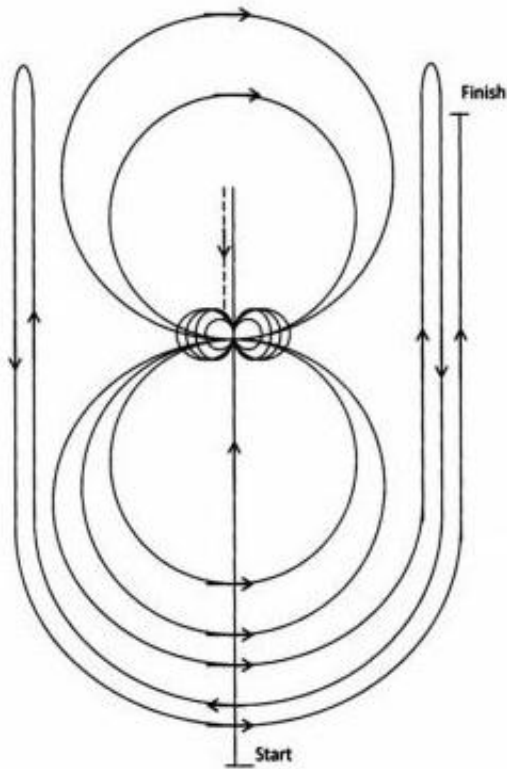


VERSATILITY RANCH REINING Pattern 5



Judge shall indicate with mandatory markers on arena wall the centre of the pattern and place markers on wall at least 15 metres from each end of arena.

Ride pattern as follows:

1. Run past centre marker and do a sliding stop. Back to centre of arena or at least 3 metres. Hesitate.
2. Complete four right spins. Hesitate
3. Complete four and a quarter left spins. Hesitate. Horse to be facing left wall.
4. Beginning on left lead, complete two circles to the left – the first one small and slow, the second one large and fast Change leads at centre of arena.
5. Complete two circles to the right – the first one small and slow, the second one large and fast Change leads at centre of arena.
6. Begin a large circle to the left, but do not close circle. Run up left side of arena past centre marker and do a left roll back at least 6 metres from wall.
7. Continue back around the previous circle, but do not close circle. Run up left side of arena past centre marker and do a left rollback at least 6 metres from wall.
8. Continue back around previous circle but do not close circle. Run up right side of arena past centre marker, and do a sliding stop at least 6 metres from wall. Hesitate to show completion of pattern.