

August 2024

## Town of Baldwin

30239 128th Street NW Baldwin Township, MN 55371

Office Hours 8:00 a.m. to 4:30 p.m. Mon—Fri Summer Hours on Friday 8:00 a.m.—12:00 p.m.

Phone 763-389-8931 Email: town.clerk@baldwintwpmn.com

# TOWNSHIP BOARD OF SUPERVISORS

Jay Swanson, Chair —763-631-8545
Tom Rush, Vice Chair—763-389-8931
Scott Case—763-350-0374
Jeff Holm—763-389-8931
Alan Walker—763-389-8931

## **CLERK / TREASURER**

Joan Heinen—Clerk/Treasurer
Kayla Nielsen—Deputy Clerk/Treasurer

# FIRE STATION \*\*EMERGENCY DIAL 911\*\*

Scott Case, Fire Chief 763-350-0374

## **PUBLIC WORKS DEPARTMENT**

Zachary Good, Supervisor 763-389-8931

# **BALDWIN TOWNSHIP WEBSITE:**

www.baldwintwpmn.com

## **BALDWIN TOWNSHIP FACEBOOK:**

www.facebook.com/ BaldwinTownshipMinnesota

# Calendar of Events for 2024

(unless otherwise noted all meetings start at 7:00 p.m.)

August 5	Town Board Meeting
August 15	Park Committee Meeting
August 19	Town Board Meeting
August 21	Special Planning Commission Meeting
August 28	Planning Commission Meeting
September 2	Labor Day OFFICE CLOSED
September 9	Town Board Meeting
September 18	Special Planning Commission Meeting
September 19	Park Committee Meeting
September 23	Town Board Meeting
September 25	Planning Commission Meeting
September 28	FUNFEST AT YOUNG PARK 11am-3pm
October 7	Town Board Meeting
October 16	Special Planning Commission Meeting
October 17	Park Committee Meeting
October 21	Town Board Meeting
October 23	Planning Commission Meeting
October 31	Halloween
November 5	GENERAL ELECTION
November 11	Veterans Day OFFICE CLOSED
November 13	Special Planning commission Meeting
November 14	Park Committee Meeting (if needed)
November 18	Town Board Meeting
November 20	Planning Commission Meeting
November 28	Thanksgiving Day OFFICE CLOSED
November 29	OFFICE CLOSED
December 2	Town Board Meeting
December 12	Park Committee Meeting ( if needed)
December 16	Town Board Meeting
December 25	Christmas Day OFFICE CLOSED
December 31	New Years Eve

Burning Permits are available at the Town Hall or online at www.dnr.state.mn.us.



July 16th, 2024

Today, more than two decades of hard work, determination, study and public participation has resulted in the imminent creation of Minnesota's newest City, the City of Baldwin. The Baldwin Township Board is pleased to announce that the Minnesota Office of Administration Hearings issued a decision this morning authorizing Baldwin Township to incorporate as the City of Baldwin. The 20+ years of carefully creating the policies, ordinances and governmental structure necessary to bring forth the City of Baldwin, have come to fruition with the issuance of Judge Jessica Palmer-Denig's order incorporating Baldwin Township.

The Township would like to thank the residents of Baldwin Township for providing the Town Board the resources, support, commitment and faith necessary to pursue incorporation, without which this day would never have been possible. The Township would also like to thank Judge Jessica Palmer-Denig for a well-reasoned and well-resourced decision, and for so skillfully presiding over an emotional and energetic public hearing at which approximately 700 Township residents were in attendance to voice their concerns for the future of their community.

The Baldwin Town Board looks forward to the residents of Baldwin Township governing themselves as the City of Baldwin in the same tradition of self-reliance, public participation and responsive local government that has been the hallmark of Baldwin Township for so many decades.

# **BALDWIN FOURTEENTH ANNUAL**

# FUNFEST

# SEPTEMBER 28, 2024 11:00 A.M. — 3:00 P.M.

# SUMMER FUN IN BALDWIN

Baldwin has recreational areas and various events for residents to enjoy. FunFest is one of the events held at Young Park. This year's Funfest will be held on September 28 from 11 a.m. to 3 p.m.

There will be many great activities to participate in the FUN to share with family and friends. This will be a FUNFEST the whole family can enjoy. The younger members may want to play on the new Young Park playground equipment or enjoy the bouncy house. Family members can also enjoy a host of other activities, including the antique car show. Prizes will be awarded! The cost is only \$5 to register your antique car, so get your spot now by contacting Baldwin Town Hall at 763-389-8931. If you do not get the opportunity to see all the cars during the event, the cars will be moving over to Sunken Ship Brewery after the festival.

Speaking of friends, a fun activity will be a Dog Costume Parade. If you and your furry friend would like to participate, you can call Town Hall to get your name on the list or just come to FunFest with your furry buddy dressed in its best parade outfit. It is free to participate and there will be prizes.

To add to the day's enjoyment, there will be music in the park, thanks to our DJ, Mr. Cooper! Bring your own chairs for ample seating. Our Baldwin Fire Department will be cooking their delicious hamburgers and hot dogs, and you will also be able to find a bucket of popcorn or a swirl of cotton candy. You can also check out the craft and vendor fair for some shopping fun or join in a great game of BINGO, if you are feeling lucky!

Thanks to the FunFest committee members Mary Larson (Chair), Kathie Miezwa, Carol Swanson, and Sandra Cooper for all their hard work in putting together this year's FunFest event. If you would like to help with the event or have any ideas, please contact the Town Hall.

In addition to the FunFest event, there are other recreational opportunities available for enjoyment. Take a look at our current parks and public accesses below.

## Young Park—located at County Roads 19 and 38

- Walking Trails: The trail system consists of almost two miles of trails and boardwalks that wind through the park's wooded area, making it a wonderful walk-through nature while getting those steps in!
- Playground: New playground equipment was just put in this year! Along with the new playground equipment, impact access mats were put in to help accommodate wheelchair accessibility to the swings.
- Pavilion: The Pavilion accommodates approximately 30-75 people and has electric outlets. The Pavilion can be reserved by filling out the Parks Facilities Reservation Form and paying the required fees. The fee is \$125 for an all-day rental or \$75 for up to 4 hours. This is in addition to a \$100 cleaning deposit, which will be refunded if the facilities are left clean and with no damage. A reservation form and Park rules can be downloaded from Baldwin's website or you may contact Baldwin Town Hall.
- Ballfield: The ballfields are often busy with various tournaments and school usage, so the ballfield is not always available to
  rent, but a call can be made to Baldwin Town Hall to see about the cost and availability.
- The park is open from sun up to sun down and does provide a porta-potty onsite.
- Porta-Potty (April-October)

# Sandy Lake—located at the southeast corner of Baldwin at 100th St NW and 99 1/2 St NW—284th Ave NW—287th Ave NW

- Swimming Beach 284th Ave & 100th St.
- Boat Launch Concrete and dock with fishing access on dock 99 1/2 St & 287th Ave
- There is limited parking at Sandy Lake Beach
- · Porta-Potty (April-October) at the swimming beach

## Goose Lake Park—located at the northwest corner of the County Road 87 (285th Ave & 134th St)

- Walking Trails—approximately .32 miles of trails with plans to complete an additional walking trail
- Carry-in kayaking and canoe access
- 2 Benches
- 1 Picnic Table

### Lake Helene- located at 279th Ave west of Lake Diane Rd.

- Boat Launch-dirt
- Carry-in Kayaking and canoe access

#### Elk Lake—285th Ave & 143rd St

- Boat Launch and Dock
- Picnic Table

# Elk Lake-287th Ave

Carry-in kayaking & canoe

The Park Committee plays an advisory role to the Town Board. They are responsible for making recommendations to the Town Board regarding managing, maintaining, and developing recreational areas. If you are interested in becoming a member of the Park Committee, call Town hall for more information. It is a great way to become a part of the future vision for Baldwin's parks and recreational areas!