

# MAX14830

# Quad Serial UART with 128-Word FIFOs

## General Description

The MAX14830 is an advanced quad universal asynchronous receiver-transmitter (UART), each UART having 128 words of receive and transmit first-in/first-out (FIFO) and a high-speed serial peripheral interface (SPI) or I<sup>2</sup>C controller interface. A PLL and fractional baud-rate generators allow a high degree of flexibility in baud-rate programming and reference clock selection.

Each of the four UARTs is selected by in-band SPI/I<sup>2</sup>C addressing. Logic-level translation on the transceiver and controller interfaces allows ease of interfacing to micro-controllers, FPGAs, and transceivers that are powered by differing supply voltages.

Extensive features simplify transceiver control in half-duplex communication applications. The MAX14830 features the ability to synchronize the start of individual UART's transmission by SPI-based triggering. On-board timers allow programming of delays between transmitters as well as clock generation on GPIOs.

The 128-word FIFOs have advanced FIFO control reducing host processor data flow management.

The MAX14830 is available in a 48-pin TQFN (7mm x 7mm) package and is specified to operate over the extended -40°C to +85°C temperature range.

## Applications

- Industrial Control Systems
- Programmable Logic Controllers (PLC)
- IO-Link Master Controllers
- Medical Systems
- Point-of-Sales Systems
- Airplane Communication Buses

*Typical Operating Circuit appears at end of data sheet.*

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## Features

- SPI Up to 26MHz Clock Rate
- Fast-Mode Plus (Fm+) I<sup>2</sup>C Interface Up to 1MHz
- 128-Word Transmit and Receive FIFOs Per UART
- 6Mbaud (max) Data Rate in 16x Sampling Mode
- 12/24Mbaud (max) Data Rate in 2x/4x Rate Modes
- Fractional Baud-Rate Generators, Predivider, and Phase-Locked Loop (PLL)
- Transmitter Synchronization Through SPI Commands
- Four Timers Routed to GPIOs
- Automatic Hardware Flow Control Using  $\overline{\text{RTS}}$  and  $\overline{\text{CTS}}$  Outputs and Inputs
- Automatic Software Flow Control (XON/XOFF)
- Auto Transceiver Direction Control
- Programmable Setup and Hold Times for Transceiver Control
- Auto Transmitter Disable
- Half-Duplex Echo Suppression
- Special Character Detection
- 9-Bit Multidrop Mode Address Detection and Filtering
- SIR- and MIR-Compliant IrDA<sup>®</sup> Encoder/Decoders
- 16 Flexible GPIOs with 20mA Drive Capability
- +2.35V to +3.6V Supply Range
- Logic-Level Translation Down to 1.61V on Controller and Transceiver Interfaces
- Small TQFN (7mm x 7mm) Package

## Ordering Information

| PART         | TEMP RANGE     | PIN-PACKAGE |
|--------------|----------------|-------------|
| MAX14830ETM+ | -40°C to +85°C | 48 TQFN-EP* |

+Denotes lead(Pb)-free/RoHS-compliant package.

\*EP = Exposed paddle.

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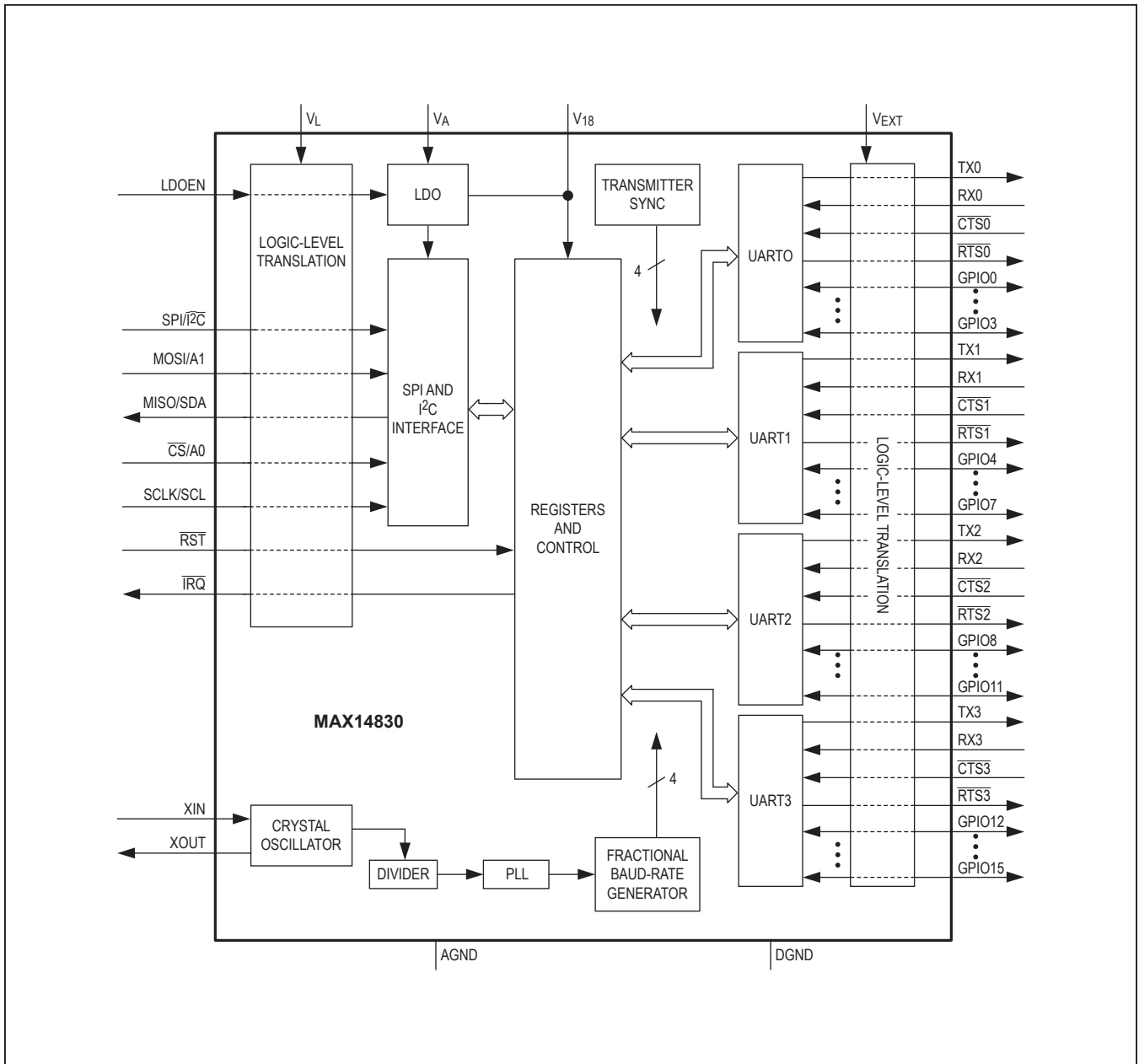
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**LIST OF REGISTERS**


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|--|----|
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Functional Diagram



### Absolute Maximum Ratings

(Voltages referenced to AGND.)

|  |   |
|--|---|
| $V_L, V_A, V_{EXT}, XIN$ .....   | -0.3V to +4.0V                                    |
| $V_{18}, XOUT$ .....   | -0.3V to the lesser of ( $V_A + 0.3V$ ) and +2.0V |
| $RST, \overline{IRQ}, MOSI/A1, \overline{CS}/A0, SCLK/SCL,$<br>$MISO/SDA, LDOEN, SPI/I^2C$ ..... | -0.3V to ( $V_L + 0.3V$ )                         |
| $TX0, RX0, CTS0, GPIO0, GPIO1,$<br>$GPIO2, GPIO3$ .....  | -0.3V to ( $V_{EXT} + 0.3V$ )                     |
| $TX1, RX1, \overline{CTS}1, GPIO4, GPIO5,$<br>$GPIO6, GPIO7$ .....                               | -0.3V to ( $V_{EXT} + 0.3V$ )                     |
| $TX2, RX2, CTS2, GPIO8, GPIO9,$<br>$GPIO10, GPIO11$ .....  | -0.3V to ( $V_{EXT} + 0.3V$ )                     |

|  |                               |
|--|-------------------------------|
| $TX3, RX3, \overline{CTS}3, GPIO12, GPIO13,$<br>$GPIO14, GPIO15$ .....                           | -0.3V to ( $V_{EXT} + 0.3V$ ) |
| DGND.....  | -0.3V to +0.3V                |
| Continuous Power Dissipation ( $T_A = +70^\circ C$ )<br>TQFN (derate 38.5mW/°C above +70°C)..... | 3076.9mW                      |
| Operating Temperature Range.....   | -40°C to +85°C                |
| Maximum Junction Temperature.....  | +150°C                        |
| Storage Temperature Range.....   | -65°C to +150°C               |
| Lead Temperature (soldering, 10s).....   | 300°C                         |
| Soldering Temperature (reflow) .....   | +260°C                        |

### Package Thermal Characteristics (Note 1)

TQFN

|  |        |
|--|--------|
| Junction-to-Ambient Thermal Resistance ( $\theta_{JA}$ ) ..... | 26°C/W |
| Junction-to-Case Thermal Resistance ( $\theta_{JC}$ ) .....    | 1°C/W  |

**Note 1:** Package thermal resistances were obtained using the method described in JEDEC specification JESD51-7, using a four-layer board. For detailed information on package thermal considerations, refer to [www.maximintegrated.com/thermal-tutorial](http://www.maximintegrated.com/thermal-tutorial).

Stresses beyond those listed under "Absolute Maximum Ratings" may cause permanent damage to the device. These are stress ratings only, and functional operation of the device at these or any other conditions beyond those indicated in the operational sections of the specifications is not implied. Exposure to absolute maximum rating conditions for extended periods may affect device reliability.

### DC Electrical Characteristics

( $V_A = +2.35V$  to +3.6V,  $V_L = +1.71V$  to +3.6V,  $V_{EXT} = +1.71V$  to +3.6V,  $T_A = -40^\circ C$  to +85°C, unless otherwise noted. Typical values are at  $V_A = +2.5V$ ,  $V_L = +1.8V$ ,  $V_{EXT} = +2.8V$ ,  $T_A = +25^\circ C$ .) (Notes 2, 3)

| PARAMETER                              | SYMBOL      | CONDITIONS   | MIN  | TYP | MAX  | UNITS |
|--|-------------|--|------|-----|------|-------|
| Digital Interface Supply Voltage       | $V_L$       |  | 1.71 |     | 3.6  | V     |
| Analog Supply Voltage                  | $V_A$       |  | 2.35 |     | 3.6  | V     |
| UART Interface Logic Supply Voltage    | $V_{EXT}$   |  | 1.71 |     | 3.6  | V     |
| Logic Supply Voltage                   | $V_{18}$    |  | 1.65 |     | 1.95 | V     |
| <b>CURRENT CONSUMPTION</b>             |             |  |      |     |      |       |
| $V_A$ Supply Current                   | $I_A$       | 1.8MHz crystal oscillator active, PLL disabled, SPI/I <sup>2</sup> C interface idle, UART interfaces idle, $V_{LDOEN} = V_L$             |      |     | 400  | µA    |
|  |             | Baud rate = 1Mbps, 20MHz external clock, SPI/I <sup>2</sup> C interface idle, PLL disabled, all UARTs in loopback mode, $V_{LDOEN} = 0V$ |      |     | 0.5  | mA    |
| $V_A$ Shutdown Supply Current          | $I_{ASHDN}$ | Shutdown mode, $V_{LDOEN} = 0V$ , $V_{RST} = 0V$ , all inputs and outputs are idle   |      |     | 35   | µA    |
| $V_L$ Shutdown or Sleep Supply Current | $I_L$       | Shutdown mode, $V_{LDOEN} = 0V$ , $V_{RST} = 0V$ , all inputs and outputs are idle   |      |     | 12   | µA    |
| $V_{EXT}$ Shutdown Supply Current      | $I_{EXT}$   | Shutdown mode, $V_{LDOEN} = 0V$ , $V_{RST} = 0V$ , all inputs and outputs are idle   |      |     | 8    | µA    |



## DC Electrical Characteristics (continued)

( $V_A = +2.35V$  to  $+3.6V$ ,  $V_L = +1.71V$  to  $+3.6V$ ,  $V_{EXT} = +1.71V$  to  $+3.6V$ ,  $T_A = -40^\circ C$  to  $+85^\circ C$ , unless otherwise noted. Typical values are at  $V_A = +2.5V$ ,  $V_L = +1.8V$ ,  $V_{EXT} = +2.8V$ ,  $T_A = +25^\circ C$ .) (Notes 2, 3)

| PARAMETER   | SYMBOL       | CONDITIONS   | MIN              | TYP               | MAX              | UNITS   |
|---|--------------|--|------------------|-------------------|------------------|---------|
| $V_{18}$ Input Power-Supply Current in Shutdown Mode      | $I_{18SHDN}$ | Shutdown mode, $V_{LDOEN} = 0V$ , $V_{RST} = 0V$ , all inputs and outputs are idle                           |                  |                   | 200              | $\mu A$ |
| $V_{18}$ Input Power-Supply Current                       | $I_{18}$     | Baud rate = 1Mbps, 20MHz external clock, PLL disabled, all UARTs in loopback mode, $V_{LDOEN} = 0V$ (Note 4) |                  |                   | 5                | mA      |
| <b>SCLK/SCL, MISO/SDA</b>                                 |              |  |                  |                   |                  |         |
| MISO/SDA Output Low Voltage in I <sup>2</sup> C Mode      | $V_{OL,I2C}$ | $I_{LOAD} = -3mA$ , $V_L > 2V$   |                  |                   | 0.4              | V       |
|   |              | $I_{LOAD} = -3mA$ , $V_L < 2V$   |                  |                   | $0.2 \times V_L$ |         |
| MISO/SDA Output Low Voltage in SPI Mode                   | $V_{OL,SPI}$ | $I_{LOAD} = -2mA$  |                  |                   | 0.4              | V       |
| MISO/SDA Output High Voltage in SPI Mode                  | $V_{OH,SPI}$ | $I_{LOAD} = 2mA$   |                  |                   | $V_L - 0.4$      | V       |
| Input Low Voltage   | $V_{IL}$     | SPI and I <sup>2</sup> C mode  |                  |                   | $0.3 \times V_L$ | V       |
| Input High Voltage  | $V_{IH}$     | SPI and I <sup>2</sup> C mode  | $0.7 \times V_L$ |                   |                  | V       |
| Input Hysteresis  | $V_{HYST}$   | SPI and I <sup>2</sup> C mode  |                  | $0.05 \times V_L$ |                  | V       |
| Input Leakage Current                                     | $I_{IL}$     | $V_{IN} = 0$ to $V_L$ , SPI and I <sup>2</sup> C mode  | -1               |                   | +1               | $\mu A$ |
| Input Capacitance   | $C_{IN}$     | SPI and I <sup>2</sup> C mode  |                  | 5                 |                  | pF      |
| <b>SPI/I<sup>2</sup>C, CS/A0, MOSI/A1 INPUTS</b>          |              |  |                  |                   |                  |         |
| Input Low Voltage   | $V_{IL}$     | SPI and I <sup>2</sup> C mode  |                  |                   | $0.3 \times V_L$ | V       |
| Input High Voltage  | $V_{IH}$     | SPI and I <sup>2</sup> C mode  | $0.7 \times V_L$ |                   |                  | V       |
| Input Hysteresis  | $V_{HYST}$   | SPI and I <sup>2</sup> C mode  |                  | 50                |                  | mV      |
| Input Leakage Current                                     | $I_{IL}$     | $V_{IN} = 0$ to $V_L$ , SPI and I <sup>2</sup> C mode  | -1               |                   | +1               | $\mu A$ |
| Input Capacitance   | $C_{IN}$     | SPI and I <sup>2</sup> C mode  |                  | 5                 |                  | pF      |
| <b>IRQ OUTPUT (OPEN DRAIN)</b>                            |              |  |                  |                   |                  |         |
| Output Low Voltage  | $V_{OL}$     | $I_{LOAD} = -2mA$  |                  |                   | 0.4              | V       |
| Output Leakage Current                                    | $I_{LK}$     | $V_{IRQ} = 0$ to $V_L$ , $\overline{IRQ}$ is not asserted  | -1               |                   | +1               | $\mu A$ |
| <b>LDOEN AND RST INPUTS</b>                               |              |  |                  |                   |                  |         |
| Input Low Voltage   | $V_{IL}$     |  |                  |                   | $0.3 \times V_L$ | V       |
| Input High Voltage  | $V_{IH}$     |  | $0.7 \times V_L$ |                   |                  | V       |
| Input Hysteresis  | $V_{HYST}$   |  |                  | 50                |                  | mV      |
| Input Leakage Current                                     | $I_{IN}$     | $V_{IN} = 0$ to $V_L$  | -1               |                   | +1               | $\mu A$ |
| <b>UART INTERFACE</b>                                     |              |  |                  |                   |                  |         |
| <b>RTS0, RTS1, RTS2, RTS3, TX0, TX1, TX2, TX3 OUTPUTS</b> |              |  |                  |                   |                  |         |
| Output Low Voltage  | $V_{OL}$     | $I_{LOAD} = -2mA$  |                  |                   | 0.4              | V       |
| Output High Voltage                                       | $V_{OH}$     | $I_{LOAD} = 2mA$   | $V_{EXT} - 0.4$  |                   |                  | V       |
| Input Leakage Current                                     | $I_{IN}$     | Output is three-stated, $V_{RTS} = 0$ to $V_{EXT}$   | -1               |                   | +1               | $\mu A$ |
| Input Capacitance   | $C_{IN}$     | High-Z mode  |                  | 5                 |                  | pF      |

## DC Electrical Characteristics (continued)

( $V_A = +2.35V$  to  $+3.6V$ ,  $V_L = +1.71V$  to  $+3.6V$ ,  $V_{EXT} = +1.71V$  to  $+3.6V$ ,  $T_A = -40^\circ C$  to  $+85^\circ C$ , unless otherwise noted. Typical values are at  $V_A = +2.5V$ ,  $V_L = +1.8V$ ,  $V_{EXT} = +2.8V$ ,  $T_A = +25^\circ C$ .) (Notes 2, 3)

| PARAMETER  | SYMBOL         | CONDITIONS  | MIN                  | TYP                  | MAX  | UNITS   |
|--|----------------|---|----------------------|----------------------|------|---------|
| <b>RX0, RX1, RX2, RX3, CTS0, CTS1, CTS2, CTS3 INPUTS</b> |                |   |                      |                      |      |         |
| Input Low Voltage  | $V_{IL}$       |   |                      | $0.3 \times V_{EXT}$ |      | V       |
| Input High Voltage                                       | $V_{IH}$       |   | $0.7 \times V_{EXT}$ |                      |      | V       |
| Input Hysteresis   | $V_{HYST}$     |   |                      | 50                   |      | mV      |
| CTS0, CTS1, CTS2, CTS3 Input Leakage Current             | $I_{IN\_CTS}$  | $V_{CTS\_} = 0$ to $V_{EXT}$                                    | -1                   |                      | +1   | $\mu A$ |
| RX0, RX1, RX2, RX3 Pullup Current                        | $I_{IN\_RX\_}$ | $V_{RX\_} = 0V$ , $V_{EXT} = 3.6V$                              | -7.5                 | -5.5                 | -3.5 | $\mu A$ |
| Input Capacitance  | $C_{IN\_UART}$ |   |                      | 5                    |      | pF      |
| <b>GPIO0–GPIO15 INPUTS/OUTPUTS</b>                       |                |   |                      |                      |      |         |
| Output Low Voltage                                       | $V_{OL}$       | $I_{LOAD} = -20mA$ , $V_{EXT} > 2.3V$ , push-pull or open drain |                      |                      | 0.45 | V       |
|  |                | $I_{LOAD} = -20mA$ , $V_{EXT} < 2.3V$ , push-pull or open drain |                      |                      | 0.55 |         |
| Output High Voltage                                      | $V_{OH}$       | $I_{LOAD} = 5mA$ , push-pull                                    |                      | $V_{EXT} - 0.4$      |      | V       |
| Input Low Voltage  | $V_{IL}$       | GPIO_ is configured as an input                                 |                      | 0.4                  |      | V       |
| Input High Voltage                                       | $V_{IH}$       | GPIO_ is configured as an input                                 | $2/3 \times V_{EXT}$ |                      |      | V       |
| Pulldown Current   | $I_{PD}$       | GPIO_ = $V_{EXT} = 3.6V$  | 3.5                  | 5.5                  | 7.5  | $\mu A$ |
| <b>XIN</b>   |                |   |                      |                      |      |         |
| Input Low Voltage  | $V_{IL}$       |   |                      |                      | 0.2  | V       |
| Input High Voltage                                       | $V_{IH}$       |   | 1.2                  |                      |      | V       |
| Input Capacitance  | $C_{XIN}$      |   |                      | 16                   |      | pF      |
| <b>XOUT</b>  |                |   |                      |                      |      |         |
| Input Capacitance  | $C_{XOUT}$     |   |                      | 16                   |      | pF      |

## AC Electrical Characteristics

( $V_A = +2.35V$  to  $+3.6V$ ,  $V_L = +1.71V$  to  $+3.6V$ ,  $V_{EXT} = +1.71V$  to  $+3.6V$ ,  $T_A = -40^\circ C$  to  $+85^\circ C$ , unless otherwise noted. Typical values are at  $V_A = +2.8V$ ,  $V_L = +1.8V$ ,  $V_{EXT} = +2.5V$ ,  $T_A = +25^\circ C$ .) (Notes 2, 3)

| PARAMETER                       | SYMBOL     | CONDITIONS | MIN | TYP | MAX | UNITS |
|---------------------------------|------------|------------|-----|-----|-----|-------|
| <b>INTERNAL OSCILLATOR</b>      |            |            |     |     |     |       |
| External Crystal Frequency      | $f_{XOSC}$ |            | 1   |     | 4   | MHz   |
| External Clock Frequency        | $f_{CLK}$  |            | 0.5 |     | 35  | MHz   |
| External Clock Duty Cycle       |            | (Note 5)   | 45  |     | 55  | %     |
| Baud-Rate Generator Clock Input | $f_{REF}$  | (Note 5)   |     |     | 96  | MHz   |

**AC Electrical Characteristics (continued)**

( $V_A = +2.35V$  to  $+3.6V$ ,  $V_L = +1.71V$  to  $+3.6V$ ,  $V_{EXT} = +1.71V$  to  $+3.6V$ ,  $T_A = -40^\circ C$  to  $+85^\circ C$ , unless otherwise noted. Typical values are at  $V_A = +2.8V$ ,  $V_L = +1.8V$ ,  $V_{EXT} = +2.5V$ ,  $T_A = +25^\circ C$ .) (Notes 2, 3)

| PARAMETER  | SYMBOL       | CONDITIONS  | MIN           | TYP | MAX  | UNITS   |
|--|--------------|---|---------------|-----|------|---------|
| <b>I<sup>2</sup>C BUS: TIMING CHARACTERISTICS (SEE FIGURE 1)</b> |              |   |               |     |      |         |
| SCL Clock Frequency  | $f_{SCL}$    | Standard mode   |               |     | 100  | kHz     |
|  |              | Fast mode   |               |     | 400  |         |
|  |              | Fast mode plus  |               |     | 1000 |         |
| Bus Free Time Between a STOP and START Condition                 | $t_{BUF}$    | Standard mode   | 4.7           |     |      | $\mu s$ |
|  |              | Fast mode   | 1.3           |     |      |         |
|  |              | Fast mode plus  | 0.5           |     |      |         |
| Hold Time for START Condition and Repeated START Condition       | $t_{HD:STA}$ | Standard mode   | 4.0           |     |      | $\mu s$ |
|  |              | Fast mode   | 0.6           |     |      |         |
|  |              | Fast mode plus  | 0.26          |     |      |         |
| Low Period of the SCL Clock                                      | $t_{LOW}$    | Standard mode   | 4.7           |     |      | $\mu s$ |
|  |              | Fast mode   | 1.3           |     |      |         |
|  |              | Fast mode plus  | 0.5           |     |      |         |
| High Period of the SCL Clock                                     | $t_{HIGH}$   | Standard mode   | 4.0           |     |      | $\mu s$ |
|  |              | Fast mode   | 0.6           |     |      |         |
|  |              | Fast mode plus  | 0.26          |     |      |         |
| Data Hold Time   | $t_{HD:DAT}$ | Standard mode   | 0             |     | 0.9  | $\mu s$ |
|  |              | Fast mode   | 0             |     | 0.9  |         |
|  |              | Fast mode plus  | 0             |     |      |         |
| Data Setup Time  | $t_{SU:DAT}$ | Standard mode   | 250           |     |      | ns      |
|  |              | Fast mode   | 100           |     |      |         |
|  |              | Fast mode plus  | 50            |     |      |         |
| Setup Time for Repeated START Condition                          | $t_{SU:STA}$ | Standard mode   | 4.7           |     |      | $\mu s$ |
|  |              | Fast mode   | 0.6           |     |      |         |
|  |              | Fast mode plus  | 0.26          |     |      |         |
| Rise Time of SDA and SCL Signals Receiving                       | $t_R$        | Standard mode ( $0.3 \times V_L$ to $0.7 \times V_L$ ) (Note 6) | 20 + $0.1C_b$ |     | 1000 | ns      |
|  |              | Fast mode ( $0.3 \times V_L$ to $0.7 \times V_L$ ) (Note 6)     | 20 + $0.1C_b$ |     | 300  |         |
|  |              | Fast mode plus  |               |     | 120  |         |
| Fall Time of SDA and SCL Signals                                 | $t_F$        | Standard mode ( $0.7 \times V_L$ to $0.3 \times V_L$ ) (Note 6) | 20 + $0.1C_b$ |     | 300  | ns      |
|  |              | Fast mode ( $0.7 \times V_L$ to $0.3 \times V_L$ ) (Note 6)     | 20 + $0.1C_b$ |     | 300  |         |
|  |              | Fast mode plus  |               |     | 120  |         |
| Setup Time for STOP Condition                                    | $t_{SU:STO}$ | Standard mode   | 4.7           |     |      | $\mu s$ |
|  |              | Fast mode   | 0.6           |     |      |         |
|  |              | Fast mode plus  | 0.26          |     |      |         |
| Capacitive Load for SDA and SCL (Note 4)                         | $C_b$        | Standard mode   |               |     | 400  | pF      |
|  |              | Fast mode   |               |     | 400  |         |
|  |              | Fast mode plus  |               |     | 550  |         |

**AC Electrical Characteristics (continued)**

( $V_A = +2.35V$  to  $+3.6V$ ,  $V_L = +1.71V$  to  $+3.6V$ ,  $V_{EXT} = +1.71V$  to  $+3.6V$ ,  $T_A = -40^\circ C$  to  $+85^\circ C$ , unless otherwise noted. Typical values are at  $V_A = +2.8V$ ,  $V_L = +1.8V$ ,  $V_{EXT} = +2.5V$ ,  $T_A = +25^\circ C$ .) (Notes 2, 3)

| PARAMETER   | SYMBOL      | CONDITIONS | MIN  | TYP | MAX | UNITS |
|---|-------------|------------|------|-----|-----|-------|
| SCL and SDA I/O Capacitance                           | $C_{I/O}$   | (Note 5)   |      |     | 10  | pF    |
| Pulse Width of Spike Suppressed                       | $t_{SP}$    |            |      |     | 50  | ns    |
| <b>SPI BUS: TIMING CHARACTERISTICS (SEE FIGURE 2)</b> |             |            |      |     |     |       |
| SCLK Clock Period                                     | $t_{CH+CL}$ |            | 38.4 |     |     | ns    |
| SCLK Pulse Width High                                 | $t_{CH}$    |            | 16   |     |     | ns    |
| SCLK Pulse Width Low                                  | $t_{CL}$    |            | 16   |     |     | ns    |
| CS Fall to SCLK Rise Time                             | $t_{CSS}$   |            | 0    |     |     | ns    |
| MOSI Hold Time  | $t_{DH}$    |            | 3    |     |     | ns    |
| MOSI Setup Time                                       | $t_{DS}$    |            | 5    |     |     | ns    |
| Output Data Propagation Delay                         | $t_{DO}$    |            |      |     | 20  | ns    |
| MISO Rise and Fall Times                              | $t_{FT}$    |            |      |     | 10  | ns    |
| $\overline{CS}$ Hold Time                             | $t_{CSH}$   |            | 30   |     |     | ns    |

**Note 2:** All devices are production tested at  $T_A = +25^\circ C$ . Specifications over temperature are guaranteed by design.

**Note 3:** Currents entering the IC are negative, and currents exiting the IC are positive.

**Note 4:** When  $V_{18}$  is powered by an external voltage regulator, the external power supply must have current capability above or equal to  $I_{18}$ .

**Note 5:** Not production tested. Guaranteed by design.

**Note 6:**  $C_b$  is the total capacitance of either the clock or data line of the synchronous bus in pF.

### Test Circuits/Timing Diagrams

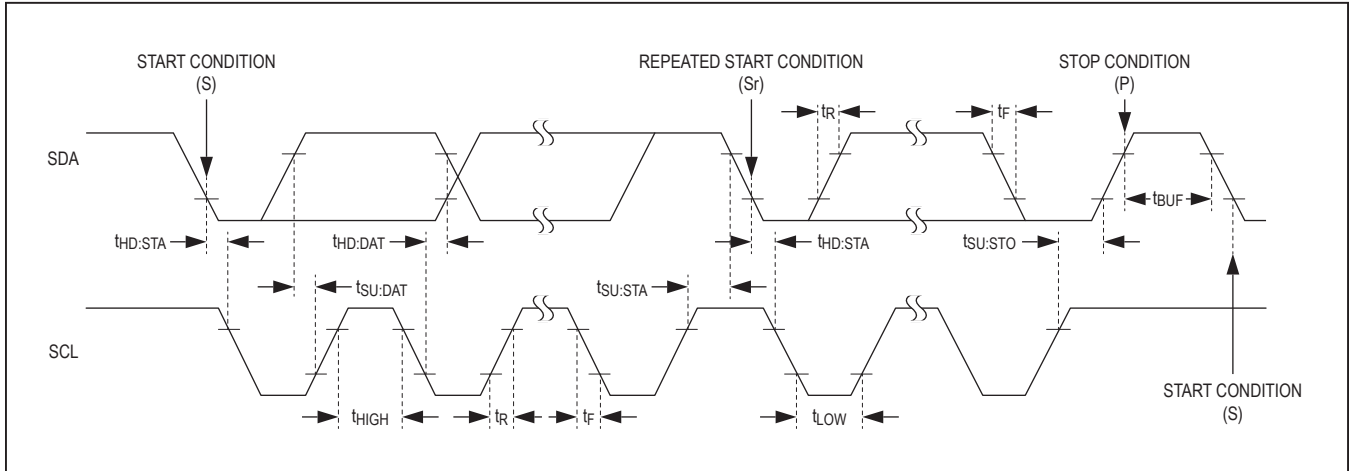


Figure 1. I<sup>2</sup>C Timing Diagram

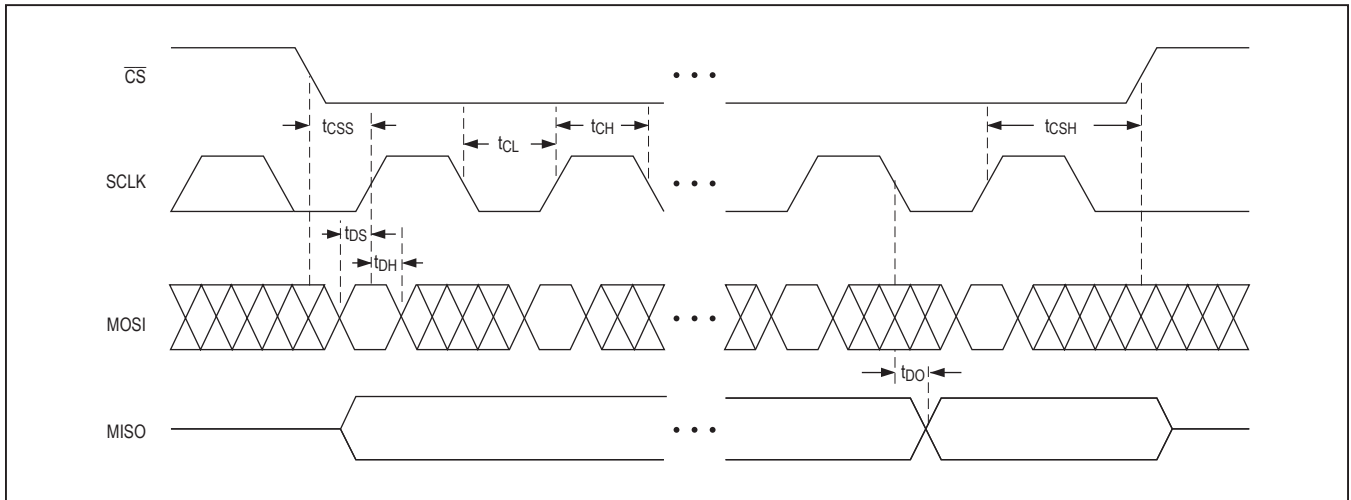
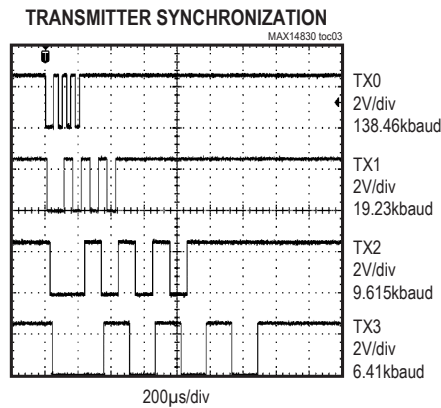
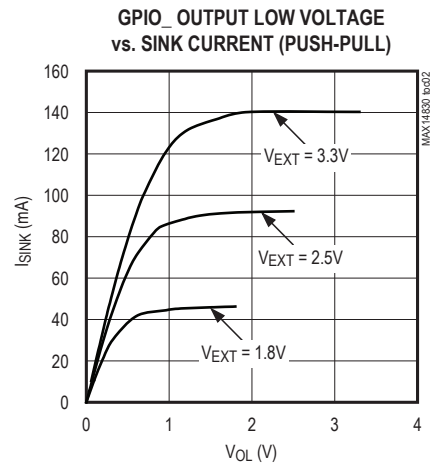
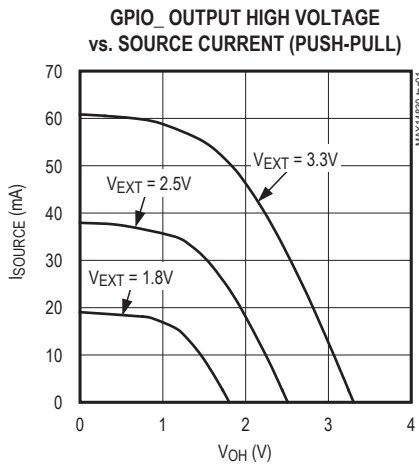


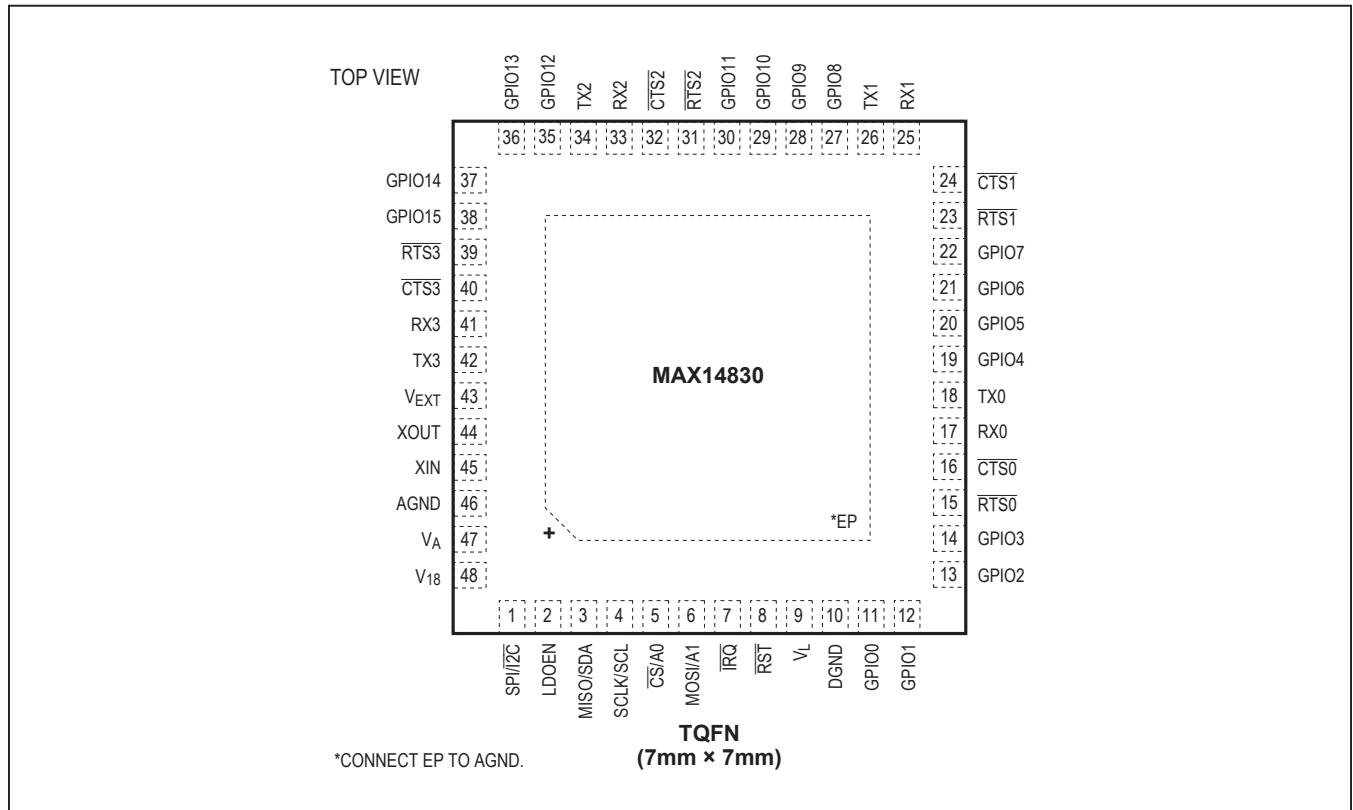
Figure 2. SPI Timing Diagram

### Typical Operating Characteristics

(TA = +25°C, unless otherwise noted.)



Pin Configuration



Pin Description

| PIN | NAME     | FUNCTION   |
|-----|----------|--|
| 1   | SPI/I2C  | SPI or Active-Low I2C Selector Input. Drive SPI/I2C high to enable SPI. Drive SPI/I2C low to enable I2C.   |
| 2   | LDOEN    | LDO Enable Input. Drive LDOEN high to enable the internal 1.8V LDO. Drive LDOEN low to disable the internal LDO. When LDOEN is low, V18 can be supplied by an external voltage source.   |
| 3   | MISO/SDA | Serial-Data Output. When SPI/I2C is high, MISO/SDA functions as the MISO, SPI serial-data output. When SPI/I2C is low, MISO/SDA functions as the SDA, I2C serial-data input/output.  |
| 4   | SCLK/SCL | Serial-Clock Input. When SPI/I2C is high, SCLK/SCL functions as the SCLK, SPI serial-clock input (up to 26MHz). When SPI/I2C is low, SCLK/SCL functions as the SCL, I2C serial-clock input (up to 1MHz).   |
| 5   | CS/A0    | Active-Low Chip-Select and Address 0 Input. When SPI/I2C is high, CS/A0 functions as the CS, SPI active-low chip-select input. When SPI/I2C is low, CS/A0 functions as the A0, I2C device address programming input. Connect CS/A0 to SDA, SCL, DGND, or VL when SPI/I2C is low. |
| 6   | MOSI/A1  | Serial-Data and Address 1 Input. When SPI/I2C is high, MOSI/A1 functions as the MOSI, SPI serial-data input. When SPI/I2C is low, MOSI/A1 functions as the A1, I2C device address programming input. Connect MOSI/A1 to SDA, SCL, DGND, or VL when SPI/I2C is low.               |
| 7   | IRQ      | Active-Low Interrupt Open-Drain Output. IRQ is asserted when an interrupt is pending.  |
| 8   | RST      | Active-Low Reset Input. Drive RST low to force all of the UARTs into hardware reset mode. In hardware reset mode, the oscillator and the internal PLL are shut down and there is no clock activity.  |

## Pin Description (continued)

| PIN | NAME              | FUNCTION  |
|-----|-------------------|---|
| 9   | V <sub>L</sub>    | Digital Interface Logic-Level Supply. V <sub>L</sub> powers the internal logic-level translators for $\overline{RST}$ , $\overline{IRQ}$ , MOSI/A1, CS/A0, SCLK/SCL, MISO/SDA, LDOEN, and SPI/I <sup>2</sup> C. Bypass V <sub>L</sub> with a 0.1μF ceramic capacitor to DGND.   |
| 10  | DGND              | Digital Ground  |
| 11  | GPIO0             | General-Purpose Input/Output 0. GPIO0 is user-programmable as an input or output (push-pull or open drain) or external event interrupt source. GPIO0 has a weak pulldown resistor to ground. GPIO0 is the reference clock output when bit 7 of the TxSynch register is set to 1 (see the <i>UART Clock to GPIO</i> section for more information). |
| 12  | GPIO1             | General-Purpose Input/Output 1. GPIO1 is user-programmable as an input or output (push-pull or open drain) or external event interrupt source. GPIO1 has a weak pulldown resistor to ground. GPIO1 is the TIMER output when bit 7 of the TIMER2 register is set to 1.   |
| 13  | GPIO2             | General-Purpose Input/Output 2. GPIO2 is user-programmable as an input or output (push-pull or open drain) or external event interrupt source. GPIO2 has a weak pulldown resistor to ground.  |
| 14  | GPIO3             | General-Purpose Input/Output 3. GPIO3 is user-programmable as an input or output (push-pull or open drain) or external event interrupt source. GPIO3 has a weak pulldown resistor to ground.  |
| 15  | $\overline{RTS0}$ | Active-Low Request-to-Send Output for UART0. $\overline{RTS0}$ can be set high or low by programming the LCR register. $\overline{RTS0}$ is the UART system clock/fractional divider output when bit 7 of the CLKSource register is set to 1.   |
| 16  | $\overline{CTS0}$ | Active-Low Clear-to-Send Input for UART0. $\overline{CTS0}$ is a flow control status input.   |
| 17  | RX0               | Serial Receiving Data Input for UART0. RX0 has a weak pullup to V <sub>EXT</sub> .  |
| 18  | TX0               | Serial Transmitting Data Output for UART0   |
| 19  | GPIO4             | General-Purpose Input/Output 4. GPIO4 is user-programmable as an input or output (push-pull or open drain) or external event interrupt source. GPIO4 has a weak pulldown resistor to ground. GPIO4 is the reference clock output when bit 7 of the TxSynch register is set to 1 (see the <i>UART Clock to GPIO</i> section for more information). |
| 20  | GPIO5             | General-Purpose Input/Output 5. GPIO5 is user-programmable as an input or output (push-pull or open drain) or external event interrupt source. GPIO5 has a weak pulldown resistor to ground. GPIO5 is the TIMER output when bit 7 of the TIMER2 register is set to 1.   |
| 21  | GPIO6             | General-Purpose Input/Output 6. GPIO6 is user-programmable as an input or output (push-pull or open drain) or external event interrupt source. GPIO6 has a weak pulldown resistor to ground.  |
| 22  | GPIO7             | General-Purpose Input/Output 7. GPIO7 is user-programmable as an input or output (push-pull or open drain) or external event interrupt source. GPIO7 has a weak pulldown resistor to ground.  |
| 23  | $\overline{RTS1}$ | Active-Low Request-to-Send Output for UART1. $\overline{RTS1}$ can be set high or low by programming the LCR register. $\overline{RTS1}$ is the UART system clock/fractional divider output when bit 7 of the CLKSource register is set to 1.   |
| 24  | $\overline{CTS1}$ | Active-Low Clear-to-Send Input for UART1. $\overline{CTS1}$ is a flow control status input.   |
| 25  | RX1               | Serial Receiving Data Input for UART1. RX1 has a weak pullup to V <sub>EXT</sub> .  |
| 26  | TX1               | Serial Transmitting Data Output for UART1   |
| 27  | GPIO8             | General-Purpose Input/Output 8. GPIO8 is user-programmable as an input or output (push-pull or open drain) or external event interrupt source. GPIO8 has a weak pulldown resistor to ground. GPIO8 is the reference clock output when bit 7 of the TxSynch register is set to 1 (see the <i>UART Clock to GPIO</i> section for more information). |



## Pin Description (continued)

| PIN | NAME                     | FUNCTION   |
|-----|--------------------------|--|
| 28  | GPIO9                    | General-Purpose Input/Output 9. GPIO9 is user-programmable as an input or output (push-pull or open drain) or external event interrupt source. GPIO9 has a weak pulldown resistor to ground. GPIO9 is the TIMER output when bit 7 of the TIMER2 register is set to 1.  |
| 29  | GPIO10                   | General-Purpose Input/Output 10. GPIO10 is user-programmable as an input or output (push-pull or open drain) or external event interrupt source. GPIO10 has a weak pulldown resistor to ground.  |
| 30  | GPIO11                   | General-Purpose Input/Output 11. GPIO11 is user-programmable as an input or output (push-pull or open drain) or external event interrupt source. GPIO11 has a weak pulldown resistor to ground.  |
| 31  | $\overline{\text{RTS2}}$ | Active-Low Request-to-Send Output for UART2. $\overline{\text{RTS2}}$ can be set high or low by programming the LCR register. $\overline{\text{RTS2}}$ is the UART system clock/fractional divider output when bit 7 of the CLKSource register is set to 1.  |
| 32  | $\overline{\text{CTS2}}$ | Active-Low Clear-to-Send Input for UART2. $\overline{\text{CTS2}}$ is a flow control status input.   |
| 33  | RX2                      | Serial Receiving Data Input for UART2. RX2 has a weak pullup to $V_{\text{EXT}}$ .   |
| 34  | TX2                      | Serial Transmitting Data Output for UART2  |
| 35  | GPIO12                   | General-Purpose Input/Output 12. GPIO12 is user-programmable as an input or output (push-pull or open drain) or external event interrupt source. GPIO12 has a weak pulldown resistor to ground. GPIO12 is the reference clock output when bit 7 of the TxSynch register is set to 1 (see the <a href="#">UART Clock to GPIO</a> section for more information). |
| 36  | GPIO13                   | General-Purpose Input/Output 13. GPIO13 is user-programmable as an input or output (push-pull or open drain) or external event interrupt source. GPIO13 has a weak pulldown resistor to ground. GPIO13 is the TIMER output if bit 7 of the TIMER2 register is set to 1.  |
| 37  | GPIO14                   | General-Purpose Input/Output 14. GPIO14 is user-programmable as an input or output (push-pull or open drain) or external event interrupt source. GPIO14 has a weak pulldown resistor to ground.  |
| 38  | GPIO15                   | General-Purpose Input/Output 15. GPIO15 is user-programmable as an input or output (push-pull or open drain) or external event interrupt source. GPIO15 has a weak pulldown resistor to ground.  |
| 39  | $\overline{\text{RTS3}}$ | Active-Low Request-to-Send Output for UART3. $\overline{\text{RTS3}}$ can be set high or low by programming the LCR register. $\overline{\text{RTS3}}$ is the UART system clock/fractional divider output when bit 7 of the CLKSource register is set to 1.  |
| 40  | $\overline{\text{CTS3}}$ | Active-Low Clear-to-Send Input for UART3. $\overline{\text{CTS3}}$ is a flow control status input.   |
| 41  | RX3                      | Serial Receiving Data Input for UART3. RX3 has a weak pullup to $V_{\text{EXT}}$ .   |
| 42  | TX3                      | Serial Transmitting Data Output for UART3  |
| 43  | $V_{\text{EXT}}$         | Transceiver Interface Level Supply. $V_{\text{EXT}}$ powers the internal logic-level translators for RX_, TX_, $\overline{\text{RTS}}$ , $\overline{\text{CTS}}$ , and GPIO_. Bypass $V_{\text{EXT}}$ with a 0.1 $\mu\text{F}$ ceramic capacitor to DGND.  |
| 44  | XOUT                     | Crystal Output. When using an external crystal, connect one end of the crystal to XOUT and the other to XIN. When using an external clock source, leave XOUT unconnected.  |
| 45  | XIN                      | Crystal/Clock Input. When using an external crystal, connect one end of the crystal to XIN and the other one to XOUT. When using an external clock source, drive XIN with the external clock.  |
| 46  | AGND                     | Analog Ground  |
| 47  | $V_{\text{A}}$           | Analog Supply. $V_{\text{A}}$ powers the PLL, and the internal LDO. Bypass $V_{\text{A}}$ with a 0.1 $\mu\text{F}$ ceramic capacitor to AGND.  |
| 48  | $V_{18}$                 | Internal 1.8V LDO Output and 1.8V Logic Supply Input. Bypass $V_{18}$ with a 1 $\mu\text{F}$ ceramic capacitor to DGND.  |
| —   | EP                       | Exposed Paddle. Connect EP to AGND. Do not use EP as the main AGND connection.   |

### Detailed Description

The MAX14830 quad UART bridges an SPI/MICROWIRE® or I<sup>2</sup>C microprocessor bus to an asynchronous interface like RS-485, RS-232, or IrDA. The MAX14830 contains advanced UARTs and baud-rate generators with a synchronous serial-data interface and an interrupt generator. The MAX14830 is configured by writing an 8-bit word to the configuration registers through either SPI or I<sup>2</sup>C. These registers are organized by related function as shown in the [Register Map](#).

The host controller loads transmit data into the THR register through SPI or I<sup>2</sup>C. This data is automatically pushed into the Transmit FIFOs, formatted, and sent out at TX<sub>-</sub>. The MAX14830 adds START and STOP and parity bits to the data and sends the data out at the selected baud rates. The clock configuration registers determine the baud rates, clock source selection, clock frequency prescaling, and fractional baud-rate generators.

The MAX14830 receiver detects a START bit as a high-to-low RX<sub>-</sub> transition. An internal clock samples this data at 16 times the data rate. The received data is automatically placed in the Receive FIFOs and can then be read out of the RxFIFOs through the RHRs.

The MAX14830 features four identical UARTs. Text in this data sheet references individual UART operation, unless otherwise noted.

### Receive and Transmit FIFOs

The UART's receiver and the transmitter each have a 128-word deep FIFO reducing the intervals that the host processor needs to dedicate for high-speed, high-volume data transfer. As the data rates of the asynchronous RX<sub>-</sub> and TX<sub>-</sub> interfaces increase and get closer to those of the host controller's SPI/I<sup>2</sup>C data rates, UART management and flow control can make up a significant portion of the host's activity. By increasing FIFO size, the host is interrupted less often and can utilize SPI and I<sup>2</sup>C burst data block transfers to/from the FIFOs.

FIFO trigger levels can generate interrupts to the host controller, signaling that programmed FIFO fill levels have been reached. The transmitter and receiver trigger levels are programmed through FIFOTrigLvl with a resolution of eight FIFO locations. When a Receive FIFO trigger is generated, the host knows that the Receive FIFO has a defined number of words waiting to be read out or that a known number of vacant FIFO locations are available. The Transmit FIFO trigger generates

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an interrupt when the Transmit FIFO level is above the programmed trigger level. The host then knows to throttle data writing to the Transmit FIFO.

The host can read out the number of words present in each of the FIFOs at any time through the TxFIFOLvl and RxFIFOLvl registers. **Note:** The TxFIFOLvl and RxFIFOLvl values can be in error. See the *TxFIFOLvl* register description for details.

### Transmitter Operation

[Figure 3](#) shows the structure of the transmitter with the TxFIFO. The Transmit FIFO can hold up to 128 words that are written to it through the Transmit Hold Register (THR).

The Transmit FIFO can be programmed to generate an interrupt when a programmed number of words are present in the TxFIFO through the FIFOTrgLvl register. The TxFIFO interrupt trigger level is selectable through FIFOTrgLvl[3:0]. When the Transmit FIFO fill level reaches the programmed trigger level, the ISR[4] interrupt is set.

The Transmit FIFO is empty when ISR[5]:TFifoEmptyInt is set. ISR[5] turns high when the transmitter starts transmitting the last word in the TxFIFO. Hence the transmitter is completely empty after ISR[5] is set with an additional delay equal to the length of a complete character (including START, parity, and STOP bits).

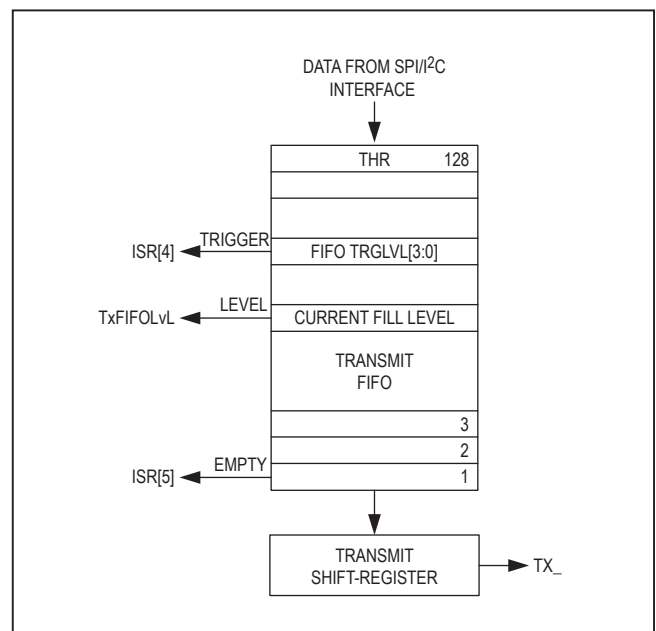


Figure 3. Transmit FIFO Signals

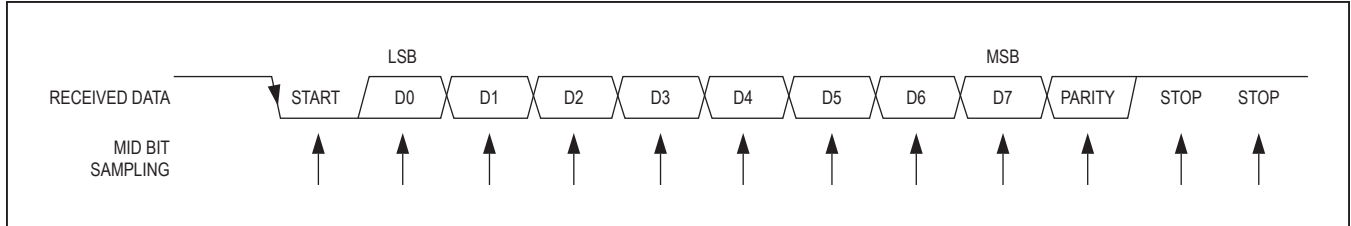


Figure 4. Receive Data Format

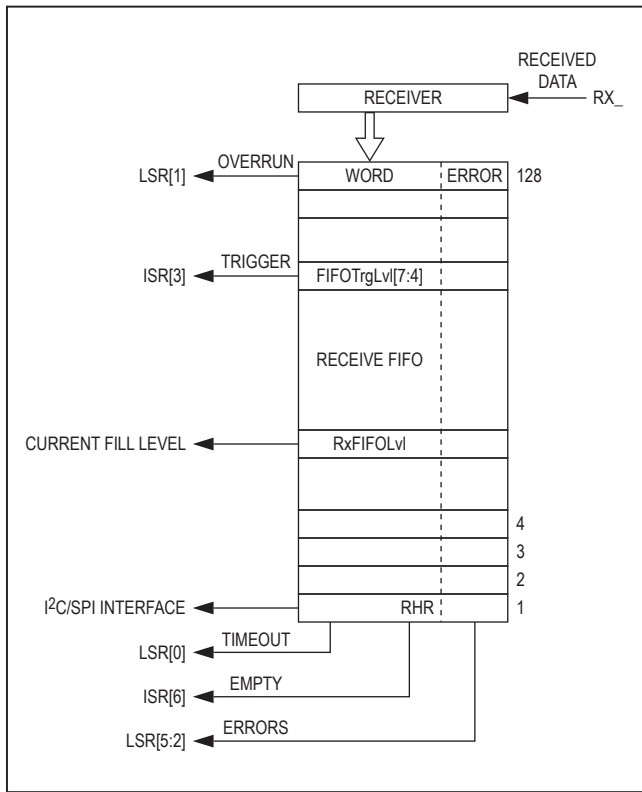


Figure 5. Receive FIFO

The contents of the Tx FIFO and Rx FIFOs are both cleared through MODE2[1]: FIFORst. To halt transmission, set MODE1[1]: TxDisabl to 1. After MODE1[1] is set, the transmitter completes transmission of the current character and then ceases transmission.

The TX\_ output logic can be inverted through IrDA[5]: TxInv. If not stated otherwise, all transmitter logic described in this data sheet assumes that IrDA[5] is 0. **Note:** Errors in transmitted data can occur when the THR is being written to while the transmitter is sending data. See the THR register description for details.

**Receiver Operation**

The receiver expects the format of the data at RX\_ to be as shown in Figure 4. The quiescent logic state is high and the first bit (the START bit) is logic-low. The receiver samples the data near the midbit instant (Figure 4). The received words and their associated errors are deposited into the Receive FIFO. Errors and status information are stored for every received word (Figure 5). The host reads the data out of the Receive FIFO through the Receive Hold Register (RHR), oldest data first. The status information of the most recently read word in the RHR is located in the Line Status Register (LSR). After a word is read out of the RHR, the LSR contains the status information for that word. **Note:** If data is read out of RHR simultaneously when the receiver is receiving data, errors can occur. See the RHR register description for details.

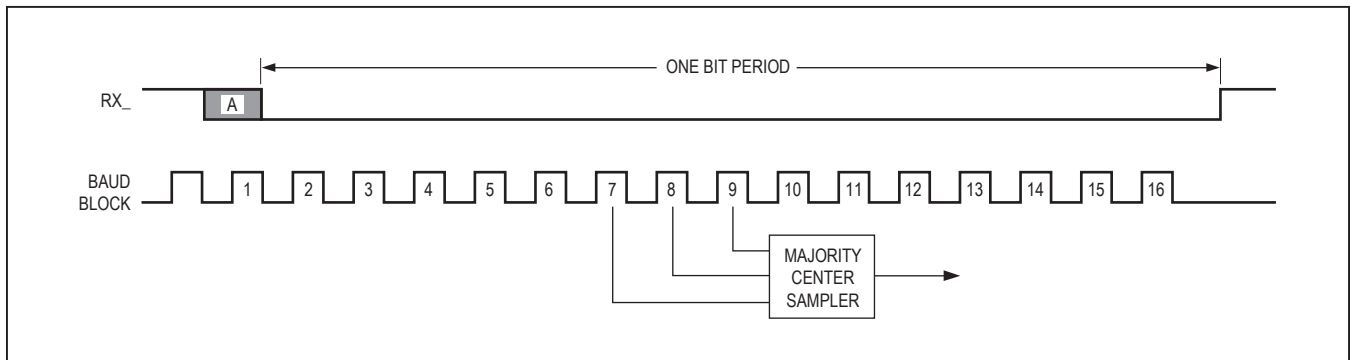


Figure 6. Midbit Sampling

The following three error conditions are determined for each received word: parity error, framing error, and noise on the line. Line noise is detected by checking the consistency of the logic of the three samples (Figure 6).

The receiver can be turned off through MODE1[0]: RxDisabl. When this bit is set to 1, the MAX14830 turns the receiver off immediately following the current word and does not receive any further data. The RX\_ input logic can be inverted through IrDA[4]: RxInv.

**Line Noise Indication**

When operating in standard or 2x (i.e., not 4x) rate mode, the MAX14830 checks that the binary logic level of the three samples per received bit are identical. If any of the three samples have differing logic levels, then noise on the transmission line has affected the received data and is considered to be noisy. This noise indication is reflected in the LSR[5]: RxNoise bit for each received byte. Parity errors are another indication of noise, but are not as sensitive.

**Clocking and Baud-Rate Generation**

The MAX14830 can be clocked by an external crystal, or an external clock source. Figure 7 shows a simplified diagram of the clocking circuitry. When the MAX14830 is clocked by a crystal, the STSInt[5]: ClockReady indicates when the clocks have settled and the baud-rate generator is ready for stable operation.

Each UART baud rate can be individually programmed. To achieve fast baud rate changes, first disable the UART’s clock by setting CLKDisabl to 1. Then change

the baud rate divisor and subsequently enable the clock via CLKDisabl.

To check that the UART’s clocking is programmed as expected, route the baud rate clock to  $\overline{RTS}$  using the CLKtoRTS bit. The clock rate of this is 16x the baud rate in standard operating mode and 8x the baud rate in 2x rate mode. In 4x rate mode, the CLKOUT frequency is 4x the programmed baud rate. If the fractional portion of the baud-rate generator is used, the clock is not regular and exhibits jitter.

**Crystal Oscillator**

Set BRGConfig[6]: CLKDisabl to 0 and CLKSource[1]: CrystalEn to 1 to enable and select the crystal oscillator. The on-chip crystal oscillator circuit has load capacitances of 16pF (typ) integrated in both XIN and XOUT. Connect an external crystal or ceramic oscillator between XIN and XOUT.

**External Clock Source**

Connect an external clock source to XIN when not using a crystal oscillator. Leave XOUT unconnected. Set CLKSource[1]: CrystalEn to 0 to select external clocking.

**PLL and Predivider**

The internal predivider and PLL allow for a wide range of external clock frequencies and baud rates. The PLL can be configured to multiply the input clock rate by a factor of 6, 48, 96, or 144 through the PLLConfig register. The predivider, located between the input clock and the PLL, allows division of the input clock by a factor between 1 and 63 by writing to PLLConfig[5:0]. See the PLLConfig register description for more information.

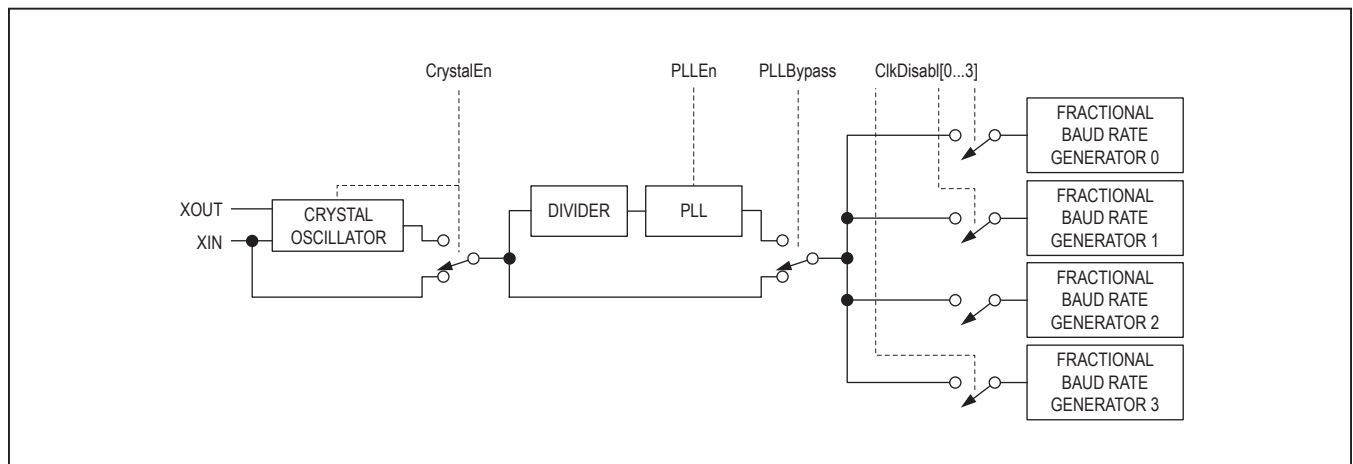


Figure 7. Clock Selection Diagram

### Fractional Baud-Rate Generators

The internal fractional baud-rate generator provides a high degree of flexibility and high resolution in baud-rate programming. The baud-rate generator has a 16-bit integer divisor and a 4-bit word for the fractional divisor. The fractional baud-rate generator can be used with the external crystal or clock source.

The integer and fractional divisors are calculated through the divisor, D:

$$D = \frac{f_{REF}}{16 \times \text{BaudRate}}$$

where  $f_{REF}$  is the reference frequency input to the baud-rate generator and D is the ideal divisor. In 2x and 4x rate modes, replace the divisor 16 by 8 or 4, respectively. The integer divisor portion, DIV, of the divisor, D, is obtained by truncating D:

$$DIV = \text{TRUNC}(D)$$

DIV can be a maximum of 16 bits wide and is programmed into the 2-byte-wide registers DIVMSB and DIVLSB. The minimum allowed value for DIVLSB is 1.

The fractional portion of the divisor, FRACT, is a 4-bit nibble, which is programmed into BRGConfig[3:0]. The maximum value is 15, allowing the divisor to be programmed with a resolution of 0.0625. FRACT is calculated as:

$$\text{FRACT} = \text{ROUND}(16 \times (D - \text{DIV}))$$

The following is an example of calculating the divisor. It is based on a required baud rate of 190kbaud and a reference input frequency of 28.23MHz and default rate mode.

The ideal divisor is calculated as:

$$D = 28,230,000 / (16 \times 190,000) = 9.286$$

hence DIV = 9.

$$\text{FRACT} = \text{ROUND}(4.579) = 0x05$$

so that DIVMSB = 0x00, DIVLSB = 0x09, and BRGConfig[3:0] = 0x05.

The resulting actual baud rate can be calculated as:

$$\text{BR}_{ACTUAL} = \frac{f_{REF}}{16 \times D_{ACTUAL}}$$

For this example:  $D_{ACTUAL} = 9 + 5/16 = 9.313$ ,  
where  $D_{ACTUAL} = \text{DIV} + (\text{FRACT}/16)$  and

$$\text{BR}_{ACTUAL} = 28,230,000 / (16 \times 9.3125) = 189,463.087 \text{ baud}$$

Thus, the baud rate is within 0.28% of the ideal rate.

### 2x and 4x Rate Modes

To support higher baud rates than possible with standard (16x sampling) operation, the MAX14830 offers 2x and 4x rate modes. In this case, the reference clock rate only needs to be either 8x or 4x of the baud rate, respectively. In 4x mode only, the bits are only sampled once, at the midbit instant, instead of the usual three samples to determine the logic value of the bits. This reduces the tolerance to line noise on the received data. The 2x and 4x modes are selectable through BRGConfig[5:4]. Note that IrDA encoding and decoding does not operate in 2x and 4x modes.

When 2x rate mode is selected, the actual baud rate is twice the rate programmed into the baud-rate generator. If 4x rate mode is enabled, the actual baud rate on the line is quadruple that of the programmed baud rate (Figure 8).

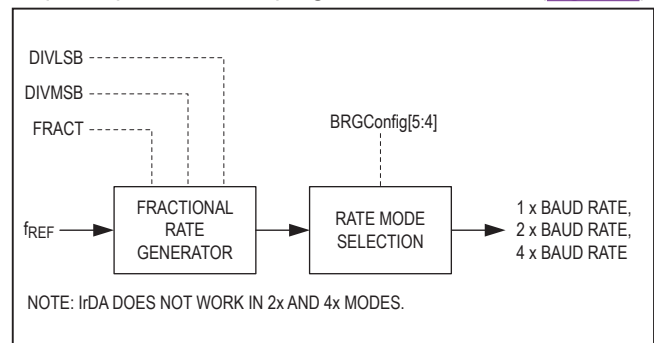


Figure 8. 2x and 4x Baud Rates

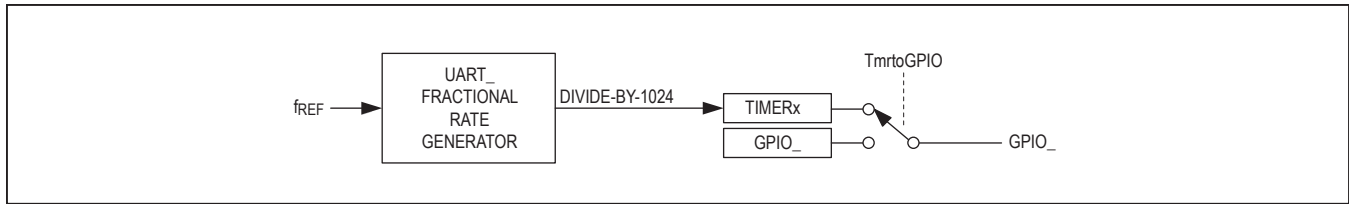


Figure 9. GPIO\_ Clock Pulse Generator

### Low-Frequency Timer

The general-purpose timer can be used to generate a low-frequency clock at a GPIO output and can, for example, be used to drive external LEDs. The low-frequency clock is a divided replica of a given UART baud-rate clock. The timer is internally routed to the GPIO\_ outputs when enabled in the TIMER2 register as follows:

- UART0: GPIO1
- UART1: GPIO5
- UART2: GPIO9
- UART3: GPIO13

The clock pulses at the GPIOs are generated at a rate defined by the baud-rate generator and the timer divider (Figure 9). The baud-rate generator clock is divided by  $(1024 \times \text{TIMERx})$ , where TIMERx is a 15-bit integer programmed into the TIMER1 and TIMER2 registers. The timer output is a 50% duty cycle clock.

### UART Clock to GPIO

The MAX14830 reference clock can be routed to the GPIO0, GPIO4, GPIO8, and/or GPIO12 outputs in case a synchronous high-frequency clock is needed by another device. Enable routing a UART clock to GPIO0, GPIO4, GPIO8, and/or GPIO12 in the TxSynch register. This output clock could, for example, be used to clock another UART device (Figure 29).

### Multidrop Mode

In Multidrop Mode, also known as 9-bit mode, the word length is 8 bits and a 9th bit is used for distinguishing between an address and a data word. Multidrop mode is enabled through MODE2[6]: MultiDrop. Parity checking is disabled and an SpclCharInt[5]: MultiDropInt interrupt is generated when an address (9th bit set) is received.

It is up to the host processor to filter out the data intended for its address. Alternatively the auto data filtering mode can be used to automatically filter out the data intended for the station's specific 9-bit mode address.

### Auto Data Filtering in Multidrop Mode

In multidrop mode, the MAX14830 can be configured to automatically filter out data that is not meant for its address. The address is user-definable either by programming a register value or a combination of a register value and GPIO hardware inputs. Use either XOFF2 or XOFF2[7:4] in combination with GPIO\_ to define the address.

Enable multidrop mode by setting MODE2[6]: MultiDrop to 1 and enable auto data filtering by setting MODE2[4]: SpecialChr to 1.

When using register bits in combination with GPIO\_ to define the address, the MSB of the address is written to XOFF2[7:4] register bits, while the LSBs of the address are defined through the GPIOs. To enable this mode, set FlowCtrl[2]: GPIAddr, MODE2[4]: SpecialChr, and MODE2[6]: MultiDrop to 1. GPIO\_ are automatically read when FlowCtrl[2]: GPIAddr is set to 1, and the address is updated on logic changes at GPIO\_.

In the auto data filtering mode, the MAX14830 automatically accepts data that is meant for its address and places this into the Receive FIFO, while it discards data that is not meant for its address. The received address word is not put into the FIFO.

### Auto Transceiver Direction Control

In some half-duplex communication systems the transceiver's transmitter must be turned off when data is being received so as not to load the bus. This is the case in half-duplex RS-485 communication. Similarly in full-duplex multidrop communication, like RS-485 or RS-422/V.11, only one transmitter can be enabled at any one time and the others must be disabled. The MAX14830 can automatically enable/disable a transceiver's transmitter and/or receiver. This relieves the host processor of this time-critical task.

The  $\overline{\text{RTS}}$  output is used to control the transceivers' transmit enable input and is automatically set high when the MAX14830's transmitter starts transmission.

This occurs as soon as data is present in the Transmit FIFO. Auto transceiver direction control is enabled through MODE1[4]: TrnscvCtrl. Figure 10 shows a typical MAX14830 connection in a RS-485 application.

The  $\overline{\text{RTS}}$  output can be set high in advance of TX<sub>-</sub> transmission by a programmable time period called the setup time (Figure 11). The setup time is programmed through HDplxDelay[7:4]. Similarly, the  $\overline{\text{RTS}}$  signal can be held high for a programmable period after the transmitter has completed transmission. The hold time is programmed through HDplxDelay[3:0].

**Transmitter Triggering and Synchronization**

The MAX14830 allows synchronization of transmitters so that selected UARTs start transmitting data when a trigger command is received. Optional delays can also be programmed, which delay the start of transmission after a trigger command is received. A UART's transmitter can be assigned one of 16 possible SPI/I<sup>2</sup>C trigger commands. A trigger command is defined as any of 16 special values written into the GloblComnd register (see the *GloblComnd* section for more information). When a byte is written into the GloblComnd register, UART select bits (U0 and

U1) are ignored by the MAX14830, and the GloblComnd applies to all four UARTs. Transmission is initiated when the MAX14830 receives the assigned SPI/I<sup>2</sup>C trigger command if the selected transmitter is initially disabled and data has been loaded into its Tx FIFO.

Enable and configure transmitter synchronization in the TxSynch register. Triggering and synchronization requires that the Tx FIFOs are disabled before the trigger is received. This can be done by setting the MODE1[1] bit to 1 or by utilizing the auto transmitter disable function (TxSynch[4] is 1).

**Transmitter Synchronization**

Synchronize multiple UARTs so their transmitters start transmission simultaneously by assigning a common trigger command to the UARTs that should be synchronized.

**Intrachip and Interchip Synchronization**

Intrachip transmitter triggering occurs when any of the four UARTs in a MAX14830 are triggered by one trigger command. This type of synchronization is supported in both SPI and I<sup>2</sup>C modes, as the trigger commands are global commands that are received by all four UARTs simultaneously.

Interchip transmitter triggering occurs when the UARTs in different MAX14830 devices are synchronized. This type of synchronization is achievable in SPI mode only. Pull the  $\overline{\text{CS}}$  of all the MAX14830 devices on the bus low during the SPI master's write trigger command so that the commands are received by all UARTs on the shared SPI bus. I<sup>2</sup>C protocol does not allow simultaneous addressing of multiple devices.

**Delayed Triggering**

A delay can be programmed for delaying the start of transmission after the reception of an assigned trigger command. Set the delay by programming the SynchDelay1 and SynchDelay2 registers.

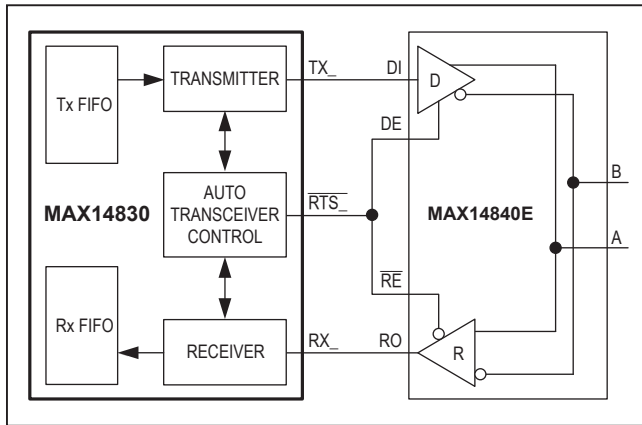


Figure 10. Auto Transceiver Direction Control

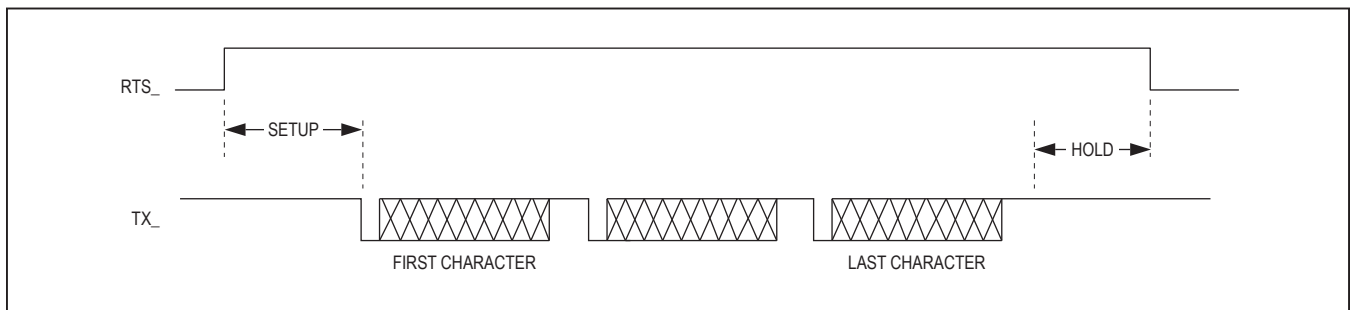


Figure 11. Setup and Hold times in Auto Transceiver Direction Control

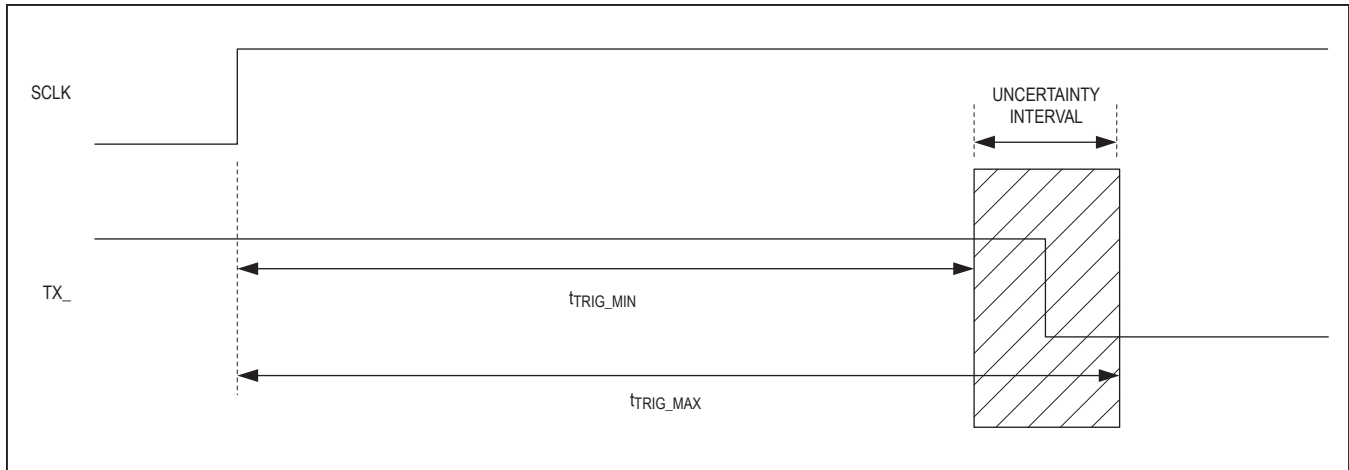


Figure 12. Single Transmitter Trigger Accuracy

### Trigger Accuracy

The delay between the time when the MAX14830 receives a trigger command and the time when the associated transmitter starts transmission is made up of a fixed, deterministic portion and a variable, random component. Both portions of the delay are dependent on the UART's clock and baud rates. When the fractional divider is not used, the intrinsic trigger delay,  $t_{TRIG}$ , is bounded by the following limits:

$$\frac{5 \times BR}{16} \leq t_{TRIG} \leq \frac{6 \times BR}{16}$$

where  $BR$  is the fractional divider output clock period. This equation is independent on the rate mode. The reference point is the time when the trigger command is received by the MAX14830. This occurs on the final (i.e., the 16th) SPI clock's low-to-high transition (Figure 12).

When the fractional baud-rate generator is used, the random portion is larger than one UART clock period.

### Synchronization Accuracy

When synchronizing multiple UART transmitters, the accuracy of the TX\_ transmitter outputs is based on the triggering delays of each UART (Figure 13). This skew has a baud-rate dependent component, similar to the trigger accuracy equation for a single transmitter output. Calculate the TX\_ transmitter output skew using the following equation:

$$t_{TRIGSKEW}(\max) \leq \frac{6 \times BR_S - 5 \times BR_F}{16}$$

where  $BR_S$  is the fractional divider output clock of the lower/slower baud-rate UART and  $BR_F$  is the fractional divider output clock of the higher/faster baud-rate UART.

### Auto Transmitter Disable

The MAX14830 allows automatic disabling of the transmitter. Enable auto transmitter disabling functionality by setting TxSynch[4] to 1. When auto transmitter disabling is activated, the MAX14830 disables the specified transmitter after it completes sending all the data in its Tx FIFO. New data can then be loaded into the Tx FIFO. A disabled transmitter does not send out data on the TX\_output when data is present in its Tx FIFO.

To enable transmission, either clear the TxAutoDis bit in the TxSynch register or toggle the TxDisabl bit in the MODE1 register.

### Echo Suppression

The MAX14830 can suppress echoed data, sometimes found in half-duplex communication (e.g., RS-485 and IrDA). If the transceiver's receiver is not turned off while the transceiver is transmitting, copies (echoes) are received by the UART. The MAX14830's receiver can block the reception of this echoed data by enabling echo suppression. Set MODE2[7]: EchoSuprs to 1 to enable echo suppression.

The MAX14830 receiver can block echoes with a long round trip delay. The transmitter can be configured to remain enabled after the end of transmission for a programmable period of time: the hold time delay (Figure 14). The hold time delay is set by the HDplxDelay[3:0] register. See the HDplxDelay Register section for more information.



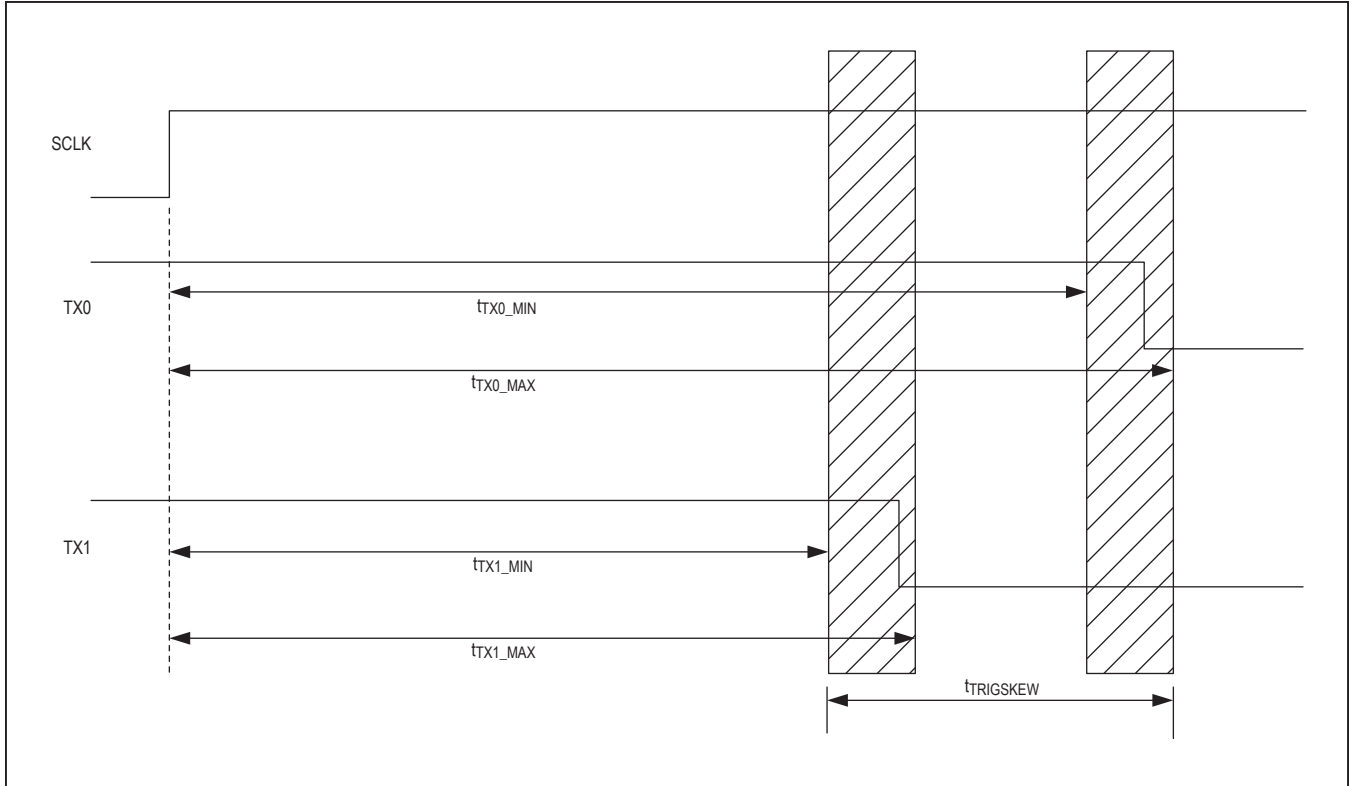


Figure 13. Multiple Transmitter Synchronization Accuracy

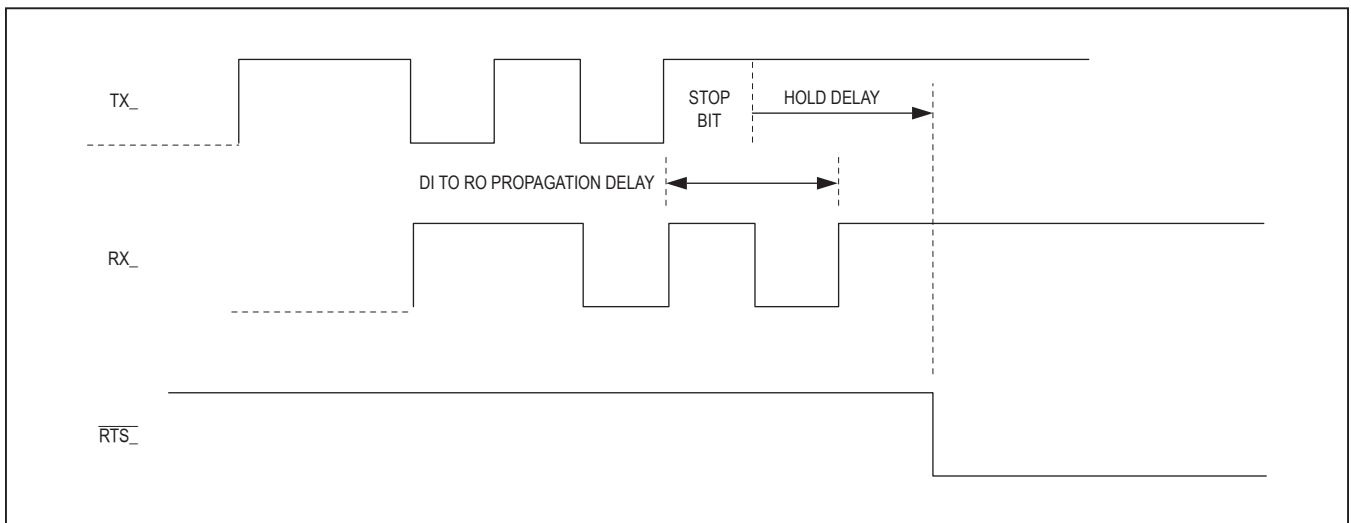


Figure 14. Echo Suppression Timing

Echo suppression can operate simultaneously with auto transceiver direction control (Figure 15).

### Auto Hardware Flow Control

The MAX14830 is capable of automatic hardware (RTS and CTS) flow control without the need for host processor intervention. When AutoRTS control is enabled, the MAX14830 automatically controls the RTS handshake without the need for host processor intervention. AutoCTS flow control separately turns the MAX14830's transmitter on and off based on the  $\overline{\text{CTS}}$  input. AutoRTS and AutoCTS flow control are independently enabled through FlowCtrl[1:0].

### AutoRTS Control

AutoRTS flow control ensures that the Receive FIFO does not overflow by signaling to the far end UART to stop data transmission. The MAX14830 does this automatically by controlling  $\overline{\text{RTS}}$ . AutoRTS flow control is enabled through FlowCtrl[0]: AutoRTS. The HALT and RESUME levels determine the threshold levels at which  $\overline{\text{RTS}}$  is asserted and deasserted. HALT and RESUME are programmed in FlowLvl. With differing HALT and RESUME levels, hysteresis can be defined for the  $\overline{\text{RTS}}$  transitions.

When the RxFIFO fill level reaches the HALT level (FlowLvl[3:0]), the MAX14830 deasserts  $\overline{\text{RTS}}$ .  $\overline{\text{RTS}}$  remains deasserted until the RxFIFO is emptied and the number of words falls to the RESUME level.

Interrupts are not generated when the HALT and RESUME levels are reached. This allows the host controller to be completely disengaged from RTS flow control management.

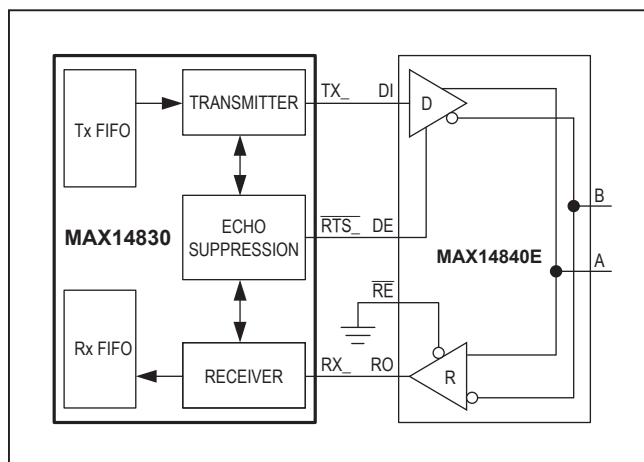


Figure 15. Half-Duplex with Echo Suppression

### AutoCTS Control

When AutoCTS flow control is enabled, the UART automatically starts transmitting data when the  $\overline{\text{CTS}}$  input is logic-level low and stops transmitting when  $\overline{\text{CTS}}$  is logic-high. This frees the host processor from managing this timing-critical flow control task. AutoCTS flow control is enabled through FlowCtrl[1]: AutoCTS. During AutoCTS flow control, the CTS interrupt works normally. Set the IRQEn[7]: CTSIntEn to 0 to disable CTS interrupts then ISR[7]: CTSInt is fixed to logic 0 and the host does not receive interrupts from  $\overline{\text{CTS}}$ . If  $\overline{\text{CTS}}$  is set high during transmission the MAX14830 completes transmission of the current word and halts transmission afterwards.

Turn the transmitter off by setting MODE1[1] to 1 before enabling AutoCTS control.

### FIFO Interrupt Triggering

Receive and Transmit FIFO fill-dependent interrupts are generated if FIFO trigger levels are defined. When the number of words in the FIFOs reach or exceed a trigger level, as programmed in FIFOTrgLvl, an ISR[3] or ISR[4] interrupt is generated. There is no relationship between the trigger levels and the HALT or RESUME levels.

The FIFO trigger level can, for example, be used for a block data transfer, since it gives the host an indication when a given block size of data is available for reading in the Receive FIFO or available for transfer to the Transmit FIFO.

### Auto Software (XON/XOFF) Flow Control

When auto software flow control is enabled, the MAX14830 recognizes and/or sends predefined XON/XOFF characters to control the flow of data across the asynchronous serial link. Automatic flow works autonomously and does not involve host intervention, similar to auto hardware flow control. To reduce the chance of receiving corrupted data that equals a single-byte XON or XOFF character, the MAX14830 allows for double wide (16-bit) XON/XOFF characters. XON and XOFF are programmed into the XON1, XON2 and XOFF1, XOFF2 registers.

FlowCtrl[7:3] are used for enabling and configuring auto software flow control. An ISR[1] interrupt is generated when XON or XOFF are received and details are found in SpclCharInt. The  $\overline{\text{IRQ}}$  can be masked by setting IRQEn[1]: SpclChrEn to 0.

Software flow control consists of transmitter control and receiver overflow control, which can operate independently of one another.

**Transmitter Flow Control**

When auto transmitter control (FlowCtrl[5:4]) is enabled, the receiver compares all received words with the XOFF and XON characters. If an XOFF character is received, the MAX14830 halts its transmitter from sending further data. The receiver is not affected and continues reception. Upon receiving XON, the transmitter then restarts sending data. The received XON and XOFF characters are filtered out and are not put into the Receive FIFO, as they do not have significance to the higher layer protocol. An interrupt is not generated.

Turn the transmitter off (MODE1[1] = 1) before enabling transmitter control.

**Receiver Overflow Control**

When auto receiver overflow control (FlowCtrl[7:6]) is enabled, the MAX14830 automatically sends XOFF and XON control characters to the far end UART to avoid receiver overflow. XOFF1/XOFF2 is/are sent when the Receive FIFO fill level reaches the HALT value set in the FlowLvl register. When the host controller reads data from the Receive FIFO to a level equal to the RESUME level programmed into the FlowLvl register, XON1/XON2 is/are automatically sent to the far end station to signal it to resume data transmission.

XON1/XOFF1 is transmitted before XON2/XOFF2 when dual character (XON1 and XON2/XOFF1 and XOFF2) flow control is enabled.

**Power-Up and  $\overline{\text{IRQ}}$**

$\overline{\text{IRQ}}$  has two functions. During normal operation (MODE1[7] = 1),  $\overline{\text{IRQ}}$  operates as a hardware interrupt

output, whereby the  $\overline{\text{IRQ}}$  is active when an interrupt is pending. An  $\overline{\text{IRQ}}$  interrupt can only be produced during normal operation if at least one of the IRQEn interrupt enable bits are enabled.

During power-up or following a reset,  $\overline{\text{IRQ}}$  has a different function. It is held low until the MAX14830 is ready for programming following an initialization delay. Once  $\overline{\text{IRQ}}$  goes high, the MAX14830 is ready to be programmed. The MODE1[7]: IRQSel bit should then be set to enable normal  $\overline{\text{IRQ}}$  interrupt operation.

In polled mode, the DIVLSB register can be polled to check whether the MAX14830 is ready for operation. If the controller gets a valid response from DIVLSB, then the MAX14830 is ready for operation.

**Shutdown Mode**

Pull  $\overline{\text{RST}}$  to DGND to enter shutdown mode. Shutdown mode is the lowest power consumption mode. In shutdown mode, all of the MAX14830 circuitry is off. This includes the SPI/I<sup>2</sup>C interface, the registers, the FIFOs, and clocking circuitry. The LDO is on in shutdown mode.

When the  $\overline{\text{RST}}$  input is high, the MAX14830 exits shutdown mode. The chip initialization is completed when the MAX14830 sets  $\overline{\text{IRQ}}$  to logic-high.

The MAX14830 needs to be reprogrammed following a shutdown.

**Interrupt Structure**

The structure of the interrupt is shown in Figure 16. There are four interrupt source registers for each UART: ISR, LSR, STSInt, and SpclCharInt. Read the GlobalIRQ

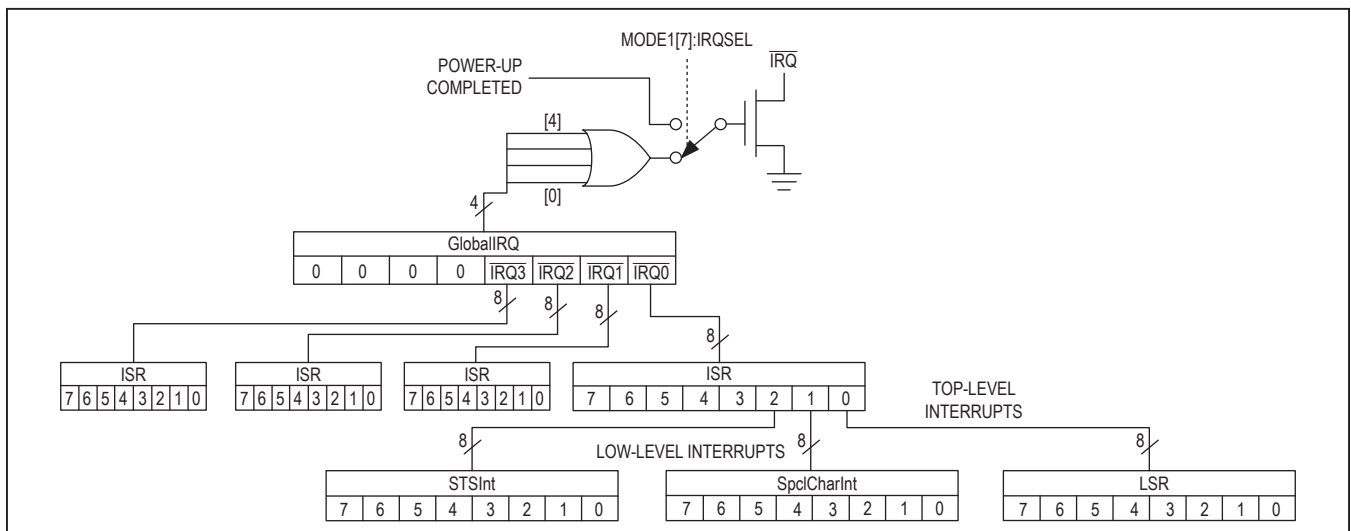


Figure 16. Simplified Interrupt Structure

register to determine which UART is the source of the interrupt. The interrupt sources are divided into top-level and low-level interrupts. The top-level interrupts typically occur more often and can be read out directly through the ISR. The low-level interrupts typically occur less often and their specific source can be read out through the LSR, STSInt, or SpclChar registers. The three LSBs of the ISR point to the low-level interrupt registers that contain the detail of the interrupt source.

**Interrupt Enabling**

Every interrupt bit of the four interrupt registers can be enabled or masked through an associated interrupt

enable register bit. These are the IRQEn, LSRIntEn, SpclChrIntEn, and STSIntEn registers.

**Interrupt Clearing**

When an ISR interrupt is pending (i.e. any bit in ISR is set) and the ISR is subsequently read, the ISR bits and  $\overline{IRQ}$  are cleared. Both the SpclCharInt and the STSInt registers are also clear on read (COR). The LSR bits are only cleared when the source of the interrupt is removed, not when LSR is read.

Reading the GlobalIRQ register does not clear the  $\overline{IRQ}$  interrupt.

**Register Map**

(All default reset values are 0x00, unless otherwise noted. All registers are R/W, unless otherwise noted.)

| REGISTER                 | ADDR | BIT7      | BIT6          | BIT5          | BIT4         | BIT3         | BIT2        | BIT1         | BIT0       |
|--------------------------|------|-----------|---------------|---------------|--------------|--------------|-------------|--------------|------------|
| <b>FIFO DATA</b>         |      |           |               |               |              |              |             |              |            |
| RHR <sup>†</sup>         | 0x00 | RData7    | RData6        | RData5        | RData4       | RData3       | RData2      | RData1       | RData0     |
| THR <sup>†</sup>         | 0x00 | TData7    | TData6        | TData5        | TData4       | TData3       | TData2      | TData1       | TData0     |
| <b>INTERRUPTS</b>        |      |           |               |               |              |              |             |              |            |
| IRQEn                    | 0x01 | CTSIEn    | RFifoEmtylEn  | TFifoEmtylEn  | TFifoTrglEn  | RFifoTrglEn  | STSIEn      | SpclChrIntEn | LSRErrEn   |
| ISR* <sup>†</sup>        | 0x02 | CTSIInt   | RFifoEmptyInt | TFifoEmptyInt | TFifoTrglInt | RFifoTrglInt | STSIInt     | SpCharInt    | LSRErrInt  |
| LSRIntEn                 | 0x03 | —         | —             | RxNoiseIntEn  | RBREAKEn     | FrameErrlEn  | ParitylEn   | ROverrrEn    | RTimoutlEn |
| LSR* <sup>†</sup>        | 0x04 | CTSbit    | —             | RxNoise       | RxBreak      | FrameErr     | RxParityErr | RxOverrun    | RTimeout   |
| SpclChrIntEn             | 0x05 | —         | —             | MltDrplntEn   | BREAKIntEn   | XOFF2IntEn   | XOFF1IntEn  | XON2IntEn    | XON1IntEn  |
| SpclCharInt <sup>†</sup> | 0x06 | —         | —             | MultiDropInt  | BREAKInt     | XOFF2Int     | XOFF1Int    | XON2Int      | XON1Int    |
| STSIntEn <sup>‡</sup>    | 0x07 | —         | —             | ClockRdyIntEn | —            | GPI3IntEn    | GPI2IntEn   | GPI1IntEn    | GPI0IntEn  |
| STSInt <sup>‡</sup>      | 0x08 | —         | —             | ClockReady    | —            | GPI3Int      | GPI2Int     | GPI1Int      | GPI0Int    |
| <b>UART MODES</b>        |      |           |               |               |              |              |             |              |            |
| MODE1                    | 0x09 | IRQSel    | —             | —             | TmscvCtrl    | RTSHIZ       | TXHiZ       | TxDisabl     | RxDisabl   |
| MODE2                    | 0x0A | EchoSuprs | MultiDrop     | LoopBack      | SpecialChr   | RxEmtylInv   | RxTrglInv   | FIFORst      | RST        |
| LCR*                     | 0x0B | RTSbit    | TxBreak       | ForceParity   | EvenParity   | ParityEn     | StopBits    | Length1      | Length0    |
| RxTimeOut                | 0x0C | TimOut7   | TimOut6       | TimOut5       | TimOut4      | TimOut3      | TimOut2     | TimOut1      | TimOut0    |
| HDplxDelay               | 0x0D | Setup3    | Setup2        | Setup1        | Setup0       | Hold3        | Hold2       | Hold1        | Hold0      |
| IrDA                     | 0x0E | —         | —             | TxInv         | RxInv        | MIR          | RTSInvert   | SIR          | IrDAEn     |
| <b>FIFOs CONTROL</b>     |      |           |               |               |              |              |             |              |            |
| FlowLvl                  | 0x0F | Resume3   | Resume2       | Resume1       | Resume0      | Halt3        | Halt2       | Halt1        | Halt0      |
| FIFOTrgLvl*              | 0x10 | RxTrig3   | RxTrig2       | RxTrig1       | RxTrig0      | TxTrig3      | TxTrig2     | TxTrig1      | TxTrig0    |
| TxFIFOLvl <sup>†</sup>   | 0x11 | TxFL7     | TxFL6         | TxFL5         | TxFL4        | TxFL3        | TxFL2       | TxFL1        | TxFL0      |
| RxFIFOLvl <sup>†</sup>   | 0x12 | RxFL7     | RxFL6         | RxFL5         | RxFL4        | RxFL3        | RxFL2       | RxFL1        | RxFL0      |
| <b>FLOW CONTROL</b>      |      |           |               |               |              |              |             |              |            |
| FlowCtrl                 | 0x13 | SwFlow3   | SwFlow2       | SwFlow1       | SwFlow0      | SwFlowEn     | GPIAddr     | AutoCTS      | AutoRTS    |
| XON1                     | 0x14 | Bit7      | Bit6          | Bit5          | Bit4         | Bit3         | Bit2        | Bit1         | Bit0       |
| XON2                     | 0x15 | Bit7      | Bi6           | Bit5          | Bit4         | Bit3         | Bit2        | Bit1         | Bit0       |
| XOFF1                    | 0x16 | Bit7      | Bit6          | Bit5          | Bit4         | Bit3         | Bit2        | Bit1         | Bit0       |
| XOFF2                    | 0x17 | Bit7      | Bi6           | Bit5          | Bit4         | Bit3         | Bit2        | Bit1         | Bit0       |

## Register Map (continued)

| REGISTER                         | ADDR | BIT7       | BIT6       | BIT5      | BIT4     | BIT3      | BIT2     | BIT1      | BIT0     |
|----------------------------------|------|------------|------------|-----------|----------|-----------|----------|-----------|----------|
| <b>GPIOs</b>                     |      |            |            |           |          |           |          |           |          |
| GPIOConfig <sup>¥</sup>          | 0x18 | GP3OD      | GP2OD      | GP1OD     | GP0OD    | GP3Out    | GP2Out   | GP1Out    | GP0Out   |
| GPIOData <sup>¥</sup>            | 0x19 | GPI3Dat    | GPI2Dat    | GPI1Dat   | GPI0Dat  | GPO3Dat   | GPO2Dat  | GPO1Dat   | GPO0Dat  |
| <b>CLOCK CONFIGURATION</b>       |      |            |            |           |          |           |          |           |          |
| PLLConfig <sup>*‡</sup>          | 0x1A | PLLFactor1 | PLLFactor0 | PreDiv5   | PreDiv4  | PreDiv3   | PreDiv2  | PreDiv1   | PreDiv0  |
| BRGConfig                        | 0x1B | —          | CLKDisabl  | 4xMode    | 2xMode   | FRACT3    | FRACT2   | FRACT1    | FRACT0   |
| DIVLSB                           | 0x1C | Div7       | Div6       | Div5      | Div4     | Div3      | Div2     | Div1      | Div0     |
| DIVMSB                           | 0x1D | Div15      | Div14      | Div13     | Div12    | Div11     | Div10    | Div9      | Div8     |
| CLKSource <sup>*‡</sup>          | 0x1E | CLKtoRTS   | —          | —         | —        | PLLBypass | PLLEn    | CrystalEn | —        |
| <b>GLOBAL REGISTERS</b>          |      |            |            |           |          |           |          |           |          |
| GlobalIRQ                        | 0x1F | 0          | 0          | 0         | 0        | IRQ3      | IRQ2     | IRQ1      | IRQ0     |
| GloblComnd                       | 0x1F | GlbCom7    | GlbCom6    | GlbCom5   | GlbCom4  | GlbCom3   | GlbCom2  | GlbCom1   | GlbCom0  |
| <b>SYNCHRONIZATION REGISTERS</b> |      |            |            |           |          |           |          |           |          |
| TxSynch <sup>#</sup>             | 0x20 | CLKtoGPIO  | TxAutoDis  | TrigDelay | SynchEn  | TrigSel3  | TrigSel2 | TrigSel1  | TrigSel0 |
| SynchDelay1 <sup>#</sup>         | 0x21 | SDelay7    | SDelay6    | SDelay5   | SDelay4  | SDelay3   | SDelay2  | SDelay1   | SDelay0  |
| SynchDelay2 <sup>#</sup>         | 0x22 | SDelay15   | SDelay14   | SDelay13  | SDelay12 | SDelay11  | SDelay10 | SDelay9   | SDelay8  |
| <b>TIMER REGISTERS</b>           |      |            |            |           |          |           |          |           |          |
| TIMER1 <sup>#</sup>              | 0x23 | Timer7     | Timer6     | Timer5    | Timer4   | Timer3    | Timer2   | Timer1    | Timer0   |
| TIMER2 <sup>#</sup>              | 0x24 | TmrToGPIO  | Timer14    | Timer13   | Timer12  | Timer11   | Timer10  | Timer9    | Timer8   |
| <b>REVISION</b>                  |      |            |            |           |          |           |          |           |          |
| REVID <sup>*†#</sup>             | 0x25 | 1          | 0          | 1         | 1        | 0         | 0        | 1         | 1        |

<sup>\*</sup>Denotes nonzero default reset value: ISR = 0x60, LCR = 0x05, FIFOTrgLvl = 0xFF, PLLConfig = 0x01, DIVLSB = 0x01, CLKSource = 0x08, REVID = 0xB1.

<sup>†</sup>Denotes nonread/write value: RHR = R, THR = W, ISR = COR, SpclCharInt = COR, STSInt = R/COR, LSR = R, TxFIFOLvl = R, RxFIFOLvl = R, REVID = R.

<sup>¥</sup>Each UART has four individually assigned GPIO outputs as follows: UART0: GPIO0–GPIO3, UART1: GPIO4–GPIO7, UART2: GPIO8–GPIO11, UART3: GPIO12–GPIO15.

<sup>‡</sup>This register can only be programmed by accessing UART0.

<sup>#</sup>This register can only be directly addressed in I<sup>2</sup>C mode. Use extended addressing when operating in SPI mode.

## Detailed Register Descriptions

The MAX14830 has registers that are 8 bits wide.

### RHR—Receive Hold Register

|                 |             |          |          |          |          |          |          |          |
|-----------------|-------------|----------|----------|----------|----------|----------|----------|----------|
| <b>ADDRESS:</b> | <b>0x00</b> |          |          |          |          |          |          |          |
| <b>MODE:</b>    | <b>R</b>    |          |          |          |          |          |          |          |
| <b>BIT</b>      | <b>7</b>    | <b>6</b> | <b>5</b> | <b>4</b> | <b>3</b> | <b>2</b> | <b>1</b> | <b>0</b> |
| <b>NAME</b>     | RData7      | RData6   | RData5   | RData4   | RData3   | RData2   | RData1   | RData0   |
| <b>RESET</b>    | X           | X        | X        | X        | X        | X        | X        | X        |

#### Bits 7–0: RData[n]

The RHR is the bottom of the Receive FIFO and is the register used for reading data out of the Receive FIFO. It contains the oldest (first received) character in the Receive FIFO. RHR[0] is the first data bit of the serial-data word received by the receiver at the RX pin.

Note that the data read out of RHR can be in error. This occurs when the UART receiver is receiving a character at the same time as a value is being read out of RHR and the FIFO level counter is being updated. In the event of this error condition, the result is that a character is read out twice from the RHR. To avoid this, the receiver should not be receiving data while the RHR is being read out. This can be achieved via flow control, or prior knowledge of the amount of data that is expected to be received.

### THR—Transmit Hold Register

|                 |             |          |          |          |          |          |          |          |
|-----------------|-------------|----------|----------|----------|----------|----------|----------|----------|
| <b>ADDRESS:</b> | <b>0x00</b> |          |          |          |          |          |          |          |
| <b>MODE:</b>    | <b>W</b>    |          |          |          |          |          |          |          |
| <b>BIT</b>      | <b>7</b>    | <b>6</b> | <b>5</b> | <b>4</b> | <b>3</b> | <b>2</b> | <b>1</b> | <b>0</b> |
| <b>NAME</b>     | TData7      | TData6   | TData5   | TData4   | TData3   | TData 2  | TData1   | TData0   |

#### Bits 7–0: TData[n]

The THR is the register that the host controller writes data to for subsequent UART transmission. This data is deposited in the Transmit FIFO. THR[0] is the LSB. It is the first data bit of the serial-data word that the transmitter sends out, right after the START bit.

Note that an error can occur in the Tx FIFO when a character is written into THR at the same time as the transmitter is transmitting out data via TX. In the event of this error condition, the result is that a character will not be transmitted. To avoid this, stop the transmitter when writing data to the THR. This can be done via the TxDisable bit in the MODE1 register.

**IRQEn—IRQ Enable Register**

|                 |          |              |              |             |             |          |            |           |
|-----------------|----------|--------------|--------------|-------------|-------------|----------|------------|-----------|
| <b>ADDRESS:</b> | 0x01     |              |              |             |             |          |            |           |
| <b>MODE:</b>    | R/W      |              |              |             |             |          |            |           |
| <b>BIT</b>      | <b>7</b> | <b>6</b>     | <b>5</b>     | <b>4</b>    | <b>3</b>    | <b>2</b> | <b>1</b>   | <b>0</b>  |
| <b>NAME</b>     | CTSIEn   | RFifoEmtylEn | TFifoEmtylEn | TFifoTrglEn | RFifoTrglEn | STSIEn   | SpclChrlEn | LSRErrlEn |
| <b>RESET</b>    | 0        | 0            | 0            | 0           | 0           | 0        | 0          | 0         |

The IRQEn register is used to enable the  $\overline{\text{IRQ}}$  physical interrupt. Any of the eight ISR interrupt sources can be enabled to generate an  $\overline{\text{IRQ}}$ . The IRQEn bits only influence the  $\overline{\text{IRQ}}$  output and do not have any effect on the ISR contents or behavior. Every one of the IRQEn bits operates on an ISR bit.

Note that an error can occur in the TxFIFO when a character is written into THR at the same time as the transmitter is transmitting out data via TX. In the event of this error condition, the result is that a character will not be transmitted.

In order to avoid this, stop the transmitter when writing data to the THR. This can be done via the TxDisable bit in the MODE1 register.

**Bit 7: CTSIEn**

The CTSIEn bit enables  $\overline{\text{IRQ}}$  interrupt generation when the CTSInt interrupt bit is set in the ISR. Set the CTSIEn bit low to disable  $\overline{\text{IRQ}}$  generation from CTSInt.

**Bit 6: RFifoEmtylEn**

The RFifoEmtylEn bit enables  $\overline{\text{IRQ}}$  interrupt generation when the RFifoEmptyInt interrupt bit is set in the ISR. Set the RFifoEmtylEn bit low to disable  $\overline{\text{IRQ}}$  generation from RFifoEmptyInt.

**Bit 5: TFifoEmtylEn**

The TFifoEmtylEn bit enables  $\overline{\text{IRQ}}$  interrupt generation when the TFifoEmptyInt interrupt bit is set in the ISR. Set the TFifoEmtylEn bit low to disable  $\overline{\text{IRQ}}$  generation from TFifoEmptyInt.

**Bit 4: TFifoTrglEn**

The TFifoTrglEn bit enables  $\overline{\text{IRQ}}$  interrupt generation when the TFifoTrigInt interrupt bit is set in the ISR. Set TFifoTrglEn bit low to disable  $\overline{\text{IRQ}}$  generation from TFifoTrigInt.

**Bit 3: RFifoTrglEn**

The RFifoTrglEn bit enables  $\overline{\text{IRQ}}$  interrupt generation when the RFifoTrigInt interrupt bit is set in the ISR. Set the RFifoTrglEn bit low to disable  $\overline{\text{IRQ}}$  generation from RFifoTrigInt.

**Bit 2: STSIEn**

The STSIEn bit enables  $\overline{\text{IRQ}}$  interrupt generation when the STSInt interrupt bit is set in the ISR. Set the STSIEn bit low to disable  $\overline{\text{IRQ}}$  generation from STSInt.

**Bit 1: SpclChrlEn**

The SpclChrlEn bit enables  $\overline{\text{IRQ}}$  interrupt generation when the SpCharInt interrupt bit is set in the ISR. Set the SpclChrlEn bit low to disable  $\overline{\text{IRQ}}$  generation from SpCharInt.

**Bit 0: LSRErrlEn**

The LSRErrlEn bit enables  $\overline{\text{IRQ}}$  interrupt generation when the LSRErrInt interrupt bit is set in the ISR[0]. Set the LSRErrlEn low to disable  $\overline{\text{IRQ}}$  generation from LSRErrInt.

## ISR—Interrupt Status Register

|                 |          |               |               |              |              |          |           |           |
|-----------------|----------|---------------|---------------|--------------|--------------|----------|-----------|-----------|
| <b>ADDRESS:</b> | 0x02     |               |               |              |              |          |           |           |
| <b>MODE:</b>    | COR      |               |               |              |              |          |           |           |
| <b>BIT</b>      | <b>7</b> | <b>6</b>      | <b>5</b>      | <b>4</b>     | <b>3</b>     | <b>2</b> | <b>1</b>  | <b>0</b>  |
| <b>NAME</b>     | CTSInt   | RFifoEmptyInt | TFifoEmptyInt | TFifoTrigInt | RFifoTrigInt | STSInt   | SpCharInt | LSRErrInt |
| <b>RESET</b>    | 0        | 1             | 1             | 0            | 0            | 0        | 0         | 0         |

The Interrupt Status Register provides an overview of all interrupts generated in the MAX14830. These interrupts are cleared upon reading the ISR. When the MAX14830 is operated in polled mode, the ISR can be polled to establish the UART's status. In interrupt-driven mode,  $\overline{\text{IRQ}}$  interrupts are enabled through the appropriate IRQEn bits. The ISR contents give direct information on the cause for the interrupt or point to other registers that contain more detailed information.

### Bit 7: CTSInt

The CTSInt is set when a logic state transition occurs at the  $\overline{\text{CTS}}$  input. This bit is cleared after ISR is read. The current logic state of the  $\overline{\text{CTS}}$  input can be read out through LSR[7]: CTS bit.

### Bit 6: RFifoEmptyInt

The RFifoEmptyInt is set when the Receive FIFO is empty. This bit is cleared after ISR is read. Its meaning can be inverted by setting the MODE2[3]: RxEmtyInt bit.

### Bit 5: TFifoEmptyInt

The TFifoEmptyInt bit is set when the Transmit FIFO is empty. This bit is cleared once ISR is read.

### Bit 4: TFifoTrigInt

The TFifoTrigInt bit is set when the number of characters in the Transmit FIFO is equal to or greater than the Transmit FIFO trigger level defined in FIFOTrigLvl[3:0]. TFifoTrigInt is cleared when the Transmit FIFO level falls below the trigger level or after the ISR is read. It can be used as a warning that the Transmit FIFO is nearing overflow.

### Bit 3: RFifoTrigInt

The RFifoTrigInt bit is set when the Receive FIFO fill level reaches the Receive FIFO trigger level, as defined in FIFOTrigLvl[7:4]. This can be used as an indication that the Receive FIFO is nearing overrun. It can also be used to report that a known number of words are available that can be read out in one block. The meaning of RFifoTrigInt can be inverted through MODE2[2]. RFifoTrigInt is cleared when ISR is read.

### Bit 2: STSInt

The STSInt bit is set high when any bit in the STSInt register that is enabled through a STSIntEn bit is high. The STSInt bit is cleared upon reading ISR.

### Bit 1: SpCharInt

The SpCharInt bit is set high when a special character is received, a line BREAK is detected or an address character is received in multidrop mode. The cause for the SpCharInt interrupt can be read from the SpclCharInt register, if enabled through the SpclChrIntEn bits. The SpCharInt interrupt is cleared when the ISR is read.

### Bit 0: LSRErrInt

The LSRErrInt bit is set high when any LSR bits, which are enabled through the LSRIntEn, are set. This bit is cleared after the ISR is read.



**LSRIntEn—Line Status Interrupt Enable Register**

|                 |          |          |            |           |             |           |           |             |
|-----------------|----------|----------|------------|-----------|-------------|-----------|-----------|-------------|
| <b>ADDRESS:</b> | 0x03     |          |            |           |             |           |           |             |
| <b>MODE:</b>    | R/W      |          |            |           |             |           |           |             |
| <b>BIT</b>      | <b>7</b> | <b>6</b> | <b>5</b>   | <b>4</b>  | <b>3</b>    | <b>2</b>  | <b>1</b>  | <b>0</b>    |
| <b>NAME</b>     | —        | —        | NoiseIntEn | RBreakIEn | FrameErrIEn | ParityIEn | ROverrIEn | RTimeoutIEn |
| <b>RESET</b>    | 0        | 0        | 0          | 0         | 0           | 0         | 0         | 0           |

The LSR Interrupt Enable register allows routing of LSR interrupt bits to the ISR[0].

**Bits 7, 6: No Function****Bit 5: NoiseIntEn**

Set the NoiseIntEn bit high to enable routing the RxNoise interrupt to LSR[0]. If NoiseIntEn is set low, RxNoise is not routed to LSR[0].

**Bit 4: RBreakIEn**

Set the RBreakIEn bit high to enable routing the RxBreak interrupt to LSR[0]. If RBreakIEn is set low, RxBreak is not routed to LSR[0].

**Bit 3: FrameErrIEn**

Set the FrameErrIEn bit high to enable routing the FrameErr interrupt to LSR[0]. If FrameErrIEn is set low, FrameErr is not routed to LSR[0].

**Bit 2: ParityIEn**

Set the ParityIEn bit high to enable routing the RxParityErr interrupt to LSR[0]. If ParityIEn is set low, RxParityErr is not routed to the LSR[0].

**Bit 1: ROverrIEn**

Set the ROverrIEn bit high to enable routing the RxOverrun interrupt to LSR[0]. If ROverrIEn is set low, RxOverrun is not routed to LSR[0].

**Bit 0: RTimeoutIEn**

Set the RTimeoutIEn bit high to enable routing the RTimeout interrupt to LSR[0]. If RTimeoutIEn is set low, the RTimeout is not routed to LSR[0].

## LSR—Line Status Register

|                 |                                   |          |          |          |          |             |           |          |
|-----------------|-----------------------------------|----------|----------|----------|----------|-------------|-----------|----------|
| <b>ADDRESS:</b> | 0x04                              |          |          |          |          |             |           |          |
| <b>MODE:</b>    | R                                 |          |          |          |          |             |           |          |
| <b>BIT</b>      | <b>7</b>                          | <b>6</b> | <b>5</b> | <b>4</b> | <b>3</b> | <b>2</b>    | <b>1</b>  | <b>0</b> |
| <b>NAME</b>     | $\overline{\text{CTS}}\text{bit}$ | —        | RxNoise  | RxBreak  | FrameErr | RxParityErr | RxOverrun | RTimeout |
| <b>RESET</b>    | X                                 | 0        | 0        | 0        | 0        | 0           | 0         | 0        |

The Line Status Register shows all errors related to the word in the Rx FIFO most recently read out of the RHR. The LSR bits are not cleared upon a read; these bits stay set until the next character without errors is read out of the RHR. The LSR also reflects the current state of the  $\overline{\text{CTS}}_-$  input.

### Bit 7: $\overline{\text{CTS}}\text{bit}$

The  $\overline{\text{CTS}}\text{bit}$  reflects the current logic state of the  $\overline{\text{CTS}}_-$  input. This bit is cleared when the  $\overline{\text{CTS}}_-$  input is low. Following a power-up or reset, the logic state of  $\overline{\text{CTS}}\text{bit}$  depends on the input of the  $\overline{\text{CTS}}_-$  input.

### Bit 6: No Function

### Bit 5: RxNoise

If noise is detected on the  $\text{RX}_-$  input during reception of a character, the RxNoise bit is set for that character. The RxNoise bit indicates that there was noise on the line while the most recently read character residing in the RHR was being received. The RxNoise flag can generate an  $\text{ISR}[0]$  interrupt, if enabled through  $\text{LSRIntEn}[5]$ .

### Bit 4: RxBreak

If a line BREAK ( $\text{RX}_-$  input low for a period longer than the programmed character duration) is detected, a BREAK character is put in the Rx FIFO and the RxBreak bit is set for this character. A BREAK character is represented by an all-zeros data character. The RxBreak bit distinguishes a regular character with all zeros from a BREAK character.  $\text{LSR}[4]$  corresponds to the character most recently read out of the RHR. RxBreak is cleared after the character following the BREAK character is read out of the RHR. The RxBreak flag can generate an  $\text{ISR}[0]$  interrupt if enabled through  $\text{LSRIntEn}[4]$ .

### Bit 3: FrameErr

The FrameErr bit is set high when the received data frame does not match the expected frame format in length.  $\text{LSR}[3]$  corresponds to the frame error of the character most recently read out of the RHR. A frame error is related to errors in expected STOP bits. The FrameErr flag can generate an  $\text{ISR}[0]$  interrupt, if enabled, through  $\text{LSRIntEn}[3]$ .

### Bit 2: RxParityErr

If the parity computed on the character being received does not match the received character's parity bit, the RxParityErr bit is set for that character.  $\text{LSR}[2]$  indicates a parity error for the character most recently read out of the RHR. In 9-bit multidrop mode ( $\text{MODE2}[6] = 1$ ) the receiver does not check parity and the  $\text{LSR}[2]$  represents the 9th (i.e. address or data) bit.

The RxParityErr flag can generate an  $\text{ISR}[0]$  interrupt, if enabled through  $\text{LSRIntEn}[2]$ .

### Bit 1: RxOverrun

If the Receive FIFO is full and additional data is received that does not fit into the Receive FIFO, the  $\text{LSR}[1]$  bit is set. The Receive FIFO retains the data in it and discards all new data that does not fit into it. The RxOverrun flag can generate an  $\text{ISR}[0]$  interrupt, if enabled through  $\text{LSRIntEn}[1]$ .

**Bit 0: RTimeout**

The RTimeout bit indicates that stale data is present in the Receive FIFO. RTimeout is set when the youngest character resides in the Rx FIFO for a period longer than the time programmed into the RxTimeOut register. The timeout counter restarts when at least one character is read out of the Rx FIFO or a new character is received by the Rx FIFO. If the value in RxTimeOut is zero, LSR[0]: RTimeout is disabled. The RTimeout flag can generate an ISR[0] interrupt, if enabled through LSRIntEn[0].

**SpclChrIntEn—Special Character Interrupt Enable Register**

|                 |             |          |             |            |            |            |           |           |
|-----------------|-------------|----------|-------------|------------|------------|------------|-----------|-----------|
| <b>ADDRESS:</b> | <b>0x05</b> |          |             |            |            |            |           |           |
| <b>MODE:</b>    | <b>R/W</b>  |          |             |            |            |            |           |           |
| <b>BIT</b>      | <b>7</b>    | <b>6</b> | <b>5</b>    | <b>4</b>   | <b>3</b>   | <b>2</b>   | <b>1</b>  | <b>0</b>  |
| <b>NAME</b>     | —           | —        | MltDrpIntEn | BREAKIntEn | XOFF2IntEn | XOFF1IntEn | XON2IntEn | XON1IntEn |
| <b>RESET</b>    | 0           | 0        | 0           | 0          | 0          | 0          | 0         | 0         |

**Bits 7, 6: No Function****Bit 5: MltDrpIntEn**

The MltDrpIntEn bit enables routing the SpclCharInt[5]: MultiDropInt interrupt to ISR[1]. If MltDrpIntEn is set low (default), the MultiDropInt is not routed to the ISR[1].

**Bit 4: BREAKIntEn**

The BREAKIntEn bit enables routing the SpclCharInt[4]: BREAKInt interrupt to ISR[1]. If BREAKIntEn is set low (default), the BREAKInt is not routed to the ISR[1].

**Bit 3: XOFF2IntEn**

The XOFF2IntEn bit enables routing the SpclCharInt[3]: XOFF2Int interrupt to ISR[1]. If XOFF2IntEn is set low (default), the XOFF2Int is not routed to the ISR[1].

**Bit 2: XOFF1IntEn**

The XOFF1IntEn bit enables routing the SpclCharInt[2]: XOFF1Int interrupt to ISR[1]. If XOFF1IntEn is set low (default), the XOFF1Int is not routed to the ISR[1].

**Bit 1: XON2IntEn**

The XON2IntEn bit enables routing the SpclCharInt[1]: XON2Int interrupt to ISR[1]. If XON2IntEn is set low (default), the XON2Int is not routed to the ISR[1].

**Bit 0: XON1IntEn**

The XON1IntEn bit enables routing the SpclCharInt[0]: XON1Int interrupt to ISR[1]. If XON1IntEn is set low (default), the XON1Int is not routed to the ISR[1].

**SpclCharInt—Special Character Interrupt Register**

|                 |          |          |              |          |          |          |          |          |
|-----------------|----------|----------|--------------|----------|----------|----------|----------|----------|
| <b>ADDRESS:</b> | 0x06     |          |              |          |          |          |          |          |
| <b>MODE:</b>    | COR      |          |              |          |          |          |          |          |
| <b>BIT</b>      | <b>7</b> | <b>6</b> | <b>5</b>     | <b>4</b> | <b>3</b> | <b>2</b> | <b>1</b> | <b>0</b> |
| <b>NAME</b>     | —        | —        | MultiDropInt | BREAKInt | XOFF2Int | XOFF1Int | XON2Int  | XON1Int  |
| <b>RESET</b>    | 0        | 0        | 0            | 0        | 0        | 0        | 0        | 0        |

**Bits 7, 6: No Function****Bit 5: MultiDropInt**

The MultiDropInt interrupt is set when the MAX14830 receives an address character in 9-bit multidrop mode (MODE2[6] = 1). This bit is cleared when SpclCharInt is read. The MultiDropInt bit can be routed to ISR[1] by enabling SpclChrIntEn[5].

**Bit 4: BREAKInt**

The BreakInt interrupt is set when a line BREAK (RX\_low for longer than one character length) is detected by the receiver. This bit is cleared after SpclCharInt is read. The BREAKInt interrupt can be routed to ISR[1] by enabling SpclChrIntEn[4].

**Bit 3: XOFF2Int**

The XOFF2Int interrupt bit is set when an XOFF2 special character is received and special character detection is enabled through MODE2[4]. This interrupt is cleared upon reading SpclCharInt. The XOFF2Int interrupt can be routed to the ISR[1] interrupt bit, if enabled through SpclChrIntEn[3].

**Bit 2: XOFF1Int**

The XOFF1Int interrupt bit is set when an XOFF1 special character is received and special character detection is enabled through MODE2[4]. This interrupt is cleared upon reading SpclCharInt. The XOFF1Int interrupt can be routed to the ISR[1] interrupt bit, if enabled through SpclChrIntEn[2].

**Bit 1: XON2Int**

The XON2Int interrupt bit is set when an XON2 special character is received and special character detection is enabled through MODE2[4]. This interrupt is cleared upon reading SpclCharInt. The XON2Int interrupt can be routed to the ISR[1] interrupt bit, if enabled through SpclChrIntEn[1].

**Bit 0: XON1Int**

The XON1Int interrupt bit is set when an XON1 special character is received and special character detection is enabled through MODE2[4]. This interrupt is cleared upon reading SpclCharInt. The XON1Int interrupt can be routed to the ISR[1] interrupt bit, if enabled through SpclChrIntEn[0].

**STSIIntEn—STS Interrupt Enable Register**

|                 |          |          |               |          |           |           |           |           |
|-----------------|----------|----------|---------------|----------|-----------|-----------|-----------|-----------|
| <b>ADDRESS:</b> | 0x07     |          |               |          |           |           |           |           |
| <b>MODE:</b>    | R/W      |          |               |          |           |           |           |           |
| <b>BIT</b>      | <b>7</b> | <b>6</b> | <b>5</b>      | <b>4</b> | <b>3</b>  | <b>2</b>  | <b>1</b>  | <b>0</b>  |
| <b>NAME</b>     | —        | —        | ClockRdyIntEn | —        | GPI3IntEn | GPI2IntEn | GPI1IntEn | GPI0IntEn |
| <b>RESET</b>    | 0        | 0        | 0             | 0        | 0         | 0         | 0         | 0         |

**Bits 7, 6: No Function****Bit 5: ClkRdyIntEn**

Set the ClkRdyIntEn bit high to route the ClockReady status bit to the ISR[2]: STSInt bit. If set low, the STSIIntEn[5] masks the ISR[2] bit from the ClockReady status.

**Bit 4: No Function****Bits 3–0: GPI[n]IntEn**

Each UART has four individually assigned GPIO outputs as follows: UART0: GPIO0–GPIO3, UART1: GPIO4–GPIO7, UART2: GPIO8–GPIO11, UART3: GPIO12–GPIO15. For example, for UART0: Bit 0 is GPI0IntEn, Bit 1 is GPI1IntEn, Bit 2 is GPI2IntEn, and Bit 3 is GPI3IntEn. See Table 1.

The GPI[n]IntEn bits that are set high route the associated STSIInt[3:0]: GPI[n]Int bits to the ISR[2] interrupt. Set the GPI[n]IntEn bits to 0 to disable the associated GPI[n]Int bits.

**STSInt—Status Interrupt Register**

|                 |          |          |            |          |          |          |          |          |
|-----------------|----------|----------|------------|----------|----------|----------|----------|----------|
| <b>ADDRESS:</b> | 0x08     |          |            |          |          |          |          |          |
| <b>MODE:</b>    | R/COR    |          |            |          |          |          |          |          |
| <b>BIT</b>      | <b>7</b> | <b>6</b> | <b>5</b>   | <b>4</b> | <b>3</b> | <b>2</b> | <b>1</b> | <b>0</b> |
| <b>NAME</b>     | —        | —        | ClockReady | —        | GPI3Int  | GPI2Int  | GPI1Int  | GPI0Int  |
| <b>RESET</b>    | 0        | 0        | 0          | 0        | 0        | 0        | 0        | 0        |

**Bits 7, 6: No Function****Bit 5: ClockReady**

The ClockReady bit is set high when the clock, the divider, and PLL have settled and the MAX14830 is ready for data communication. The ClockReady bit only works with the crystal oscillator. It does not work with external clocking through XIN.

The ClockReady status bit is cleared when the clock is disabled and is not cleared upon read. This bit can generate an ISR[2]: STSInt interrupt, if enabled through STSIntEn[5].

**Bit 4: No Function****Bits 3–0: GPI[n]Int**

Each UART has four individually assigned GPIO outputs as follows: UART0: GPIO0–GPIO3, UART1: GPIO4–GPIO7, UART2: GPIO8–GPIO11, UART3: GPIO12–GPIO15. For example, for UART0: Bit 0 is GPI0Int, Bit 1 is GPI1Int, Bit 2 is GPI2Int, and Bit 3 is GPI3Int. See [Table 1](#).

The GPI[n]Int interrupts are set high when a change of logic state occurs on the associated GPIO\_ input, unless disabled by the GPI[n]IntEn bits. GPI[n]Int is cleared upon reading. These interrupts can be selectively routed to the ISR[2] interrupt bit through the STSIntEn[3:0]

**Table 1. UART GPIO Assignments for GPIO Interrupts**

| UART  | GPI3Int/GPI3IntEn | GPI2Int/GPI2IntEn | GPI1Int/GPI1IntEn | GPI0Int/GPI0IntEn |
|-------|-------------------|-------------------|-------------------|-------------------|
| UART0 | GPIO3             | GPIO2             | GPIO1             | GPIO0             |
| UART1 | GPIO7             | GPIO6             | GPIO5             | GPIO4             |
| UART2 | GPIO11            | GPIO10            | GPIO9             | GPIO8             |
| UART3 | GPIO15            | GPIO14            | GPIO13            | GPIO12            |

## MODE1 Register

|                 |          |          |          |            |          |          |          |          |
|-----------------|----------|----------|----------|------------|----------|----------|----------|----------|
| <b>ADDRESS:</b> | 0x09     |          |          |            |          |          |          |          |
| <b>MODE:</b>    | R/W      |          |          |            |          |          |          |          |
| <b>BIT</b>      | <b>7</b> | <b>6</b> | <b>5</b> | <b>4</b>   | <b>3</b> | <b>2</b> | <b>1</b> | <b>0</b> |
| <b>NAME</b>     | IRQSel   | —        | —        | TrnscvCtrl | RTSHiZ   | TxHiZ    | TxDisabl | RxDisabl |
| <b>RESET</b>    | 0        | 0        | 0        | 0          | 0        | 0        | 0        | 0        |

### Bit 7: IRQSel

Depending on the logic level of the IRQSel bit,  $\overline{\text{IRQ}}$  has different meanings. After a hardware or software (MODE2[0]) reset, the IRQSel bit is set low and, after a short delay, the  $\overline{\text{IRQ}}$  output signals the end of the power-up sequence. The  $\overline{\text{IRQ}}$  is low during power-up and transitions to high when the MAX14830 is ready to be programmed.

IRQSel can then be set high. In this case,  $\overline{\text{IRQ}}$  becomes a regular interrupt output that signals pending interrupts, as indicated in the ISR. Details of the IRQSel are described in the [Power-Up and IRQ](#) section.

### Bits 6, 5: No Function

### Bit 4: TrnscvCtrl

This bit enables the automatic transceiver direction control. Set TrnscvCtrl high so that  $\overline{\text{RTS}}$  automatically controls the transceiver's transmit/receive enable/disable inputs. Setting TrnscvCtrl high sets  $\overline{\text{RTS}}$  low so that the transceiver is in receive mode. When the Tx FIFO contains data available for transmission, the auto direction control sets  $\overline{\text{RTS}}$  high before the transmitter sends out the data. When the transmitter is empty,  $\overline{\text{RTS}}$  is automatically forced low again.

Setup and hold times of  $\overline{\text{RTS}}$  with respect to the TX<sub>out</sub> output can be defined through the HDPlxDelay register. A transmitter empty interrupt ISR[5] is generated when the transmitter is empty.

### Bit 3: RTSHiZ

Set the RTSHiZ bit high to three-state  $\overline{\text{RTS}}$ .

### Bit 2: TxHiZ

Set the TxHiZ bit high to three-state the TX<sub>out</sub> output.

### Bit 1: TxDisabl

Set the TxDisabl bit high to disable transmission. If the TxDisabl bit is set high during transmission, the transmitter completes sending out the current character and then ceases transmission. Data still present in the Transmit FIFO remains in the Tx FIFO. The TX<sub>out</sub> output is set to logic-high after transmission.

In auto transmitter disable mode, TxDisabl is high when the transmitter is completely empty.

### Bit 0: RxDisabl

Set the RxDisabl bit high to disable the receiver of the selected UART so that the receiver stops receiving data. All data present in the Receive FIFO remains in the Rx FIFO.

## MODE2 Register

|                 |           |             |          |            |            |           |          |          |
|-----------------|-----------|-------------|----------|------------|------------|-----------|----------|----------|
| <b>ADDRESS:</b> |           | <b>0x0A</b> |          |            |            |           |          |          |
| <b>MODE:</b>    |           | <b>R/W</b>  |          |            |            |           |          |          |
| <b>BIT</b>      | <b>7</b>  | <b>6</b>    | <b>5</b> | <b>4</b>   | <b>3</b>   | <b>2</b>  | <b>1</b> | <b>0</b> |
| <b>NAME</b>     | EchoSuprs | MultiDrop   | Loopback | SpecialChr | RxEmtlyInv | RxTrigInv | FIFORst  | RST      |
| <b>RESET</b>    | 0         | 0           | 0        | 0          | 0          | 0         | 0        | 0        |

### Bit 7: EchoSuprs

Set the EchoSuprs bit high so that the receiver (RX\_) gates any data it receives when its transmitter is busy transmitting. In half-duplex communication (like IrDA and RS-485) this allows blocking of the locally echoed data. The receiver can block data for an extended time after the transmitter ceases transmission by programming a hold time in HDplxDelay[3:0] bits.

### Bit 6: MultiDrop

Set the MultiDrop bit high to enable the 9-bit multidrop mode. If this bit is set, parity checking is not performed by the receiver and parity generation is not done by the transmitter. The parity error bit, LSR[2], has a different meaning in this case. The parity error bit represents the 9th bit (address/data indication) that is received with each 9-bit character.

### Bit 5: Loopback

Set the Loopback bit high to enable internal local loopback mode. This internally connects TX\_ to RX\_ and also  $\overline{\text{RTS}}$  to  $\overline{\text{CTS}}$ . In local loopback mode, the TX\_ output and the RX\_ input are disconnected from the internal transmitter and receiver. The TX\_ output is in three-state. The  $\overline{\text{RTS}}$  output remains connected to the internal logic and reflects the logic state programmed in LCR[7]. The  $\overline{\text{CTS}}$  input is disconnected from  $\overline{\text{RTS}}$  and the internal logic.  $\overline{\text{CTS}}$  thus remains in a high-impedance state.

### Bit 4: SpecialChr

The SpecialChr bit enables special character detection. The receiver can detect up to four special characters, as selected in FlowCtrl[5:4] and defined in the XON1, XON2, XOFF1 and/or XOFF2 registers, possibly in combination with GPIO\_ inputs, enabled through FlowCtrl[2]: GPIAddr. When a special character is received it is put into the Rx FIFO and a special character detect interrupt ISR[1] is generated.

Special character detection can be used in addition to auto XON/XOFF flow control, if enabled through FlowCtrl[3]. In this case XON/XOFF flow control is then limited to single character XON and XOFF and only two special characters can then be defined (in XON2 and XOFF2).

### Bit 3: RxEmtyInv

The RxEmtyInv bit inverts the meaning of the receiver empty interrupt: ISR[6]: RfifEmptyInt. If RxEmtyInv is set low (default state), the ISR[6] interrupt is generated when the last character residing in the Receive FIFO is read out of the RHR, and the Receive FIFO becomes empty. If the RxEmtyInv is set high, the ISR[6] interrupt is generated when the Receive FIFO is empty, and the UART receives at least one character.

### Bit 2: RxTrigInv

The RxTrigInv bit inverts the meaning of the Rx FIFO triggering. When set, an ISR[3]: RfifTrigInt is generated when the Rx FIFO is emptied to the trigger level: FIFOTrgLvl[7:4]. If the RxTrigInv bit is low (default state), the ISR[3] interrupt is generated when the Rx FIFO fill level, which starts from a level below FIFOTrgLvl[7:4], is filled up to the trigger level programmed into FIFOTrgLvl[7:4].

### Bit 1: FIFORst

Set the FIFORst bit high to clear both the Receive and Transmit FIFOs of all data contents. After the FIFO reset, the FIFORst bit must then be set back to 0 to continue normal operation.



**Bit 0: RST**

Set the RST bit high to reset the selected UART in the MAX14830. The SPI/I<sup>2</sup>C bus stays active during this reset and communication with the MAX14830 is possible. All register bits in the selected UART are reset to their reset state and the FIFOs are cleared during a reset.

The global registers are not reset when the RST bit for a given UART is set. Once set high, the RST bit must be cleared by writing a 0 to RST.

**LCR—Line Control Register**

|                 |          |          |             |            |          |          |          |          |
|-----------------|----------|----------|-------------|------------|----------|----------|----------|----------|
| <b>ADDRESS:</b> | 0x0B     |          |             |            |          |          |          |          |
| <b>MODE:</b>    | R/W      |          |             |            |          |          |          |          |
| <b>BIT</b>      | <b>7</b> | <b>6</b> | <b>5</b>    | <b>4</b>   | <b>3</b> | <b>2</b> | <b>1</b> | <b>0</b> |
| <b>NAME</b>     | RTSbit   | TxBreak  | ForceParity | EvenParity | ParityEn | StopBits | Length1  | Length0  |
| <b>RESET</b>    | 0        | 0        | 0           | 0          | 0        | 1        | 0        | 1        |

**Bit 7:  $\overline{\text{RTS}}$ bit**

The  $\overline{\text{RTS}}$ bit provides direct control of the  $\overline{\text{RTS}}$  output logic. If  $\overline{\text{RTS}}$ bit is set to 1, then  $\overline{\text{RTS}}$  is set to logic-high. The  $\overline{\text{RTS}}$ bit only works when CLKSource[7]: CLKtoRTS is set to 0.

**Bit 6: TxBreak**

Set TxBreak to 1 to generate a line break whereby the TX<sub>o</sub> output is held low. TX<sub>o</sub> output remains low until TxBreak is set to 0.

**Bit 5: ForceParity**

The ForceParity bit enables forced parity, as used in 9-bit multidrop communication. Set both LCR[3]: ParityEn and ForceParity to 1 to use forced parity. The parity bit is forced high by the transmitter if LCR[4]: EvenParity is low. The parity bit is forced low if the EvenParity bit is high.

**Bit 4: EvenParity**

Set the EvenParity bit to 1 to generate even parity by the transmitter and parity is checked by the receiver. Odd parity generation and checking are used if EvenParity is set low.

**Bit 3: ParityEn**

The ParityEn bit enables the use of a parity bit on the TX<sub>o</sub> and RX<sub>i</sub> interfaces. Set the ParityEn bit to 0 to disable parity usage.

When the ParityEn bit is 1, the transmitter generates the parity bit as defined in LCR[4], and the receiver checks the parity bit.

**Bit 2: StopBits**

This defines the number of STOP bits and depends on the length of the word programmed in LCR[1:0] (Table 2). When LCR[2] is high and the word length is 5, the transmitter generates a word with a STOP bit length equal to 1.5. Under these conditions, the receiver recognizes a STOP bit length greater than a 1-bit duration.

**Bits 1, 0: Length[n]**

The Length[n] bits configure the length of the words that the transmitter generates and the receiver checks for at the asynchronous TX<sub>o</sub> and RX<sub>i</sub> interfaces (Table 3).

**Table 2. StopBits Truth Table**

| StopBits BIT | WORD LENGTH | STOP BIT LENGTH |
|--------------|-------------|-----------------|
| 0            | 5, 6, 7, 8  | 1               |
| 1            | 5           | 1–1.5           |
| 1            | 6, 7, 8     | 2               |

**Table 3. Length<sub>o</sub> Truth Table**

| Length1 | Length0 | WORD LENGTH |
|---------|---------|-------------|
| 0       | 0       | 5           |
| 0       | 1       | 6           |
| 1       | 0       | 7           |
| 1       | 1       | 8           |

### RxTimeOut—Receiver Timeout Register

| ADDRESS: |         | 0x0C    |         |         |         |         |         |         |
|----------|---------|---------|---------|---------|---------|---------|---------|---------|
| MODE:    |         | R/W     |         |         |         |         |         |         |
| BIT      | 7       | 6       | 5       | 4       | 3       | 2       | 1       | 0       |
| NAME     | TimOut7 | TimOut6 | TimOut5 | TimOut4 | TimOut3 | TimOut2 | TimOut1 | TimOut0 |
| RESET    | 0       | 0       | 0       | 0       | 0       | 0       | 0       | 0       |

#### Bits 7–0: TimOut[n]

The receive data timeout bits allow programming a time delay after the last (newest) character in the Receive FIFO was received until a receive data timeout LSR[0] interrupt is generated. The duration is measured in character intervals and is dependent on the character length, parity, and STOP bit setting and is inversely proportional to the baud rate. If the RxTimeOut value equals zero, a timeout interrupt is not generated.

### HDplxDelay Register

| ADDRESS: |        | 0x0D   |        |        |       |       |       |       |
|----------|--------|--------|--------|--------|-------|-------|-------|-------|
| MODE:    |        | R/W    |        |        |       |       |       |       |
| BIT      | 7      | 6      | 5      | 4      | 3     | 2     | 1     | 0     |
| NAME     | Setup3 | Setup2 | Setup1 | Setup0 | Hold3 | Hold2 | Hold1 | Hold0 |
| RESET    | 0      | 0      | 0      | 0      | 0     | 0     | 0     | 0     |

The HDplxDelay register allows programming setup and hold times between  $\overline{\text{RTS}}$  and the TX\_ output in automatic transceiver direction control mode (MODE1[4] = 1). The Hold[3:0] time can also be used for echo suppression in halfduplex communication. HDplxDelay also functions in the 2x and 4x rate modes.

#### Bits 7–4: Setup[n]

The Setup[n] bits define a setup time for  $\overline{\text{RTS}}$  to transition high before the transmitter starts transmission of its first character in auto transceiver direction control mode: MODE1[4]. This allows the MAX14830 to account for skew differences of the external transmitter's enable delay and propagation delays. Setup[n] bits can also be used to fix a stable state on the transmission line prior to start of transmission.

The unit of the HDplxDelay setup time delay is one bit interval, making this delay baud-rate dependent. The maximum delay is 15-bit intervals.

#### Bits 3–0: Hold[n]

The Hold[n] bits define a hold time for  $\overline{\text{RTS}}$  to be held stable (high) after the transmitter ends transmission of its last character in auto transceiver direction control mode: MODE1[4].  $\overline{\text{RTS}}$  turns low after the last STOP bit was sent with a Hold[n] delay. This keeps the external transmitter enabled during the Hold duration.

The second factor that the Hold[n] bits define is a delay in echo suppression mode, MODE2[7]. See the *Echo Suppression* section for more information.

The unit of the HDplxDelay hold time delay is one bit interval, making the delay baud-rate dependent. The maximum delay is 15-bit intervals.

## IrDA Register

|                 |          |             |          |          |          |           |          |          |
|-----------------|----------|-------------|----------|----------|----------|-----------|----------|----------|
| <b>ADDRESS:</b> |          | <b>0x0E</b> |          |          |          |           |          |          |
| <b>MODE:</b>    |          | <b>R/W</b>  |          |          |          |           |          |          |
| <b>BIT</b>      | <b>7</b> | <b>6</b>    | <b>5</b> | <b>4</b> | <b>3</b> | <b>2</b>  | <b>1</b> | <b>0</b> |
| <b>NAME</b>     | —        | —           | TxInv    | RxInv    | MIR      | RTSInvert | SIR      | IrDAEn   |
| <b>RESET</b>    | 0        | 0           | 0        | 0        | 0        | 0         | 0        | 0        |

The IrDA register allows selection of IrDA SIR- and MIR-compliant pulse shaping at the TX\_ and RX\_ interfaces. It also allows inversion of the TX\_ and RX\_ logic, independently of whether IrDA is enabled or not.

### Bits 7, 6: No Function

#### Bit 5: TxInv

Set the TxInv bit high to invert the logic at the TX\_ output. This is independent of IrDA operation.

#### Bit 4: RxInv

Set the RxInv bit high to invert the logic state at the RX\_ input. This is independent of IrDA operation.

#### Bit 3: MIR

Set the MIR and IrDAEn bits high to select IrDA 1.1 (MIR) with 1/4 period pulse widths.

#### Bit 2: RTSInvert

Set the RTSInvert bit high to invert the  $\overline{\text{RTS}}$  output.

#### Bit 1: SIR

Set the SIR bit and the IrDAEn bits high to select IrDA 1.0 pulses (SIR) with 3/16th period pulses.

#### Bit 0: IrDAEn

Set the IrDAEn bit high so that IrDA compliant pulses are produced at the TX\_ output and the MAX14830 receiver expects such pulses at its Rx input. If IrDA[0] is set to low (default), normal (non-IrDA) pulses are generated and expected at the receiver. IrDAEn must be used in conjunction with the SIR, ShortIR, or MIR select bits.

### FlowLvl—Flow Level Register

|                 |          |          |          |          |          |          |          |          |
|-----------------|----------|----------|----------|----------|----------|----------|----------|----------|
| <b>ADDRESS:</b> | 0x0F     |          |          |          |          |          |          |          |
| <b>MODE:</b>    | R/W      |          |          |          |          |          |          |          |
| <b>BIT</b>      | <b>7</b> | <b>6</b> | <b>5</b> | <b>4</b> | <b>3</b> | <b>2</b> | <b>1</b> | <b>0</b> |
| <b>NAME</b>     | Resume3  | Resume2  | Resume1  | Resume0  | Halt3    | Halt2    | Halt1    | Halt0    |
| <b>RESET</b>    | 0        | 0        | 0        | 0        | 0        | 0        | 0        | 0        |

FlowLvl is used for selecting the RxFIFO threshold levels used for software (XON/XOFF) and hardware (RTS/CTS) flow control.

#### Bits 7–4: Resume[n]

Resume[n] bits set the Transmit FIFO threshold at which an XON is automatically sent or  $\overline{\text{RTS}}$  is automatically set low. This signals the far end station to start transmission. The actual threshold level is calculated as  $8 \times \text{Resume}[n]$ . The resulting level is in the range of 0 to 120.

#### Bits 3–0: Halt[n]

Halt[n] bits set a Receive FIFO threshold level at which an XOFF is automatically sent or  $\overline{\text{RTS}}$  is automatically set high, depending on whether automatic software or hardware flow control is enabled. This signals the far end station to halt transmission. The actual threshold level is calculated as  $8 \times \text{Halt}[n]$ . Hence the selectable threshold granularity is eight. The resulting level is in the range of 0 to 120.

### FIFOTrigLvl—FIFO Interrupt Trigger Level Register

|                 |          |          |          |          |          |          |          |          |
|-----------------|----------|----------|----------|----------|----------|----------|----------|----------|
| <b>ADDRESS:</b> | 0x10     |          |          |          |          |          |          |          |
| <b>MODE:</b>    | R/W      |          |          |          |          |          |          |          |
| <b>BIT</b>      | <b>7</b> | <b>6</b> | <b>5</b> | <b>4</b> | <b>3</b> | <b>2</b> | <b>1</b> | <b>0</b> |
| <b>NAME</b>     | RxTrig3  | RxTrig2  | RxTrig1  | RxTrig0  | TxTrig3  | TxTrig2  | TxTrig1  | TxTrig0  |
| <b>RESET</b>    | 1        | 1        | 1        | 1        | 1        | 1        | 1        | 1        |

#### Bits 7–4: RxTrig[n]

The RxTrig[n] bits allow definition of the Receive FIFO threshold level at which an ISR[3] interrupt is generated. This can be used to signal that the Receive FIFO is nearing overflow or that a predefined number of FIFO locations are available for being read out in one block.

The actual FIFO trigger level is  $8 \times \text{RxTrig}[n]$ , hence the selectable threshold granularity is eight.

#### Bits 3–0: TxTrig[n]

The TxTrig[n] bits allow definition of the Transmit FIFO threshold level at which the MAX14830 generates an ISR[4] interrupt. This can be used to manage data flow to the Transmit FIFO. For example, if the trigger level is defined near the bottom of the TxFIFO, the host knows that a predefined number of FIFO locations are available to be written to in one block. Alternatively, if the trigger level is set near the top of the FIFO, the host is warned when the Transmit FIFO is nearing overflow, if written to on a word-by-word basis.

The actual FIFO trigger level is  $8 \times \text{TxTrig}[n]$ , hence the selectable threshold granularity is eight.

**TxFIFOLvl—Transmit FIFO Level Register**

|                 |          |          |          |          |          |          |          |          |
|-----------------|----------|----------|----------|----------|----------|----------|----------|----------|
| <b>ADDRESS:</b> | 0x11     |          |          |          |          |          |          |          |
| <b>MODE:</b>    | R        |          |          |          |          |          |          |          |
| <b>BIT</b>      | <b>7</b> | <b>6</b> | <b>5</b> | <b>4</b> | <b>3</b> | <b>2</b> | <b>1</b> | <b>0</b> |
| <b>NAME</b>     | TxFL7    | TxFL6    | TxFL5    | TxFL4    | TxFL3    | TxFL2    | TxFL1    | TxFL0    |
| <b>RESET</b>    | 0        | 0        | 0        | 0        | 0        | 0        | 0        | 0        |

**Bits 7–0: TxFL[n]**

The TxFIFOLvl register represents the current number of words in the transmit FIFO whenever the transmit UART is idle. When the transmit UART actively sends out characters, the value in this register can sometimes be inaccurate if this register is read at the same time that the transmit UART updates the transmit FIFO. First disable the transmitter to get an accurate value. To manage the transmit FIFO even when the transmit UART is active, do not use this register to determine transmit FIFO state. Rather, use the TFifoEmpty bit or the TFifoTrigInt bits.

**RxFIFOLvl—Receive FIFO Level Register**

|                 |          |          |          |          |          |          |          |          |
|-----------------|----------|----------|----------|----------|----------|----------|----------|----------|
| <b>ADDRESS:</b> | 0x12     |          |          |          |          |          |          |          |
| <b>MODE:</b>    | R        |          |          |          |          |          |          |          |
| <b>BIT</b>      | <b>7</b> | <b>6</b> | <b>5</b> | <b>4</b> | <b>3</b> | <b>2</b> | <b>1</b> | <b>0</b> |
| <b>NAME</b>     | RxFL7    | RxFL6    | RxFL5    | RxFL4    | RxFL3    | RxFL2    | RxFL1    | RxFL0    |
| <b>RESET</b>    | 0        | 0        | 0        | 0        | 0        | 0        | 0        | 0        |

**Bits 7–0: RxFL[n]**

The RxFIFOLvl register represents the current number of words in the receive FIFO whenever the receive UART is idle. When the receive UART actively receives characters, the value in this register can sometimes be inaccurate if this register is read at the same time that the receive UART updates the receive FIFO. To manage the receive FIFO even when the receive UART is active, do not use this register to determine receive FIFO state. Use the RFIFOEmptyInt bit, the RxTrgInt bit, and the RTimeOut bit instead.

**FlowCtrl—Flow Control Register**

|                 |          |          |          |          |          |          |          |          |
|-----------------|----------|----------|----------|----------|----------|----------|----------|----------|
| <b>ADDRESS:</b> | 0x13     |          |          |          |          |          |          |          |
| <b>MODE:</b>    | R/W      |          |          |          |          |          |          |          |
| <b>BIT</b>      | <b>7</b> | <b>6</b> | <b>5</b> | <b>4</b> | <b>3</b> | <b>2</b> | <b>1</b> | <b>0</b> |
| <b>NAME</b>     | SwFlow3  | SwFlow2  | SwFlow1  | SwFlow0  | SwFlowEn | GPIAddr  | AutoCTS  | AutoRTS  |
| <b>RESET</b>    | 0        | 0        | 0        | 0        | 0        | 0        | 0        | 0        |

**Bits 7–4: SwFlow[n]**

The SwFlow[n] bits configure auto software flow control and/or special character detection in combination with the characters defined in the XON1, XON2, XOFF1, and/or XOFF2 registers. See [Table 4](#).

FlowCtrl[n] selects which of the XON1, XON2, XOFF1, or/and XOFF2 characters are used for special character detection and/or auto flow control. If auto receiver flow control is enabled through SwFlowEn and FlowCtrl[n], the XON and XOFF characters that the MAX14830 receives are filtered out and are not put into the RxFIFO. Set the SwFlowEn bit to 0 and set MODE2[4] to 1 to enable special character detection. Under these conditions, auto flow transmit flow control is not used.

If both special character detection (MODE2[4]) and automatic software flow control (FlowCtrl[3]) are to be enabled, XON1 and XOFF1 define the auto flow control characters while XON2 and XOFF2 define the special character detection characters.

**Table 4. SwFlow\_ Truth Table**

| SwFlow3               | SwFlow2 | SwFlow1  | SwFlow0 | DESCRIPTION  |
|-----------------------|---------|--|---------|--|
| RECEIVER FLOW CONTROL |         | TRANSMITTER FLOW CONTROL/SPECIAL CHARACTER DETECTION |         |  |
| 0                     | 0       | 0  | 0       | No flow control. No character detection.   |
| 0                     | 0       | X  | X       | No receiver flow control.  |
| 1                     | 0       | X  | X       | Transmitter generates XON1, XOFF1.   |
| 0                     | 1       | X  | X       | Transmitter generates XON2, XOFF2.   |
| 1                     | 1       | X  | X       | Transmitter generates XON1, XON2, XOFF1, and XOFF2.  |
| X                     | X       | 0  | 0       | No transmitter flow control.   |
| X                     | X       | 1  | 0       | Receiver compares XON1 and XOFF1 and controls the transmitter accordingly. XON1 and XOFF1 special character detection.                         |
| X                     | X       | 0  | 1       | Receiver compares XON2 and XOFF2 and controls the transmitter accordingly. XON2 and XOFF2 special character detection.                         |
| X                     | X       | 1  | 1       | Receiver compares XON1, XON2, XOFF1, and XOFF2 and controls the transmitter accordingly. XON1, XON2, XOFF1, XOFF2 special character detection. |

X = Don't care.

#### Bit 3: SwFlowEn

The SwFlowEn bit enables automatic software flow control. The characters used for automatic software flow control are selected in FlowCtrl[n]. If special character detection (MODE2[4] = 1) is used in addition to automatic software flow control, XON1 and XOFF1 are used for flow control, while XON2 and XOFF2 define the special characters.

#### Bit 2: GPIAddr

The GPIAddr bit, when set, enables that the four GPIO\_ inputs are used in conjunction with XOFF2 for the definition of a special character. This can be used, for example, for defining the address of a RS-485 slave device through hardware. The GPIO\_ input logic levels define the four LSBs of the special character, while the four MSBs are defined by the XOFF2[7:4] bits. If GPIAddr is set, the contents of the XOFF2[3:0] bits are neglected. In this case, the XOFF2[3:0] bits, when read, also do not reflect the logic on GPIO\_.

#### Bit 1: AutoCTS

The AutoCTS bit enables automatic CTS flow control by which the transmitter stops and starts sending data depending on the logic state at the CTS\_ input. See the [Auto Hardware Flow Control](#) section for a description of AutoCTS flow control. Logic changes at the CTS\_ input result in an ISR[7]: CTSInt interrupt. The transmitter must be turned off, (MODE1[1] = 1), before AutoCTS is enabled.

#### Bit 0: AutoRTS

The AutoRTS bit enables automatic RTS flow control by which the MAX14830 sets its  $\overline{\text{RTS}}$  output dependent on the Receive FIFO fill level. The FIFO thresholds at which  $\overline{\text{RTS}}$  changes state are set in FlowLvl. See the [Auto Hardware Flow Control](#) section for more information.

The XON1 and XON2 register contents define the XON characters used for automatic XON/XOFF flow control and/or the special characters used for special character detection. See details in the *FlowCtrl* register description.

## XON1 Register

|                 |          |             |          |          |          |          |          |          |
|-----------------|----------|-------------|----------|----------|----------|----------|----------|----------|
| <b>ADDRESS:</b> |          | <b>0x14</b> |          |          |          |          |          |          |
| <b>MODE:</b>    |          | <b>R/W</b>  |          |          |          |          |          |          |
| <b>BIT</b>      | <b>7</b> | <b>6</b>    | <b>5</b> | <b>4</b> | <b>3</b> | <b>2</b> | <b>1</b> | <b>0</b> |
| <b>NAME</b>     | Bit7     | Bit6        | Bit5     | Bit4     | Bit3     | Bit2     | Bit1     | Bit0     |
| <b>RESET</b>    | 0        | 0           | 0        | 0        | 0        | 0        | 0        | 0        |

### Bits 7–0: Bit[n]

These bits define the XON1 character if single character XON auto software flow control is enabled in FlowCntrl[7:4]. If double character flow control is selected in FlowCntrl[7:4], these bits constitute the LSB of the XON character. If special character detection is enabled in MODE2[4] and auto flow control is not enabled, these bits define a special character.

If special character detection and auto software flow control are enabled, XON1 defines the XON flow control character.

The XON1 and XON2 register contents define the XON characters for automatic XON/XOFF flow control and/or the special characters used in special character detection. See details in the *FlowCtrl* register description.

## XON2 Register

|                 |          |             |          |          |          |          |          |          |
|-----------------|----------|-------------|----------|----------|----------|----------|----------|----------|
| <b>ADDRESS:</b> |          | <b>0x15</b> |          |          |          |          |          |          |
| <b>MODE:</b>    |          | <b>R/W</b>  |          |          |          |          |          |          |
| <b>BIT</b>      | <b>7</b> | <b>6</b>    | <b>5</b> | <b>4</b> | <b>3</b> | <b>2</b> | <b>1</b> | <b>0</b> |
| <b>NAME</b>     | Bit7     | Bit6        | Bit5     | Bit4     | Bit3     | Bit2     | Bit1     | Bit0     |
| <b>RESET</b>    | 0        | 0           | 0        | 0        | 0        | 0        | 0        | 0        |

### Bits 7–0: Bit[n]

These bits define the XON2 character if single character auto software flow control is enabled in FlowCntrl[7:4]. If double character flow control is selected in FlowCntrl[7:4], these bits constitute the MSB of the XON character. If special character detection is enabled in MODE2[4] and auto software flow control is not enabled, these bits define a special character. If both special character detection and auto flow control are enabled (MODE2[4] and FlowCntrl[3]), these bits define a special character.

The XOFF1 and XOFF2 register contents define the XOFF characters for automatic XON/XOFF flow control and/or the special characters used in special character detection. See details in the *FlowCtrl* register description.

## XOFF1 Register

|                 |          |          |          |          |          |          |          |          |
|-----------------|----------|----------|----------|----------|----------|----------|----------|----------|
| <b>ADDRESS:</b> | 0x16     |          |          |          |          |          |          |          |
| <b>MODE:</b>    | R/W      |          |          |          |          |          |          |          |
| <b>BIT</b>      | <b>7</b> | <b>6</b> | <b>5</b> | <b>4</b> | <b>3</b> | <b>2</b> | <b>1</b> | <b>0</b> |
| <b>NAME</b>     | Bit7     | Bit6     | Bit5     | Bit4     | Bit3     | Bit2     | Bit1     | Bit0     |
| <b>RESET</b>    | 0        | 0        | 0        | 0        | 0        | 0        | 0        | 0        |

### Bits 7–0: Bit[n]

These bits define the XOFF1 character if single character XOFF auto software flow control is enabled in FlowCntrl[7:4]. If double character flow control is selected in FlowCntrl[7:4], these bits constitute the LSB of the XOFF character. If special character detection is enabled in MODE2[4] and auto software flow control is not enabled, these bits define a special character.

If special character detection and software flow control area both enabled, XOFF1 defines the XOFF flow control character. The XOFF1 and XOFF2 register contents define the XOFF characters for automatic XON/XOFF flow control and/or special characters used for special character detection. See details in the *FlowCtrl* register description.

## XOFF2 Register

|                 |          |          |          |          |          |          |          |          |
|-----------------|----------|----------|----------|----------|----------|----------|----------|----------|
| <b>ADDRESS:</b> | 0x17     |          |          |          |          |          |          |          |
| <b>MODE:</b>    | R/W      |          |          |          |          |          |          |          |
| <b>BIT</b>      | <b>7</b> | <b>6</b> | <b>5</b> | <b>4</b> | <b>3</b> | <b>2</b> | <b>1</b> | <b>0</b> |
| <b>NAME</b>     | Bit7     | Bit6     | Bit5     | Bit4     | Bit3     | Bit2     | Bit1     | Bit0     |
| <b>RESET</b>    | 0        | 0        | 0        | 0        | 0        | 0        | 0        | 0        |

### Bits 7–0: Bit[n]

These bits define the XOFF2 character if auto software flow control is enabled in FlowCntrl[7:4]. If double character flow control is selected in FlowCntrl[7:4], these bits constitute the MSB of the XOFF character. If special character detection is enabled in MODE2[4] and auto flow control is not enabled, these bits define a special character. If both special character detection and auto flow control are enabled (MODE2[4] and FlowCntrl[3]), these bits define a special character.

Each UART has four GPIOs that can be configured as inputs or outputs and can be operated in push-pull or open-drain mode. The reference clock must be active for the GPIOs to work.



**GPIOConfg—GPIO Configuration Register**

|                 |          |          |          |          |          |          |          |          |
|-----------------|----------|----------|----------|----------|----------|----------|----------|----------|
| <b>ADDRESS:</b> | 0x18     |          |          |          |          |          |          |          |
| <b>MODE:</b>    | R/W      |          |          |          |          |          |          |          |
| <b>BIT</b>      | <b>7</b> | <b>6</b> | <b>5</b> | <b>4</b> | <b>3</b> | <b>2</b> | <b>1</b> | <b>0</b> |
| <b>NAME</b>     | GP3OD    | GP2OD    | GP1OD    | GP0OD    | GP3Out   | GP2Out   | GP1Out   | GP0Out   |
| <b>RESET</b>    | 0        | 0        | 0        | 0        | 0        | 0        | 0        | 0        |

**Bits 7–4: GP[n]OD**

Each UART has four individually assigned GPIO outputs as follows: UART0: GPIO0–GPIO3, UART1: GPIO4–GPIO7, UART2: GPIO8–GPIO11, UART3: GPIO12–GPIO15. For example, for UART0: Bit 4 is GP0OD, Bit 5 is GP1OD, Bit 6 is GP2OD, and Bit 7 is GP3OD (see [Table 5](#)).

Set GP[n]OD bits to 0 to configure the GPIO\_s as push-pull outputs, if configured as outputs in GPIOConfg[3:0].

Set the GP[n]OD bits to 1 to configure to open-drain output operation.

When configured as inputs in GPIOConfg[3:0], the GPIO\_s are high-impedance inputs with weak pulldowns.

**Bits 3–0: GP[n]Out**

Each UART has four individually assigned GPIO outputs as follows: UART0: GPIO0–GPIO3, UART1: GPIO4–GPIO7, UART2: GPIO8–GPIO11, UART3: GPIO12–GPIO15. For example, for UART0: Bit 0 is GP0Out, Bit 1 is GP1Out, Bit 2 is GP2Out, and Bit 3 is GP3Out (see [Table 5](#)).

The GP[n]Out bits configure the GPIO\_ to be inputs or outputs. Set the GP[n]Out bits to 1 to configure the associated GPIO\_s as outputs. Set the GP[n]Out bits to 0 to configure the associated GPIOs as inputs.

**Bits 7–4: GPI[n]Dat****Table 5. UART GPIO Assignments for GPIO Configuration**

| UART  | GP3OD/GP3Out | GP2OD/GP2Out | GP1OD/GP1Out | GP0OD/GP0Out |
|-------|--------------|--------------|--------------|--------------|
| UART0 | GPIO3        | GPIO2        | GPIO1        | GPIO0        |
| UART1 | GPIO7        | GPIO6        | GPIO5        | GPIO4        |
| UART2 | GPIO11       | GPIO10       | GPIO9        | GPIO8        |
| UART3 | GPIO15       | GPIO14       | GPIO13       | GPIO12       |

### GPIOData—GPIO Data Register

|                 |          |          |          |          |          |          |          |          |
|-----------------|----------|----------|----------|----------|----------|----------|----------|----------|
| <b>ADDRESS:</b> | 0x19     |          |          |          |          |          |          |          |
| <b>MODE:</b>    | R/W      |          |          |          |          |          |          |          |
| <b>BIT</b>      | <b>7</b> | <b>6</b> | <b>5</b> | <b>4</b> | <b>3</b> | <b>2</b> | <b>1</b> | <b>0</b> |
| <b>NAME</b>     | GPI3Dat  | GPI2Dat  | GPI1Dat  | GPI0Dat  | GPO3Dat  | GPO2Dat  | GPO1Dat  | GPO0Dat  |
| <b>RESET</b>    | 0        | 0        | 0        | 0        | 0        | 0        | 0        | 0        |

Each UART has four individually assigned GPIO outputs as follows: UART0: GPIO0–GPIO3, UART1: GPIO4–GPIO7, UART2: GPIO8–GPIO11, UART3: GPIO12–GPIO15. For example, for UART0: Bit 4 is GPI0Dat, Bit 5 is GPI1Dat, Bit 6 is GPI2Dat, and Bit 7 is GPI3Dat (see [Table 6](#)).

The GPI[n]Dat bits reflect the logic on the GPIO\_s.

#### Bits 3–0: GPO[n]Dat

Each UART has four individually assigned GPIO outputs as follows: UART0: GPIO0–GPIO3, UART1: GPIO4–GPIO7, UART2: GPIO8–GPIO11, UART3: GPIO12–GPIO15. For example, for UART0: Bit 0 is GPO0Dat, Bit 1 is GPO1Dat, Bit 2 is GPO2Dat, and Bit 3 is GPO3Dat (see [Table 6](#)).

The GPO[n]Dat bits allow programming the logic state of the GPIO\_, when configured as outputs in GPIOConfg[3:0]. For open-drain operation, pullup resistors are needed on GPIO\_.

#### Bits 7, 6: PLLFactor[n]

**Table 6. UART GPIO Assignments for GPIO Input/Output Data**

| UART  | GPI3Dat/GPO3Dat | GPI2Dat/GPO2Dat | GPI1Dat/GPO1Dat | GPI0Dat/GPO0Dat |
|-------|-----------------|-----------------|-----------------|-----------------|
| UART0 | GPIO3           | GPIO2           | GPIO1           | GPIO0           |
| UART1 | GPIO7           | GPIO6           | GPIO5           | GPIO4           |
| UART2 | GPIO11          | GPIO10          | GPIO9           | GPIO8           |
| UART3 | GPIO15          | GPIO14          | GPIO13          | GPIO12          |

**PLLConfig—PLL Configuration Register**

|                 |            |            |          |          |          |          |          |          |
|-----------------|------------|------------|----------|----------|----------|----------|----------|----------|
| <b>ADDRESS:</b> | 0x1A       |            |          |          |          |          |          |          |
| <b>MODE:</b>    | R/W        |            |          |          |          |          |          |          |
| <b>BIT</b>      | <b>7</b>   | <b>6</b>   | <b>5</b> | <b>4</b> | <b>3</b> | <b>2</b> | <b>1</b> | <b>0</b> |
| <b>NAME</b>     | PLLFactor1 | PLLFactor0 | PreDiv5  | PreDiv4  | PreDiv3  | PreDiv2  | PreDiv1  | PreDiv0  |
| <b>RESET</b>    | 0          | 0          | 0        | 0        | 0        | 0        | 0        | 1        |

The PLLFactor[n] bits allow programming the PLL multiplication factors. The input and output frequencies of the PLL have to be limited to the ranges shown in [Table 7](#). Enable the PLL through CLKSource[2].

**Bits 5–0: PreDiv[n]**

The PreDiv[n] bits allow programming the divisor of the PLL’s predivider. The divisor must be chosen so that the output frequency of the predivider, which equals the PLL’s input frequency, is limited to the ranges shown in [Table 4](#). The input frequency of XIN, is f<sub>CLK</sub>:

$$f_{PLLIN} = f_{CLK}/PreDiv$$

See [Figure 17](#). PreDiv is an integer that must be in the range of 1 to 63.

**Bit 7: No Function**

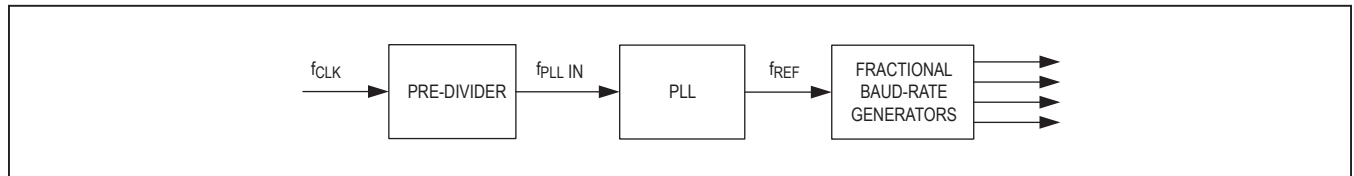


Figure 17. PLL Signal Path

**Table 7. PLLFactor\_ Selector Guide**

| PLLFactor1 | PLLFactor0 | MULTIPLICATION FACTOR | f <sub>PLLIN</sub> |        | f <sub>REF</sub> |        |
|------------|------------|-----------------------|--------------------|--------|------------------|--------|
|            |            |                       | MIN                | MAX    | MIN              | MAX    |
| 0          | 0          | 6                     | 500kHz             | 800kHz | 3MHz             | 4.8MHz |
| 0          | 1          | 48                    | 850kHz             | 1.2MHz | 40.8MHz          | 56MHz  |
| 1          | 0          | 96                    | 425kHz             | 1MHz   | 40.8MHz          | 96MHz  |
| 1          | 1          | 144                   | 390kHz             | 667kHz | 56MHz            | 96MHz  |

**BRGConfig—Baud-Rate Generator Configuration Register**

|                 |          |             |          |          |          |          |          |          |
|-----------------|----------|-------------|----------|----------|----------|----------|----------|----------|
| <b>ADDRESS:</b> |          | <b>0x1B</b> |          |          |          |          |          |          |
| <b>MODE:</b>    |          | <b>R/W</b>  |          |          |          |          |          |          |
| <b>BIT</b>      | <b>7</b> | <b>6</b>    | <b>5</b> | <b>4</b> | <b>3</b> | <b>2</b> | <b>1</b> | <b>0</b> |
| <b>NAME</b>     | —        | CLKDisabl   | 4xMode   | 2xMode   | FRACT3   | FRACT2   | FRACT1   | FRACT0   |
| <b>RESET</b>    | 0        | 0           | 0        | 0        | 0        | 0        | 0        | 0        |

**Bit 6: CLKDisabl**

Set the CLKDisabl bit high to disable internal clocking of the UART. This is useful to achieve fast baud rate reprogramming or to reduce power dissipation when a specific UART channel is not used. Set CLKDisabl low for normal UART operation.

**Bit 5: 4xMode**

When the 4xMode bit is set high, the MAX14830 baud rate is quadruple the regular (16x sampling) baud rate. The 2xMode bit should be set low if 4xMode is enabled. See the [2x and 4x Rate Modes](#) section for more information.

**Bit 4: 2xMode**

When the 2xMode bit is set high, the MAX14830 baud rate is double the regular (16x sampling) baud rate. See the [2x and 4x Rate Modes](#) section for a detailed description.

**Bits 3–0: FRACT[n]**

This is the fractional portion of the baud-rate generator divisor. Set FRACT[n] to zero if not used. See the [Fractional Baud-Rate Generators](#) section for calculations.

**DIVLSB—Baud-Rate Generator LSB Divisor Register**

|                 |          |             |          |          |          |          |          |          |
|-----------------|----------|-------------|----------|----------|----------|----------|----------|----------|
| <b>ADDRESS:</b> |          | <b>0x1C</b> |          |          |          |          |          |          |
| <b>MODE:</b>    |          | <b>R/W</b>  |          |          |          |          |          |          |
| <b>BIT</b>      | <b>7</b> | <b>6</b>    | <b>5</b> | <b>4</b> | <b>3</b> | <b>2</b> | <b>1</b> | <b>0</b> |
| <b>NAME</b>     | Div7     | Div6        | Div5     | Div4     | Div3     | Div2     | Div1     | Div0     |
| <b>RESET</b>    | 0        | 0           | 0        | 0        | 0        | 0        | 0        | 1        |

DIVLSB and DIVMSB define the baud-rate generator integer divisors. The minimum value is 1. See the [Fractional Baud-Rate Generators](#) section for more information.

**Bits 7–0: Div[n]**

The DIVLSB register is the LSBs of the integer divisor portion (DIV) of the baud-rate generator.

**DIVMSB—Baud-Rate Generator MSB Divisor Register**

|                 |          |             |          |          |          |          |          |          |
|-----------------|----------|-------------|----------|----------|----------|----------|----------|----------|
| <b>ADDRESS:</b> |          | <b>0x1D</b> |          |          |          |          |          |          |
| <b>MODE:</b>    |          | <b>R/W</b>  |          |          |          |          |          |          |
| <b>BIT</b>      | <b>7</b> | <b>6</b>    | <b>5</b> | <b>4</b> | <b>3</b> | <b>2</b> | <b>1</b> | <b>0</b> |
| <b>NAME</b>     | Div15    | Div14       | Div13    | Div12    | Div11    | Div10    | Div9     | Div8     |
| <b>RESET</b>    | 0        | 0           | 0        | 0        | 0        | 0        | 0        | 0        |

**Bits 7–0: Div[n]**

The DIVMSB register is the MSB portion of the integer divisor (DIV).

**CLKSource—Clock Source Register**

|          |          |      |   |   |           |       |           |   |
|----------|----------|------|---|---|-----------|-------|-----------|---|
| ADDRESS: |          | 0x1E |   |   |           |       |           |   |
| MODE:    |          | R/W  |   |   |           |       |           |   |
| BIT      | 7        | 6    | 5 | 4 | 3         | 2     | 1         | 0 |
| NAME     | CLKtoRTS | —    | — | — | PLLBypass | PLLEn | CrystalEn | — |
| RESET    | 0        | 0    | 0 | 0 | 1         | 0     | 0         | 0 |

**Bit 7: CLKtoRTS**

Set the CLKtoRTS bit to 1 to route the baud-rate generator (16x baud rate) output clock to  $\overline{\text{RTS}}$ . The clock frequency is a factor of 16x, 8x, or 4x of the baud rate, depending on the BRGConfig[5:4] settings.

**Bits 6, 5: No Function****Bit 4:**

Bit 4 can be programmed to logic 0 or logic 1.

**Bit 3: PLLBypass**

Set the PLLBypass bit to 1 to enable bypassing the internal PLL and predivider.

**Bit 2: PLLEn**

Set the PLLEn bit to 1 to enable the internal PLL. Set PLLEn to 0 to disable the internal PLL.

**Bit 1: CrystalEn**

Set the CrystalEn bit to 1 to enable the crystal oscillator. When using an external clock source at XIN, set CrystalEn to 0.

**Bit 0:**

Always keep Bit 0 at logic 0.

**GlobalIRQ—Global IRQ Register**

|          |   |      |   |   |                          |                          |                          |                          |
|----------|---|------|---|---|--------------------------|--------------------------|--------------------------|--------------------------|
| ADDRESS: |   | 0x1F |   |   |                          |                          |                          |                          |
| MODE:    |   | R    |   |   |                          |                          |                          |                          |
| BIT      | 7 | 6    | 5 | 4 | 3                        | 2                        | 1                        | 0                        |
| NAME     | — | —    | — | — | $\overline{\text{IRQ3}}$ | $\overline{\text{IRQ2}}$ | $\overline{\text{IRQ1}}$ | $\overline{\text{IRQ0}}$ |
| RESET    | 0 | 0    | 0 | 0 | 1                        | 1                        | 1                        | 1                        |

**Bits 7–4: No Function****Bits 3–0:  $\overline{\text{IRQ}}[n]$** 

The MAX14830 has a single  $\overline{\text{IRQ}}$  output. The GlobalIRQ register bits report which of the UARTs have an interrupt pending, as enabled in the ISRIntEn registers.

The GlobalIRQ register can be read in two ways: either by reading register 0x1F of any of the four UARTs or by sampling the 4 bits sent to the master on MISO during the command byte of a read cycle (full-duplex SPI) (see the [Fast Read Cycle](#) section for more information).

$\overline{\text{IRQ}}[n]$  is set to 0 when the associated UART's internal IRQ is generated.

$\overline{\text{IRQ}}$  bits are cleared when the associated UART interrupt is cleared. UART interrupts are cleared by reading the UART ISR register.

**GloblComnd—Global Command Register**

|                 |          |          |          |          |          |          |          |          |
|-----------------|----------|----------|----------|----------|----------|----------|----------|----------|
| <b>ADDRESS:</b> | 0x1F     |          |          |          |          |          |          |          |
| <b>MODE:</b>    | W        |          |          |          |          |          |          |          |
| <b>BIT</b>      | <b>7</b> | <b>6</b> | <b>5</b> | <b>4</b> | <b>3</b> | <b>2</b> | <b>1</b> | <b>0</b> |
| <b>NAME</b>     | GlbCom7  | GlbCom6  | GlbCom5  | GlbCom4  | GlbCom3  | GlbCom2  | GlbCom1  | GlbCom0  |

**Bits 7–0: GlbCom[n]**

The GloblComnd register is the only global write register in the MAX14830. Every byte written to GloblComnd is sent simultaneously to all four UARTs. Every byte sent by the SPI/I<sup>2</sup>C master to location 0x1F is interpreted as a global command by all the four internal UARTs.

The MAX14830 logic supports the following commands (Table 8):

- Global Tx Synchronization
- Extended Addressing Space Enable (to get access to registers beyond address 0x1F)
- Extended Addressing Space Disable (to disable access to registers beyond address 0x1F)

The last two commands (0xCE/0xCD) enable/disable the access to registers in the extended space of the register map when MAX14830 operates in SPI mode. The SPI command byte has only 5 bits to address a given register so that the registers beyond 0x1F could not be addressed using the standard access method.

In I<sup>2</sup>C mode, there is no need to explicitly enable and disable the extended register map access as I<sup>2</sup>C allows up to 7 bits for register addressing.

To extend the addressing capability of the SPI command byte, send a 0xCE to location 0x1F. The internal SPI address is generated as 0010 A3A2A1A0, where A3A2A1A0 is the least significant nibble of the command byte. Bit A4 of the command byte is disregarded when the extended space of the register map is enabled and only the least significant nibble is used for addressing purposes (Table 9).

Bits U1 and U0 of the command byte maintain their meaning in the extended mode. See the [SPI Interface](#) section for more information.

To return to standard addressing mode, the SPI master has to send the 0xCD command. In this case, the internal SPI address is generated as follows (default): 000A4 A3A2A1A0

**Table 8. GloblComnd Command Descriptions**

| GloblComnd[7:0] | COMMAND DESCRIPTION |
|-----------------|---------------------|
| 0xE0            | Tx Command 0        |
| 0xE1            | Tx Command 1        |
| 0xE2            | Tx Command 2        |
| 0xE3            | Tx Command 3        |
| 0xE4            | Tx Command 4        |
| 0xE5            | Tx Command 5        |
| 0xE6            | Tx Command 6        |
| 0xE7            | Tx Command 7        |
| 0xE8            | Tx Command 8        |
| 0xE9            | Tx Command 9        |
| 0xEA            | Tx Command 10       |
| 0xEB            | Tx Command 11       |
| 0xEC            | Tx Command 12       |
| 0xED            | Tx Command 13       |
| 0xEE            | Tx Command 14       |

| GloblComnd[7:0] | COMMAND DESCRIPTION                  |
|-----------------|--------------------------------------|
| 0xEF            | Tx Command 15                        |
| 0xCE            | Enable extended register map access  |
| 0xCD            | Disable extended register map access |

**Table 9. Extended Mode Addressing (SPI only)**

| REGISTER    | SPI MODE ADDRESS | I <sup>2</sup> C MODE ADDRESS |
|-------------|------------------|-------------------------------|
| TxSynch     | 0x00             | 0x20                          |
| SynchDelay1 | 0x01             | 0x21                          |
| SynchDelay2 | 0x02             | 0x22                          |
| TIMER1      | 0x03             | 0x23                          |
| TIMER2      | 0x04             | 0x24                          |
| RevID       | 0x05             | 0x25                          |

## TxSynch—Transmitter Synchronization Register

|                 |           |           |           |          |          |          |          |          |
|-----------------|-----------|-----------|-----------|----------|----------|----------|----------|----------|
| <b>ADDRESS:</b> | 0x20      |           |           |          |          |          |          |          |
| <b>MODE:</b>    | R/W       |           |           |          |          |          |          |          |
| <b>BIT</b>      | <b>7</b>  | <b>6</b>  | <b>5</b>  | <b>4</b> | <b>3</b> | <b>2</b> | <b>1</b> | <b>0</b> |
| <b>NAME</b>     | CLKtoGPIO | TxAutoDis | TrigDelay | SynchEn  | TrigSel3 | TrigSel2 | TrigSel1 | TrigSel0 |
| <b>RESET</b>    | 0         | 0         | 0         | 0        | 0        | 0        | 0        | 0        |

The TxSynch register is used to configure transmitter synchronization with a global SPI or I<sup>2</sup>C command. One of 16 trigger commands (Table 5) can be selected to be the synchronization trigger source for every UART. This allows simultaneous start of transmission of multiple UARTs that are associated with the same global trigger command. The synchronized UARTs can be on a single MAX14830 or on multiple devices if they are controlled by a common SPI interface.

UARTs start transmission when a global trigger command is received. Start of transmission is considered to be the falling edge of the START bit at the TX\_ output. A delay can optionally be programmed through the SynchDelay1 and SynchDelay2 registers.

Tx synchronization is managed through software by transmitting the broadcast trigger Tx command (Table 5) to the MAX14830 through the SPI or I<sup>2</sup>C interface. To selectively synchronize ports that are on the same MAX14830 (Intrachip Synchronization) or on different MAX14830 (Interchip Synchronization) devices, up to 16 trigger Tx commands have been defined (see the *GlobalComnd* section for more information).

### Bit 7: CLKtoGPIO

The CLKtoGPIO bit is used to provide a buffered replica of the UARTs system clock (i.e. the fractional divider input) to a GPIO. The assignment is as follows: UART0's clock is routed to GPIO0, UART1's clock is routed to GPIO4, UART2's clock is routed to GPIO8, and UART3's clock is routed to GPIO12.

### Bit 6: TxAutoDis

Set the TxAutoDis bit to 1 to enable automatic transmitter disabling. When TxAutoDis is 1, the transmitter is automatically disabled when all data in the Tx FIFO has been transmitted. After the transmitter is disabled, the Tx FIFO can then be filled with data that is transmitted when its assigned trigger command, defined by the TrigSelx bits, is received.

### Bit 5: TrigDelay

Set TrigDelay to 1 to enable delayed start of transmission. The UART starts transmitting data following a delay programmed in SynchDelay1 and SynchDelay2 after receiving the assigned trigger command.

### Bit 4: SynchEn

Set SynchEn to 1 to enable the software Tx synchronization. When SynchEn is high, the UART starts transmitting data after receiving the expected trigger command, if the Tx FIFO contains data. Setting SynchEn high forces the TxDisabl bit (MODE1[1]) high and thereby disables the UART's transmitter. This prevents the transmitter from sending data as soon as the Tx FIFO contains some. Once the Tx FIFO has been loaded, the UART starts transmitting data only upon receiving the assigned trigger command.

Set SynchEn to 0 to disable transmitter synchronization for that UART. When SynchEn is 0, that UART's transmitter does not start transmission through any trigger command.

### Bits 3–0: TrigSel[n]

The TrigSel[n] bits select the trigger command for that UART's transmitter synchronization when SynchEn is 1. For example, set TxSynch[3:0] to 0x08 for the UART to be triggered by TX command 8 (0xE8, Table 5).

### SynchDelay1—Synchronization Delay Register 1

|                 |          |             |          |          |          |          |          |          |
|-----------------|----------|-------------|----------|----------|----------|----------|----------|----------|
| <b>ADDRESS:</b> |          | <b>0x21</b> |          |          |          |          |          |          |
| <b>MODE:</b>    |          | <b>R/W</b>  |          |          |          |          |          |          |
| <b>BIT</b>      | <b>7</b> | <b>6</b>    | <b>5</b> | <b>4</b> | <b>3</b> | <b>2</b> | <b>1</b> | <b>0</b> |
| <b>NAME</b>     | SDelay7  | SDelay6     | SDelay5  | SDelay4  | SDelay3  | SDelay2  | SDelay1  | SDelay0  |
| <b>RESET</b>    | 0        | 0           | 0        | 0        | 0        | 0        | 0        | 0        |

The SynchDelay1 and SynchDelay2 register contents define the time delay between when the UART receives an assigned transmitter trigger command and when the UART begins transmission.

#### Bits 7–0: SDelay[n]

SDelay[7:0] are the 8 LSBs of the delay between when the UART receives an assigned transmitter trigger command and when the UART begins transmission. The delay is expressed in number of UART bit intervals (1/BaudRate). The maximum delay is 65,535-bit intervals.

For example, given a baud rate of 230.4kbps and a bit time of 4.34µs, the maximum delay is 284ms.

### SynchDelay2—Synchronization Delay Register 2

|                 |          |             |          |          |          |          |          |          |
|-----------------|----------|-------------|----------|----------|----------|----------|----------|----------|
| <b>ADDRESS:</b> |          | <b>0x22</b> |          |          |          |          |          |          |
| <b>MODE:</b>    |          | <b>R/W</b>  |          |          |          |          |          |          |
| <b>BIT</b>      | <b>7</b> | <b>6</b>    | <b>5</b> | <b>4</b> | <b>3</b> | <b>2</b> | <b>1</b> | <b>0</b> |
| <b>NAME</b>     | SDelay15 | SDelay14    | SDelay13 | SDelay12 | SDelay11 | SDelay10 | SDelay9  | SDelay8  |
| <b>RESET</b>    | 0        | 0           | 0        | 0        | 0        | 0        | 0        | 0        |

The SynchDelay1 and SynchDelay2 register contents define the time delay between when the UART receives an assigned transmitter trigger command and when the UART begins transmission.

#### Bits 7–0: SDelay[n]

SDelay[15:8] are the 8 MSBs of the delay between when the UART receives an assigned transmitter trigger command and when the UART begins transmission. The delay is expressed in number of UART bit intervals (1/BaudRate). The maximum delay is 65,535-bit intervals.

For example, given a baud rate of 230.4kbps and a bit time of 4.34µs, the maximum delay is 284ms.

### TIMER1—Timer Register 1

|                 |          |             |          |          |          |          |          |          |
|-----------------|----------|-------------|----------|----------|----------|----------|----------|----------|
| <b>ADDRESS:</b> |          | <b>0x23</b> |          |          |          |          |          |          |
| <b>MODE:</b>    |          | <b>R/W</b>  |          |          |          |          |          |          |
| <b>BIT</b>      | <b>7</b> | <b>6</b>    | <b>5</b> | <b>4</b> | <b>3</b> | <b>2</b> | <b>1</b> | <b>0</b> |
| <b>NAME</b>     | Timer7   | Timer6      | Timer5   | Timer4   | Timer3   | Timer2   | Timer1   | Timer0   |
| <b>RESET</b>    | 0        | 0           | 0        | 0        | 0        | 0        | 0        | 0        |

The TIMER1 and TIMER2 register contents can be used to generate a low-frequency clock signal on a GPIO\_ output. The low-frequency clock is a divided replica of the fractional divider output.

#### Bits 7–0: Timer[n]

Timer[7:0] are the 8 LSBs of the 15-bit timer divisor. See the TIMER2 register description.

If TIMER1 and TIMER2 are both 0x00, the low-frequency clock is off.



**TIMER2—Timer Register 2**

|                 |           |          |          |          |          |          |          |          |
|-----------------|-----------|----------|----------|----------|----------|----------|----------|----------|
| <b>ADDRESS:</b> | 0x24      |          |          |          |          |          |          |          |
| <b>MODE:</b>    | R/W       |          |          |          |          |          |          |          |
| <b>BIT</b>      | <b>7</b>  | <b>6</b> | <b>5</b> | <b>4</b> | <b>3</b> | <b>2</b> | <b>1</b> | <b>0</b> |
| <b>NAME</b>     | TmrToGPIO | Timer14  | Timer13  | Timer12  | Timer11  | Timer10  | Timer9   | Timer8   |
| <b>RESET</b>    | 0         | 0        | 0        | 0        | 0        | 0        | 0        | 0        |

The TIMER1 and TIMER2 register contents can be used to generate a low-frequency clock signal on a GPIO\_ output. The low-frequency clock is a divided replica of the fractional divider output.

**Bit 7: TmrToGPIO**

Set TmrToGPIO to 1 to enable clock generation at a GPIO output. The clock signal is routed to a GPIO output as follows: UART0 clock signal to GPIO1, UART1 clock signal to GPIO5, UART2 clock signal to GPIO9, UART3 clock signal to GPIO13. The output clock has a 50% duty cycle.

**Bits 6–0: Timer[n]**

Timer[14:8] are the 7 MSBs of the 15-bit timer divisor. The clock frequency is calculated using the following formula:

$$f_{\text{TIMER\_CLK}} = \text{UARTClk} / (1024 \times \text{Timerx})$$

where UARTClk is the fractional baud-rate generator output (i.e. 16 x BaudRate). When using 2x or 4x rate modes, UARTClk is 8 x BaudRate or 4 x BaudRate, respectively.

If TIMER1 and TIMER2 are both 0x00, the low-frequency clock is off.

**ReVID—Revision Identification Register**

|                 |          |          |          |          |          |          |          |          |
|-----------------|----------|----------|----------|----------|----------|----------|----------|----------|
| <b>ADDRESS:</b> | 0x25     |          |          |          |          |          |          |          |
| <b>MODE:</b>    | R        |          |          |          |          |          |          |          |
| <b>BIT</b>      | <b>7</b> | <b>6</b> | <b>5</b> | <b>4</b> | <b>3</b> | <b>2</b> | <b>1</b> | <b>0</b> |
| <b>NAME</b>     | Bit7     | Bit6     | Bit5     | Bit4     | Bit3     | Bit2     | Bit1     | Bit0     |
| <b>RESET</b>    | 1        | 0        | 1        | 1        | 0        | 0        | 1        | 1        |

**Bits 7–0: Bit[n]**

The ReVID register indicates the revision number of the MAX14830 silicon—starting with 0xB1. This can be used during software development as a known reference.

**Table 10. SPI Command Byte Configuration**

| SPI COMMAND BYTE |       |       |       |       |       |       |       |
|------------------|-------|-------|-------|-------|-------|-------|-------|
| BIT 7            | BIT 6 | BIT 5 | BIT 4 | BIT 3 | BIT 2 | BIT 1 | BIT 0 |
| W/R              | U1    | U0    | A4    | A3    | A2    | A1    | A0    |

A[4:0] = Register Address

**Table 11. SPI U1, U0 UART Selection**

| U1 | U0 | UART SELECTED |
|----|----|---------------|
| 0  | 0  | UART0         |
| 0  | 1  | UART1         |
| 1  | 0  | UART2         |
| 1  | 1  | UART3         |

**Serial Controller Interface**

The MAX14830 can be controlled through SPI or I<sup>2</sup>C as defined by the logic on SPI/I<sup>2</sup>C. See the [Pin Configuration](#) section for further details.

**SPI Interface**

The SPI interface supports both single cycle and burst read/write access. The SPI master must generate clock and data signals in SPI MODE0 (i.e., with clock polarity CPOL = 0 and clock phase CPHA = 0).

Each of the four UARTs is addressed using 2 bits (U1 and U0) in the command byte (see [Table 10](#) and [Table 11](#)).

**MISO Operation**

Before a specific UART has been addressed, all four UARTs can attempt to drive MISO. To avoid this contention, the MISO line is held in high impedance during a write cycle ([Figure 18](#)).

During a read cycle, MISO is high impedance for the first 4 clock cycles of the command byte. Once the SPI

address (U1 and U0) has been properly decoded, the addressed SPI drives the MISO line ([Figure 19](#)).

**SPI Burst Access**

Burst access allows writing and reading in one block, by only defining the initial register address in the SPI command byte. Multiple characters can be loaded into the Tx FIFO by using the THR (0x00) as the initial burst write address. Similarly, multiple characters can be read out of the Rx FIFO by using the RHR (0x00) as the SPI's burst read address. If the SPI burst address is different to 0x00, the MAX14830 automatically increments the register address after each SPI data byte. Efficient programming of multiple consecutive registers is thus possible. Chip select, CS/A0, must be kept low during the whole cycle. The SCLK/SCL clock continues clocking throughout the burst access cycle. The burst cycle ends when the SPI master pulls CS/A0 high.

For example, writing 128 bytes into a Tx FIFO can be achieved by a burst write access through the following sequence:

- 1) Pull CS/A0 low.
- 2) Send SPI write command.
- 3) Send 128 bytes.
- 4) Release CS/A0.

This takes a total of (1 + 128) x 8 clock cycles.

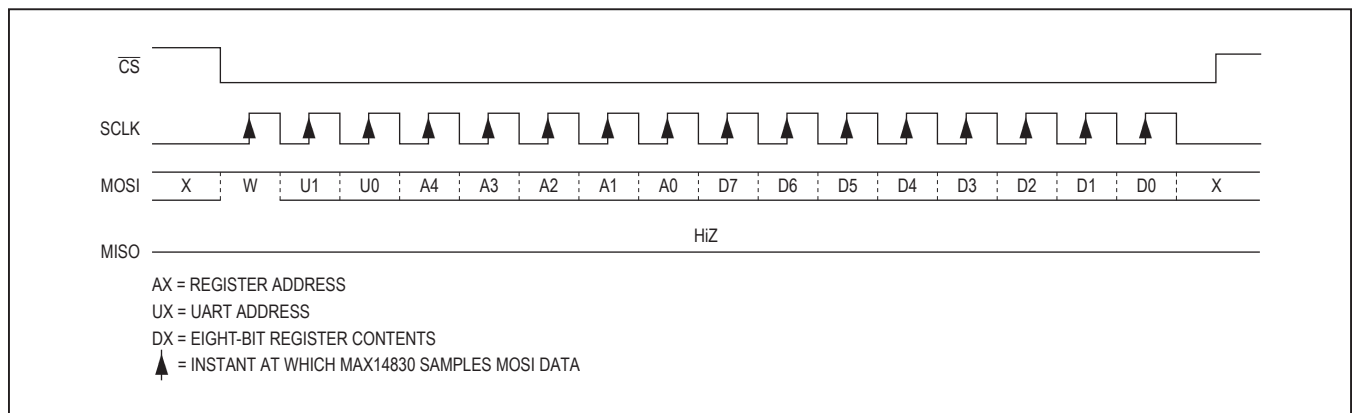


Figure 18. SPI Write Cycle

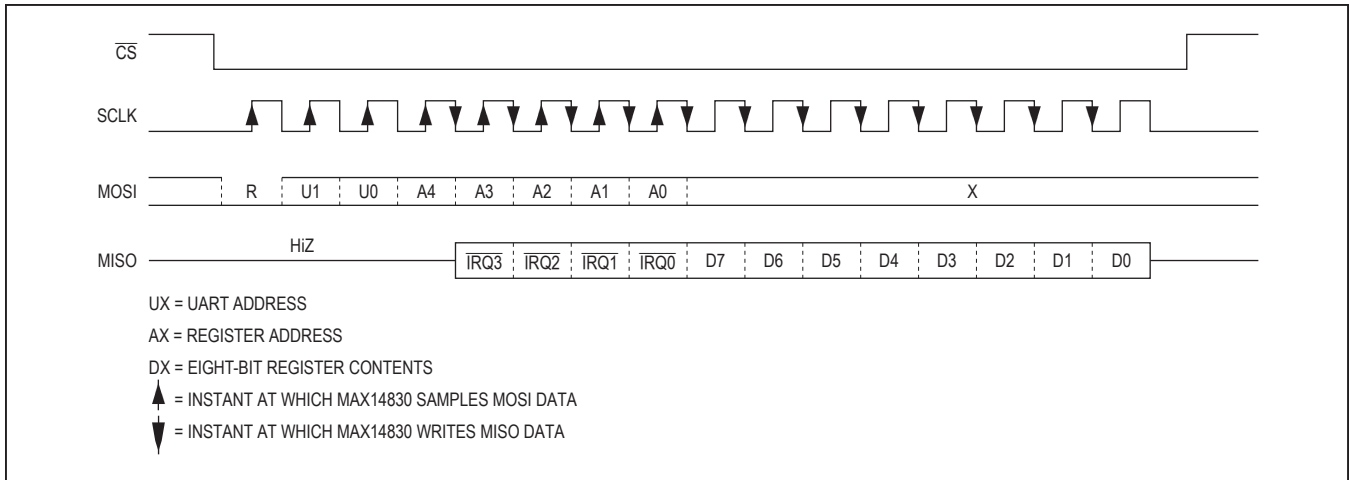


Figure 19. SPI Read Cycle

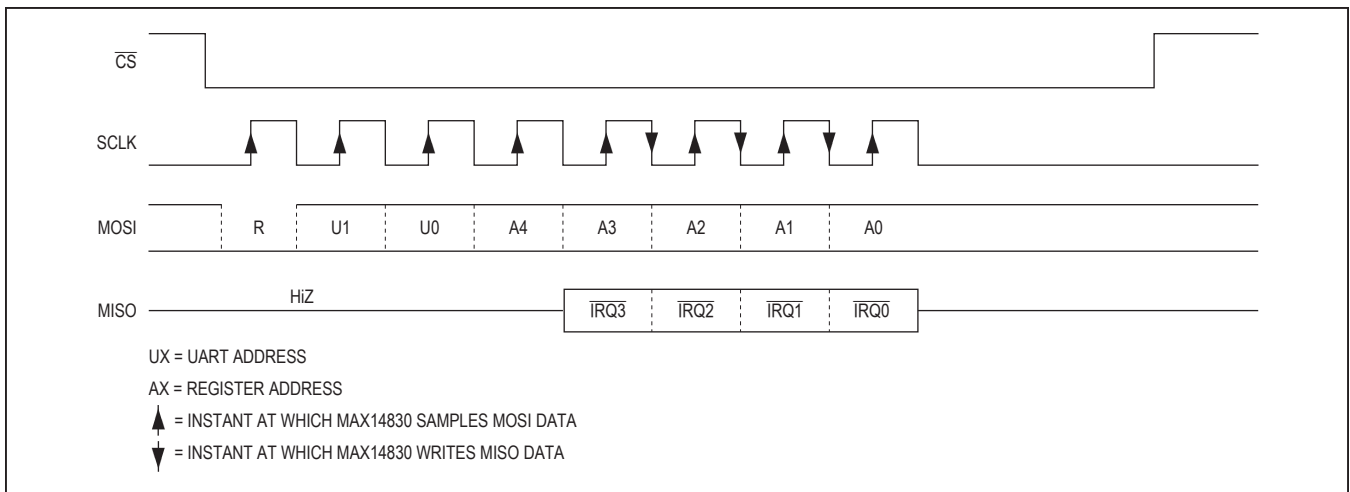


Figure 20. SPI Fast Read Cycle

**Fast Read Cycle**

On the MAX14830 the four UART interrupts share the single  $\overline{\text{IRQ}}$  output. When operating in interrupt-based mode, the microcontroller needs to locate the source of the interrupt (i.e. which of the four UARTs generated the interrupt) and clear the interrupt.

To locate the source of an interrupt more quickly, the MAX14830 implements the SPI fast read cycle. This means that the microcontroller can determine which UART is the source of the interrupt (UART0, UART1, UART2, or UART3) using only 8 clock cycles (Figure 20). U1 and U0 bits are ignored during the fast read cycle.

**I<sup>2</sup>C Interface**

The MAX14830 contains an I<sup>2</sup>C-compatible interface for data communication with a host processor (SCL and SDA). The interface supports a clock frequency up to 1MHz. SCL and SDA require pullup resistors that are connected to a positive supply.

**START, STOP, and Repeated START Conditions**

When writing to the MAX14830 using I<sup>2</sup>C, the master sends a START condition (S) followed by the MAX14830 I<sup>2</sup>C address. After the address, the master sends the register address of the register that is to be programmed. The master then ends communication by issuing a STOP

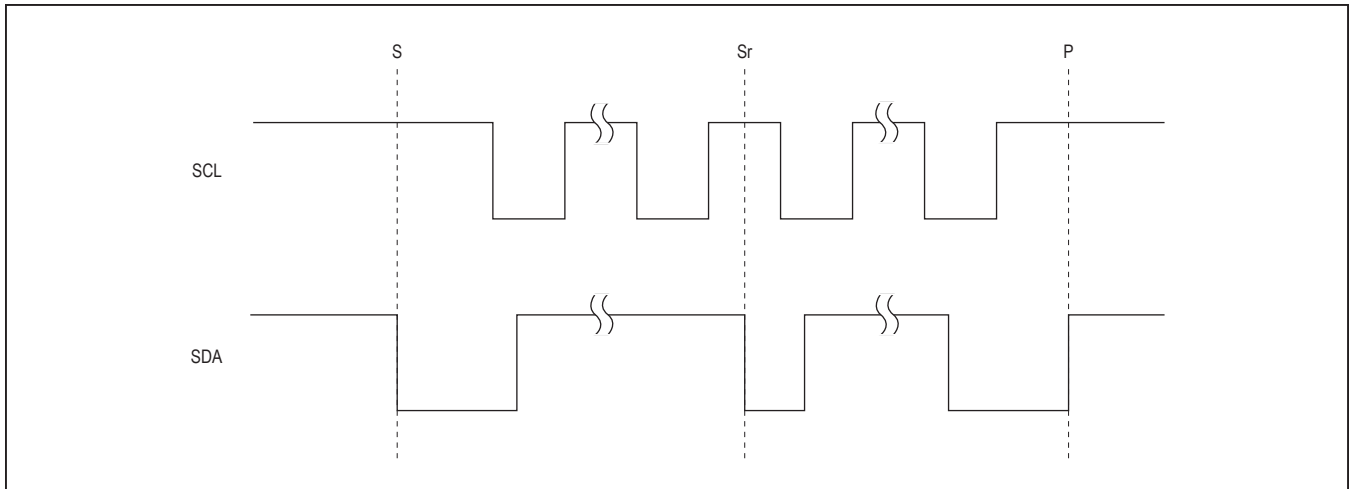


Figure 21. I<sup>2</sup>C START, STOP, and Repeated START Conditions

Table 12. I<sup>2</sup>C Address Map

| MOSI/A1        | $\overline{CS}/A0$ | UART0 |      | UART1 |      | UART2 |      | UART3 |      |
|----------------|--------------------|-------|------|-------|------|-------|------|-------|------|
|                |                    | WRITE | READ | WRITE | READ | WRITE | READ | WRITE | READ |
| DGND           | DGND               | 0xD8  | 0xD9 | 0xB8  | 0xB9 | 0x58  | 0x59 | 0x38  | 0x39 |
| DGND           | V <sub>L</sub>     | 0xC2  | 0xC3 | 0xA2  | 0xA3 | 0x42  | 0x43 | 0x22  | 0x23 |
| DGND           | SCL                | 0xC4  | 0xC5 | 0xA4  | 0xA5 | 0x44  | 0x45 | 0x24  | 0x25 |
| DGND           | SDA                | 0xC6  | 0xC7 | 0xA6  | 0xA7 | 0x46  | 0x47 | 0x26  | 0x27 |
| V <sub>L</sub> | DGND               | 0xC8  | 0xC9 | 0xA8  | 0xA9 | 0x48  | 0x49 | 0x28  | 0x29 |
| V <sub>L</sub> | V <sub>L</sub>     | 0xCA  | 0xCB | 0xAA  | 0xAB | 0x4A  | 0x4B | 0x2A  | 0x2B |
| V <sub>L</sub> | SCL                | 0xCC  | 0xCD | 0xAC  | 0xAD | 0x4C  | 0x4D | 0x2C  | 0x2D |
| V <sub>L</sub> | SDA                | 0xCE  | 0xCF | 0xAE  | 0xAF | 0x4E  | 0x4F | 0x2E  | 0x2F |
| SCL            | DGND               | 0xD0  | 0xD1 | 0xB0  | 0xB1 | 0x50  | 0x51 | 0x30  | 0x31 |
| SCL            | V <sub>L</sub>     | 0xD2  | 0xD3 | 0xB2  | 0xB3 | 0x52  | 0x53 | 0x32  | 0x33 |
| SCL            | SCL                | 0xD4  | 0xD5 | 0xB4  | 0xB5 | 0x54  | 0x55 | 0x34  | 0x35 |
| SCL            | SDA                | 0xD6  | 0xD7 | 0xB6  | 0xB7 | 0x56  | 0x57 | 0x36  | 0x37 |
| SDA            | DGND               | 0xC0  | 0xC1 | 0xA0  | 0xA1 | 0x40  | 0x41 | 0x20  | 0x21 |
| SDA            | V <sub>L</sub>     | 0xDA  | 0xDB | 0xBA  | 0xBB | 0x5A  | 0x5B | 0x3A  | 0x3B |
| SDA            | SCL                | 0xDC  | 0xDD | 0xBC  | 0xBD | 0x5C  | 0x5D | 0x3C  | 0x3D |
| SDA            | SDA                | 0xDE  | 0xDF | 0xBE  | 0xBF | 0x5E  | 0x5F | 0x3E  | 0x3F |

condition (P), to relinquish control of the bus, or a Repeated START condition (Sr) to communicate to another I<sup>2</sup>C slave. See [Figure 21](#).

**Slave Address**

The MAX14830 includes a 7-bit I<sup>2</sup>C slave address, allowing up to 16 MAX14830 devices to share the same I<sup>2</sup>C bus.

The address is defined by connecting the MOSI/A1 and  $\overline{CS}/A0$  inputs to ground, V<sub>L</sub>, SDA or to SCL ([Table 12](#)). Set the read/write bit to 1 to configure the MAX14830 to read mode. Set the read/write bit to 0 to configure the MAX14830 to write mode. The address is the first byte of information sent to the MAX14830 after the START condition.

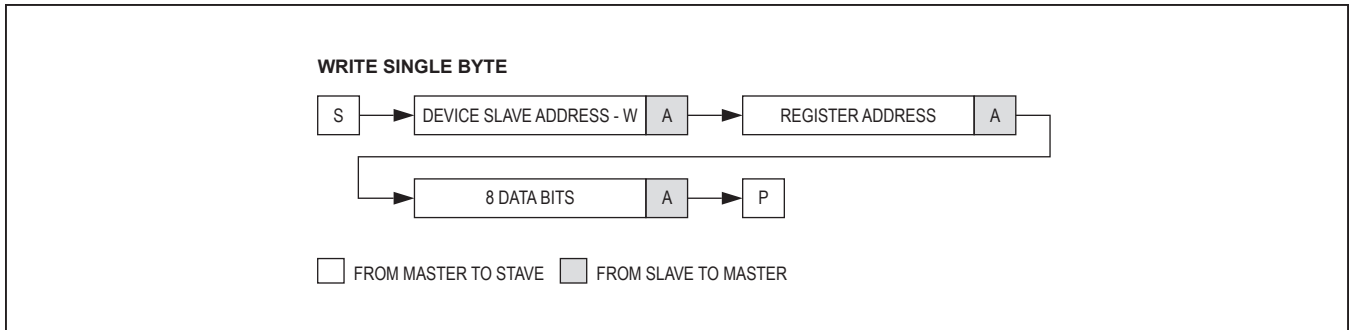


Figure 22. Write Byte Sequence

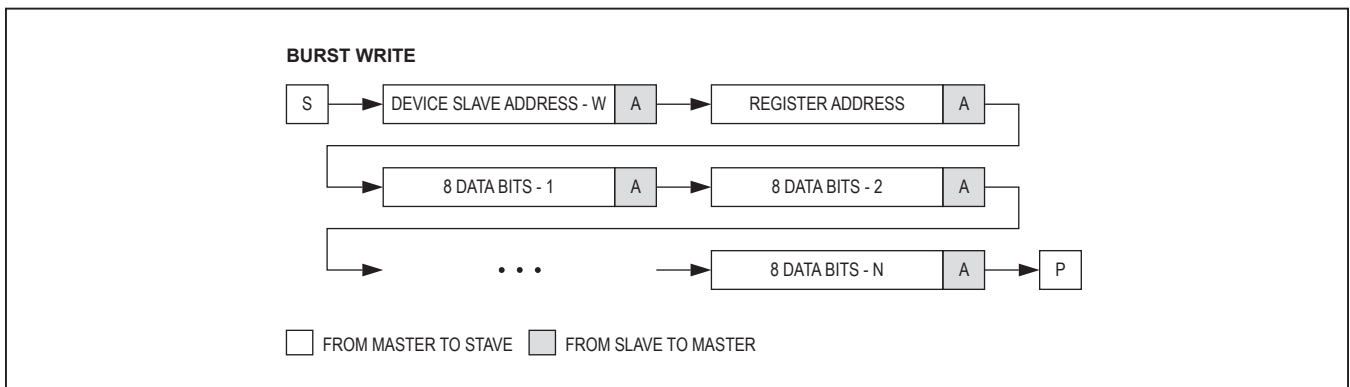


Figure 23. Burst Write Sequence

**Bit Transfer**

One data bit is transferred during each SCL clock cycle. The data on SDA must remain stable during the high period of the SCL clock pulse. Changes in SDA while SCL is high and stable are considered control signals (see the *START, STOP, and Repeated START Conditions* section). Both SDA and SCL remain high when the bus is not active.

**Single-Byte Write**

With this operation the master sends an address and one or two data bytes to the slave device (Figure 22). The write byte procedure is the following:

- 1) The master sends a START condition.
- 2) The master sends the 7-bit slave ID plus a write bit (low).
- 3) The addressed slave asserts an ACK on the data line.
- 4) The master sends the 8-bit register address.
- 5) The active slave asserts an ACK on the data line only if the address is valid (NAK if not).

- 6) The master sends an 8-bit data byte.
- 7) The slave asserts an ACK on the data line.
- 8) The master generates a STOP condition.

**Burst Write**

With this operation the master sends an address and multiple data bytes to the slave device (Figure 23). The burst write procedure is as follows:

- 1) The master sends a START condition.
- 2) The master sends the 7-bit slave ID plus a write bit (low).
- 3) The addressed slave asserts an ACK on the data line.
- 4) The master sends the 8-bit register address.
- 5) The slave asserts an ACK on the data line only if the address is valid (NAK if not).
- 6) The master sends 8 bits of data.
- 7) The slave asserts an ACK on the data line.
- 8) Repeat steps 6 and 7 as needed.
- 9) The master generates a STOP condition.

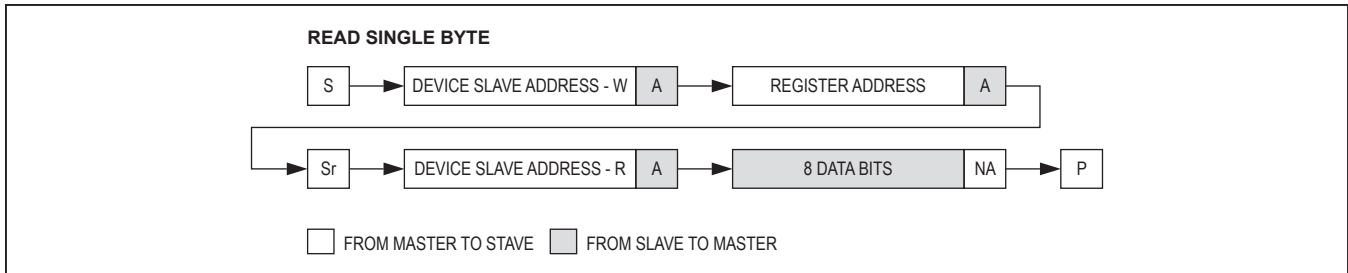


Figure 24. Read Byte Sequence

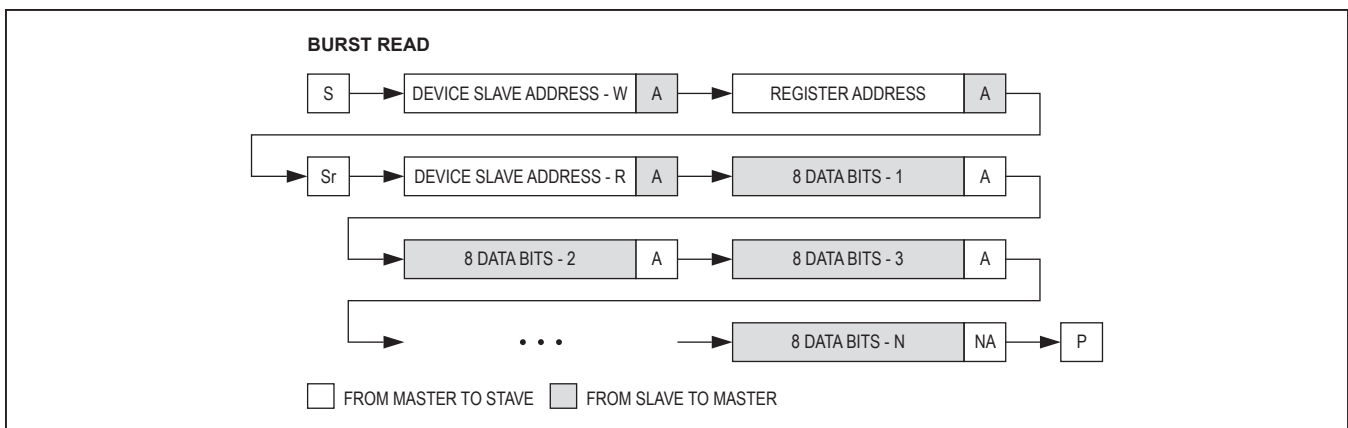


Figure 25. Burst Read Sequence

**Single-Byte Read**

With this operation the master sends an address and receives 1 or 2 data bytes from the slave device (Figure 24). The read byte procedure is as follows:

- 1) The master sends a START condition.
- 2) The master sends the 7-bit slave ID plus a write bit (low).
- 3) The addressed slave asserts an ACK on the data line.
- 4) The master sends the 8-bit register address
- 5) The active slave asserts an ACK on the data line only if the address is valid (NAK if not).
- 6) The master sends a repeated START (Sr).
- 7) The master sends the 7-bit slave ID plus a read bit (high).
- 8) The addressed slave asserts an ACK on the data line.
- 9) The slave sends 8 data bits.
- 10) The master asserts a NACK on the data line.
- 11) The master generates a STOP condition.

**Burst Read**

With this operation the master sends an address and receives multiple data bytes from the slave device (Figure 25). The burst read procedure is as follows:

- 1) The master sends a START condition.
- 2) The master sends the 7-bit slave ID plus a write bit (low).
- 3) The addressed slave asserts an ACK on the data line.
- 4) The master sends the 8-bit register address.
- 5) The slave asserts an ACK on the data line only if the address is valid (NAK if not).
- 6) The master sends a repeated START condition.
- 7) The master sends the 7-bit slave ID plus a read bit (high).
- 8) The slave asserts an ACK on the data line.
- 9) The slave sends 8 bits of data.
- 10) The master asserts an ACK on the data line.
- 11) Repeat 9 and 10 (N-2) times.
- 12) The slave sends the last 8 data bits.
- 13) The master asserts a NACK on the data line.
- 14) The master generates a STOP condition.

### Acknowledge Bits

Data transfers are acknowledged with an acknowledge bit (ACK) or a not-acknowledge bit (NACK). Both the master and the MAX14830 generate ACK bits. To generate an ACK, pull SDA low before the rising edge of the ninth clock pulse and keep it low during the high period of the ninth clock pulse (Figure 26). To generate a NACK, leave SDA high before the rising edge of the ninth clock pulse and keep it high for the duration of the ninth clock pulse. Monitoring for NACK bits allows for detection of unsuccessful data transfers.

## Applications Information

### Startup and Initialization

The MAX14830 is initialized following power-up or a hardware or software reset (Figure 27). Check that the MAX14830 is ready for operation after a power-up or reset by monitoring the  $\overline{\text{IRQ}}$  output, if interrupt driven operation is employed.

In polled mode, repeatedly read a known register until the expected contents are returned.

### Low-Power Operation

To reduce the power consumption during normal operation, the following techniques can be adopted:

- Do not use the internal PLL. This saves the most power of the options listed here. Disable and bypass the PLL.
- When any of the four UARTs are not being used, stop clocking via CLKDisabl.
- Use an external 1.8V supply at  $V_{18}$ . This saves the power dissipated in the internal 1.8V linear regulator for the 1.8V core supply. Disable the internal regulator by connecting LDOEN to DGND.
- Keep internal clock rates as low as possible.
- Use a low voltage on the  $V_A$  supply.

### Interrupts and Polling

Monitor the MAX14830 by polling the ISR register or by monitoring the  $\overline{\text{IRQ}}$  output. In polled mode, the  $\overline{\text{IRQ}}$  physical interrupt output is not used and the host controller polls the ISR register at frequent intervals to establish the state of the MAX14830.

Alternatively, the physical interrupt,  $\overline{\text{IRQ}}$ , of the MAX14830 can be used to interrupt the host controller at specified events, making polling unnecessary. The  $\overline{\text{IRQ}}$  output is an open-drain output that requires a pullup resistor to  $V_L$ .

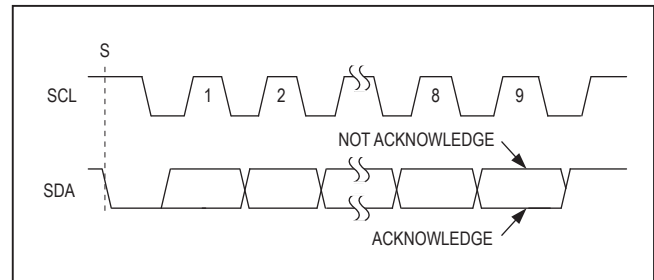


Figure 26. Acknowledge Bits

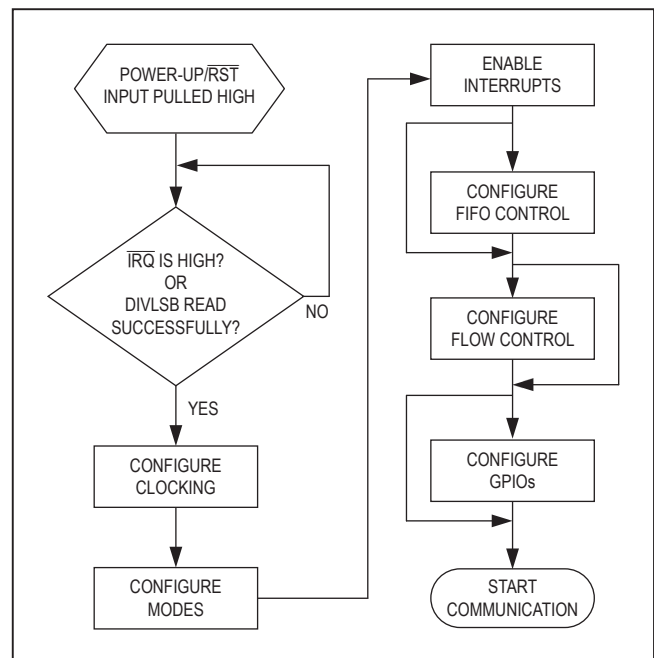


Figure 27. Startup and Initialization Flow Chart

### Logic-Level Translation

The MAX14830 can be directly connected to transceivers and controllers that have different supply voltages. The  $V_L$  input defines the logic voltage levels of the controller interface while the  $V_{EXT}$  voltage defines the logic of the transceiver interface. This ensures flexibility when selecting a controller and transceiver. Figure 28 is an example of a setup when the controller, transceiver, and the MAX14830 are powered by three different supplies.

### IO-Link Application

The *Typical Operating Circuit* shows a four-part IO-link master circuit with SPI control on the MAX14830 and the IO-link transceivers.

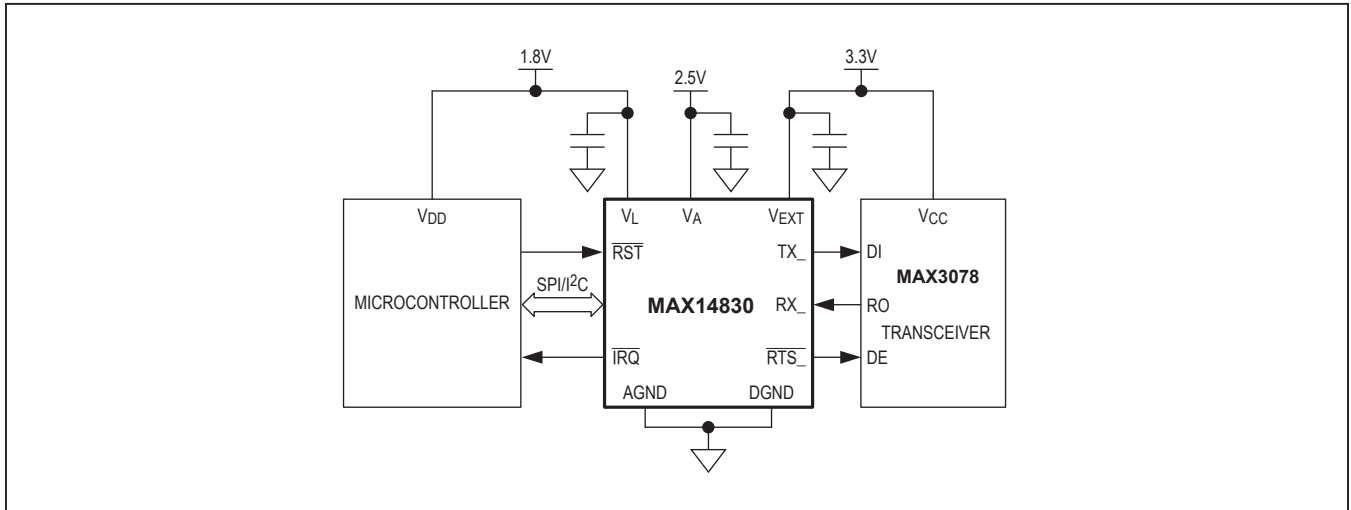


Figure 28. Logic-Level Translation

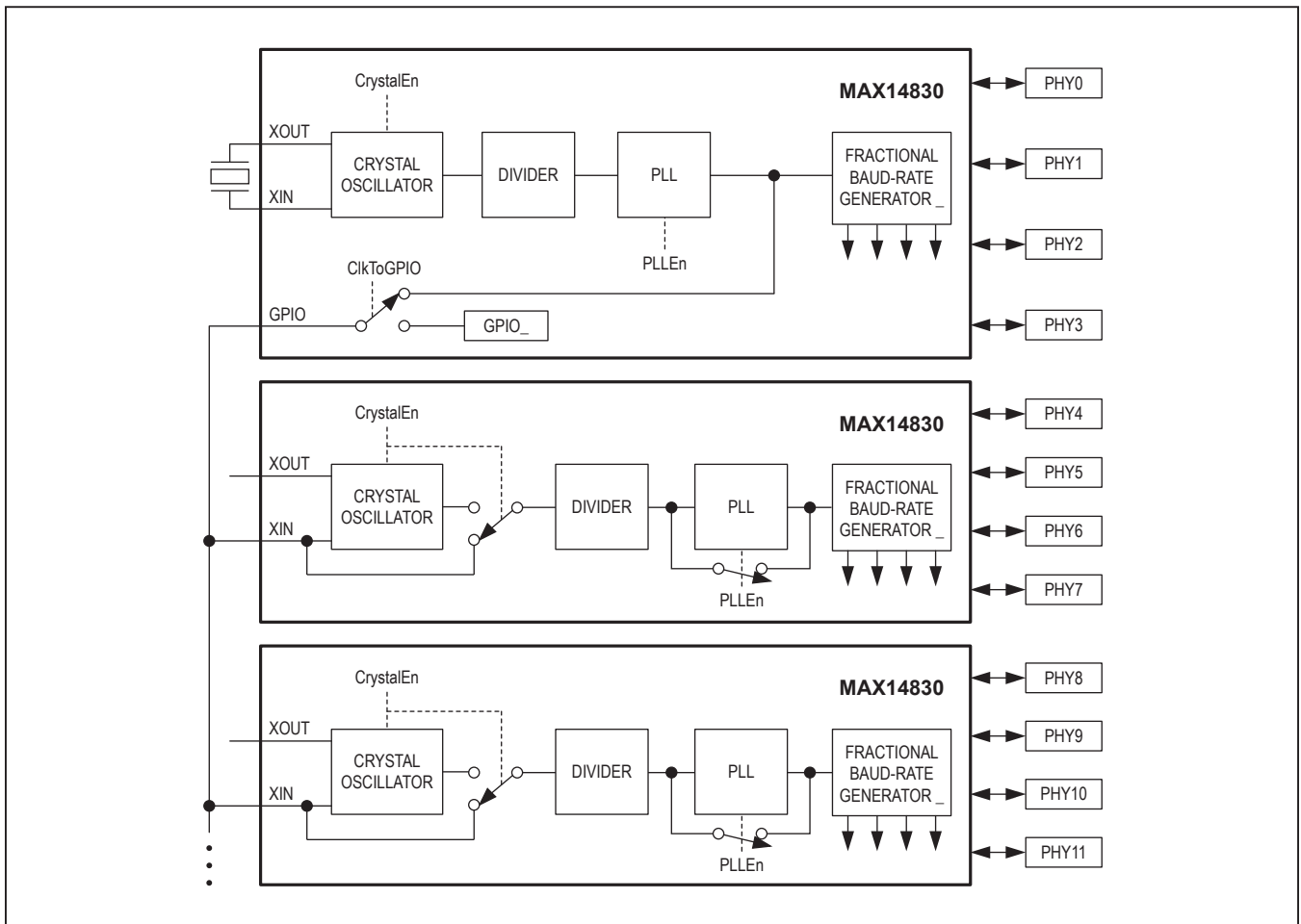
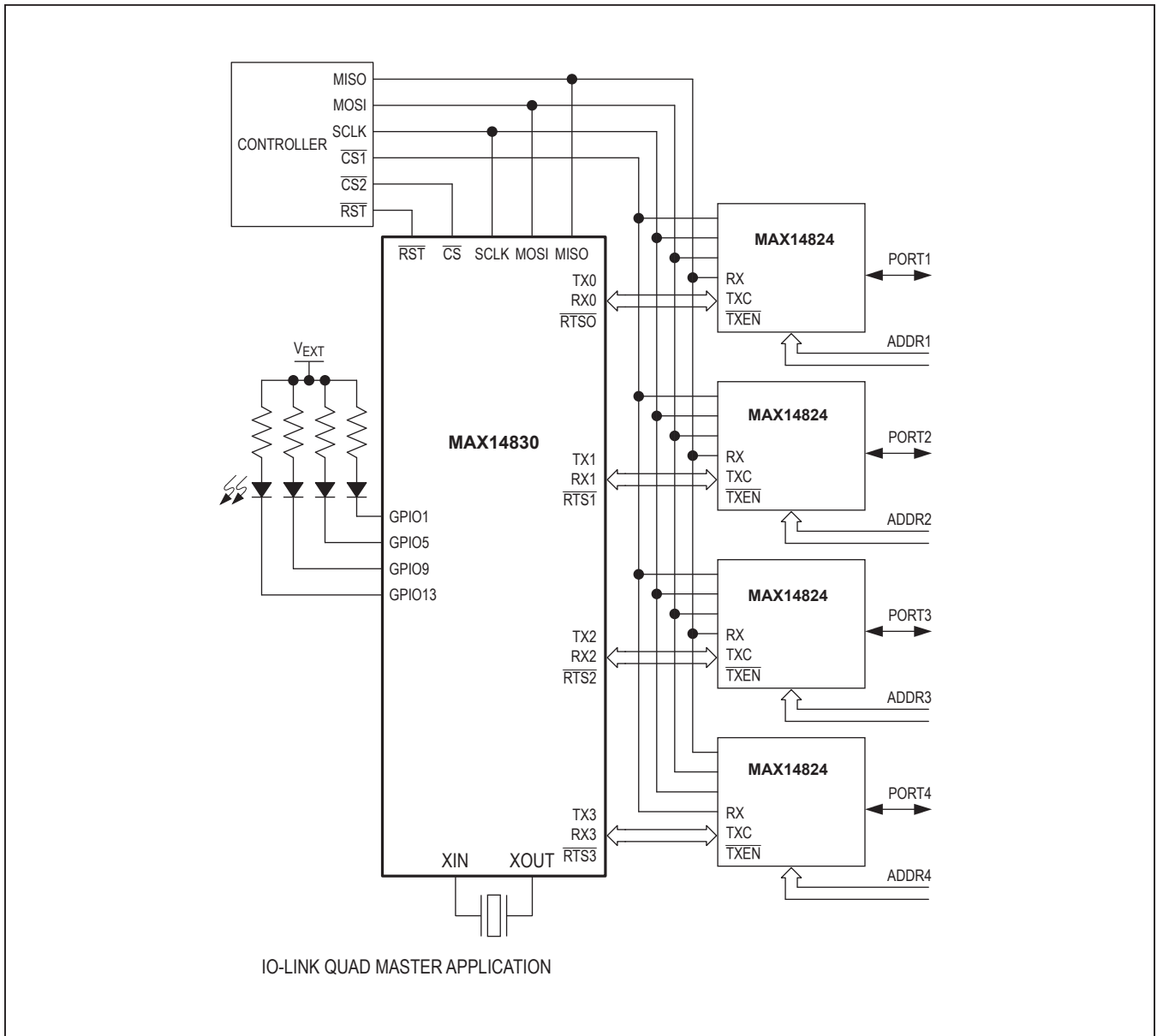


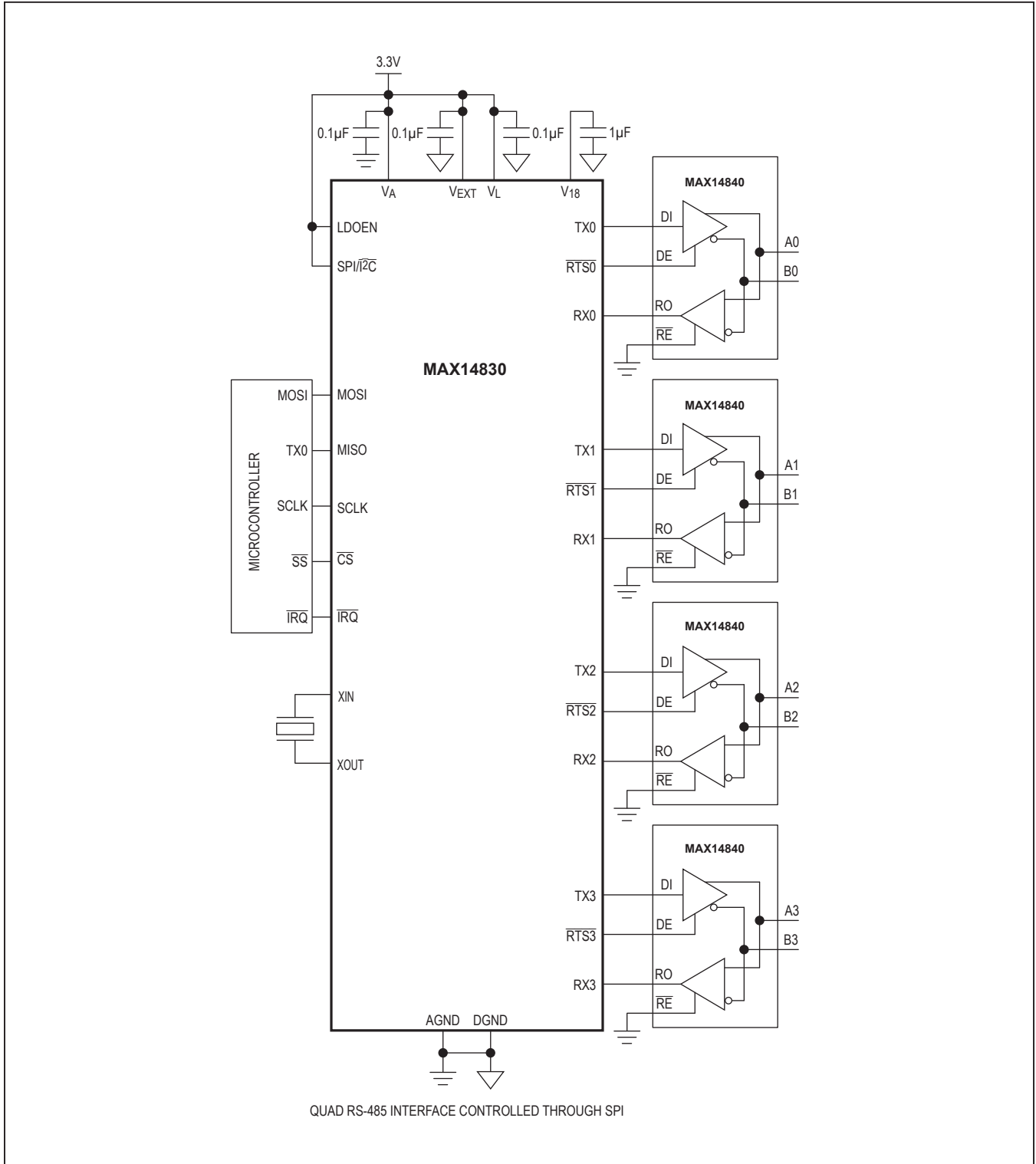
Figure 29. Interchip Synchronization



Typical Operating Circuit



Typical Operating Circuit (continued)



## Chip Information

PROCESS: BICMOS

## Package Information

For the latest package outline information and land patterns (footprints), go to [www.maximintegrated.com/packages](http://www.maximintegrated.com/packages). Note that a "+", "#", or "-" in the package code indicates RoHS status only. Package drawings may show a different suffix character, but the drawing pertains to the package regardless of RoHS status.

| PACKAGE TYPE | PACKAGE CODE | OUTLINE NO.             | LAND PATTERN NO.        |
|--------------|--------------|-------------------------|-------------------------|
| 48 TQFN      | T4877+3      | <a href="#">21-0144</a> | <a href="#">90-0129</a> |

## Revision History

| REVISION NUMBER | REVISION DATE | DESCRIPTION  | PAGES CHANGED  |
|-----------------|---------------|--|--|
| 0               | 9/10          | Initial release  | —  |
| 1               | 12/10         | Corrected specifications in the <i>Absolute Maximum Ratings</i> and <i>DC Electrical Characteristics</i> , updated the <i>Register Map</i> , corrected Table 12  | 8, 9, 29, 34, 37, 38, 40, 57, 60   |
| 2               | 9/11          | Removed internal oscillator description throughout data sheet; deleted TOCs 1 and 2; corrected Figure 7; changed V <sub>18</sub> capacitor to 1μF; corrected I <sup>2</sup> C burst read sequence; corrected ISR description; added RTSInvert bit; added CLKDisabl bit   | 1, 2, 7, 8, 10, 14, 17, 19, 20, 21, 27, 28, 29, 30, 34, 35, 40, 43, 52, 53, 57, 62, 63, 66 |
| 3               | 1/13          | Updated <i>DC Electrical Characteristics</i> table; corrected <i>Typical Operating Circuit</i>   | 10, 53, 66   |
| 4               | 11/14         | Removed automotive reference in <i>Applications</i> section  | 1  |
| 5               | 2/15          | Added to the <i>Receive and Transmit FIFOs</i> section a note about how the TxFIFOLvl and RxFIFOLvl values can be in error; added a note to the <i>Transmitter Operation</i> and <i>Receiver Operation</i> sections about how errors can occur; updated the RHR, THR, TxFIFOLvl, and RxFIFOLvl register bit descriptions | 18, 19, 30, 45   |

For pricing, delivery, and ordering information, please contact Maxim Direct at 1-888-629-4642, or visit Maxim Integrated's website at [www.maximintegrated.com](http://www.maximintegrated.com).

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