

# Efficient Inference Methods

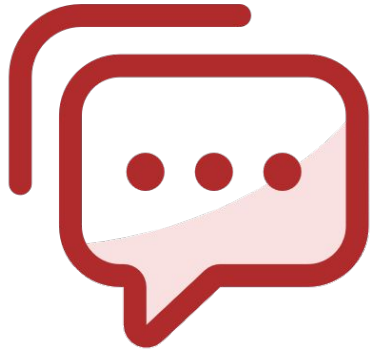
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## **Large Language Models: Methods and Applications**

Daphne Ippolito and Chenyan Xiong

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## Audience Q&A

① Start presenting to display the audience questions on this slide.

# Learning Objectives

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Learn the general concepts of efficient inference methods for LLM serving

Learn to build speculative decoding systems and potentially conduct research on model-based efficiency

Learn the basics of paged attention and flash attention

# Outline

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Overview

Model level efficiency: Speculative Decoding

Memory management efficiency: Paged Attention

System level optimization: Flash Attention

# Serving LLMs

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Serving large models live was costly and slow.

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- E.g. if one model instance require 8 A100 then it's \$10+ per hour

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- Even losing money per token sometimes
- Restricting to cloud-backed scenarios



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**Are we on a bubble bursting trajectory?**

Model gets larger → Cost per user more expensive → No one makes money (except Nvidia)  
→ VC gets impatient (or broke) → bubble burst



# Serving LLMs



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2mo •

Generative AI is becoming crazy cheap. The cost of LLM inference has come down by 100x over 2 years (~\$50 to \$0.50 per 1M tokens) and having an LLM listen to everything you say for the entire year costs about \$3.50.

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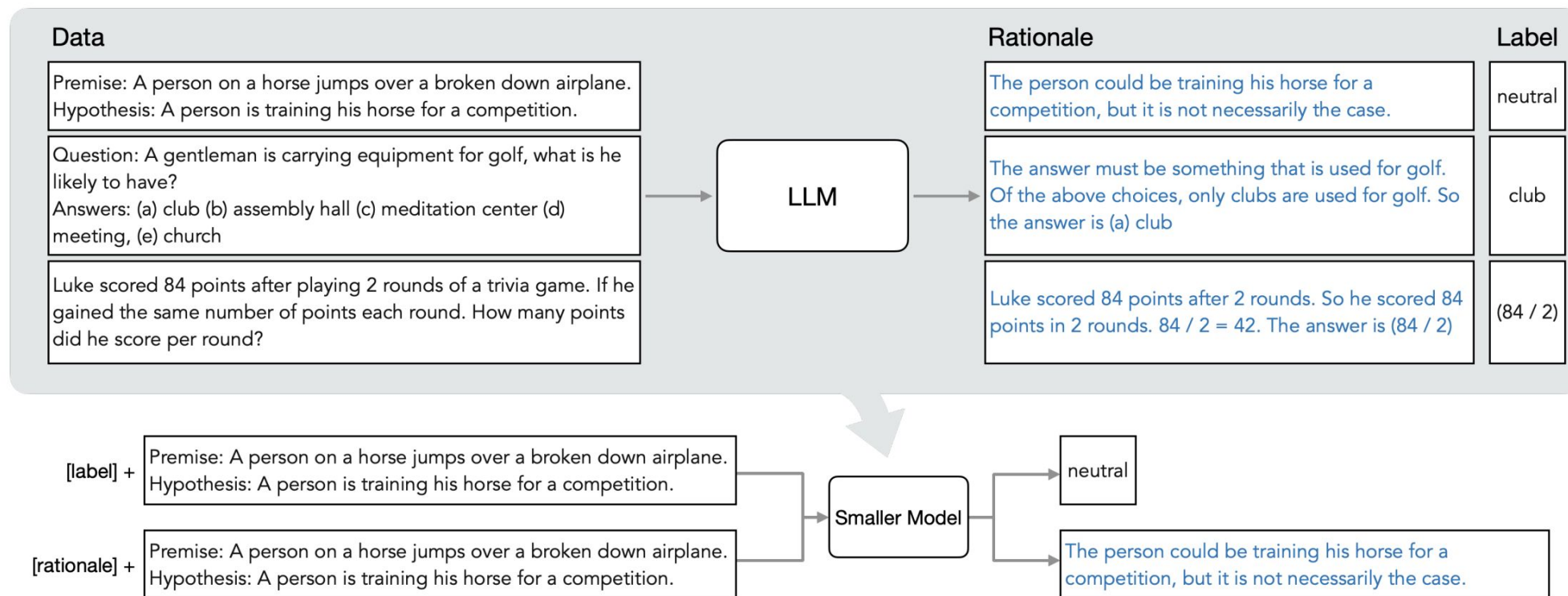
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**What got us here?**

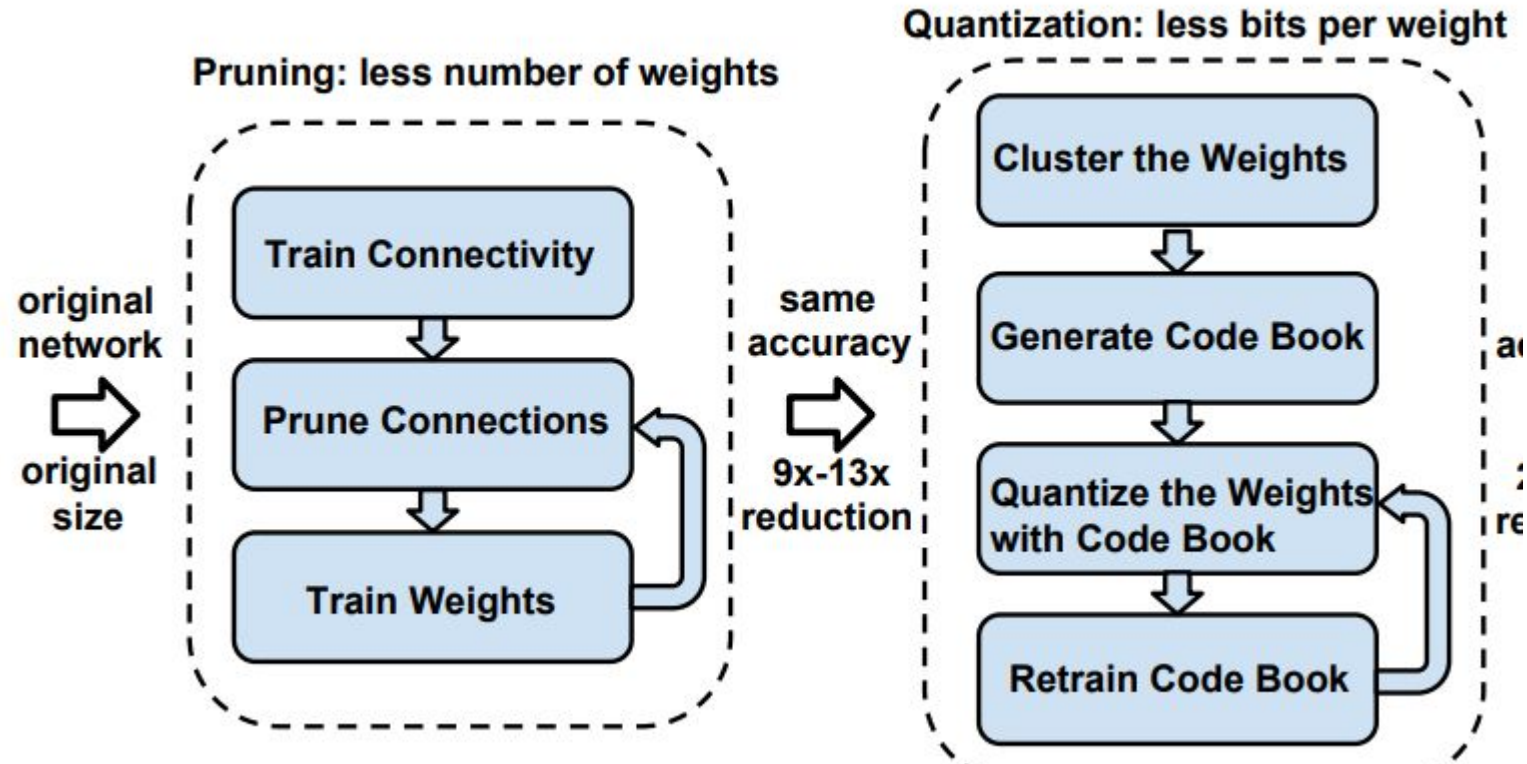
# Trading Capability for Efficiency

Distillation: train smaller student models from the big teacher



# Trading Capability for Efficiency

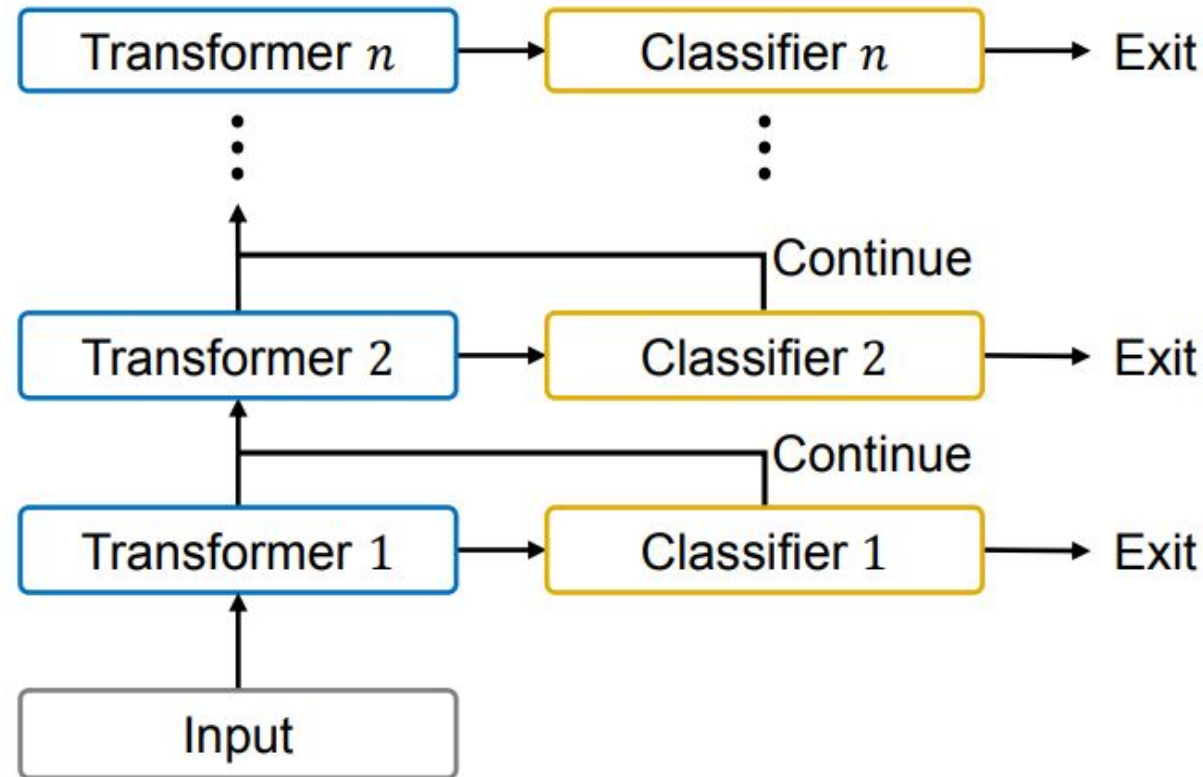
Pruning and Quantization: Delete and shrink parameters to cheaper formats



Pruning and Quantization of Neural Networks [2]

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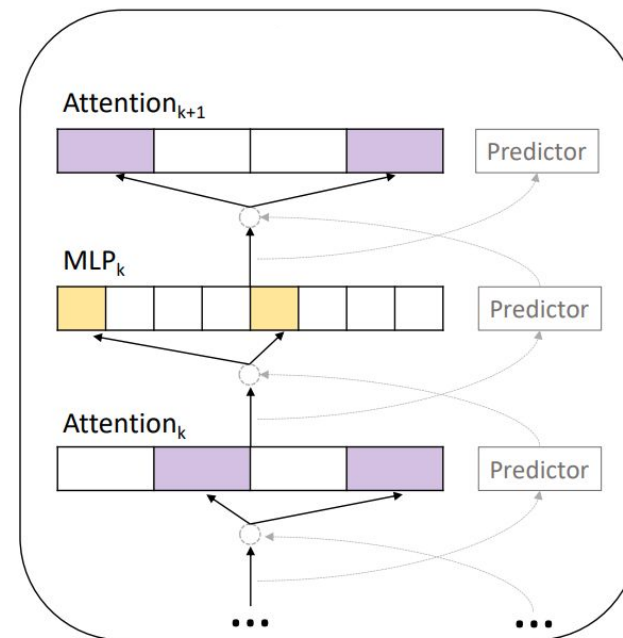
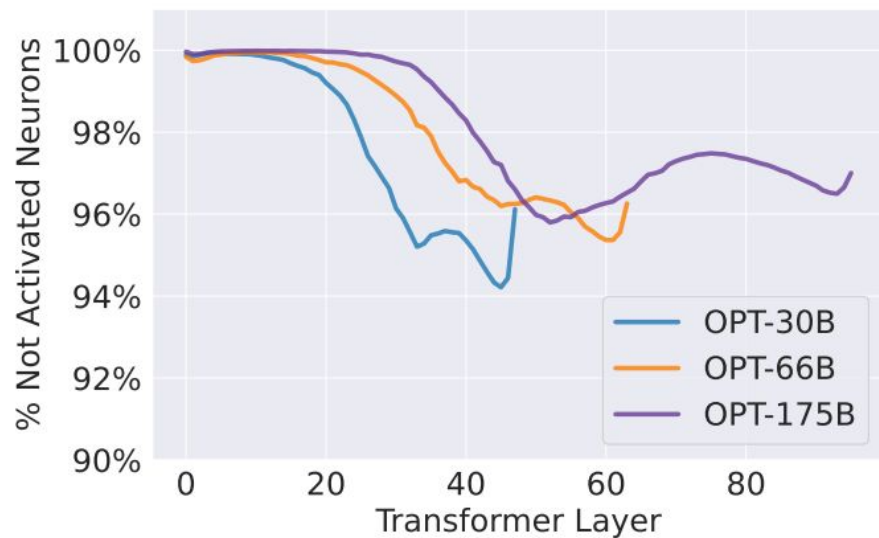
Early Exit: Skip some transformer layers or use earlier layer's predictions



Early Exit in Classification [3]

# Trading Capability for Efficiency

Sparsity: Skip certain neurons/blocks if predicted sparse likely



Early Exit in Classification [4]



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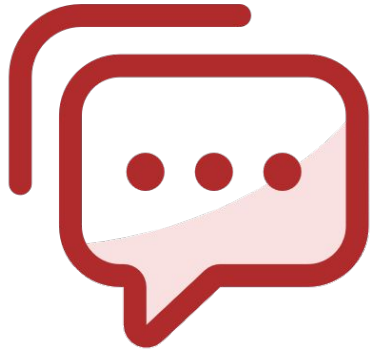
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Though on benchmarks the loss is small, but there is no guarantee in real world scenarios

- Zero-shot
- New usage
- Edge cases
- Complicated cases
- Etc....

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**Are there any “free” lunch?**

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## Observations:

- We have a lot of decent smaller models
- They likely mimic the large model's behavior
  - Same model family, Distilled, or sub model from the large model
- Though generation of a sequence is sequential, scoring the sequence is  $O(1)$

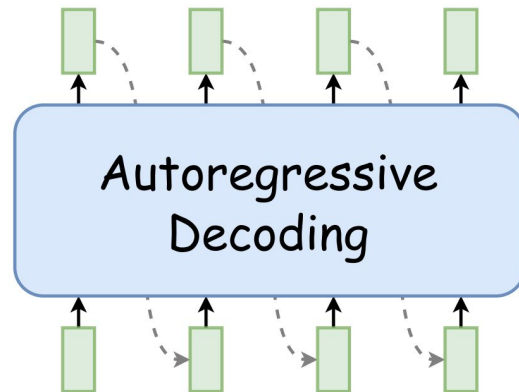
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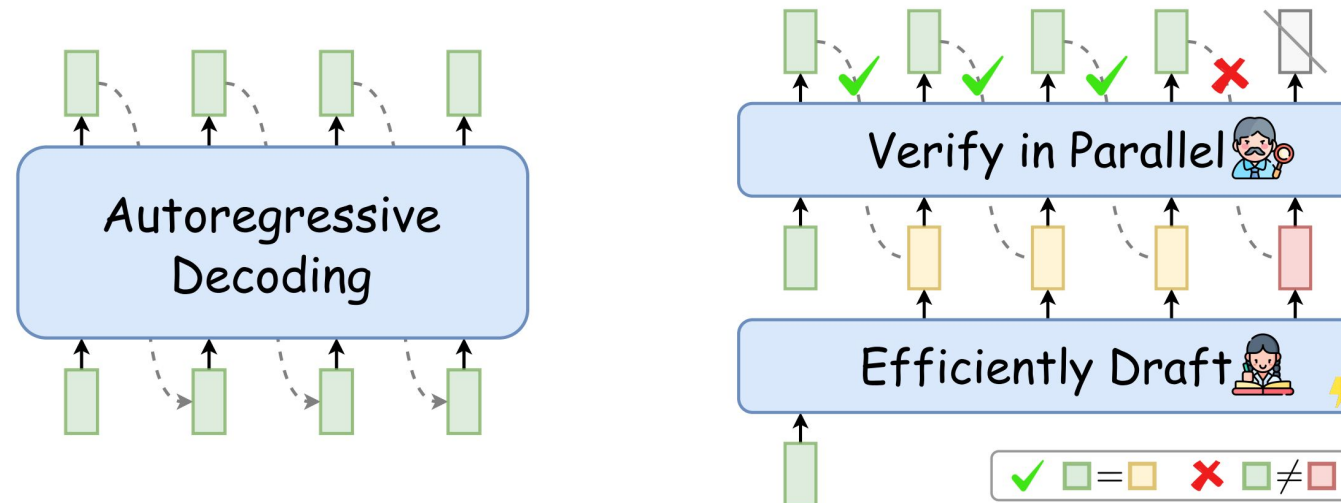


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Speculative Decoding with Smaller Models to Propose and Large Model to verify [5]

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---

• Rejection Sampling to Recover the Large Model's Distribution  $p(x)$  Using a Small Model  $q(x)$  [6]

1. Sample  $x \sim q(x)$
2. If  $q(x) < p(x)$ , keep  $x$ , finish
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**Algorithm 1** SpeculativeDecodingStep

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**Inputs:**  $M_p, M_q, prefix$ .

▷ Sample  $\gamma$  guesses  $x_1, \dots, x_\gamma$  from  $M_q$  autoregressively.

**for**  $i = 1$  **to**  $\gamma$  **do**

$q_i(x) \leftarrow M_q(prefix + [x_1, \dots, x_{i-1}])$

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▷ Run  $M_p$  in parallel.

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Worse case still breaks even

- Sampled one  $x$  with one run of  $p()$

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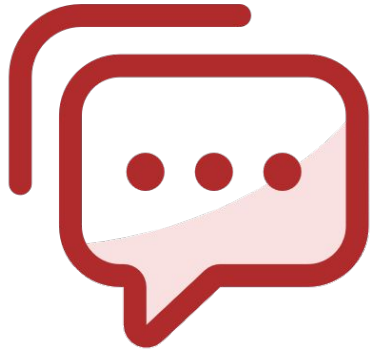
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[START] japan ' s benchmark ~~bond~~ n  
[START] japan ' s benchmark nikkei 22 ~~7~~ 5  
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Speculative Decoding with accepted drafts, rejected, and resampled tokens [6]

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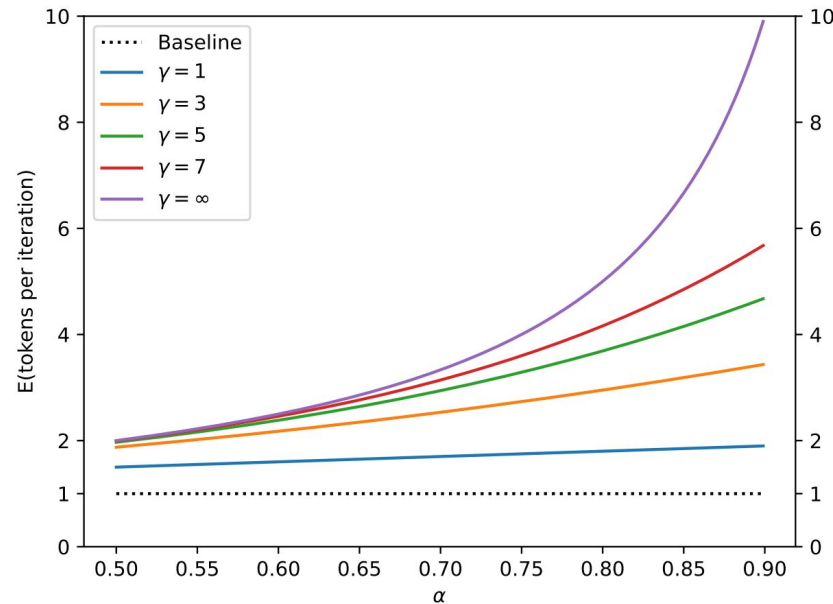


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# Speculative Decoding: Speed Up

- Two factors determining the speed up:
  - Acceptance rate  $\alpha$ : the expectation of a drafted token  $q(x_t|x_{<t})$  being accepted
    - Stronger and closer  $q \rightarrow$  better  $\alpha$

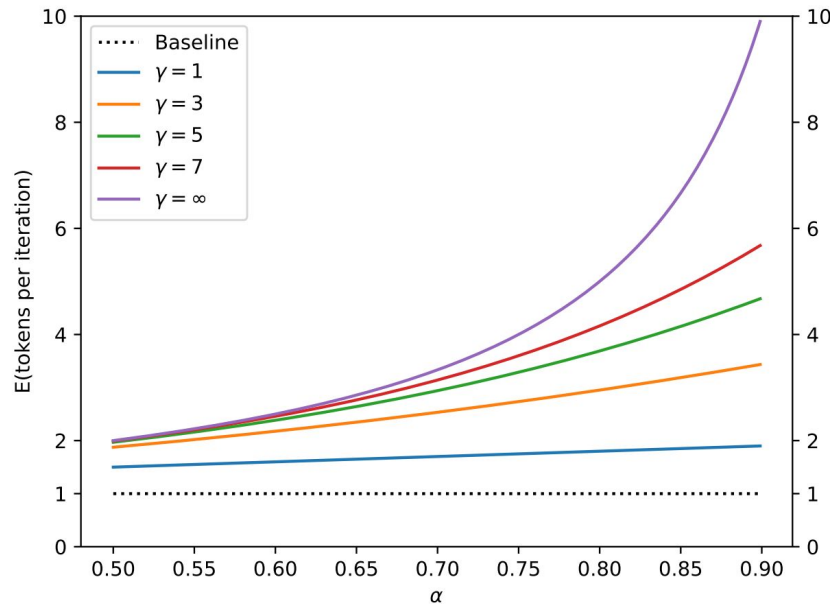


Expected Accepted Token Count with Different  $\alpha$  [6]



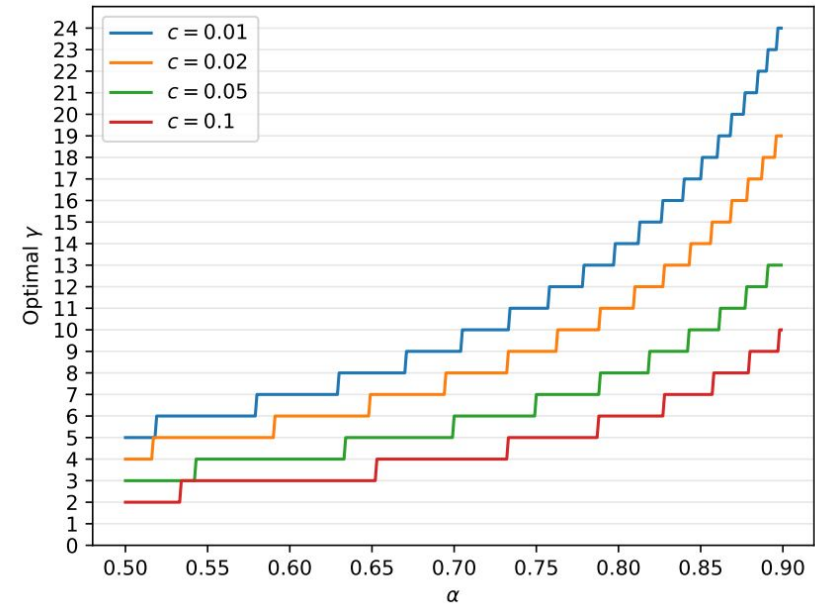
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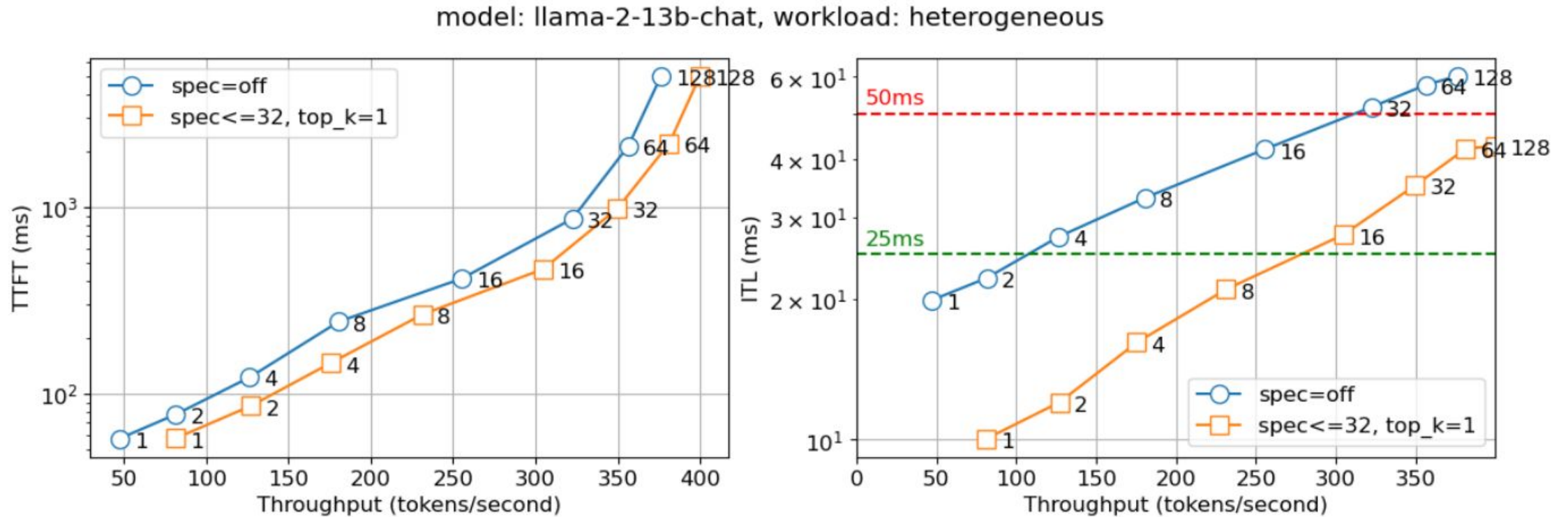
- Cost coefficient  $c$ : time required to run  $q$  over to run  $p$   $\frac{\text{cost}(q)}{\text{cost}(p)}$ 
  - Smaller  $q$  leads to better  $c$



Optimal Configuration for Different  $\alpha$  and  $c$  [6]

# Speculative Decoding: Performance

Performance gains while guaranteed exactness with rejection sampling



Speed improvement in time to first token (TTFT), inter token latency (ITL) and throughput [7]

# Speculative Decoding: Remarks

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A commonly deployed technology in various industry systems.

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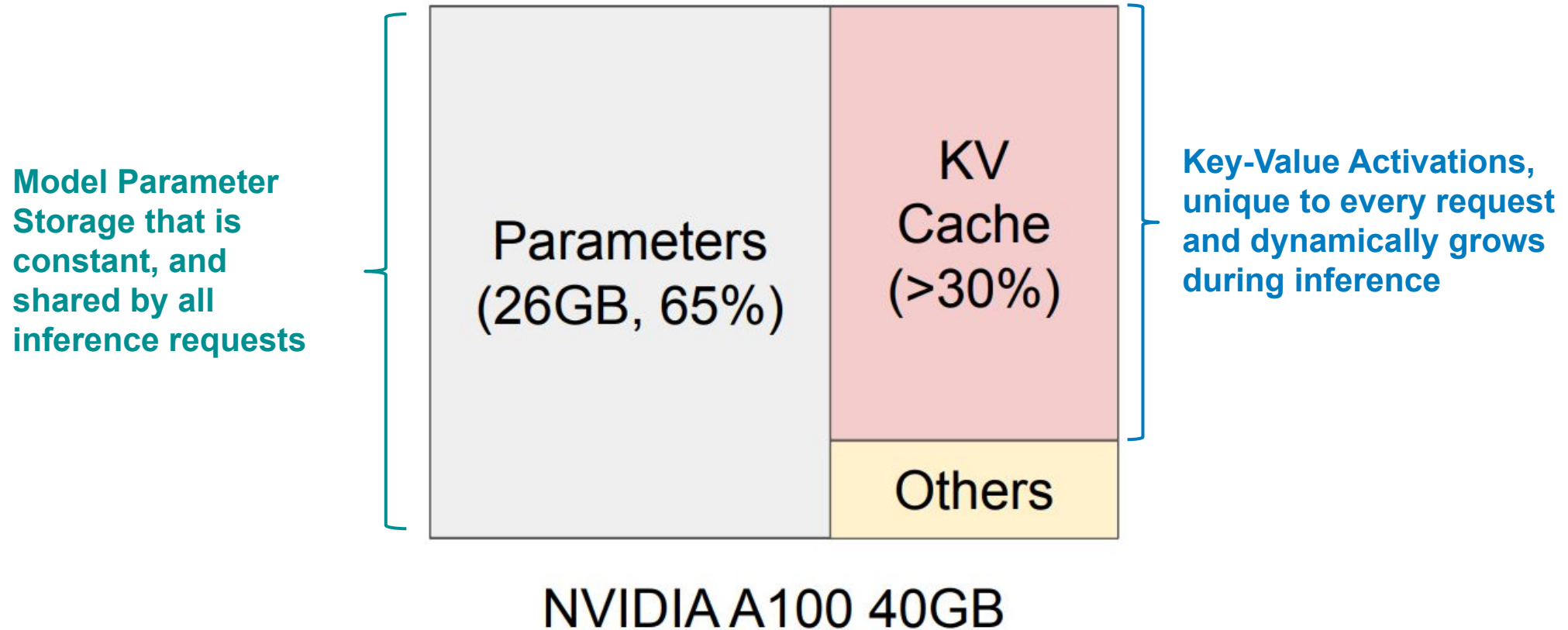
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Further ways to improve:

- Better acceptance rate while cheaper drafting model
  - Align drafting model better with target model
- Better infrastructure support
  - MLSys developments

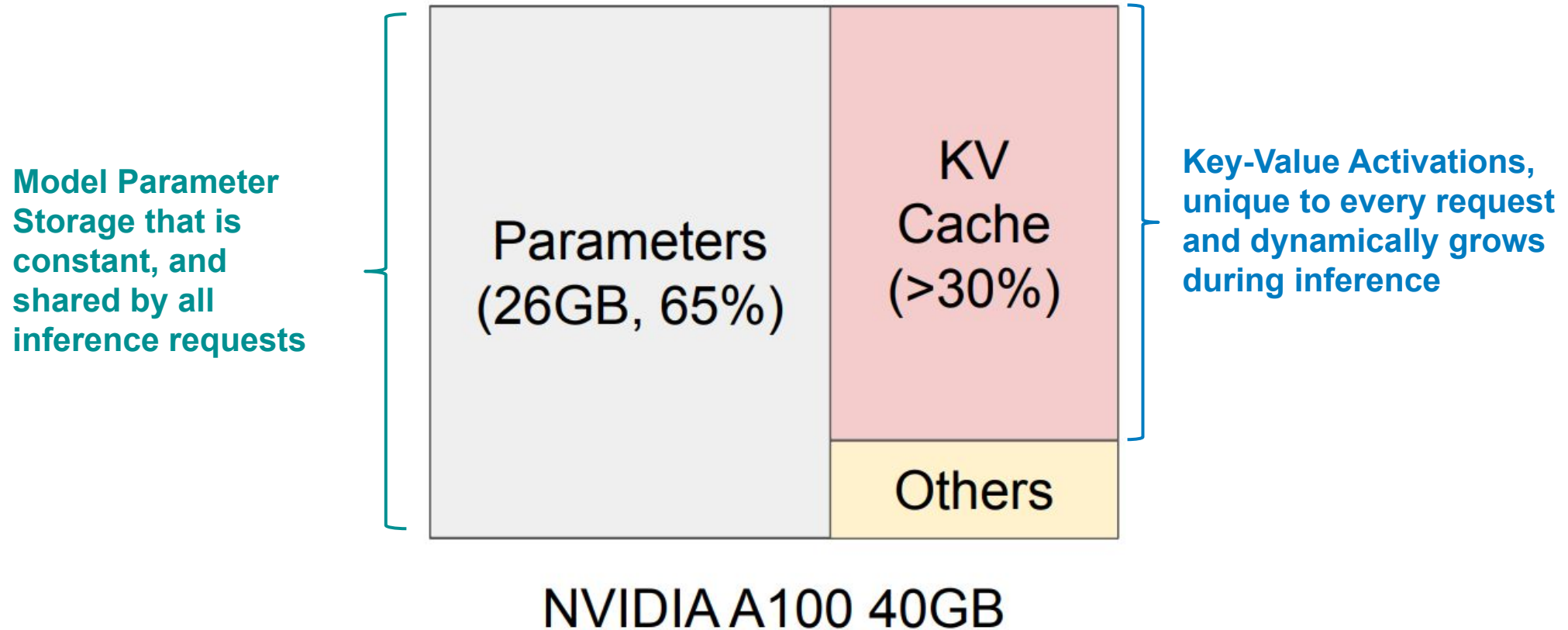
# What is the bottleneck in LLM serving?

One GPU serving batched inferences of multiple requests



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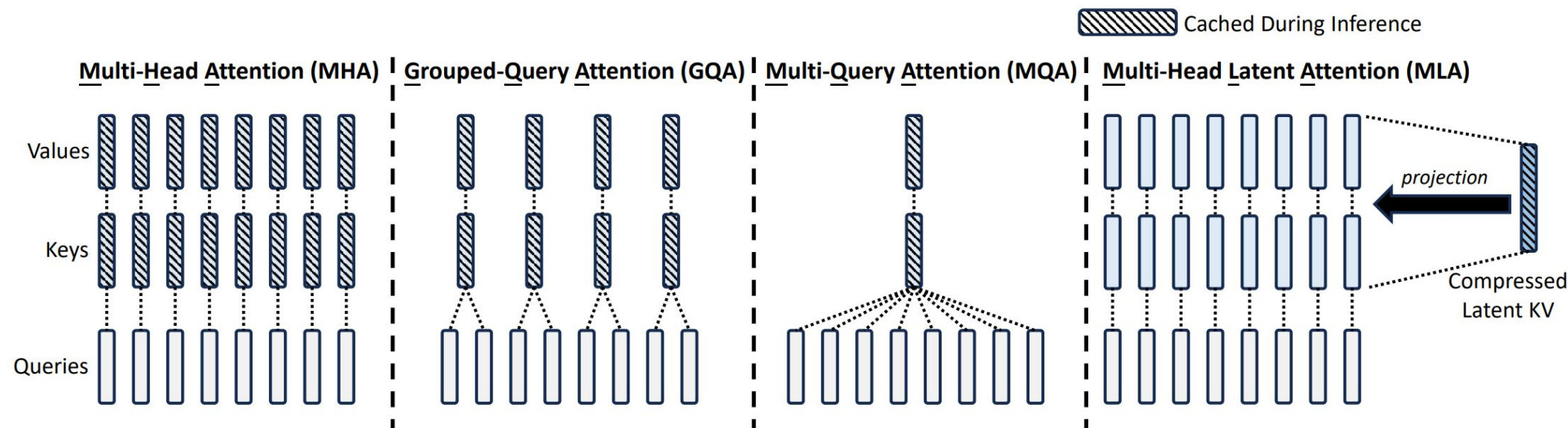


Typical LLM service is KV cache memory bound:  
GPU memory becomes bottleneck first than other factors like FLOPs



# Lossy KV Cache Reduction

Various attention versions with reduced KV cache memory footprint



# KV Cache Management is Challenging

---

- Super dynamic: Grows token by token in our autoregressive generation
  - From K,V of  $x_{<n}$  to  $x_{<n+1}$  after we generated  $x_n$

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- Interval of requests of the same session also unpredictable

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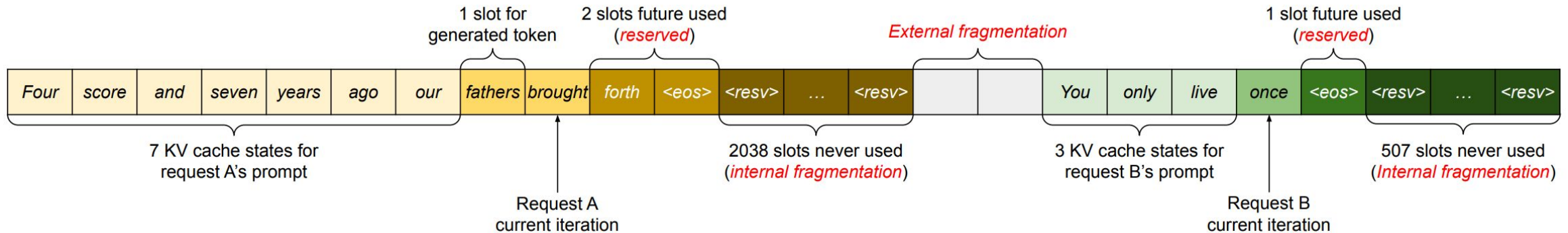
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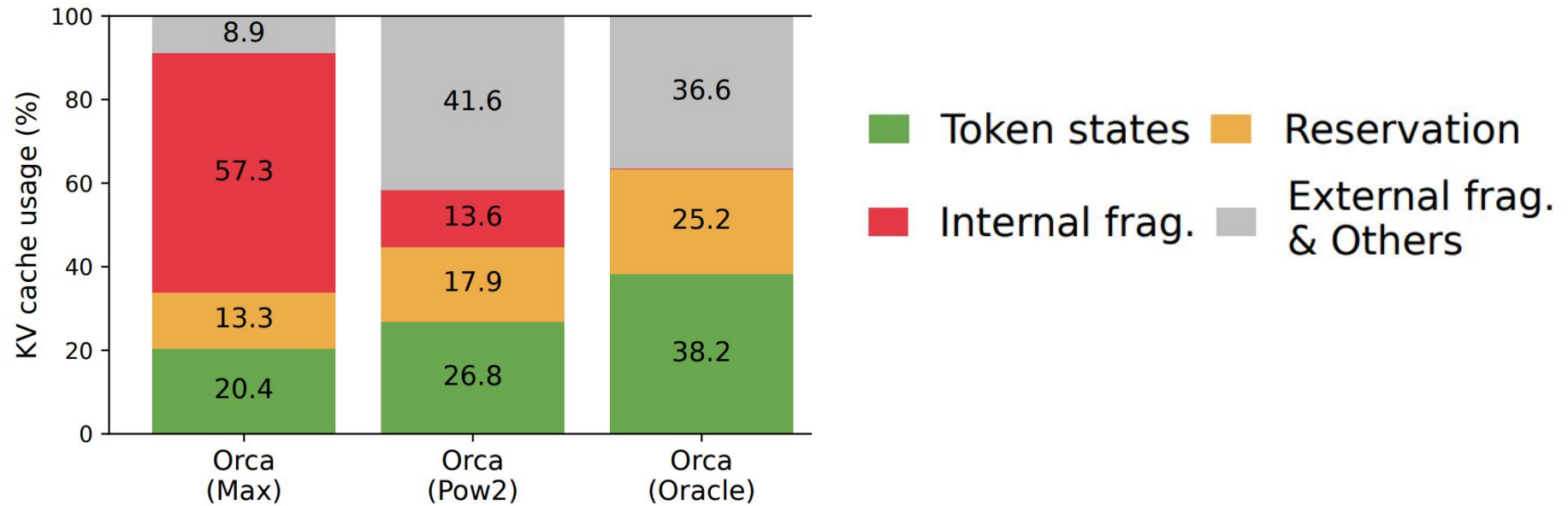
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KV Cache Management in Vanilla LLM Serving Systems [8]

# KV Cache Management is Challenging

Resulted in Huge waste of GPU memory \$\$\$

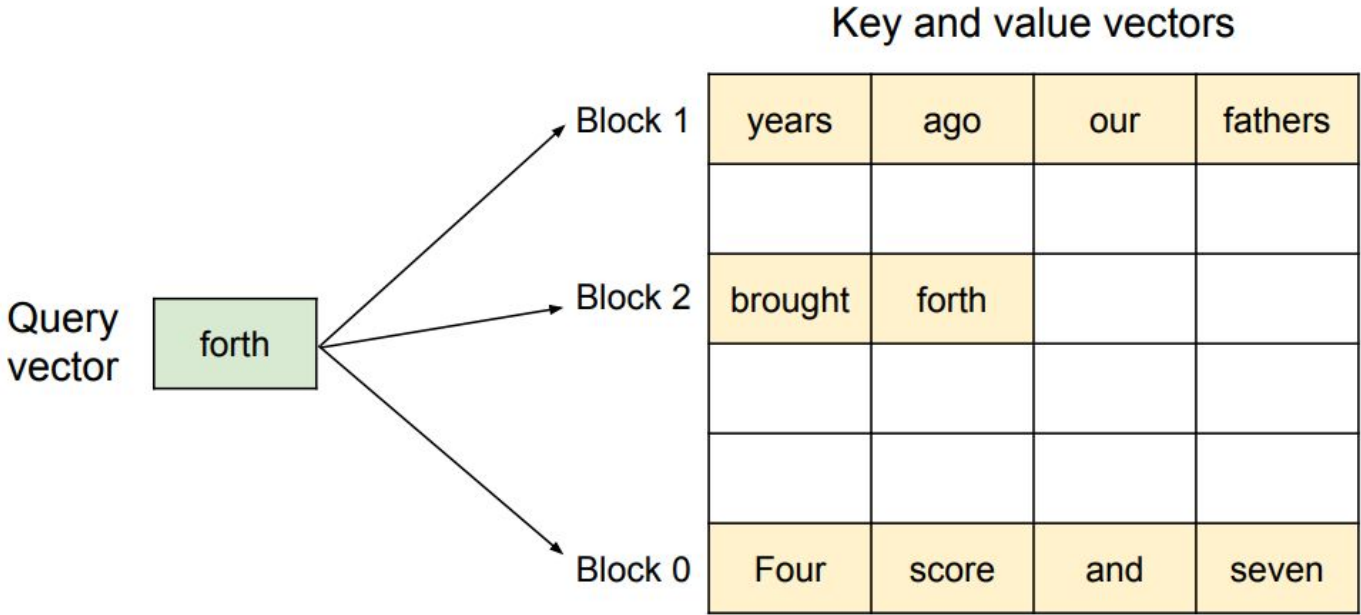


GPU Memory Fragmentations and Wastes in LLM Serving [8]



# KV Cache Management in vLLM

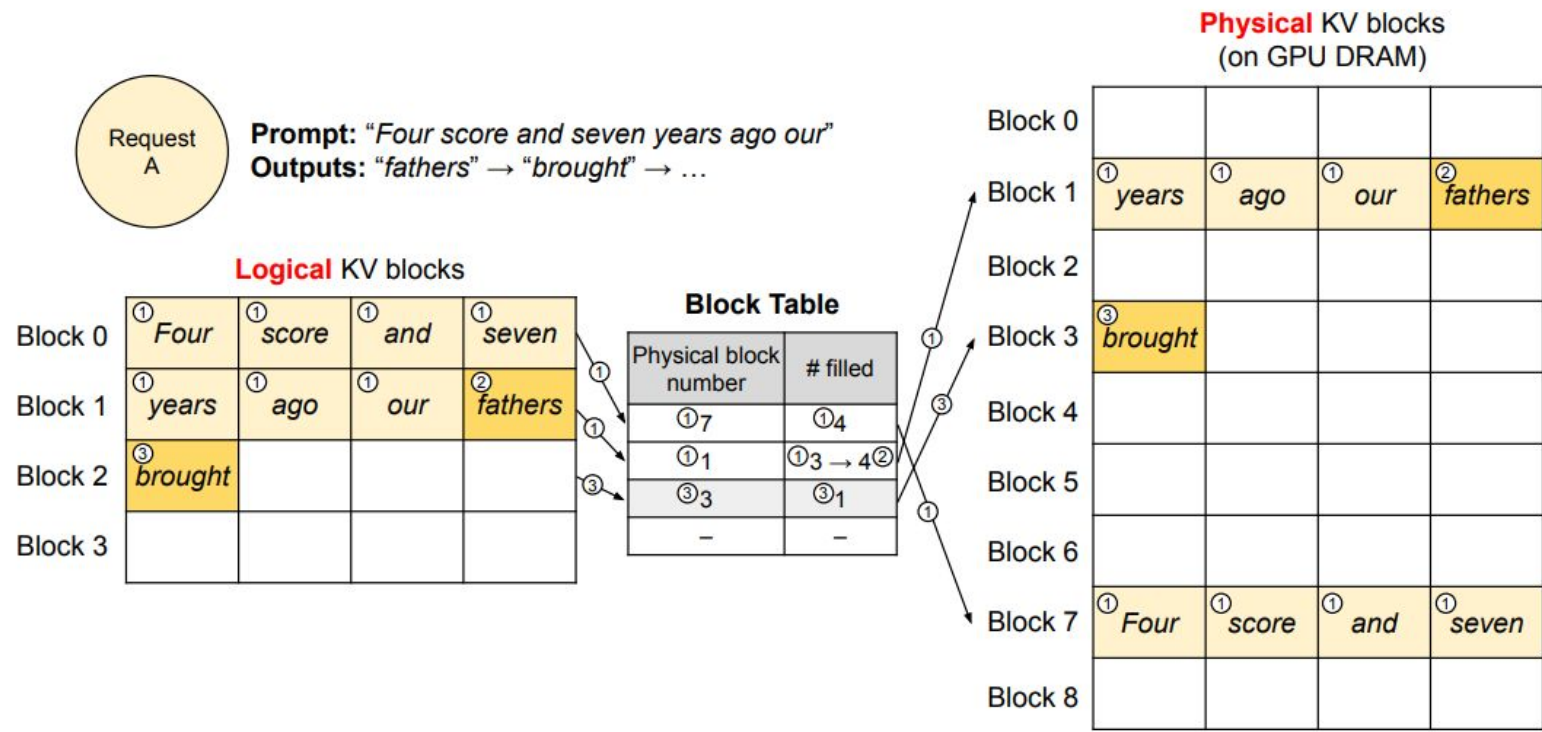
- Splitting KV cache of a sequence into blocks for more flexible allocations [8]
- Classic paging idea in CPU memory management



Splitting Sequence's KV into sub blocks for flexibility [8]

# KV Cache Management in vLLM

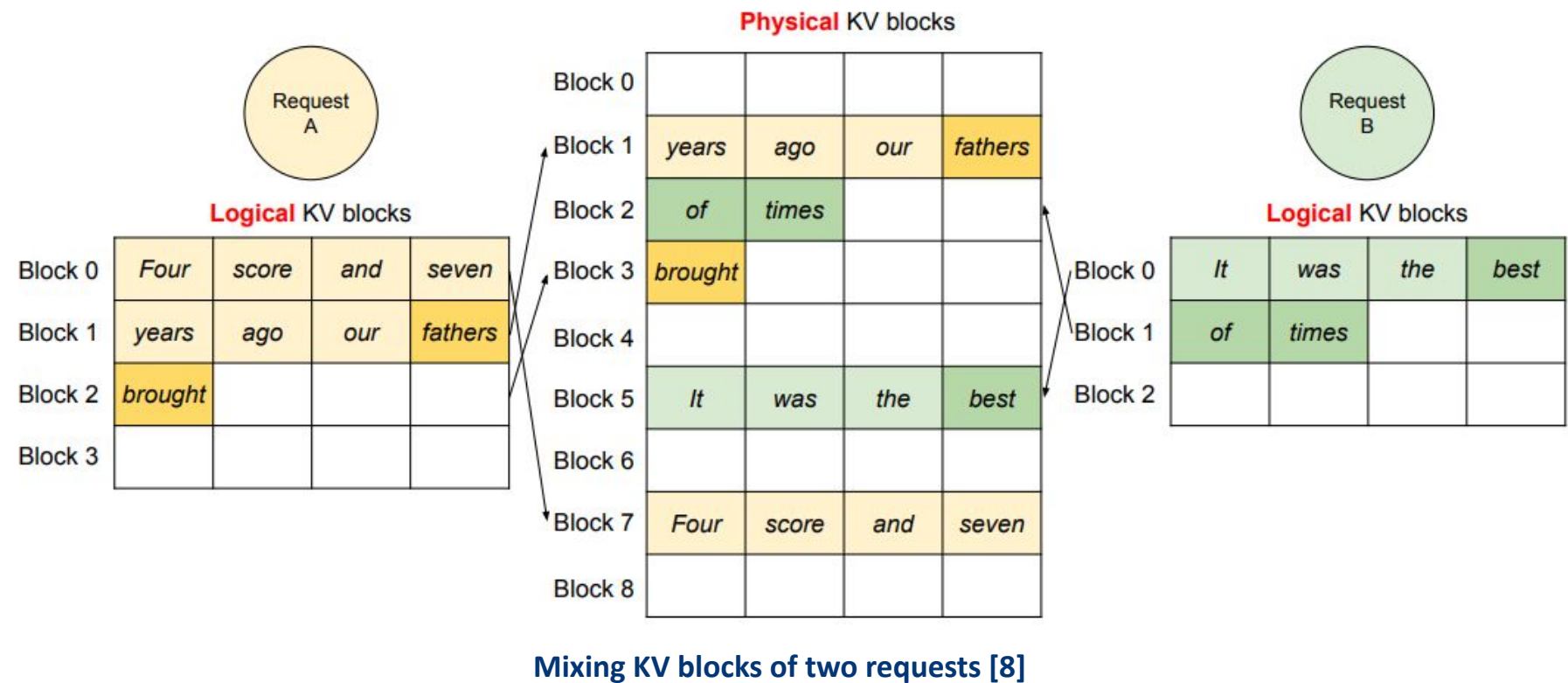
## Managing the KV blocks with virtual block tables



Splitting Sequence's KV into sub blocks for flexibility [8]

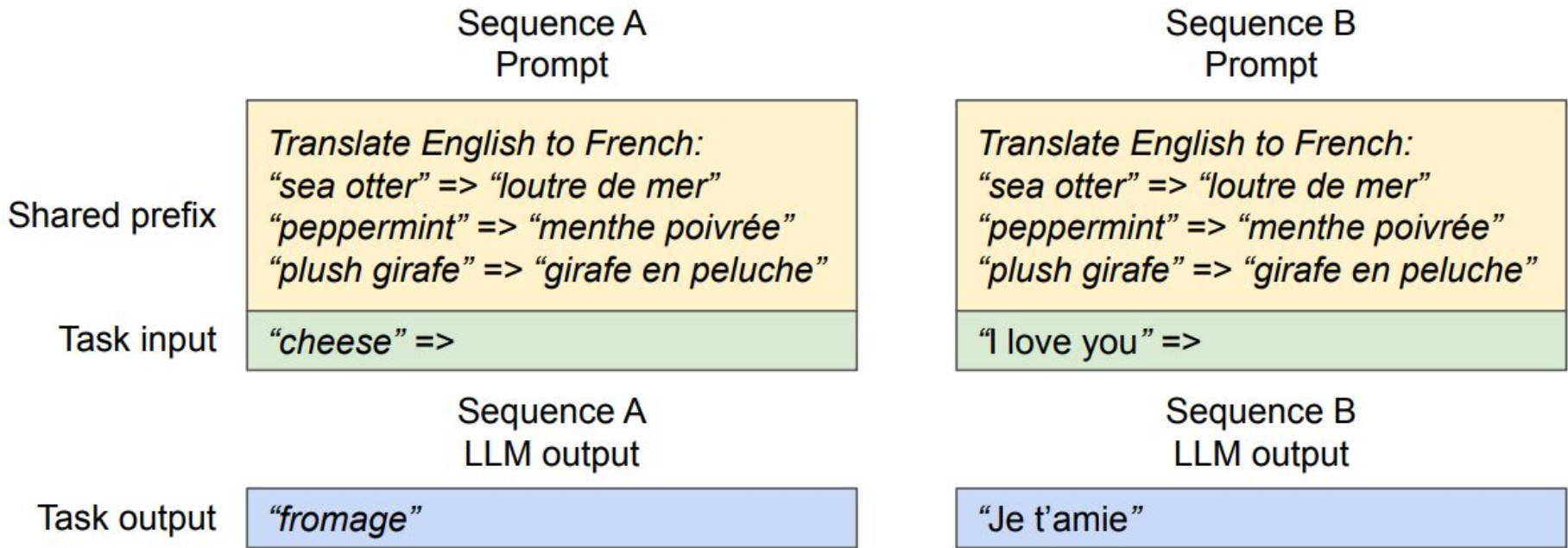
# KV Cache Management in vLLM

More efficient KV cache management at block level



# KV Cache Management in vLLM

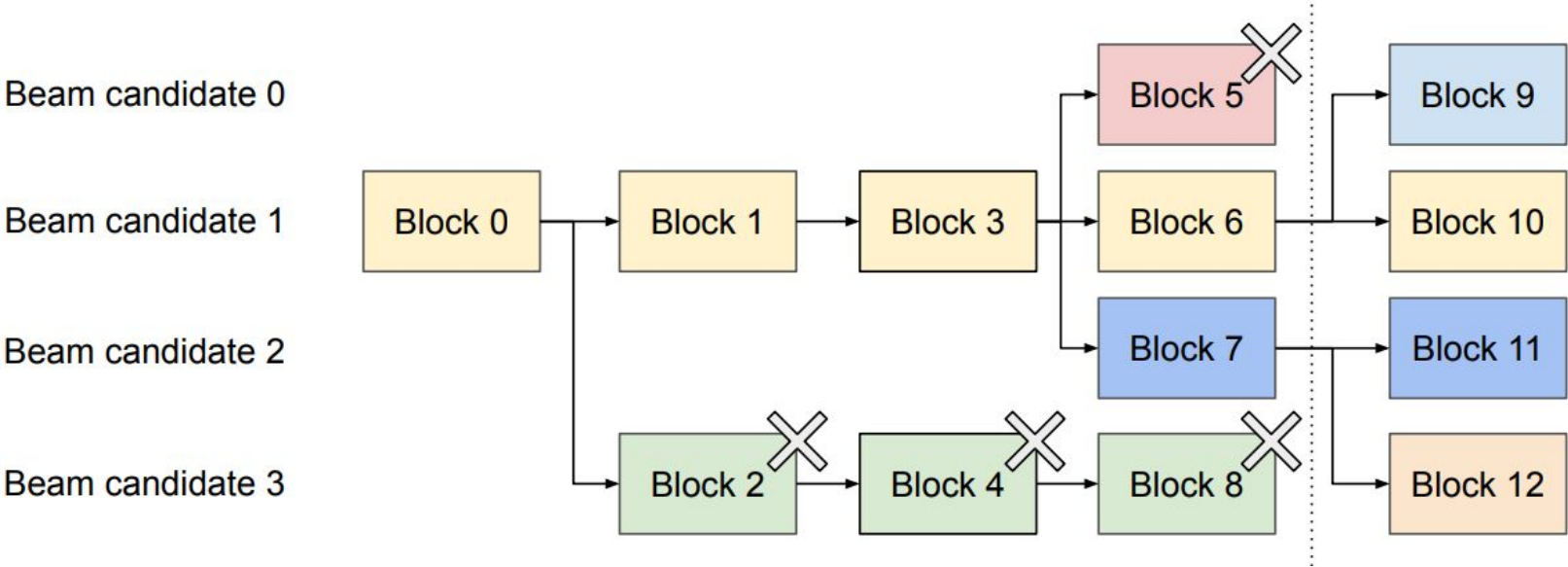
Design KV cache block management algorithms for common LLM serving scenarios



Shared Prompts Using Shared KV Blocks [8]

# KV Cache Management in vLLM

Design KV cache block management algorithms for common LLM serving scenarios

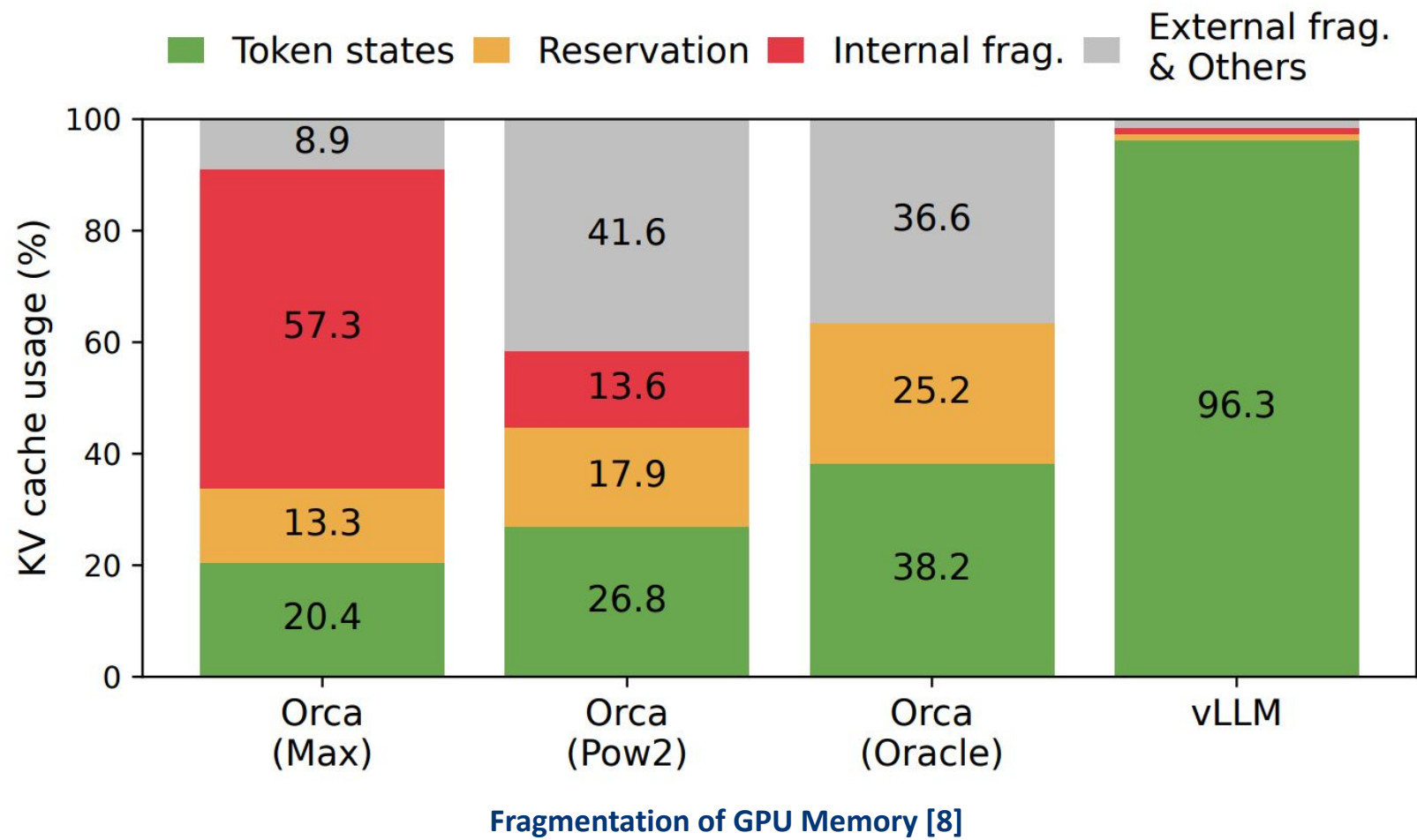


Shared KV Blocks in Beam Search [8]



# KV Cache Management in vLLM: Performance

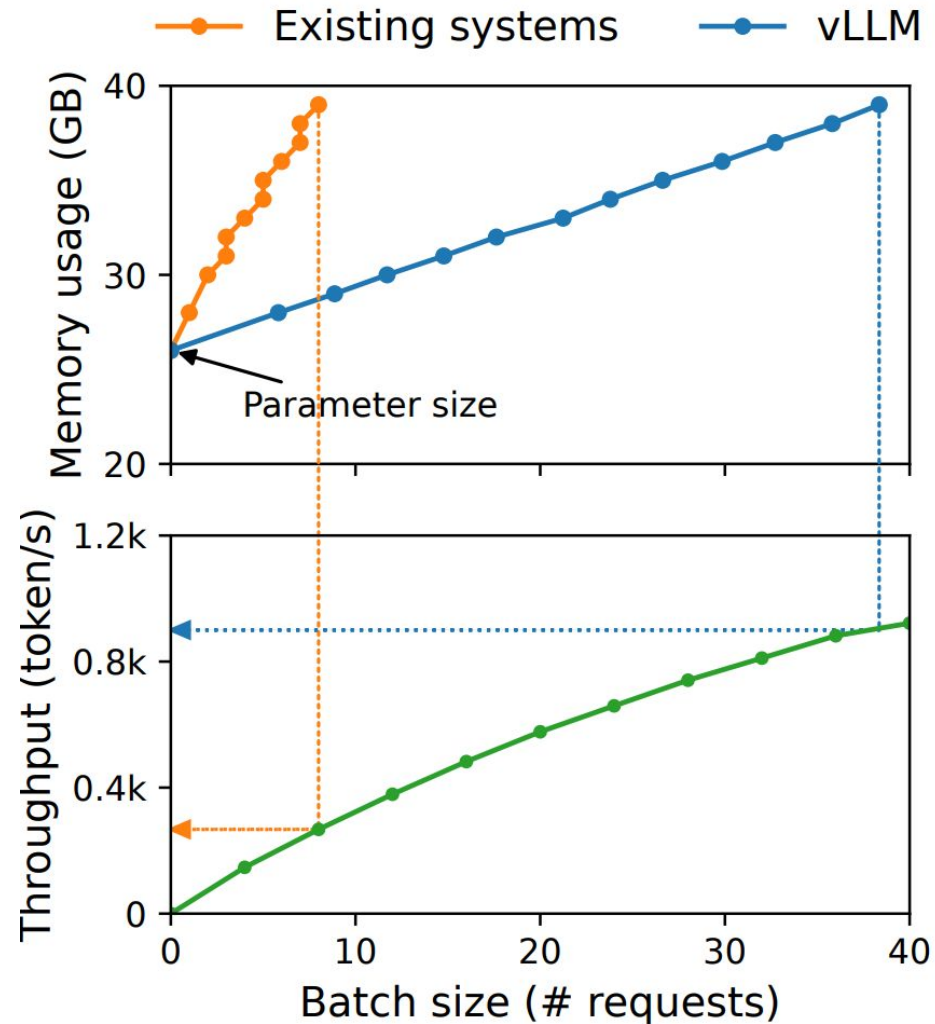
No wastes with PagedAttention block management





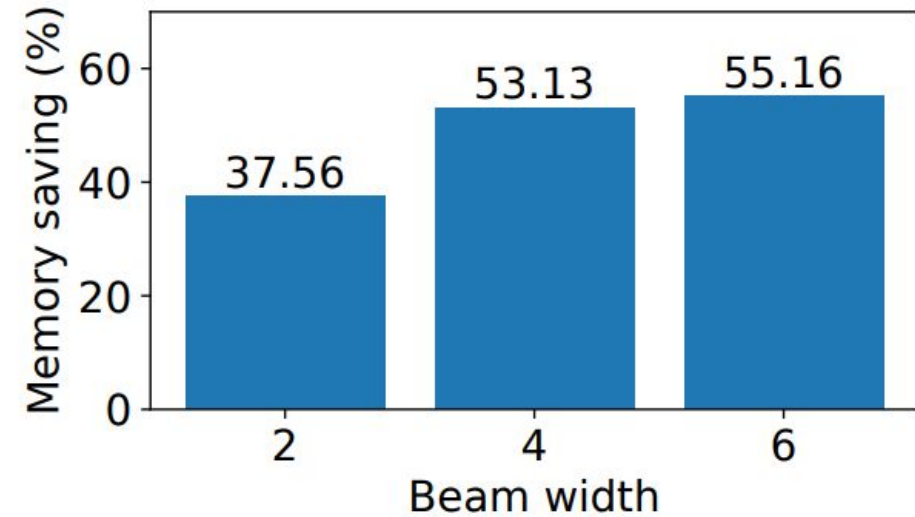
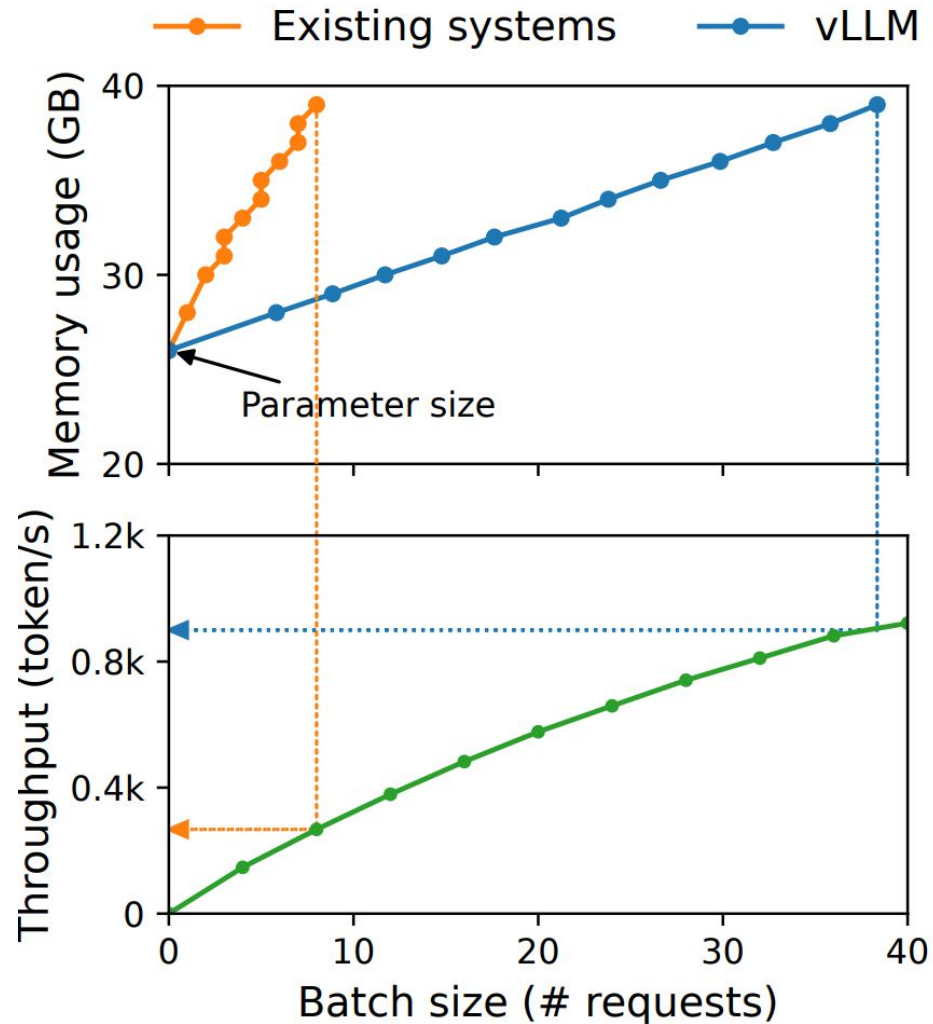
# KV Cache Management in vLLM: Performance

Fits significantly more requests per batch with efficient usage of GPU memory



# KV Cache Management in vLLM: Performance

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# vLLM Community Outreach

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## vLLM x Snowflake Meetup (Wednesday, November 13th, 5:30-8PM PT) at Snowflake HQ, San Mateo

We are excited to announce the last in-person vLLM meetup of the year! Join the vLLM developers and engineers from Snowflake AI Research to chat about the latest LLM inference optimizations and your 2025 vLLM wishlist! Register [here](#) and be a part of the event!

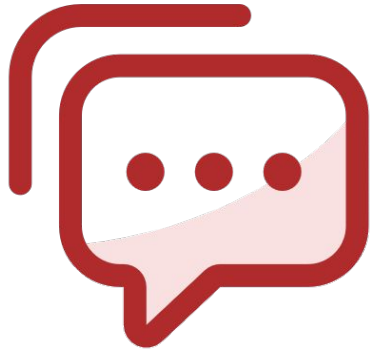
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### Latest News 🔥

- [2024/10] We have just created a developer slack ([slack.vllm.ai](https://slack.vllm.ai)) focusing on coordinating contributions and discussing features. Please feel free to join us there!
- [2024/10] Ray Summit 2024 held a special track for vLLM! Please find the opening talk slides from the vLLM team [here](#). Learn more from the [talks](#) from other vLLM contributors and users!
- [2024/09] We hosted [the sixth vLLM meetup](#) with NVIDIA! Please find the meetup slides [here](#).
- [2024/07] We hosted [the fifth vLLM meetup](#) with AWS! Please find the meetup slides [here](#).
- [2024/07] In partnership with Meta, vLLM officially supports Llama 3.1 with FP8 quantization and pipeline parallelism! Please check out our blog post [here](#).
- [2024/06] We hosted [the fourth vLLM meetup](#) with Cloudflare and BentoML! Please find the meetup slides [here](#).
- [2024/04] We hosted [the third vLLM meetup](#) with Roblox! Please find the meetup slides [here](#).
- [2024/01] We hosted [the second vLLM meetup](#) with IBM! Please find the meetup slides [here](#).
- [2023/10] We hosted [the first vLLM meetup](#) with a16z! Please find the meetup slides [here](#).
- [2023/08] We would like to express our sincere gratitude to [Andreessen Horowitz](#) (a16z) for providing a generous grant to support the open-source development and research of vLLM.
- [2023/06] We officially released vLLM! FastChat-vLLM integration has powered [LMSYS Vicuna and Chatbot Arena](#) since mid-April. Check out our [blog post](#).

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## Audience Q&A

① Start presenting to display the audience questions on this slide.

# Outline

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Overview

Model level efficiency: Speculative Decoding

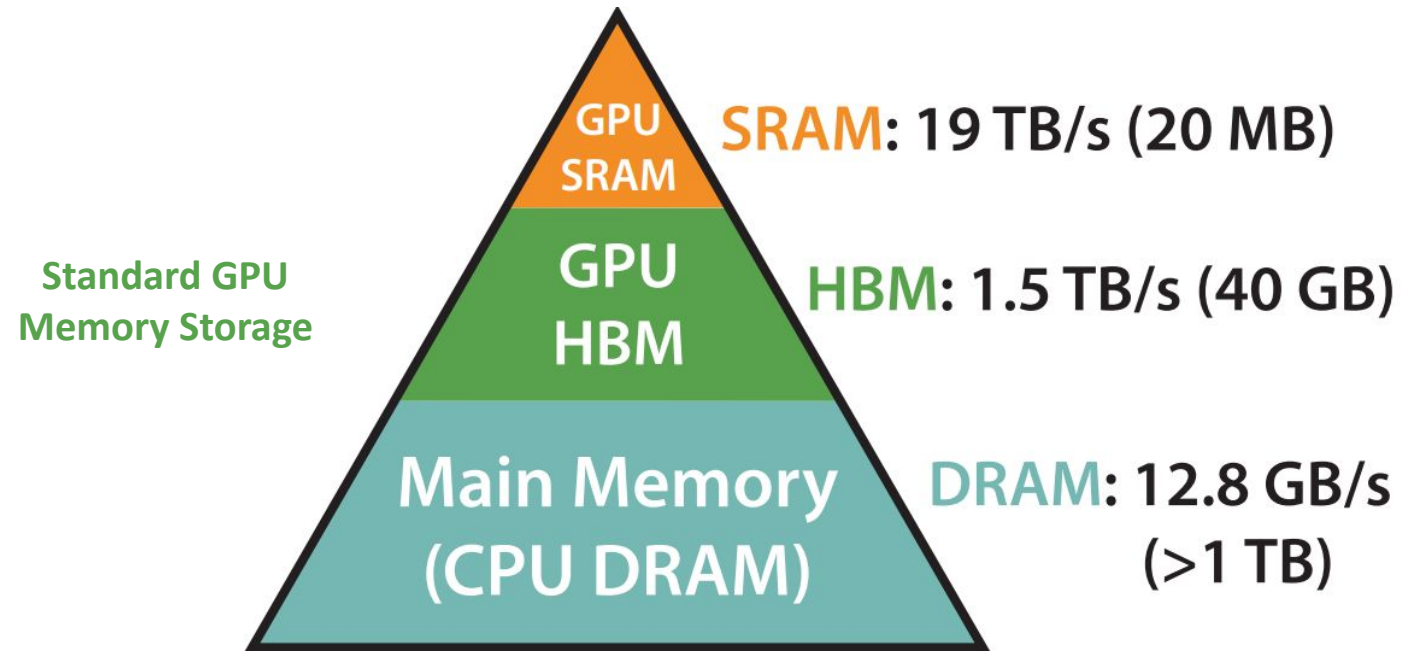
Memory management efficiency: Paged Attention

**System level optimization: Flash Attention**



# Full System Optimization

Many other resources available in the computing system

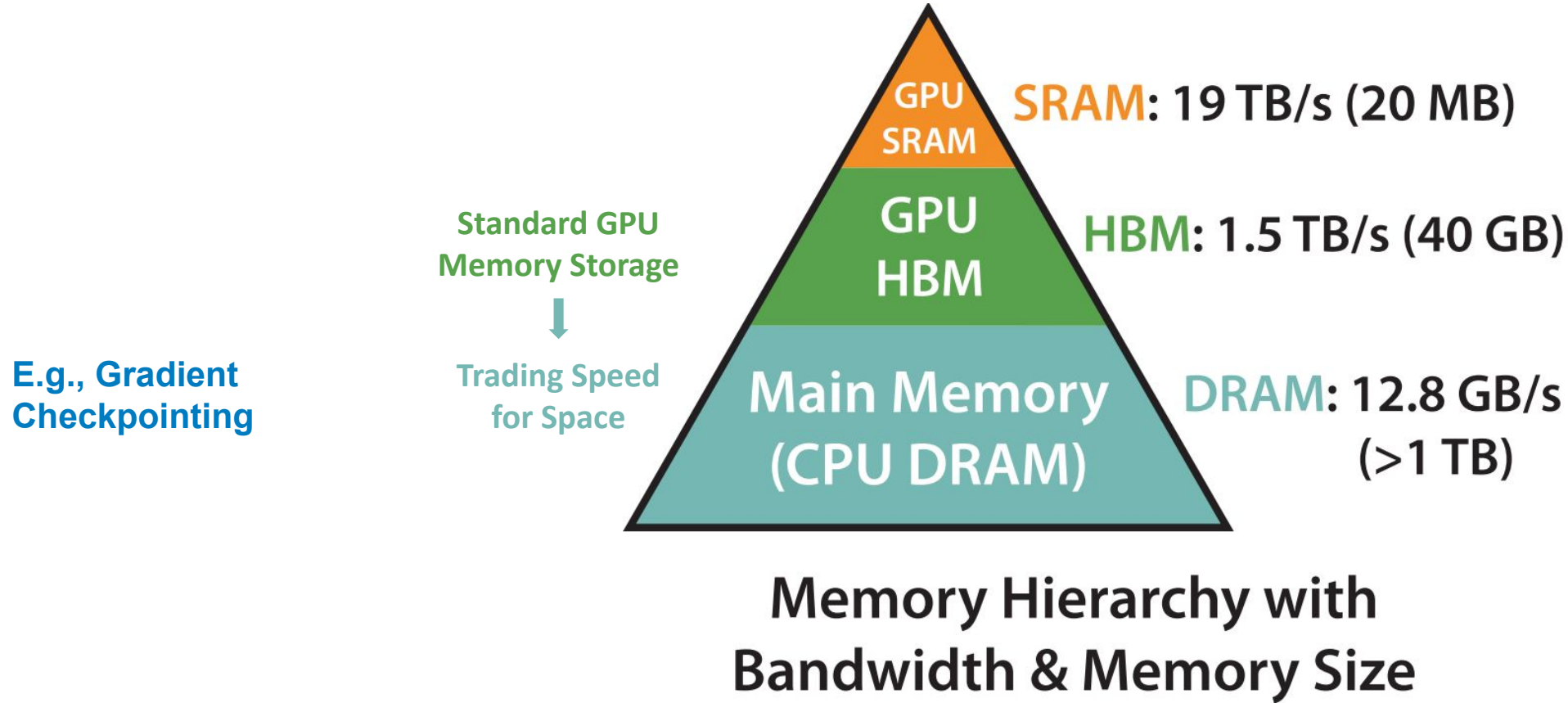


**Memory Hierarchy with  
Bandwidth & Memory Size**



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# Full System Optimization

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Next: Flash Attention

Trading Space  
for Speed

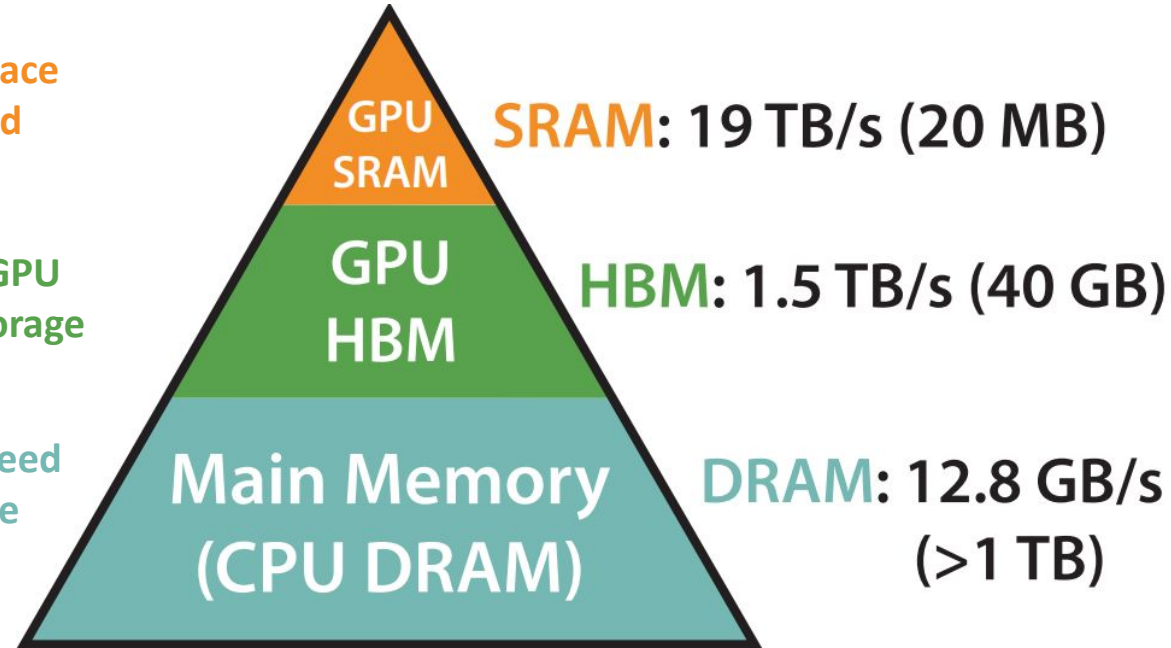


Standard GPU  
Memory Storage



Trading Speed  
for Space

E.g., Gradient  
Checkpointing

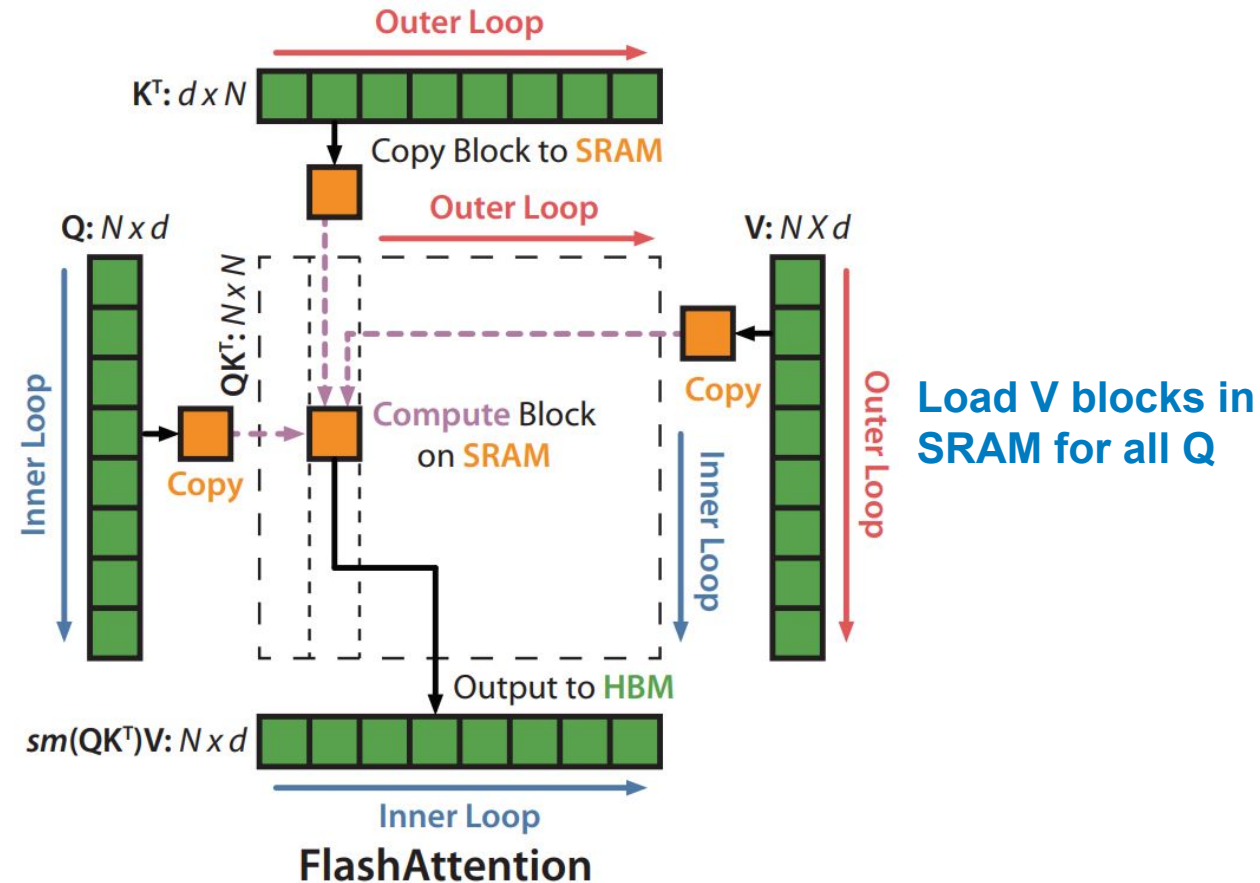


Memory Hierarchy with  
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# Flash Attention: Managing SRAM IO Efficiently

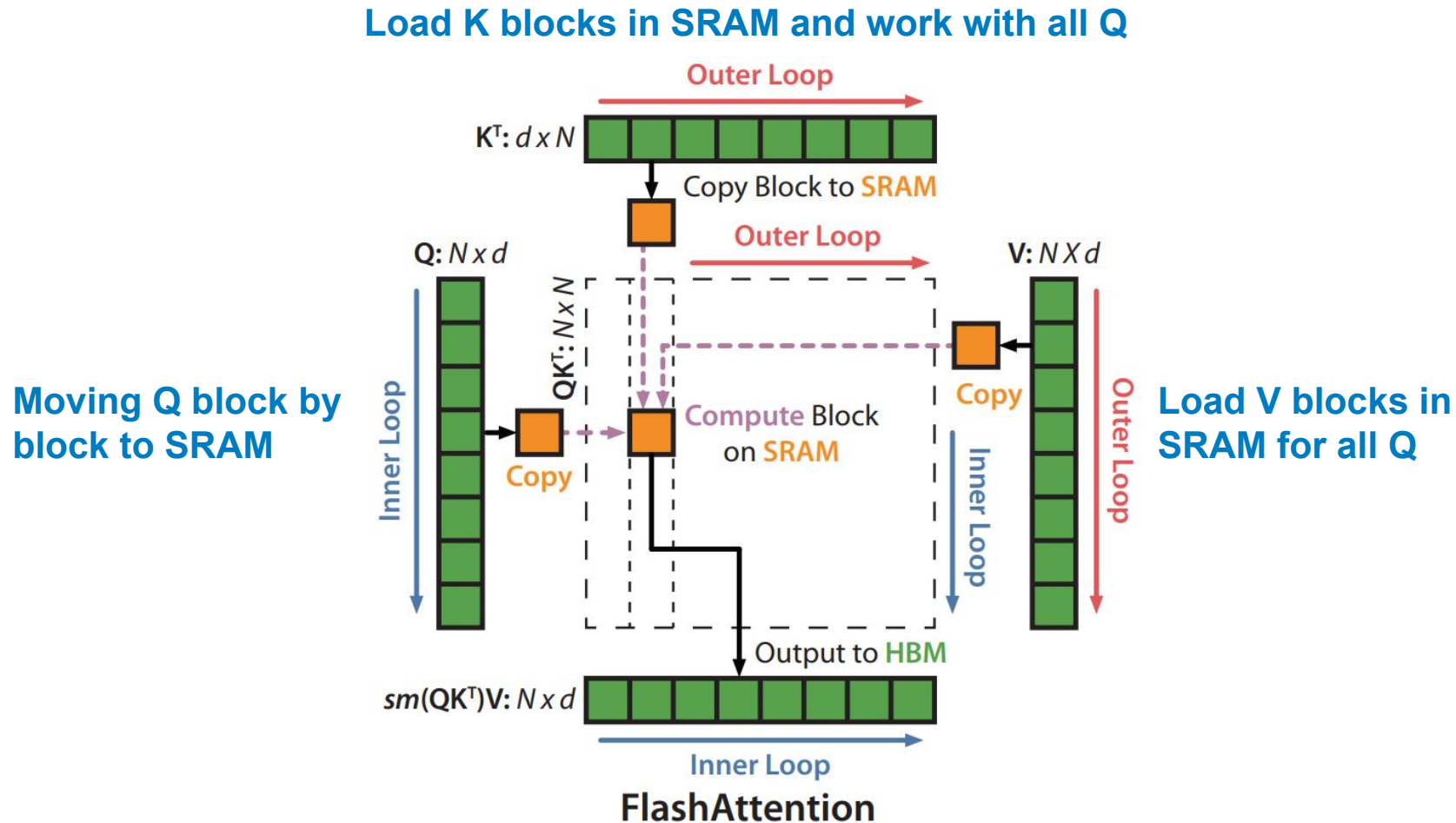
Compute Attention as small blocks in fast SRAM

**Load K blocks in SRAM and work with all Q**



# Flash Attention: Managing SRAM IO Efficiently

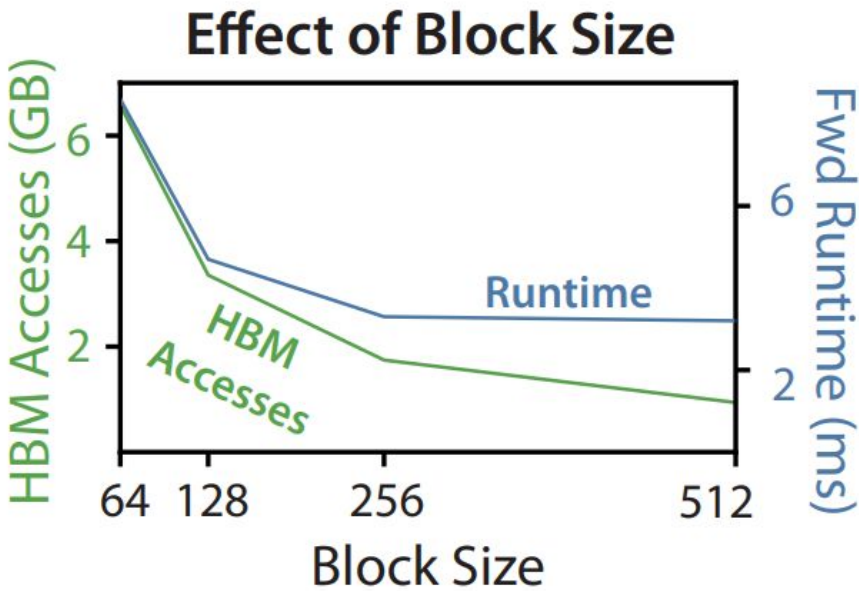
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# Flash Attention: Managing SRAM IO Efficiently

Fewer HBM (GPU Memory) IO, faster performance

Attention	Standard	FLASHATTENTION
GFLOPs	66.6	75.2
HBM R/W (GB)	40.3	4.4
Runtime (ms)	41.7	7.3

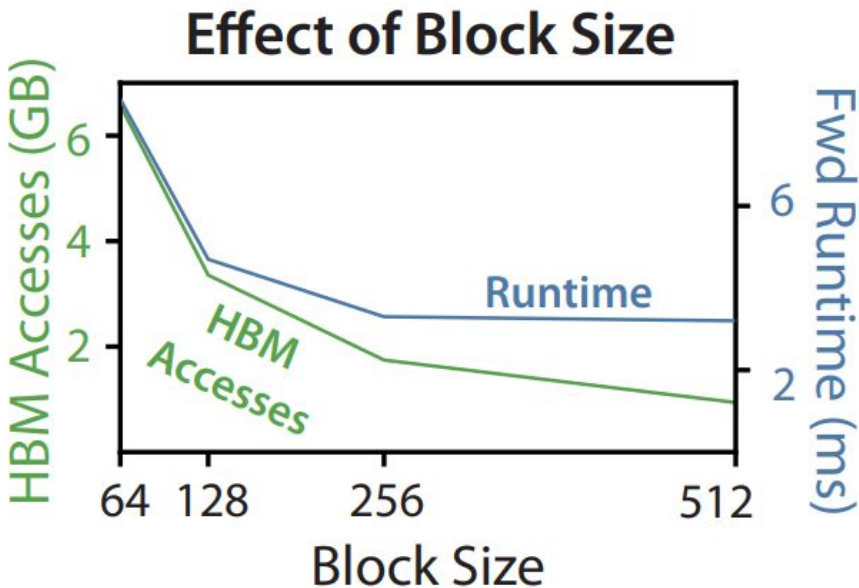




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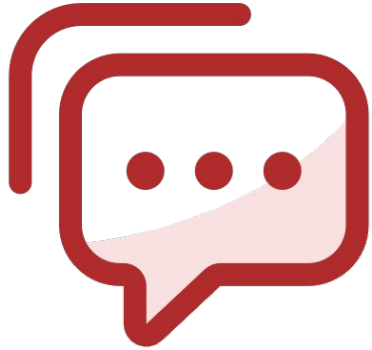


BERT Implementation	Training time (minutes)
Nvidia MLPerf 1.1 [58]	20.0 ± 1.5
FLASHATTENTION (ours)	<b>17.4 ± 1.4</b>



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# Remarks

---

## Trading Effectiveness for Efficiency

- Some scenarios do not need too large a model

## Model level efficiency: Speculative Decoding

- Utilization the strong agreement of small LM and large LM

## Memory management efficiency: Paged Attention

- Addressed the GPU memory manage issue using classic CPU memory management methods
- Designed customized GPU memory management methods specialized to LLM workflows

## System level optimization: Flash Attention

- Implemented the caching techniques on GPUs

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## What got us 100x inference efficiency?

- Fixed problems/lack of optimization on GPU stack
- Customized infrastructure for LLM workflows
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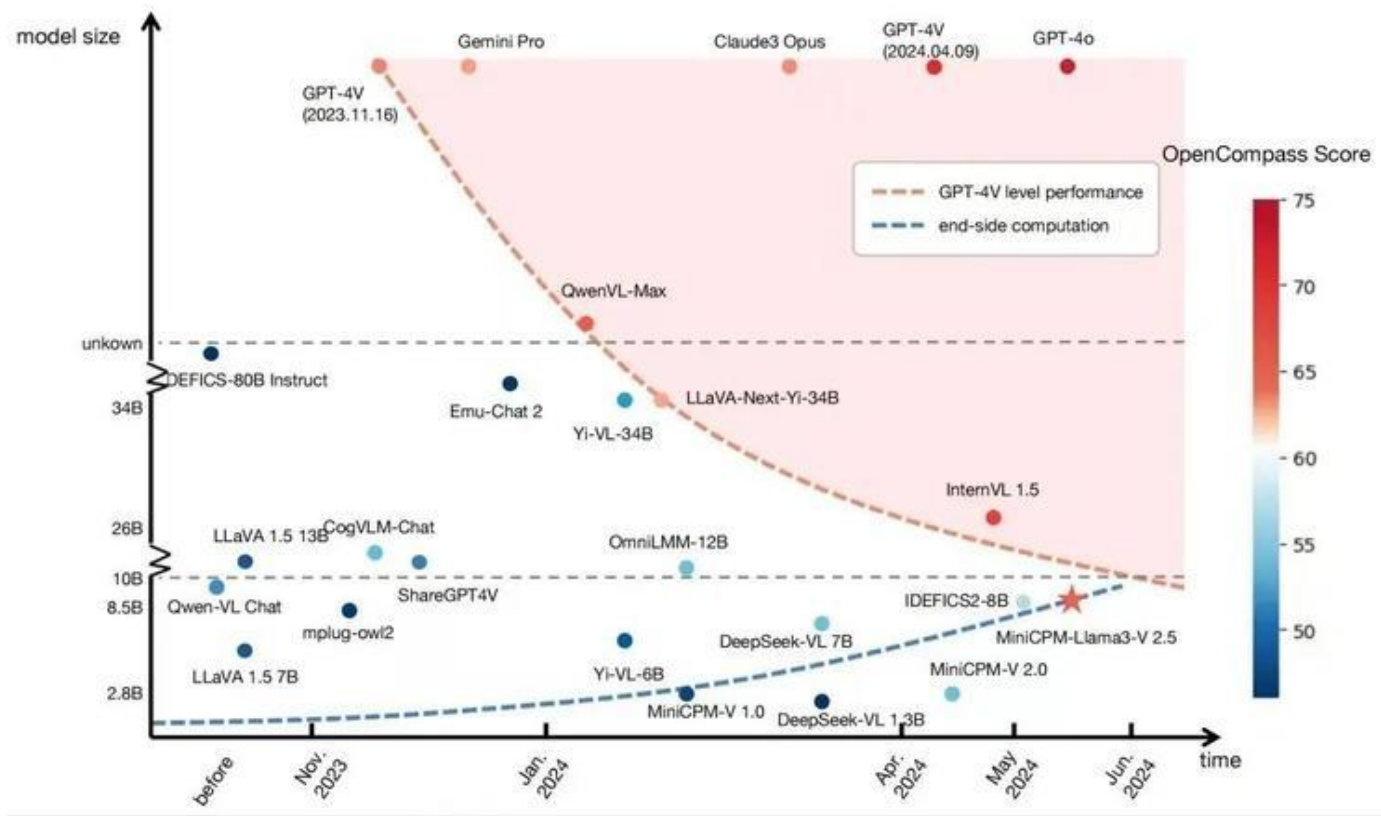
## What got us 100x inference efficiency?

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**Are these sustainable?**

# Where is the next 100x speed up?

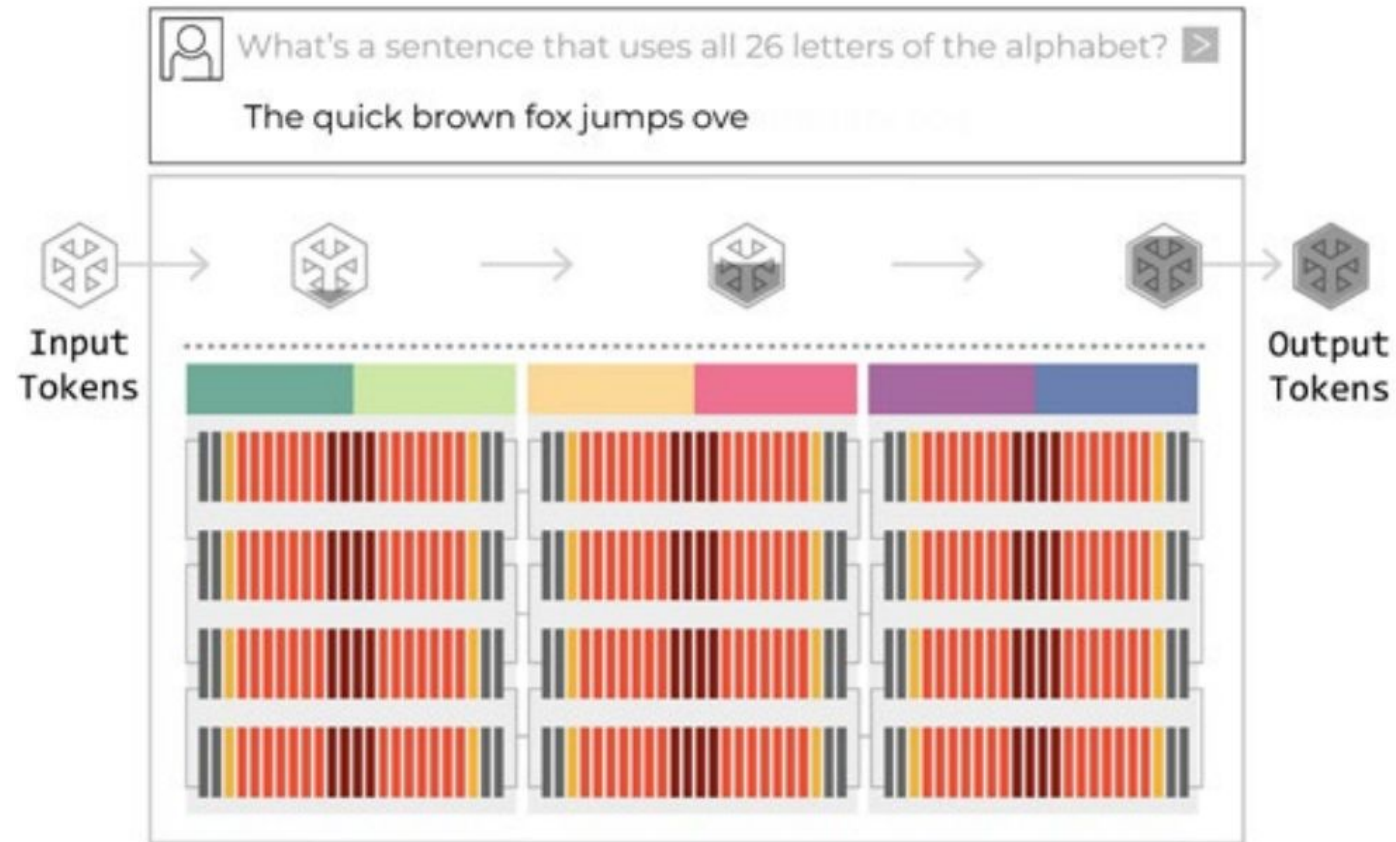
Moore's law of model knowledge density (capability/inference cost)



Model performance at different scale and time [11]

# Where is the next 100x speed up?

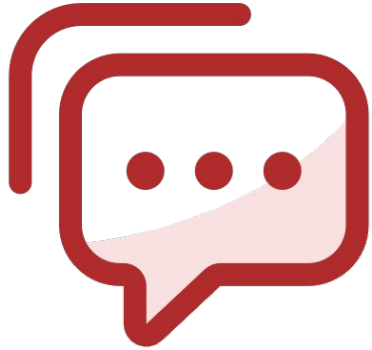
Hardware super specialized for Transformer LLMs





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