# **Module Title: Fire Safety**

Target Audience: New A+ Health employees working onsite/All onsite employees for annual compliance review

## **Learning Objectives:**

- 1. List ways to reduce fire risks
- 2. Choose the correct fire extinguisher based on the fuel source
- 3. Identify how to operate a fire extinguisher
- 4. Define the steps to respond to a fire emergency

**Seat Time:** 20 minutes

### **Outline:**

- Welcome
- Navigation
- Learning Objectives
- Welcome to the Team
- Fire Risks
- Fire Extinguisher Procedure
- Knowledge Check
- Emergency Procedure
- Summary
- Assessment
- Congratulations

#### **Color Palette:**



#### Font:

Roboto Medium (bold; headings) Calibri (body)

**Directions:** Use "Track Changes" in MSWord to make changes and Comment for clarifying

#### **Global Comments:**

- All slides will have a custom top border/title bar using custom color palette
- Use Modern Player in Storyline
- Use custom color scheme for shapes throughout; white font on colored background / black font on white background
- Text in [brackets] should not appear on the slide or be recorded in voiceover (VO)
- Avatar "Isabel" should be a photographic female in either scrubs or a lab coat
- If text in a caption bubble (speech bubble) is too long to display at once, fade-out/fade-in text in the caption (speech bubble) and arrange sequentially on timeline; do not use scrolling text in captions
- Seekbar visible and controllable for learner on all slides and layers; Menu is "free" in the Player properties.
- Slide numbers with letters (ex. 1.8a) indicate layers for corresponding slide number
- Slide dimensions are 16:9 ratio with slide size (960:540)
- Quiz answers in bold are correct choices and should not be bold on slide

Slide 1.1 / Menu Title: Welcome			Objective: n/a
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Image of flames covers entire slide	[Title] Fire Safety	Welcome to fire safety for new	Next and Previous buttons are
	[Subtitle] Introduction	employees and welcome to the A+	hidden
Semitransparent parallelogram in	for New Employees	Health family! We are committed to the	
palette color covers left half of		health and safety of our patients and	Shape and text fade in at
slide, hanging off left edge so left	[Buttons]	staff, so this course was designed to help	beginning of timeline
corners of shape are offscreen	Navigation	new employees follow the proper safety	
		procedures in the event of a fire	Buttons fade in timed with
Text displays in middle of shape	Start	emergency. Click Navigation to learn how	voiceover
with buttons appearing below		to navigate the player or click Start to	
		begin the course.	Transparent shape prevents
			user from clicking on buttons
			until voiceover ends
			The Navigation button will
			jump to slide 1.2
			The Start button will jump to
			slide 1.3

Slide 1.2 / Menu Title: Navigation			Objective: n/a
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Player shows Menu on the left	[Slide Title]	This is an introduction to the course	Next and Previous buttons are
	Navigation	player. If you are already familiar with	hidden
Screenshot of player fills right of		the player functions, you can click the X	
slide	[Captions]	in the upper right to begin the course.	Caption bubbles with text
	Next	Use the Next and Previous buttons to	labels fade in timed with VO
Photographic image of person	Previous	move backward or forward in the course.	
holding magnifying glass fills left of	Settings	Click here to adjust the accessibility	Semitransparent magnifying
slide	Closed Captions	settings. Click here to turn closed	glass icon will travel along a
	Volume	captions on or off. To adjust the volume,	motion path to the applicable
X icon top right corner	Replay	click the volume icon. You can click here	Player feature timed with VO

Seek Paus Men	se/Play nu	to replay the slide from the beginning, or drag the seekbar to review a portion of the slide. Pause and resume the slide by clicking here. Finally, you can use the menu to track your progress through the course. Click the X to continue.	reference. As the icon reaches the Player feature, the caption shape with the applicable label text will fade in on the slide and remain in place. Once the icon reaches the X, it will fade out.
			Hotspot over X will jump to slide 1.3

Slide 1.3 / Menu Title: Learning Obje	Objective: 1, 2, 3, 4		
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Image of hospital room with open	[Slide Title]	Quick! Help Isabel decide what to do by	Next button disabled until
door and hallway visible through	Fire!	dragging her there before the fire	arrow starts
door.  Patient in bed on right of room.	[Instructions] Drag Isabel to what she	spreads.	Bullets fly in from left timed with VO
Fire extinguisher and alarm pull station on the wall outside room.	needs to do first before the fire spreads.		Arrow and text entry box fade in with VO
Cart blocks doorway.			Set variable Name to typed value when Text Entry loses
Isabel is standing in middle of room			focus
with panicked/overwhelmed			
expression.			The Next button will jump to slide 1.4
Fire on left side of screen.			
Instructions appear in			
semitransparent rectangle in			
palette color.			

Slide 1.3a / Menu Title: Learning Objectives			Objective: 1, 2, 3, 4
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Visual / Display:  Text left aligned with bullets in palette color before each objective  Arrow (with text) in palette color below objectives pointing right to a text entry box	Slide Text:  [Slide Title]  Learning Objectives  [Learning Objectives]  By the end of this  course, you will be able  to:	Narration / Voiceover:  By the end of this course, you will be able to: list various ways to reduce fire risks choose the correct fire extinguisher based on the fuel type identify how to operate a fire extinguisher	Animation / Interaction:  Next button disabled until arrow starts  Bullets fly in from left timed with VO  Arrow and text entry box fade
	<ul> <li>List ways to reduce fire risks</li> <li>Choose the correct fire extinguisher based on the fuel type</li> <li>Identify how to operate a fire extinguisher</li> <li>Define the steps to respond to a fire emergency</li> <li>[Arrow]</li> <li>Type your name here before continuing</li> </ul>	define the steps to respond to a fire emergency.  Type your name in the box, then click Next to continue.	in with VO  Set variable Name to typed value when Text Entry loses focus  The Next button will jump to slide 1.4

Slide 1.4 / Menu Title: Welcome to the Team			Objective: 1, 2, 3, 4
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Background image:	[Slide Title]	Hi! I'm Isabel! Nice to meet you, and	Next button is disabled on
	Welcome to the Team	welcome to the A+ Health family! From	base layer
Photographic image of hospital	file that Court at 1	what I've heard about you, I think you	
floor or waiting room	[Isabel Caption]	will really enjoy working here.	Caption bubbles fade in timed
	Hi [Name variable]! I'm		with VO
	Isabel! Nice to meet you,		

	T	I	1
Isabel on left pointing to learner	and welcome to the A+	Click one of the buttons below to learn	
with positive expression	Health family! From	more about that topic.	Buttons fade in when
	what I've heard about		referenced in VO
Caption bubble to right of Isabel	you, I think you will		
a process a service of a service of the service of	really enjoy working		Layers show in order based on
Buttons to right of Isabel in lower	here.		how many buttons have been
half of slide in a row	nere.		-
nair or slide in a row	611		visited, regardless of order
	Click one of the buttons		
Buttons have hover and visited	below to learn more		The Fire Risks button jumps to
states	about that topic.		slide 1.5
	[Buttons]		The Fire Extinguisher
	Fire Risks		Procedures button jumps to
	THE MISKS		slide 1.6
	Fine Futing vielen		Silde 1.0
	Fire Extinguisher		
	Procedures		The Emergency Procedures
			button jumps to slide 1.10
	Emergency Procedures		
	1	I .	

Slide 1.4a / Menu Title:			Objective: 1, 2, 3, 4
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Base layer shows through with	[Isabel Caption]	Welcome back! What do you want to	Caption bubble fades in before
previous caption bubbles hidden.	Welcome back! What do you want to learn about	learn about next?	VO starts
	next?	Click one of the buttons below to jump to the next topic.	
	Click one of the buttons		
	below to jump to the		
	next topic.		

Slide 1.4b / Menu Title:			Objective: 1, 2, 3, 4
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Base layer shows through with	[Isabel Caption]	Two down, one to go!	Caption bubble fades in before
previous caption bubbles hidden.	Two down, one to go!		VO starts
		Click the button below to jump to the	
	Click the button below	final topic.	
	to jump to the final		
	topic.		

Slide 1.4c / Menu Title:			Objective: 1, 2, 3, 4
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Base layer shows through with previous caption bubbles hidden.	[Isabel Caption] Three for three! Click any button below to revisit that topic. Click Next to continue to the quiz.	Three for three!  Click any button below to revisit that topic. Click Next to continue to the quiz.	Caption bubble fades in before VO starts  The Next button is Normal after VO ends  The Next button jumps to slide 1.15

Slide 1.5 / Menu Title: Reduce Fire R	Objective: 1		
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Isabel on left gesturing to learner	[Slide Title] Reduce Fire Risks	There are a few easy ways to help reduce risks in the event of a fire.	The Next button is disabled when slide begins
Caption bubble to right of Isabel	[Isabel Caption]	Click each icon to learn more, then click Next to continue.	Images and icons fade in when
Majority of slide is 3 photographic images with frames around each	There are a few easy ways to help reduce		referenced in VO
Left image is an empty hospital	risks in the event of a fire. Click each icon to learn		Hallway marker shows layer 1.5a
hallway	more, then click Next to continue.		Corridor marker shows layer 1.5b

Center image is an empty hospital		
corridor	[Hallway marker]	Sprinkler marker shows layer
	Never store items in the	1.5c
Right image is a fire suppression	hallway	
sprinkler head	Items stored in the	The Next button jumps to slide
	hallway can slow down	1.4
Icon marker on top right of each	or block evacuation	
image to display text when clicked	during an emergency.	
	[Corridor marker]	
	Always keep corridors	
	clear	
	It is important that	
	corridors and doorways	
	are clear to speed	
	evacuation and ensure	
	access for fire personnel.	
	[Sprinkler marker]	
	Store supplies at least	
	18 inches below	
	sprinkler heads	
	Keeping items well	
	below sprinkler heads	
	ensures the sprinkler	
	system can function	
	properly during a fire	
	emergency.	

Slide 1.5a / Menu Title:			Objective: 1
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Base layer shows through	[No text]	Never store items in the hallway. Items stored in the hallway can slow down or block evacuation during an emergency.	The Next button is normal when VO ends if all layers have been visited

Slide 1.5b / Menu Title:			Objective: 1
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Base layer shows through	[No text]	Always keep corridors clear. It is important that corridors and doorways are clear to speed evacuation and ensure access for fire personnel.	The Next button is normal when VO ends if all layers have been visited

Slide 1.5c / Menu Title:			Objective: 1
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Base layer shows through	[No text]	Store supplies at least 18 inches below sprinkler heads. Keeping items well below sprinkler heads ensures the sprinkler system can function properly during a fire emergency.	The Next button is normal when VO ends if all layers have been visited

Slide 1.6 / Menu Title: Fire Triangle			Objective: 2
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Isabel has two poses: gesturing	[Slide Title]	Before we talk about fire extinguishers,	This is a freeform drag-and-
toward learner, gesturing right	Fire Triangle	we need to understand the fire triangle.	drop question
Isabel appears on left of screen gesturing toward learner	[Isabel Caption] Before we talk about fire extinguishers, we need	There are three elements that must be present for a fire to start or continue.	Gray trapezoids are drop zones for colored trapezoids
Caption bubble to right of Isabel	to understand the fire triangle.	Drag each piece to the triangle to learn more. When finished, click Next to	The Next button is disabled when slide starts
Right half of screen has fire icon in center of triangle formed by three gray trapezoid shapes	There are three elements that must be present for a fire to start	continue.	The Next button jumps to slide 1.7
Blue trapezoid (same size and orientation as the left of the	or continue.		Caption bubbles fade in timed with VO
triangle) with text "Oxygen" appears to right of Isabel	Drag each piece to the triangle to learn more.		

	When finished, click		Isabel changes pose after first
Orange trapezoid (same size and	Next to continue.		sentence of VO
orientation as the right of the			
triangle) with text "Heat" appears	[Trapezoids]		Triangle and fire icon fade in
to right of Isabel (initially hidden)	Oxygen		with second sentence of VO
Red trapezoid (same size and orientation as the bottom of the	Heat		Oxygen trapezoid fades in with third sentence of VO
triangle) with text "Fuel" appears to	Fuel		third sentence of vo
right of Isabel (initially hidden)	i dei		Heat and Fuel trapezoids are
Ingite of isabet (initially inductify			hidden
			Heat trapezoid appears behind
			layer 1.6a
			Food to a constant
			Fuel trapezoid appears behind layer 1.6b
			layer 1.00
			Dragging Oxygen trapezoid to
			triangle shows layer 1.6a
			Dragging Heat trapezoid to
			triangle shows layer 1.6b
			Dragging Fire trapezoid to
			triangle shows layer 1.6c
		<u> </u>	

Slide 1.6a / Menu Title:	Objective: 2		
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Blue rectangle covers left part of	A fire cannot begin or	A fire cannot begin or continue without	X icon fades in at end of VO
slide	continue without	sufficient oxygen. Some extinguishers	
	sufficient oxygen.	and fire suppression systems work by	Hotspot over X icon hides layer
Text appears centered in shape		limiting the oxygen in a space.	
Photographic image of oxygen tank			
appears below text			
X icon in top right of shape			

Slide 1.6b / Menu Title:			Objective: 2
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Orange rectangle covers left part of slide	A fire cannot begin or continue without sufficient heat.	A fire also needs sufficient heat. Some extinguishers and systems lower the	X icon fades in at end of VO
Text appears centered in shape	sufficient neat.	temperature in a space.	Hotspot over X icon hides layer
Photographic image of temperature gauge or thermometer appears below text			
X icon in top right of shape			

Slide 1.6c / Menu Title:			Objective: 2
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Red rectangle covers left part of	[Left rectangle]	Lastly, a fire needs fuel to burn. This last	Bottom right rectangle fades in
slide	A fire will stop without	piece of the fire triangle plays a big part	timed with VO
	fuel.	in determining which extinguisher you	
Text appears centered in shape		should use. Click next to learn more	The Next button is normal
	[Bottom right rectangle]	about types of fire extinguishers.	when VO ends
	Click Next to continue.		

Photographic image of stacks of paper or wood appears below text		
Rectangle in palette color appears in bottom right of slide		

Slide 1.7 / Menu Title: Fire Extinguisher Types			Objective: 2
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Nearly the entire slide is taken up by an accordion interaction	[Slide Title] Fire Extinguisher Types	Fire extinguishers put out fires by disrupting one or more parts of the fire	The Next button is disabled until all tabs have been
Five tabs displaying tab titles take up 1/3 of the accordion area and	[Isabel Caption] Fire extinguishers put	triangle. The type of fire determines which fire extinguishers should be used.	opened and VO ends on the last tab layer
are shown vertically	out fires by disrupting one or more parts of the	The five most common types of fires are Class A, B, C, D, and K, and can be	The Next button jumps to slide 1.8
Accordion tabs are hidden behind a rectangle in light palette color to start	fire triangle. The type of fire determines which fire extinguishers should be used.	designated by color or symbol. Click each tab to learn more about that class, then click Next to continue.	Caption bubbles fade in and out timed with VO
Isabel in the center of accordion cover holds poster to right	The five most common types of fires are Class A,		Rectangle covering tabs fades out at end of VO
These shapes are on the poster: green triangle "A", red square "B", blue circle "C", yellow star "D",	B, C, D, and K, and can be designated by color or symbol. Click each tab		Tabs can be clicked in any order
black hexagon "K"	to learn more about that class, then click Next to		Tabs should be visible regardless of which "slide" is
Caption bubble to left of Isabel	continue.		open
Each open accordion tab has this format:  Tab and "slide" match icon color	[Tabs] Class A		Tabs should have a visited state so learner can see which still need viewed
ras and since materileon color	Class B		Still field viewed

Type icon to right of tab with white border

Text to right of icon taking up most of the "slide"

Class is centered to text

Fuel Source and Extinguishers are left aligned

Indent text below Fuel Source and Extinguishers

When learner clicks on each tab, it will open and display the information for that tab

Type Icons (use similar icons):



Class C

Class D

Class K

[Class A Slide]

Class A

**Fuel Source** 

Common combustible solids

**Extinguishers** 

Water

Carbon dioxide

Dry powder

Wet chemical

[Class B Slide]

Class B

**Fuel Source** 

Flammable liquids and gases

**Extinguishers** 

Carbon dioxide (L only)

Foam (L only)

Dry powder

[Class C Slide]

Class C

Tabs slide open when clicked and close when another tab is clicked

The Class A tab shows layer 1.7a

The Class B tab shows layer 1.7b

The Class C tab shows layer 1.7c

The Class D tab shows layer 1.7d

The Class K tab shows layer 1.7e

ı		
Fuel Source		
Live electrical		
equipment		
Extinguishers		
Dry powder		
Carbon dioxide		
[OL D. CIT. ]		
[Class D Slide]		
Class D		
Class B		
Fuel Source		
Combustible metals		
Extinguishers		
M28/L2		
[Class K Clida]		
[Class K Slide]		
Class K		
Fuel Source		
Cooking oils and fats		
<b>F.</b> 1		
Extinguishers		
ABF foam		
Wet chemical		
	<u>l</u>	

Slide 1.7a / Menu Title:			Objective: 2
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Base layer shows through	[None]	Class A refers to fires fueled by common	Transparent rectangle is
		combustible solids, such as wood, cloth,	hidden at end of VO
Transparent rectangle covers entire		paper, et cetera. Fire extinguishers that	
slide		work best against this type of fire use	
		either pressurized water, carbon dioxide,	
		dry powder, or wet chemicals to	
		extinguish.	

Slide 1.7b / Menu Title:		Objective: 2	
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Base layer shows through	[None]	Class B refers to fires fueled by either	Transparent rectangle is
		flammable liquids or flammable gases.	hidden at end of VO
Transparent rectangle covers entire		Fires fueled by flammable liquids can be	
slide		extinguished with carbon dioxide, foam,	
		or dry powder extinguishers, while fires	
		fueled by flammable gases should only	
		be extinguished with dry powder.	

Slide 1.7c / Menu Title:			Objective: 2
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Base layer shows through	[None]	Class C refers to fires started by live	Transparent rectangle is
		electrical equipment. Only use either dry	hidden at end of VO
Transparent rectangle covers entire		powder or carbon dioxide fire	
slide		extinguishers around electrical	
		equipment to avoid electrocution.	

Slide 1.7d / Menu Title:		Objective: 2	
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Base layer shows through	[None]	Class D refers to fires fueled by combustible metals, such as lithium,	Transparent rectangle is hidden at end of VO
Transparent rectangle covers entire slide		magnesium, titanium, et cetera. Due to the volatile nature of these metals, only use specialized M28 L2 fire extinguishers for this class.	

Slide 1.7e / Menu Title:			Objective: 2
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Base layer shows through  Transparent rectangle covers entire slide	[None]	Class K refers to cooking media such as cooking oils and fats. You should never use water on this type of fire. Only use either specialized ABF foam or wet chemical extinguishers for this class of fire.	Transparent rectangle is hidden at end of VO

Slide 1.8 / Menu Title: Fire Extinguisher Procedure			Objective: 3
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Isabel is peaking left around a	[Slide Title]	Once you have selected the appropriate	The Next button is disabled
"wall" just left of center	Fire Extinguisher	fire extinguisher, remember to use the	
	Procedure	PASS procedure to operate it.	Caption bubbles fade in timed
Caption bubbles to left of Isabel	[Circles]	Click each letter to learn more, then click	with VO
	[Circles]	Next to continue.	
Four circles in palette color aligned	P		Circles fade in when VO
vertically to right of Isabel on "wall"	A		reaches "Click each letter"
with one letter per circle	c		<b>T</b>
			Transparent shapes cover each
	S		circle
	[Isabel Caption]		Transparent shape over "P" is
	Once you have selected		hidden at end of VO

the appropriate fire extinguisher, remem	per	Circle "P" shows layer 1.8a
to use the PASS procedure to operate Click each letter to le		Circle "A" shows layer 1.8b
more, then click Next		First circle "S" shows layer 1.8c
		Second circle "S" shows layer 1.8d
		The Next button jumps to slide 1.9

Slide 1.8a / Menu Title:			Objective: 3
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Rounded corner rectangle the same	[Rectangle]	P stands for pull - pull the pin from the	Rectangle wipes from left to
color and size as the circles on the	P Pull the pin from the	handles at the top of the extinguisher	make it look like the circle
base layer so it looks like the circle	handle		stretches
is stretched out as it appears			
			Transparent shape over "A"
First letter should be same size as			set to hidden when VO ends
on base layer			
			Layer remains visible
The rest of the text should be			
slightly smaller font			

Slide 1.8b / Menu Title:			Objective: 3
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Rounded corner rectangle the same color and size as the circles on the base layer so it looks like the circle is stretched out as it appears	[Rectangle] A Aim the nozzle at the base	A stands for Aim – grab the nozzle and aim it at the base of the fire	Rectangle wipes from left to make it look like the circle stretches

First letter should be same size as	Transparent shape over first
on base layer	"S" set to hidden when VO
	ends
The rest of the text should be	
slightly smaller font	Layer remains visible

Slide 1.8c / Menu Title:			Objective: 3
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Rounded corner rectangle the same color and size as the circles on the base layer so it looks like the circle is stretched out as it appears	[Rectangle] S Squeeze handles together	The first S stands for Squeeze – squeeze the handles together to start releasing the extinguishing agent	Rectangle wipes from left to make it look like the circle stretches
First letter should be same size as on base layer			Transparent shape over second "S" set to hidden when VO ends
The rest of the text should be slightly smaller font			Layer remains visible

Slide 1.8d / Menu Title:			Objective: 3
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Rounded corner rectangle the same	[Rectangle]	The second S stands for Sweep – sweep	Rectangle wipes from left to
color and size as the circles on the	S Sweep nozzle side to	the nozzle from side to side to distribute	make it look like the circle
base layer so it looks like the circle	side	the extinguishing agent until the fire is	stretches
is stretched out as it appears		extinguished.	
			Layer remains visible
First letter should be same size as		Click Next to continue.	
on base layer			The Next button is Normal
			when VO ends
The rest of the text should be			
slightly smaller font			

Slide 1.9 / Menu Title: Knowledge Ch	Slide 1.9 / Menu Title: Knowledge Check			
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:	
This slide does not show the title;	Let's check your	Let's check your understanding. Drag the	Next and Previous buttons are	
instead, the question displays in the	understanding: Drag the	steps to using a fire extinguisher into the	hidden	
top border	steps to using a fire	correct order, then click submit.		
	extinguisher into the		Question has two attempts	
This slide is a sequencing drag-and-	correct order.			
drop quiz question	[Steps in order]		Feedback layers show based	
	Pull the pin		on answer	
	Aim nozzle at the base		Correct attempt shows layer	
			1.9a	
	Squeeze handles			
	together		First incorrect attempt shows	
			layer 1.9b	
	Sweep nozzle side to			
	side		Second incorrect attempt	
			shows layer 1.9c	

Slide 1.9a / Menu Title:			Objective: 3
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Isabel with excited pose on right of slide	Correct	That's right. Just remember to pull, aim, squeeze and sweep.	Continue button jumps to slide 1.4
	That's right! Pull, Aim,		
Format Continue button to palette color	Squeeze, and Sweep		
	[Button]		
	Continue		

Slide 1.9b / Menu Title:			Objective: 3
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Isabel with thinking pose on right of	Incorrect	That's not quite right. Remember that	Continue button hides layer
slide		the first letters should spell PASS.	
	Remember PASS		
Format Continue button to palette			
color	[Button]		
	Continue		

Slide 1.9c / Menu Title:			Objective: 3
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Isabel with disappointed pose on right of slide  Format Continue button to palette color	The correct order is Pull the pin, Aim for the base of the fire, Squeeze the handles together, and Sweep the nozzle from side to side	The correct order is Pull the pin, Aim for the base of the fire, Squeeze the handles together, and Sweep the nozzle from side to side.	Continue button jumps to slide 1.4

Slide 1.10 / Menu Title: Emergency Procedure			Objective: 4
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Isabel has two poses: thinking and pointing to head	[Slide Title] Emergency Procedure	What should you do if you are in a fire emergency and are expected to evacuate	The Next button is disabled
Caption bubbles to left of Isabel  Four circles in palette color aligned vertically in center of slide with one letter per circle	[Circles] R A C	patients?  Remember RACE! Click each letter for a brief introduction, then click Next to continue to the next slide where we'll go into more detail.	Caption bubbles fade in timed with VO  Isabel pose changes after VO reaches "evacuate patients?"

[Isabel Caption] What should you do if you are in a fire emergency and are expected to evacuate patients?	Circles fade in when VO reaches "Click each letter"  Transparent shapes cover each circle  Transparent shape over "R" is hidden at end of VO
Remember RACE! Click each letter for a brief introduction, then click Next to continue to the next slide where we'll go into more detail.	Circle "R" shows layer 1.10a  Circle "A" shows layer 1.10b  Circle "C" shows layer 1.10c  Circle "E" shows layer 1.10d  The Next button jumps to slide 1.11

Slide 1.10a / Menu Title:			Objective: 4
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Rounded corner rectangle the same color and size as the circles on the base layer so it looks like the circle is stretched out as it appears	[Rectangle] R Rescue patients from danger	R stands for rescue patients from danger.	Rectangle wipes from left to make it look like the circle stretches
First letter should be same size as on base layer			Transparent shape over "A" set to hidden when VO ends  Layer remains visible
The rest of the text should be slightly smaller font			

Slide 1.10b / Menu Title:	Objective: 4		
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Rounded corner rectangle the same	[Rectangle]	A stands for activate the alarm.	Rectangle wipes from left to
color and size as the circles on the	A Activate the alarm		make it look like the circle
base layer so it looks like the circle			stretches
is stretched out as it appears			
			Transparent shape over "C" set
First letter should be same size as			to hidden when VO ends
on base layer			
,			Layer remains visible
The rest of the text should be			
slightly smaller font			

Slide 1.10c / Menu Title:	Objective: 4		
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Rounded corner rectangle the same	[Rectangle]	C stands for contain the fire.	Rectangle wipes from left to
color and size as the circles on the	C Contain the fire		make it look like the circle
base layer so it looks like the circle			stretches
is stretched out as it appears			
			Transparent shape over "E" set
First letter should be same size as			to hidden when VO ends
on base layer			
			Layer remains visible
The rest of the text should be			
slightly smaller font			

Slide 1.10d / Menu Title:			Objective: 4
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Rounded corner rectangle the same color and size as the circles on the base layer so it looks like the circle is stretched out as it appears	[Rectangle] E Extinguish the fire	E stands for extinguish the fire. Click Next to continue.	Rectangle wipes from left to make it look like the circle stretches
			Layer remains visible

First letter should be same size as		
on base layer		The Next button is Normal
		when VO ends
The rest of the text should be		
slightly smaller font		

Slide 1.11 / Menu Title: Step 1			Objective: 4
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
•	Slide Text:  [Slide Title] R - Rescue Patients from Danger  [Isabel Caption] In the event of a fire emergency, first, move patients horizontally across and away from the fire. This can be done in one of five ways. Click each icon to learn more, then click Next to continue.	Narration / Voiceover:  In the event of a fire emergency, first, move patients horizontally across and away from the fire. This can be done in one of five ways.  Click each icon to learn more, then click Next to continue.	-
			Icon "Stretcher" shows layer 1.11e
			The Next button jumps to slide 1.12

Slide 1.11a / Menu Title:			Objective: 4
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Base layer shows through	[Rectangle] Walk	If a patient can walk with minimal assistance, direct them away from the	Rectangle with icon and text fades in when layer starts
Rounded rectangle covers "walk" icon with icon and text so icon appears to change color as shape appears		fire and to the nearest exit.	Layer remains visible when new layer shows

Slide 1.11b / Menu Title:			Objective: 4
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Base layer shows through	[Rectangle] Wheelchair	If a patient is in a wheelchair, push them away from the fire.	Rectangle with icon and text fades in when layer starts
Rounded rectangle covers "wheelchair" icon with icon and text so icon appears to change color as shape appears			Layer remains visible when new layer shows

Slide 1.11c / Menu Title:			Objective: 4
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Base layer shows through	[Rectangle] 1-2 Person Carry	If a patient cannot move on their own, one or two people may carry the patient	Rectangle with icon and text fades in when layer starts
Rounded rectangle covers "carry" icon with icon and text so icon appears to change color as shape appears		to safety.	Layer remains visible when new layer shows

Slide 1.11d / Menu Title:			Objective: 4
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Base layer shows through	[Rectangle] Blanket Drag	If a patient cannot move or be carried, you can drag them to safety using a	Rectangle with icon and text fades in when layer starts
Rounded rectangle covers "blanket" icon with icon and text so icon appears to change color as shape appears	Blanket Brag	blanket, with the patient sitting or lying on it, or with the blanket looped under their armpits.	Layer remains visible when new layer shows

Slide 1.11e / Menu Title:			Objective: 4
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Base layer shows through	[Rectangle] Med Sled or Stretcher	If a patient cannot move on their own, you can use a med sled or stretcher to	Rectangle with icon and text fades in when layer starts
Rounded rectangle covers "stretcher" icon with icon and text so icon appears to change color as shape appears		move them away from danger.	Layer remains visible when new layer shows

Slide 1.12 / Menu Title: Step 2			Objective: 4
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Isabel is left gesturing to right	[Slide Title]	Once patients are away from danger,	The Next button is disabled
	A – Activate the Alarm	activate one of the fire alarm pull	until VO ends
Caption bubble is right of Isabel		stations found near all stairwells, building	
	[Isabel Caption]	exits, and nursing stations. This will	Images fade in timed with VO
Remainder of slide is three	Once patients are away	automatically notify the fire department	
photographic images: stairwell, exit	from danger, activate	and alert there rest of the building.	The Next button jumps to slide
sign, and nurse station	one of the fire alarm pull		1.13
	stations found near all		
	stairwells, building exits,		
	and nursing stations.		

Slide 1.13 / Menu Title: Step 3			Objective: 4
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Isabel is left in a neutral pose	[Slide Title]	Close all doors and windows to contain	The Next button is disabled
	C – Contain the Fire	the fire and slow the spread.	until VO ends
Caption bubble is right of Isabel  Remainder of slide is two photographic images:	[Isabel Caption] Close all doors and windows to contain the		Images wipe from left timed with VO
closed/closing door, closed/closing	fire and slow the spread.		The Next button jumps to slide
window			1.14

Slide 1.14 / Menu Title: Step 4			Objective: 4
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Isabel is left gesturing toward the learner	[Slide Title] E – Extinguish the Fire	Finally, select the appropriate fire extinguisher based on the fire type and	The Next button is disabled until VO ends
Caption bubble is right of Isabel  Right is photographic image of a fire extinguisher	[Isabel Caption] Finally, select the appropriate fire extinguisher based on the fire type and use the PASS procedure to put out the fire.	use the pass procedure to put out the fire.	Image fades in as VO begins  The Next button jumps to slide 1.4

Slide 1.15 / Menu Title: Summary			Objective: 1, 2, 3, 4
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Isabel is left gesturing right	[Slide Title]	Let's summarize what we have covered	The Next button is disabled
	Summary	in this module. Click each objective to	until all layers are viewed
Caption bubble is right of Isabel		review, then click Next to continue to the	
	[Isabel Caption]	quiz.	Objectives and bullets fly in
Bullets in palette color before each	Let's summarize what		from left one at a time when
objective	we have covered in this		VO reaches "Click each
	module. Click each		objective"

objective to review, then click Next to continue to the quiz.	Each objective should be clickable to show a layer
[Objectives]  List ways to	"List ways" shows layer 1.15a
reduce fire risks  Choose the	"Choose" shows layer 1.15b
correct fire extinguisher	"Identify" shows layer 1.15c
based on the fuel type	"Define" shows layer 1.15d
<ul> <li>Identify the         <ul> <li>PASS procedure</li> </ul> </li> <li>Define the RACE         <ul> <li>procedure</li> </ul> </li> </ul>	The Next button jumps to slide 1.16

Slide 1.15a / Menu Title:			Objective: 1
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Base layer shows through	[Rectangle] You can reduce fire risks	You can reduce fire risks by never storing items in the hallway, always keeping	Rectangle and text fade in at beginning of VO
Rounded rectangle in palette color	by:	corridors clear, and storing supplies at	
to right vertically centered on objective text	<ol> <li>Never storing items in the hallway</li> <li>Always keeping corridors clear</li> </ol>	least 18 inches below a sprinkler head.	Layer hides when new layer shows
	3. Storing supplies at least 18 inches below a sprinkler head		

Slide 1.15b / Menu Title:			Objective: 2
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Base layer shows through	[Rectangle]	Fire extinguishers should match the fuel	Rectangle and text fade in at
	Fire extinguishers should	type:	beginning of VO
Rounded rectangle in palette color	match the fuel type:	Class A for common combustible solids;	
to right vertically centered on	Class A – Common	Class B for flammable liquids and gases;	Layer hides when new layer
objective text	combustible solids	Class C for live electrical equipment;	shows
	Class B – Flammable	Class D for combustible metals; and	
	liquids and gases	Class K for cooking oils and fats.	
	Class C – Live electrical		
	equipment		
	Class D – Combustible		
	metals		
	Class K – Cooking oils		
	and fats		

Slide 1.15c / Menu Title:			Objective: 3
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Base layer shows through	[Rectangle]	The PASS procedure for properly	Rectangle and text fade in at
	The PASS procedure for	operating a fire extinguisher is: pull the	beginning of VO
Rounded rectangle in palette color	properly operating a fire	pin, aim the nozzle at the base of the fire,	
to right vertically centered on	extinguisher is:	squeeze the handles together, and sweep	Layer hides when new layer
objective text	P – Pull the pin	the nozzle side to side.	shows
	A – Aim nozzle at base of		
	fire		
	S – Squeeze handles		
	together		
	S – Sweep nozzle side to		
	side		

Slide 1.15d / Menu Title:			Objective: 4
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Base layer shows through	[Rectangle]	The RACE procedure for a fire emergency	Rectangle and text fade in at
	The RACE procedure for	is: rescue patients from danger, activate	beginning of VO
Rounded rectangle in palette color	a fire emergency is:	the alarm, contain the fire, and	
to right vertically centered on	R – Rescue patients from	extinguish the fire.	Layer hides when new layer
objective text	danger		shows
	A – Activate the alarm		
	C – Contain the fire		
	E – Extinguish the fire		

Slide 1.16 / Menu Title: Quiz Introduction			Objective: n/a
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Isabel is right of center gesturing toward the learner	[Slide Title] Final Quiz	This is a graded quiz consisting of five questions, including matching, multiple	The Next button is disabled until the VO ends
Caption bubbles are left of Isabel	[Isabel Caption] This is a graded quiz consisting of five questions, including matching, multiple response, and sequencing.	response, and sequencing.  You will have two attempts to get 80% (4 out of 5) correct.  Use the menu to the left to review any slide, or click Next to begin the quiz.	Caption bubbles fade in timed with VO  The Next button jumps to slide 1.17
	You will have two attempts to get 80% (4 out of 5) correct. Use the menu to the left to review any slide, or click Next to begin the quiz.		

Slide 1.17 / Menu Title: [hidden fro	m menu]		Objective: 1
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Question and instruction text	[Question]	Which of the following are ways to	This is a multiple response
should appear in the top border	Which of the following	reduce fire risk in the workplace?	question
instead of the title	are ways to reduce fire	Select all that apply.	
	risk in the workplace?		The Next and Previous buttons
There is a custom review layer	Select all that apply.		are hidden
1.17a	1 col : 1		
	[Choices]		
	Never store items in the		
	hallway.		
	Always keep hospital		
	corridors clear.		
	Cover doors and		
	windows.		
	Store supplies at least		
	18 inches below		
	sprinkler heads		

Slide 1.17a / Menu Title:			Objective: 1
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Semitransparent green rectangles highlight the correct choices	[None]	[None]	[None]

Slide 1.18 / Menu Title: [hidden from menu]			Objective: 4
Visual / Display: Slide Text: Narration / Voiceover:		Animation / Interaction:	
Question and instruction text	[Question]	Click and drag the following emergency	This is a sequence drag and
should appear in the top border	Click and drag the	procedure steps into the correct order.	drop question
instead of the title	following emergency		

	procedure steps into the	The Next and Previous buttons
There is a custom review layer	correct order.	are hidden
1.18a		
	[Choices in correct	
	order]	
	Rescue patients from	
	danger.	
	Activate the alarm.	
	Contain the fire.	
	Extinguish the fire.	

Slide 1.18a / Menu Title:			Objective: 4
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Small circles like those on slide 1.10	[Circles]	[None]	[None]
cover the numbers to show the	R		
acronym			
	A		
	С		
	E		

Slide 1.19 / Menu Title: [hidden from menu]			Objective: 4
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Question and instruction text	[Question]	Where can you find a fire alarm pull	This is a multiple response
should appear in the top border	Where can you find a	station? Select all that apply.	question
instead of the title	fire alarm pull station?		
	Select all that apply.		The Next and Previous buttons
There is a custom review layer			are hidden
1.19a	[Choices]		

Elevators	5
Nurse st	ations
Stairwel	ls
Building	exits

Slide 1.19a / Menu Title:			Objective: 4
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Semitransparent green rectangles highlight the correct choices	[None]	[None]	[None]

Slide 1.20 / Menu Title: [hidden from menu]			Objective: 3
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Question and instruction text	[Question]	Complete the PASS procedure	This is a drag and drop
should appear in the top border	Complete the PASS	statements by dragging each phrase on	matching question
instead of the title	procedure statements	the right to its matching word on the left.	
	by dragging each phrase		The Next and Previous buttons
There is a custom review layer	on the right to its		are hidden
1.20a	matching word on the		
	left.		
	5		
	[Word and correct		
	match]		
	Pull the pin		
	Aim the nozzle at the		
	base of the fire		
	Squeeze the handles		
	together		

Sweep the nozzle side	
to side	

Slide 1.20a / Menu Title:			Objective: 3
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Green rectangles with phrases are just to the right of the word they match	[Rectangles in order] the pin the nozzle at the base of the fire the handles together the nozzle side to side	[None]	[None]

Slide 1.21 / Menu Title: [hidden fro	Objective: 2		
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Question and instruction text	[Question]	Match the fire class with the fuel source	This is a drop-down list
should appear in the top border	Match the fire class with	by selecting the correct choice from the	matching question
instead of the title	the fuel source by	drop-down lists.	
	selecting the correct		The Next and Previous buttons
Icons for the fire class should be	choice from the drop-		are hidden
next to the choice as a reminder	down lists.		
There is a custom review layer	[Choices]		
1.21a	Class A		
	Class B		
	Class C		

Class D
Class K
[Match in choice order] Common combustible solids (wood, paper, cloth, etc.)
Flammable liquids and gases (gasoline, solvents, propane, etc.)
Live electrical equipment (computers, fax machines, lab equipment, etc.)
Combustible metals (magnesium, lithium, titanium, etc.)
Cooking oils and fats

Slide 1.21a / Menu Title:			Objective: 2
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Green rectangles with phrases are just to the right of the drop-down menu they match	[Rectangles in order] Common combustible solids (wood, paper, cloth, etc.)	[None]	[None]

8	lammable liquids and ases (gasoline, solvents, ropane, etc.)
e f	quipment (computers, eax machines, lab quipment, etc.)
(	ombustible metals magnesium, lithium, tanium, etc.)
	ooking oils and fats

Slide 1.22 / Menu Title: [hidden from menu]			Objective: n/a
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Center title in top border	[Slide Title]	[Narration only on layers]	Use a Result side to show
	Quiz Results		Success layer 1.22a when
	Vous Coord, VV0/		timeline starts if results are
	Your Score: XX%		equal to or greater than the
	Passing Score: YY%		passing score.
			Show Failure layer 1.22b when
			timeline starts if results are
			less than passing score.
			Base layer will be visible (show
			through) from Success or
			Failure slide layers.
			Dogulta variable reference
			Results variable reference
			shows the percent score only.

	Do not show the points variable reference.
	Built in graded quiz variable reference displays learner score where <b>XX</b> appears on slide
	80% to pass shown where <b>YY</b> appears on slide

Slide 1.22a / Menu Title:			Objective: n/a
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Isabel appears on right with happy pose gesturing toward learner	Nice job, you passed! [Buttons]	Nice job, you passed! Here is your score. Click Review Quiz to go over the correct answers or click Finish to continue.	Review button: shows correct/incorrect response when reviewing
"Review Quiz" and "Finish" buttons in palette color appear below score box horizontally aligned to each	Review Quiz Finish	answers of ellektrinish to continue.	Continue button: jumps to Slide 1.23
other and vertically aligned with edges of score box			User should not be able to click buttons until VO ends

Slide 1.22b / Menu Title:			Objective: n/a
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Isabel appears on right with	Sorry, you didn't pass.	Sorry, you didn't pass with at least 80%.	Review button: shows
disappointed pose		Here is your score. Click Review Quiz to	correct/incorrect response
	[Buttons]	go over the correct answers or click Retry	when reviewing
"Review Quiz" and "Retry Quiz"	Review Quiz	Quiz to try again.	
buttons in palette color appear			Retry button: resets results
below score box horizontally	Retry Quiz		slide and jumps to Slide 1.17
aligned to each other and vertically			
aligned with edges of score box			

	User should not be able to
	click buttons until VO ends

Slide 1.23 / Menu Title: Congratulations			Objective: n/a
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Isabel appears left of center with excited pose	[Slide Title] Congratulations!	Congratulations! You did it! You are ready to reduce fire risks, operate a fire	Caption bubble fades in at beginning of VO
Caption bubble appears right of Isabel	[Isabel Caption] Congratulations, [Name variable]! You did it!	extinguisher, and RACE during a fire emergency. Let me once again welcome you to the A+ Health family! Click the button below to close the	Close button fades in timed with VO
Close button in palette color below and centered to caption bubble	You are You are ready to reduce fire risks, operate a fire extinguisher, and RACE during a fire emergency. Let me once again welcome you to the A+ Health family!	course.	
	[Button] Close		