

PRIDE OF MEDWAY DAY
BOOTH REGISTRATION FORM
Saturday, July 18, 2026, 1:00 PM – 5:00 PM
Choate Park

Exhibit Booth: Fee Schedule Below

- * 12 x 10 space
- * No electricity
- * Supply your own table and tent
- * Be sure to anchor tent

Food Booth: \$100.00

- * 14 x 10 space
- * Access to electricity is available - please bring your own cords.
- * One table provided, supply your own tent
- * Must be pre-approved to prevent duplicates

Name of Business/Organization: _____

Address: _____

Contact Person: _____

Phone No: _____ **E-mail:** _____

Check One: Exhibit Booth

\$50.00 if payment is received on or before April 1
\$75.00 if payment is received after April 1
No late submissions will be accepted after July 3rd, 2026

Food Booth -- \$100.00 received no later than May 1st

Food to be sold: _____

Electricity needed: _____

Terms and conditions for the participants are as follows:

The designated exhibit area will be 12 feet across 10 feet deep. Set up begins at 11:30 am. All booths must be fully set up by 12:45 pm. Displays **must** remain set up until 5:00 pm. Early breakdown is not permitted. All display materials will be provided by the participants. In case of severe weather, the event will be canceled. No booth registration fees will be refunded due to inclement weather/cancellation. Participants will observe all town policies (i.e. no smoking, littering, etc.). There is a \$25 fee for returned checks. Any vendor selling or giving away food or beverages, including baked goods, must obtain appropriate permits from the Board of Health and the Fire Department, if necessary. The Board of Health Inspector may inspect booths handling food or beverages.

If you have questions, please contact Kristenannsalera@gmail.com.

Please return this form along with your check, payable to the **Town of Medway** and send it to:

Medway Pride Day Booth Registration
Town Hall, 155 Village Street
Medway, MA 02053

On-line payment: <https://unipaygold.unibank.com/transactioninfo.aspx?TID=8403> Choose "Medway Donation."