

DAW Cassette

Tape Deck Emulation



Welcome!

This is the user manual for DAW Cassette*, a Cassette Tape emulation plug-in effect available for iOS (AUv3) and Mac & Windows (AU/VST/AAX). It's been designed and developed by Klevgrand, a small studio in Stockholm, Sweden.

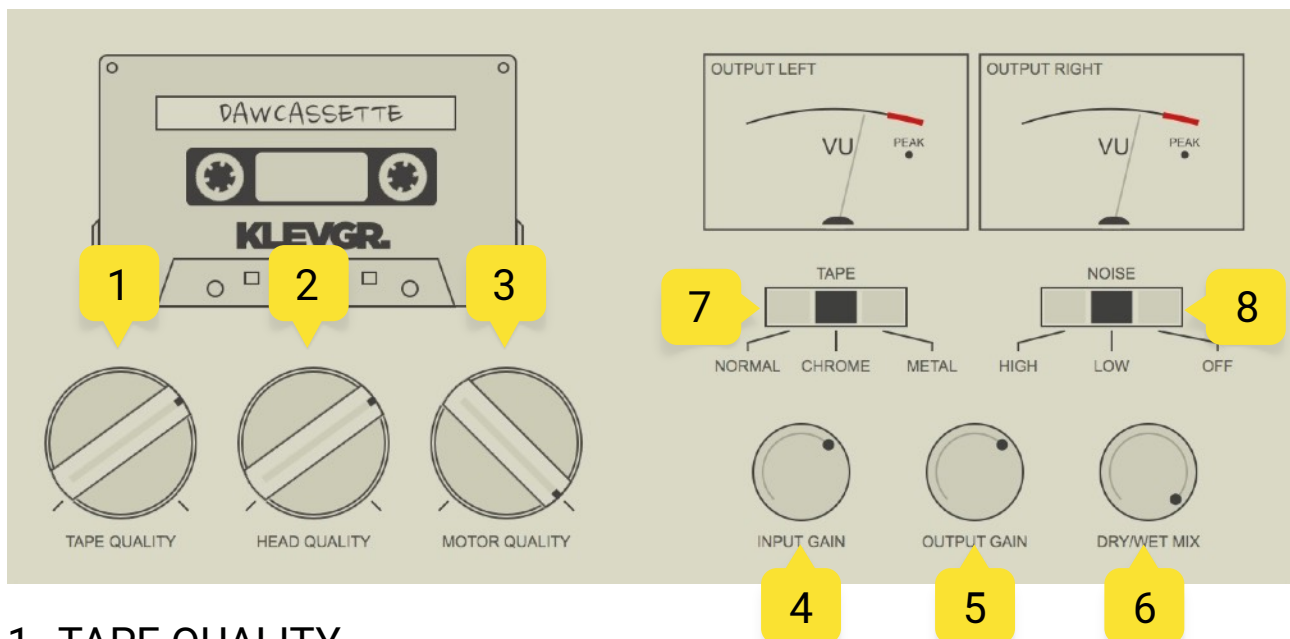
[Get the iOS version at the App Store](#)

[Get the AU / VST / AAX version at klevgrand.se](#)

Licensing (Desktop only)

Until unlocked, the plug-in will output 1 second of silence every 30 seconds. To unlock the full version, click the DEMO ribbon (in the top left corner) and type / paste your license key.

User Interface



1. TAPE QUALITY

Sets the quality of the magnetic band. A low value gives more saturation, and a higher value gives less saturation.

2. HEAD QUALITY

Sets the quality (and calibration) of the tape head. A high value gives a more linear frequency response.

3. MOTOR QUALITY

A high value makes the motor run smooth, and a low value makes it wobble a bit.

4. INPUT GAIN

Input gain level in decibels.

5. OUTPUT GAIN

Output gain level in decibels.

6. DRY/WET MIX

Mixes the processed signal with the clean. If MOTOR QUALITY is not set to 100%, there will be phase artefacts.

7. TAPE

Emulates different kind of tape material (i.e applies the frequency response on the audio).

NORMAL	CHROME	METAL
Lowest quality	Mid quality	Highest quality

8. NOISE

Reduces (emulated) noise. Note! Noise in the input audio won't be reduced!

HIGH	LOW	OFF
No noise reduction	~12 dB noise reduction	No noise emulation (-inf reduction)

Specifications / System requirements

Mac	Windows	iOS
64 bit AU/VST/AAX plug-in Mac OS X 10.7+	64 bit VST/AAX plug-in Windows 7+ with SP1 or higher	AUv3 plug-in iPhone 6 / iPad Air 2 or better with iOS 9.1 or later.

klevgrand.se/products

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