

JOB OPPORTUNITY

Reference Number

MND/PO/J/26/017

Date

14 July 2026

Maldives Innovation
and Digital Company

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info@mindco.mv

G. Niusha, 5th Floor
Lily Magu, Malé 20130
Republic of Maldives

Post	UI/UX Designer
No of Positions	01
Employment Type	Contractual Full-Time
Terms of Employment	This is a one-year assignment from the commencement of work. Contract renewal eligibility requires both the successful completion of probation and a satisfactory annual performance review
Location	Head Office / Male'
Remuneration	Based on qualifications and experience

BACKGROUND

MINDCo is seeking a creative and detail-oriented UI/UX Designer to design intuitive, visually appealing, and user-centric digital interfaces for web and mobile applications. The successful candidate will be highly proficient in Figma and capable of translating business requirements into modern, responsive, and developer-ready designs.

OBJECTIVE OF THE ASSIGNMENT

To recruit a UI/UX Designer who can create high-quality user interfaces, design systems, and interactive prototypes that enhance user experience while maintaining consistency, accessibility, and usability across digital products.

KEY RESPONSIBILITIES

The UI/UX Designer will be responsible for:

User Interface Design

- Design modern, responsive, and visually engaging user interfaces for web and mobile applications using Figma.
- Translate business requirements and user needs into intuitive interface designs.
- Produce high-fidelity mockups, wireframes, and interactive prototypes.
- Design user flows and screen layouts that optimize usability and user engagement.

User Experience Design

- Apply user-centered design principles to create simple, efficient, and accessible digital experiences.
- Conduct user research and industry benchmarking to inform design decisions.
- Support usability testing and continuously refine designs based on user feedback, analytics, and stakeholder input.
- Ensure designs comply with accessibility standards and responsive design best practices.

Collaboration

- Work closely with product owners, business analysts, developers, and stakeholders to refine requirements and user journeys.
- Collaborate with frontend and mobile developers to ensure accurate implementation of designs.
- Participate in design reviews and incorporate stakeholder feedback.
- Prepare design specifications, assets, and documentation to facilitate efficient development and handover.
- Contribute to maintaining and evolving the organization's design standards, style guides, and overall user experience strategy.

REQUIRED QUALIFICATIONS & EXPERIENCE

Education

- Bachelor's degree in graphic design, Interaction Design, Human-Computer Interaction, Computer Science, or a related field.
- Equivalent professional experience may be considered.

Mandatory Technical Requirements

- Strong proficiency in Figma for interface design, prototyping, and collaboration.
- Demonstrated experience designing responsive web and mobile applications.
- Strong understanding of UI design principles, layout, typography, color theory, and visual hierarchy.
- Experience creating design systems and reusable component libraries.
- Knowledge of accessibility standards and responsive design principles.
- Ability to prepare developer-ready design specifications and assets.

Preferred / Optional Skills

- Understanding of UX methodologies, user journeys, and information architecture.
- Experience working in Agile/Scrum environments.
- Familiarity with HTML, CSS, and frontend development concepts.

- Experience using design collaboration tools such as FigJam, Miro, or similar.
- Basic knowledge of motion design and micro-interactions.

Added Advantage

- Experience designing for React.js and React Native applications.
- Familiarity with Material Design and Apple Human Interface Guidelines.
- Experience conducting usability testing and interpreting user feedback.
- Experience with Adobe Creative Suite (Illustrator, Photoshop, After Effects) or similar design tools.

Competencies

- Strong creativity and attention to detail.
- Excellent visual communication and presentation skills.
- Ability to balance aesthetics with usability.
- Strong collaboration and interpersonal skills.
- Ability to work independently and manage multiple projects simultaneously.

Deliverables

- Wireframes, user flows, and high-fidelity UI designs.
- Interactive prototypes developed in Figma.
- Comprehensive design system and reusable component library.
- Developer-ready design specifications and assets.
- Design documentation and ongoing updates based on project requirements.

APPLICATION SUBMISSION

Interested candidates are invited to submit their completed job application form together with an up-to-date CV to careers@mindco.mv no later than 16:00 hrs on 21st July 2026.

ADDITIONAL DOCUMENTS FOR SHORTLISTED CANDIDATES

Please be informed that applicants who are shortlisted will be contacted for an interview and will be required to provide the following documents via email to careers@mindco.mv upon notification:

- A recent passport-size photograph (digital copy)
- A scanned copy of the National ID card
- Scanned copies of educational certificates
- Employment reference letters from previous employers
- Valid police report

OUR COMMITMENT TO DIVERSITY & INCLUSION:

At MINDCo, we champion an inclusive and respectful workplace where everyone has equal opportunities to thrive. We welcome applications from all qualified individuals, and we strongly encourage women to apply.