# HOLDINGFORD

"Gateway to the Lake Wobegon Trail"



### **Your Elected Officials**

#### Mayor

Sue Marstein

mayor.smarstein@holdingfordmn.us

#### **City Council**

Eric Berscheid

eberscheid.council@holdingfordmn.us

Mike Odden

mike.council@holdingfordmn.us

Jayme Opatz

jopatz.council@holdingfordmn.us

Seth Young

syoung.council@holdingfordmn.us

#### **Holdingford City Office**

#### **Hours:**

Monday 8:00am – 4:00pm Tuesday 8:00am – 4:00pm Wednesday 8:00am – 6:00pm Thursday 8:00am – 4:00pm Friday 8:00am – Noon

Mayor's Hours: Friday 8:00am-11:00am 1st Saturday of the month 8:00am - 11:00am Or by Appointment

## From City Hall August 2022

Welcome to Nicky Lahr, Clerk Treasurer and Kelly Abfalter, Deputy Clerk as our new City Staff members. City Hall is back to full staff and open normal business hours. Both ladies are a welcomed addition and are working hard to learn the ins and outs of city government. It will be hands on and taking classes and training, but they are both excited to be here. Stop in, to welcome them.

After 20 years of service on the City Council member; Mike Odden, will end his term in December. A heartfelt thank you to Mike, for his dedication to Holdingford.

Along with Mike's term we have 2 other council members terms up for reelection, as well as my 2-year Mayor's term. We need community involvement to continue to grow Holdingford and to keep our local businesses thriving. Please call City Hall if you have an interest in a council position. Voting will Take place in November.

We are also looking for a new Liquor Store manager, applications are available on-line or at city hall. If interested, please submit an application, cover letter, and resume by August 29, 2022 at the City Hall or by email to clerk@holdingfordmn.us

Respectfully,

Sue Marstein Holdingford Mayor

#### **Looking Ahead – Important Dates**

September 12th — City Council Meeting

For more community events, please see the Community Calendar at <a href="https://www.holdingfordmn.us/calendar">www.holdingfordmn.us/calendar</a>

