

TOWN OF MEDWAY COMMONWEALTH OF MASSACHUSETTS

Medway Town Hall 155 Village Street Medway, MA 02053 Phone (508) 533-3206

BOARD OF HEALTH

Body Art Practitioner Permit Application

Date:					
Type of Application	on: □ New	□ Renewal			
Type of Body Art:	□ Tattoo	□ Piercing	☐ Tattoo/ Piercing	☐ Cosmetic Tattooing	
	□ Branding	☐ Scarification	□ Other:		
Practitioner Inform	nation:				
Name:		Date of Birth:			
Residence Address	s:				
Phone Number:	one Number: Email:				
-		ion (where will you			
				, Medway MA 02053	
Phone Number:		Er	nail:		
penalties of perjury Taxes required und	that I, to my bes ler law. I hereby th all rules and re	it knowledge and bel attest to the accurac equirements of Medv	ief, have filed all State T	, certify under the fax returns and paid all State rided in the application and understand that false	
N	ame (Please Prir	<u></u>		 Signature	

Applications will not be accepted unless ALL of the following documents are enclosed with the application:

- Completed Body Art Practitioner Permit Application. Incomplete applications and missing documents may delay the review and permitting process.
- Permit Fee- \$50- Make check payable to "Town of Medway"
- Bloodborne Pathogens Training
- First Aid Certification
- CPR Certification
- Skin Disease Training (for new applicants)
- Anatomy and Physiology Training (for new applicants)
- o Submit **one** of the following for new applicants:
 - o Proof of a licensure in another Massachusetts Community
 - Proof of at least one-year apprenticeship under the supervision of a trained & experience body art professional (see section 12 in *Medway Board of Health Regulations for Body Art* Establishments and Practitioners for more details)
 - Certificate of successful completion/passing a training course of at least 100 hours of instruction time and certified/accredited by either the American Academy of Micropigmentation (AAM), the Society of Permanent Cosmetic Professionals (SPCP), or any other course approved by the Board (for cosmetic tattooing only)