



Project Number	Project Title
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Name/s of student/s

Student 1	Student 2	Student 3

Circle the score for each of the sections below. No in-between scores

Section 1: Problem, design and solution	Poor	Fair	Good	V Good	100%
Programming need/problem clearly stated	2	4	6	8	10
Background Research	2	4	6	8	10
Preliminary designs/brainstorming	2	4	6	8	10
Evidence of minimum requirements of a project, i.e. 2 sprites, 1 background, 1 variable, 1 block from “Events” on “Scripts” tab, 1 block from “Control” on “Scripts” tab; comments explaining your code; references to any remixes.	4	8	12	16	20
Well-constructed prototype	2	4	6	8	10
Retesting and redesign	2	4	6	8	10
Creativity and Innovation Originality of work, use of unique methods and designs, potential for development	2	4	6	8	10
Section 2: Presentation skills, visual display and report book					
Presentation Skills Speaks clearly, demonstrates enthusiasm, confidently discusses content & answers questions, work as a team (group projects)	2	4	6	8	10
Visual display: Visually appealing, appropriate level of content, well-organised, good spelling & grammar	2	4	6	8	10
Report book: Well-documented, organised entries, clear illustrations, adequate & accurate references					
Total Score					

Judge’s Signature _____ Date _____