

Trot to centre of arena, stop. Start pattern facing toward the Judge.

- 1. Beginning on right lead lope one circle to the right. Change leads at centre of arena.
- 2. Complete one circle to the left Change leads at centre of arena.
- 3. Continue to top of arena and run down centre of arena past end marker and come to a sliding stop
- **4.** Complete 2½ spins to the right
- 5. Run to other end of arena, past end marker and to a sliding stop
- 6. Complete 21/2 spins to the left
- 7. Run past the centre marker, stop and back at least 3 metres. Hesitate to complete pattern.