



**Resolution 2022-02 T**  
**Salaries, Per Diems & Wages**

**To the Electors – Town of Sevastopol**

**WHEREAS**, the Town of Sevastopol previously resolved, pursuant to Resolution No. 04-2016T, “Salaries, Per Diem and Wages” which periodically needs to be updated; and

**WHEREAS**, Wisconsin Statutes, Section 60.32 requires that the Town meeting shall establish the compensation of elective town offices; and compensation under this section shall be established prior to the latest date and time for filing nomination papers for the office;

**THEREFORE, BE IT RESOLVED**, that the annual salaries of the elected officials of the Town of Sevastopol, effective with the term beginning April 18, 2023, shall be as follows:

Chairman - \$11,500  
Supervisor - \$6,500

**BE IT FURTHER RESOLVED**, that the part-time hourly wage shall be as follows, effective as of January 1, 2023:

Emergency Medical Responders (EMR) Call Pay - \$25 per hour  
EMR Agency Meetings/Training - \$17 per hour  
Park Employee – Not to exceed \$22 per hour  
Town Employee – Not to exceed \$22 per hour  
Election Officials and Chief Election Inspector – Not to exceed \$20 per hour  
Plan Commission and Other Committee Members - \$20 per hour

**BE IT FURTHER RESOLVED**, that the mileage reimbursement rate shall be as approved by the Internal Revenue Service.

**BE IT FURTHER RESOLVED**, that the part-time hourly wage for others not specifically enumerated herein shall also be compensated at a rate not to exceed \$20 per hour, as permitted above.

Adopted this 28<sup>th</sup> day of November, 2022 at a Special Town Meeting.

Motion to approve by: Bruce Richardson  
Second to the motion by: Laddie Chapman


Number of Town Electors voting aye: 20

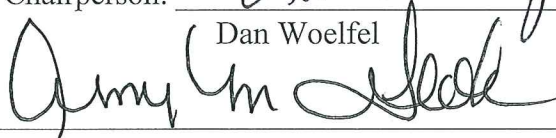
Number of Town Electors voting nay: 0

Number abstaining or not voting (if determined)

The resolution is:  approved  disapproved

Recorded this 28<sup>th</sup> day of November 2022.

Signature of Town Meeting Chairperson:   
Dan Woelfel

Signature of Town Clerk:   
Amy M. Flok