

This white paper has been prepared in compliance with the requirements of the Commission Implementing Regulation 2024/2984 of 29 November 2024 implementing technical standards for the application of Regulation (EU) 2023/1114 of the European Parliament and of the Council with regard to forms, formats and templates for the crypto-asset White Paper

BLOCKLORDS (LRDS) Token White Paper

This crypto-asset white paper has not been approved by any competent authority in any Member State of the European Union. The operator of the trading platform of the crypto-asset is solely responsible for the content of this crypto-asset white paper.

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		S.16 Key GHG sources and methodologies	
01	Date of notification	2026-[XX]-[XX]	YYYY-MM-DD
02	Statement in accordance with Article 6(3) of Regulation (EU) 2023/1114	Regarding offerors: This crypto-asset white paper has not been approved by any competent authority in any Member State of the European Union. The operator of the trading platform of the crypto-asset is solely responsible for the content of this crypto-asset white paper.	Predefined alphanumerical text
03	Compliance statement in accordance with Article 6(6) of Regulation (EU) 2023/1114	This crypto-asset white paper complies with Title II of Regulation (EU) 2023/1114 of the European Parliament and of the Council and, to the best of the knowledge of the management body, the information presented in the crypto-asset white paper is fair, clear and not misleading and the crypto-asset white paper makes no omission likely to affect its import.	Predefined alphanumerical text
04	Statement in accordance with Article 6(5), points (a), (b), (c), of Regulation (EU) 2023/1114	The crypto-asset referred to in this crypto-asset white paper may lose its value in part or in full, may not always be transferable and may not be liquid.	Predefined alphanumerical text
05	Statement in accordance with Article 6(5), point (d), of Regulation (EU) 2023/1114	true The utility token referred to in this white paper may not be exchangeable against the good or service promised in this white paper, especially in the case of a failure or discontinuation of the crypto-asset project.	'true' – Yes 'false' – Not applicable If Yes, Predefined alphanumerical text
06	Statement in accordance with Article 6(5), points (e) and (f), of Regulation (EU) 2023/1114	The crypto-asset referred to in this white paper is not covered by the investor compensation schemes under Directive 97/9/EC of the European Parliament and of the Council or the deposit guarantee schemes under Directive 2014/49/EU of the European Parliament and of the Council.	Predefined alphanumerical text

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<i>SUMMARY</i>			
07	Warning in accordance with Article 6(7), second subparagraph, of Regulation (EU) 2023/1114	Warning This summary should be read as an introduction to the crypto-asset white paper. The prospective holder should base any decision to purchase this crypto-asset on the content of the crypto-asset white paper as a whole and not on the summary alone. The offer to the public of this crypto-asset does not constitute an offer or solicitation to purchase financial instruments and any such offer or solicitation can be made only by means of a prospectus or other offer documents pursuant to the applicable national law. This crypto-asset white paper does not constitute a prospectus as referred to in Regulation (EU) 2017/1129 of the European Parliament and of the Council or any other offer document pursuant to Union or national law.	Predefined alphanumerical text
08	Characteristics of the crypto-asset	The BLOCKLORDS (" LRDS ") token is a utility token as defined by Article 3(1)(9) of Regulation (EU) 2023/1114 of the European Parliament and Council of 31 May 2023 on markets in crypto-assets (" MiCA ").	Free alphanumerical text
09		Not applicable.	Free alphanumerical text
10	Key information about the offer to the public or admission to trading	LRDS is the utility token of the BLOCKLORDS ecosystem, which currently includes the BLOCKLORDS game and BLOCKLORE, a fan-content creation platform within the	Free alphanumerical text

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		BLOCKLORDS universe. The BLOCKLORDS game has been live for more than three years and is in a mature stage of development. Its continued operation is not guaranteed. The game, or any of its features, may be modified, restricted, suspended or permanently discontinued at any time for commercial, technical, legal, regulatory, security, operational or other reasons. Any such change may reduce or eliminate game-related utility for LRDS. The project's principal development focus is BLOCKLORE. Additional LRDS functionality is planned for BLOCKLORE, but its scope, timing and continued availability are not guaranteed and may be modified, delayed or discontinued. LORDCHAIN has been decommissioned. LRDS is currently available on Ethereum and Base and no longer provides LORDCHAIN validation, transaction-fee, validator-reward or related network functionality.	
<i>Part A - Information about the offeror or the person seeking admission to trading</i>			
A.1	Name	Metaking Studios Limited	Free alphanumerical text
A.2	Legal form	Legal entity	ISO standard 20275 'Financial Services – Entity Legal Forms (ELF)'
A.3	Registered address	2nd floor, Ellen L. Skelton Building, Fishers Lane, Road Town, Tortola, British Virgin Islands VG 1110	ISO standard 3166-1 alpha 2 country codes and codes for their subdivisions and Free alphanumerical text

No	FIELD	CONTENT TO BE REPORTED	FORM AND STANDARDS TO BE USED FOR REPORTING
A.4	Head office	2nd floor, Ellen L. Skelton Building, Fishers Lane, Road Town, Tortola, British Virgin Islands VG 1110	ISO standard 3166-1 alpha 2 country codes and codes for their subdivisions and Free alphanumerical text
A.5	Registration date	2020-06-25	ISO 8601 date format (YYYY-MM-DD)
A.6	Legal entity identifier	Not applicable.	{LEI}
A.7	Another identifier required pursuant to applicable national law	BVI Company Number: 2085046	Free text
A.8	Contact telephone number	0766101244	Free alphanumerical text
A.9	E-mail address	info@metakingstudios.com	Free alphanumerical text
A.10	Response time (Days)	10 working days	{DURATION}
A.11	Parent company	Information not publicly available.	Free alphanumerical text
A.12	Members of the management body	Director - Persis Khadine Manfred Sarmiento	Free alphanumerical text presented in a tabular format
A.13	Business activity	MetaKing Studios Limited develops and commercialises digital games, interactive entertainment products and related software and services. Its activities include the BLOCKLORDS entertainment ecosystem and the LRDS utility token	Free alphanumerical text
A.14	Parent company business activity	Not applicable.	Free alphanumerical text
A.15	Newly established	false	'true' – Yes 'false' – No

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A.16	Financial condition for the past three years	MetaKing Studios Limited is a privately held company and does not publish standalone financial statements. During the financial years 2023 to 2025, the company's principal activities related to the development, operation and support of the BLOCKLORDS ecosystem. Its principal expenditure related to product development, technology infrastructure, professional services, operations and marketing. Operations were funded through previously raised capital and other available company resources. No funds or crypto-assets are being raised through the admission to trading addressed by this white paper. MetaKing Studios Limited is not subject to insolvency, liquidation or similar proceedings. Detailed financial statements are not included in this white paper because MetaKing Studios Limited is privately held.	Free alphanumerical text
A.17	Financial condition since registration	Not applicable.	Free alphanumerical text
<i>Part B - Information about the issuer, if different from the offeror or person seeking admission to trading</i>			
Not applicable			
<i>Part C- Information about the operator of the trading platform in cases where it draws up the crypto-asset white paper and information about other persons drawing the crypto-asset white paper pursuant to Article 6(1), second subparagraph, of Regulation (EU) 2023/1114</i>			
C.1	Name	Revolut Digital Assets Europe Ltd	Free alphanumerical text
C.2	Legal form	Legal entity	ISO standard 20275 'Financial Services – Entity Legal Forms (ELF)'

No	FIELD	CONTENT TO BE REPORTED	FORM AND STANDARDS TO BE USED FOR REPORTING
C.3	Registered address	Omonoias,13, SOHO OFFICE (EMBASSY), 3052, Limassol, Cyprus	ISO standard 3166-1 alpha 2 country codes and codes for their subdivisions and Free alphanumerical text
C.4	Head office	Omonoias,13, SOHO OFFICE (EMBASSY), 3052, Limassol, Cyprus	ISO standard 3166-1 alpha 2 country codes and codes for their subdivisions and Free alphanumerical text
C.5	Registration date	2022-08-09	ISO 8601 date format (YYYY-MM-DD)
C.6	Legal entity identifier	549300ET4IUR6RCZOL84	{LEI}
C.7	Another identifier required pursuant to applicable national law	Company registration number: HE430310	Free text
C.8	Parent company	Revolut Group Holdings Ltd	Free alphanumerical text
C.9	Reason for crypto-asset white paper Preparation	This crypto-asset white paper has been drawn up in accordance with the requirements of Article 4, Article 6 and Article 8 of Regulation (EU) 2023/1114.	Free alphanumerical text
C.10	Members of the Management body	Costas Michael (CEO) Ioannis Ashiotis (INED) Aaron Payas (INED) Stavros Anastasiou (INED)	Free alphanumerical text presented in a tabular format

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C.11	Operator business activity	Revolut Digital Assets Europe Ltd is a financial technology company registered as a crypto-assets services provider by the Cyprus Securities and Exchange Commission. Revolut Digital Assets Europe Ltd provides crypto-asset services across the European Union, including buying, selling, and exchange of crypto-assets. Revolut Digital Assets Europe Ltd is licensed by the Cyprus Securities and Exchange Commission (License No. 001/2025) as a Crypto Asset Service Provider (CASP) under EU Regulation 2023/1114 on markets in crypto-assets. The authorisation covers the following crypto-asset services: • exchange of crypto-assets for funds • exchange of crypto-assets for crypto-assets • operation of a Trading Platform • custody and administration of crypto-assets • transfer of crypto-assets	Free alphanumerical text
C.12	Parent company business activity	Revolut Digital Assets Europe Ltd is a wholly-owned subsidiary of Revolut Group Holdings Ltd, a private company limited by shares registered in England and Wales (company number: 12743269)	Free alphanumerical text
C.13	Other persons drawing up the crypto-asset white paper according to Article 6(1), second subparagraph, of Regulation (EU) 2023/1114	Not applicable.	Free alphanumerical text
C.14	Reason for drawing the white paper by persons referred to in Article 6(1), second subparagraph, of Regulation (EU) 2023/1114	Not applicable.	Free alphanumerical text

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<i>Part D- Information about the crypto-asset project</i>			
D.1	Crypto-asset project name	BLOCKLORDS	Free alphanumerical text
D.2	Crypto-assets name	See DTI in F.13	Free alphanumerical text
D.3	Abbreviation	See DTI in F.13	Free alphanumerical text
D.4	Crypto-asset project description	BLOCKLORDS is a medieval strategy game featuring resource management, combat and player interaction within a shared game environment. The BLOCKLORDS ecosystem also includes BLOCKLORE, a fan-content creation platform within the BLOCKLORDS universe. BLOCKLORE enables users to create and publish fan content using a range of content-creation tools. LRDS is a utility token available on Ethereum and Base. Its currently available uses are described in D.7 and G.1. Additional LRDS functionality is planned for BLOCKLORE, but planned functionality may be modified, delayed or discontinued. The continued operation of the BLOCKLORDS game is not guaranteed. MetaKing Studios Limited may modify, restrict, suspend or permanently discontinue the game or any of its features at any time for commercial, technical, legal, regulatory, security, operational or other reasons, subject to applicable law and platform terms. Such action may reduce or eliminate game-related LRDS utility. LORDCHAIN has been decommissioned, and LRDS no longer provides LORDCHAIN-related functionality	Free alphanumerical text
D.5	Details of all natural or legal persons involved in the implementation of the	MetaKing Studios Limited. Role: Person seeking admission to trading and entity	Free alphanumerical text presented in a tabular format

No	FIELD	CONTENT TO BE REPORTED	FORM AND STANDARDS TO BE USED FOR REPORTING
	crypto-asset project	responsible for the BLOCKLORDS crypto-asset project. Business address: 2nd Floor, Ellen L. Skelton Building, Fishers Lane, Road Town, Tortola, British Virgin Islands VG 1110. Tropic Seascape Pte. Ltd. Role: Provides product development, implementation, operational and marketing services to MetaKing Studios Limited. Business address: 80 ROBINSON ROAD #14-02 SINGAPORE (068898)	
D.6	Utility Token Classification	true	'true' – Yes 'false' – No
D.7	Key Features of Goods/Services for Utility Token Projects	• Governance: By holding and using LRDS, players gain the ability to participate in community voting, influencing game development and narrative decisions. • In-Game Transactions: LRDS tokens can be used to purchase resources, land, heroes, and exclusive items.	Free alphanumerical text
D.8	Plans for the token	The BLOCKLORDS game has been live for more than three years and is in a mature stage of development. The project's principal development focus is now BLOCKLORE, a fan-content creation platform within the BLOCKLORDS universe that is intended to introduce additional uses for LRDS. The BLOCKLORDS game will continue to operate for as long as MetaKing Studios Limited considers its operation commercially, technically, legally and operationally appropriate. No assurance is given that the game or any particular game functionality will remain available for a specified period. The game may be modified, restricted, suspended or permanently discontinued, and any such	Free alphanumerical text

No	FIELD	CONTENT TO BE REPORTED	FORM AND STANDARDS TO BE USED FOR REPORTING
		change may reduce or eliminate game-related LRDS utility. Additional LRDS functionality planned for BLOCKLORE is subject to technical, commercial, legal, regulatory, security and operational considerations and may be modified, delayed or discontinued. Following the decommissioning of LORDCHAIN, LRDS is currently available on Ethereum and Base.	
D.9	Resource allocation	The maximum supply of BLOCKLORDS is 100,000,000. The LRDS token allocation ensures a sustainable and community-driven ecosystem: • 36% Community & Ecosystem: A significant portion is dedicated to community initiatives, game rewards, Gamedrops, and overall ecosystem growth, ensuring active participation and engagement from the outset. • 31% Investors: BLOCKLORDS Investors receive LRDS for their contribution to BLOCKLORDS' development. • 10% Marketing: This allocation supports ongoing marketing efforts with premium partners to grow the BLOCKLORDS ecosystem and its games. • 10% Advisors: Advisors play a crucial role in guiding BLOCKLORDS, and this allocation ensures their expertise is recognised and valued. • 3% Liquidity: A portion is reserved to provide liquidity on exchanges, ensuring smooth trading and deep order books for LRDS. • 10% Foundation Reserve: This allocation acts as a buffer to support future developments and address unforeseen challenges. This structured allocation balances strategic development	Free alphanumerical text

No	FIELD	CONTENT TO BE REPORTED	FORM AND STANDARDS TO BE USED FOR REPORTING
		with long-term ecosystem growth.	
D.10	Planned use of collected funds or crypto-assets	Not applicable. No funds or crypto-assets are being collected as part of the admission to trading addressed by this white paper	Free alphanumerical text
<i>Part E - Information about the offer to the public of crypto-assets or their admission to trading</i>			
E.1	Public offering or admission to trading	ATTR	'OTPC' - offer to the public 'ATTR' - admission to trading
E.2	Reasons for public offer or admission to trading	The purpose of the admission to trading is to facilitate access to secondary-market trading of LRDS through the relevant trading platform. The admission to trading does not involve fundraising by MetaKing Studios Limited.	Free alphanumerical text
E.3	Fundraising target	0	Amount in monetary value {DECIMAL-18/3} Or Numerical {INTEGER-n}
E.4	Minimum subscription goals	0	Amount in monetary value {DECIMAL-18/3} or Numerical {INTEGER-n}
E.5	Maximum subscription goals	0	Amount in monetary value {DECIMAL-18/3} or Numerical {INTEGER-n}
E.6	Oversubscription acceptance	false	'true' - Yes 'false' – No
E.7	Oversubscription allocation	Not applicable	Free alphanumerical text

No	FIELD	CONTENT TO BE REPORTED	FORM AND STANDARDS TO BE USED FOR REPORTING
E.8	Issue price	Not applicable. This white paper related solely to admission to trading. No LRDS tokens are being issued or offered to the public under this white paper.	Amount in monetary value{DECIMAL-18/3} Or Numerical {INTEGER-n}
E.9	Official currency or any other crypto-assets determining the issue price	Not applicable	{CURRENCYCODE_3} or {DTI}
E.10	Subscription fee	0	Amount in monetary value {DECIMAL-18/3} Or Numerical {INTEGER-n}
E.11	Offer price determination method	The trading price of LRDS is determined by supply and demand on the trading platforms where LRDS is available. MetaKing Studios Limited does not guarantee or control the market price.	Free alphanumerical text
E.12	Total number of offered/traded crypto-assets	100,000,000	Numerical {INTEGER-n}
E.13	Targeted holders	ALL	'RETL' – retail investors 'PROF' – professional investors 'ALL' – all types of investors
E.14	Holder restrictions	MetaKing Studios Limited does not impose general restrictions on who may hold LRDS through permissionless blockchain wallets. Access to BLOCKLORDS, BLOCKLORE or third-party trading platforms may nevertheless be restricted by applicable law, sanctions requirements, geographic restrictions, platform terms, eligibility requirements, AML or KYC controls, or other compliance measures.	Free alphanumerical text

No	FIELD	CONTENT TO BE REPORTED	FORM AND STANDARDS TO BE USED FOR REPORTING
E.15	Reimbursement notice	Not applicable. This white paper concerns admission to trading and not an offer to the public with a minimum subscription target.	Predefined alphanumerical text
E.16	Refund mechanism	Not applicable. No subscription or fundraising is being conducted under this admission to trading.	Free alphanumerical text
E.17	Refund timeline	Not applicable	Free alphanumerical text
E.18	Offer phases	Not applicable to the admission to trading addressed by this white paper, as no offer to the public is being conducted. Before the Token Generation Event, MetaKing Studios Limited entered into private financing arrangements with a limited number of investors through Simple Agreements for Future Tokens ("SAFTs"). Those arrangements were not available to the public and did not provide members of the public with guaranteed token purchase allocations. The LRDS Token Generation Event and commencement of market trading occurred on 24 July 2024.	Free alphanumerical text
E.19	Early purchase discount	Before the Token Generation Event, a limited number of private investors entered into SAFT agreements on individually negotiated terms. Those arrangements were not available to the public. There was no public offering price against which a stated early-purchase discount was calculated. However, SAFT investors may have a different effective acquisition cost from persons acquiring LRDS through secondary-market trading. Their allocations are subject to the applicable contractual vesting and transfer conditions. Differences in acquisition cost may create different economic incentives and could contribute to selling pressure when the relevant tokens become transferable or	Free alphanumerical text

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		are released from vesting.	
E.20	Time-limited offer	false	'true' - Yes 'false' – No
E.21	Subscription period beginning	Not applicable	ISO 8601 date format (YYYY-MM-DD)
E.22	Subscription period end	Not applicable	ISO 8601 date format (YYYY-MM-DD)
E.23	Safeguarding arrangements for offered funds/crypto- Assets	Not applicable. No funds or crypto-assets are being collected from purchasers as part of the admission to trading addressed by this white paper.	Free alphanumerical text
E.24	Payment methods for crypto-asset purchase	Centralised Exchanges (CEXs) ● Credit/Debit Cards: Certain platforms may allow users to purchase LRDS tokens directly with credit or debit cards. ● Bank Transfers: Certain exchanges support bank transfers, by linking the bank account to the platform, selecting LRDS and confirming the transaction. ● Third-Party Payment Services: Certain payment providers are sometimes integrated with exchanges to facilitate LRDS purchases through various local payment options. ● Peer-to-Peer (P2P) Trading: Certain exchanges offer P2P trading, where users can buy LRDS directly from other holders using local payment methods, including bank transfers and digital wallets. 2. Decentralised Exchanges (DEXs)	Free alphanumerical text

No	FIELD	CONTENT TO BE REPORTED	FORM AND STANDARDS TO BE USED FOR REPORTING
		• Cryptocurrency Swaps: On certain platforms, users can swap tokens for LRDS tokens. This requires a compatible crypto wallet and familiarity with gas fees and slippage. 3. Fiat On-Ramp Services • Payment Gateways: Certain services act as fiat on-ramps, enabling purchases of LRDS tokens via card payments, bank transfers, and other local payment methods.	
E.25	Value transfer methods for reimbursement	Not applicable	Free alphanumerical text
E.26	Right of withdrawal	Not applicable to this admission to trading. Purchases made through secondary-market trading platforms are subject to applicable law and the terms and policies of the relevant platform.	Free alphanumerical text
E.27	Transfer of purchased crypto-assets	1. Access Wallet or Exchange Account • Centralised exchange: Log in to your account. • Personal wallet: Open your non-custodial wallet that holds your LRDS tokens. 2. Navigate to the ‘Withdraw’ or ‘Send’ Section • On exchanges, go to the “Withdraw” or “Assets” page. • On personal wallets, select the LRDS token and then tap or click “Send”. 3. Enter the Recipient’s Wallet Address • Copy and paste the correct wallet address of the recipient.	Free alphanumerical text

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		- Double-check that the wallet supports LRDS tokens on the correct blockchain. - Using the wrong chain or incorrect address could result in permanent loss of your tokens. 4. Specify the Amount - Input the number of LRDS tokens you wish to transfer. - Some platforms may require a minimum transfer amount. 5. Select the Network (if applicable) - If your LRDS tokens are available on multiple networks, make sure you select the correct network that matches the recipient's wallet. 6. Review and Confirm the Transfer - Check all details: recipient address, network, and amount. - On centralised platforms, you may need to complete 2FA verification or enter a withdrawal password. 7. Pay the Network Fee Blockchain transactions require a network fee (gas fee), paid in the native currency of the chosen network: ETH for Ethereum. 8. Wait for Confirmation The transaction will be processed and broadcast to the blockchain.	
E.28	Transfer time schedule	Not applicable	ISO 8601 date format (YYYY-MM-DD)

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E.29	Purchaser's technical requirements	To participate in the acquisition and management of LRDS tokens, purchasers must meet the following technical requirements. 1. Wallet requirements To begin using LRDS, the first step is to connect to a wallet. LRDS tokens are deployed on Base and Ethereum. Users can connect certain wallets and others that support ERC-20. Before interacting, users should review BLOCKLORDS' contractual and protocol documentation and accept any on-chain prompts or terms of use. 2. Network Connectivity A stable internet connection is required to maintain wallet connectivity, submit transactions, and interact with network without interruption. 3. Access to Supported Exchanges - Centralised Exchanges LRDS tokens are listed on several exchanges, including centralised platforms (CEXs), and decentralised exchanges (DEXs). - Accounts and Verifications To trade or provide liquidity, users typically need accounts on these platforms. Some centralised exchanges require KYC/AML verification for deposits, withdrawals, or trading.	Free alphanumerical text
E.30	Crypto-asset service provider (CASP) name	Centralised Exchanges (CEXs) The LRDS token is actively listed and traded on several major centralised exchanges. Most trading occurs via the LRDS/USDT pair.	Free alphanumerical text

No	FIELD	CONTENT TO BE REPORTED	FORM AND STANDARDS TO BE USED FOR REPORTING
		Decentralised Exchanges (DEXs) The LRDS token is actively listed and traded on several decentralised exchanges (DEXs)	
E.31	CASP identifier	No CASP identifier available.	{LEI}
E.32	Placement form	NTAV	'WITH- with a firm commitment basis 'WOUT' - without a firm commitment basis 'NTAV' - Not applicable
E.33	Trading platforms name	Centralised Exchanges (CEXs) The LRDS token is actively listed and traded on several major centralised exchanges. Most trading occurs via the LRDS/USDT pair. Decentralised Exchanges (DEXs) The LRDS token is actively listed and traded on several decentralised exchanges (DEXs).	Free alphanumerical text
E.34	Trading platforms Market identifier code (MIC)	No MIC available	{MIC}
E.35	Trading platforms access	Investors can access trading platforms where BLOCKLORDS's native tokens are listed by creating an account on their respective platform, completing the required identity verification (KYC) processes, if applicable, and funding their accounts with supported cryptocurrencies or fiat currencies. Once registered and funded, investors can search for the LRDS token trading pairs and place buy or sell orders directly through the platform's interface. Detailed guides and tutorials are generally available on the	Free alphanumerical text

No	FIELD	CONTENT TO BE REPORTED	FORM AND STANDARDS TO BE USED FOR REPORTING																
		trading platform to assist investors in navigating and using their services effectively.																	
E.36	Involved costs	<table><thead><tr><th>Platform Type</th><th>Fee Type</th><th>Cost Estimate</th></tr></thead><tbody><tr><td rowspan="2">Centralised Exchange (CEX)</td><td>Trading Fee</td><td>0.1%–0.2% per trade or platform-specific</td></tr><tr><td>Withdrawal Fee</td><td>~ 5-10 or platform-specific (often in USD)</td></tr><tr><td rowspan="2">Decentralised Exchange (DEX)</td><td>Swap Fee</td><td>~ 0.3% or platform-specific</td></tr><tr><td>Gas Fee</td><td>~ \$2 - \$15 depending on network</td></tr><tr><td>Fiat On-Ramp</td><td>Service/Processing Fee</td><td>~1.5%–6% of transaction or platform-specific</td></tr></tbody></table>	Platform Type	Fee Type	Cost Estimate	Centralised Exchange (CEX)	Trading Fee	0.1%–0.2% per trade or platform-specific	Withdrawal Fee	~ 5-10 or platform-specific (often in USD)	Decentralised Exchange (DEX)	Swap Fee	~ 0.3% or platform-specific	Gas Fee	~ \$2 - \$15 depending on network	Fiat On-Ramp	Service/Processing Fee	~1.5%–6% of transaction or platform-specific	Free alphanumerical text
Platform Type	Fee Type	Cost Estimate																	
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No	FIELD	CONTENT TO BE REPORTED	FORM AND STANDARDS TO BE USED FOR REPORTING
E.37	Offer expenses	Not applicable. No offer to the public or fundraising is being conducted by MetaKing Studios Limited under this white paper.	Free alphanumerical text and Amount in monetary value {DECIMAL-18/3}
E.38	Conflicts of interest	MetaKing Studios Limited, its affiliates, investors, advisors, directors, employees and service providers may hold LRDS and may therefore have interests that differ from those of other LRDS holders. Certain holders may receive or hold LRDS under contractual allocation and vesting arrangements. Trading platforms, liquidity providers and other service providers may receive fees or other consideration in connection with LRDS-related services. These arrangements may create actual or potential conflicts of interest. MetaKing Studios Limited seeks to identify and manage material conflicts of interest and will disclose material conflicts where required. No other material conflicts of interest have been identified as of 07-20-2026	Free alphanumerical text
E.39	Applicable law	The laws of the British Virgin Islands. Please note that in the first instance - any dispute that is not resolved after good faith negotiations may be referred by either party for final, binding resolution by arbitration under the arbitration rules of the Hong Kong International Arbitration Centre ("HKIAC") under the HKIAC Administered Arbitration Rules in force when the notice of arbitration is submitted. The law of this arbitration clause shall be Hong Kong law. The seat of arbitration shall be Hong Kong. The number of arbitrators shall be one (1). The arbitration proceedings shall be conducted in English.	Drop-down list of applicable laws
E.40	Competent court	The courts of the British Virgin Islands. Please note in the first instance - any dispute that is not resolved after good	Drop-down list of applicable laws

No	FIELD	CONTENT TO BE REPORTED	FORM AND STANDARDS TO BE USED FOR REPORTING
		faith negotiations may be referred by either party for final, binding resolution by arbitration under the arbitration rules of the Hong Kong International Arbitration Centre ("HKIAC") under the HKIAC Administered Arbitration Rules in force when the notice of arbitration is submitted. The law of this arbitration clause shall be Hong Kong law. The seat of arbitration shall be Hong Kong. The number of arbitrators shall be one (1). The arbitration proceedings shall be conducted in English.	
<i>Part F - Information about the crypto-assets</i>			
F.1	Crypto-asset type	Utility token	Free alphanumerical text
F.2	Crypto-asset functionality	LRDS is a utility token used for currently available functions within the BLOCKLORDS ecosystem, as described in D.7 and G.1. Additional LRDS functionality is planned for BLOCKLORE.	Free alphanumerical text
F.3	Planned application of functionalities	MetaKing Studios Limited intends to introduce additional LRDS functionality within BLOCKLORE Such functionality is not currently guaranteed and may be modified, delayed or discontinued due to technical, commercial, security, legal or operational considerations.	Free alphanumerical text
<i>A description of the characteristics of the crypto-asset, including the data necessary for classification of the crypto-asset white paper in the register referred to in Article 109 of Regulation (EU) 2023/1114, as specified in accordance with paragraph 8 of that Article</i>			
F.4	Type of crypto-asset white paper	OTHR	OTHR
F.5	The type of submission	NEWT	NEWT = New MODI = Modify EROR = Error CORR = Correction

No	FIELD	CONTENT TO BE REPORTED	FORM AND STANDARDS TO BE USED FOR REPORTING
F.6	Crypto-asset characteristics	Fixed total supply of 100,000,000 BLOCKLORDS tokens.	Free alphanumerical text
F.7	Commercial name or trading name	BLOCKLORDS (LRDS)	Free alphanumerical text
F.8	Website of the issuer	https://blocklords.com/	Free alphanumerical text
F.9	Starting date of offer to the public or admission to trading	2024-07-24	YYYY-MM-DD
F.10	Publication date	[XXXX]-[XX]-[XX]	YYYY-MM-DD
F.11	Any other services provided by the issuer	MetaKing Studios Limited is responsible for the BLOCKLORDS ecosystem, including the BLOCKLORDS game and BLOCKLORE fan-content creation platform. LRDS is intended to provide utility within supported ecosystem services as described in this white paper.	Free alphanumerical text
F.12	Language or languages of the crypto-asset white paper	English	Closed list of EU languages
F.13	Digital token identifier code used to uniquely identify the crypto-asset or each of the several crypto assets to which the white paper relates, where available	Not available.	ISO 24165 Digital Token Identifier
F.14	Functionally fungible group digital token identifier, where available	Not available.	ISO 24165 FFG DTI
F.15	Voluntary data flag	false	'true' – voluntary 'false' – mandatory
F.16	Personal data flag	false	'true' – Yes 'false' – No

No	FIELD	CONTENT TO BE REPORTED	FORM AND STANDARDS TO BE USED FOR REPORTING
F.17	LEI eligibility	false	'true' – eligible 'false' – not eligible
F.18	Home Member State	Republic of Cyprus	Closed list of EU Member States
F.19	Host Member States	Austria, Belgium, Bulgaria, Croatia, Czech Republic, Denmark, Estonia, Finland, France, Germany, Greece, Hungary, Ireland, Italy, Latvia, Lithuania, Luxembourg, Malta, Netherlands, Poland, Portugal, Romania, Slovakia, Slovenia, Spain and Sweden.	Closed list of EU Member States
<i>Part G - Information on the rights and obligations attached to the crypto-assets</i>			
G.1	Purchaser rights and obligations	Holding LRDS does not confer equity, debt, dividend, profit-sharing, revenue-sharing, ownership or management rights in MetaKing Studios Limited or Tropic Seascape Pte. Ltd. LRDS holders may access or use the currently available goods and services described in D.7, subject to the continued availability of the applicable platform functionality and compliance with the relevant terms of use. Planned BLOCKLORE functionality does not give holders an enforceable right to require that such functionality be implemented. Holders are responsible for complying with applicable laws, platform terms, wallet-security requirements, taxes and network fees and for ensuring that they use the correct blockchain network and smart-contract address.	Free alphanumeric text
G.2	Exercise of rights and obligations	LRDS holders may exercise the currently available utility described in D.7 through the supported BLOCKLORDS or BLOCKLORE interfaces, subject to the continued availability of the relevant functionality and compliance with the	Free alphanumeric text

No	FIELD	CONTENT TO BE REPORTED	FORM AND STANDARDS TO BE USED FOR REPORTING
		applicable platform terms. To use LRDS, holders may be required to connect a compatible blockchain wallet and complete the relevant on-screen transaction steps. Transactions involving LRDS on Ethereum or Base require network fees payable in ETH. Holders are responsible for selecting the correct blockchain network, wallet address and LRDS smart-contract address. Blockchain transactions may be irreversible, and transactions sent to an incorrect address or unsupported network may result in permanent loss. Planned BLOCKLORE functionality cannot be exercised until it has been implemented and made available through the relevant platform interface. No assurance is given regarding the scope, timing or continued availability of planned functionality.	
G.3	Conditions for modifications of rights and obligations	MetaKing Studios Limited may modify, restrict, suspend or discontinue LRDS-related platform functionality in accordance with applicable law and the relevant platform terms, including for technical, security, legal, regulatory, commercial or operational reasons. Where a significant new factor, material mistake or material inaccuracy affects the information contained in this white paper, the white paper will be modified and disclosed in accordance with applicable MiCA requirements. No holder approval is required for a modification unless such approval is expressly required by applicable law, the relevant smart contract or the applicable platform terms.	Free alphanumerical text
G.4	Future public offers	No future offer of LRDS to the public is currently planned. Any future offer would be subject to applicable legal and regulatory requirements.	Free alphanumerical text

No	FIELD	CONTENT TO BE REPORTED	FORM AND STANDARDS TO BE USED FOR REPORTING
G.5	Issuer retained crypto-assets	Not Applicable.	Numerical {INTEGER-n}
G.6	Utility token classification	true	'true' – Yes 'false' – No
G.7	Key features of goods/services of utility tokens	See D.7.	Free alphanumerical text
G.8	Utility tokens redemption	LRDS is not redeemable from MetaKing Studios Limited for fiat currency or for a fixed amount of another crypto-asset. Access to goods or services using LRDS is subject to the availability of the relevant platform functionality and applicable terms.	Free alphanumerical text
G.9	Non-trading request	false	'true' – sought 'false' – not sought
G.10	Crypto-assets purchase or sale modalities	BLOCKLORDS tokens can be purchased and sold via both centralised exchanges (CEXs) and decentralised exchanges (DEXs) using common trading pairs such as LRDS/USDT.	Free alphanumerical text
G.11	Crypto-assets transfer restrictions	MetaKing Studios Limited may restrict access to BLOCKLORDS and BLOCKLORE interfaces based on applicable sanctions, geographic restrictions, legal requirements and platform compliance controls. Third-party centralised trading platforms may impose separate AML, KYC, sanctions, deposit, withdrawal or transfer restrictions. Direct wallet-to-wallet transfers on permissionless blockchain networks may occur independently of MetaKing Studios Limited's interfaces and controls,	Free alphanumerical text

No	FIELD	CONTENT TO BE REPORTED	FORM AND STANDARDS TO BE USED FOR REPORTING
		subject to applicable law and any restrictions contained in the relevant smart contracts.	
G.12	Supply adjustment protocols	false	'true' – Yes 'false' – No
G.13	Supply adjustment mechanisms	Not applicable. LRDS has a fixed maximum supply and does not use a protocol that increases or decreases total supply in response to changes in demand. Token vesting and release schedules are described in D.9 and do not constitute a demand-responsive supply-adjustment mechanism.	Free alphanumerical text
G.14	Token value protection schemes	false	'true' – Yes 'false' – No
G.15	Token value protection schemes description	Not applicable. MetaKing Studios Limited does not operate or guarantee any scheme intended to maintain, stabilise or protect the market value of LRDS. Token allocations, vesting arrangements and liquidity-related activities do not guarantee price, liquidity or trading volume.	Free alphanumerical text
G.16	Compensation schemes	false	'true' – Yes 'false' – No
G.17	Compensation schemes description	Not applicable.	Free alphanumerical text
G.18	Applicable law	The laws of the British Virgin Islands. Please note that in the first instance - any dispute that is not resolved after good faith negotiations may be referred by either party for final, binding resolution by arbitration under the arbitration rules of the Hong Kong International Arbitration Centre ("HKIAC") under the HKIAC Administered Arbitration Rules in force when the notice of arbitration is submitted. The law of this arbitration clause shall be Hong Kong law. The seat of arbitration shall be Hong Kong. The number of	Drop-down list of applicable laws

No	FIELD	CONTENT TO BE REPORTED	FORM AND STANDARDS TO BE USED FOR REPORTING
		arbitrators shall be one (1). The arbitration proceedings shall be conducted in English.	
G.19	Competent court	The courts of the British Virgin Islands. Please note in the first instance - any dispute that is not resolved after good faith negotiations may be referred by either party for final, binding resolution by arbitration under the arbitration rules of the Hong Kong International Arbitration Centre ("HKIAC") under the HKIAC Administered Arbitration Rules in force when the notice of arbitration is submitted. The law of this arbitration clause shall be Hong Kong law. The seat of arbitration shall be Hong Kong. The number of arbitrators shall be one (1). The arbitration proceedings shall be conducted in English.	Free alphanumeric text
<i>Part H – information on the underlying technology</i>			
H.1	Distributed ledger technology (DTL)	LRDS uses distributed ledger technology through the Ethereum and Base public blockchain networks. LRDS does not operate on a proprietary blockchain or distributed ledger operated by MetaKing Studios Limited.	Free alphanumeric text
H.2	Protocols and technical standards	LRDS is an ERC-20-compatible token available on the Ethereum and Base networks. Ethereum smart-contract address: 0xd0a6053f087E87a25dC60701ba6E663b1a548E85 Base smart-contract address: 0xB676f87A6E701f0DE8De5Ab91B56b66109766DB1 Users must use the correct network and smart-contract	Free alphanumeric text

No	FIELD	CONTENT TO BE REPORTED	FORM AND STANDARDS TO BE USED FOR REPORTING
		address when transferring or interacting with LRDS. Transactions sent to an incorrect address or unsupported network may be irreversible. LORDCHAIN has been decommissioned and is not a supported network for LRDS transactions or utility.	
H.3	Technology used	On Ethereum, LRDS is represented and transferred through an ERC-20 smart contract. Base is an Ethereum Layer 2 network compatible with Ethereum applications and smart contracts. Transactions conducted on Base are processed through Base's Layer 2 infrastructure, and relevant transaction data is published to Ethereum. BLOCKLORDS and BLOCKLORE are application-layer services that may interact with supported wallets and the LRDS smart contracts. They do not constitute separate distributed ledger networks.	Free alphanumerical text
H.4	Consensus mechanism	LRDS does not have an independent consensus mechanism. Ethereum uses a Proof-of-Stake consensus mechanism under which validators stake ETH to participate in transaction validation and block production. Base uses sequencing infrastructure to order and process Layer 2 transactions and publishes transaction data to Ethereum. Final settlement and security are ultimately anchored to Ethereum's Proof-of-Stake network. MetaKing Studios Limited does not operate or control Ethereum validators, Base's sequencing infrastructure or the consensus mechanisms of either network..	Free alphanumerical text
H.5	Incentive mechanisms and applicable fees	Ethereum validators may receive protocol-level rewards in ETH and may be subject to protocol-level penalties. These	Free alphanumerical text

No	FIELD	CONTENT TO BE REPORTED	FORM AND STANDARDS TO BE USED FOR REPORTING
		incentives are determined by the Ethereum protocol and are not controlled by MetaKing Studios Limited. Transactions involving LRDS on Ethereum require network fees payable in ETH. Transactions involving LRDS on Base also require network fees payable in ETH. Fees vary according to network conditions and transaction complexity. LRDS is not used to secure Ethereum or Base and is not the native token used to pay transaction fees on either network. MetaKing Studios Limited does not receive or control Ethereum validator rewards or Base network fees. Any LRDS rewards or charges offered through BLOCKLORDS or BLOCKLORE are application-level features and do not form part of the Ethereum or Base consensus or security mechanisms.	
H.6	Use of distributed ledger technology	false	'true' – Yes, DLT operated by the issuer or a third-party acting on the issuer's behalf 'false' – No, DLT not operated by the issuer or a third-party acting on the issuer's behalf
H.7	DLT functionality description	Not applicable. MetaKing Studios Limited does not operate Ethereum, Base or any other distributed ledger used by LRDS, whether directly or through a third party acting on its behalf.	Free alphanumerical text
H.8	Audit	true	'true' – Yes 'false' – No
H.9	Audit outcome	The audit report is available at https://github.com/blocklords/smartcontracts/blob/main/audit/BLOCKLORDS%20Smart%20Contract%20Audit%20Report%20.pdf	Free alphanumerical text

No	FIELD	CONTENT TO BE REPORTED	FORM AND STANDARDS TO BE USED FOR REPORTING
		An audit reduces but does not eliminate the risk of vulnerabilities, coding errors, exploits or other technical failures.	
Part I – Information on risks			
I.1	Offer-related risks	Market Volatility The value of BLOCKLORDS tokens may experience high levels of volatility due to market sentiment, macroeconomic factors, exchange activity, or protocol-related news. These fluctuations could result in financial losses for token holders or short-term traders. Liquidity Risk There is no assurance that BLOCKLORDS will maintain deep liquidity or high trading volumes across supported exchanges. Liquidity may be influenced by trading activity on BLOCKLORDS and partner exchanges, token distribution patterns, or changes in market demand, which could make it more difficult to enter or exit positions efficiently. Regulatory Risk As regulations around centralised exchanges and crypto-asset trading continue to evolve globally, BLOCKLORDS may be subject to new or unforeseen legal and compliance obligations. Such changes could impact exchange access, token functionality, or availability in specific jurisdictions. AML/KYC Compliance Purchasing or trading BLOCKLORDS via centralised platforms typically requires identity verification in accordance with anti-money laundering (AML) and know-your-customer (KYC) standards. Users who do not	Free alphanumeric text

No	FIELD	CONTENT TO BE REPORTED	FORM AND STANDARDS TO BE USED FOR REPORTING
		comply may face restricted access, account limitations, or full service denial based on local legal requirements. Lack of formal disclosures Investors do not have access to a full prospectus or detailed risk documentation.	
I.2	Issuer-related risks	Financial-resource risk: MetaKing Studios Limited's ability to continue supporting the BLOCKLORDS ecosystem depends on its financial resources, revenues, funding arrangements and ability to manage operating expenditure. Project-continuity risk: Development, maintenance or operation of BLOCKLORDS or BLOCKLORE may be reduced, delayed, suspended or discontinued. Centralised decision-making: Material decisions concerning platform functionality, token utility, development priorities and ecosystem operations may be made by MetaKing Studios Limited or its service providers without approval from LRDS holders. Reliance on affiliates and service providers: MetaKing Studios Limited relies on Tropic Seascape Pte. Ltd. and other third parties for development, implementation, infrastructure, marketing and operational services. Disruption of those relationships may affect the ecosystem. Conflicts of interest: MetaKing Studios Limited, affiliated parties, investors, advisors and service providers may hold LRDS and may have interests that differ from those of other holders.	Free alphanumerical text
I.3	Crypto-assets-related risks	Utility-dependence risk: LRDS utility depends on the continued availability and adoption of BLOCKLORDS and BLOCKLORE. Reduced usage of either platform may reduce demand for or utility of LRDS. Planned-functionality risk: Some proposed BLOCKLORE	Free alphanumerical text

No	FIELD	CONTENT TO BE REPORTED	FORM AND STANDARDS TO BE USED FOR REPORTING
		functionality has not yet been implemented. Planned functions may be modified, delayed or discontinued and might not create additional demand for LRDS. No redemption or ownership rights: LRDS is not redeemable for a fixed amount of fiat currency or another crypto-asset and does not provide equity, dividend, profit-sharing or ownership rights. Concentration and release risk: Holdings by the issuer, investors, advisors or other large holders, together with scheduled token releases, may affect supply, liquidity and market price. Classification risk: Changes in regulation or the characteristics or use of LRDS could affect its treatment as a utility token..	
I.4	Project implementation-related risks	Centralisation of Power and Admin Controls The audit notes that the Admin role has significant control over the contract, including the ability to mint tokens, change verifiers, update contract parameters, and pause or resume game functions. While these controls are necessary for project management, they also introduce centralisation risks. If the Admin account is compromised or misused, it could have a substantial impact on the project and its users. Upgradability and Change Management The Admin's ability to change key contract parameters (such as verifiers, bank addresses, and token addresses) means that the system's behavior can be altered post-deployment. This flexibility is useful for responding to unforeseen issues but also means that users must trust the project's governance and change management processes. Third-Party Reliance	Free alphanumerical text

No	FIELD	CONTENT TO BE REPORTED	FORM AND STANDARDS TO BE USED FOR REPORTING
		BLOCKLORDS depends on various third-party technologies and services, including blockchain infrastructure providers (Ethereum, Base), cross-chain bridges, oracle services, and smart contract auditors. Regulatory Developments Increasing regulatory scrutiny on blockchain projects, AI applications, and decentralised finance platforms may lead to new compliance obligations or restrictions affecting BLOCKLORDS' ecosystem. Such developments could constrain LRDS token usage, governance participation, or limit access on certain exchanges or jurisdictions. BLOCKLORDS game modification or discontinuation risk The continued operation of the BLOCKLORDS game is not guaranteed. MetaKing Studios Limited may, subject to applicable law and platform terms, modify, restrict, suspend or permanently discontinue the game or any of its features at any time for commercial, technical, legal, regulatory, security, operational or other reasons. Such action may occur with limited or no advance notice where circumstances require. A suspension or permanent discontinuation of the game would reduce or eliminate some or all game-related functionality, access, rewards and utility associated with LRDS. Holders may not receive compensation, reimbursement or replacement utility as a result of such modification, suspension or discontinuation. In that event, the remaining utility of LRDS would depend on BLOCKLORE and any other ecosystem services that remain available. There is no assurance that BLOCKLORE will achieve sufficient adoption or that its LRDS-related functionality will offset the loss of game-related utility.	

No	FIELD	CONTENT TO BE REPORTED	FORM AND STANDARDS TO BE USED FOR REPORTING
		BLOCKLORE and its LRDS functionality may also be modified, restricted, suspended or discontinued.	
I.5	Technology-related risks	Smart-contract risk: Vulnerabilities, coding errors, administrative-key compromise, unexpected interactions or exploits may affect LRDS transfers or associated functionality. Ethereum and Base risk: Congestion, outages, reorganisation, protocol changes, sequencing failures, delayed finality or other network incidents may delay or prevent LRDS transactions. Cross-network and bridge risk: Availability of LRDS across Ethereum and Base depends on correct cross-network infrastructure and recognition of the relevant token representations. Bridge failure, incorrect network selection, smart-contract vulnerabilities or service interruption may result in delayed transactions or loss of assets. Wallet and private-key risk: Loss, theft or compromise of private keys, seed phrases or credentials may cause permanent loss of access to LRDS. Cybersecurity risk: BLOCKLORDS, BLOCKLORE, connected wallets, interfaces or third-party services may be affected by hacking, phishing, malware, denial-of-service attacks or other security incidents. AI and content-generation risk: AI-assisted content tools may produce inaccurate, unlawful, infringing, biased, offensive or otherwise unsuitable output. Technical controls and human moderation might not identify every issue.	Free alphanumerical text

No	FIELD	CONTENT TO BE REPORTED	FORM AND STANDARDS TO BE USED FOR REPORTING
I.6	Mitigation measures	Smart-contract and network controls: MetaKing Studios Limited monitors LRDS smart-contract functionalit. Relevant smart contracts have been independently reviewed to the extent described in H.8 and H.9. These measures reduce but do not eliminate technical risk. Product and utility controls: New LRDS functionality within BLOCKLORE is introduced progressively and is subject to technical, security, legal and operational review. Functionality may be restricted, suspended or discontinued in response to security vulnerabilities, misuse, legal requirements or operational issues. Content controls: BLOCKLORE maintains IP Complaint takedown procedures. These measures reduce but cannot eliminate unlawful, infringing or harmful content. Disclosure and compliance controls: MetaKing Studios Limited reviews material information concerning LRDS and the BLOCKLORDS ecosystem and will update applicable public disclosures where legally required. Access through third-party trading platforms remains subject to those platforms' compliance, custody and trading controls.	Free alphanumerical text
Part J – Information on the sustainability indicators in relation to adverse impact on the climate and other environment-related adverse impacts			

No	FIELD	CONTENT TO BE REPORTED	FORM AND STANDARDS TO BE USED FOR REPORTING
J.1	Adverse impacts on climate and other environment- related adverse impacts	LRDS does not operate a proprietary consensus mechanism. LRDS is an ERC-20-compatible token available on Ethereum and Base. Ethereum uses a Proof-of-Stake consensus mechanism. Base is an Ethereum Layer 2 network whose transactions are ordered through sequencing infrastructure and whose relevant transaction data is published to Ethereum. MetaKing Studios Limited does not operate or control Ethereum validators, Base's sequencing infrastructure or the consensus mechanisms of either network. The sustainability information below relates to the underlying Ethereum and Base networks and does not represent energy directly consumed or controlled by MetaKing Studios Limited.	Free alphanumerical text
Mandatory Information on principal adverse impacts on the climate and other environment-related adverse impacts of the consensus mechanism			
S.1	Name	Tropic Seascape PTE LTD	Free alphanumerical text
S.2	Relevant legal entity identifier	BVI Company Number 2085046	Free alphanumerical text
S.3	Name of crypto-asset	BLOCKLORDS (LRDS)	Free alphanumerical text
S.4	Consensus Mechanism	N/A	Free alphanumerical text
S.5	Incentive Mechanisms and Applicable Fees	N/A	Free alphanumerical text
S.6	Beginning of the period to which the disclosed information relates	N/A	DATE FORMAT
S.7	End of the period to which the disclosed	N/A	DATE FORMAT

No	FIELD	CONTENT TO BE REPORTED	FORM AND STANDARDS TO BE USED FOR REPORTING
	information relates		
Mandatory key indicator on energy consumption			
S.8	Energy consumption	N/A	Amount in kilowatt-hours (kWh) {DECIMAL-18/5}
Source and methodologies			
S.9	Energy consumption sources and methodologies	N/A	Free alphanumerical text
Supplementary key indicators on energy and GHG emissions			
S.10	Renewable energy consumption	N/A	Percentage {DECIMAL-11/10}
S.11	Energy intensity	N/A	Amount in kWh {DECIMAL-18/5}
S.12	Scope 1 DLT GHG emissions – Purchased	N/A	Amount in tonnes (t) carbon dioxide equivalent (CO2e) {DECIMAL-18/5}
S.13	Scope 2 DLT GHG emissions – Purchased	N/A	Amount in tCO2e {DECIMAL-18/5}
S.14	GHG intensity	N/A	Amount in kilogram (kg) CO2e (Tx) {DECIMAL-18/5}
Source and methodologies			
S.15	Key energy sources and methodologies	N/A	Free alphanumerical text
S.16	Key GHG sources and methodologies	N/A	Free alphanumerical text