



YIELD GUILD GAMES

Q4 2025 UPDATE

December 31, 2025

DISCLAIMER

This Community Update and the information contained herein (collectively, this “Update”) is for informational purposes only. It is not financial or legal advice. This Update is meant to describe the focus, plans, and general recent performance of the Yield Guild Games protocol (“YGG”) and its supporting entity, the Yield Guild Games Association (“Yield Guild”), to provide a more transparent picture of their operations.

THIS UPDATE HAS NOT BEEN AUDITED, AND IT SHOULD NOT BE RELIED UPON TO ENGAGE WITH YGG, PURCHASE OR SELL YGG TOKENS, OTHER TOKENS OR NFTS, OR TAKE ANY OTHER ACTION OR NON-ACTION WITH RESPECT TO YGG OR ANY OTHER ENTITY. IF YOU WISH TO ENGAGE WITH YIELD GUILD, YIELD GUILD ENCOURAGES YOU TO REACH OUT TO ITS REPRESENTATIVES. ALL INFORMATION CONTAINED HEREIN IS PRESENTED “AS IS,” WITH NO GUARANTEE AS TO ITS ACCURACY OR RELIABILITY.

This Update also does not constitute an offer for investment and should not be used to support any such claim. Moreover, this Update should not be used to support any claim or analysis stating that a person should purchase the YGG token or any other token or asset for investment purposes. The purpose of the YGG token is to facilitate access to the YGG community and resources.

This Update should not and may not be relied upon for any offer, purchase, or sale of securities or digital assets, and does not attempt to provide any conclusive information or recommendations about any other entity, token, or asset, whether in the metaverse, the crypto community as a whole, or in traditional markets.

This Update attempts to be an accurate summary of YGG’s activities between October 1, 2025, and December 31, 2025, but is neither guaranteed to be current as of the time the recipient reviews this Update nor contains all material information.

No future-looking statement, expression of hope or excitement, or similar verbiage should be construed as a promise or a guarantee but should only be taken as aspirational.

TABLE OF CONTENTS

DISCLAIMER	2
FOUNDERS' UPDATE	4
MEDIA HIGHLIGHTS	5
Global Media Coverage	5
AMAs, X Spaces & Community Content	5
Podcast Appearances	6
Event Appearances	6
PRODUCT UPDATE	7
YGG Community Questing	7
YGG Play Launchpad	7
LOL Lounge	8
YGG PLAY	9
LOL Land	9
Gigaverse	9
GIGACHADBAT	10
Proof of Play Arcade	10
YGG Play Results	11
FINANCIAL UPDATE	12
Treasury Overview	12
YGG Token Buyback on Abstract	12
APPENDIX	16
YGG Core Team	16
Global Media Coverage	17
Compilation Notes	18
YGG Supporters	19
CONTACT US	20



FOUNDERS' UPDATE

In Q3, we signed new publishing partners, launched the LOL Lounge podcast, set up shop at multiple high-profile industry events, and laid the groundwork for the release of the YGG Play Launchpad.

From the beginning, the vision for the Launchpad was to have a fairer way of distributing ownership to players in order to reward genuine contribution, commitment, and time, not just capital spent. That idea played out in practice. Some players chose to stake and earn points passively, while others grinded through their quests, creating exactly the kind of economic balance the Launchpad was designed to support.

The \$LOL token launch, paired with LOL Land's play-to-airdrop campaign, was another milestone. Together, these ensured that ownership went to the game's most dedicated players.

If the Launchpad set the rules of the game, the YGG Play Summit showed who was actually playing. Now in its fourth year, the Summit drew over 5,600 in-person guests to Manila, Philippines, while our livestream content attracted more than half a million unique viewers and a total global reach of over 490 million.

The Summit was a moment to reflect on how far we've come in establishing the Casual Degen category, alongside the creators who spearhead the messaging across our network. That's why we positioned this year's Summit as a celebration of the creators themselves. From Casual Degen games to cosplay competitions to six-figure esports tournaments, the Summit gave creators of all kinds space to shine.

One of our favorite moments was Iceyyy and YellowPanther joining Gabby on the main stage for a live recording of LOL Lounge, to talk about how each of them was able to turn their passion for Web3 gaming into a business – amid a bear market! During the panel, one theme stood out: *consistency*. For creators, showing up day in and day out is the single most important prerequisite to success. This applies to builders like us, too.

This also surfaced again in Singapore, during TOKEN2049 week, when Shi Khai Wei of LongHash and Jonathan Huang of BITKRAFT joined LOL Lounge to talk about speculation as a human instinct. From Pokémon cards and prediction markets to mahjong tables and bingo halls, speculation has always been about anticipation, community, and shared excitement. Designing systems that channel that energy fairly is something we believe crypto is uniquely positioned to do.

As part of that broader reflection, we worked with Messari, one of the industry's most respected research firms, to produce a deep-dive report that helped us articulate what YGG Play has become, and where it's headed. And finally, in December, we were in Miami for Art Basel, working with OpenSea to bring the YGG Play House to life. It was there, among collectors and degens who cut their teeth flipping NFTs, that we first shared Waifu Sweeper with the world.

As we head into the new year, our focus has sharpened around what we do best: building distribution, culture, and community for crypto-native games. We look forward to collaborating with more games in this capacity, as well as through IP collaborations, online activations, and IRL events.

Thank you for continuing to believe in what we're building. We can't wait to connect more degens and games in the coming year.

#TogetherWePlay,

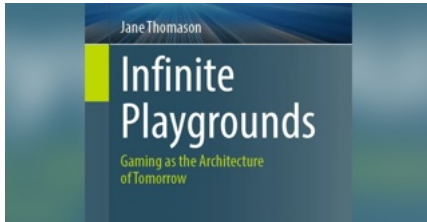
Gabby, Beryl, and Owl



MEDIA HIGHLIGHTS

Global Media Coverage

Below are some media highlights from October to December 2025. Refer to the [appendix](#) for the complete list.



NOV 2025 | Springer

[Infinite Playgrounds: Gaming as the Architecture of Tomorrow](#)



NOV 2025 | THE GAME

[YGG Play Summit Champions Familiar and New Web3 Esports](#)



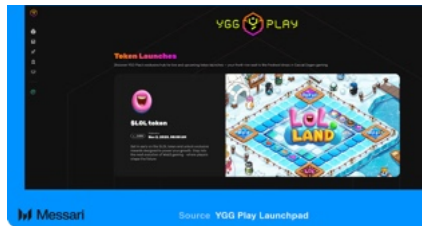
NOV 2025 | GamesBeat

[YGG Play Summit crowns Parallel esports champion](#)



DEC 2025 | GAM3S.GG

[Building Games for Crypto Natives](#)



DEC 2025 | Messari

[Understanding Yield Guild Games: A Comprehensive Overview](#)



DEC 2025 | BlockchainGamer.biz

[2026 Trends: YGG's Gabby Dizon says we need to build crypto games for crypto people](#)

AMAs, X Spaces & Community Content

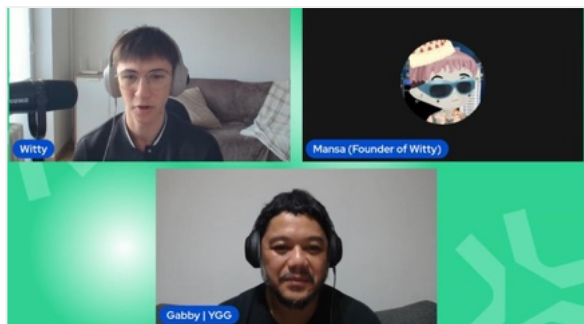
YGG held numerous online events with partners and the YGG community throughout the quarter, including:

DATE	TOPIC	DATE	TOPIC
Oct 03	<u>YGG Global Hangout x Slime Miner</u>	Nov 05	<u>YGG Global Hangout x Troverse</u>
Oct 08	<u>YGG Global Hangout x Community XP</u>	Nov 07	<u>Inside YGG Play: VIP, Staking, and Rewards Breakdown</u>
Oct 17	<u>YGG Global Hangout x YGG Play</u>	Nov 12	<u>YGG Global Hangout x Warp Gaming</u>
Oct 24	<u>PlaysOut x YGG Weekly Game Night</u>	Dec 03	<u>YGG Global Hangout x Tollan Universe</u>



Interviews and Podcast Appearances

The following highlights some of YGG's most notable podcast appearances and video interviews in Q4.



OCTOBER 2025 | Abstract

Abstract Podcast with Gabby Dizon from YGG

Leading Abstract developer Witty interviewed Gabby on the Abstract podcast, exploring Gabby's journey from game development to Web3 gaming and now Web3 game publishing.



NOVEMBER 2025 | OPENSEA

From Guilds to Games: The YGG Story

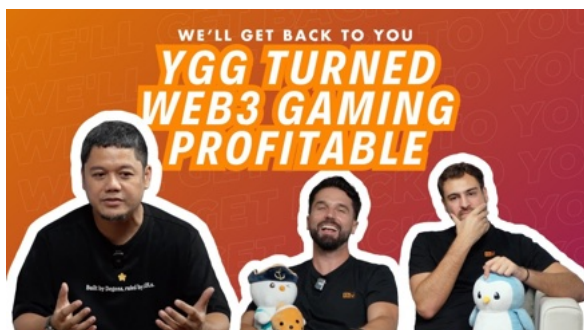
Gabby joined OpenSea Head of Partnerships Oliver Maroney for a look back at YGG's journey and the role NFTs played in jumpstarting the play-to-earn boom.



NOVEMBER 2025 | Marcello

YGG Play Summit: Marcello and Gabby

Abstract Spaces host and Web3 gaming content creator Marcello spoke with Gabby at the YGG Play Summit, touching on where he sees the Summit and YGG Play in the future and who he looks up to in Web3.



DECEMBER 2025 | We'll Get Back To You

How YGG Quietly Built a Profitable Web3 Game in 90 Days

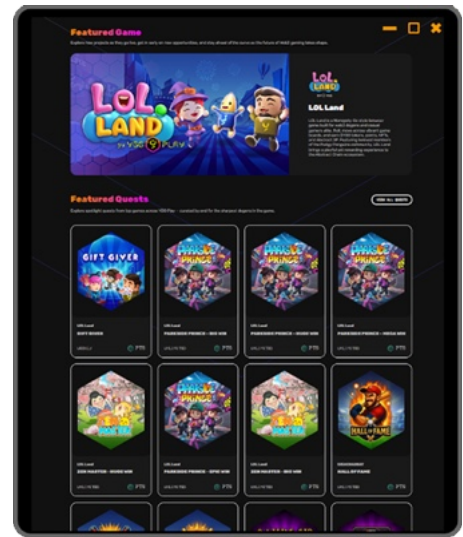
Gabby was featured on the We'll Get Back To You podcast, where he spoke with hosts Tobias Bauer and Brent Fulfer about YGG's evolution from the guild of guilds to Web3 gaming's hottest new publisher.

PRODUCT UPDATE

YGG rolled out the YGG Play Launchpad in Q4, leading with the launch of \$LOL, LOL Land's ecosystem token.

Designed as a hub for Casual Degen games, the YGG Play Launchpad (app.yggplay.fun) went live on October 15. Through the platform, Casual Degens can earn YGG Play Points by staking \$YGG and completing quests. The more YGG Play Points a player earns over a given period, the greater priority access they get when tokens launch on the platform.

Through the Launchpad's Quest of the Day campaign, YGG Play was able to give each game ample opportunities to take on a starring role. These quests ranged in complexity from checking into specific boards in LOL Land to becoming premium players in titles like GIGACHADBAT, Proof of Play Arcade, and more. With each new gaming token dropped on the YGG Play Launchpad, players can unlock a whole new range of features and benefits, depending on how games choose to implement them. For instance, the \$LOL token unlocks the LOL Land VIP System, where players can stake their \$LOL to unlock exclusive perks, higher withdrawal limits, and premium gameplay benefits.



The YGG Play Launchpad is now live at app.yggplay.fun



Gabby Dizon
Co-founder, YGG

"Earning YGG Points for the Launchpad sale has been a very interesting exercise in proof of contribution so far. People who have more money than time stake and get points, but those with smaller capital are able to grind the in-game quests and earn more points with the right strategy."

LOL Token Launch



In Q4, LOL Land became the first YGG Play game to launch its native in-game token to its core audience.

Ahead of the token's November 3 launch, YGG Play opened the contribution window to allow the community to compete for their allocation, closing at 213% of contributions.

To commemorate the launch, YGG Play also ran Season 1 of LOL Land's play-to-airdrop campaign. Over 13.3 million YGG Play Points and US\$1.4 million worth of \$YGG were committed.

Pairing these initiatives together ensured that the game's most active players could participate in the \$LOL token launch, receive priority access, and be rewarded for their dedication.

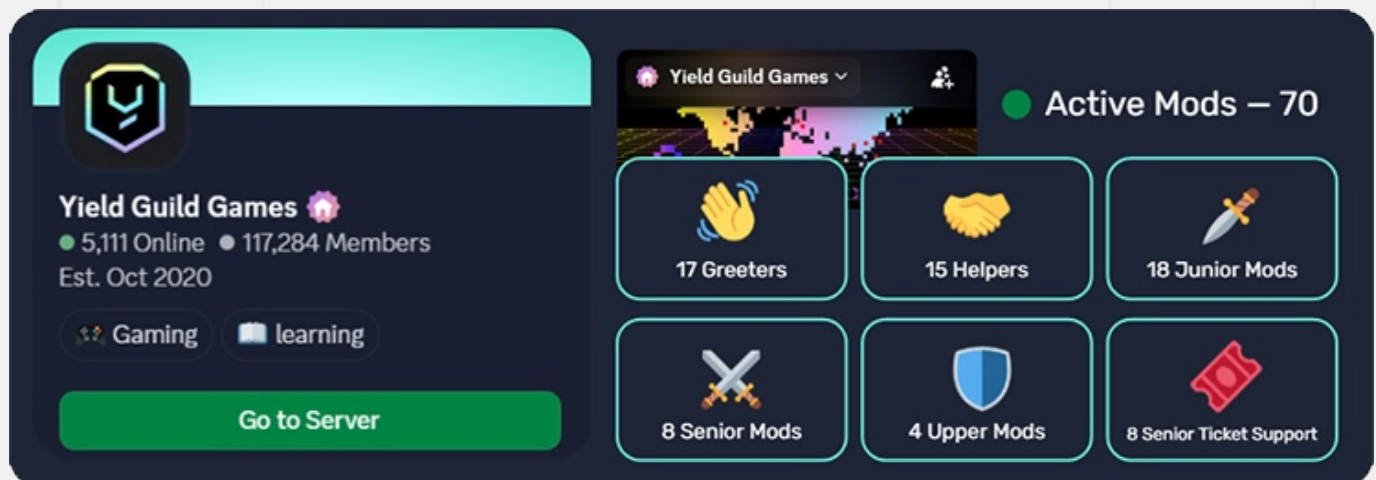
COMMUNITY PROGRAMS

The following is an update on YGG's Community Programs in Q4 2025, covering key initiatives across moderation, creators, game testing, questing, and guild development, as well as the systems and processes supporting community growth and engagement.

Community Ops

The Community Ops program is currently supported by 70 active moderators, the majority of whom are junior members, including greeters, helpers, and junior mods. These are highly active community members who are in training to become senior moderators or to support day-to-day Discord operations and community engagement.

The primary focus of Community Ops going forward is maintaining 24/7 Discord coverage, with faster ticket resolution, consistent moderation, and improved user trust. A key priority is maintaining the current number of active moderators while identifying and promoting top performers into higher roles. These senior roles come with increased responsibility and opportunities to work more closely with YGG Play games. Overall, the emphasis remains on training, operational consistency, and reliability.



Community Creators

In Q4, YGG hosted a series of feedback sessions to bring together aspiring creators, to better understand what support they need, and identify ways to help existing creators continue producing high-quality content. The Community Creators program received approximately 200 signups for sessions held at the YGG Play Summit, with a further 50 additional participants providing feedback through online hangout sessions.

Insights from these feedback sessions informed the launch of "Forged in the Feed," a new creator-focused initiative featuring panel discussions with established YGG creators. Commencing in Q1 2026, these panels will highlight creator journeys, including how they got started, the challenges they faced, and lessons learned along the way. Participating creators include Munchies, spamandrice, Spraky, Kuya Kevs, and more.

Sponsor Content: Parallel Deception Campaign

YGG Esports entered into an experimental content partnership with Parallel ahead of the game's Deception expansion. Selected expert players from the YGG community were given early access to new cards, allowing them to design decks and create supporting content ahead of launch. This campaign served as a pilot for future sponsored creator collaborations, both with Parallel and other game partners.

The Deception campaign content package saw YGG Esports creators produce:

- 5 creator decks
- 5 one-page visual guides
- 5 written guides
- 11 videos (guides and reviews)
- Launch Party Stream
- 5 clips from the Launch Party Stream

The campaign provided a strong foundation for expanding creator-led content partnerships in future quarters. The YGG Esports channels garnered 1,031 Likes from content produced for the campaign, while multiple player channels, including YGG Esports players Tyler and Feno's personal accounts, earned 343 Likes. In total, these channels collectively achieved 208,200 total views.

Game Testers Program

During Q4 2025, the Game Testers (GT) program conducted seven Web3 game tests, bringing the total number of games tested to 124 since the program began. The program now supports more than 2,000 registered game testers, including 77 Elite Game Testers who have been trained to provide higher-quality feedback.

Each game test now averages 100-300 participants, with peak participation reaching 900 testers for select tests. Notable highlights from Q4 include tests for GIGACHADBAT and Siege Worlds, where testers identified critical bugs that were able to be resolved well ahead of public release.

A new Game Testers Quest Loop was also launched on the Community Questing platform to streamline participation and feedback collection. The following are some of the process improvements that were applied:

- Updated test forms and presentation decks
- Updated quest loop on the website
- Basic GT: Playtesting, feedback gathering, and X campaigns
- GT Upgrades: Game nights, bug hunting, UGC creation, leaderboards



Community Questing

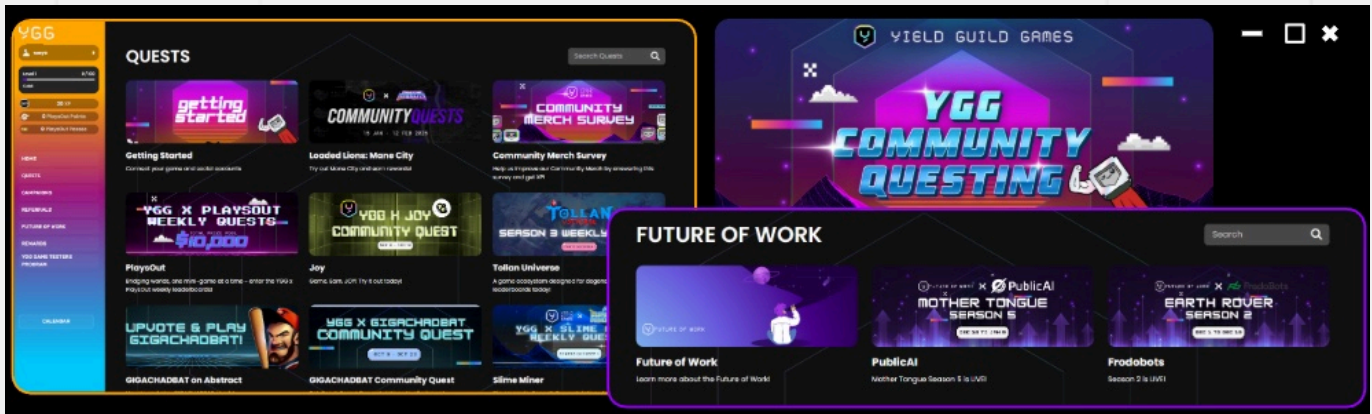
Since launch, the Community Questing platform has undergone significant improvements. Several user-facing and partner-facing processes have been refined to support easier scaling and faster execution throughout the year. The platform also added 7,800 new active users, with new signups occurring weekly – particularly during new campaign and game launches.

The platform received the following updates in Q4:

- **Player profiles:** Users can now access profiles showing connected socials, earned badges, and resources
- **XP system:** Users earn XP for completing quests, with levels and badges planned for Q1 2026
- **New quest formats:** Daily refresh quests, leaderboards, quest chains, prize pools, automated raffles, and more
- **Future of Work and Game Testers pages:** Dedicated program pages launched and actively used by participants
- **Rewards store:** Enables users to claim quest rewards, raffle prizes, and exchange points for merch and online rewards

Q4 featured a diverse lineup of Community Quests across games including Slime Miner, Tollan Universe, Joy, and Wild Forest. A standout campaign was PlaysOut, which ran for 10 weeks and distributed rewards via automated daily quests using API integrations. Rewards were allocated based on leaderboard performance, driving strong user retention.

Future of Work quests were also introduced, with two seasons running in Q4. FrodoBots rewards were refreshed monthly, supporting the most loyal participants and reinforcing long-term engagement.

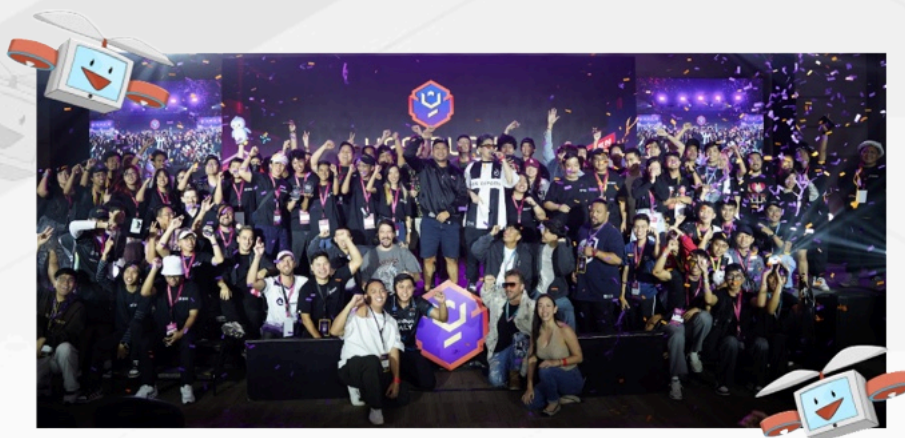


Guilds

The Guilds strategy is focused on establishing a unified YGG guild presence in competitive Web3 games. Rather than operating as isolated subguilds, top players across all guilds are being brought together to strengthen YGG's overall competitive positioning.

This unified structure enables subguilds to focus on specific roles within each game while contributing to a single YGG identity. In Q4, YGG placed 14th in Fableborne, with the goal of reaching the top 10 next quarter. Training and preparations are also underway for upcoming competitive cycles, including a structured approach to the next EVE Frontier cycle.

YGG PLAY SUMMIT



In November 2025, the YGG Play Summit, the world's largest player-focused Web3 gaming event, drew over 5,600 in-person guests to Manila, Philippines. The Summit achieved a total global online reach of over 490 million, with livestreamed content attracting more than half a million unique viewers, as per media tracking monitored via Meltwater.

The event, themed “City of Play,” featured four districts designed to engage attendees across gaming, learning, and competition. In the Player District, participants explored Web3 game demos for Pixels, Aurory's Amiko Legends, and more. The Degen District offered a hands-on introduction to YGG Play's Casual Degen titles. The Skill District engaged attendees in upskilling experiences to uncover earning opportunities across Web3 and AI. Finally, The Arena brought together top players of Parallel, Vibes, and Ubisoft's Might & Magic: Fates to compete for a US\$125,000 total prize pool.

Sky Mavis' Jihoz spoke about how Ronin's return to Ethereum – focusing on iconic titles, smooth onboarding, and player-first experiences – enables a growth strategy similar to Nintendo's. Theodore Agranat of Gunzilla Games discussed Off The Grid expanding to Steam and PlayStation while integrating Web3 features that enhance, rather than disrupt, core gameplay. OpenSea's Oliver Maroney highlighted the need to abstract chains, tokens, and games to advance crypto adoption, while Pixels' Luke Barwowski outlined how combining Web2 paid user acquisition and Web3 incentives is the next meta in designing game economies. Shi Khai Wei of LongHash Ventures and Alessia Baumgartner of DWF Labs also shared emerging models for digital economies and token management, reflecting continued institutional interest.



Joe Josue of Ahensya and Shi Khai Wei of LongHash Ventures



LOL Lounge live onstage with Gabby Dizon, YellowPanther, Iceyyy and host Leah Callon-Butler



“Gamified IRL - Web3 Gaming Is Inevitable”

The 2025 Summit was a celebration of the Web3 content creators spearheading the move of Web3 gaming into the mainstream. YGG Play's podcast LOL Lounge recorded a special live episode onstage, featuring YGG Play ambassadors YellowPanther of GamingGrid and Iceyyy of Gaming Daily. They looked back on their journeys to build successful, sustainable careers in content creation. The Web3 gaming podcast Gamified also recorded a live episode on the Summit stage, where host Sam Steffanina of WolvesCo led the show's signature debates on what makes a Web3 game, the effectiveness of creator-led user acquisition, and more.





Jeffrey "Jihoz" Zirlin of Sky Mavis and George Bracher of GAM3S.GG



Pichapen of Super Connector and Oliver Maroney of OpenSea



Enzo Martin with Luke Barwikowski of Pixels

At the expo's Degen District, YGG Play brought its Casual Degen arcade to life with hands-on demos, life-size installations, and high-energy booths. From LOL Land to GIGACHADBAT, Gigaverse, and Proof of Play Arcade, attendees could swing for glory in the inflatable GIGACHADBAT batting cage, score Pudgy Penguin plushies at the YGG Play claw machine, roll for merch on the life-size LOL Land board, and explore the YGG Play ecosystem. Players who participated in the booths were rewarded with tickets, which they could exchange for exclusive YGG Play merchandise.

Creators at the YGG Play Summit also had exclusive access to the Creator Lounge, a dedicated studio-style content creation space conveniently located near the YGG Play booth at the Degen District.



Casual Degen arcade at the YGG Play booth



Life-size LOL Land board



GIGACHADBAT batting cage

Several high-profile Web3 esports tournaments also took place during the week. Parallel drew competitors from across the world vying for a cut of its US\$100,000 prize pool. German cardslinger Torben "Viper" Wahl emerged as champion of the YGG Parallel Showdown, taking home US\$20,000. Vibes held a two-day tournament during the event, where John Fitzgerald "Oxtraxex" Pocolan of the Web3 gaming guild 8888 took home US\$4,000 in the first Asian championship for Orange Cap Games' trading card game (TCG) featuring the Pudgy Penguins IP.

Ubisoft's new digital TCG, Might & Magic: Fates, also had its debut tournament, an invitational that brought in gaming creators and esports professionals from around the world. YGG Esports' Tyler came out victorious, clinching the championship against Web3 gaming content creator Archer Perez.



Filipino breakout player Oxtraxex wins the Vibes Asian Championship



Former Hearthstone pro Viper wins the YGG Parallel Showdown



YGG Esports player Tyler wins Ubisoft's first Might & Magic: Fates tournament



In Q4, YGG Play published two more episodes of the LOL Lounge Podcast. Episode 5 was filmed at the sidelines of TOKEN2049 in Singapore, while Episode 6 was recorded live onstage at the YGG Play Summit in Manila, Philippines.

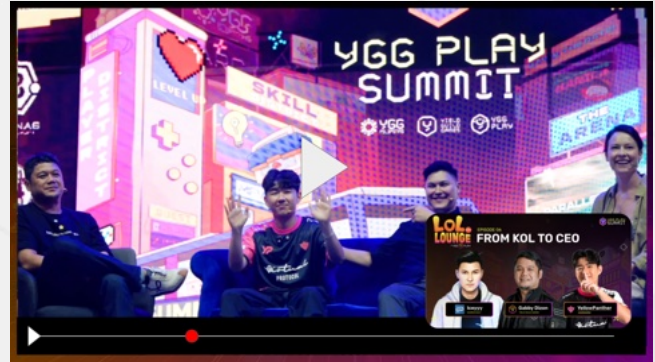
[Spotify](#) | [Videos](#)



EPISODE 05: **LONGHASH VENTURES AND BITKRAFT VENTURES**

Filmed at the conclusion of the TOKEN2049 week, this episode features VCs Shi Khai Wei of LongHash Ventures and Jonathan Huang of BITKRAFT Ventures, discussing speculation as an innate human need that is visible in all corners of society. Other topics discussed include:

- Why slapping crypto on Web2 games never worked and how to design for crypto natives instead
- Why Asia has historically been a “petri dish” for testing new monetization models in games
- How YGG Play’s questing system rewards dedicated players with early access to token launches
- How game discovery is a bigger challenge than ever in the “age of abundance”

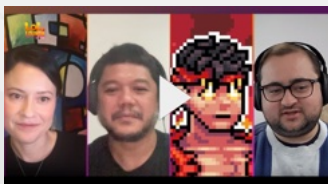


EPISODE 06: **YELLOWPANTHER AND ICEYYY**

The finale of LOL Lounge’s first season features leading Web3 content creators YellowPanther and Iceyyy live from the 2025 YGG Play Summit, sharing some of the practical disciplines behind sustainable and profitable creator businesses in Web3 gaming, such as:

- Why creators need to be able to put on their “business hat”
- How the bear market forced creators to reassess their motivations and commitment
- Why IRL events like the YGG Play Summit still matter, and what creators gain by being physically present
- How YGG Play’s publishing model gives creators ways to collaborate and contribute

YGG Play released the first episode of LOL Lounge in Q3, distilling years of experience at the forefront of Web3 gaming and the game publishing industry into incisive hour-long conversations.



EPISODE 1

Gigaverse co-founder Dith and Abstract Head of Ecosystem Mason



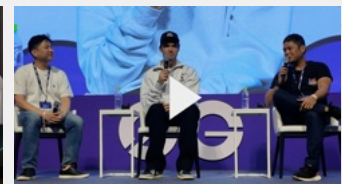
EPISODE 2

Igloo APAC CEO Aaron Teng and President Cheryl Law



EPISODE 3

Delabs Games co-founder and CEO James Joonmo Kwon



EPISODE 4

Igloo Inc. and Pudgy Penguins CEO Luca Netz

YGG PLAY

YGG Play closed its inaugural year on a high note in Q4 through various initiatives, activations, and product launches. Highlights include a new partnership announcement in Waifu Sweeper, a strong presence at the YGG Play Summit, TOKEN2049 Singapore, Art Basel Miami Beach, and Binance Blockchain Week in Dubai, and formal recognition at the GAM3 Awards by GAM3S.GG and the PlayToEarn Blockchain Game Awards.



TOKEN2049 Singapore



Binance Blockchain Week



YGG Play House, Art Basel Miami Beach

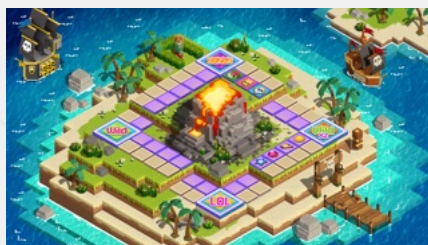
LOL Land

Q4 saw LOL Land set new records in revenue, active players, and retention rates. By October, the game cleared its all-time high, generating US\$3 million in revenue in that month alone. By the end of December, LOL Land hit US\$8.2 million in lifetime revenue. LOL Land also offered the YGG community a preview of what's to come for the rest of the YGG Play lineup with the launch of the \$LOL token on the YGG Play Launchpad. Through Season 1 of its play-to-airdrop campaign, which ran from October 15 to 29, LOL Land began distributing the game's \$LOL token among its playerbase.

YGG Play's flagship Casual Degen title also received a wave of new content and features in Q4. In November, LOL Land unveiled The Void, where players could burn unwanted NFTs in exchange for fresh \$LOL tokens. LOL Land also saw several new boards drop, such as the cozy countryside-themed *Farm Tale* board, and collaborations like the *World of Pirate* board with Proof of Play, and the *Garden of Manila* board, which celebrated the YGG Play Summit and GAM3 Awards, created together with GAM3S.GG.



Farm Tale



World of Pirate



Garden of Manila

Waifu Sweeper



Announced in Q4, Waifu Sweeper is a Web3 puzzle game combining Minesweeper with gacha waifus. The game features a skill-first game loop, giving players the agency to directly influence their pulls as they progress. The game was developed by Raitomira, a Web3 game development studio co-founded by Hun Pascal Park and Karan Singh, formerly of Blizzard Entertainment and Tencent Mobile, respectively.

YGG Play co-hosted a pre-launch reveal for Waifu Sweeper with OpenSea at Art Basel Miami Beach, where attendees explored YGG Play titles at the YGG Play House, a designated headquarters for Casual Degens in town for the festivities.

GIGACHADBAT

YGG Play supported GIGACHADBAT with IRL activations from Manila to Miami Beach. Delabs Games' swinging success was featured at the YGG Play Summit, with an inflatable batting cage installed at the YGG Play booth. A CHAD Party was also hosted at Art Basel Miami Beach, where guests received an exclusive commemorative NFT, claimable on OpenSea.



November saw the launch of the CHAD CHARGE campaign, where all balls played contributed to the prize pool for the first CHAD RAID, a limited-time mode allowing players to swing for Premium Points. YGG Play ambassadors Doug Hype and Dub were featured as in-game bosses.

Gigaverse



Gigaverse concluded the first season of its Conquest Campaign PVP mode, along with the following season's playtest. Gigaverse also cleared 80,000 active players in Q4, with strong marketing campaigns on platforms like TikTok and YouTube.

November saw Gigaverse team up with YGG Play for a new line of Creator Bounties with a US\$1,200 prize pool, along with an additional chance to earn over US\$10,000 and join the Gated Creator Program. Gigaverse was also in YGG Play's Quest of the Day activations and was

featured at IRL events, including the YGG Play Summit and Art Basel Miami Beach.

Proof of Play Arcade

Proof of Play's platform for high-octane nautical fun kept up its ongoing Arcade Week campaign, which awarded thousands of dollars each week to the game's top players.

Over Q4, the Proof of Play Arcade was a fixture at in-person events such as Korea Blockchain Week and Art Basel Miami Beach, and was among the first games featured on the YGG Play Launchpad in October.

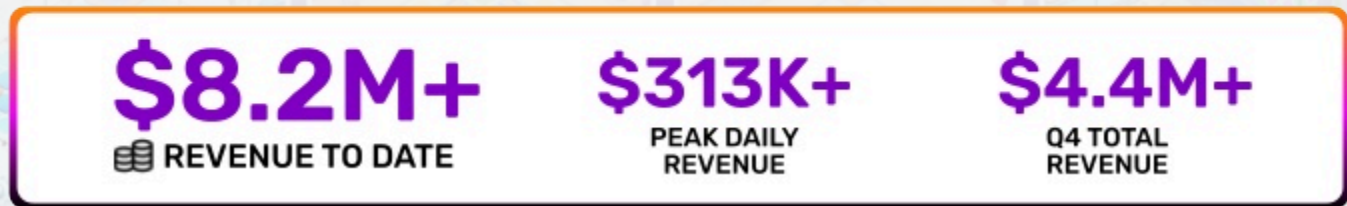
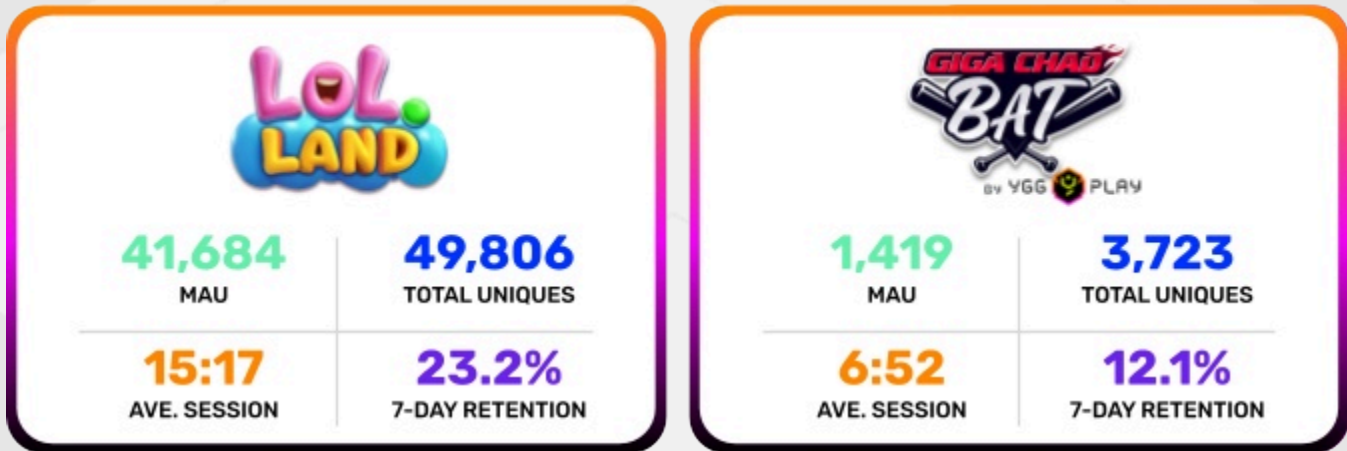


YGG Partners with Fishing Frenzy

In Q4, YGG entered into a strategic partnership with Fishing Frenzy, the hit casual RPG with over 1 million players. The collaboration introduced a \$YGG/\$FISH liquidity pool to foster stronger alignment between the two communities. To celebrate this milestone, Fishing Frenzy distributed free Mega Sushi Chests to top \$YGG holders.

YGG Play Results

The figures below are based on usage from October to December 2025. The financial figures, which combine LOL Land and GIGACHADBAT, are accurate as of December 31, 2025.



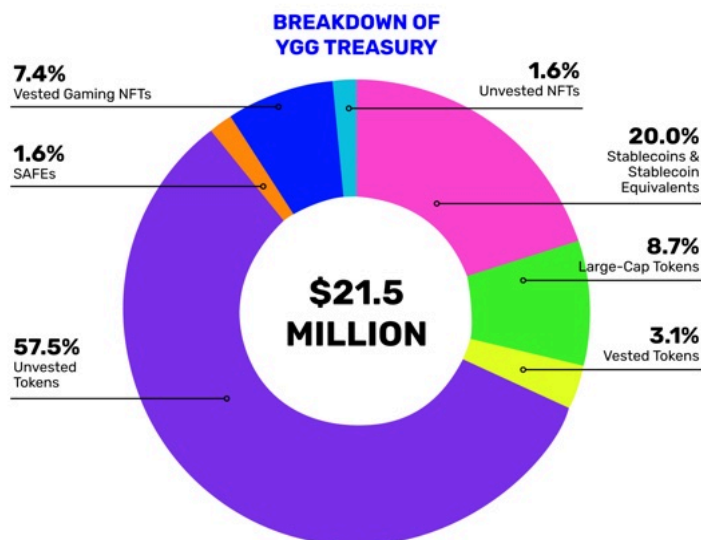
FINANCIAL UPDATE

Treasury Overview

As of December 31, 2025, Yield Guild's treasury was valued at US\$21.5 million, with over US\$6.1 million held in stablecoins, T-bills, and large-cap tokens.

Thanks to the strong revenue performance (in ETH and USD) of LOL Land and the YGG Play portfolio of games, YGG remains well-positioned heading into 2026.

At current rates, without factoring in any new revenue from YGG Play, YGG has sufficient runway to maintain operations well into 2027.



YGG Token Buybacks

In Q4, Yield Guild Games purchased over US\$1.1 million in YGG tokens on the open market at an average price of US\$0.132 as a show of appreciation and support to their community. The two token buybacks in the fourth quarter come on the back of multiple buybacks in Q3. As of December 31, 2025, YGG's buybacks account for 24.1 million \$YGG tokens, representing 3.84% of the circulating supply. A full list of the \$YGG token buybacks is publicly available via the [Token Buyback Page](#) on the YGG Play website.

Table 1: Overview of YGG Token Buybacks

DATE	EXCHANGE FUNDS	BUYBACK MULTISIG	TOTAL	AVE. PRICE	TOKENS	CIRC. SUPPLY
Oct 10, 2025	Exchange Txn	Multisig Txn	\$202,746	\$0.113	1,799,990	1.12%
Oct 27, 2025	Exchange Txn	Multisig Txn	\$967,052	\$0.137	7,036,485	0.29%
Subtotal			\$1,169,798	\$0.132	8,836,475	1.41%

Vested Stablecoins and Large-Cap Tokens

Table 2: Stablecoin, Stablecoin Equivalents, and Large-Cap Tokens

TOKEN	VALUE (USD)
USDC	\$2,650,947
TBILL	\$1,379,941
USDT	\$283,567
ETH	\$755,167
BTC	\$650,684
SOL	\$471,140
Total Stablecoin, Stablecoin Equivalents, and Large-Cap Tokens	\$6,191,446

Vested Gaming, Guild, and Infrastructure Tokens

Table 3: Vested Gaming, Guild, and Infrastructure Tokens

PROJECT	VALUE (USD)
Sky Mavis (AXS & RON)	\$316,456
Oasys (OAS)	\$92,186
Sovrun Genesis (SOVRN)	\$74,180
Parallel (PRIME)	\$49,664
My Pet Hooligan (KARRAT)	\$27,671
ParagonsDAO (PDT)	\$17,141
W3GG (W3GG)	\$16,399
XPLA (XPLA)	\$12,072
Pudgy Penguins (PENGU)	\$9,768
Star Atlas (ATLAS & POLIS)	\$9,513
Pixels (PIXEL)	\$9,214
GG Capital (GGC)	\$5,700
BlockchainSpace (GUILD)	\$5,583
BLOCKLORDS (LRDS)	\$4,211
Sipher (SIPHER)	\$3,874
Arena of Faith (ACP)	\$2,384
Super Champs (CHAMP)	\$2,218
Guild of Guardians (GOG)	\$1,931
Kaidro (KDR)	\$1,788
XPLA (XPLA)	\$1,778
Sanko GameCorp (DMT)	\$1,494
Xociety (XO)	\$1,297
Gunzilla (GUN)	\$493
MetaCene (MAK)	\$384
Synesis (SNS)	\$272
Genopets (GENE)	\$257
Pentagon Games (PEN)	\$109
Total Vested Gaming, Gaming, Infrastructure Tokens	\$668,037

* The balances shown for Oasys, Ronin, and XPLA may include a portion of tokens held as principal in the network validator.

Unvested Gaming, Guild, Infrastructure Tokens, and SAFTs

Table 4: Unvested Games, Guilds, Infrastructure Tokens, and SAFTs

PROJECT	VALUE (USD)
Kratos Gaming Network (KGEN)	\$6,862,620
YGG Japan (YAIBA)	\$1,000,000
SKYGG	\$500,000
OLA GG	\$500,000
AMG	\$500,000
My Pet Hooligan (LITRON & KARRAT)	\$292,122
AVALON	\$250,000
W3GG (W3GG)	\$205,961
Tatsumeeko	\$200,000
NYXL	\$200,000
Strider	\$175,000



PROJECT	VALUE (USD)
Opti Games	\$150,000
EVE Frontier	\$150,000
Civitas	\$150,000
Jambo (J)	\$120,101
Spacebar (BLAST)	\$100,000
reNFT	\$100,000
Unannounced Investment	\$100,000
MetaverseGo	\$100,000
Metagoons	\$100,000
Ignite Tournaments	\$100,000
Cassava	\$100,000
Bazooka Tango	\$100,000
Pixels (PIXEL)	\$57,478
The Machines Arena	\$50,000
Pixion	\$50,000
Party Icons	\$50,000
PublicAI (PUBLIC)	\$42,579
Mon Studios	\$25,000
Delabs (DELABS)	\$21,854
Kaidro (KDR)	\$14,555
Heroes of Mavia (MAVIA)	\$7,375
Xociety (XO)	\$6,284
BLOCKLORDS (LRDS)	\$6,142
Arena of Faith (ACP)	\$4,119
Pentagon Games (PEN)	\$2,518
Sipher (SIPHER)	\$2,341
Nifty Island (ISLAND)	\$998
Syndicate DAO (SYND)	\$762
Iskra (ISK)	\$654
Sub-Total Unvested Partner Game And Guild Tokens	\$12,398,463

SAFE Agreements

Table 5: SAFE Agreements

PROJECT	VALUE (USD)
Cryptoys	\$250,000
Trial Xtreme	\$50,000
Stems Lab	\$50,000
Total SAFE Agreements	\$350,000

NFT Overview

Table 6: Vested NFT Gaming Assets

PROJECT	VALUE (USD)
Star Atlas	\$185,347
Sky Mavis	\$174,215
DigiDaigaku	\$128,691



PROJECT	VALUE (USD)
Guild of Guardians	\$104,520
Aavegotchi	\$101,307
Azra Games	\$69,771
Civitas	\$66,680
Gunzilla	\$250,000
Sending Labs	\$128,410
BLOCKLORDS	\$53,800
Wildcard	\$50,800
Parallel	\$41,188
Pixels	\$32,627
Big Time	\$31,597
Pudgy Penguins	\$28,900
Sandbox	\$28,138
Mighty Action Heroes	\$19,780
Petopia	\$18,492
RIFTSTORM	\$15,825
My Pet Hooligan	\$12,197
Heroes of Mavia	\$12,035
Otherside	\$10,899
Synesis	\$10,296
Ragnarok Landverse	\$4,300
Skytopia	\$4,000
Delabs	\$3,762
Kaidro	\$3,239
Uncharted	\$2,836
MapleStory	\$1,771
Storyverse	\$1,650
Influence	\$339
Zed Run	\$198
Subtotal Vested Gaming NFTs	\$1,597,610

Table 7: Unvested NFT Gaming Assets

PROJECT	VALUE (USD)
Keystone Foundation	\$200,000
Unannounced Investment	\$100,000
Life Beyond	\$50,000
Unvested NFTs (Not yet vested/received)	\$350,000

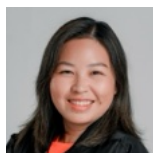
APPENDIX

YGG Core Team

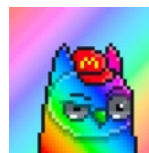
YGG is a team with diverse backgrounds from all over the world. There are 61 contributors in YGG, including three founders and a strong leadership team.



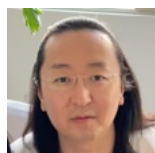
Gabby Dizon
Co-founder
[LinkedIn](#) | [X](#)



Beryl Li
Co-founder
[LinkedIn](#) | [X](#)



Owl of Moistness
Co-founder
[X](#)



Y.G. Sun
Head of Hype Reel Game Studio
[LinkedIn](#) | [X](#)



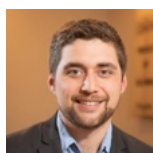
Nam Le
Tech Ops Manager
[LinkedIn](#)



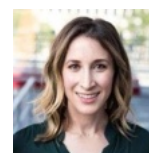
Andy Chou
Head of Corporate Development
[LinkedIn](#)



Trish Rosal
Head of Operations, Future of Work
[LinkedIn](#) | [X](#)



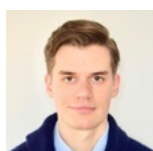
Kurt Watkins
Head of Legal
[LinkedIn](#) | [X](#)



Marielle Noble
Head of Marketing and Partnerships



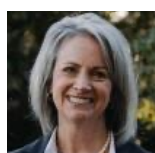
Glenn Eggleton
Head of Engineering
[LinkedIn](#)



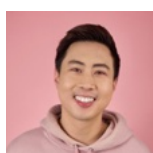
Mike Ovecka
Head of Esports
[LinkedIn](#) | [X](#)



Serge Nzabandora
Corporate Development Manager
[LinkedIn](#) | [X](#)



Jacqueline Maguire
Head of Security
[LinkedIn](#)



Ernest Pang
Finance - Treasury Lead
[LinkedIn](#)



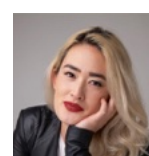
Sam Cruz
Community Operations Lead
[LinkedIn](#) | [X](#)



Mae-zing
Sr. Game Ops Lead
[X](#)



Yaikan
Social Media Manager
[LinkedIn](#) | [X](#)



Makiko Harris
Head of Product Design
[LinkedIn](#)



Aikeda Sayram
Lead Product Manager
[LinkedIn](#)



Global Media Coverage

The table below lists YGG's global media coverage from October to December 2025.

DATE	PUBLICATION	ARTICLE LINK
10/3/2025	eGamers.io	YGG Play Launchpad Debuts Mid-October With LOL Land's \$LOL Token
10/6/2025	BeInCrypto	How The9Bit's Web3.5 Vision Solved the Mass Adoption Crisis at TOKEN2049
10/13/2025	PlayToEarn	YGG Play Teams Up with Pirate Nation Creators Proof of Play for Web3 Game Publishing
10/15/2025	CCN	Yield Guild Games (YGG) Rockets 50% on Upbit Listing: Next Target Revealed
10/15/2025	Blockmedia	Upbit Lists YGG on KRW and USDT Markets. Opening Trading at 2:30 PM on the 15th
10/16/2025	ICO Bench	YGG surges 68% after listing on Upbit, rekindling interest in P2E.
10/18/2025	GAM3S.GG	YGG Play Expands Casual Degen Gaming
10/23/2025	TradingView	Yield Guild Games to Hold Mini-Game Series on October 24th
10/25/2025	eGamers.io	YGG Play Launchpad and \$LOL Token Overview
11/12/2025	eGamers.io	Gigaverse Introduces Creator Bounties on YGG with \$1,200 in Prizes
11/13/2025	Juice Gaming News	YGG Play Summit Grows Skill District To Train The Philippines' Digital Workforce
11/15/2025	Binance Square	YIELD GUILD GAMES: The Community-Driven Movement Shaping the Future of Web3 Gaming
11/16/2025	BitPinas	Interview with YGG Pilipinas Manager Mench Dizon on YGG Play Summit 2025
11/16/2025	BusinessWorld	YGG Play Summit 2025 expands to empower Filipino digital workforce
11/18/2025	BlockchainGamer.biz	Mavens: How can blockchain games balance fun and finance?
11/19/2025	The Beat Asia	YGG Play Summit 2025 transforms Manila into global Web3 gaming festival
11/20/2025	CoinMarketCap	YGG Esports' Tyler just won Ubisoft's first Might & Magic: Fates tournament at YGG Play Summit.
11/20/2025	Juice Gaming News	YGG Play Summit Town Hall Highlights Web3 Gaming's Push Into the Mainstream
11/22/2025	VRSUS	YGG Play Summit Town Hall Pushes Web3 Gaming Toward Mainstream Adoption
11/23/2025	GamesBeat	YGG Play Summit crowns Parallel esports champion
11/24/2025	The Game (One Mega Group Inc.)	YGG Play Summit Champions Familiar and New Web3 Esports
11/27/2025	BitPinas	YGG and Silicon Valley HQ Launch AI Workforce Training Program for Filipinos
11/27/2025	GAM3S.GG	Highlights from YGG Play Summit 2025
11/28/2025	Binance Square	Why Sun Yuchen Can't Afford YGG: The Priceless 'Digital Kingdom' Built by Global Players
12/1/2025	BusinessWorld	YGG Play Summit 2025 elevates Web3 creators, emphasizes digital upskilling
12/2/2025	eGamers.io	Warp Chain partners with Yield Guild Games to expand global player reach
12/2/2025	GAM3S.GG	Building Games for Crypto Natives
12/3/2025	MSN	Warp Chain Announces Strategic Partnership With Yield Guild Games to Power Large-Scale Player Expansion
12/5/2025	Springer	Infinite Playgrounds: Gaming as the Architecture of Tomorrow (International Series on Computer, Entertainment and Media
12/6/2025	CoinMarketCap	What Is Yield Guild Games (YGG) And How Does It Work?
12/9/2025	Messari	Understanding Yield Guild Games: A Comprehensive Overview
12/9/2025	TradingView	Yield Guild Games (YGG) - Creator Circle Round Table - 09 Dec 2025
12/11/2025	BitPinas	YGG Play Summit Draws Thousands as Creators Push Web3 Gaming Into the Mainstream
12/24/2025	BlockchainGamer.biz	2026 Trends: YGG's Gabby Dizon says we need to build crypto games for crypto people



Compilation Notes

YGG takes transparency very seriously, as we are accountable to our community of players, YGG token holders, and those who have backed YGG since its inception. All efforts have been made to ensure the accuracy of the data in this update; however, it should not be relied upon for any action.





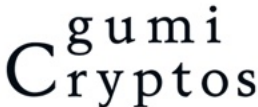








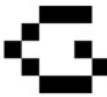









For a full analysis of Yield Guild token holdings, Yield Guild provides the public wallet addresses below:

YGG WALLET	EXPLORER	DEFI	NFTS
0xe30ED74c6633a1B0D34a71c50889f9F0fDb7D68A	Etherscan	Zerion	OpenSea
0xF0103243F4d22B5696588646b2131d85916A16A	Etherscan	Zerion	OpenSea
0x16b281438C5984A46D94acc6C4b31e252A03DFCf	Etherscan	Zerion	OpenSea
0x2662A2d03695C80ca3C5645cbC2E7547842dA6bC	Etherscan	Zerion	OpenSea
0x1af5478e25BC877d27f79496269621eac474FcE	N/A	N/A	OpenSea
8RwS6mrw5wmN4VuQfDYL8iZGxyJD9TavVcWgmUeqoFq	SolanaFM	N/A	OpenSea
0xcafeacdadd29f55ce935492e20f1f982df3fb51d	Etherscan	Ronin	OpenSea
4b18cebeb9797ea594b5977109cc07b21c37e8c3	N/A	Ronin	N/A
0x6e7f09aa3d151b932de2e7846e8341902d0fbeeF	N/A	N/A	OpenSea
0xf6dcc7aed1efecee267542e26be742b7f8f095ff	Polyscan	N/A	OpenSea
0x23eb4e02c29e69452718cd5caf2255488bc7ce3a	Polyscan	Zerion	OpenSea
0xdae36002431aa9394be363d3d43fbd6de6af7cc	Polyscan	N/A	N/A
0xB981290d9d804075986482F0302c03A3Cd2aFf32	Etherscan	Zerion	OpenSea
0x21653E2f0472aFAF64eC85f585f0DB4ab83a83F0	Etherscan	Zerion	N/A
GvAm8xG5BSWxy286jWXWzYpN2xzPADQEOk9U8dQCDtzt	Solscan	N/A	N/A
0x8E8D8015a7ffa49c83ee7A8773b0f69380cc6552	Etherscan	N/A	N/A
0x21653E2f0472aFAF64eC85f585f0DB4ab83a83F0	Etherscan	N/A	N/A
0x54fC1dB259B674A7C53eADD67253bD865c5a7FD1	EnjinX	N/A	N/A
0x5bC98513EB8972d03C99B30eB94D81051B035519	Etherscan	N/A	N/A
GvAm8xG5BSWxy286jWXWzYpN2xzPADQEOk9U8dQCDtzt	SolanaFM	N/A	OpenSea
0x755c62ca4d1A5A8da128dd629cFA810679fc2fD2	Etherscan	N/A	OpenSea
3fGSv3dVkf7KSmt1o9Lb3dZ4YK9ScUTWktcrC4JJBTq	SolanaFM	N/A	N/A
627aae36f9adda117e39f95bd396c28283a3b851	Roninchain	N/A	Ronin Explorer
0x4b18cebeb9797ea594b5977109cc07b21c37e8c3	Roninchain	N/A	N/A
0xE5F8bFA63f5A99619D42Bb93b8f4450F61A3651C	Polyscan	N/A	N/A
0x406cD49f4D94d5dB84BACf8eBa691409850f01A1	Roninchain	N/A	N/A
0x627aae36f9adda117e39f95bd396c28283a3b851	Roninchain	N/A	N/A
2TvKaRE6TrEPcbqBtkxvTGWmUKPZHXYEXicPMQnRy9j	Solscan	N/A	N/A
0x20376ebced1b13a484b9723b31b16bac268d22a0	N/A	N/A	OpenSea
xpla1f3j8tmjzsxt4lut235s4gnsjqgxlxtx5nfey7	XPLA Explorer	N/A	N/A
0x2baa368C63cB75E53593603e36Fdb8eBD03475Dc	GunzScan	N/A	N/A
0x629759CBFFdc5850f070aDD31aF3e2b4c53F684c	Roninchain	N/A	N/A
0x01Cc048C757638cBdE7D398df2705C2757f67D5c	Abscan	N/A	N/A
0x3aC2E3EF24C93896c0A61968888121BE6e56bEb2	Abscan	N/A	N/A
0x24EbEd9C44ecfCA47321037c3041FBBbe984094a	Abscan	N/A	N/A



YGG Supporters

Yield Guild Games would not have been possible without the support of our partners and initial investors, such as Sebastien Borget, Jeffrey “Jihoz” Zirlin, Aleksander Larsen, David Cunio, Gabriel Leydon, Carlos Pereira, Arianna Simpson, Shi Khai Wei, FD of Gam3Girl Ventures, and others.

 DELPHI DIGITAL	 BLOCKTOWER	SCALAR CAPITAL	 YOUBICAPITAL
 ASCENSIVE ASSETS	 Gumi Cryptos	 animoca BRANDS	DIALECTIC
 SevenX VENTURES	SPARQ	 polygon	 Sfermion
 bitscale capital	FLAMINGO	 Free Company	 BITKRAFT
a_capital	<i>Atelier</i>	 FABRIC	 GREEN FIELD
 IDEO COLAB	 MECHANISM CAPITAL	 PARAFI CAPITAL	Third  Prime
al6z	 INFINITY VENTURES CRYPTO	 KINGSWAY CAPITAL	DWF  LABS
 LONGHASH VENTURES	 GAM3GIRL VENTURES	EMFARSIS	#WEAREYGG



YIELD
GUILD
GAMES

ALL THE GAMES AND ALL THE PEOPLE

CONTACT US

✉ hello@yieldguild.games

💬 discord.gg/ygg

✂ x.com/yieldguild

📌 t.me/yieldguildgames

📘 fb.com/yieldguildgames

📖 yieldguild.substack.com

🌐 yggplay.fun

🌐 yieldguild.io