

- سَوْدُ سُرَّةٍ رَاحِ خَرَجَ

- 36 × LED Fresnel/Profile, 5,600K — broadcast key
- 40 × moving head spot
- 40 × moving head wash/beam
- 80 × LED par RGBW
- 16 × LED par RGBW — walkways/audience zones
- 2 × follow spots with operators
- 12 × city color — monument/backdrop
- 8 × 4-lite blinders

- 10 × cold spark machines, DMX
- LED flood — holding area

Control & broadcast

- Main console (grandMA3/D9 class) + backup on full tracking
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SOUND

PA & monitoring

- Line array L/R at downstage corners — all seating blocks
- Monitor speaker stack for performers (4 subs and 6 tops line array)
- Out-fills for side blocks + front fills for dais rows
- 8 × subs, cardioid — rear rejection toward performance area and cameras
- 5.1 surround per MNDF musical plot
- 8 × monitor wedges, downstage edge
- 2 × show-relay speakers, holding area

Console, Mics & Playback

- Digital console 32/16 class + full backup
 - 4 × wireless handheld + 1 × wireless headset
 - Wireless mic package for boduberu — 6 × drum (clip-on/instrument wireless) + 3 × vocal handheld on stands, per final lineup
 - Redundant playback (auto-switch) — anthem and musical
 - Clean split feeds to OB truck per broadcaster spec
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SCHEDULE

- 20 July onwards — scaled-down sound system (playback + basic PA + operator) operational at the venue for daily practices
- 20–21 July — build, rig, power, focus
- 22–23 July — all fixtures rigged, powered and focused; from nightfall, full lighting system and crew available to work with choreographers and MNDF musical director to create and program cues for their respective items
- 24 July night — full dress rehearsal, lighting show-ready and operated
- 25 July — corrections; white balance, soundcheck and full cue-to-cue with PSM
- 26 July — Event.
- 27–28 July — strike, site cleared by 28 July

Lighting states

- State A — Protocol (procession/flag/anthem): clean 5,600K white key + backlight only; no colour, movement or effects
- State B — Dance Items: full colour, movers and washes active

- State C — MNDF Musical: full timecoded show per Annex 1
- State D — Failsafe: single-button restore to full white from either console at any moment
- Audience, VIP and holding areas: lit throughout for broadcast

Sound states

- State A — Protocol (procession/flag/anthem): playback only; redundant path live, all mics muted
 - State B — Dance items: playback only
 - State C — Cultural item (boduberu): live performance — drum and vocal mics active, playback muted
 - State D — MNDF Musical: full timecoded show, playback + performance mics + 5.1 surround per Annex 1
 - State E — Announcements: wireless handhelds live, priority over playback
 - State F — Failsafe: instant switch to backup playback/console with no audible interruption; anthem path always redundant
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ANNEX 1 — MNDF MUSICAL (per MNDF plot)

Note: The items below are already included within the main equipment list above; they are shown separately here as they reflect MNDF's specific requirement submitted for their musical segment, per the attached plot.

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- 14 × moving heads, upstage truss
- 5 × cold sparks, downstage line, timecode
- 2 × blinders, downstage ends
- 12 × RGB parcans (6/side), downstage L/R
- 2 × LED screens, timecode synced, 30–40% brightness
- 5.1 surround per plot
- Full sequence on timecode; cues programmed with MNDF musical director from 23 July night; dress rehearsal 24 July; cue-to-cue with broadcast director 25 July

DISCLAIMER

This rider is issued for tender purposes only. Quantities and specifications are indicative; the service provider may propose alternatives with their bid, subject to approval. All proposals must meet or exceed accepted industry standards, and the overriding requirement is that the event is delivered to full live national television broadcast standard.

