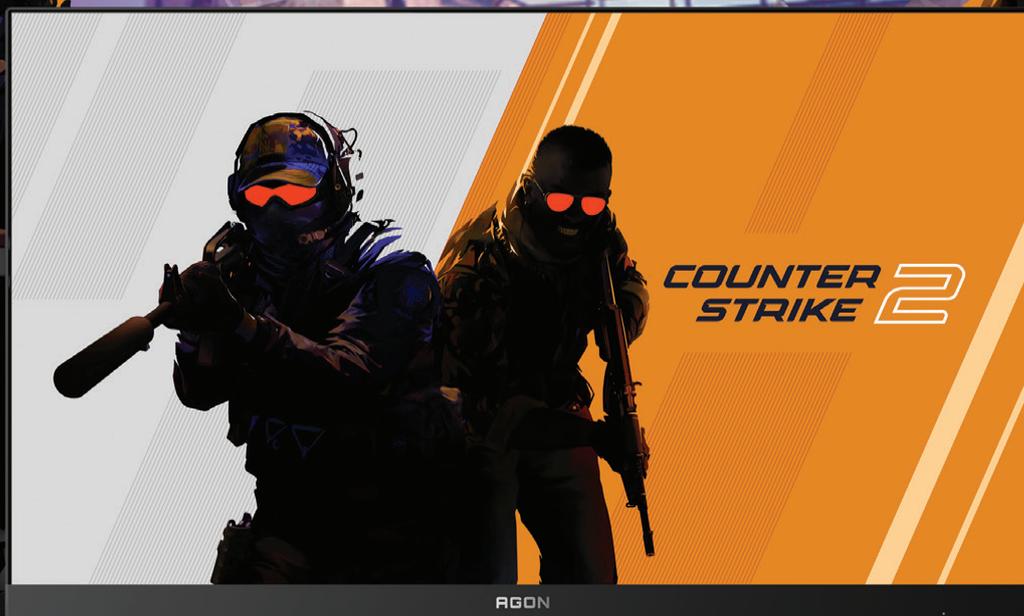


AGON
BY AOC

**COUNTER
STRIKE 2**



DESIGNED FOR VICTORY, BUILT FOR
DOMINANCE

USER MANUAL

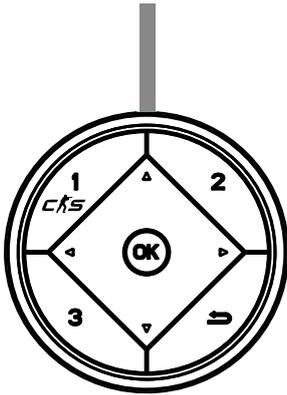
CS24A/P

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VERSION: A00

Quick Switch



◀:

When there is no OSD, press the ◀ button to open game mode function, then press ◀ or ▶ key to select game mode (CS, FPS1, FPS2, FPS3, RTS, RTS, Racing, Gamer 2 or Gamer 3) basing on the different game types.

▶:

When there is no OSD, press "Right" key to active Light FX function.

Menu/OK:

When there is no OSD, Press to display the OSD or confirm the selection.

▲:

When the OSD is closed, press ▲ button will be Source hot key function.

▼:

When there is no OSD, press Dial Point button to show / hide Dial Point.

1:

Press the 1 button to select CS mode

2:

Press the 2 button to select Gamer 2 mode

3:

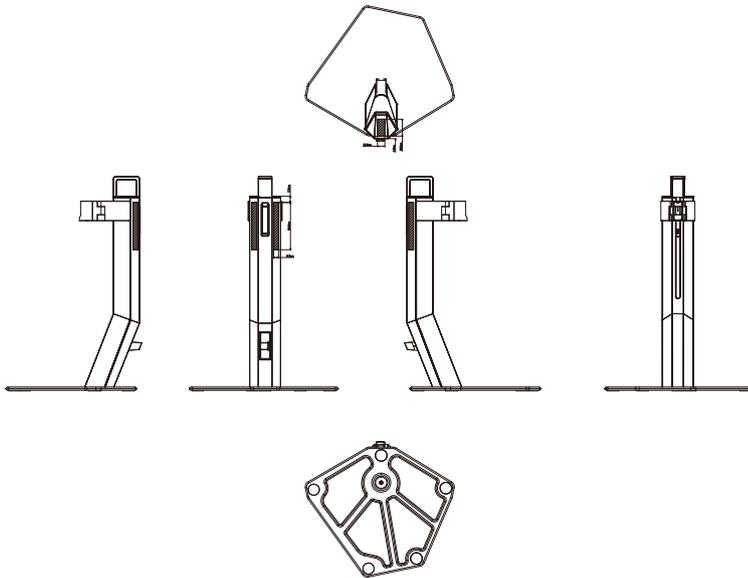
Press the 3 button to select Gamer 3 mode



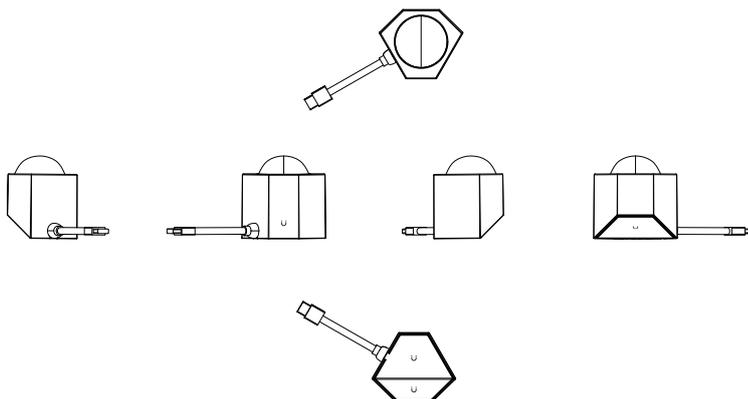
Press to exit OSD.

Description of Magnetic Zone Range and Mounting Angles for the Projection Lamp

1. The magnetic attraction area of the monitor bracket and projection lamp is shown in the following figure.

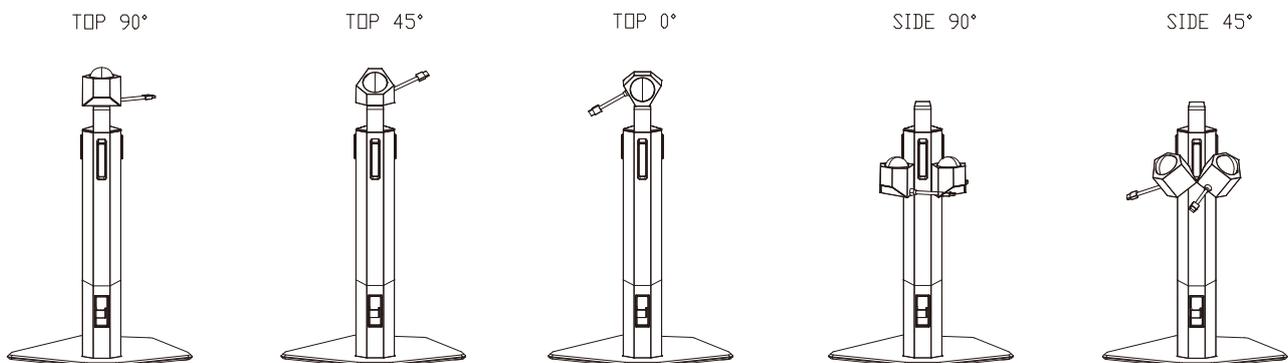


The diagonal lines in the figure represent the areas where the display bracket can provide magnetic attraction



The symbols **U** in the figure represent the areas where the projection lamp can provide magnetic attraction

2. The diagram illustrates the magnetic attachment positions of the CS24A/P projection lamp on the display bracket. From left to right, the positions are: TOP 90°, TOP 45°, TOP 0°, SIDE 90°, and SIDE 45° (angles represent the inclination between the lamp body and the horizontal desktop).



Setting Up Counter-Strike Light FX Sync Feature

This product supports the Counter-Strike Light FX Sync feature.

By connecting the USB upstream cable, installing and running G-Menu, the Light FX gaming ambient lighting can interact with in-game events in Counter-Strike 2.

Setting steps:

1. Access the link: <https://au.aoc.com/index/explore/route/software> to download and install the latest version of **G-Menu**.
2. Ensure the **"DDC/CI"** option in the monitor's OSD menu is set to "Yes" (default factory setting).
3. Connect the monitor's **USB-B upstream port** to the computer's **USB-A port** using the included USB cable.
4. Launch **G-Menu**.

G-Menu Configuration Steps:

Step 1: Select "Monitor" – G-Menu will automatically scan for the monitor.

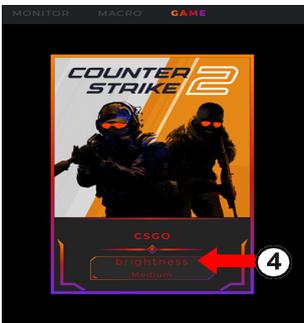


Step 2: Select "Game".

Step 3: Click the **Counter-Strike 2 icon**. When the icon lights up, the **CS Light FX Sync** feature will be activated.



Step 4: Adjust the **"BRIGHTNESS"** slider to set the intensity of the Light FX ambient lighting.



After setting, it can be minimized G-Menu Window.

Launch Counter-Strike2, and the CS Light FX Sync lighting will synchronize with in-game events.
 Example of CS Light FX Sync lighting effects synchronized with Counter-Strike2 in-game events:

Event	Light Color	Light effect
Round Prepare(FreezeTime)	Blue	continuous
Round start	Blue	continuous
Bomb on hand (even not switched out) & planting	Yellow	continuous
Planted (to 10s before explosion)	Yellow	Blink
Planted (last 10s)	red	Blink
Bomb explode	Green	Blink to dim
Bomb defused	Green	Continuous to dim
Flashed (doesn't matter full flash or half flash)	White	continuous
Low health (when health bar turns red, I believe is when health <25, RD please help check)	Blue	blink
Die	/	dim
After death	/	dim
Counter Strike 2 Game Modes	Support CS lighting FX	
Competitive Mode	Yes	
Wingman Mode	Yes	
Casual Mode	Yes	
DeathMatch Mode	No	
Arms Race Mode	No	