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CRYPTO-ASSET WHITE PAPER

BIG TIME (BIGTIME)

Version Number

1.0

Document Type

White Paper

Document Author Offeror

Time and Space Ltd.


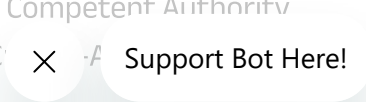
Language

English

I. DATE OF NOTIFICATION

The Date of Notification of this Crypto-Asset White Paper is 2025-10-27.

II. STATEMENTS

A. This Crypto-Asset White Paper has not been approved by any Competent Authority in any Member State of the European Union. The Offeror of the C  

responsible for the content of this Crypto-Asset White Paper.

B. This Crypto-Asset White Paper complies with Title II of the Regulation (EU) 2023 and to the best of the knowledge of the management body, the information present



2. Information about the Offer to the Public of the Crypto-Asset or Its Admission to Trading

3. Information about the Crypto-Assets

4. Information about the Rights and Obligations Attached to the Crypto-Asset

5. Information about the Underlying Technology

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VII. GLOSSARY

English

transferable, liquid, or lose its value, in part or in full.

D. The Utility Token referred to in this Crypto-Asset White Paper may not be exchangeable against the good or service promised in the Crypto-Asset White Paper, especially in the case of a failure or discontinuation of the Crypto-Asset Project.

E. The Crypto-Asset referred to in this Crypto-Asset White Paper is not covered by the investor compensation schemes under Directive 97/9/EC of the European Parliament and of the Council.

F. The Crypto-Asset referred to in this Crypto-Asset White Paper is not covered by the deposit guarantee schemes under Directive 2014/49/EU of the European Parliament and of the Council.

III. WARNING

A. This summary should be read as an introduction to the crypto-asset white paper

B. The prospective holder should base any decision to purchase this crypto-asset on the content of the crypto-asset white paper as a whole and not on the summary alone.

C. The offer to the public of this crypto-asset does not constitute an offer or solicitation to purchase financial instruments, and any such offer or solicitation can be made only by means of a prospectus or other offer documents pursuant to the applicable national law.

D. This crypto-asset white paper does not constitute a prospectus as referred to in Regulation (EU) 2017/1129 of the European Parliament and of the Council or any other offer document pursuant to Union or national law.

E. Characteristics of the crypto-asset

The “BIGTIME” token is a capped-supply ERC-20 utility token, a fungible token issued on the Ethereum blockchain.

Holders of BIGTIME tokens can use them to access goods and services within the Big Time game ecosystem, including:

- Crafting and upgrading items.
- Accelerating in-game timers.
- Accessing Prestige Portals.
- Operating SPACE NFTs and related utility NFTs that expand production capacity.



On the basis of these characteristics, the Tokens fall within the definition of a Crypto-Asset under MiCA because:

- They are digital representations of value that may be transferred and stored electronically, using distributed ledger technology, which qualifies them as Crypto-Assets.
- They are not financial instruments within the meaning of MiFID II, as they do not grant ownership, profit, or dividend rights in or with respect to the Issuer, nor do they have the economic effects of shares, bonds, or other financial instruments.

As to the type of Crypto-Asset, they are neither ARTs nor EMTs and, therefore, Other Crypto-Assets.

Further, because they provide access to goods and services within the Big Time game ecosystem and other benefits granted by the Issuer, the BIGTIME token will be a Utility Token

F. Information about the quality and quantity of goods or services to which the utility tokens give access, and restrictions on the transferability.

\$BIGTIME is a capped-supply ERC-20 utility token issued by Time and Space Ltd., for use within the Big Time game ecosystem. The token is not sold directly by the issuer; it can be obtained through:

- In-game rewards such as Hourglass drops, quest completions, dungeon activities, and special events.
- Community programs organized by the Big Time team.
- Regulated third-party exchanges.

Holders of \$BIGTIME have the right to:

- Use \$BIGTIME as in-game currency to perform essential gameplay functions, including crafting, upgrading, and accelerating timers.
- Unlock access to Prestige Portals, which provide higher-reward gameplay experiences
- Operate SPACE NFTs and related utility NFTs (such as Time Wardens and Armories), enabling the expansion of production capacities and supporting the player-driven economy.

The exercise of these rights may require an [Open Loot](#) account, the use of compatible wallets, and compliance with KYC/AML procedures and the Terms of Use. \$BIGTIME does not grant any ownership, governance, dividend, profit-sharing, redemption, or repayment rights in respect of the Issuer or any affiliated entity. Holding \$BIGTIME



compensation scheme under Directive 2014/49/EU or Directive 97/9/EC. Holders of \$BIGTIME bear the full risk of loss of value, including the potential total loss of their tokens.

Rights and obligations associated with \$BIGTIME may be modified in accordance with updates to the Big Time Terms of Use or applicable compliance procedures, with prior notice to token holders when required by law.

<https://wiki.bigtime.gg/big-time-economy/economy-components/resources/usdbigtime-tokens>

G. Key information about the offer to the public or admission to trading

The BIGTIME token is already in circulation, and no new issuance is planned.

The BIGTIME token was not sold directly by the Issuer, and there was no public subscription or fundraising before or at the time of the Token Generating Event (TGE). BIGTIME tokens were listed on regulated third-party exchanges at a fully diluted valuation (FDV) of US\$72,500,000 at TGE and distributed via in-game rewards and community events.

Total token supply: 5,000,000,000 \$BIGTIME (ERC-20).

Token ticker: BIGTIME

Token Generation Event (TGE): 10 October 2023.

Current circulating supply: 15.61% as of October 13, 2025

Prospective holders include players of the Big Time game, other gamers, NFT collectors, marketplace participants, and crypto traders seeking exposure to the Big Time ecosystem.

BIGTIME token is listed across different regulated crypto-asset service providers, and the Issuer intends to seek its admission to trading on future MiCA-compliant trading platforms.

IV. INFORMATION ON RISKS

A. Offer-Related Risks

- **Market Volatility:**

\$BIGTIME is not backed by reserves. Its price is determined entirely by market supply and demand, influenced by factors such as player adoption, game mechanics, and broader crypto market conditions. Volatility may result in substantial losses for holders.



ability to buy or sell at favorable prices, leading to potential price disruptions.

- **Supply and Unlock Risks:**

A portion of the \$BIGTIME supply remains subject to vesting and scheduled unlocks. Future releases could significantly increase circulating supply, exerting downward pressure on market price if large holders liquidate positions.

- **Jurisdictional Restrictions:**

Access to \$BIGTIME may be limited in certain jurisdictions. Users may be required to complete KYC/AML verification on the Open Loot platform or partner exchanges, which may affect accessibility or delay withdrawals.

- **Treasury and Distribution Allocations:**

Tokens allocated to treasury initiatives, ecosystem rewards, or exchange listings may introduce additional supply into the market. Depending on timing and scale, such distributions could impact price stability.

- **Regulatory Uncertainty:**

The regulatory treatment of \$BIGTIME may differ across jurisdictions. Changes in applicable laws or enforcement actions could affect accessibility, transferability, or legal status of the token.

B. Issuer-Related Risks

- **Limited Operating History:**

Time and Space Ltd., the developer and issuer of \$BIGTIME, operates in the emerging blockchain gaming sector and has a limited track record. The project's long-term success depends on sustained player engagement and ecosystem development.

- **Dependence on Industry Trends:**

The blockchain gaming industry is highly competitive and sensitive to technological and market trends. Shifts in user preferences or industry downturns could reduce demand for \$BIGTIME.

- **Corporate Transparency:**

As a privately held company, Time and Space Ltd. is not required to publish audited financial statements. Stakeholders have limited visibility into its financial condition and sustainability.

- **Key Personnel and Governance Risks:**

The company depends on a core leadership and development team. Loss of key personnel or concentration of decision-making could impact strategic execution and governance.



- **Regulatory Compliance:**

The company must comply with varying legal frameworks globally. Adverse regulatory developments could restrict operations or limit token-related activities.

C. Crypto-Assets-Related Risks

- **Value Volatility:**

As a freely traded digital asset, \$BIGTIME may experience sharp price fluctuations driven by speculative activity, market sentiment, or game-related dynamics. Holders may not recover their initial investment.

- **Utility Limitations:**

\$BIGTIME serves as an in-game utility token for crafting, upgrading, and participating in the Big Time economy. It does not confer ownership, governance, or profit-sharing rights.

- **Custody and Loss Risks:**

Loss of wallet credentials or private keys may result in the permanent loss of \$BIGTIME. Neither Time and Space Ltd. nor its partners are obligated to replace lost tokens.

- **Lack of Legal Protections:**

\$BIGTIME is not covered by deposit guarantee or investor compensation schemes. Users bear full responsibility for potential losses resulting from market or technical risks.

- **Taxation Risks:**

The tax treatment of \$BIGTIME transactions may vary by jurisdiction and change overtime. Users are responsible for understanding and complying with local tax obligations.

D. Project Implementation-Related Risks

- **Roadmap Execution:**

Delays or adjustments in delivering planned features or game content may reduce opportunities for token use and affect demand.

- **Adoption and Retention:**

\$BIGTIME's success depends on sustained user growth and engagement within the game ecosystem. A decline in active players could limit token adoption and utility.



- **Operational Continuity:**

The Big Time game servers and supporting infrastructure must operate reliably. Extended downtime or failures could disrupt access to \$BIGTIME-related features.

E. Technology-Related Risks

- **Blockchain Reliance:**

\$BIGTIME operates on the Ethereum mainnet. Network congestion, protocol updates, or disruptions could delay transactions or affect usability.

- **Smart Contract Risks:**

Vulnerabilities in smart contracts governing \$BIGTIME could be exploited, leading to token loss or service disruption.

- **Bridging and Interoperability:**

Future integrations or cross-chain features may introduce technical risks. Exploits or failures in bridging mechanisms could result in token loss or reduced confidence.

- **Custody and Key Management:**

While multi-signature arrangements secure treasury and distribution wallets, compromised keys or coordination failures could still cause losses.

- **Third-Party Infrastructure:**

The ecosystem depends on third-party services, including APIs, and cloud and server hosting. Failures, outages, or discontinuation of services may affect game operations, and token access and usability.

- **Cybersecurity Risks:**

Phishing, malware, and impersonation attempts targeting token holders could lead to asset loss or data exposure. These risks lie outside the issuer's direct control.

F. Mitigation Measures

Mitigation Measures Concerning Offer & Issuer-Related Risks

- **Project Viability:** Time and Space Ltd. maintains diversified revenue streams and ongoing financial oversight to ensure the sustainability of the \$BIGTIME token and Big Time game ecosystem.
- **Third-Party Due Diligence:** Critical service providers undergo due diligence, with contractual provisions for business continuity.



receive wallet security guidance.

- **AML/CTF Compliance:** KYC/AML procedures are applied through Open Loot for deposits, withdrawals, and marketplace activity.
- **Regulatory Oversight:** The company monitors global regulatory developments and adjusts access or policies to maintain compliance.
- **Internal Governance:** Governance frameworks, segregation of duties, and oversight controls mitigate operational and management risks.

Mitigation Measures Concerning Crypto-Assets-Related Risks

- **Market Monitoring:** Secondary market and in-game demand are actively observed to maintain ecosystem balance.
- **Utility Enhancement:** Continuous game updates expand token use cases and maintain utilities.
- **User Education:** Security best practices are communicated regularly to reduce risks of loss or misuse.
- **Transparency:** Disclosures clarify that \$BIGTIME is not a financial instrument or protected investment product.
- **Tax Awareness:** Users are encouraged to obtain independent tax advice consistent with their jurisdiction.

Mitigation Measures Concerning Project Implementation Risks

- **Roadmap Transparency:** Development milestones and delays are communicated to the community.
- **Ecosystem Growth:** Player engagement programs and third-party collaborations drive sustained adoption.
- **Economic Monitoring:** Dedicated teams track token flow, reward balance, and use to maintain stability.
- **Operational Resilience:** Redundant systems and incident response protocols reduce downtime risks.

Mitigation Measures Concerning Technology-Related Risks

- **Blockchain Reliability:** Ethereum is selected for its security and stability. Any new chain integrations undergo audits and testing.
- **Smart Contract Audits:** Third-party audits and community transparency reduce exploit risk.

mitigate phishing and fraud attempts.

- **Key Management:** Treasury operations use hardware devices and multi-signature policies to safeguard assets.

V. GENERAL INFORMATION

1. Information of the Offeror or the Person Seeking Admission to Trading

Field	Information
Name	Time and Space Ltd.
Legal Entity Identifier (LEI)	Not available.
Legal Form, if applicable	Private Company Limited by Shares (ISO 20275 code: LTD).
Registered Office, if applicable	128 Elgin Avenue, Grand Cayman KY1-1206, Cayman Islands.
Head Office, if applicable	The company operates on a fully remote basis. Registered headquarters: 128 Elgin Avenue, Grand Cayman KY1-1206, Cayman Islands.
Date of Registration [YYYY-MM-DD]	2023-05-10
Legal Entity Number	400113 (Cayman Islands Registrar of Companies).
Contact Telephone Number	+1 760 232 4318

English



Members of the Management Body	Name: Mihee Park Business address: 128 Elgin Avenue, Grand Cayman KY1-1206, Cayman Islands Function: Director
Business Activity	Time and Space Ltd. is the entity responsible for the development and operation of the “Big Time” video game and the issuance of the \$BIGTIME token. Its core activities include game development, in-game economy design and integration of blockchain-based assets with gameplay.
Newly Established	No
Financial Condition for the past Three Years	Not applicable. The company has been established for less than three years (incorporated on 10 May 2023)
Financial Condition since Registration	<p>Time and Space Ltd. was incorporated in May 2023 to develop and operate Big Time, a multiplayer action RPG that combines fast-paced combat and time-traveling adventure with blockchain-powered elements such as player-owned NFTs and a token-driven economy. The in-game token, \$BIGTIME, was launched in October 2023.</p> <p>Since its inception, the company has generated total revenue exceeding US\$190 million, primarily driven by sales of in-game items and digital assets.</p>
Parent Company, if applicable	OL Ltd – sole shareholder and parent company of Open Loot Holdings Ltd.



Place, George Town, Grand Cayman KY1-1103
Cayman Islands, is the parent and Holding
Company of Time and Space Ltd.

2. Information of the Issuer

This section shall ONLY be completed if the information is different to that listed in section 1, above.

Field	Information
Is the Issuer different from an offeror or person seeking admission to trading?	No
Name	Not applicable.
Legal Entity Identifier (LEI)	Not applicable.
Legal Form, if applicable	Not applicable.
Registered Office, if applicable	Not applicable.
Head Office, if applicable	Not applicable.
Date of Registration [YYYY-MM-DD]	Not applicable.
Legal Entity Number	Not applicable.
Members of the Management Body	Not applicable.



Parent Company Business

Not applicable.

3. Other Information

Field	Information
Other Persons drawing up the Crypto-Asset White Paper	Not applicable.
Reason for Crypto-Asset White Paper Preparation	Not applicable.

VI. INFORMATION ABOUT THE CRYPTO-ASSET

1. Information about the Crypto-Asset Project

Field	Information
Project Name	Big Time
Crypto-Assets Name	Big Time
Abbreviation	BIGTIME
Crypto-Asset Project Description	Big Time is a multiplayer action RPG that integrates blockchain-based assets into gameplay. The \$BIGTIME token serves as the native utility token within the game environment. Players acquire \$BIGTIME primarily through gameplay (via Hourglass: dungeons, quests, and events) and use it within the ecosystem for crafting, upgrading

English



	<p>Forges, Armories, and Time Wardens, which enable the player-driven crafting economy. \$BIGTIME qualifies as a utility token under Article 3.1(9) of Regulation (EU) 2023/1114 (MiCA). It is intended solely to provide access to some features within the Big Time ecosystem. \$BIGTIME does not constitute an asset-referenced token or an e-money token.</p>
Details of all natural or legal persons involved in the implementation of the Crypto-Asset Project	<p>Core team:</p> <ul style="list-style-type: none">• Ari Meilich, CEO: founded Decentraland and Big Time.• Mihee Park, CFO: 25+ years of experience managing finance, corporate investments, and legal & compliance globally. Former CFO at Zilliqa (leading L1) and Sibelco Group Asia, where she was directly responsible for \$300m P&L.• Big Time Core Developers: Software Development & Maintenance
Utility Token Classification	Yes
Key Features of Goods/Services for Utility Token Projects, if applicable	<p>The \$BIGTIME token provides access to the following features within the Big Time ecosystem, including:</p> <ul style="list-style-type: none">• Crafting and upgrading items at Forge Armories, and Time Wardens.• Accelerating crafting and upgrading timers.• Accessing Prestige Portals and other gameplay features.



Plans for the Token	<p>Since its launch in October 2023, Time and Space Ltd. has integrated the \$BIGTIME token into the Big Time game as the core in-game utility asset, enabling crafting, upgrading, Prestige Portal access, and operation of SPACE and utility NFTs. The Token Generation Event (TGE) took place on 10 October 2023, with \$BIGTIME subsequently admitted to trading on major regulated third-party exchanges.</p> <p>The token is continuously distributed through gameplay rewards and community events, designed as a utility to sustain the in-game economy. \$BIGTIME does not provide governance, ownership, or dividend rights. Future milestones include expanding token uses through additional gameplay features and balancing supply and demand via ongoing updates. Other developments include integration with the OL Chain, which aims to provide greater scalability, interoperability, and ecosystem incentives for users across the Open Loot platform.</p>
Resource Allocation, if applicable	<p>Big Time initially allocated resources from its capital and generated revenues primarily towards product development and ensuring the game's smooth operation. A strong focus on technical development in the early stages was essential for building the foundation of the game. Since 2024, there has been an increase in advertising & marketing spending of the platform, reflecting a major push for growth and user acquisition in both 2024 and 2025. Legal expenses have also risen in recent</p>



Admission to Trading

Field	Information
Public Offering or Admission to Trading	'ATTR' – admission to trading
Reasons for Public Offer or Admission to Trade	The admission of \$BIGTIME to trading on centralized exchanges is intended to ensure liquidity, facilitate access for players of the Big Time game and broader ecosystem participants, and support the utility of the token in in-game transactions, marketplace activities, and player rewards.
Fundraising Target, if applicable	Not applicable.
Minimum Subscription Goals, if applicable	Not applicable.
Maximum Subscription Goals, if applicable	Not applicable.
Oversubscription Acceptance	Not applicable.
Oversubscription Allocation, if applicable	Not applicable.
Issue Price	Not applicable.
	Not applicable.

English



Subscription Fee	Not applicable.
Offer Price Determination Method	Not applicable.
Total Number of Offered/Traded Crypto-Assets, if applicable	5,000,000,000
Targeted Holders	'ALL' – all types of investors
Holder Restrictions	There are no restrictions on the type of holders eligible to hold \$BIGTIME at the token level, as it is a freely transferable ERC-20 asset. However, access to the Big Time game and associated services where \$BIGTIME is obtained or used is subject to Terms of Use and applicable KYC/AML requirements. In addition, restrictions apply to residents of jurisdictions listed in the Terms of Use as sanctioned or high-risk, including but not limited to Afghanistan, Central African Republic, Democratic Republic of the Congo, Cuba, Guinea-Bissau, Iran, Iraq, North Korea, Libya, Mali, Russia, Somalia, South Sudan, Sudan, Syria, Ukraine, Venezuela, Yemen, Belarus, and Myanmar.
Reimbursement Notice	Not applicable.
Refund Mechanism	Not applicable.
Refund Timeline	Not applicable.



Time-Limited Offer	Not applicable.
Subscription Period, beginning [YYYY-MM-DD]	Not applicable.
Subscription Period, end [YYYY-MM-DD]	Not applicable.
Safeguarding Arrangement for Offered Funds/Crypto-Assets	Not applicable.
Payment Methods for Crypto-Asset Purchase	Not applicable.
Value Transfer Methods for Reimbursement	Not applicable.
Right of Withdrawal, if applicable	Not applicable.
Transfer of Purchased Crypto-Assets	Not applicable.
Transfer Time Schedule [YYYY-MM-DD]	Not applicable.
Purchaser's Technical Requirements	Not applicable.
Crypto-Asset Service Provider (CASP) name, if	Not applicable.



Placement Form	Not applicable.
Trading Platforms Name, if applicable	<p>\$BIGTIME is supported by major global regulated digital asset services providers, including Coinbase, Binance, OKX, MEXC, Bitget, among others</p> <p>Markets here:</p> <p>https://coinmarketcap.com/currencies/big-time/#Markets</p>
Trading Platforms Market Identifier Code (MIC)	Not applicable.
Trading Platforms Access, if applicable	<p>Token holders can access \$BIGTIME by creating an account with the exchanges where it is listed. Access requires registration KYC/AML verification, and compliance with each exchange's jurisdictional restrictions. Once verified, users can deposit funds and trade supported pairs (e.g., BIGTIME/USDT).</p>
Involved Costs, if applicable	<p>While accessing the trading platforms may not involve any costs, trading on centralized exchanges may involve standard trading fee (a certain % per trade), withdrawal fees for transferring tokens to external wallets, and applicable blockchain network gas fees (e.g. Ethereum, etc). Deposits in crypto are typically free of charge, while fiat deposits and withdrawals may incur additional charges depending on the exchange and payment method.</p>
Offer Expenses	Not applicable.

Applicable Law

Cayman Islands law (Issuer: Time and Space Ltd., a Cayman Islands company).

3. Information about the Crypto-Assets

Field	Information
Crypto-Asset Type	Utility token
Crypto-Asset Functionality	<p>\$BIGTIME is a fungible utility token used within the Big Time ecosystem for crafting, upgrading, accelerating timers, accessing Prestige Portals, and operating SPACE/utility NFTs. It is freely transferable on-chain and tradable on supported centralized exchange</p> <p>https://wiki.bigtime.gg/big-time-economy/economy-components/resources/usdbigtime-tokens</p>
Planned Application of Functionalities	<p>Core functionalities have been live since the TGE (October 2023). Ongoing roadmap includes expanding in-game uses and features, and future ecosystem expansion alongside OL Chain integration.</p>
Type of White Paper	OTHR
Type of Submission	NEWT - New
Crypto-Asset Characteristics	<p>\$BIGTIME is a capped-supply ERC-20 utility token deployed on the Ethereum network. It is divisible up to 18 decimal places, with a fixed total supply of 5 billion tokens. It confers no ownership, dividend, profit-</p>



		transferable between compatible wallets on Ethereum and on supported Exchanges.
Commercial Name or Trading Name, if applicable		Big Time
Website of the Issuer		https://www.bigtime.gg/
Starting Date of Offer to the Public or Admission to Trading [YYYY-MM-DD]		2023-10-10 (initial admission to trading on CEXs).
Publication Date [YYYY-MM-DD]		2023-10-10
Any Other Services Provided by the Issuer		Not applicable.
Identifier of Operator of the Trading Platform		Not applicable.
Language/s of the White Paper		EN – English
Digital Token Identifier Code used to uniquely identify the Crypto-Asset or each of the several Crypto-Assets to which the White Paper relates, where available	Not available. For identification purposes, the token can be referenced by its Ethereum mainnet contract address: 0x64Bc2cA1Be492bE7185FAA2c8835d9b824c8a19	
English		



	paper,
Voluntary Data Flag	voluntary
Personal Data Flag	No
LEI Eligibility	Not applicable.
Home Member State	Ireland
Host Member States	All other EU Member States and all 3 EEA member states under the MiCA passporting

4. Information about the Rights and Obligations Attached to the Crypto-Asset

Field	Information
Purchaser Rights and Obligations	<p>Holders of \$BIGTIME may:</p> <ul style="list-style-type: none">• Use \$BIGTIME for in-game functions such as crafting, upgrading, Prestige Portals, and operation of SPACE NFTs.• Transfer or trade \$BIGTIME on supported secondary markets. <p>\$BIGTIME does not confer governance, ownership, voting, dividend, profit-sharing, redemption, or repayment rights against the Issuer or its affiliates.</p> <p>Holders must comply with KYC/AML, platform Terms of Use, geographic restrictions, and bear network gas fees or withdrawal deductions</p>
Exercise of Rights and Obligations	Rights attached to \$BIGTIME are exercised b



		<ul style="list-style-type: none">• Taking in-game actions to speed up crafting timers at a Forge or Armory.• Taking in-game actions to access Prestige Portals.• Transferring the token on supported secondary markets.• Amendments to rights and obligations may occur through updated Big Time Terms of Use.
Conditions for Modifications of Rights and Obligations		The rights and obligations attached to \$BIGTIME may be modified through updates to the Big Time Terms of Use or related program terms. Big Time reserves the right to amend these terms at its sole discretion. Users are responsible for reviewing updates and continued use of the Services constitute acceptance of such modifications
Future Public Offers, if applicable		Not applicable.
Issuer Retained Crypto-Assets, if applicable	Team-controlled wallets: <ul style="list-style-type: none">• Ecosystem & Treasury 0x549AD7AF45B89F6688dbC814B0eE7C2BeF5AC11• Marketing & Community 0x772f5eEed371F846FEC87062D08Df8734c7f998A• Ecosystem incentives (Player Rewards): 0x46950Ba8946D7be4594399bcf203fB53E1fd7D3	
Utility Token Classification		Yes
Key Features of Goods/Services of Utility Tokens		The \$BIGTIME token is an ERC-20 utility asset used exclusively within the Big Time game. Its primary functions include:

	<p>together with refined economic shards and other in-game materials.</p> <ul style="list-style-type: none">• Refining Materials. Certain refining recipes consume \$BIGTIME as part of the cost to convert raw shards into higher-grade materials.• Process Acceleration. Players may spend \$BIGTIME to speed up crafting, upgrading, or refining timers.• Integration with the SPACE Economy. All crafting and upgrading activities require SPACE and Workshops (Forge, Armory, Time Warden); \$BIGTIME serves as the payment medium for these actions, linking token demand to in-game production of tradeable items.• Acquisition and Transfer. \$BIGTIME is obtained through gameplay (requiring equipped Hourglasses) and credited to the user's Open Loot account. It is not tradeable inside the game or marketplace, but may be withdrawn to an external wallet and freely traded on secondary markets once on-chain. <p>\$BIGTIME provides no governance, dividend, or redemption rights and is designed solely as a consumable utility token supporting the in-game economy.</p>
Utility Tokens Redemption, if applicable	<p>\$BIGTIME does not grant any redemption right vis-à-vis the issuer and cannot be redeemed for fiat currency or other tokens. Use of the token remains limited to gameplay functions and marketplace activities as described.</p>



	transferable on secondary markets.
Non-Trading Request	'True' – sought
Crypto-Assets Purchase or Sale Modalities	Not applicable.
Crypto-Assets Transfer Restrictions	\$BIGTIME is freely transferable on the Ethereum blockchain. However, withdrawals from the Open Loot marketplace and use of tokens within the game are subject to KYC/AML verification and jurisdictional restrictions set out in the Terms of Use of Big Time and Open Loot https://www.bigtime.gg/terms-conditions & https://openloot.com/terms-of-use
Supply Adjustment Protocols	'False' – No
Supply Adjustments Mechanisms	Not applicable. \$BIGTIME has a fixed supply of 5,000,000,000 tokens, and no mechanisms exist to increase or decrease supply in response to demand
Token Value Protection Schemes	'False' – No
Token Value Protection Schemes Description	Not applicable.
Compensation Schemes	'False' – No
Compensation Schemes Description	Not applicable.



Field	Information
Distributed Ledger Technology, if applicable	\$BIGTIME is issued as a standard ERC-20 token on the Ethereum blockchain. Tokens withdrawn from the Open Loot platform can circulate freely on the Ethereum network.
Protocols and Technical Standards	\$BIGTIME follows the ERC-20 token standard on the Ethereum blockchain, fully compatible with the Ethereum Virtual Machine (EVM).
Technology Used, if relevant	Within the Big Time ecosystem, user balance may be credited and spent off-chain for gameplay purposes. In-game transactions are recorded in a centralized database and are fully backed 1:1 by tokens held in a platform-managed Vault smart contract. Deposits lock tokens in the Vault and credit the user's off-chain balance; withdrawals debit the database and transfer tokens on-chain to the user's external wallet. This model allows for fast gas-free in-game actions while preserving on-chain verifiability of total supply.
Consensus Mechanism, if applicable	\$BIGTIME relies on the underlying consensus mechanisms of the blockchain where it is deployed. On Ethereum, this is Proof-of-Stake (PoS).



	include standard blockchain gas fees and marketplace fees within the Open Loot marketplace.
Use of Distributed Ledger Technology	'False' – No, DLT is not operated by the issuer or a third-party acting on the issuer's behalf
DLT Functionality Description	Not applicable. The issuer does not operate its own distributed ledger technology.

6. Information on the Principal Adverse Impacts on the Climate and Other Environmental-Related Adverse Impacts of the Consensus Mechanism Used to Issue the Crypto-Asset.

Field	Information
Adverse Impacts on Climate and Other Environment-Related Adverse Impacts	<p>\$BIGTIME operates on the Ethereum network, which relies on a Proof-of-Stake (PoS) consensus mechanism. Compared to Proof-of-Work (PoW) systems, PoS significantly reduces energy consumption and overall environmental footprint.</p> <p>The use of PoS means that no energy-intensive mining activities are required for the issuance, transfer, or settlement of \$BIGTIME. The environmental impact of \$BIGTIME is therefore limited to that of the underlying Ethereum infrastructure.</p> <p>No additional or unique environmental impacts arise from the design, issuance, or operation of \$BIGTIME beyond those already associated with the Ethereum network.</p>

VII. GLOSSARY



CONSENSUS MECHANISM

Shall mean the rules and procedures by which an agreement is reached, among the DLT network nodes, that a transaction is validated.

Crypto-Asset

Shall mean a digital representation of a value or of a right that is able to be transferred and stored electronically using distributed ledger technology or similar technology.

Distributed Ledger Technology or DLT

Shall mean the technology that enables the operation and use of distributed ledgers.

Home Member State

Shall mean either (a) where the offeror or person seeking admission to trading of crypto-assets other than asset-referenced tokens or e-money tokens has its registered office in the Union, the Member State where that offeror or person has its registered office; or (b) where the offeror or person seeking admission to trading of crypto-assets other than asset-referenced tokens or e-money tokens has no registered office in the Union but does have one or more branches in the Union, the Member State chosen by that offeror or person from among the Member States where it has branches; or (c) where the offeror or person seeking admission to trading of crypto-assets other than asset-referenced tokens or e-money tokens is established in a third country and has no branch in the Union, either the Member State where the crypto-assets are intended to be offered to the public for the first time or, at the choice of the offeror or person seeking admission to trading, the Member State where the first application for



	where the Issuer of e-money tokens is authorised as a credit institution under Directive 2013/36/EU or as an electronic money institution under Directive 2009/110/EC; or (f) in the case of crypto-asset service providers, the Member State where the crypto-asset service provider has its registered office.
Host Member State	Shall mean the Member State where an Offeror or Person Seeking Admission to Trading has made an offer to the Public of Crypto-Assets or is seeking admission to trading, or where a Crypto-Asset Service Provider provides crypto-asset services, where different from the Home Member State.
Issuer	Shall mean a natural or legal person, or other undertaking, who issues crypto-assets.
Management Body	Shall mean the body or bodies of an Issuer, Offeror, Person Seeking Admission to Trading or of a Crypto-Asset Service Provider, which are appointed in accordance with National Law, which are empowered to set the entity strategy, objectives and overall direction, and which oversee and monitor management decision-making in the entity and include the persons who effectively direct the business of the entity.
Offer to the Public	Shall mean a communication to persons in any form, and by any means, presenting



	whether to purchase those crypto assets.
Offeror	Shall mean a natural or legal person, or other undertaking, or the Issuer, who offers crypto assets to the public.
Operator	Shall mean the entity that runs a trading platform for crypto-assets.
Qualified Investors	Shall mean persons or entities that are listed in Section I, points (1) to (4), of Annex II to Directive 2014/65/EU.
Retail Investor/Holder	Shall mean any natural person who is acting for purposes which are outside that person's trade, business, craft or profession.
Utility Token	Shall mean a type of crypto-asset that is only

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