Homework 4 (Revision 1)

11-667 Fall 2024

Due date: 14:00 November 5, 2024

In this homework, you will improve your understanding of how different models can behave very differently given the same prompt. You will also explore few-shot learning for a difficult natural language inference task. You will then experiment with solving a classification task using few-shot prompting techniques, and you will implement a method to mitigate label bias.

Problem 1: Comparison of Model Behaviors

In class, we've learned how the data that models are trained on can have significant impact on their capabilities. This includes the choices in pre-training data as well as any post-training that was performed. In this question, your goal is to identify tasks for which one or another model is best suited. In the real world, it is typical to initially choose a model based on qualitative exploration and intuition before moving on to expensive, quantitative evaluations to assess which model is best for your task.

We have provided you with some example code in `src/olmo/inference.py` for doing inference with the OLMo family of models on your AWS instance. You may either modify this starter code or write your own code to answer this question. ***Note: this question asks you to experiment with several different models, some of which might require you to get approvals on HuggingFace. If you run out of disk space you may need to delete model files before moving onto the next question.***

[Question 1.1] (***Written, 7 points***) You would like to use an LLM to explain difficult topics in physics at an elementary level. For example, here are a few prompts you might try (one per line).

- `Explain quantum computing to me like I'm five years old.`

- `Tell me how particle accelerators work in the most basic language possible.`

- `Pretend I'm really dumb and explain why gravity exists.`

Your goal is to decide on a good instruction-tuned model to use for this task. Try the above prompts (or others of your choice) with three different open-source LLMs that

- have undergone instruction tuning.

- are in the range of 7-9 billion parameters
  (e.g. `OLMo-7B-Instruct`, `gemma-2-9b-it`, `Meta-Llama-3-8B-Instruct`, etc.).

> **DELIVERABLES FOR Q1.1**
>
> In your report, answer the following:
>
> A. Write down the three models you are comparing.
>
> B. Which of the 3 models seemed most effective at the task of generating elementary explanations of physics concepts?
>
> C. Write down the prompts that most informed your decision of which model was best.
>
> D. In a paragraph, explain your answer to B. What properties of the generations led to your decision? To what extent did the phrasing of the prompt impact which model seemed to do the best?

[Question 1.2] (***Written, 5 points***) Suppose you would like to use an LLM to generate a recipe given the name of a dish. Sometimes it's not always clear whether a pre-trained model, or one post-trained is best for a given task. Experiment with the following models, designing a verbalizer for each that can accomplish the recipe generation task:

- `OLMo-7B`: Language pre-model trained on Dolma, a largely web-dervied dataset.

- `OLMo-7B-SFT`: OLMo-7B that has been post-trained with supervised finetuning on Tulu, a dataset designed to teach instruction following.

DELIVERABLES FOR Q1.2

In your report, answer the following:

A. Write down the verbalizers that worked the best for each model.

B. Which of the two models seemed most effective at the task of generating recipes?

C. Compare and contrast the generations from the two models. Is this a task that can be effectively performed using a pre-trained model?

[Question 1.3] (***Written, 5 points***) There is one other version of OLMo:

- `OLMo-7B-Instruct`: OLMo-7B-SFT that has been further post-trained with DPO on UltraFeedback.

Since this version has been tuned on human-preferences, it will avoid generating answers that human annotators might perceive as harmful. For example, when asked for instruction on how to build a bomb, `OLMo-7B-Instruct` might respond "Sorry, I can't help with that." However, as we discussed in lecture, through clever prompting, it is possible to "jailbreak" an aligned language model, getting it to generate text that violates principles of harmlessness.

DELIVERABLES FOR Q1.3

In your report, answer the following:

A. Identify a question or task (other than bomb-making) for which `OLMo-7B-Instruct` generates a response that includes a refusal. Write down your prompt and the model's response in your report.

B. Experiment with modifying your prompt such that the model successfully performs the task. Write down at least 3 of the prompts you tried and the model's responses to them in your report. In a paragraph, discuss what strategies worked and which ones didn't.

C. In a few sentences, explain why building aligned language models which cannot be jail-broken is difficult.

Problem 2: Few-shot Learning

In this question you will explore few-shot learning for a difficult natural language inference task.

[Question 2.1] (***Written, 15 points***) Some tasks are sufficiently challenging that even instruction-tuned models may struggle to perform them. One particularly challenging task is ANLI . Here are a few examples of the task, showing each of the possible class labels.:

> **Premise:** The Other One is the third solo album by former Fleetwood Mac guitarist Bob Welch. The track "Future Games" was first released on the Fleetwood Mac album of the same name in 1971. Members of Welch's backing band also make songwriting contributions here though the majority of tracks are Welch's own.
> **Hypothesis:** Bob Welch is the current guitarist of Fleetwood Mac.
> **Label:** 2 (contradiction)
>
> ---
>
> **Premise:** Dorobanțu is a commune in Tulcea County, Romania. It is composed of five villages: Ardealu (depopulated as of 2002, historical name: "Asînlar"), Cârjelari, Dorobanțu, Fântâna Oilor (historical name: "Coiumbunar" or "Coiumpunar") and Meșteru (historical name:"Canat Calfa").
> **Hypothesis:** Ardealu is the oldest of villages
> **Label:** 1 (neutral)
>
> ---
>
> **Premise:** Rhodochiton is a genus of flowering plants within the family Plantaginaceae, native to southern Mexico and neighbouring Guatemala. They climb by means of twining leaf stalks. One of the three species, "Rhodochiton atrosanguineus", the purple bell vine, is grown as an ornamental plant. All three species are sometimes included in "Lophospermum".
> **Hypothesis:** You can find the purple bell vine in more than one country.
> **Label:** 0 (entailment)

A hypothesis is labeled as 2 if it contradicts the premise, 0 if it is implied by the premise, and 1 if it is neither contradicted nor implied by the premise. MNLI was purposely designed with adversarial, challenging examples. In the original GPT-3 paper, the 175B model achieved about 40% accuracy when used with a 50-shot prompt.

You goal is to design zero-shot and few-shot prompt that can perform the ANLI task. You may use any of the three different OLMo models for this question. You have been provided starter code in `src/olmo/mnli.py` for your convenience, but we will not be grading your implementation. You may also reuse or refer to the code in `src/olmo/inference.py`.

DELIVERABLES FOR Q2.1

In your report, answer the following:

A. Write down which model you decided to use.

B. Write down the best zero-shot verbalizer you identified. In a few sentences, describe the process you used to determine this verbalizer.

C. Write down the best 3-shot verbalizer you identified. In a few sentences, describe the process you used to determine this verbalizer.

D. Report accuracy of your zero-shot and 3-shot verbalizers on 50 examples of the dev set.

E. Only **after** you have answered A-C, modify your code to instead evaluate on the first 100 examples of the test set. Does accuracy go up or down? In a sentence or two, explain your finding.

Problem 3: Calibration and Bias Mitigation

As we learned in class, few-shot learning is sometime unstable. The model's performance may vary significantly based on prompt formats and also the order of examples. This instability arises from the bias of language models towards predicting certain answers, e.g., those that are placed near the end of the prompt or that are common in the pretraining data. Zhao et al.(2021) propose a method to "calibrate" a language model to reduce these biases.

[**Question 3.1**] (***Written, 3 points***) When applying language models to binary classification, the model's predicted probabilities may be miscalibrated, meaning they don't reflect true class frequencies. Consider a scenario where the true labels are evenly balanced (50% positive, 50% negative), but the model is biased towards predicting positive - it frequently outputs $p(Positive) > 0.5$ even for negative cases, resulting in a skewed distribution of predicted probabilities, as shown in Figure 1.
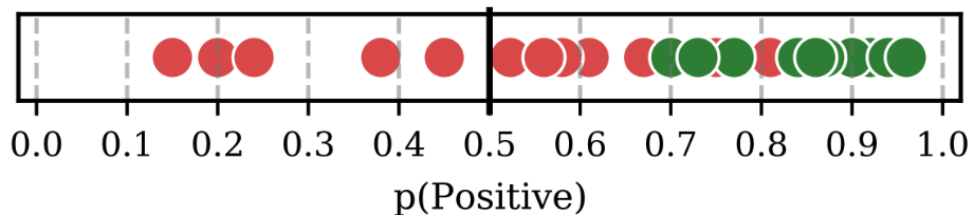

Figure 1: A miscalibrated classifier that is biased to the positive class, taken from Zhao et al.(2021). Negative groundtruth examples are marked with ●, and positive groundtruth examples are marked with ●.

> **DELIVERABLES FOR Q3.1**
>
> Suppose that have computed the distribution of predicted $p_\theta(Positive)$ values across all instances in the test set, and find it to look like Figure 1 above. You also know that the true labels are balanced. How can you determine a better decision boundary to correct for this bias than $p_\theta(Positive) > 0.5$, without access to any true labels or development set? Answer in two sentences.

[**Question 3.2**] (***Coding, 10 points***) The paper Zhao et al.(2021) proposed a contextual calibration method to correct biases in language model outputs. This approach estimates a model's inherent biases using *content-free* inputs like **"N/A"**, then adjusts the output probabilities to ensure uniform class scores for these inputs. You will implement and evaluate this method by using GPT-3 to perform binary sentiment classification on the SST-2 dataset through the OpenAI API, allowing you to observe how calibration can improve classification accuracy in practice.

> **DELIVERABLES FOR Q3.2**
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> Read the paper and complete the code in `src/bias/utils.py`. Please see the README for additional instructions. Submit your code on Gradescope.

[**Question 3.3**] (***Written, 6 points***) Now you have completed the code of mitigation classification bias in few-shot learning. You are free to play around with it by modifying the following hyperparameters:

- `seed`: random seed used to randomly choose examples from a dataset

- `num_shots`: the number of examples provided in few-shot learning

- `content_free_input`: the content-free input used in the algorithm

> **DELIVERABLES FOR Q3.3**
>
> Report the results of **two** different hyperparameter configurations. For each, describe what hyper-parameter values were modified, and the resulting classification accuracy scores before and after your calibration. Your report should answer the following questions:
>
> A. Describe your experimental procedure in a few sentences.
>
> B. In one paragraph, describe your experimental results. Include the following accuracy **before and after** calibration and discuss whether the bias calibration worked as expected.

Problem 4: Use of Generative AI

If you used Generative AI for any part of your homework, you should fill out this question. Failure to do so is an academic offense and will result in a failing grade on the homework. You may omit this question from your submission if you did not use Generative AI.

[Question 4.1] (*Writing, 0 points*) Did you use a coding assistant (e.g. GitHub Copilot) that was built into your code editor? If yes, which one did you use? Describe what parts of the code you wrote yourself and which parts it wrote for you.

[Question 4.2] (*Writing, 0 points*) Did you converse with a chatbot agent (e.g. Gemini, Claude, or ChatGPT) to help with either the coding or conceptual questions on this homework? If yes, include a table that contains the following information:

- The prompt you passed to the agent.

- The agent's output for that prompt.

- A brief description (∼1 sentence) of which homework question(s) you used this output for, and how it was incorporated into your final answer.

[Question 4.3] (*Writing, 0 points*) Did you have any other use of Generative AI that you would like to disclose?