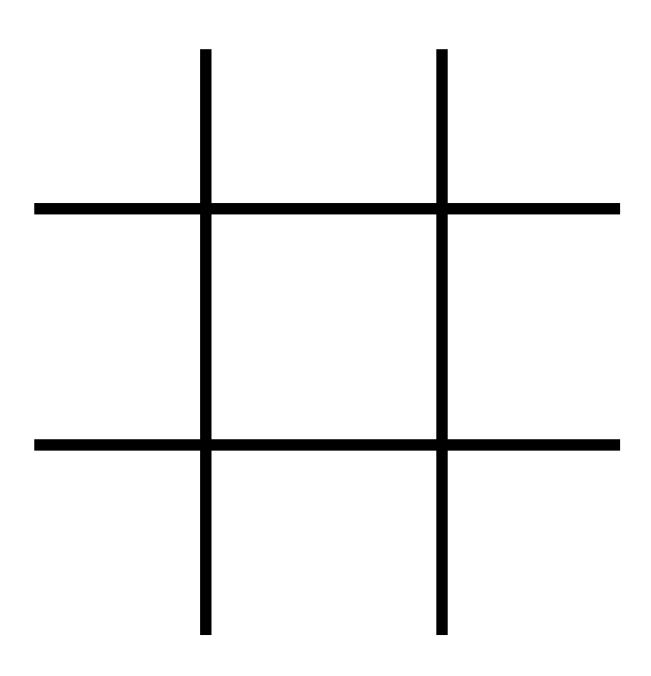
JUNAH

EACH PLAYER GETS A SET OF COUNTERS. TAKE TURNS TO ASK A QUESTION FROM THE LIST BEFORE MAKING A MOVE. THE FIRST PLAYER TO GET ALL 3 COUNTERS IN A ROW-UP, DOWN, ACROSS, OR DIAGONALLY - WINS!





JUNIT

DUESTIONS TO ASK JONAH

1.WHO MADE IT POSSIBLE FOR OUR SINS TO BE FORGIVEN? (JESUS CHRIST)

- 2. WHERE DID THE LORD TELL JONAH TO GO? (NINEVAH)
- 3. WHAT DID JONAH DO WHEN HE WAS IN THE BELLY OF THE FISH?

(HE WAS SORRY AND HE PRAYED)

- 4. DOES THE ENEMY WANT US TO THINK THAT WE ARE TOO BAD TO BE FORGIVEN?

 (YES)
- 5. WHEN THINGS GET BAD, WHO WILL BE THE ONE TO SAVE YOU?

 (JESUS (HRIST)

QUESTIONS TO ASK THE WHALE

1.WHY DID JONAH GET ON THE SHIP? (TO FLEE FROM THE LORD)

- 2. WHAT WAS JONAH DOING ON THE BOAT WHEN THE WIND STARTED TO BLOW? (SLEEPING)
- 3. HOW DID JONAH GET TO THE SHORE? (THE FISH VOMITED HIM ONTO THE SHORE)
- 4. WERE THE PEOPLE OF NINEVAH TOO WICKED FOR GOD TO FORGIVE THEM?

(NO, THEY WERE FORGIVEN BECAUSE THEY TRULY REPENTED)

5. WHEN WE ARE FEARFUL, WHO KEEPS YOU SAFE? (JESUS (HRIST)

