Below are the results from the voting segment of the Greenspace Town Hall - Part II, which took place on Friday, January 24, 2020. Participants voted on ideas grouped into two main categories: Opportunities and Constraints. The ideas were grouped within each main category into Landscape Design, Structural Design, and General subcategories. These categorized ideas were gathered at the Greenspace Town Hall, which took place on Friday, November 15, 2019, and during the beginning of the Greenspace Town Hall - Part II.

Each participant in the voting segment was given three votes: Most Preferred Choice (worth 3 points, denoted by a green sticky note), Second Choice (worth 2 points, denoted by a blue sticky note), and Third Choice (worth 1 point, denoted by a pink sticky note) to rank the participant's three most favorite/important ideas within the Opportunities category, and then each participant was given another three votes in the same style to choose the most favorite/important ideas or barriers to overcome in the Constraints category. The total points each idea received under each of the two main categories is listed, followed by idea, which is followed by an abbreviation according to the key below to denote the subcategory to which the idea belongs.

## G - General

LD - Landscape Design
SD - Structural Design

## Opportunities

33-Garden - LD
27-General
3 - Butterfly
3 - Pollinator
0 - Rose
13 - Outdoor ampitheatre with a natural design (movable furniture, solar panels, green roofs, green walls and moss) - SD
10 - Solar panel display/shaded covering/seating - SD
6 - Covered outdoor classroom/study space - SD
6 - Donors/partners with companies, foundations, and on-campus entities, e.g., the
Arboretum (Naming of space) - G
6 - Iconic centerpiece/highlighting the oldest tree on campus - G
6 - Trellis for shade - LD
5 - Bee hives or bird/bat houses - SD

4 - Adult playground/swing set/games (playground for students with children) - SD
4- Sculpture garden/SVAD art area - SD
3 - Safe place signage + elements of inclusion - G
1 - Autonomous shuttle stop - G
1 - Historic/informational display - G
1 - Keeping space open/calming effect of nature - G
1 - General event space - SD
0 - Avocado trees/Mulberry trees (gradient from fruiting to non-fruiting trees) - LD
0 - Creating individual, private space - G
0 - Hydroponic towers/aquaponics - SD
0 - Rain water harvesting - LD

## Constraints

6 - Lengthy development of the design process for a minor project (6 months - 2 years) SD
6 - Maintenance/weathering of adult playground - SD
6 - Soil is sandy and nutrient deficient - LD
5 - Maintenance/labor to maintain micro-gardens (loss of productivity from decentralizing on-campus gardens) - LD
5 - Trash and recycling on game days - G
4 - A need to create pervious spaces - water management - LD
4 - Current grass type is not conducive to relaxing in/interacting with - G
4 - Short lifespans of fruit trees may bring "critters" - LD
3 - Hearing music from the space in TCH, Rehearsal Hall, etc. - G
3 - Initial budgeting - G
3 - Lack of electricity - SD
3 - Planting a gradient of fruit and other trees from sidewalks inward (staining of sidewalks and fencing lacks visual appeal) - LD
0 - Changing interpretations of what a "free speech" place is - G
0 - Future building projects - G
0 - Live Oaks are most available from markets/nurseries - LD

