

1994 SUMMARY OF FOOTBALL GAME STATISTICS - Visiting Team

TEAM CODE 415 Visiting Team MIAMI First Downs: (Rush) 8 (Pass) 13 (Pen.) 3 Total 24 Penalties Against: (No.) 9 (Yards) 79 Own Fumbles: (No.) 1 (Lost) 1

PLAYERS WITH STATS WHO DID NOT PLAY IN THIS GAME: Code No. Last Name Code No. Last Name Code No. Last Name Code No. Last Name Code No. Last Name Code No. Last Name Code No. Last Name

PLAYERS WITH FIRST-TIME STATS WHO HAVE MISSED GAMES: Code No. Last Name No. Games Missed Code No. Last Name No. Games Missed Code No. Last Name No. Games Missed

Main statistical table with columns: PLAYER, RUSHING (Plays, Gain, Loss, Net, TDs), PASSING (Att, Comp, Int, Yards, TDs, Conv), TOTAL OFF. (Plays, Yards), RECEIVING (No, Yards, TDs), PASS INT. RET. (No, Yards, TDs), PUNTING (No, Yards, Blk'd), PUNT RETURNS (No, Yards, TDs), KO RETURNS (No, Yards, TDs), TDs, Off/Def X Pts (Kicks, NonPass, Kick Ret., Int./Fum. Ret., Field Goals, Saf., Total Points).

VISITING TEAM TOTALS: 36 136 71 65 3 41 21 2 336 4 0 77 401 21 336 4 2 0 0 3 97 0 2 7 0 3 69 0 7 6 5 1 0 0 0 0 0 0 0 0 0 47
FIELD GOALS: (After player's name list distances of EACH attempt and circle FGs MADE, e.g., 46 - (23) - 35) Player
HOME TEAM TOTALS: 47 229 21 208 0 20 9 2 73 0 0 67 231 9 73 0 2 2 0 6 214 0 0 0 0 9 206 0 0 0 0 0 0 0 2 2 2 10
Game Date: 9/10/94 Game Site (City, State): Tempe, AZ Name of Stadium: Sun Devil Stadium Official Attendance: 48,729

SEP 11 '94 12:16PM ASU STD

P. 3

# 1994 SUMMARY OF FOOTBALL GAME STATISTICS -- Visiting Team

TEAM CODE 415 Visiting Team Miami First Downs: (Rush) \_\_\_\_\_ (Pass) \_\_\_\_\_ (Pen.) \_\_\_\_\_ Total \_\_\_\_\_ Penalties Against: (No.) \_\_\_\_\_ (Yards) \_\_\_\_\_ Own Fumbles: (No.) \_\_\_\_\_ (Lost) \_\_\_\_\_

PLAYERS WITH STATS WHO DID NOT PLAY IN THIS GAME: Code No. Last Name Code No. Last Name Code No. Last Name Code No. Last Name Code No. Last Name Code No. Last Name Code No. Last Name

PLAYERS WITH FIRST-TIME STATS WHO HAVE MISSED GAMES: Code No. Last Name No. Games Missed Code No. Last Name No. Games Missed Code No. Last Name No. Games Missed

Player Code	PLAYER	RUSHING				PASSING					TOTAL OFF.		RECEIVING			PASS INT. RET.			PUNTING			PUNT RETURNS			KO RETURNS			TDs	Offensive X Pts.				Defensive X Pts.				*Please note FG distances below		
		Rushes	Gain	Loss	Net	TDs	Att	Cmp	Int.	Yards	TDs	Conv.	Plays	Yards	No.	Yards	TDs	No.	Yards	TDs	No.	Yards	Blkd	No.	Yards	TDs	No.		Yards	TDs	TDs	Kicks	Run/Pass	Kick Ret.	Int./Punt. Ret.	Field Goals	Saf.	Total	
		Att.	Made	Att.	Made	Att.	Made	Att.	Made	Att.	Made	Att.	Made	Att.	Made	Att.	Made	Att.	Made	Att.	Made	Att.	Made	Att.	Made	Att.	Made		Att.	Made	Att.	Made	Att.	Made	Att.	Made	Att.	Made	
	CLEMENT						4	20	13	0	0	4	13																										
14	Chambers													1	6	0																							
25	Tucker													1	7	0																							
<b>VISITING TEAM TOTALS</b>																																							

\*FIELD GOALS: (After player's name list distances of EACH attempt and circle FGs MADE, e.g., 46 - (23) - 35) Player \_\_\_\_\_

TEAM CODE 028 Home Team ASU First Downs: (Rush) \_\_\_\_\_ (Pass) \_\_\_\_\_ (Pen.) \_\_\_\_\_ Total \_\_\_\_\_ Penalties Against: (No.) \_\_\_\_\_ (Yards) \_\_\_\_\_ Own Fumbles: (No.) \_\_\_\_\_ (Lost) \_\_\_\_\_

HOME TEAM TOTALS \_\_\_\_\_

Date 9/10/94 Game Site (City, State) \_\_\_\_\_ Name of Stadium \_\_\_\_\_ Official Attendance \_\_\_\_\_

SEP 11 '94 12:16PM ASU STD

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ADDITIONAL STATISTICS

SCORE BY QUARTERS table with columns: 1ST, 2ND, 3RD, 4TH, OT, Total. Rows for Miami and ASU.

Time of Game: Kickoff 7:15 P.M. End of Game 10:32 P.M. Total Elapsed Time 3:17 (Including intermission)
Temperature and Weather Conditions 89° RH 33% Wind S-16

SCORING SUMMARY

List all scoring plays in sequence. "Time left" means time remaining in the quarter at the conclusion of the scoring play. Under "play," please use only: Rush, Pass, INT, PR, KOR, FUM, FG, or SAF (instead of writing out interception, punt, kick-off and fumble returns, field goal or safety).

continue on the same line and under OFFENSIVE EXTRA-POINT ATTEMPTS check (✓) the type of PAT (kick, pass or run) and whether good (G) or not good (NG). If the defensive team GAINS POSSESSION (refer to Section 11 of the Statisticians' Manual) after returning a PAT kick attempt or intercepts a PAT pass attempt or recovers a fumble on a two-point attempt before it touches the ground, continue the appropriate entries under DEFENSIVE EXTRA-POINT ATTEMPTS (see example). If a player scores on a Defensive Extra-Point Attempt, indicate the yardage in parentheses after his name.

On a pass play, list the passer first, then the receiver and combined yardage of pass and run. After each touchdown, please

Main scoring summary table with columns: Team, Qtr., Time, Play, Player(s), Yards, SCORING DRIVE (Yards, Plays), OFFENSIVE EXTRA-POINT ATTEMPTS (K, P, R, G, NG), DEFENSIVE EXTRA-POINT ATTEMPTS (Player, K, INT, G, NG).

TIME OF POSSESSION table with columns: Team, First Half, Second Half, Total.

NONSCORING LONG PLAYS (70 yards or more) and MISCELLANEOUS YARDAGE (Blocked field goals and fumbles advanced) tables.

MISSED FIELD-GOAL ATTEMPTS and THIRD-DOWN CONVERSIONS tables.

SEP 11 '94 12:17AM ASU SID

P. 3