Optional Arguments

- `<commentId>` - The unique key that identifies a comment.

#### Example

```
cmtool getResourceComments 29
```

Retrieves comments for resource 29.

## modifyAgentComment

### Description

Modifies an agent comment.

### Required Arguments

**Note:** Either `agentId` or `agentName` must also be specified.

- `<commentId>` - The unique key that identifies a comment.
- `<text>` - The text of the item.

### Optional Arguments

- `--agentId <unique, internal number that can change; assigned by the Cluster Manager>`
- `--agentName <name defined by the host where the agent resides [numbers and/or letters]>`

### Example

```
cmtool modifyAgentComment 1037 "changed comment" --agentName SOL1-1
```

Changes comment number 1037 on agent SOL1-1 to “changed comment”.

## modifyBuildClassComment

### Description

Modifies a build class comment.

### Required Arguments

- `<buildClassId>` - A unique number assigned by the Cluster Manager for each build class.
- `<commentId>` - The unique key that identifies a comment.
- `<text>` - The text of the item.

### Optional Arguments

None

### Example

```
cmtool modifyBuildClassComment 1037 1129 "This is a low-priority class"
```

## modifyResource

### Description

Modifies a resource definition.

### Required Arguments

- `<resourceId>` - A unique number that identifies each resource.

### Optional Arguments

- `--hostMasks` <a semi-colon delimited list of host name masks> - This is used to identify the list of hosts that support a resource. "\*" is the wildcard character.
- `--resourceName` <the unique name of the resource>
- `--description` <a text description for your reference only>

### Example

```
cmtool modifyResource 27 --hostMasks "SOL*; SRL*"
```

Sets the host masks for resource 27 to "SOL\*; SRL\*".

## modifyResourceComment

### Description

Modifies a resource comment. Use [getResources](#) to retrieve a list of resource IDs.

### Required Arguments

- <resourceId> - A unique number that identifies each resource.
- <commentId> - The unique key that identifies a comment.
- <text> - The text of the item.

### Optional Arguments

None

### Example

```
cmtool modifyResourceComment 1 1015 "new xxx"
```

Changes comment 1015 for resource 1.

## setAgentDebug

### Description

Sets the agent debug level (see [getAgentStatus](#)). This command sends a message to the agent(s) in real time; therefore, the agents must be up and connected to the Cluster Manager to have any effect.

### Required Arguments

- <level> - Possible values are:

---

all	registry
commands	requests
environment	state
fileinfo	test
log	usage
other	nothing
profile	

### Optional Arguments

- `--agentId` <unique, internal number that can change; assigned by the Cluster Manager>
- `--agentName` <name defined by the host where the agent resides [numbers and/or letters]>
- `--status` <1|0> - Chooses active or inactive agents.
- `--buildId` <a specific build ID> - This further restricts the returned agents to those running a specific build ID.
- `--enabled` <1|0> - Choose enabled or disabled agents only.
- `--agents` <host>[:<port>[:<agentKey>]] - This specifies individual agents based on their host name and listening port.

### Result Tags

- `agentName` - The name of the configured agent.
- `result` - The configuration result.

### Example

```
cmtool setAgentDebug profile --agentName SOLAgent-1
```

Sets SOLAgent-1's debug level to "profile".

## Chapter 3: Build Management

**Note:** All database examples provided in this guide are specific to MySQL. If you use a different database, use syntax that is appropriate for your respective database.

### Topics:

- [createBuildClass](#)
- [createBuildClassComment](#)
- [createBuildComment](#)
- [deleteBuild](#)
- [deleteBuildClass](#)
- [deleteBuildClasses](#)
- [deleteBuildClassComment](#)
- [deleteBuildComment](#)
- [deleteBuilds](#)
- [getBuild](#)
- [getBuilds](#)
- [getBuildComments](#)
- [getBuildClass](#)
- [getBuildClasses](#)
- [getBuildClassComments](#)
- [getBuildUserStats](#)
- [modifyBuild](#)
- [modifyBuildClass](#)
- [modifyBuildContent](#)
- [setDatabaseConfiguration](#)
- [stopBuild](#)



## createBuildClass

### Description

Creates a build class.

### Required Arguments

- *<buildClassName>* - A name assigned by the user for the build class.

### Optional Arguments

- *--tagDefinition <a format string that defines the resulting build name>*
- *--annotationLevels <a comma-separated list of values>* - Possible values are: basic, history, file, lookup, and waiting.
- *--maxAgents <maximum number of agents to request for this build>*
- *--minAgents <minimum number of agents required for this build to run>*
- *--platform <operating system being used/supported>* - Must be either Windows, Linux, or Solaris. If an OS is specified for a build class, builds from other operating systems cannot affiliate themselves with this class.
- *--priority <priority value>* - The default priority value is 120 (normal). 220 is high and 20 is low. Priority value can be adjusted up or down by 1-10 to “boost” the priority to give certain build classes preference over other builds of the same priority level. Higher boost values correspond to greater preference.
- *--annoUpload <Y|N>* - If set to true, the annotation file is uploaded to Cluster Manager. Values can also be 1, 0, true, or false.
- *--resourceRequest <value>* - This is a request to the resource manager for a particular type of agent. Value is the name of a pre-existing resource.

### Example

```
cmtool createBuildClass batch --minAgents 5 --maxAgents 12 --priority 30 --resourceRequest blades
```

Creates a build class named batch that requires a minimum of 5 agents and a maximum of 12 agents. The priority is relatively low and the requested resource is named blades.

## createBuildClassComment

### Description

Creates a new build class comment.

### Required Arguments

- *<buildClassId>* - A unique number assigned by the Cluster Manager for each build class. Use [getBuildClass](#) to retrieve a list of build class IDs.
- *<text>* - The text of the item.

### Optional Arguments

None

### Example

```
cmtool createBuildClassComment 7 "This build class is for QA builds."
```

Creates a comment for build class 7.

## createBuildComment

### Description

Creates a new build comment.

### Required Arguments

- *<buildId>* - A unique number assigned by the Cluster Manager for each build. Use [getBuilds](#) to retrieve a list of build IDs.
- *<text>* - The text of the item.

### Optional Arguments

None

### Example

```
cmtool createBuildComment 1044 "This is our gold build for release 7.0"
```

Creates a comment for build 1044.

## deleteBuild

### Description

Deletes a build, including all dependent records.

### Required Arguments

- *<buildId>* - A unique number assigned by the Cluster Manager for each build. Use [getBuilds](#) to retrieve a list of build IDs.

### Optional Arguments

None

### Example

```
cmtool deleteBuild 1037
```

Deletes build 1037.

## deleteBuildClass

### Description

Deletes a build class, including all dependent records.

### Required Arguments

- *<buildClassId>* - A unique number assigned by the Cluster Manager for each build class. Use [getBuildClasses](#) to retrieve a list of build class IDs.

### *Optional Arguments*

None

### *Example*

```
cmtool deleteBuildClass 7
```

Deletes build class 7.

## deleteBuildClasses

### *Description*

Deletes a set of build classes, including all dependent records.

### *Required Arguments*

None

### *Optional Arguments*

**Note:** If no filter is provided, all build classes (except the default) will be deleted.

- `--filter <SQL query used to limit the result set>` - For a list of possible SQL values, see the [getBuildClasses](#) command.

### *Example*

```
cmtool deleteBuildClasses --filter "max_agents >20"
```

Deletes all build classes with more than 20 maximum agents.

## deleteBuildClassComment

### *Description*

Deletes a build class comment.

### *Required Arguments*

- `<buildClassId>` - A unique number assigned by the Cluster Manager for each build class.
- `<commentId>` - The unique key that identifies a comment.

### *Optional Arguments*

None

### *Example*

```
cmtool deleteBuildClassComment 6 1018
```

Deletes comment 1018 for build class 6.

## deleteBuildComment

### *Description*

Deletes a build comment.

### Required Arguments

- `<buildId>` - A unique number assigned by the Cluster Manager for each build.
- `<commentId>` - The unique key that identifies a comment.  
Use [getBuildComments](#) to retrieve a list of comment IDs.

### Optional Arguments

None

### Example

```
cmtool deleteBuildComment 1037 1019
```

Deletes build comment 1019 for build 1037.

## deleteBuilds

### Description

Deletes a set of builds, including all dependent records.

It is important to remove build logs periodically so they do not fill up the Cluster Manager's available disk space. Uploaded annotation is also considered part of build logs, so remember to clean up build logs regularly if annotation is frequently uploaded to the Cluster Manager.

You can also manage build logs using the Cluster Manager web interface. Select the Builds tab, and then create and run a "Builds by Date" filter to display the set of builds that you want to remove. Click **Delete Filtered Builds** to remove the build logs from disk and from the database.

### Required Arguments

If no argument is provided, all builds will be deleted.

### Optional Arguments

- `--filter <SQL query used to limit the result set>` - For a list of possible SQL values, see the [getBuilds](#) command.

### Example

```
cmtool deleteBuilds --filter "start_time <date_sub(curdate( ), interval 20 day)"
```

Deletes all builds more than 20 days old.

**Note:** This example is valid for MySQL only. If you use a different database, use syntax that is appropriate for your respective database.

## getBuild

### Description

Finds a build with full detail by the build's ID number.

### Required Arguments

- `<buildId>` - A unique number assigned by the Cluster Manager for each build.  
Use [getBuilds](#) to retrieve a list of build IDs.

## Optional Arguments

None

## Result Tags

See [getBuilds](#) for descriptions.

allocatedAgents	ipAddress
buildClassId	jobCount
buildClassName	lastRequestTime
buildId	maxAgents
buildLogDir	minAgents
buildName	osUserName
commandLine	platform
conflicts	priority
cwd	resourceRequest
duration	result
effectiveAgentAlloc	requestedAgents
emakeVersion	startTime
historyExists	userLabel
historyFile	userName
hostName	waitTime

## Example

```
cmtool getBuild 1000
```

Retrieves build 1000.

# getBuilds

## Description

Retrieves a list of builds.

## Required Arguments

None

## Optional Arguments

- `--filter <SQL query used to limit the result set>` - See the possible values below. There is a syntax difference between MySQL and Oracle/MS SQL for enclosing criteria when using `--filter` for specific strings—for MySQL, use double quotes; for Oracle/MS SQL, use single quotes.
- `--maxResults <maximum number of elements to run from a query>`
- `--firstResult <starting index for the query result set>`  
**Note:** `--firstResult` takes values beginning with 0. A negative value indicates a record starting from the end of the set, counting backwards, so `-1` is the last record, `-2` is the next to last, and so on.
- `--order <SQL order by clause>` - Used to specify ordering for the query result set.
- `--profile <details|info>` - This is the level of detail to return from a query; `details` gets all information and `info` gets a reduced information set.  
**Note:** You must set `--profile details` in order to print fields that are part of the details category.

### Result Tags and SQL Query Names

Tag	Description	SQL Query Name for --filter and --order
allocatedAgents	The number of currently assigned agents for this build.	N/A
availableResults	This is a count of 'max' or 'first' results if --maxResults or --firstResult is specified.	N/A
buildClassId	A unique number assigned by the Cluster Manager for each build class.	build_class_id
buildClassName	A name assigned by the user for the build class.	build_class_name
buildId	A unique number assigned by the Cluster Manager for each build.	id
buildLogDir	The directory containing uploaded build logs.	N/A
buildName	The build name that is the expanded build class tag.	build_name
commandLine	The original command-line invocation of Electric Make.	command_line
conflicts	The number of conflicts in the build.	conflicts
cwd	The current working directory where Electric Make was invoked.	cwd
duration	The number of milli-seconds the build has been running. <b>Note:</b> duration for running builds is always 0.	duration
effectiveAgentAlloc	The effective agent allocation percentage. 100% means eMake had all the hosts it needed all the time, while a lesser percentage means eMake had the hosts it needed for that percent of time. <b>Note:</b> effective_agent_alloc for running builds is always 0.	effective_agent_alloc
emakeVersion	The Electric Make version used for this build.	emake_version

historyExists	True means the history file existed and was used by the build.	history_exists
historyFile	The name of the Electric Make history file.	history_file
hostName	The name of the machine where Electric Make was invoked.	host_name
ipAddress	The IP address of the machine where Electric Make was invoked.	ip_address
jobCount	The total number of jobs that ran for the build. <b>Note:</b> job_count for running builds is always 0.	job_count
lastRequestTime	The last time Electric Make requested agents for this build.	N/A
maxAgents	The maximum number of agents to request for this build.	max_agents
minAgents	The minimum number of agents required for this build to run.	min_agents
osUserName	The OS-level name for the user who started Electric Make.	os_user_name
platform	The operating system being used/supported. If an OS is specified for a build class, builds from other operating systems cannot affiliate themselves with this class.	platform
priority	The build priority level. When assigning resources, an optional priority boost value can be selected to give a build class preference over other builds of the same priority level. Higher boost values correspond to greater preference.	priority
resourceRequest	A request to the resource manager for a particular type of agent.	resource_request
result	The build result code. -1 means the build is still running, 0-254 are actual exit codes, 256 means the build timed out, and 257 means the build was stopped.	result

requestedAgents	The number of agents Electric Make requested.	N/A
startTime	The time the build was started.	start_time
userLabel	The user-supplied label (via the eMake command-line), attached to the build.	user_label
userName	The unique name of the user.	user_name
waitTime	The number of seconds Electric Make was stalled because it had to wait for agents.  <b>Note:</b> wait_time for running builds is always 0.	wait_time

**Example**

```
cmtool --output simple --fields "startTime,buildName,userId,duration" getBuilds --
filter "duration >10000"
```

Returns the start time, build name, userid, and duration of all builds that ran more than 10 seconds.

## getBuildComments

**Description**

Retrieves a list of related build comments.

**Required Arguments**

- *<buildId>* - A unique number assigned by the Cluster Manager for each build.

**Optional Arguments**

- `--commentId <unique key that identifies a comment>`

**Result Tags**

- `commentId` - The unique key that identifies a comment.
- `createTime` - The time when the item was created.
- `lastModifiedBy` - The user who last modified the item.
- `modifyTime` - The time when the item was last modified.
- `text` - The text of the item.

**Example**

```
cmtool getBuildComments 1000 --commentId 1039
```

Retrieves comment 1039 for build 1000.



## getBuildClass

### Description

Finds a build class with full detail by its ID.

### Required Arguments

- `<buildClassId>` - A unique number assigned by the Cluster Manager for each build class. Use [getBuildClasses](#) to retrieve a list of build class IDs.

### Optional Arguments

None

### Result Tags

See [getBuildClasses](#) for descriptions.

```
annotationLevels  
annoUpload  
buildClassId  
buildClassName  
defaultClass  
maxAgents  
minAgents  
notifyOnBuildEnd  
platform  
priority  
resourceRequest  
tagDefinition
```

### Example

```
cmtool getBuildClass 1
```

Retrieves build class 1.

## getBuildClasses

### Description

Retrieves a list of build classes with limited detail.

### Required Arguments

None

### Optional Arguments

- `--filter <SQL query used to limit the result set>`  
**Note:** There is a syntax difference between MySQL and Oracle/MS SQL for enclosing criteria when using `--filter` for specific strings—for MySQL, use double quotes; for Oracle/MS SQL, use single quotes.
- `--maxResults <maximum number of elements to run from a query>`

- `--firstResult <starting index for the query result set>`  
**Note:** `--firstResult` takes values beginning with 0. A negative value indicates a record starting from the end of the set, counting backwards, so -1 is the last record, -2 is the next to last, and so on.
- `--order <SQL order by clause>` - Used to specify ordering for the query result set.
- `--profile <details|info>` - This is the level of detail to return from a query; `details` gets all information and `info` gets a reduced information set.

### Result Tags and SQL Query Names

Tag	Description	SQL Query Name for <code>--filter</code> and <code>--order</code>
<code>annotationLevels</code>	Annotation choices to include in the annotation file. Possible values are basic, history, file, lookup, and waiting.	<code>annotation_levels</code>
<code>annoUpload</code>	If set to true, the annotation file is uploaded to Cluster Manager.	<code>anno_upload</code>
<code>availableResults</code>	This is a count of 'max' or 'first' results if <code>--maxResults</code> or <code>--firstResult</code> is specified.	N/A
<code>buildClassId</code>	A unique number assigned by the Cluster Manager for each build class.	<code>id</code>
<code>buildClassName</code>	A name assigned by the user for the build class.	<code>build_class_name</code>
<code>defaultClass</code>	If set, this is the default build class and cannot be deleted.	<code>default_class</code>
<code>maxAgents</code>	The maximum number of agents to request for this build.	<code>max_agents</code>
<code>minAgents</code>	The minimum number of agents required for this build to run.	<code>min_agents</code>
<code>notifyOnBuildEnd</code>	If set to true, the currently logged-in user will receive an email when the build is finished.	<code>notify_on_build_end</code>
<code>platform</code>	The operating system being used/supported. If an OS is specified for a build class, builds from other operating systems cannot affiliate themselves with this class.	<code>platform</code>

priority	The build priority level. When assigning resources, an optional priority boost value can be selected to give a build class preference over other builds of the same priority level. Higher boost values correspond to greater preference.	priority
resourceRequest	A request to the resource manager for a particular type of agent.	resource_request
tagDefinition	A format string that defines the resulting build name.	tag_definition

### Example

```
cmtool getBuildClasses --filter "min_agents <5"
```

Retrieves a list of build classes that require less than 5 agents.

## getBuildClassComments

### Description

Retrieves a list of related build class comments.

### Required Arguments

- `<buildClassId>` - A unique number assigned by the Cluster Manager for each build class. Use [getBuildClasses](#) to retrieve a list of build class IDs.

### Optional Arguments

- `--commentId <unique key that identifies a comment>`

### Result Tags

- `commentId` - The unique key that identifies a comment.
- `createTime` - The time when the item was created.
- `lastModifiedBy` - The user who last modified the item.
- `modifyTime` - The time when the item was last modified.
- `text` - The text of the item.

### Example

```
cmtool getBuildClassComments 12
```

Retrieves all build class comments for build class 12.

## getBuildUserStats

### Description

Retrieves a list of user build statistics, grouped by user name, IP address, or host name.

### Required Arguments

- `<groupBy>` - Possible values are `hostName`, `ipAddress`, and `userName`.

### Optional Arguments

- `--filter <SQL query used to limit the result set>`  
**Note:** There is a syntax difference between MySQL and Oracle/MS SQL for enclosing criteria when using `--filter` for specific strings—for MySQL, use double quotes; for Oracle/MS SQL, use single quotes.
- `--order <SQL order by clause>` - Used to specify ordering for the query result set.

### Result Tags and SQL Query Names

Tag	Description	SQL Query Name for <code>--filter</code> and <code>--order</code>
<code>duration</code>	The total number of milli-seconds of all builds, filtered by the value specified in the <code>groupBy</code> argument.	<code>duration</code>
<code>entryName</code>	The value specified in the <code>groupBy</code> argument. If <code>groupBy</code> is "userName", the entry name is the user name.	N/A
<code>numOfBuilds</code>	The number of builds.	N/A
<code>waitTime</code>	The number of seconds Electric Make was stalled because it had to wait for agents.	<code>wait_time</code>
<code>workload</code>	The total number of seconds used by the agents for all of the filtered builds.	<code>workload</code>

### Example

```
cmtool getBuildUserStats hostName --filter "duration >30000" --order "waitTime desc, entryName asc"
```

Retrieves build user statistics for builds longer than 30 seconds, grouped by host name and ordered by wait time in a descending order and by entry name (in this case host name) in an ascending order.

## modifyBuild

### Description

Modifies a build.

### Required Arguments

- `<buildId>` - A unique number assigned by the Cluster Manager for each build.
- `<priority>` - The build priority level. Value can be `Low` or `Normal`, but **not** `High`.

### Optional Arguments

None

### Example

```
cmtool modifyBuild 1137 20
```

Changes build 1137 to priority 20.

## modifyBuildClass

### Description

Modifies a build class.

### Required Arguments

- *<buildClassId>* - A unique number assigned by the Cluster Manager for each build class.

### Optional Arguments

- `--buildClassName` *<name assigned by the user for the build class>*
- `--tagDefinition` *<format string that defines the resulting build name>*
- `--annotationLevels` *<a comma-separated list of values>* - Possible values are: basic, history, file, lookup, and waiting.
- `--maxAgents` *<maximum number of agents to request for this build>*
- `--minAgents` *<minimum number of agents required for this build to run>*
- `--platform` *<the operating system being used/supported>* - If an OS is specified for a build class, builds from other operating systems cannot affiliate themselves with this class. The value can be Windows, Linux, or Solaris.
- `--priority` *<priority value>* - The default priority value is 120 (normal). 220 is high and 20 is low. Priority value can be adjusted up or down by 1-10 to “boost” the priority to give certain build classes preference over other builds of the same priority level. Higher boost values correspond to greater preference.
- `--annoUpload` *<Y|N>* - If set to true, the annotation file is uploaded to Cluster Manager. Values can also be 1, 0, true, or false.
- `--resourceRequest` *<value>* - This is a request to the resource manager for a particular type of agent. Value is the name of a pre-existing resource.

### Example

```
cmtool modifyBuildClass 1 --annoupload true
```

Changes build class 1 to upload annotation files.

## modifyBuildContent

### Description

Modifies a build comment.

### Required Arguments

- *<buildClassId>* - A unique number assigned by the Cluster Manager for each build class.
- *<commentId>* - The unique key that identifies a comment.

- `<text>` - The text of the item.

### Optional Arguments

None

### Example

```
cmtool modifyBuildComment 16975 1137 "This is not a usable build"
```

## setDatabaseConfiguration

### Description

Modifies database configuration settings.

### Required Arguments

- `<databaseName>` - The database instance name.
- `<databaseType>` - The database type. Possible values are `mariadb`, `mysql`, `oracle`, and `sqlserver`.
- `<hostName>` - Machine name where the database is installed.
- `<port>` - Database port number.
- `<userName>` - Unique name of the user that is used to access the database.
- `<password>` - Secret value used to identify an account for a particular user.

### Optional Arguments

None

## stopBuild

### Description

Stops a running build. (This command has no effect on completed builds.)

### Required Arguments

**Note:** Use `getBuilds --filter "result <0"` to retrieve a list of running builds.

- `<buildId>` - A unique number assigned by the Cluster Manager for each build.

### Optional Arguments

None

### Example

```
cmtool stopBuild 16937
```

# Chapter 4: Cluster Management

**Note:** All database examples provided in this guide are specific to MySQL. If you use a different database, use syntax that is appropriate for your respective database.

**Topics:**

- [createBuildClass](#)
- [deleteLicense](#)
- [deleteMessage](#)
- [deleteMessages](#)
- [deleteServerComment](#)
- [exportData](#)
- [getLicense](#)
- [getLicenses](#)
- [getMessage](#)
- [getMessages](#)
- [getResourceStats](#)
- [getServer](#)
- [getServerComments](#)
- [getVersion](#)
- [importData](#)
- [importLicenseData](#)
- [logMessage](#)
- [modifyServer](#)
- [modifyServerComment](#)
- [shutdownServer](#)
- [testAgents](#)

## createServerComment

### Description

Creates a new server comment. Server comments are displayed on the Home page of the Cluster Manager machine.

### Required Arguments

- `<text>` - The text of the item.

### Optional Arguments

None

### Example

```
cmtool createServerComment "cluster needs more servers to handle production builds"
```

## deleteLicense

### Description

Deletes a license.

### Required Arguments

- `<productName>` - ElectricAccelerator, the name of the license.
- `<featureName>` - Feature name of the license, which is currently the `server`.

### Optional Arguments

None

### Example

```
cmtool deleteLicense ElectricAccelerator Server
```

Deletes the license stored in the server.

## deleteMessage

### Description

Deletes a specific message, including all dependent records. Messages are listed in the Cluster Manager interface Messages tab and generally are notifications about issues with agents or the Cluster Manager.

### Required Arguments

- `<messageId>` - The numeric value that uniquely identifies each message.

### Optional Arguments

None

### Example

```
cmtool deleteMessage 501
```



## deleteMessages

### Description

Deletes a set of messages, including all dependent records.

### Required Arguments

None

### Optional Arguments

- `--filter <SQL query used to limit the result set>` - For a list of possible SQL values, see the [getMessages](#) command.

### Example

```
cmtool deleteMessages --filter "create_time <date_sub(curdate( ), interval 200 day)"
```

Removes all messages more than 200 days old.

**Note:** This example is valid for MySQL only. If you use a different database, use syntax that is appropriate for your respective database.

## deleteServerComment

### Description

Deletes a server comment.

### Required Arguments

- `<commentId>` - The unique key that identifies a comment.

### Optional Arguments

None

### Example

```
cmtool deleteServerComment 1396
```

## exportData

### Description

Exports Cluster Manager data to a file.

**Note:** This is a full database dump, which may take an extended period of time to complete depending on the size of the database.

### Required Arguments

- `<fileName>` - The filename or path to export to. If you use a filename, the destination is the current working directory of the Java process, for example, `/opt/eccloud/i686_Linux` or `C:\ECloud\i686_win32`. If you use a path, the Cluster Manager Java user must have execute and write access to the destination path.

### ***Optional Arguments***

None

### ***Example***

```
cmtool exportData fileabc
```

## **getLicense**

### ***Description***

Retrieves information for one license.

### ***Required Arguments***

- *<productName>* - ElectricAccelerator, the name of the license.
- *<featureName>* - Feature name of the license.

### ***Optional Arguments***

None

### ***Example***

```
cmtool getLicense ElectricAccelerator Server
```

## **getLicenses**

### ***Description***

Retrieves all license data.

### ***Required Arguments***

None

### ***Optional Arguments***

None

### ***Example***

```
cmtool getLicenses
```

## **getMessage**

### ***Description***

Retrieves a particular message.

### ***Required Arguments***

- *<messageId>* - The numeric value that uniquely identifies each message.

### ***Optional Arguments***

None

## Result Tags

See `getMessages` for descriptions.

```
agentId
agentName
buildId
buildName
createTime
messageId
severity
text
```

## Example

```
cmtool getMessage 47
```

# getMessages

## Description

Retrieves a list of messages

## Required Arguments

None

## Optional Arguments

- `--filter <SQL query used to limit the result set>` - See the possible values in the table below.  
**Note:** There is a syntax difference between MySQL and Oracle/MS SQL for enclosing criteria when using `--filter` for specific strings—for MySQL, use double quotes; for Oracle/MS SQL, use single quotes.
- `--maxResults <maximum number of elements to run from a query>`
- `--firstResult <starting index for the query result set>`  
**Note:** `--firstResult` takes values beginning with 0. A negative value indicates a record starting from the end of the set, counting backwards, so `-1` is the last record, `-2` is the next to last, and so on.
- `--order <SQL order by clause>` - Used to specify ordering for the query result set.
- `--profile <details|info>` - This is the level of detail to return from a query; `details` gets all information and `info` gets a reduced information set.

## Result Tags and SQL Query Names

Tag	Description	SQL Query Name for <code>--filter</code> and <code>--order</code>
agentId	A unique, internal number assigned to each agent by the Cluster Manager; this number can change.	N/A

agentName	A name defined by the host where the agent resides [numbers and/or letters].	agent_name
buildId	A unique number assigned by the Cluster Manager for each build.	build_id
buildName	The build name that is the expanded build class tag.	N/A
createTime	The time when the item was created.	create_time
messageId	The numeric value that uniquely identifies each message.	id
severity	The severity level of the event: Info, Warning, or Error.  For <code>--filter</code> and <code>--order</code> , use the following numerical values: 1 = Info 2 = Warning 3 = Error	severity
text	The text of the item.	text

### Example

```
cmtool --output csv --fields buildId,severity,text getMessages --filter "text like '%I/O%' "
```

Lists all messages in the Cluster Manager that contain the string 'I/O'.

## getResourceStats

### Description

Retrieves resource usage statistics.

### Required Arguments

None

### Optional Arguments

- `--filter <SQL query used to limit the result set>` - See the possible values in the table below.  
**Note:** There is a syntax difference between MySQL and Oracle/MS SQL for enclosing criteria when using `--filter` for specific strings—for MySQL, use double quotes; for Oracle/MS SQL, use single quotes.
- `--maxResults <maximum number of elements to run from a query>`

- `--firstResult <starting index for the query result set>`  
**Note:** `--firstResult` takes values beginning with 0. A negative value indicates a record starting from the end of the set, counting backwards, so -1 is the last record, -2 is the next to last, and so on.
- `--order <SQL order by clause>` - Used to specify ordering for the query result set.
- `--profile <details|info>` - This is the level of detail to return from a query; `details` gets all information and `info` gets a reduced information set.

### Result Tags and SQL Query Names

Tag	Description	SQL Query Name for <code>--filter</code> and <code>--order</code>
<code>agentClusterShortage</code>	The difference between the maximum number of agents requested by all builds and the number of agents that were assigned.	<code>agent_cluster_shortage</code>
<code>agentDemand</code>	The total maximum number of requests for agents by all running builds.	<code>agent_demand</code>
<code>agentLicenseShortage</code>	The difference between the maximum request for agents by all builds and the number of agents the license allows.	<code>agent_license_shortage</code>
<code>agentsAvailable</code>	The total number of active agents in the cluster.	<code>agents_available</code>
<code>agentsInUse</code>	The total number of agents assigned to builds.	<code>agents_in_use</code>
<code>availableResults</code>	This is a count of 'max' or 'first' results if <code>--maxResults</code> or <code>--firstResult</code> is specified.	N/A
<code>buildsDuration</code>	The average amount of time the current builds have been running.	<code>builds_duration</code>
<code>buildsRunning</code>	Average number of simultaneous builds running during a specific time period.	<code>builds_running</code>
<code>createTime</code>	The time when the item was created.	<code>create_time</code>

duration	The number of milli-seconds the build has been running.	duration
resourceName	This name is used on the eMake parameter: <code>--emake-resource</code> , and can be specified in a build class. It is used in the <code>ea_resource</code> table and also matches the resource requirement string for eMake.	resource_name
resourceStatId	The resource ID number that uniquely identifies every resource.	id

### **Example**

```
cmtool getResourceStats --maxResults 100 --order "id desc" --filter "resource_name='Cluster' "
```

Retrieves the 100 most current resource statistic records for the entire cluster.

## **getServer**

### **Description**

Retrieves server configuration.

### **Required Arguments**

None

### **Optional Arguments**

None

### **Result Tags**

- `agentAllocationPolicy` - Defined as either `exclusive` or `shared`.
- `agentLockTimerSec` - When jobs run beyond this number of seconds, the agent should be locked.
- `badAgents` - The number of enabled agents with a bad status.
- `disabledAgents` - The number of disabled agents.
- `emailInterval` - The number of minutes between email notifications.
- `emailItemLimit` - Maximum number of messages per email notification.
- `goodAgents` - The number of enabled agents with a good status.
- `logDaysToKeep` - The number of days to keep message log entries.
- `lsfAvailable` - True if LSF is available to the Cluster Manager.
- `mailFrom` - The value to use in the From header element.
- `mailPrefix` - The string used to prefix subject lines.
- `maxAgents` - The maximum number of agents to request for this build.
- `maxClockSkew` - The maximum clock skew (in seconds) allowed between the Electric Make client and agents in the cluster.

- `minAgents` - The minimum number of agents required for this build to run.
- `preemptionPolicy` - The allocation preemption policy.
- `priority` - The build priority level. When assigning resources, an optional priority boost value can be selected to give a build class preference over other builds of the same priority level. Higher boost values correspond to greater preference.
- `resourceManagerType` - The type of resource manager that Cluster Manager should employ.
- `resourceStatInterval` - In minutes, the interval to collect stats on resource usage.
- `resourceStatKeep` - The number of minutes of resource usage statistics to keep.
- `runningBuilds` - The number of incomplete builds in the system.

### Example

```
cmtool getServer
```

## getServerComments

### Description

Retrieves a list of related server comments.

### Required Arguments

None

### Optional Arguments

- `--commentId` *<unique key that identifies a comment>*

### Result Tags

- `commentId` - The unique key that identifies a comment.
- `createTime` - The time when the item was created.
- `lastModifiedBy` - The user who last modified the item.
- `modifyTime` - The time when the item was last modified.
- `text` - The text of the item.

### Example

```
cmtool getServerComments
```

Returns all comments related to the server.

## getVersion

### Description

Retrieves server version information.

### Required Arguments

None

### Optional Arguments

None

### Result Tags

- `label` - The Electric Cloud build label for the server.
- `protocolVersion` - The server protocol version.
- `schemaVersion` - The server database schema version.
- `version` - The string identifying a component version.

### Example

```
cmtool getVersion
```

## importData

### Description

Imports Cluster Manager data from a file.

**Note:** Because this command imports a full database dump, be advised of the following:

- The import may take an extended period of time to complete depending on the size of the database.
- You must manually delete any old/unused agents from the agents list.
- You must update the license file after import if it previously expired.

### Required Arguments

- `<fileName>` - The name of the file to import. The file's path is relative to the current working directory of the Java process, for example, `/opt/ecloud/i686_Linux` or `C:\ECloud\i686_win32`.

### Optional Arguments

None

### Example

```
cmtool importData fileabc
```

## importLicenseData

### Description

Imports one or more licenses.

### Required Arguments

- `<licenseFile>` - Name of the file containing the license with the path.

### Optional Arguments

None

### Example

```
cmtool importLicenseData ./license.xml
```



## logMessage

### Description

Creates a custom message on the Cluster Manager Messages page.

### Required Arguments

- "message text"

### Optional Arguments

**Note:** If `--buildId` and `--agentName` are on the same line, the message is applied to the build and the agent name.

- `--severity <Debug|Info|Warning|Error>` - You can also use 0, 1, 2, or 3.
- `--buildId <buildId>` - The message applies to the specified build only.
- `--agentName <agentName>` - The message applies to the specified agent name only.

### Example

```
cmtool logMessage "some text"
```

## modifyServer

### Description

Modifies the server configuration.

### Required Arguments

None

### Optional Arguments

- `--priority <priority value>` - The default priority value is 120 (normal). 220 is high and 20 is low. Priority value can be adjusted up or down by 1-10 to "boost" the priority to give certain build classes preference over other builds of the same priority level. Higher boost values correspond to greater preference.
- `--emailInterval <number of minutes between email notifications>`
- `--emailItemLimit <maximum number of messages per email notification>`
- `--agentAllocationPolicy <exclusive|shared>`
- `--preemptionPolicy <the allocation preemption policy>`
- `--maxClockSkew <the maximum clock skew (in seconds) allowed between the Electric Make client and agents in the cluster>`
- `--maxAgents <maximum number of agents to request for this build>`
- `--minAgents <minimum number of agents required for this build to run>`
- `--resourceManagerType <none|ea|lsf|cloud|prioritypool>` - Define which resource manager Cluster Manager should employ.
- `--mailFrom <value to use in the From header element>`
- `--mailPrefix <string used to prefix subject lines>`

- `--logDaysToKeep` <the number of days to keep message log entries>
- `--resourceStatInterval`
- `--resourceStatKeep`
- `--wideDeepAllocationPolicy` <deep|wide>- Deep means the agent allocation algorithm favors assigning more agents on the same host to a build. Wide means the algorithm favors assigning more agents from different hosts. If wide, be sure `--agentAllocationPolicy` is set to shared.

### Example

```
cmtool modifyServer --mailFrom "cm@ourhost.com" --mailPrefix "cm message:"
```

Changes the mail “from” and mail prefix values used for mail notifications sent by the server.

## modifyServerComment

### Description

Modifies a server comment.

### Required Arguments

- <commentId> - The unique key that identifies a comment.
- <text> - The text of the item.

### Optional Arguments

None

### Example

```
cmtool modifyServerComment 1178 "Server is fine"
```

## shutdownServer

### Description

Stops the server.

**IMPORTANT:** Use with caution.

### Required Arguments

None

### Optional Arguments

- `--restart` <true|false>

### Example

```
cmtool shutdownServer
```

## testAgents

### Description

Instructs the Cluster Manager to contact each active agent and update its status.

### **Required Arguments**

None

### **Optional Arguments**

- `--agentId` <unique, internal number that can change; assigned by the Cluster Manager>
- `--agentName` <name defined by the host where the agent resides [numbers and/or letters]>
- `--filter` <SQL query used to limit the result set> For a list of possible SQL values, see the [getAgents](#) command

### **Example**

```
cmtool testAgents --filter "agent_name like '%bl%'"
```

This command contacts all agents whose name contains 'bl' and updates their status.

## Chapter 5: Reporting

**Note:** All database examples provided in this guide are specific to MySQL. If you use a different database, use syntax that is appropriate for your respective database.

**Topics:**

- [createFilter](#)
- [deleteFilter](#)
- [getCurrentServerLoad](#)
- [getFilter](#)
- [getFilters](#)
- [modifyFilter](#)

## createFilter

### Description

Creates a named filter for a specific table.

**Note:** Non-global filters are stored by user ID; therefore, the same name can be used by more than one user.

### Required Arguments

- *<tableName>* - A short string that uniquely identifies the table being filtered.  
Possible table names are: `ec_agent`, `ec_build`, `ec_build_class`, `ec_filter`, `ec_message`, `ec_resource`, `ec_resource_stat`.
- *<filterName>* - A short string that uniquely identifies the filter.
- *<filterQuery>* - A SQL order by clause for the associated table.

### Optional Arguments

- `--global <true|false>` - If true, this is a globally visible filter.
- `--order <SQL order by clause>` - Used to specify ordering for the query result set.

### Example

```
cmtool createFilter ec_agents linuxAgents "'platform = 'linux'" --global true
```

Creates a global filter that selects Linux agents only.

## deleteFilter

### Description

Deletes a named filter for a specific table.

### Required Arguments

- *<tableName>* - A short string that uniquely identifies the table being filtered.  
Possible table names are: `ec_agent`, `ec_build`, `ec_build_class`, `ec_filter`, `ec_message`, `ec_resource`, `ec_resource_stat`.
- *<filterName>* - A short string that uniquely identifies the filter.

### Optional Arguments

- `--global <true|false>` - If true, this is a globally visible filter.

### Usage Example

```
cmtool deleteFilter ec_agents linuxAgents --global true
```

## getCurrentServerLoad

### Description

Retrieves information about the current resource load.

## Required Arguments

None

## Optional Arguments

None

## Result Tags

- `agentsAvailable` - The total number of active agents in the cluster.
- `agentClusterShortage` - The difference between the maximum number of agents requested by all builds and the number of agents that were assigned.
- `agentDemand` - The total maximum number of requests for agents by all running builds.
- `agentLicenseShortage` - The difference between the maximum request for agents by all builds and the number of agents the license allows.
- `agentsInUse` - The total number of agents assigned to builds.
- `buildsDuration` - The average amount of time the current builds have been running.
- `buildsRunning` - Average number of simultaneous builds running during a specific time period.
- `createTime` - The time when the item was created.
- `duration` - The number of milli-seconds the build has been running.
- `resourceName` - This name is used on the eMake parameter: `--emake-resource`, and can be specified in a build class. It is used in the `ea_resource` table and also matches the resource requirement string for eMake.
- `resourceStatId` - The resource ID number that uniquely identifies every resource.

## Example

```
cmtool getCurrentServerLoad
```

# getFilter

## Description

Retrieves a named filter for a specific table.

## Required Arguments

- `<tableName>` - A short string that uniquely identifies the table being filtered.  
Possible table names are: `ec_agent`, `ec_build`, `ec_build_class`, `ec_filter`, `ec_message`, `ec_resource`, `ec_resource_stat`.
- `<filterName>` - A short string that uniquely identifies the filter.

## Optional Arguments

- `--global <true|false>` - If true, this is a globally visible filter.

## Example

```
cmtool getFilter ec_agent agentFilter
```

## getFilters

### Description

Retrieves a list of saved filters for the current user.

### Required Arguments

None

### Optional Arguments

- `--filter <SQL query used to limit the result set>` - For a list of possible SQL values, see the [getAgents](#) command.
- `--maxResults <maximum number of elements to run from a query>`
- `--firstResult <starting index for the query result set>`  
**Note:** `--firstResult` takes values beginning with 0. A negative value indicates a record starting from the end of the set, counting backwards, so -1 is the last record, -2 is the next to last, and so on.
- `--order <SQL order by clause>` - Used to specify ordering for the query result set.

### Example

```
cmtool getFilters --filter "table_name = 'ec_agent' && user_name is null"
```

Retrieves a list of all global filters for the agent table.

## modifyFilter

### Description

Updates a named filter for a specific table.

### Required Arguments

- `<tableName>` - A short string that uniquely identifies the table being filtered.  
Possible table names are: `ec_agent`, `ec_build`, `ec_build_class`, `ec_filter`, `ec_message`, `ec_resource`, `ec_resource_stat`.
- `<filterName>` - A short string that uniquely identifies the filter.
- `<filterQuery>` - A SQL order by clause for the associated table.

### Optional Arguments

- `--global <true|false>` - If true, this is a globally visible filter. This parameter is required for global filters.
- `--order <SQL order by clause>` - Used to specify ordering for the query result set.

### Example

```
cmtool modifyFilter ec_agent agentFilter "id 750" --order agent_name
```

## Chapter 6: User Management

**Note:** All database examples provided in this guide are specific to MySQL. If you use a different database, use syntax that is appropriate for your respective database.

### Topics:

- [addGroupMember](#)
- [changeOwnUser](#)
- [createGroup](#)
- [createUser](#)
- [deleteGroup](#)
- [deleteUser](#)
- [getAccessEntries](#)
- [getGroupMembers](#)
- [getGroups](#)
- [getEffectivePermissions](#)
- [getPermissions](#)
- [getUser](#)
- [getUsers](#)
- [getUserSettings](#)
- [login](#)
- [logout](#)
- [modifyGroup](#)
- [modifyUser](#)
- [removeGroupMember](#)
- [setBuildEndNotification](#)
- [setPermissions](#)
- [setUserSettings](#)



## addGroupMember

### Description

Adds a user name to the member list for a specific group.

### Required Arguments

- *<groupName>* - The unique name of the group.
- *<userName>* - The unique name of the user.

### Optional Arguments

None

### Example

```
cmtool addGroupMember DevGroupA ec123
```

Adds user 'ec123' to group DevGroupA.

## changeOwnUser

### Description

Modifies the settings for the currently logged-in user.

### Required Arguments

- *<userName>* - The unique name of the user.

### Optional Arguments

- *--fullUserName <real world name of the user>*
- *--email <the associated user email address>*
- *--password <password for a particular user>*
- *--passwordFile <path to password file>* - If *--password* is also specified, *--passwordFile* overrides its value in the command line.

### Example

```
cmtool ec123 --fullUserName "Mary Smith"
```

## createGroup

### Description

Creates a new local group.

### Required Arguments

- *<groupName>* - The unique name of the group.

### Optional Arguments

None

### Example

```
cmtool createGroup DevGroupA
```

## createUser

### Description

Creates a new local user.

### Required Arguments

- *<userName>* - The unique name of the user.
- *<password>* - The password for a particular user.

### Optional Arguments

- `--fullName <real world name of the user>`
- `--email <the associated user email address>`
- `--passwordFile <path to password file>` - If `--password` is also specified, `--passwordFile` overrides its value in the command line.

### Example

```
cmtool createUser ec123 psword --fullName "Bob Smith" --email "ec123@ourhost.com"
```

Creates a new user named “ec123” whose real-world name is Bob Smith; with “psword” as his password.

**Note:** If you do not wish to expose passwords on the command line, you can omit the password from the example above. Press the Enter key after typing the command string (without the password) and you will be prompted for the password.

## deleteGroup

### Description

Deletes a local group.

### Required Arguments

- *<groupName>* - The unique name of the group.

### Optional Arguments

None

### Example

```
cmtool deleteGroup DevGroupA
```

Removes the 'DevGroupA' group from the Cluster Manager.

## deleteUser

### Description

Deletes a local user.

### **Required Arguments**

- `<userName>` - The unique name of the user.

### **Optional Arguments**

None

### **Example**

```
cmtool deleteUser ec123
```

## **getAccessEntries**

### **Description**

Retrieves permissions for all users and groups that were granted server access.

### **Required Arguments**

None

### **Optional Arguments**

None

### **Result Tags**

- `entityName` - A user or group name in an access entry.
- `permissions` - The list of permission flags for a particular entity.

### **Example**

```
cmtool getAccessEntries
```

## **getGroupMembers**

### **Description**

Retrieves a list of users in a specific group.

### **Required Arguments**

- `<groupName>` - The unique name of the group.

### **Optional Arguments**

None

### **Result Tags**

- `userName` - The unique name of the user.

### **Example**

```
cmtool getGroupMembers
```

Retrieves a list of user name elements.

## getGroups

### Description

Finds all groups known to the server. If "local" is true, returns local groups only.

### Required Arguments

- `<userName>` - The unique name of the user.

### Optional Arguments

- `--local <true|false>` - If true, returns local users only.

### Result Tags

- `groupName` - The unique name of the group.
- `mutable` - True if the associated user or group record is modifiable.
- `providerName` - The human-readable name configured for the directory provider of a specific user or group.

### Example

```
cmtool getGroups
```

Returns a list of `groupInfo` elements.

## getEffectivePermissions

### Description

Retrieves the permissions for the currently logged-in user.

### Required Arguments

None

### Optional Arguments

None

### Result Tags

- `permissions` - The list of permission flags for a particular entity.

### **Possible Results**

AgentsDelete	MaintenanceWrite
AgentsRead	MessageLogDelete
AgentsWrite	MessageLogRead
BuildsDelete	MessageLogWrite
BuildsRead	ReportsDelete
BuildsWrite	ReportsRead
ClassesDelete	ReportsWrite
ClassesRead	ResourcesDelete
ClassesWrite	ResourcesRead
EMakeImpersonate	ResourcesWrite
EMakeInvoke	ServerAccess
MaintenanceDelete	UserModify
MaintenanceRead	

### **Example**

```
cmtool getEffectivePermissions
```

Retrieves the permissions for the currently logged-in user.

## **getPermissions**

### **Description**

Retrieves permissions for a particular user or group.

### **Required Arguments**

- *<principalType>* - Can be user or group.
- *<entityName>* - A user or group name in an access entry.

### **Optional Arguments**

None

### **Result Tags**

- *permissions* - The list of permission flags for a particular entity.

### **Possible Results**

AgentsDelete	MaintenanceWrite
AgentsRead	MessageLogDelete
AgentsWrite	MessageLogRead
BuildsDelete	MessageLogWrite
BuildsRead	ReportsDelete
BuildsWrite	ReportsRead
ClassesDelete	ReportsWrite
ClassesRead	ResourcesDelete
ClassesWrite	ResourcesRead
EMakeImpersonate	ResourcesWrite
EMakeInvoke	ServerAccess
MaintenanceDelete	UserModify
MaintenanceRead	

### Example

```
cmtool getPermissions group DevGroupA
```

Retrieves permissions for group DevGroupA.

## getUser

### Description

Finds a specific user known to the server.

### Required Arguments

- `<userName>` - The unique name of the user.

### Optional Arguments

None

### Result Tags

- `email` - The associated user email address.
- `fullName` - The real world name of the user.
- `groupName` - The unique name of the group.
- `mutable` - True if the associated user or group record is modifiable.
- `providerName` - The human-readable name configured for the directory provider of a specific user or group.
- `userName` - The unique name of the user.

### Example

```
cmtool getUser ec123
```

Retrieves the attributes for user ec123.

## getUsers

### Description

Finds all users known to the server. If "local" is true, returns local users only.

### Required Arguments

None

### Optional Arguments

- `--pattern <pattern>` - `<pattern>` is a wildcard pattern for a user name where "\*" matches any character or SQL "like" string. If LDAP is set up for getting users, the \* is the preferred wildcard, as % is not understood by LDAP (this limits the result set to records in the local database).
- `--local <true|false>` - If true, returns local users only.

### Result Tags

See [getUser](#) for descriptions.

email  
fullUserName  
mutable  
providerName  
userName

### **Example**

```
cmtool getUsers --pattern ec*
```

Retrieves information on all user IDs that begin with 'ec'.

## **getUserSettings**

### **Description**

Retrieves settings for the currently logged-in user.

### **Required Arguments**

None

### **Optional Arguments**

None

### **Example**

```
cmtool getUserSettings
```

## **login**

### **Description**

Logs in to the client with the appropriate credentials and creates a session file in the users home directory, which allows subsequent calls to cmtool to connect to the Cluster Manager.

### **Required Arguments**

- `<userName>` - The unique name of the user.
- `<password>` - The password for a particular user.

### **Optional Arguments**

- `--passwordFile <path to password file>` - If `--password` is also specified, `--passwordFile` overrides its value in the command line.

### **Result Tags**

- `sessionId` - This is a session "cookie."

### **Example**

```
cmtool login ec123 bobs
```

Logs in a user named "ec123" whose password is "bobs".

**Note:** If you do not wish to expose passwords on the command line, you can omit the password from the example above. Press the Enter key after typing the command string (without the password) and you will be prompted for the password.

## logout

### Description

Logs out of the client session.

### Required Arguments

None

### Optional Arguments

None

## modifyGroup

### Description

Modifies a local group.

### Required Arguments

- *<groupName>* - The unique name of the group.

### Optional Arguments

- `--newName <new group name>`

### Example

```
cmtool modifyGroup DevGroupA --newName GroupDevA
```

## modifyUser

### Description

Modifies a local user.

### Required Arguments

- *<userName>* - The unique name of the user.

### Optional Arguments

- `--fullUserName <real world name of the user>`
- `--email <the associated user email address>`
- `--password <password for a particular user>`
- `--passwordFile <path to password file>` - If `--password` is also specified, `--passwordFile` overrides its value in the command line.

### Example

```
cmtool modifyUser ec123 --fullUserName "Mary Smith"
```



## removeGroupMember

### Description

Deletes a user name from a specific group member list.

### Required Arguments

- *<groupName>* - The unique name of the group.
- *<userName>* - The unique name of the user.

### Optional Arguments

None

### Example

```
cmtool removeGroupMember DevGroupA ec123
```

## setBuildEndNotification

### Description

Enables/disables notification when builds of this class end for the currently logged-in user.

### Required Arguments

- *<buildClassId>* - A unique number assigned by the Cluster Manager for each build class. Use `getBuildClasses` to retrieve a list of build class IDs.
- *<enabled>* - Set this to true to enable notification and to false to disable it.

### Optional Arguments

None

### Example

```
cmtool setBuildEndNotification 1 true
```

Enables build 'end notification' for build class 1.

## setPermissions

### Description

Creates or modifies permissions for a user or group. The permissions are a space-separated list of permission names.

### Required Arguments

- *<principalType>* - Can be user or group.
- *<entityName>* - A user or group name in an access entry.
- *<permissions>* - The list of permission flags for a particular entity. See the available permissions flags below.

## Optional Arguments

None

## Available Permission Flags

AgentsDelete	MaintenanceWrite
AgentsRead	MessageLogDelete
AgentsWrite	MessageLogRead
BuildsDelete	MessageLogWrite
BuildsRead	ReportsDelete
BuildsWrite	ReportsRead
ClassesDelete	ReportsWrite
ClassesRead	ResourcesDelete
ClassesWrite	ResourcesRead
EMakeImpersonate	ResourcesWrite
EMakeInvoke	ServerAccess
MaintenanceDelete	UserModify
MaintenanceRead	

## Example

```
cmtool setPermissions user ec123 "BuildsRead AgentsRead"
```

Restricts user ec123 to read-only privileges for builds and agents.

# setUserSettings

## Description

Updates settings for the currently logged-in user.

## Required Arguments

- `<watchMessages>` - Indicates whether you want to receive notifications when messages of the specified notification level arrive. Values are Y, N, y, n, yes, no, Yes, or No.

## Optional arguments

- `--notificationLevel <Info|Warning|Error>`

## Example

```
cmtool setUserSettings yes --notificationLevel Info
```

Sets the current user to receive notifications for 'Info' level messages.