



## **ElectricAccelerator cmtool Reference Guide**

**Version 8.1**

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## **ElectricAccelerator Version 8.1**

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# Chapter 1: Overview

**cmtool** is the ElectricAccelerator® command-line tool. **cmtool** provides access to the Cluster Manager through a command-line interface instead of using the web interface. With **cmtool**, you can write Perl scripts to access Cluster Manager information or manage builds. Almost all ElectricAccelerator operations and tasks can be implemented with **cmtool**—with the exception of a few reports that are generated only from the web interface.

**cmtool** is used primarily for build and agent management, including commands for build class management, agent testing, and adding comments automatically.

## Topics:

- [Logging In](#)
- [Using cmtool](#)
- [Using runAgentCmd](#)
- [Global Arguments \(Optional\)](#)

## Logging In

If you use **cmtool** outside of a job, you *must* invoke the **cmtool login** command to log in to the server. After logging in, **cmtool** saves information about the login session for use in future **cmtool** invocations. If you run **cmtool** as part of an ElectricAccelerator job, you do not need to log in because `--cmtool` uses the login session (and credentials) for that job.

To Log In to **cmtool**:

```
cmtool login <username> <password>
```

To specify a session file, use the `--sessionFile=<fileName>` option, so you can use the same session for subsequent **cmtool** invocations.

## Using cmtool

An invocation of **cmtool** identifies the Cluster Manager to contact, using the `--server` command-line option, followed by a list of commands to execute. Certain commands might have optional or required arguments.

For example, the following invocation receives all build requests that ran fewer than 10 jobs and orders the list [that ran the build] by host name.

```
cmtool --server easerver getBuilds-filter "job_count <10" --order host_name
```

General syntax for **cmtool** command usage:

```
cmtool [optional global argument(s)] <command> <required arguments> [optional arguments]
```

## Return Codes

- 0 = success (the command was correct; if no data meets the criteria, return is still 0)
- 1 = failure (command was invalid)

## Using runAgentCmd

**IMPORTANT:** Exercise caution when using the `runAgentCmd` command. Electric Cloud recommends using this command for documented scenarios only or under the direction of Electric Cloud Technical Support.

The `runAgentCmd` command enables you to run agent commands against the cluster.

Use this format: `cmtool --cm=<cm> runAgentCmd "agent command to run"`

where <cm> is the IP address or name of your Cluster Manager.

Some of the possible reasons for using `runAgentCmd` include:

- Setting agent-side breakpoints (see the Using Breakpoints topic in online help)
- Configuring agent log rotation (see the *Installation Guide*)
- Getting and setting agent and EFS debug levels (Knowledge Base article KBEA-00020)
- Configuring the stalled job killer (Knowledge Base article KBEA-00031)
- Troubleshooting builds that appear to hang (Knowledge Base article KBEA-00036)

## Global Arguments (Optional)

Global arguments supply general information quickly, including `cmtool` online help.

**Note:** Global arguments support using the “=” sign character.

`--help [command]`

**Description:** Prints this message and exits. If a command is specified, prints the help text for that command.

`--help-commands`

**Description:** Prints the list of available commands with a short description.

`--help-fields <command>`

**Description:** Displays a list of fields for a command—requires the <command> argument.

`--version`

**Description:** Prints `cmtool` version number.

`--server <hostname>`

**Description:** ElectricAccelerator server address. Defaults to the `ACCELERATOR_SERVER` environment variable. If this variable does not exist, default is to the localhost.

`--port <port>`

**Description:** HTTP listener port on the ElectricAccelerator server. Defaults to port 8030.

`--securePort <securePort>`

**Description:** HTTPS listener port on the ElectricAccelerator server. Defaults to port 8031.

`--secure`

**Description:** Uses HTTPS to communicate with the ElectricAccelerator server.

`--timeout <seconds>`

**Description:** cmtool waits for a response from the server for a specified amount of time. Timeout for server communication defaults to 180 seconds (3 minutes) if no other time is specified. After the timeout, cmtool exits but the server will continue to process the command.

`--output <style>`

**Description:** Set output style—default is 'xml'. 'xml' for an XML document; 'csv' for comma separated values; 'simple' for no formatting; 'silent' for no output

`--fields <list>`

**Description:** List is a comma separated list of fields to emit when using 'csv' or 'simple' output styles. Default is all fields.

`--sessionFile <path>`

**Description:** Overrides the location where session information will be stored.



## Chapter 2: API Requests

This section describes cmtool API requests.

**Topics:**

- [Agent Management](#)
- [Build Management](#)
- [Cluster Management](#)
- [Reporting](#)
- [User Management](#)

## Agent Management

This section describes agent management-related requests.

**Note:** All database examples provided in this guide are specific to MySQL. If you use a different database, use syntax that is appropriate for your respective database.

### changeAgentsEnabled

Changes the agent enabled status of one or more agents.

#### Required Arguments

`enabled`

**Description:** Possible values are true or false.

#### Optional Arguments

**Note:** If no agent name, agent ID, or filter is specified, all agents are changed.

`agentId`

**Description:** Unique, internal number that can change; assigned by the Cluster Manager.

`agentName`

**Description:** Name defined by the host where the agent resides [numbers and/or letters].

`filter`

**Description:** A SQL query used to limit the result set. For a list of possible SQL values, see the [getAgents](#) command.

**Note:** There is a syntax difference between MySQL and Oracle/MS SQL for enclosing criteria when using this argument for specific strings—for MySQL, use double quotes; for Oracle/MS SQL, use single quotes.

#### Syntax

```
cmtool changeAgentsEnabled <enabled> [optionals...]
```

#### Examples

```
cmtool changeAgentsEnabled false
```

Disables all agents in the cluster.

```
cmtool changeAgentsEnabled true --agentName linagent1
```

Enables the agent named "linagent1".

```
cmtool changeAgentsEnabled true --filter "agent_name LIKE 'winbuild1-%'"
```

Enables all agents with a name that begins with "winbuild1-".

### createAgentComment

Creates a new agent comment.

#### Required Arguments

**Note:** Either `agentId` or `agentName` must also be specified.

text

**Description:** The comment text.

### Optional Arguments

agentId

**Description:** Unique, internal number that can change; assigned by the Cluster Manager.

agentName

**Description:** Name defined by the host where the agent resides [numbers and/or letters].

### Syntax

```
cmtool createAgentComment <text> [optionals...]
```

### Example

```
cmtool createAgentComment --agentName linagent "Agent has been running great"
```

Creates a comment for an agent named "linagent".

## createResource

Creates a new resource definition. After creating a resource, ensure the server is configured to support resource management. You can use the [modifyServer](#) command to enable resource management.

### Required Arguments

resourceName

**Description:** This name is used on the eMake parameter: `--emake-resource`, and can be specified in a build class. It is used in the `ea_resource` table and also matches the resource requirement string for eMake.

hostMasks

**Description:** This is a quote-enclosed, semi-colon delimited list of host name masks, used to identify the list of hosts that support a resource. "\*" is the wildcard character.

### Optional Arguments

description

**Description:** A quote-enclosed text description for your reference only.

### Syntax

```
cmtool createResource <resourceName> <hostMasks> [optionals...]
```

### Example

```
cmtool createResource R29 "rs*; rt*" --description "rs or rt hosts"
```

Creates a new resource named R29 that only uses hosts whose names start with 'rs' or 'rt'.

## createResourceComment

Creates a new resource comment.

### Required Arguments

resourceId

**Description:** A unique number that identifies each resource.

text

**Description:** The comment text.

### Optional Arguments

None

### Syntax

```
cmtool createResourceComment <resourceId> <text>
```

### Example

```
cmtool createResourceComment 2 "This resource identifies production servers"
```

Creates a comment for resource 2.

## deleteAgentComment

Deletes an agent comment.

### Required Arguments

**Note:** Either `agentId` or `agentName` must also be specified.

commentId

**Description:** The unique key that identifies a comment. Use [getAgentComments](#) to get a list of comment ID numbers.

### Optional Arguments

agentId

**Description:** Unique, internal number that can change; assigned by the Cluster Manager.

agentName

**Description:** Name defined by the host where the agent resides [numbers and/or letters].

### Syntax

```
cmtool deleteAgentComment <commentId> [optionals...]
```

### Example

```
cmtool deleteAgentComment 1008 --agentId 14
```

Deletes comment 1008 from agent 14 (14 is the Cluster Manager internal ID for the agent). To find out what the appropriate comment ID is, use the [getAgentComments](#) command, which will list the comments attached to a particular agent.

## deleteAgents

Deletes one or more agents, including all dependent records.

**Required Arguments**

None

**Optional Arguments**`agentId`**Description:** Unique, internal number that can change; assigned by the Cluster Manager.`agentName`**Description:** Name defined by the host where the agent resides [numbers and/or letters].`filter`**Description:** A SQL query used to limit the result set. For a list of possible SQL values, see the [getAgents](#) command.**Syntax**

```
cmtool deleteAgents [optionals...]
```

**Example**

```
cmtool deleteAgents --agentName winbuild1
```

Deletes agent “winbuild1” and all associated comments.

## deleteResource

Deletes a resource definition.

**Required Arguments**`resourceId`**Description:** A unique number that identifies each resource. Use the [getResources](#) command to get a list of resource IDs.**Optional Arguments**

None

**Syntax**

```
cmtool deleteResource <resourceId>
```

**Example**

```
cmtool deleteResource 3
```

Deletes the resource definition for resource 3.

## deleteResources

Deletes multiple resource definitions.

**Required Arguments**

None

### Optional Arguments

`filter`

**Description:** A SQL query used to limit the result set. For a list of possible SQL values, see the [getResources](#) command.

### Syntax

```
cmtool deleteResources [optionals...]
```

### Example

```
cmtool deleteResources
```

Deletes all resource definitions.

## deleteResourceComment

Deletes a resource comment.

### Required Arguments

`resourceId`

**Description:** A unique number that identifies each resource.

`commentId`

**Description:** The unique key that identifies a comment. Use the [getResourceComments](#) command to get a list of comment IDs.

### Optional Arguments

None

### Syntax

```
cmtool deleteResourceComment <resourceId> <commentId>
```

### Example

```
cmtool deleteResourceComment 3 49
```

Deletes comment 49 from resource 3.

## getAgentComments

Retrieves a list of related agent comments, or a specific comment (by using the `--commentId` option).

### Required Arguments

None

### Optional Arguments

`agentId`

**Description:** Unique, internal number that can change; assigned by the Cluster Manager.

`agentName`

**Description:** Name defined by the host where the agent resides [numbers and/or letters].

## Result Tags

commentId

**Description:** The unique key that identifies a comment.

createTime

**Description:** The time when the item was created.

lastModifiedBy

**Description:** The user who last modified the item.

modifyTime

**Description:** The time when the item was last modified.

text

**Description:** The text of the item.

## Syntax

```
cmtool getAgentComments [optionals...]
```

## Example

```
cmtool getAgentComments --agentName ahost-3
```

Retrieves all comments for agent "ahost-3".

## getAgentPerformance

Retrieves the performance log of one or more agents.

### Required Arguments

None

### Optional Arguments

agentId

**Description:** Unique, internal number that can change; assigned by the Cluster Manager.

agentName

**Description:** Name defined by the host where the agent resides [numbers and/or letters].

agents

**Description:** A list of agents whose performance you want to see.

buildId

**Description:** Further restricts the returned agents to those running a specific build ID.

status

**Description:** Can be 1 or 0. Choose active or inactive agents only.

enabled

**Description:** Can be 1 or 0. Choose enabled or disabled agents only.

**Result Tags**

agentName

**Description:** This is the name of the agent as it appears on the web page (product UI).

result

**Description:** This is the performance information of the agent.

**Syntax**

```
cmtool getAgentPerformance [optionals...]
```

**Example**

```
cmtool getAgentPerformance --agentName SOL1-1
```

Returns the performance log of the agent named “SOL1-1”.

## getAgents

Retrieves a list of agents.

**Required Arguments**

None

**Optional Arguments**

agentId

**Description:** Unique, internal number that can change; assigned by the Cluster Manager.

agentName

**Description:** Name defined by the host where the agent resides [numbers and/or letters].

filter

**Description:** A SQL query used to limit the result set. See the possible values below.

**Note:** There is a syntax difference between MySQL and Oracle/MS SQL for enclosing criteria when using this argument for specific strings—for MySQL, use double quotes; for Oracle/MS SQL, use single quotes.

maxResults

**Description:** The maximum number of elements to return from a query.

firstResult

**Description:** The starting index for the query result set.

**Note:** This argument takes values beginning with 0. A negative value indicates a record starting from the end of the set, counting backwards, so -1 is the last record, -2 is the next to last, and so on.

order

**Description:** A SQL order by clause. Used to specify ordering for the query result set.

profile

**Description:** Can be details or info. This is the level of detail to return from a query; details gets all information and info gets a reduced information set. **Note:** You must set this argument to details in order to print fields that are part of the details category.



## Result Tags and SQL Query Names

a2aPort

**Description:** The agent to agent protocol communication port.  
SQL query name for `--filter` and `--order`: `a2a_port`

agentId

**Description:** A unique, internal number assigned to each agent by the Cluster Manager; this number can change.  
SQL query name for `--filter` and `--order`: `id`

agentName

**Description:** A name defined by the host where the agent resides [numbers and/or letters].  
SQL query name for `--filter` and `--order`: `agent_name`

agentVersion

**Description:** The agent version string.  
SQL query name for `--filter` and `--order`: `agent_version`

availableResults

**Description:** This is a count of 'max' or 'first' results if `--maxResults` or `--firstResult` is specified.  
SQL query name for `--filter` and `--order`: `N/A`

buildId

**Description:** A unique number assigned by the Cluster Manager for each build.  
SQL query name for `--filter` and `--order`: `current_build_id`

buildName

**Description:** The build name that is the expanded build class tag.  
SQL query name for `--filter` and `--order`: `N/A`

consolePort

**Description:** The agent console port.  
SQL query name for `--filter` and `--order`: `console_port`

efsVersion

**Description:** The EFS version string.  
SQL query name for `--filter` and `--order`: `efs_version`

enabled

**Description:** The flag indicating if an agent is enabled or not.  
SQL query name for `--filter` and `--order`: `enabled`

errorCount

**Description:** The number of internal agent errors.  
SQL query name for `--filter` and `--order`: `error_count`

hostName

**Description:** The name of the machine where eMake was invoked.  
SQL query name for `--filter` and `--order`: `host_name`

inPenaltyBox

**Description:** A flag indicating eMake had a recent problem with this agent.  
SQL query name for `--filter` and `--order`: N/A

ipAddress

**Description:** The agent IP address.  
SQL query name for `--filter` and `--order`: ip\_address

lastErrorTime

**Description:** The last time the agent experienced an error.  
SQL query name for `--filter` and `--order`: last\_error\_time

lastPingTime

**Description:** The last time the agent was pinged to determine its status.  
SQL query name for `--filter` and `--order`: last\_ping\_time

platform

**Description:** The operating system being used or supported. If an OS is specified for a build class, builds from other operating systems cannot affiliate themselves with this class.  
SQL query name for `--filter` and `--order`: platform

port

**Description:** The agent protocol communication port.  
SQL query name for `--filter` and `--order`: port

restartCount

**Description:** The number of agent restarts.  
SQL query name for `--filter` and `--order`: restart\_count

status

**Description:** The agent status. 1= OK, but anything else is an error code.  
SQL query name for `--filter` and `--order`: status

statusDetail

**Description:** If the last status update resulted in an error, it contains the error string (or the "OK" string if no error occurred).  
SQL query name for `--filter` and `--order`: status\_detail

webPort

**Description:** The agent web server port.  
SQL query name for `--filter` and `--order`: web\_port

### Syntax

```
cmtool getAgents [optionals...]
```

### Example

```
cmtool getAgents --filter "agent_name like '%SOL%'"
```

Retrieves a list of all agents whose names start with "SOL".

## getAgentStatus

Retrieves the state of one or more agents. By default, only active agents are returned. Use `--status 0` to

list inactive agents.

### Required Arguments

None

### Optional Arguments

`agentId`

**Description:** Unique, internal number that can change; assigned by the Cluster Manager.

`agentName`

**Description:** Name defined by the host where the agent resides [numbers and/or letters].

`agents`

**Description:** A list of agents whose status you want to see.

`buildId`

**Description:** Further restricts the returned agents to those running a specific build ID.

`status`

**Description:** Can be 1 or 0. Choose active or inactive agents only.

`enabled`

**Description:** Can be 1 or 0. Choose enabled or disabled agents only.

### Result Tags

`agentName`

**Description:** This is the name of the agent as it appears on the web page (product UI).

`result`

**Description:** This is the text string that describes the current state of the agent.

### Syntax

```
cmtool getAgentStatus [optionals...]
```

### Example

```
cmtool getAgentStatus --agentName SOL1-1
```

Returns the status of the agent named "SOL1-1".

## getLsfInformation

Retrieves current information about the LSF interface.

**Note:** LSF must be enabled to retrieve information.

### Required Arguments

None

### Optional Arguments

None

**Result Tags**`clusterName`

**Description:** The name of the LSF grid cluster.

`lsfAvailable`

**Description:** "1" if LSF is available to the Cluster Manager.

`masterName`

**Description:** The LSF Master Host name.

`numPendingAgentJobs`

**Description:** The number of LSF jobs submitted by the Cluster Manager that are waiting to run.

`numRunningAgentJobs`

**Description:** The number of LSF jobs Cluster Manager submitted that are running now.

`statusMessage`

**Description:** A message.

**Syntax**

```
cmtool getLsfInformation
```

**Example**

```
cmtool --output csv --fields getLsfInformation
```

Retrieves a Boolean value to indicate whether LSF is available or not.

## getLsfJobs

Retrieves information about all jobs submitted to LSF.

**Required Arguments**

None

**Optional Arguments**

None

**Result Tags**`agentHostName`

**Description:** The machine name where the agent is running.

`jobNumber`

**Description:** The job number referencing a batch job submitted to LSF.

`jobStatus`

**Description:** The current status of an LSF job.

`resourceRequest`

**Description:** A request to the resource manager for a particular type of agent.

```
submitTime
```

**Description:** The time the job was submitted to LSF.

### Syntax

```
cmtool getLsfJobs
```

### Example

```
cmtool getLsfJobs
```

Retrieves all LSF job information.

## getResource

Finds a resource with full detail by the resource ID number.

### Required Arguments

```
resourceId
```

**Description:** A unique number that identifies each resource. Use [getResources](#) to retrieve a list of resource IDs.

### Optional Arguments

None

### Result Tags

```
hostMasks
```

**Description:** This is a semi-colon delimited list of host name masks, used to identify the list of hosts that support a resource. "\*" is the wildcard character.

```
resourceId
```

**Description:** A unique number that identifies each resource.

```
resourceName
```

**Description:** This name is used on the eMake parameter: `--emake-resource`, and can be specified in a build class.

### Syntax

```
cmtool getResource <resourceId>
```

### Example

```
cmtool getResource 7
```

Retrieves resource 7.

## getResources

Retrieves a list of all resources.

### Required Arguments

None

## Optional Arguments

`filter`

**Description:** A SQL query used to limit the result set. See the possible values below.

**Note:** There is a syntax difference between MySQL and Oracle/MS SQL for enclosing criteria when using this argument for specific strings—for MySQL, use double quotes; for Oracle/MS SQL, use single quotes.

`maxResults`

**Description:** The maximum number of elements to return from a query.

`firstResult`

**Description:** The starting index for the query result set.

**Note:** This argument takes values beginning with 0. A negative value indicates a record starting from the end of the set, counting backwards, so -1 is the last record, -2 is the next to last, and so on.

`order`

**Description:** A SQL order by clause. Used to specify ordering for the query result set.

`profile`

**Description:** Can be details or info. This is the level of detail to return from a query; details gets all information and info gets a reduced information set. **Note:** You must set this argument to details in order to print fields that are part of the details category.

## and SQL Query Names

`availableResults`

**Description:** This is a count of 'max' or 'first' results if `--maxResults` or `--firstResult` is specified. SQL query name for `--filter` and `--order`: N/A

`hostMasks`

**Description:** This is a semi-colon delimited list of host name masks, used to identify the list of hosts that support a resource. "\*" is the wildcard character.

SQL query name for `--filter` and `--order`: `host_masks`

`resourceId`

**Description:** A unique number that identifies each resource.

SQL query name for `--filter` and `--order`: `id`

`resourceName`

**Description:** This name is used on the `eMake` parameter: `--emake-resource`, and can be specified in a build class.

SQL query name for `--filter` and `--order`: `resource_name`

## Syntax

```
cmtool getResources [optionals...]
```

## Example

```
cmtool getResources --order resource_name
```

Retrieves a list of resources ordered by the resource name.

## getResourceComments

Retrieves resource comments.

### Required Arguments

`resourceId`

**Description:** A unique that identifies each resource.

### Optional Arguments

`commentId`

**Description:** A unique key that identifies a comment.

### Syntax

```
cmtool getResourceComments <resourceId> [optionals...]
```

### Example

```
cmtool getResourceComments 29
```

Retrieves comments for resource 29.

## modifyAgentComment

Modifies an agent comment.

### Required Arguments

**Note:** Either `agentId` or `agentName` must also be specified.

`commentId`

**Description:** A unique key that identifies a comment.

`text`

**Description:** The comment text.

### Optional Arguments

`agentId`

**Description:** Unique, internal number that can change; assigned by the Cluster Manager.

`agentName`

**Description:** Name defined by the host where the agent resides [numbers and/or letters].

### Syntax

```
cmtool modifyAgentComment <commentId> <text> [optionals...]
```

### Example

```
cmtool modifyAgentComment 1037 "changed comment" --agentName SOL1-1
```

Changes comment number 1037 on agent SOL1-1 to “changed comment”.

## modifyBuildClassComment

Modifies a build class comment.

### Required Arguments

`buildClassId`

**Description:** A unique number assigned by the Cluster Manager that identifies each build class.

`commentId`

**Description:** A unique key that identifies a comment.

`text`

**Description:** The comment text.

### Optional Arguments

None

### Syntax

```
cmtool modifyBuildClassComment <buildClassId> <commentId> <text>
```

### Example

```
cmtool modifyBuildClassComment 1037 1129 "This is a low-priority class"
```

## modifyResource

Modifies a resource definition.

### Required Arguments

`resourceId`

**Description:** A unique number that identifies each resource.

### Optional Arguments

`hostMasks`

**Description:** A semi-colon delimited list of host name masks used to identify the list of hosts that support a resource. "\*" is the wildcard character.

`resourceName`

**Description:** The unique name of the resource.

`description`

**Description:** A text description for your reference only.

### Syntax

```
cmtool modifyResource <resourceId> [optionals...]
```

### Example

```
cmtool modifyResource 27 --hostMasks "SOL*; SRL*"
```

Sets the host masks for resource 27 to "SOL\*; SRL\*".



## modifyResourceComment

Modifies a resource comment. Use [getResources](#) to retrieve a list of resource IDs.

### Required Arguments

resourceId

**Description:** A unique number that identifies each resource.

commentId

**Description:** A unique key that identifies a comment.

text

**Description:** The comment text.

### Optional Arguments

None

### Syntax

```
cmtool modifyResourceComment <resourceId> <commentId> <text>
```

### Example

```
cmtool modifyResourceComment 1 1015 "new xxx"
```

Changes comment 1015 for resource 1.

## setAgentDebug

Sets the agent debug level (see [getAgentStatus](#)). This command sends a message to the agent(s) in real time; therefore, the agents must be up and connected to the Cluster Manager to have any effect.

### Required Arguments

level

**Description:** The debug level value. Can be:

all	registry
commands	requests
environment	state
fileinfo	test
log	usage
other	nothing
profile	

### Optional Arguments

agentId

**Description:** Unique, internal number that can change; assigned by the Cluster Manager.

agentName

**Description:** Name defined by the host where the agent resides [numbers and/or letters].

status

**Description:** Can be 1 or 0. Choose active or inactive agents only.

buildId

**Description:** Further restricts the returned agents to those running a specific build ID.

enabled

**Description:** Can be 1 or 0. Choose enabled or disabled agents only.

agents

**Description:** Specifies individual agents based on their host name and listening port using this format: <host>[:<port>[:<agentKey>]]

### Result Tags

agentName

**Description:** The name of the configured agent.

result

**Description:** The configuration result.

### Syntax

```
cmtool setAgentDebug <level> [optionals...]
```

### Example

```
cmtool setAgentDebug profile --agentName SOLAgent-4
```

Sets SOLAgent-4's debug level to "profile".

## Build Management

This section describes build management-related requests.

**Note:** All database examples provided in this guide are specific to MySQL. If you use a different database, use syntax that is appropriate for your respective database.

### createBuildClass

Creates a build class.

#### Required Arguments

buildClassName

**Description:** Name for the build class.

#### Optional Arguments

tagDefinition

**Description:** Format string that defines the resultant build name. The default is default\_%GC%\_%DATE%. This string generally consists of a generic build name appended with build-specific data that you construct from the following variables:

GC—Globally unique number (Global Counter)

LC—Number unique to the build class (Local Counter; the build serial number within the class)

`BUILD_CLASS`—User-defined build class name

`BUILD_CLASS_ID`—System-generated number that the Cluster Manager uses to identify each class

`USER_NAME`—Name of the user who invoked eMake

`MACHINE_NAME`—Name of the machine where eMake was invoked

`USER_BUILD_LABEL`—Label specified at the eMake command line. For example, `--emake-build-label=my_build`

`BUILD_OS_ID`—Operating system ID under which the build was invoked (0 = undefined, 1 = Windows, 2 = Solaris, and 3 = Linux)

`DATE`—Build start date and time using variables `Y`, `y`, `m`, `d`, `H`, `M`, and `S` (for example, 2005-01-18 10:14:32 is 20050118101432)

`Y`—Year at build start time (YYYY)

`y`—Year at build start time (YY)

`m`—Sequential month number at build start time (1-12)

`d`—Sequential day of month at build start time (1-31)

`H`—Hour of the day at build start time (0-23)

`M`—Minutes at build start time (0-59)

`S`—Seconds at build start time (0-60)

`a`—Abbreviated day of week at build start time (WED)

`A`—Full name day of week at build start time (Wednesday)

`b`—Abbreviated month name at build start time (AUG)

`B`—Full month name at build start time (August)

`c`—Build start date and time using the variables `A`, `B`, `d`, `H`, `M`, `S`, and `Y` (for example, 2005-01-18 10:14:32 means 18/01/05 10:14:32)

For information about constructing tag definitions, see the “Tag Definitions” section in Chapter 4, *Additional Electric Make Settings and Features*, of the *ElectricAccelerator Electric Make User Guide* at [http://docs.electric-cloud.com/accelerator\\_doc/AcceleratorIndex.html](http://docs.electric-cloud.com/accelerator_doc/AcceleratorIndex.html).

`annotationLevels`

**Description:** Comma-separated list of values that indicates which levels of information to include in the annotation file. The possible values are `basic`, `env`, `history`, `file`, `lookup`, `waiting`, or `registry` (Windows only). An annotation file is not created until you specify at least one annotation level.

Basic annotation includes annotation for the JobCache feature. (JobCache is an add-on option. It is available only on Linux and Solaris platforms and requires separately-purchased licensing. For more information about JobCache, see the *ElectricAccelerator Electric Make User Guide* at [http://docs.electric-cloud.com/accelerator\\_doc/AcceleratorIndex.html](http://docs.electric-cloud.com/accelerator_doc/AcceleratorIndex.html).)

`maxAgents`

**Description:** Maximum number of agents that can be assigned to this build. The default is 64.

`minAgents`

**Description:** Minimum number of agents required for this build to run. The default is 2.

`platform`

**Description:** OS being used or supported. The possible values are Windows, Linux, or Solaris. If an OS is specified for a build class, builds from other operating systems cannot affiliate themselves with this class. The default is that no platforms are specified.

priority

**Description:** Priority for builds in this class. You can use one of three levels of priority: high, normal, and low. The default is 120 (middle of the normal priority range). The priority can be adjusted up or down by 1-10 to “boost” the priority to give certain classes preference over other builds of the same priority level. Higher boost values mean greater preference.

The value must be a number in one of the following three ranges:

- 230 to 210 (high priority range). 220 is high priority with no boost
- 130 to 110 (normal priority range). 120 is normal priority with no boost
- 30 to 10 (low priority range). 20 is low priority with no boost

**Description:**

annoUpload

**Description:** Specifies whether to upload the annotation file to the Cluster Manager. The possible values are Y, 1, or true (upload) or N, 0, or false (do not upload). The default is N.

jobcacheAllowed

**Description:** Specifies whether the JobCache feature is allowed for this build class. The possible values are Y, 1, or true (allow) or N, 0, or false (do not allow). The default is N, except for the default build class and for build classes that exist when you upgrade to Accelerator 8.0. (JobCache is an add-on option. It is available only on Linux and Solaris platforms and requires separately-purchased licensing. For more information about JobCache, see the *ElectricAccelerator Electric Make User Guide*.)

resourceRequest

**Description:** Name of an existing resource. This requests a particular type of agent from the resource manager.

## Syntax

```
cmtool createBuildClass <buildClassName> [optionals...]
```

## Example

```
cmtool createBuildClass batch --minAgents 5 --maxAgents 12 --priority 30 --resourceRequest blades
```

Creates a build class named batch that requires a minimum of 5 agents and a maximum of 12 agents. The priority is relatively low, and the requested resource is named blades.

## createBuildClassComment

Creates a new build class comment.

### Required Arguments

buildClassId

**Description:** A unique number assigned by the Cluster Manager for each build class. Use [getBuildClasses](#) to retrieve a list of build class IDs.

text

**Description:** The comment text.

#### Optional Arguments

None

#### Syntax

```
cmtool createBuildClassComment <buildClassId> <text>
```

#### Example

```
cmtool createBuildClassComment 7 "This build class is for QA builds."
```

Creates a comment for build class 7.

## createBuildComment

Creates a new build comment.

#### Required Arguments

buildId

**Description:** A unique number assigned by the Cluster Manager for each build. Use [getBuilds](#) to retrieve a list of build IDs.

text

**Description:** The comment text.

#### Optional Arguments

None

#### Syntax

```
cmtool createBuildComment <buildId> <text>
```

#### Example

```
cmtool createBuildComment 1044 "This is our gold build for release 7.0"
```

Creates a comment for build 1044.

## deleteBuild

Deletes a build, including all dependent records.

#### Required Arguments

buildId

**Description:** A unique number assigned by the Cluster Manager for each build. Use [getBuilds](#) to retrieve a list of build IDs.

#### Optional Arguments

None

**Syntax**

```
cmtool deleteBuild <buildId>
```

**Example**

```
cmtool deleteBuild 1037
```

Deletes build 1037.

## deleteBuildClass

Deletes a build class, including all dependent records.

**Required Arguments**

```
buildClassId
```

**Description:** A unique number assigned by the Cluster Manager for each build class. Use [getBuildClasses](#) to retrieve a list of build class IDs.

**Optional Arguments**

None

**Syntax**

```
cmtool deleteBuildClass <buildClassId>
```

**Example**

```
cmtool deleteBuildClass 7
```

Deletes build class 7.

## deleteBuildClasses

Deletes a set of build classes, including all dependent records.

**Required Arguments**

None

**Optional Arguments**

**Note:** If no filter is provided, all build classes (except the default) will be deleted.

```
filter
```

**Description:** A SQL query used to limit the result set. See the possible values below. For a list of possible SQL values, see the [getBuildClasses](#) command.

**Syntax**

```
cmtool deleteBuildClasses [optionals...]
```

**Example**

```
cmtool deleteBuildClasses --filter "max_agents >20"
```

Deletes all build classes with more than 20 maximum agents.

## deleteBuildClassComment

Deletes a build class comment.

### Required Arguments

`buildClassId`

**Description:** A unique number assigned by the Cluster Manager for each build class.

`commentId`

**Description:** The unique key that identifies a comment.

### Optional Arguments

None

### Syntax

```
cmtool deleteBuildClassComment <buildClassId> <commentId>
```

### Example

```
cmtool deleteBuildClassComment 6 1018
```

Deletes comment 1018 for build class 6.

## deleteBuildComment

Deletes a build comment.

### Required Arguments

`buildId`

**Description:** A unique number assigned by the Cluster Manager for each build.

`commentId`

**Description:** The unique key that identifies a comment. Use [getBuildComments](#) to retrieve a list of comment IDs.

### Optional Arguments

None

### Syntax

```
cmtool deleteBuildComment <buildId> <commentId>
```

### Example

```
cmtool deleteBuildComment 1037 1019
```

Deletes build comment 1019 for build 1037.

## deleteBuilds

Deletes a set of builds, including all dependent records.

It is important to remove build logs periodically so they do not fill up the Cluster Manager's available disk space. Uploaded annotation is also considered part of build logs, so remember to clean up build logs regularly if annotation is frequently uploaded to the Cluster Manager.

You can also manage build logs using the Cluster Manager web interface. Select the Builds tab, and then create and run a "Builds by Date" filter to display the set of builds that you want to remove. Click **Delete Filtered Builds** to remove the build logs from disk and from the database.

### Required Arguments

If no argument is provided, all builds will be deleted.

### Optional Arguments

`filter`

**Description:** SQL query used to limit the result set. For a list of possible SQL values, see the [getBuilds](#) command.

### Syntax

```
cmtool deleteBuilds [optionals...]
```

### Example

```
cmtool deleteBuilds --filter "start_time <date_sub(curdate( ), interval 20 day)"
```

Deletes all builds more than 20 days old.

**Note:** This example is valid for MySQL only. If you use a different database, use syntax that is appropriate for your respective database.

## getBuild

Finds a build with full detail by the build's ID number.

### Required Arguments

`buildId`

**Description:** A unique number assigned by the Cluster Manager for each build. Use [getBuilds](#) to retrieve a list of build IDs.

### Optional Arguments

None

### Result Tags

See [getBuilds](#) for descriptions.



allocatedAgents	ipAddress
buildClassId	jobCount
buildClassName	lastRequestTime
buildId	maxAgents
buildLogDir	minAgents
buildName	osUserName
commandLine	platform
conflicts	priority
cwd	resourceRequest
duration	result
effectiveAgentAlloc	requestedAgents
emakeVersion	startTime
historyExists	userLabel
historyFile	userName
hostName	waitTime

**Syntax**

```
cmtool getBuild <buildId>
```

**Example**

```
cmtool getBuild 1000
```

Retrieves build 1000.

**getBuilds**

Retrieves a list of builds.

**Required Arguments**

None

**Optional Arguments**

filter

**Description:** A SQL query used to limit the result set. See the possible values below.

**Note:** There is a syntax difference between MySQL and Oracle/MS SQL for enclosing criteria when using this argument for specific strings—for MySQL, use double quotes; for Oracle/MS SQL, use single quotes.

maxResults

**Description:** The maximum number of elements to run from a query.

firstResult

**Description:** The starting index for the query result set.

**Note:** This argument takes values beginning with 0. A negative value indicates a record starting from the end of the set, counting backwards, so -1 is the last record, -2 is the next to last, and so on.

order

**Description:** A SQL order by clause. Used to specify ordering for the query result set.

profile

**Description:** Can be details or info. This is the level of detail to return from a query; details gets all information and info gets a reduced information set. **Note:** You must set this argument to details in order to print fields that are part of the details category.

### Result Tags and SQL Query Names

allocatedAgents

**Description:** The number of currently assigned agents for this build.  
SQL query name for `--filter` and `--order`: N/A

availableResults

**Description:** This is a count of 'max' or 'first' results if `--maxResults` or `--firstResult` is specified.  
SQL query name for `--filter` and `--order`: N/A

buildClassId

**Description:** A unique number assigned by the Cluster Manager for each build class.  
SQL query name for `--filter` and `--order`: `build_class_id`

buildClassName

**Description:** A name assigned by the user for the build class.  
SQL query name for `--filter` and `--order`: `build_class_name`

buildId

**Description:** A unique number assigned by the Cluster Manager for each build.  
SQL query name for `--filter` and `--order`: `id`

buildLogDir

**Description:** The directory containing uploaded build logs.  
SQL query name for `--filter` and `--order`: N/A

buildName

**Description:** The build name that is the expanded build class tag.  
SQL query name for `--filter` and `--order`: `build_name`

commandLine

**Description:** The original command-line invocation of eMake.  
SQL query name for `--filter` and `--order`: `command_line`

conflicts

**Description:** The number of conflicts in the build.  
SQL query name for `--filter` and `--order`: `conflicts`

cwd

**Description:** The current working directory where eMake was invoked.  
SQL query name for `--filter` and `--order`: `cwd`

duration

**Description:** The number of milli-seconds the build has been running.  
**Note:** `duration` for running builds is always 0.  
SQL query name for `--filter` and `--order`: `duration`

effectiveAgentAlloc

**Description:** The effective agent allocation percentage. 100% means eMake had all the hosts it needed all the time, while a lesser percentage means eMake had the hosts it needed for that percent of time.

**Note:** The effectiveAgentAlloc for running builds is always 0.

SQL query name for `--filter` and `--order: effective_agent_alloc`

emakeVersion

**Description:** The eMake version used for this build.

SQL query name for `--filter` and `--order: emake_version`

historyExists

**Description:** True means the history file existed and was used by the build.

SQL query name for `--filter` and `--order: history_exists`

historyFile

**Description:** The name of the eMake history file.

SQL query name for `--filter` and `--order: history_file`

hostName

**Description:** The name of the machine where eMake was invoked.

SQL query name for `--filter` and `--order: host_name`

ipAddress

**Description:** The IP address of the machine where eMake was invoked.

SQL query name for `--filter` and `--order: ip_address`

jobCount

**Description:** The total number of jobs that ran for the build.

**Note:** `job_count` for running builds is always 0.

SQL query name for `--filter` and `--order: job_count`

lastRequestTime

**Description:** The last time eMake requested agents for this build.

SQL query name for `--filter` and `--order: N/A`

maxAgents

**Description:** The maximum number of agents to request for this build.

SQL query name for `--filter` and `--order: max_agents`

minAgents

**Description:** The minimum number of agents required for this build to run.

SQL query name for `--filter` and `--order: min_agents`

osUserName

**Description:** The OS-level name for the user who started eMake.

SQL query name for `--filter` and `--order: os_user_name`

platform

**Description:** The operating system being used/supported. If an OS is specified for a build class, builds from other operating systems cannot affiliate themselves with this class.

SQL query name for `--filter` and `--order: platform`

priority

**Description:** The build priority level. When assigning resources, an optional priority boost value can be selected to give a build class preference over other builds of the same priority level. Higher boost values correspond to greater preference.

SQL query name for `--filter` and `--order`: `priority`

`resourceRequest`

**Description:** A request to the resource manager for a particular type of agent.

SQL query name for `--filter` and `--order`: `resource_request`

`result`

**Description:** The build result code. -1 means the build is still running, 0-254 are actual exit codes, 256 means the build timed out, and 257 means the build was stopped.

SQL query name for `--filter` and `--order`: `result`

`requestedAgents`

**Description:** The number of agents eMake requested.

SQL query name for `--filter` and `--order`: `N/A`

`startTime`

**Description:** The time the build was started.

SQL query name for `--filter` and `--order`: `start_time`

`userLabel`

**Description:** The user-supplied label (via the eMake command-line), attached to the build.

SQL query name for `--filter` and `--order`: `user_label`

`userName`

**Description:** The unique name of the user.

SQL query name for `--filter` and `--order`: `user_name`

`waitTime`

**Description:** The number of seconds eMake was stalled because it had to wait for agents.

**Note:** `wait_time` for running builds is always 0.

SQL query name for `--filter` and `--order`: `wait_time`

## Syntax

```
cmtool getBuilds [optionals...]
```

## Example

```
cmtool getBuilds --output simple --fields "startTime,buildName,userId,duration" getBuilds --filter "duration >10000"
```

Returns the start time, build name, userid, and duration of all builds that ran more than 10 seconds.

## getBuildComments

Retrieves a list of related build comments.

### Required Arguments

`buildId`

**Description:** A unique number assigned by the Cluster Manager for each build. Use [getBuilds](#) to retrieve a list of build IDs.

### Optional Arguments

`commentId`

**Description:** The unique key that identifies a comment.

### Result Tags

`commentId`

**Description:** The unique key that identifies a comment.

`createTime`

**Description:** The time when the item was created.

`lastModifiedBy`

**Description:** The user who last modified the item.

`modifyTime`

**Description:** The time when the item was last modified.

`text`

**Description:** The text of the item.

### Syntax

```
cmtool getBuildComments <buildId> [optionals...]
```

### Example

```
cmtool getBuildComments 1000 --commentId 1039
```

Retrieves comment 1039 for build 1000.

## getBuildClass

Finds a build class with full detail by its ID.

### Required Arguments

`buildClassId`

**Description:** A unique number assigned by the Cluster Manager for each build class. Use [getBuildClasses](#) to retrieve a list of build class IDs.

### Optional Arguments

None

### Result Tags

See [getBuildClasses](#) for descriptions.

`annotationLevels`

`annoUpload`

`buildClassId`

`buildClassName`

```
defaultClass  
maxAgents  
minAgents  
notifyOnBuildEnd  
platform  
priority  
resourceRequest  
tagDefinition
```

**Syntax**

```
cmtool getBuildClass <buildClassId>
```

**Example**

```
cmtool getBuildClass 1
```

Retrieves build class 1.

## getBuildClasses

Retrieves a list of build classes with limited detail.

**Required Arguments**

None

**Optional Arguments**

filter

**Description:** A SQL query used to limit the result set. See the possible values below.

**Note:** There is a syntax difference between MySQL and Oracle/MS SQL for enclosing criteria when using this argument for specific strings—for MySQL, use double quotes; for Oracle/MS SQL, use single quotes.

maxResults

**Description:** The maximum number of elements to run from a query.

firstResult

**Description:** The starting index for the query result set.

**Note:** This argument takes values beginning with 0. A negative value indicates a record starting from the end of the set, counting backwards, so -1 is the last record, -2 is the next to last, and so on.

order

**Description:** SQL order by clause. Used to specify ordering for the query result set.

profile

**Description:** Can be details or info. This is the level of detail to return from a query; details gets all information and info gets a reduced information set.

**Result Tags and SQL Query Names**

annotationLevels

**Description:** Annotation choices to include in the annotation file. Possible values are basic, history, file, lookup, and waiting.

SQL query name for `--filter` and `--order: annotation_levels`

annoUpload

**Description:** If set to true, the annotation file is uploaded to Cluster Manager.  
SQL query name for `--filter` and `--order`: anno\_upload

availableResults

**Description:** This is a count of 'max' or 'first' results if `--maxResults` or `--firstResult` is specified.  
SQL query name for `--filter` and `--order`: N/A

buildClassId

**Description:** A unique number assigned by the Cluster Manager for each build class.  
SQL query name for `--filter` and `--order`: id

buildClassName

**Description:** A name assigned by the user for the build class.  
SQL query name for `--filter` and `--order`: build\_class\_name

defaultClass

**Description:** If set, this is the default build class and cannot be deleted.  
SQL query name for `--filter` and `--order`: default\_class

maxAgents

**Description:** The maximum number of agents to request for this build.  
SQL query name for `--filter` and `--order`: max\_agents

minAgents

**Description:** The minimum number of agents required for this build to run.  
SQL query name for `--filter` and `--order`: min\_agents

notifyOnBuildEnd

**Description:** If set to true, the currently logged-in user will receive an email when the build is finished.  
SQL query name for `--filter` and `--order`: notify\_on\_build\_end

platform

**Description:** The operating system being used/supported. If an OS is specified for a build class, builds from other operating systems cannot affiliate themselves with this class.  
SQL query name for `--filter` and `--order`: platform

priority

**Description:** The build priority level. When assigning resources, an optional priority boost value can be selected to give a build class preference over other builds of the same priority level. Higher boost values correspond to greater preference.  
SQL query name for `--filter` and `--order`: priority

resourceRequest

**Description:** A request to the resource manager for a particular type of agent.  
resource\_request

tagDefinition

**Description:** A format string that defines the resulting build name.  
SQL query name for `--filter` and `--order`: tag\_definition

## Syntax

```
cmtool getBuildClasses [optionals...]
```

**Example**

```
cmtool getBuildClasses --filter "min_agents <5"
```

Retrieves a list of build classes that require less than 5 agents.

## getBuildClassComments

Retrieves a list of related build class comments.

**Required Arguments**

buildClassId

**Description:** A unique number assigned by the Cluster Manager for each build class. You can use [getBuildClasses](#) to retrieve a list of build class IDs.

**Optional Arguments**

commentId

**Description:** The unique key that identifies a comment.

**Result Tags**

commentId

**Description:** The unique key that identifies a comment.

createTime

**Description:** The time when the item was created.

lastModifiedBy

**Description:** The user who last modified the item.

modifyTime

**Description:** The time when the item was last modified.

text

**Description:** The text of the item.

**Syntax**

```
cmtool getBuildComments <buildId> [optionals...]
```

**Example**

```
cmtool getBuildComments 1000 --commentId 1039
```

Retrieves comment 1039 for build 1000.

**Example**

```
cmtool getBuildClassComments 12
```

Retrieves all build class comments for build class 12.

## getBuildUserStats



Retrieves a list of user build statistics, grouped by user name, IP address, or host name.

### Required Arguments

`groupBy`

**Description:** Can be `hostName`, `ipAddress`, or `userName`.

### Optional Arguments

`filter`

**Description:** A SQL query used to limit the result set. See the possible values below.

**Note:** There is a syntax difference between MySQL and Oracle/MS SQL for enclosing criteria when using this argument for specific strings—for MySQL, use double quotes; for Oracle/MS SQL, use single quotes.

`order`

**Description:** A SQL order by clause. Used to specify ordering for the query result set.

### Result Tags and SQL Query Names

`duration`

**Description:** The total number of milli-seconds of all builds, filtered by the value specified in the `groupBy` argument.

SQL query name for `--filter` and `--order`: N/A duration

`entryName`

**Description:** The value specified in the `groupBy` argument. If `groupBy` is `"userName"`, the entry name is the user name.

SQL query name for `--filter` and `--order`: N/A

`numOfBuilds`

**Description:** The number of builds.

SQL query name for `--filter` and `--order`: N/A

`waitTime`

**Description:** The number of seconds eMake was stalled because it had to wait for agents.

SQL query name for `--filter` and `--order`: `wait_time`

`workload`

**Description:** The total number of seconds used by the agents for all of the filtered builds.

SQL query name for `--filter` and `--order`: `workload`

### Syntax

```
cmtool getBuildUserStats <groupBy> [optionals...]
```

### Example

```
cmtool getBuildUserStats hostName --filter "duration >30000" --order "waitTime desc, entryName asc"
```

Retrieves build user statistics for builds longer than 30 seconds, grouped by host name and ordered by wait time in a descending order and by entry name (in this case host name) in an ascending order.

## modifyBuild

Modifies a build.

### Required Arguments

`buildId`

**Description:** A unique number assigned by the Cluster Manager for each build.

`priority`

**Description:** Can be Low or Normal, but *not* High.

### Optional Arguments

None

### Syntax

```
cmtool modifyBuild <buildId> <priority>
```

### Example

```
cmtool modifyBuild 1137 20
```

Changes build 1137 to priority 20.

## modifyBuildClass

Modifies a build class.

### Required Arguments

`buildClassId`

**Description:** Unique number assigned by the Cluster Manager for the build class. You can use [getBuildClasses](#) to retrieve a list of build class IDs.

### Optional Arguments

`buildClassName`

**Description:** User-defined name of the build class.

`tagDefinition`

**Description:** Format string that defines the resultant build name. The default is `default_%GC%_%DATE%`. This string generally consists of a generic build name appended with build-specific data that you construct from the following variables:

GC—Globally unique number (Global Counter)

LC—Number unique to the build class (Local Counter; the build serial number within the class)

BUILD\_CLASS—User-defined build class name

BUILD\_CLASS\_ID—System-generated number that the Cluster Manager uses to identify each class

USER\_NAME—Name of the user who invoked eMake

MACHINE\_NAME—Name of the machine where eMake was invoked

USER\_BUILD\_LABEL—Label specified at the eMake command line. For example, `--emake-build-label=my_build`

`BUILD_OS_ID`—Operating system ID under which the build was invoked (0 = undefined, 1 = Windows, 2 = Solaris, and 3 = Linux)

`DATE`—Build start date and time using variables Y, y, m, d, H, M, and S (for example, 2005-01-18 10:14:32 is 20050118101432)

`Y`—Year at build start time (YYYY)

`y`—Year at build start time (YY)

`m`—Sequential month number at build start time (1-12)

`d`—Sequential day of month at build start time (1-31)

`H`—Hour of the day at build start time (0-23)

`M`—Minutes at build start time (0-59)

`S`—Seconds at build start time (0-60)

`a`—Abbreviated day of week at build start time (WED)

`A`—Full name day of week at build start time (Wednesday)

`b`—Abbreviated month name at build start time (AUG)

`B`—Full month name at build start time (August)

`c`—Build start date and time using the variables A, B, d, H, M, S, and Y (for example, 2005-01-18 10:14:32 means 18/01/05 10:14:32)

For information about constructing tag definitions, see the “Tag Definitions” section in Chapter 4, *Additional Electric Make Settings and Features*, of the *ElectricAccelerator Electric Make User Guide*.

`annotationLevels`

**Description:** Comma-separated list of values that indicates which levels of information to include in the annotation file. The possible values are basic, env, history, file, lookup, waiting, or registry (Windows only). An annotation file is not created until you specify at least one annotation level.

Basic annotation includes annotation for the JobCache feature. (JobCache is an add-on option. It is available only on Linux and Solaris platforms and requires separately-purchased licensing. For more information about JobCache, see the *ElectricAccelerator Electric Make User Guide*.)

`maxAgents`

**Description:** Maximum number of agents that can be assigned to this build. The default is 64.

`minAgents`

**Description:** Minimum number of agents required for this build to run. The default is 2.

`platform`

**Description:** OS being used or supported. The possible values are Windows, Linux, or Solaris. If an OS is specified for a build class, builds from other operating systems cannot affiliate themselves with this class. The default is that no platforms are specified.

`priority`

**Description:** Priority for builds in this class. You can use one of three levels of priority: high, normal, and low. The default is 120 (middle of the normal priority range). The priority can be adjusted up or down by 1-10 to “boost” the priority to give certain classes preference over other builds of the same priority level. Higher boost values mean greater preference.

The value must be a number in one of the following three ranges:

- 230 to 210 (high priority range). 220 is high priority with no boost
- 130 to 110 (normal priority range). 120 is normal priority with no boost
- 30 to 10 (low priority range). 20 is low priority with no boost

annoUpload

**Description:** Specifies whether to upload the annotation file to the Cluster Manager. The possible values are Y, 1, or true (upload) or N, 0, or false (do not upload). The default is N.

jobcacheAllowed

**Description:** Specifies whether the JobCache feature is allowed for this build class. The possible values are Y, 1, or true (allow) or N, 0, or false (do not allow). The default is N, except for the default build class and for build classes that exist when you upgrade to Accelerator 8.0. (JobCache is an add-on option. It is available only on Linux and Solaris platforms and requires separately-purchased licensing. For more information about JobCache, see the *ElectricAccelerator Electric Make User Guide*.)

resourceRequest

**Description:** Name of an existing resource. This requests a particular type of agent from the resource manager.

### Syntax

```
cmtool modifyBuildClass <buildClassId> [optionals...]
```

### Example

```
cmtool modifyBuildClass 1 --annoUpload true
```

Changes build class 1 to upload annotation files.

## modifyBuildComment

Modifies a build comment.

### Required Arguments

buildId

**Description:** A unique number assigned by the Cluster Manager for each build.

commentId

**Description:** The unique key that identifies a comment. Use [getBuildComments](#) to retrieve a list of comment IDs.

text

**Description:** The text of the item.

### Optional Arguments

None

### Syntax

```
cmtool modifyBuildComment <buildId> <commentId> <text>
```

### Example

```
cmtool modifyBuildComment 16975 1137 "This is not a usable build"
```

## setDatabaseConfiguration

Modifies database configuration settings.

### Required Arguments

databaseName

**Description:** The database instance name.

databaseType

**Description:** The database type. Can be mariadb, mysql, oracle, or sqlserver.

hostName

**Description:** Machine name where the database is installed.

port

**Description:** Database port number.

userName

**Description:** Unique name of the user that is used to access the database.

password

**Description:** Secret value used to identify an account for a particular user.

### Optional Arguments

None

### Syntax

```
cmtool setDatabaseConfiguration <databaseName> <databaseType> <hostName> <port> <userName> <password>
```

## stopBuild

Stops a running build. (This command has no effect on completed builds.)

### Required Arguments

**Note:** Use `getBuilds --filter "result <0"` to retrieve a list of running builds.

buildId

**Description:** A unique number assigned by the Cluster Manager for each build. Use [getBuilds](#) to retrieve a list of build IDs.

### Optional Arguments

None

### Syntax

```
cmtool stopBuild <buildId>
```

### Example

```
cmtool stopBuild 16937
```

## Cluster Management

This section describes cluster management-related requests.

**Note:** All database examples provided in this guide are specific to MySQL. If you use a different database, use syntax that is appropriate for your respective database.

### createServerComment

Creates a new server comment. Server comments are displayed on the Home page of the Cluster Manager machine.

#### Required Arguments

text

**Description:** The text of the comment.

#### Optional Arguments

None

#### Syntax

```
cmtool createServerComment <text>
```

#### Example

```
cmtool createServerComment "cluster needs more servers to handle production builds"
```

Creates the server comment "cluster needs more servers to handle production builds".

### deleteLicense

Deletes a license.

#### Required Arguments

productName

**Description:** The name of the license, which is ElectricAccelerator.

featureName

**Description:** Feature name of the license, which is Server.

#### Optional Arguments

None

#### Syntax

```
cmtool deleteLicense <productName> <featureName>
```

#### Example

```
cmtool deleteLicense ElectricAccelerator Server
```

Deletes the license stored in the server.

### deleteMessage

Deletes a specific message, including all dependent records. Messages are listed in the Cluster Manager interface Messages tab and generally are notifications about issues with agents or the Cluster Manager.

#### Required Arguments

`messageId`

**Description:** The numeric value that uniquely identifies each message.

#### Optional Arguments

None

#### Syntax

```
cmtool deleteMessage <messageId>
```

#### Example

```
cmtool deleteMessage 501
```

Deletes the message with ID 501.

## deleteMessages

Deletes a set of messages, including all dependent records.

#### Required Arguments

None

#### Optional Arguments

`filter`

**Description:** A SQL query used to limit the result set. For a list of possible SQL values, see the [getMessages](#) command.

#### Syntax

```
cmtool deleteMessages [optionals...]
```

#### Example

```
cmtool deleteMessages --filter "create_time <date_sub(curdate( ), interval 200 day)
"
```

Removes all messages more than 200 days old.

**Note:** This example is valid for MySQL only. If you use a different database, use syntax that is appropriate for your respective database.

## deleteServerComment

Deletes a server comment.

#### Required Arguments

`commentId`

**Description:** The unique key that identifies a comment.

**Optional Arguments**

None

**Syntax**

```
cmtool deleteServerComment <commentId>
```

**Example**

```
cmtool deleteServerComment 1396
```

Deletes the server comment with ID 1396.

## exportData

Exports Cluster Manager data to a file. This is a full database dump, which might take substantial time for a large database.

**Note:** Manual migration using the `exportData` and `importData` commands is recommended only to replicate data between Cluster Manager instances running the same version of the Cluster Manager. For example, you could use it to make a backup dump and then restore it to a new instance of the Cluster Manager of the same version.

**Required Arguments**

`fileName`

**Description:** Target file name or path. If you use a file name, the destination is the current working directory of the Java process (`/opt/ecloud/i686_Linux` or `C:\ECloud\i686_win32` by default). If you use a path, the Cluster Manager Java user (`eacmuser`) must have execute and write access to that path.

**Optional Arguments**

None

**Syntax**

```
cmtool exportData <filename>
```

**Example**

```
cmtool exportData fileabc
```

## getLicense

Retrieves information for one license.

**Required Arguments**

`productName`

**Description:** The name of the license, which is `ElectricAccelerator`.

`featureName`

**Description:** The name of the feature, which is `Server`.

**Optional Arguments**

None



**Syntax**

```
cmtool getLicense <productName> <featureName>
```

**Example**

```
cmtool getLicense ElectricAccelerator Server
```

## getLicenses

Retrieves all license data.

**Required Arguments**

None

**Optional Arguments**

None

**Syntax**

```
cmtool getLicenses
```

**Example**

```
cmtool getLicenses
```

## getMessage

Retrieves a particular message.

**Required Arguments**

```
messageId
```

**Description:** The numeric value that uniquely identifies each message.

**Optional Arguments**

None

**Result Tags**

See [getMessages](#) for descriptions.

```
agentId  
agentName  
buildId  
buildName  
createTime  
messageId  
severity  
text
```

**Syntax**

```
cmtool getMessage <messageId>
```

**Example**

```
cmtool getMessage 47
```

## getMessages

Retrieves a list of messages

### Required Arguments

None

### Optional Arguments

`filter`

**Description:** A SQL query used to limit the result set. See the possible values below.

**Note:** There is a syntax difference between MySQL and Oracle/MS SQL for enclosing criteria when using this argument for specific strings—for MySQL, use double quotes; for Oracle/MS SQL, use single quotes.

`maxResults`

**Description:** The maximum number of elements to return from a query.

`firstResult`

**Description:** The starting index for the query result set.

**Note:** This argument takes values beginning with 0. A negative value indicates a record starting from the end of the set, counting backwards, so -1 is the last record, -2 is the next to last, and so on.

`order`

**Description:** A SQL order by clause. Used to specify ordering for the query result set.

`profile`

**Description:** Can be details or info. This is the level of detail to return from a query; details gets all information and info gets a reduced information set.

### Result Tags and SQL Query Names

`agentId`

**Description:** A unique, internal number assigned to each agent by the Cluster Manager; this number can change.

SQL query name for `--filter` and `--order`: N/A

`agentName`

**Description:** A name defined by the host where the agent resides [numbers and/or letters].

SQL query name for `--filter` and `--order`: `agent_name`

`buildId`

**Description:** A unique number assigned by the Cluster Manager for each build.

SQL query name for `--filter` and `--order`: `build_id`

`buildName`

**Description:** The build name that is the expanded build class tag.

SQL query name for `--filter` and `--order`: N/A

`createTime`

**Description:** The time when the item was created.

SQL query name for `--filter` and `--order`: `create_time`

messageId

**Description:** The numeric value that uniquely identifies each message.  
SQL query name for `--filter` and `--order: id`

severity

**Description:** The severity level of the event: Info, Warning, or Error. For `--filter` and `--order`, use the following numerical values:  
1 = Info  
2 = Warning  
3 = Error  
SQL query name for `--filter` and `--order: severity`

text

**Description:** The text of the item.  
SQL query name for `--filter` and `--order: text`

### Syntax

```
cmtool [optionals...]
```

### Example

```
cmtool --output csv --fields buildId,severity,text getMessages --filter "text like '%I/O%'"
```

Lists all messages in the Cluster Manager that contain the string 'I/O'.

## getResourceStats

Retrieves resource usage statistics.

### Required Arguments

None

### Optional Arguments

filter

**Description:** A SQL query used to limit the result set. See the possible values below.  
**Note:** There is a syntax difference between MySQL and Oracle/MS SQL for enclosing criteria when using this argument for specific strings—for MySQL, use double quotes; for Oracle/MS SQL, use single quotes.

maxResults

**Description:** The maximum number of elements to return from a query.

firstResult

**Description:** The starting index for the query result set.  
**Note:** `--firstResult` takes values beginning with 0. A negative value indicates a record starting from the end of the set, counting backwards, so -1 is the last record, -2 is the next to last, and so on.

order

**Description:** A SQL order by clause. Used to specify ordering for the query result set.

profile

**Description:** Can be details or info. This is the level of detail to return from a query; details gets all information and info gets a reduced information set.

### Result Tags and SQL Query Names

agentClusterShortage

**Description:** The difference between the maximum number of agents requested by all builds and the number of agents that were assigned.

SQL query name for `--filter` and `--order: agent_cluster_shortage`

agentDemand

**Description:** The total maximum number of requests for agents by all running builds.

SQL query name for `--filter` and `--order: agent_demand`

agentLicenseShortage

**Description:** The difference between the maximum request for agents by all builds and the number of agents the license allows.

SQL query name for `--filter` and `--order: agent_license_shortage`

agentsAvailable

**Description:** The total number of active agents in the cluster.

SQL query name for `--filter` and `--order: agents_available`

agentsInUse

**Description:** The total number of agents assigned to builds.

SQL query name for `--filter` and `--order: agents_in_use`

availableResults

**Description:** This is a count of 'max' or 'first' results if `--maxResults` or `--firstResult` is specified.

SQL query name for `--filter` and `--order: N/A`

buildsDuration

**Description:** The average amount of time the current builds have been running.

SQL query name for `--filter` and `--order: builds_duration`

buildsRunning

**Description:** Average number of simultaneous builds running during a specific time period.

SQL query name for `--filter` and `--order: builds_running`

createTime

**Description:** The time when the item was created.

SQL query name for `--filter` and `--order: create_time`

duration

**Description:** The number of milli-seconds the build has been running.

SQL query name for `--filter` and `--order: duration`

resourceName

**Description:** This name is used on the eMake parameter: `--emake-resource`, and can be specified in a build class. It is used in the `ea_resource` table and also matches the resource requirement string for eMake.

SQL query name for `--filter` and `--order: resource_name`

resourceStatId

**Description:** The resource ID number that uniquely identifies every resource.  
SQL query name for `--filter` and `--order:id`

### Syntax

```
cmtool getResourceStats [optionals...]
```

### Example

```
cmtool getResourceStats --maxResults 100 --order "id desc" --filter "resource_name=
'Cluster' "
```

Retrieves the 100 most current resource statistic records for the entire cluster.

## getServer

Retrieves server configuration.

### Required Arguments

None

### Optional Arguments

None

### Result Tags

`agentAllocationPolicy`

**Description:** Defined as either exclusive or shared.

`agentLockTimerSec`

**Description:** When jobs run beyond this number of seconds, the agent should be locked.

`badAgents`

**Description:** The number of enabled agents with a bad status.

`disabledAgents`

**Description:** The number of disabled agents.

`emailInterval`

**Description:** The number of minutes between email notifications.

`emailItemLimit`

**Description:** Maximum number of messages per email notification.

`goodAgents`

**Description:** The number of enabled agents with a good status.

`logDaysToKeep`

**Description:** The number of days to keep message log entries.

`lsfAvailable`

**Description:** True if LSF is available to the Cluster Manager.

`mailFrom`

**Description:** The value to use in the From header element.

mailPrefix

**Description:** The string used to prefix subject lines.

maxAgents

**Description:** The maximum number of agents to request for this build.

maxClockSkew

**Description:** The maximum clock skew (in seconds) allowed between the eMake client and agents in the cluster.

minAgents

**Description:** The minimum number of agents required for this build to run.

preemptionPolicy

**Description:** The allocation preemption policy.

priority

**Description:** The build priority level. When assigning resources, an optional priority boost value can be selected to give a build class preference over other builds of the same priority level. Higher boost values correspond to greater preference.

resourceManagerType

**Description:** The type of resource manager that Cluster Manager should employ.

resourceStatInterval

**Description:** In minutes, the interval to collect stats on resource usage.

resourceStatKeep

**Description:** The number of minutes of resource usage statistics to keep.

runningBuilds

**Description:** The number of incomplete builds in the system.

### Syntax

```
cmtool getServer
```

### Example

```
cmtool getServer
```

## getServerComments

Retrieves a list of related server comments.

### Required Arguments

None

### Optional Arguments

commentId

**Description:** The unique key that identifies a comment.

#### Result Tags

commentId

**Description:** The unique key that identifies a comment.

createTime

**Description:** The time when the item was created.

lastModifiedBy

**Description:** The user who last modified the item.

modifyTime

**Description:** The time when the item was last modified.

text

**Description:** The text of the item.

#### Syntax

```
cmtool getServerComments [optionals...]
```

#### Example

```
cmtool getServerComments
```

Returns all comments related to the server.

## getVersion

Retrieves server version information.

#### Required Arguments

None

#### Optional Arguments

None

#### Result Tags

label

**Description:** The Electric Cloud build label for the server.

protocolVersion

**Description:** The server protocol version.

schemaVersion

**Description:** The server database schema version.

version

**Description:** The string identifying a component version.

**Syntax**

```
cmtool getVersion
```

**Example**

```
cmtool getVersion
```

## importData

Imports Cluster Manager data from a file. This command imports a full database dump, which might take substantial time for a large database.

**Notes:**

- You must manually delete any old or unused agents from the agents list.
- You must update the license file after importing it, if it has expired.
- Manual migration using the `exportData` and `importData` commands is recommended only to replicate data between Cluster Manager instances running the same version of the Cluster Manager. For example, you could use it to make a backup dump and then restore it to a new instance of the Cluster Manager of the same version.

**Required Arguments**

```
fileName
```

**Description:** Name of the file to import. The file path is relative to the current working directory of the Java process (`/opt/ecloud/i686_Linux` or `C:\ECloud\i686_win32` by default).

**Optional Arguments**

None

**Syntax**

```
cmtool importData <filename>
```

**Example**

```
cmtool importData fileabc
```

## importLicenseData

Imports one or more licenses.

**Required Arguments**

```
licenseFile
```

**Description:** Name of the file containing the license with the path.

**Optional Arguments**

None

**Syntax**

```
cmtool importLicenseData <licenseFile>
```



**Example**

```
cmtool importLicenseData ./license.xml
```

## logMessage

Creates a custom message on the Cluster Manager Messages page.

**Required Arguments**

text

**Description:** Message text.

**Optional Arguments**

**Note:** If `--buildId` and `--agentName` are on the same line, the message is applied to the build and the agent name.

severity

**Description:** Can be Debug, Info, Warning, or Error. You can also use 0, 1, 2, or 3.

buildId

**Description:** The message applies to this specified build only.

agentName

**Description:** The message applies to this specified agent name only.

**Syntax**

```
cmtool logMessage <text> [optionals...]
```

**Example**

```
cmtool logMessage "some text"
```

## modifyServer

Modifies the server configuration.

**Required Arguments**

None

**Optional Arguments**

priority

**Description:** The default priority value is 120 (normal). 220 is high and 20 is low. Priority value can be adjusted up or down by 1-10 to “boost” the priority to give certain build classes preference over other builds of the same priority level. Higher boost values correspond to greater preference.

emailInterval

**Description:** The number of minutes between email notifications.

emailItemLimit

**Description:** The maximum number of messages per email notification.

agentAllocationPolicy

**Description:** Can be exclusive or shared. Exclusive means all agents on a specific machine are assigned to the same build. Shared means all agents on the same machine can be assigned to different builds. This policy requires that eMake client and agent machines have synchronized clocks. You must choose this policy if using Priority Pools.

preemptionPolicy

**Description:** The allocation preemption policy.

maxClockSkew

**Description:** The maximum clock skew (in seconds) allowed between the eMake client and agents in the cluster.

maxAgents

**Description:** The maximum number of agents to request for this build.

minAgents

**Description:** The minimum number of agents required for this build to run.

resourceManagerType

**Description:** Can be none, ea, lsf, cloud, or prioritypool. Define which resource manager Cluster Manager should employ.

mailFrom

**Description:** The value to use in the From header element.

mailPrefix

**Description:** The string used to prefix subject lines.

logDaysToKeep

**Description:** The number of days to keep message log entries.

resourceStatInterval

**Description:** In minute units, this is the interval to collect statistics on resource usage.

resourceStatKeep

**Description:** The number of days of Resource usage statistics to keep.

wideDeepAllocationPolicy

**Description:** Can be deep or wide. Deep means the agent allocation algorithm favors assigning more agents on the same host to a build. Wide means the algorithm favors assigning more agents from different hosts. If wide, be sure `--agentAllocationPolicy` is set to shared.

### Syntax

```
cmtool modifyServer [optionals...]
```

### Example

```
cmtool modifyServer --mailFrom "cm@ourhost.com" --mailPrefix "cm message:"
```

Changes the mail “from” and mail prefix values used for mail notifications sent by the server.

## modifyServerComment

Modifies a server comment.

### Required Arguments

`commentId`

**Description:** The unique key that identifies a comment.

`text`

**Description:** The comment text.

### Optional Arguments

None

### Syntax

```
cmtool modifyServerComment <commentId> <text>
```

### Example

```
cmtool modifyServerComment 1178 "Server is fine"
```

## shutdownServer

Stops the server.

**IMPORTANT:** Use with caution.

### Required Arguments

None

### Optional Arguments

`restart`

**Description:** Restart the server. Can be true or false.

### Syntax

```
cmtool shutdownServer [optionals...]
```

### Example

```
cmtool shutdownServer
```

## testAgents

Instructs the Cluster Manager to contact each active agent and update its status.

### Required Arguments

None

### Optional Arguments

`agentId`

**Description:** A unique, internal number that can change; assigned by the Cluster Manager.

agentName

**Description:** The name defined by the host where the agent resides [numbers and/or letters].

filter

**Description:** A SQL query used to limit the result set. For a list of possible SQL values, see the [getAgents](#) command

### Syntax

```
cmtool testAgents [optionals...]
```

### Example

```
cmtool testAgents --filter "agent_name like '%bl%'"
```

This command contacts all agents whose name contains 'bl' and updates their status.

## Reporting

This section describes reporting-related requests.

**Note:** All database examples provided in this guide are specific to MySQL. If you use a different database, use syntax that is appropriate for your respective database.

### createFilter

Creates a named filter for a specific table.

**Note:** Non-global filters are stored by user ID; therefore, the same name can be used by more than one user.

#### Required Arguments

tableName

**Description:** A short string that uniquely identifies the table being filtered. Possible table names are: ec\_agent, ec\_build, ec\_build\_class, ec\_filter, ec\_message, ec\_resource, ec\_resource\_stat.

filterName

**Description:** A short string that uniquely identifies the filter.

filterQuery

**Description:** A SQL order by clause for the associated table.

#### Optional Arguments

global

**Description:** Can be true or false. If true, this is a globally visible filter. This parameter is required for global filters.

order

**Description:** A SQL order by clause. Used to specify ordering for the query result set.

### Syntax

```
cmtool createFilter <tableName> <filterName> <filterQuery> [optionals...]
```

**Example**

```
cmtool createFilter ec_agents linuxAgents "'platform = 'linux'" --global true
```

Creates a global filter that selects Linux agents only.

**deleteFilter**

Deletes a named filter for a specific table.

**Required Arguments**

tableName

**Description:** A short string that uniquely identifies the table being filtered. Possible table names are: ec\_agent, ec\_build, ec\_build\_class, ec\_filter, ec\_message, ec\_resource, ec\_resource\_stat.

filterName

**Description:** A short string that uniquely identifies the filter.

**Optional Arguments**

global

**Description:** Can be true or false. If true, this is a globally visible filter. This parameter is required for global filters.

**Syntax**

```
cmtool deleteFilter <tableName> <filterName> [optionals...]
```

**Example**

```
cmtool deleteFilter ec_agents linuxAgents --global true
```

**getCurrentServerLoad**

Retrieves information about the current resource load.

**Required Arguments**

None

**Optional Arguments**

None

**Result Tags**

agentsAvailable

**Description:** The total number of active agents in the cluster.

agentClusterShortage

**Description:** The difference between the maximum number of agents requested by all builds and the number of agents that were assigned.

agentDemand

**Description:** The total maximum number of requests for agents by all running builds.

agentLicenseShortage

**Description:** The difference between the maximum request for agents by all builds and the number of agents the license allows.

agentsInUse

**Description:** The total number of agents assigned to builds.

buildsDuration

**Description:** The average amount of time the current builds have been running.

buildsRunning

**Description:** Average number of simultaneous builds running during a specific time period.

createTime

**Description:** The time when the item was created.

duration

**Description:** The number of milli-seconds the build has been running.

resourceName

**Description:** This name is used on the eMake parameter: `--emake-resource`, and can be specified in a build class. It is used in the `ea_resource` table and also matches the resource requirement string for eMake.

resourceStatId

**Description:** The resource ID number that uniquely identifies every resource.

### Example

```
cmtool getCurrentServerLoad
```

## getFilter

Retrieves a named filter for a specific table.

### Required Arguments

tableName

**Description:** A short string that uniquely identifies the table being filtered. Possible table names are: `ec_agent`, `ec_build`, `ec_build_class`, `ec_filter`, `ec_message`, `ec_resource`, `ec_resource_stat`.

filterName

**Description:** A short string that uniquely identifies the filter.

### Optional Arguments

global

**Description:** Can be true or false. If true, this is a globally visible filter. This parameter is required for global filters.

### Syntax

```
cmtool getFilter <tableName> <filterName> [optionals...]
```

**Example**

```
cmtool getFilter ec_agent agentFilter
```

**getFilters**

Retrieves a list of saved filters for the current user.

**Required Arguments**

None

**Optional Arguments**

`filter`

**Description:** The query to use to limit the result set. For a list of possible SQL values, see the [getAgents](#) command.

`maxResults`

**Description:** The maximum number of elements to return from a query.

`firstResult`

**Description:** The starting index for the query result set. The argument takes values beginning with 0. A negative value indicates a record starting from the end of the set, counting backwards, so -1 is the last record, -2 is the next to last, and so on.

`order`

**Description:** A SQL order by clause. Used to specify ordering for the query result set.

**Syntax**

```
cmtool getFilters [optionals...]
```

**Example**

```
cmtool getFilters --filter "table_name = 'ec_agent' && user_name is null"
```

Retrieves a list of all global filters for the agent table.

**modifyFilter**

Updates a named filter for a specific table.

**Required Arguments**

`tableName`

**Description:** A short string that uniquely identifies the table being filtered. Possible table names are: `ec_agent`, `ec_build`, `ec_build_class`, `ec_filter`, `ec_message`, `ec_resource`, `ec_resource_stat`.

`filterName`

**Description:** A short string that uniquely identifies the filter.

`filterQuery`

**Description:** A SQL order by clause for the associated table.

### Optional Arguments

global

**Description:** Can be true or false. If true, this is a globally visible filter. This parameter is required for global filters.

order

**Description:** A SQL order by clause. Used to specify ordering for the query result set.

### Syntax

```
cmtool modifyFilter <tableName> <filterName> <filterQuery> [optionals...]
```

### Example

```
cmtool modifyFilter ec_agent agentFilter "id 750" --order agent_name
```

## User Management

This section describes user management-related requests.

**Note:** All database examples provided in this guide are specific to MySQL. If you use a different database, use syntax that is appropriate for your respective database.

### addGroupMember

Adds a user name to the member list for a specific group.

#### Required Arguments

groupName

**Description:** The unique name of the group.

userName

**Description:** The unique name of the user.

#### Optional Arguments

None

#### Syntax

```
cmtool addGroupMember <groupName> <userName>
```

#### Example

```
cmtool addGroupMember DevGroupA ec123
```

Adds user 'ec123' to group DevGroupA.

### changeOwnUser

Modifies the settings for the currently logged-in user.

#### Required Arguments

userName

**Description:** The unique name of the user.



### Optional Arguments

fullUserName

**Description:** The real world name of the user.

email

**Description:** The associated user email address.

password

**Description:** The password for a particular user.

passwordFile

**Description:** The path to a password file. If `--password` is also specified, `--passwordFile` overrides its value in the command line.

### Syntax

```
cmtool <userName> [optionals...]
```

### Example

```
cmtool ec123 --fullUserName "Mary Smith"
```

## createGroup

Creates a new local group.

### Required Arguments

groupName

**Description:** The unique name of the group to create.

### Optional Arguments

None

### Syntax

```
cmtool createGroup <groupName>
```

### Example

```
cmtool createGroup DevGroupA
```

## createUser

Creates a new local user.

### Required Arguments

userName

**Description:** The unique name of the user.

password

**Description:** The password for a particular user.

### Optional Arguments

fullUserName

**Description:** The real world name of the user.

email

**Description:** The associated user email address.

passwordFile

**Description:** The path to a password file. If `--password` is also specified, `--passwordFile` overrides its value in the command line.

### Syntax

```
cmtool createUser <userName> <password> [optionals...]
```

### Example

```
cmtool createUser ec123 psword --fullUserName "Bob Smith" --email "ec123@ourhost.com"
```

Creates a new user named "ec123" whose real-world name is Bob Smith; with "psword" as his password.

**Note:** If you do not wish to expose passwords on the command line, you can omit the password from the example above. Press the Enter key after typing the command string (without the password) and you will be prompted for the password.

## deleteGroup

Deletes a local group.

### Required Arguments

groupName

**Description:** The unique name of the group.

### Optional Arguments

None

### Syntax

```
cmtool deleteGroup <groupName>
```

### Example

```
cmtool deleteGroup DevGroupA
```

Removes the 'DevGroupA' group from the Cluster Manager.

## deleteUser

Deletes a local user.

### Required Arguments

userName

**Description:** The unique name of the user.

**Optional Arguments**

None

**Syntax**

```
cmtool deleteUser <userName>
```

**Example**

```
cmtool deleteUser ec123
```

## getAccessEntries

Retrieves permissions for all users and groups that were granted server access.

**Required Arguments**

None

**Optional Arguments**

None

**Result Tags**

entityName

**Description:** A user or group name in an access entry.

permissions

**Description:** The list of permission flags for a particular entity.

**Example**

```
cmtool getAccessEntries
```

## getGroupMembers

Retrieves a list of users in a specific group.

**Required Arguments**

groupName

**Description:** The unique name of the group.

**Optional Arguments**

None

**Result Tags**

userName

**Description:** The unique name of the user.

**Example**

```
cmtool getGroupMembers
```

Retrieves a list of user name elements.

## getGroups

Finds all groups known to the server. If “local” is true, returns local groups only.

### Required Arguments

`userName`

**Description:** The unique name of the user.

### Optional Arguments

`local`

**Description:** Can be true or false. If true, returns local users only.

### Result Tags

`groupName`

**Description:** The unique name of the group.

`mutable`

**Description:** True if the associated user or group record is modifiable.

`providerName`

**Description:** The human-readable name configured for the directory provider of a specific user or group.

### Syntax

```
cmtool getGroups [optionals...]
```

### Example

```
cmtool getGroups
```

Returns a list of `groupInfo` elements.

## getEffectivePermissions

Retrieves the permissions for the currently logged-in user.

### Required Arguments

None

### Optional Arguments

None

### Result Tags

`permissions`

**Description:** The list of permission flags for a particular entity.

**Possible Results**

AgentsDelete	MaintenanceWrite
AgentsRead	MessageLogDelete
AgentsWrite	MessageLogRead
BuildsDelete	MessageLogWrite
BuildsRead	ReportsDelete
BuildsWrite	ReportsRead
ClassesDelete	ReportsWrite
ClassesRead	ResourcesDelete
ClassesWrite	ResourcesRead
EMakeImpersonate	ResourcesWrite
EMakeInvoke	ServerAccess
MaintenanceDelete	UserModify
MaintenanceRead	

**Example**

```
cmtool getEffectivePermissions
```

Retrieves the permissions for the currently logged-in user.

**getPermissions**

Retrieves permissions for a particular user or group.

**Required Arguments**

`principalType`

**Description:** Can be user or group.

`entityName`

**Description:** A user or group name in an access entry.

**Optional Arguments**

None

**Result Tags**

`permissions`

**Description:** The list of permission flags for a particular entity.

**Possible Results**

AgentsDelete	MaintenanceWrite
AgentsRead	MessageLogDelete
AgentsWrite	MessageLogRead
BuildsDelete	MessageLogWrite
BuildsRead	ReportsDelete
BuildsWrite	ReportsRead
ClassesDelete	ReportsWrite
ClassesRead	ResourcesDelete
ClassesWrite	ResourcesRead
EMakeImpersonate	ResourcesWrite
EMakeInvoke	ServerAccess
MaintenanceDelete	UserModify
MaintenanceRead	

**Syntax**

```
cmtool getPermissions <principalType> <entityName>
```

**Example**

```
cmtool getPermissions group DevGroupA
```

Retrieves permissions for group DevGroupA.

## getUser

Finds a specific user known to the server.

**Required Arguments**

userName

**Description:** The unique name of the user.

**Optional Arguments**

None

**Result Tags**

email

**Description:** The associated user email address.

fullUserName

**Description:** The real world name of the user.

groupName

**Description:** The unique name of the group.

mutable

**Description:** True if the associated user or group record is modifiable.

providerName

**Description:** The human-readable name configured for the directory provider of a specific user or group.

userName

**Description:** The unique name of the user.

**Syntax**

```
cmtool getUser <userName> [optionals...]
```

**Example**

```
cmtool getUser ec123
```

Retrieves the attributes for user ec123.

## getUsers

Finds all users known to the server. If “local” is true, returns local users only.

**Required Arguments**

None

**Optional Arguments**

```
pattern
```

**Description:** A wildcard pattern for a user name where “\*” matches any character or SQL “like” string. If LDAP is set up for getting users, the \* is the preferred wildcard, as % is not understood by LDAP (this limits the result set to records in the local database).

```
local
```

**Description:** Can be true or false. If true, returns local users only.

**Result Tags**

See [getUser](#) for descriptions.

```
email  
fullUserName  
mutable  
providerName  
userName
```

**Syntax**

```
cmtool getUsers [optionals...]
```

**Example**

```
cmtool getUsers --pattern ec*
```

Retrieves information on all user IDs that begin with ‘ec’.

## getUserSettings

Retrieves settings for the currently logged-in user.

**Required Arguments**

None

**Optional Arguments**

None

**Example**

```
cmtool getUserSettings
```

## login

Logs in to the client with the appropriate credentials and creates a session file in the users home directory, which allows subsequent calls to cmtool to connect to the Cluster Manager.

**Required Arguments**

userName

**Description:** The unique name of the user.

password

**Description:** The password for a particular user.

**Optional Arguments**

passwordFile

**Description:** The path to a password file. If `--password` is also specified, `--passwordFile` overrides its value in the command line.

**Result Tags**

sessionId

**Description:** This is a session "cookie."

**Syntax**

```
cmtool login <userName> <password> [optionals...]
```

**Example**

```
cmtool login ec123 bobs
```

Logs in a user named "ec123" whose password is "bobs".

**Note:** If you do not wish to expose passwords on the command line, you can omit the password from the example above. Press the Enter key after typing the command string (without the password) and you will be prompted for the password.

## logout

Logs out of the client session.

**Required Arguments**

None

**Optional Arguments**

None

## modifyGroup

Modifies a local group.



**Required Arguments**

groupName

**Description:** The unique name of the group.

**Optional Arguments**

newName

**Description:** The new group name.

**Syntax**

```
cmtool modifyGroup <groupName> [optionals...]
```

**Example**

```
cmtool modifyGroup DevGroupA --newName GroupDevA
```

## modifyUser

Modifies a local user.

**Required Arguments**

userName

**Description:** The unique name of the user.

**Optional Arguments**

fullUserName

**Description:** The real world name of the user.

email

**Description:** The associated user email address.

password

**Description:** The password for a particular user.

passwordFile

**Description:** The path to a password file. If `--password` is also specified, `--passwordFile` overrides its value in the command line.

**Syntax**

```
cmtool modifyUser <userName> [optionals...]
```

**Example**

```
cmtool modifyUser ec123 --fullUserName "Mary Smith"
```

## removeGroupMember

Deletes a user name from a specific group member list.

**Required Arguments**

groupName

**Description:** The unique name of the group.

userName

**Description:** The unique name of the user.

**Optional Arguments**

None

**Syntax**

```
cmtool removeGroupMember <groupName> <userName>
```

**Example**

```
cmtool removeGroupMember DevGroupA ec123
```

## setBuildEndNotification

Enables/disables notification when builds of this class end for the currently logged-in user.

**Required Arguments**

buildClassId

**Description:** A unique number assigned by the Cluster Manager for each build class. Use `getBuildClasses` to retrieve a list of build class IDs.

enabled

**Description:** Set this to true to enable notification and to false to disable it.

**Optional Arguments**

None

**Syntax**

```
cmtool setBuildEndNotification <buildClassId> <enabled>
```

**Example**

```
cmtool setBuildEndNotification 1 true
```

Enables build 'end notification' for build class 1.

## setPermissions

Creates or modifies permissions for a user or group. The permissions are a space-separated list of permission names.

**Required Arguments**

principalType

**Description:** Can be user or group.

entityName

**Description:** A user or group name in an access entry.

permissions

**Description:** The list of permission flags for a particular entity. See the available permissions flags below.

AgentsDelete	MaintenanceWrite
AgentsRead	MessageLogDelete
AgentsWrite	MessageLogRead
BuildsDelete	MessageLogWrite
BuildsRead	ReportsDelete
BuildsWrite	ReportsRead
ClassesDelete	ReportsWrite
ClassesRead	ResourcesDelete
ClassesWrite	ResourcesRead
EMakeImpersonate	ResourcesWrite
EMakeInvoke	ServerAccess
MaintenanceDelete	UserModify
MaintenanceRead	

### Optional Arguments

None

### Available Permission Flags

#### Syntax

```
cmtool setPermissions <principalType> <entityName> <permissions>
```

#### Example

```
cmtool setPermissions user ec123 "BuildsRead AgentsRead"
```

Restricts user ec123 to read-only privileges for builds and agents.

## setUserSettings

Updates settings for the currently logged-in user.

### Required Arguments

watchMessages

**Description:** Indicates whether you want to receive notifications when messages of the specified notification level arrive. Can be Y, N, y, n, yes, no, Yes, or No.

### Optional Arguments

notificationLevel

**Description:** Can be Info, Warning, or Error.

#### Syntax

```
cmtool setUserSettings <watchMessages> [optionals...]
```

**Example**

```
cmtool setUserSettings yes --notificationLevel Info
```

Sets the current user to receive notifications for 'Info' level messages.