relay

Co-creating the Future of Sprints

Sessions & Facilitators

Antifragile Design Practice

Lee Duncan Kristin Moore

Co-creation &
Inclusive Design
Methods

Surya Vanka, Jayeon Kim

Reframing Assumptions for Inclusive Design

Richard Kelly, Sinéad Burke

Measuring the Business Value of Design Sprints

Stéph Cruchon, Jörg Deckerhibbel

Safety for Authenticity

Daniel Stillman, Corinna Hinke Improving Data Driven Design Sprints

Ross Chapman, Vivia Lui

Expanding Methods for Collaborative Thinking

Konina Biswas, Dave Gray

Me Think / We Think: Facilitating Collaboration

Dave Hogue, Alison Coward

Prototyping to Learn

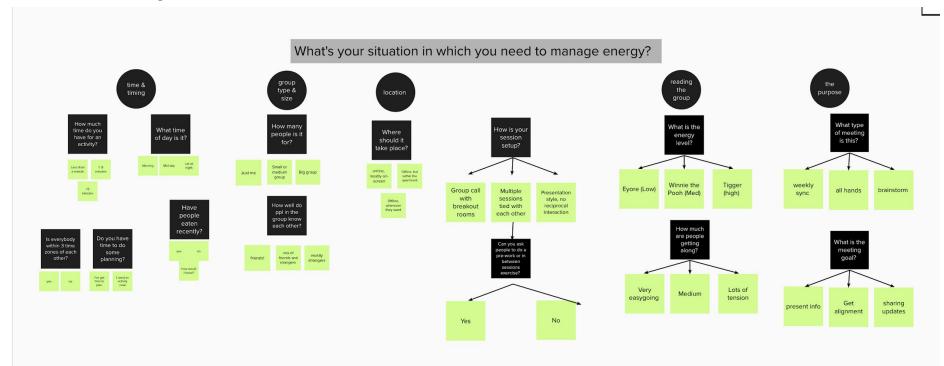
Saj Reshamwala, Johannes Behrisch

Building and Sustaining Energy in Remote Sessions

Dana & Tomek, Ania Krawczyk Speculative Futures - Sprints in 2030

Noah Kareus, Phil Martin

What is your situation?



Take a Creative Walk

Move Human Connection Games



Off-screen

Description

Walk away from your computer

Purpose

To create energy

When to run it?

- group size: any!
- Time: 5-20 mins
- When energy is low

- Let everyone know that we're all going to take a walk to get a break
- Add any specific instructions for their walk (e.g. it has to be outside)
- Give them a task to do on their walk (e.g. notice things that are the colour yellow)

Share a recipe



Description

Share stories and fun facts through recipes you've tried

Purpose

Build connection and find shared interests

When to run it?

- Good way to break the ice
- Any group size, limited to available time (2 mins x participants)

- In a round robin format, each participant talks over a recipe they tried recently 2 mins
- Participant shares a link with the recipe

Stretch & share

Move Human Connection Games



Off-screen

Description

Get the juices flowing while learning about the group

Purpose

Combine moving with human connection

When to run it?

- Icebreaker or energizer
- Any group size, limited to available time
 (2 mins x participants)

- Each participant shares a stretch and participants mimic it
- Participant shares something about themselves
- Participant calls on the next person

Move Human Connection Games



Description

Share details about each participant profile

Purpose

Get to know more deeply about each other

When to run it?

- Team is newly formed
- Onboard new team members
- Any group size (limited to available time)

- Duplicate next slide template to the amount of participants
- 10 mins for everyone to fill the profile silently using template in the next slide
- Each person presents their profile during 1 min each

Team profiles

Template, figma reference



Koji Pereira

SUPERPOWER

Predict my pets needs (or maybe that's their superpower?)

WEAKNESS

Anxiety, anxiety...

HOPE FOR 2021

Be able to travel to Brazil, visit my family and friends this year

INTROVERT



EXTROVERT

I WANT TO BE GOOD AT

Build B2B products that don't suck

I DON'T HAVE TO BE GOOD AT

Competitiveness

BEST TIME TO BE PRODUCTIVE

Any time I am in a flow – usually Tues

HOW TO WORK WITH ME

Over communicate

HOBBY DURING LOCKDOWN



Move Human Connection Games

Work from home bingo



Hailey Temple from MURAL & Dana Publicover from NEON made this during the first lockdown in 2020!

Description

Play bingo

Take a break and play with others

Purpose

Have fun with others

When to run it?

- When there is a lack of connection
- When folks are bored
- When you feel like doing something different from work

- Create bingo cards
- Decide on a word, phrase or question
- The rest of the group needs to identify the words in the bingo card

Play Among Us



Description

Take a break and play with others

Purpose

Have fun with others

When to run it?

- When you feel like doing something different from work with your coworkers
- When you want to have fun with very different people

- Download Among us in a computer or cellphone
- Create a room virtually for the team to play
- As a team, join the room and have fun!

2 truths and a lie



Description

Have a group of people guess 2 truths and one lie about themselves

Purpose

Getting to know new team members

When to run it?

- To have fun
- To get to know team members better

- Collect 2 truths and a lie from everyone in the group
- Have one slide per person
- Per slide, have the person that wrote it describe the two truths and one lie
- Have everyone guess which one is the lie and why