

Maldives National Chess Club Championship 2018

An event organized by Maldives Chess Association

Tournament Rules and Regulations

Maldives National Club Championship – 2018 organised by Maldives Chess Association is endorsed by the Sports Council of the Maldives. We take the honour to invite the various clubs registered with the Maldives Chess Association to participate in this tournament.

1. Participation

Participation is open for member clubs of the Maldives Chess Association. The prescribed form for application is attached herewith.

2. Team Composition

A team is made up of four players plus one reserve player. Each club can have a mixed team of male and female players who are Maldivians. Each team should appoint a Team Captain.

- 2.1 Team captain should turn in his team line-up on or before the time specified for each round by the tournament arbiter or the tournament director.
- 2.2 Team captain must ensure his team arrives on time.
- 2.3 Team Captain should check whether his team is playing at the correct board and check the team pairings.
- 2.4 Team captains should attend the technical meeting which will be on 22nd December 2018.

3. Team Registration and Lineup Submission

- 3.1 The Tournament Registration per club is FREE for this tournament.
- 3.2 Team registration form should be filled and submitted by on or before 20th December 2018
- 3.3 Late Registration shall not be entertained.
- 3.4 Every player must sign the Player's Agreement with the Player Registration Form.
- 3.5 Each team must submit a roster before the close of registration indicating the fixed lineup.
- 3.6 A team may not deviate from its given roster after sign-up.
- 3.7 When reserve player play, they must do so starting on the lowest boards. Any regular team member may sit out when a reserve player plays; other team members move up accordingly.

4. Tournament Format

This is a Team Tournament open for all Member Clubs of the Maldives Chess Association. The tournament will be maximum nine rounds. The pairing will be done using either SWISS (if more than 10 teams) OR Round Robin (if the number of teams are 10 or below).

- 4.1 The Swiss Manager shall be used as the pairing program. No other pairing program shall be used.

The first round pairing shall be done after the conclusion of the Technical Meeting.

Time Control: Standard Chess; 90 minutes with 30 seconds increment from Move 1.

Each player shall record his / her game during own time before the next move is played using



4.5 Scoring: match points (2 points for a win, 1 point for a draw, 0 points for a loss). Game points: 1 point for a win, 0.5 point for a draw and 0 point for a loss. Ranking will be based on the Match Points scored by the team. In case of any tie in Match Points score, the following tie-break shall be applied: -

- a) IF pairing was done using Round Robin:
 - Game points (total number of game points scored by a team)
 - Direct encounter
 - Sonneborn-Berger
- b) If pairing was done using SWISS
 - Game points (total number of game points scored by a team)
 - Direct encounter
 - Buchholz Cut 1
 - Buchholz
 - Sonneborn-Berger
- c) If no definitive winner is selected from tie breaks, a sudden death match will be held
 - Lots are drawn to decide the colors between teams
 - The team who wins the lots may choose the color.
 - White shall get five minutes [5m] and Black shall get four minutes [4m]. No increments.
 - In the event of a draw, Black is declared the winner.

5. Rules

- 5.1 FIDE Laws of Chess for Standard Chess applies.
- 5.2 This is a zero-tolerance tournament and hence a player not in his/her designated seat when a round starts, shall lose the game. Official round-times are based on the time shown at the playing venue.
- 5.3 The touch-move rule applies.
- 5.4 The score-sheets are mandatory.
- 5.5 A player shall not annoy or distract their opponent in any way. A player may only talk to their opponent to offer a draw or to declare their intention to adjust a piece.
- 5.6 A player shall not discuss their game with anyone while the game is in progress.
- 5.7 A player shall not leave the playing venue while their game is in progress without the permission of the arbiter.
- 5.8 A player shall not bring an electronic device to the playing area while a round is in progress.
- 5.9 A player shall not be a source of noise in the playing area.
- 5.10 Behavior and language that disrupts the sports-conducive environment of the playing area shall not be tolerated.
- 5.11 A player whose game is finished is considered a spectator and shall leave the playing area as soon as possible.
- 5.12 A player shall not do anything that will bring the game of chess into disrepute.
- 5.13 A player shall not be a source of obstruction of the chief arbiter's/arbiter's duty. The arbiter's duty includes [among others] the following:
 - Ensuring fair play
 - Ensuring that a good playing environment is maintained
 - Ensuring that the players are not disturbed
- 5.14 Supplementary Rules and Regulations by the Organiser.
- 5.15 All officials & players should be smartly attired in the tournament hall.
- 5.16 The decision of the Tournament Director and Chief Arbiter with regard to the tournament is FINAL.
- 5.17 Only 4 players shall play in each round with accordance to the Board Order verified by respective Team Captain during Players / Team Manager Meeting.



6. SCHEDULE

- 6.1 Closing date for registration of teams by Member Clubs 20th December 2018.
- 6.2 Technical meeting will be held on 22nd December 2018.
- 6.3 The tournament will be held from 23rd December 2018 to 4th January 2018 both dates inclusive.
- 6.4 There will be two rounds every day.
- 6.5 The Organiser shall publish the result of the previous round within ½ hour from the end of last game of the previous round.
- 6.6 The Organiser shall give at least ½ hour break between the publishing of previous round result and next round pairing to allow participating clubs to perform result verification.
- 6.7 Any protest on the result must be done within this time frame.
- 6.8 The Organiser shall publish the result of the final round within ½ hour from the end of last game of the final round.

7. Medals and Awards

- 7.1 Club Medals and Awards-
- 7.2 Top 3 teams - Gold, Silver, Bronze respectively for each club member.
 - Top Club Award – MVR 7000
 - Second Club Award – MVR 5000
 - Third Club Award – MVR 3000
- 7.3 The Champion Club shall be presented with the Challenge trophy.



8. Tournament Venue

- 8.1 The Playing Venue will be in Male' and site will be decided by organizing committee on availability.

9. Arbiters

- 9.1 Maldives Chess Association shall appoint an International Arbiter (IA) / FIDE Arbiter (FA) to become the Chief Arbiter of the tournament.
- 9.2 Maldives Chess Association shall appoint either FIDE Arbiter (FA) or a National Arbiter (NA) as Deputy Chief Arbiter of the tournament.
- 9.3 Organiser is allowed to appoint any number of Assistant Arbiter to facilitate the running of the tournament.

10. Penalties

- 10.1 Penalties for violations of the above requirements shall be determined by the chief arbiter/arbiter as per the FIDE Laws of Chess. Arbiters may choose penalties among the following options:
 - 10.1.1 Warning
 - 10.1.2 Increase the remaining time of the opponent
 - 10.1.3 Reducing the remaining time of the offender
 - 10.1.4 Increasing the points scored in the game by the opponent to the maximum [1point] for that game
 - 10.1.5 Reducing the points scored in the game by the offender
 - 10.1.6 Declaring the game to be lost for the offender. The arbiter shall also

- 10.1.7 A fine between MVR 500 and MVR 2000
- 10.1.8 Expulsion from the tournament
- 10.2 In the event a player is dissatisfied with the chief arbiter's/arbiter's decision, he/she has the right to appeal to the Appeals Committee.
- 10.3 A player may also incur penalties from the Federation/Organizers themselves depending on the severity of an infringement. These include fines and bans from future tournaments, events and activities hosted by the Federation/Organizers.

11. The Appeals Committee

- 11.1 The Appeals Committee comprises of five [5] members: the chief arbiter, chief organizer and three players from amongst participating players or captains elected at the Technical Meeting. Each school may only have one player on the appeals committee.
- 11.2 Protests shall be filed in writing to the Appeals Committee with a protest-fee of MVR 500. This fee is refundable if the protest is justified and upheld.
- 11.3 The decisions of the Appeals Committee are final.

12. Forfeits/withdrawals/expulsions

- 12.1 If a team fails to attend two consecutive rounds, they shall be expelled from the tournament.
- 12.2 If a team has completed fifty percent [50 %] of their games, their score shall remain in the tournament table and shall be counted in the final standings. If a team has not completed fifty percent [50 %] of their games, their score shall not be counted in the final standings, although their score would still remain in the tournament table. [2, 8.2, 05. FIDE Competition Rules, FIDE Handbook]
- 12.3 Organiser reserves the right to retain up to the whole sum of team registration fee depending on when the cancellation is made.
- 12.4 Teams who pull-out / absent halfway from the tournament without valid reason shall be submitted to Ethics Committee for investigation.

