

TERMS OF REFERENCE

Post: Software Developer

Reporting relationship: Head of Department

Gross Salary: - MVR 19,000.00 – 24,000.00

Employment Type: Ordinary (first year on contract)

RESPONSIBILITIES AND DELIVERABLES:

- 1- Design and implement applications or new features based on requirements of the corporation.
- 2- Write clean, scalable, and maintainable code that adheres to coding standards.
- 3- Design and implement user interfaces for web-based/mobile applications using HTML, CSS, and JavaScript.
- 4- Develop APIs required for integration with other information systems.
- 5- Debug and fix issues that arise in existing software.
- 6- Contribute to the development of technical documentation, and user guides in accordance with standards.
- 7- Work with project manager and other stakeholders to ensure that projects are delivered on time and to specification.
- 8- Stay up to date with the latest developments in software development and technologies relevant to the company.
- 9- Any other duties that may be assigned from time to time

EMPLOYEE SPECIFICATION (QUALIFICATIONS AND EXPERIENCE):

- Completion of MQA Level 7 Qualification in Computer Science or related field with minimum 2-5 years of professional work experience in the field. Or,
- Completion of MQA Level 5 Qualification in Computer Science or related field with minimum 5-10 years of professional work experience in the field.

SKILLS AND COMPETENCIES:

- Proficiency in at least one programming language and familiarity with a variety of languages.
- Proficiency in one or more of the following frameworks/libraries. React, Vue.js, Node.js, Laravel. Page 2 of 2
- Experience with version control systems such as Git.
- Familiarity with testing frameworks and the ability to write automated tests.
- Experience with database design and management.

- Experience in UX/UI design will be an added advantage.
- Ability to learn new technologies and adapt to changing requirements.
- Strong communication skills and the ability to work effectively in a team