NOTICE of PUBLIC HEARING and BUDGET SUMMARY for the TOWN of LIBERTY

By: Pam Petersen, Clerk

Notice is hereby given that the Town of Liberty, Manitowoc County, Wisconsin will hold a public hearing on the town's proposed 2023 budget on Monday November 14, 2022, at 6:30 p.m., at the Liberty Town Hall, 13812 English Lake Rd, Valders, WI. Immediately following the public hearing, a Special Town Elector Meeting will be held to approve the 2022 total town tax levy to be collected in 2023. The proposed budget in detail is available for inspection on the town's website at www.townoflibertywi.com and at the clerk's office by appointment. The following is a summary of the proposed budget.

		:	2022 Approved	2023 Proposed	% Change
REVENUES					
	Taxes	\$	373,715.00	\$ 375,942.00	0.60%
	Intergovernmental Revenues	\$	266,561.78	\$ 253,784.00	-4.79%
	Licenses & Permits	\$	7,390.00	\$ 6,474.00	-12.40%
	Fines Forfeits, & Penalties	\$	-	\$ -	0.00%
	Public Charges for Services	\$	8,600.00	\$ 7,750.00	-9.88%
	Intergovernmental Charges	\$	1,000.00	\$ -	-100.00%
	Misc. Revenues	\$	9,600.00	\$ 7,478.00	-22.10%
	Other Financing Sources	\$	-	\$ 	0.00%
Total Revenues		\$	666,866.78	\$ 651,428.00	-2.32%
EXPENDITURES					
	General Government	\$	205,167.86	\$ 136,471.00	-33.48%
	Public Safety	\$	151,775.00	\$ 161,568.00	6.45%
	Public Works	\$	150,090.00	\$ 152,120.00	1.35%
	Health and Human Services	\$	500.00	\$ 500.00	0.00%
	Conservation and Development	\$	2,250.00	\$ 500.00	-77.78%
	Capital Outlay	\$	157,083.00	\$ 200,269.00	27.49%
	Debt Service	\$	-	\$ -	0.00%
Total Expenditur	res	\$	666,865.86	\$ 651,428.00	-2.31%
NET TOTAL		\$	0.92	\$ -	
	Town Levy	\$	353,715.00	\$ 353,842.00	0.04%
	Assessed Value	\$	143,376,300.00	\$ 143,403,300.00	0.02%
	MILL RATE (TAX PER \$1,000)**	\$	2.4670395316	\$ 2.4674606512	0.02%
Mill rate estimate, subject to c	hange hased on final equalized values)				

(Mill rate estimate, subject to change based on final equalized values)

Dated this 27th day of October, 2022

Pam Petersen, Clerk

Town of Liberty