

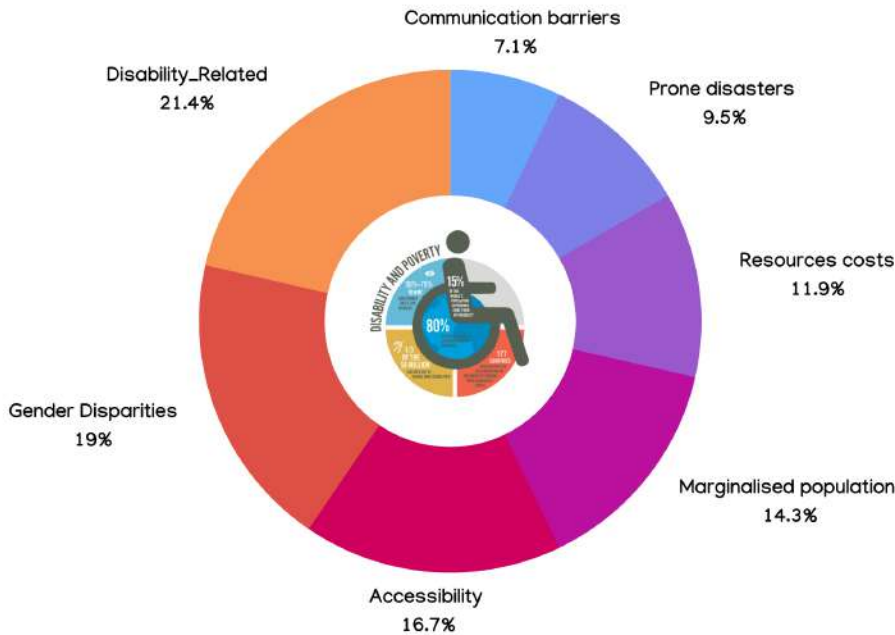
BUILDING ASSISTIVE EDUCATIONAL SOFTWARE TO AID PEOPLE LIVING WITH DISABILITIES AND THE MARGINALISED



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Problem identification



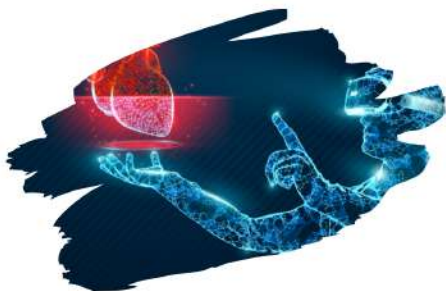
Experience the next wave of cutting-edge educational Assistive technologies navigating the intersection of Ai and industry, stay Tuned !



Eye tracking technologies for people living with disabilities. Cross cutting technologies for the visually impaired.



Introducing offline Ai assistive capabilities for the marginalised and those who cannot access Internet resources



Argument and virtual reality developing immersive and interactive experiences that engages the students to the virtual world .Triggers imagination and innovation.



Biometrics intersects assistive technologies, fingerprint, face recognition, eye tracking to assist in implementing immersive educational environments.

RUTENDO GANDI

Assistive Applications software developer<>

Solutions



Offline system with online capabilities , accessible for students in the marginalised areas.The application provides the learner with full -package of learning facilities.



Hybrid artificial intelligence capabilities, assistive animations using different tailor -made subjects



After identifying that the visually and hearing impaired students lag behind when it comes to a number of concepts , language and problem solving.Developing an audio assistive communication platform for class or any applicable situation is bridging the communication burning issue. Graphical animations that are assistive and illustrative both in audio and text , simultaneously assisting both impairments.



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