



Expanding Methods through  
Recipes and Remedies



# Expanding methods: Through recipes and remedies

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## What is the customer problem you are solving?

How to keep design sprints and workshops fresh as more people run them more often.

## Who is it for?

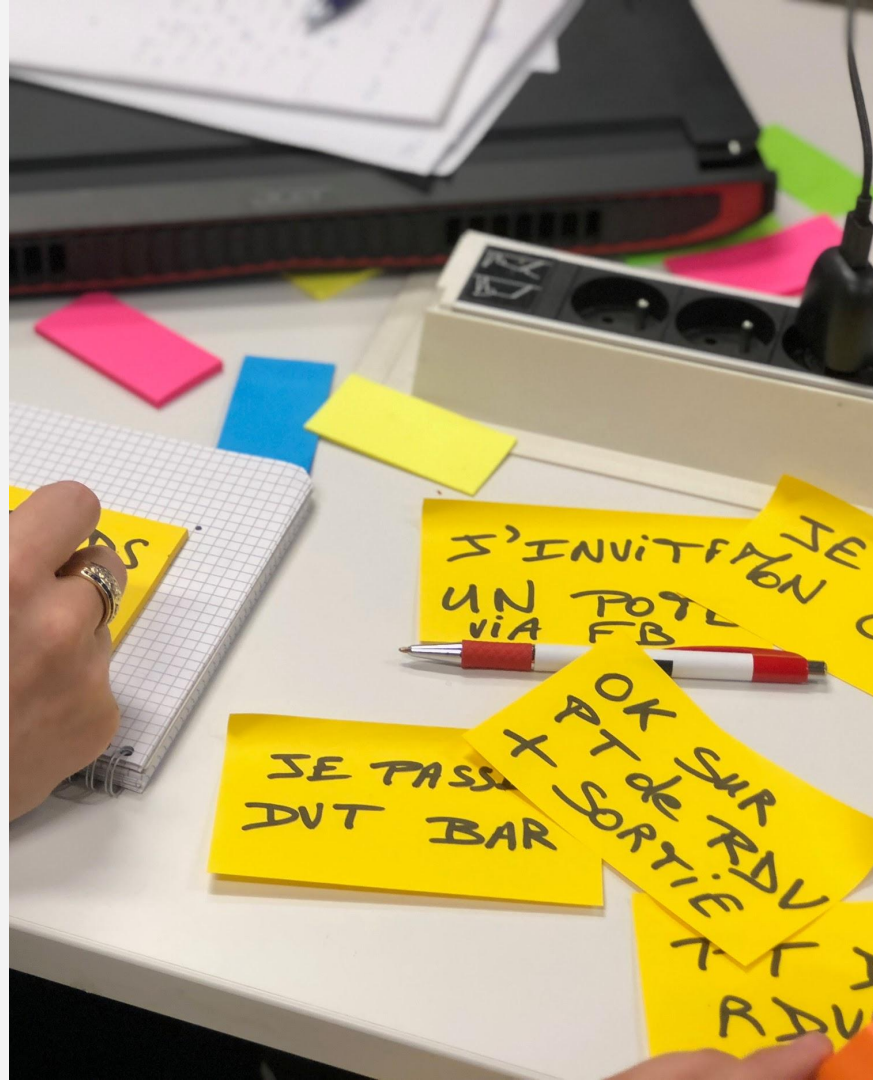
Anyone who runs sprints and wants new and fun alternatives

## What is the solution you are offering and how does it solve the problem?

**Recipes:** Alternative exercises that might replace standard methods

**Remedies:** a few tips and tricks to help you do them well

The Taxonomy of a Sprint is a work in progress legend that can be used to identify potential new methods (recipes). This slide deck also contains an example of a remedy.



# Recipes

## The Taxonomy of a Sprint



### Resource:

There are a lot of different sprint methodologies, but we find ourselves often using the same recipes



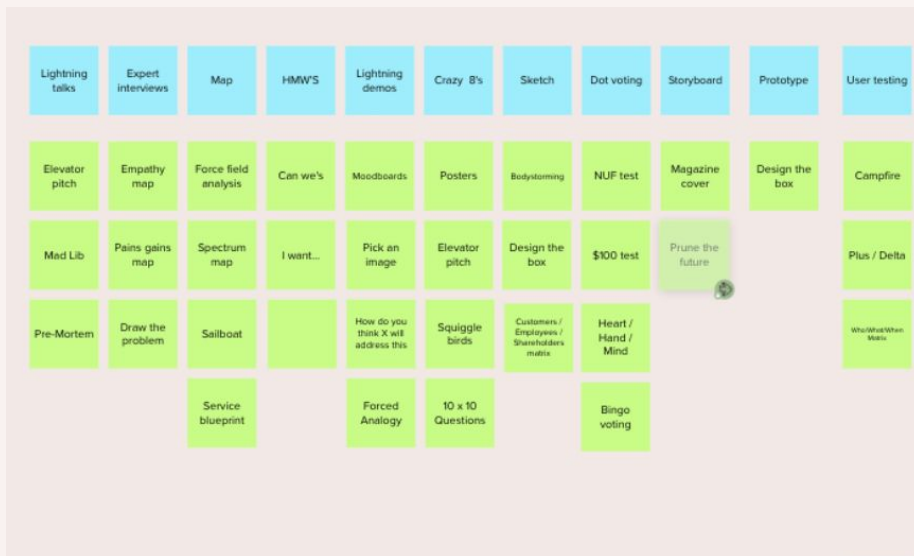
### By Objective:

Methodologies are mapped by objective so it is easy to find ones that map to the situation you are in



### Open Source:

Anyone can contribute and add from a variety of sources



# Remedies

For each problem in the taxonomy, create a remedy which consists of:



## Barriers:

Highlights what to watch out for in this situation



## Proactive remedies:

Methodologies or tips and tricks to keep in mind before the sprint or workshop begins



## Reactive remedies:

In the moment what can you do?  
This is a quick reference of what you can do to work through the problem

Situation / Problem	Barrier	Proactive strategies	Reactive strategies								
Not reaching consensus	Lack of common ground	Fear of taking risks	Team dynamics	Different goals	defining goals with diverse perspectives	emphasize commonalities of perspectives	Define goals early in the beginning	Switch to user testing / validation if possible	Get feedback from stakeholder	CANCEL THE SPRINT	Discuss and sign an ending criteria
	Pre-conceived notions of outcomes	No clear decision making criteria	ego	pre-conceived ideas	Set ground rules and team behaviours	sprint alignment document	Copy other frameworks, such as business agile	Decision matrix	Reiterate constraints and goals	Recap the common goal and purpose	Have a drink
	pre-conceived ideas	Too many decision makers	Differing motivations	Disengagement on sprints	Get alignment on goals and priorities	designating a decision maker	Set expectations before sprint	Provide a mirror and offer empathy	"disagree and commit"	Think about if there is a way to incorporate different views or a 2-approach	explain that its all about iteration
	Discomfort with expressing a different opinion	ego	Disengagement on sprints					tell them that this is a test	pivot to decision making exercise	asking team, saying "we're in your solution meet user"	explain that its all about iteration
Building connection	Team dynamics	shyness	multitasking	No unstructured time	plan ice breakers	get to know each other questions					
	remote setting	Psychological safety	dynamics	fear of expos	break into smaller groups	Practise at least a minute to speak / listen	offer sharing in different forms and not just speaking, drawing				
	Pure focus on sprint	'steam rollers'	be busy with outside work / things get lost		Happy Hour	ensure all have a chance to...					

# Remedy example:

## "Not reaching a consensus"

### BARRIERS

Lack of common ground

Team dynamics

Different goals

Fear of taking risks

Preconceived notions of outcomes

Disagreement on priorities

Discomfort expressing different opinions

Egos

### PROACTIVE

Set expectations before sprint

Set ground rules and team behaviors

Clearly define constraints (timeframe, tech, business, etc)

Careful consideration of participant personalities

Create groups with diverse perspectives

Assign a decision maker

Create alignment on goals and priorities

### REACTIVE

Discuss and align on deciding criteria

Decision matrix

Recap the common goal and purpose

Disagree and commit

Provide, mirror and offer empathy

Emphasize iteration and move to user testing

Find ways to incorporate different views (ie variety of prototypes)