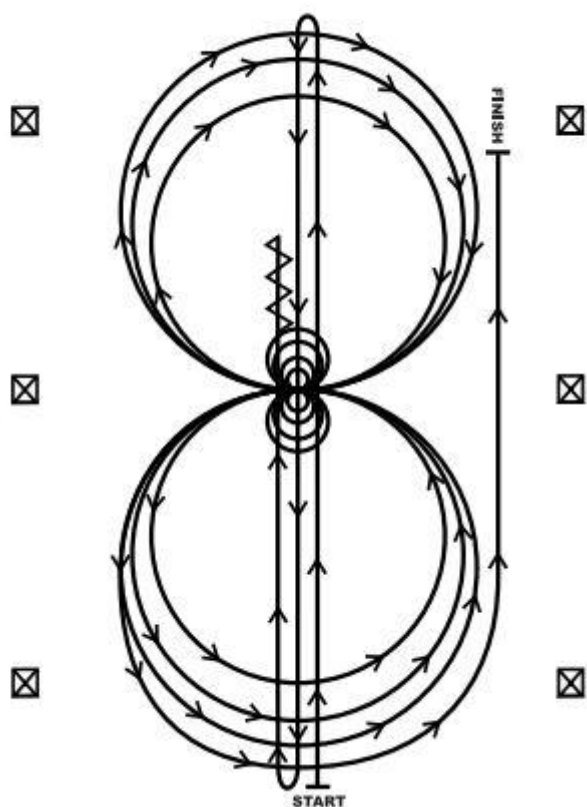


REINING

Pattern 1



1. Run at speed to the far end of the arena past the end marker and do a left rollback – no hesitation
2. Run to the opposite end of the arena past the end marker and do a right rollback – no hesitation.
3. Run past centre marker and do a sliding stop. Back up to centre of arena or at least three metres. Hesitate.
4. Complete four spins to the right. Hesitate.
5. Complete four and one-quarter spins to the left so that horse is facing left wall. Hesitate
6. Beginning on the left lead, complete three circles to the left: first circle large and fast, second circle small and slow, third circle large and fast. Change leads at centre of the arena.
7. Complete three circles to the right: first circle large and fast, second circle small and slow, third circle large and fast. Change leads at centre of the arena
8. Begin a large circle to the left but do not close the circle. Run straight up the right side of arena past centre marker and do a sliding stop at least six metres from wall. Hesitate to demonstrate completion of pattern.