

Official Basketball Box Score -- Game Totals -- Final Statistics

Syracuse vs Notre Dame

2/17/02 3:30 p.m. at Joyce Center, Notre Dame, Ind.

Syracuse 68 • (19-7, 8-4)

##	Player		Total	3-Ptr	FT-FTA	Rebounds			PF	TP	A	TO	Blk	Stl	Min
			FG-FGA	FG-FGA		Off	Def	Tot							
13	Duany, Kueth	f	5-14	1-6	1-2	4	0	4	4	12	0	1	0	0	27
51	Forth, Craig	c	2-4	0-0	2-2	1	1	2	1	6	0	0	0	0	16
03	Shumpert, Preston	g	4-15	0-1	2-3	5	5	10	2	10	2	4	0	4	38
15	Thues, James	g	4-10	0-0	2-2	1	1	2	2	10	4	2	0	3	35
21	Williams, DeShaun	g	6-19	4-8	2-4	0	6	6	3	18	2	2	0	2	37
01	Warrick, Hakim		4-8	0-0	0-0	3	4	7	3	8	1	1	1	2	19
05	Pace, Josh		1-1	0-0	0-0	0	0	0	0	2	0	1	0	0	4
34	McNeil, Jeremy		1-2	0-0	0-0	2	6	8	4	2	0	0	3	0	24
Team						1	1	2							
Totals			27-73	5-15	9-13	17	24	41	19	68	9	11	4	11	200

FG % 1st Half: 15-41 36.6% 2nd half: 12-32 37.5% Game: 27-73 37.0%
 3FG % 1st Half: 3-9 33.3% 2nd half: 2-6 33.3% Game: 5-15 33.3%
 FT % 1st Half: 2-3 66.7% 2nd half: 7-10 70.0% Game: 9-13 69.2%

Deadball
Rebounds
1

Notre Dame 65 • (17-8, 7-5)

##	Player		Total	3-Ptr	FT-FTA	Rebounds			PF	TP	A	TO	Blk	Stl	Min
			FG-FGA	FG-FGA		Off	Def	Tot							
04	Humphrey, Ryan	f	5-12	0-0	5-8	1	12	13	3	15	3	5	4	0	38
42	Swanagan, Harold	f	2-3	0-0	2-2	1	3	4	3	6	3	1	1	0	19
01	Thomas, Chris	g	3-11	1-5	1-2	2	0	2	1	8	6	3	0	2	40
13	Carroll, Matt	g	7-14	2-9	2-2	0	6	6	2	18	1	5	1	2	32
20	Jones, Torrian	g	2-3	0-1	1-2	0	1	1	2	5	1	1	0	1	16
12	Cornette, Jordan		0-0	0-0	0-2	0	0	0	0	0	0	0	0	0	2
34	Graves, David		3-6	2-4	3-4	3	3	6	0	11	4	1	0	0	32
50	Timmermans, Tom		1-3	0-0	0-2	1	5	6	2	2	0	1	0	0	21
Team						1	2	3							
Totals			23-52	5-19	14-24	9	32	41	13	65	18	17	6	5	200

FG % 1st Half: 11-25 44.0% 2nd half: 12-27 44.4% Game: 23-52 44.2%
 3FG % 1st Half: 3-11 27.3% 2nd half: 2-8 25.0% Game: 5-19 26.3%
 FT % 1st Half: 11-20 55.0% 2nd half: 3-4 75.0% Game: 14-24 58.3%

Deadball
Rebounds
6

Officials: Ted Valentine, Jim Haney, Andre Patillo

Technical fouls: Syracuse-None. Notre Dame-None.

Attendance: 11418

Score by periods	1st	2nd	Total
Syracuse	35	33	68
Notre Dame	36	29	65