

# Our Team

*presentation*

Let's go →



# CHALLENGES

1

Today's society has become accustomed to immediacy. We want everything quickly and easily, and entertainment and education is no different.

2

The reward when work doesn't feel like work is greater, which is why education is increasingly focused on methods that resemble the games we are used to play.

3

And if we can learn not only by studying, but also by playing, we get twice as much benefit.

# SOLUTIONS

1

The solution is to be able to review the concepts of any subject in a simple and fun way.

2

Taking advantage of the huge advancement of artificial intelligence to both generate that content and its responses, and ElevenLabs' voice generation to make that content even more accessible.

3

We offer a fun and engaging way for children to review and reinforce their knowledge in various subjects. With the cloned voice and intelligent questions, learning becomes an exciting experience.

# MARKET SIZE



We believe that TRIV-ia has great potential in both educational and entertainment settings. It's a valuable tool for teachers and parents looking to engage children in learning in a fun way.

Thanks to the voice generation technology from ElevenLabs and ChatGPT, the possibilities of topics and questions are virtually endless. This ensures that each game is unique and challenging, making the user engaged in the app

# REVENUE STREAM

In the future, the source of revenue would be both the advertising that could be displayed within the app, and the option to generate custom voices using ElevenLabs' technology so that the expert could be able to hear the voices in the app.

Another possible avenue of business would be the publishers of textbooks for children, who are increasingly offering multimedia content alongside the books.

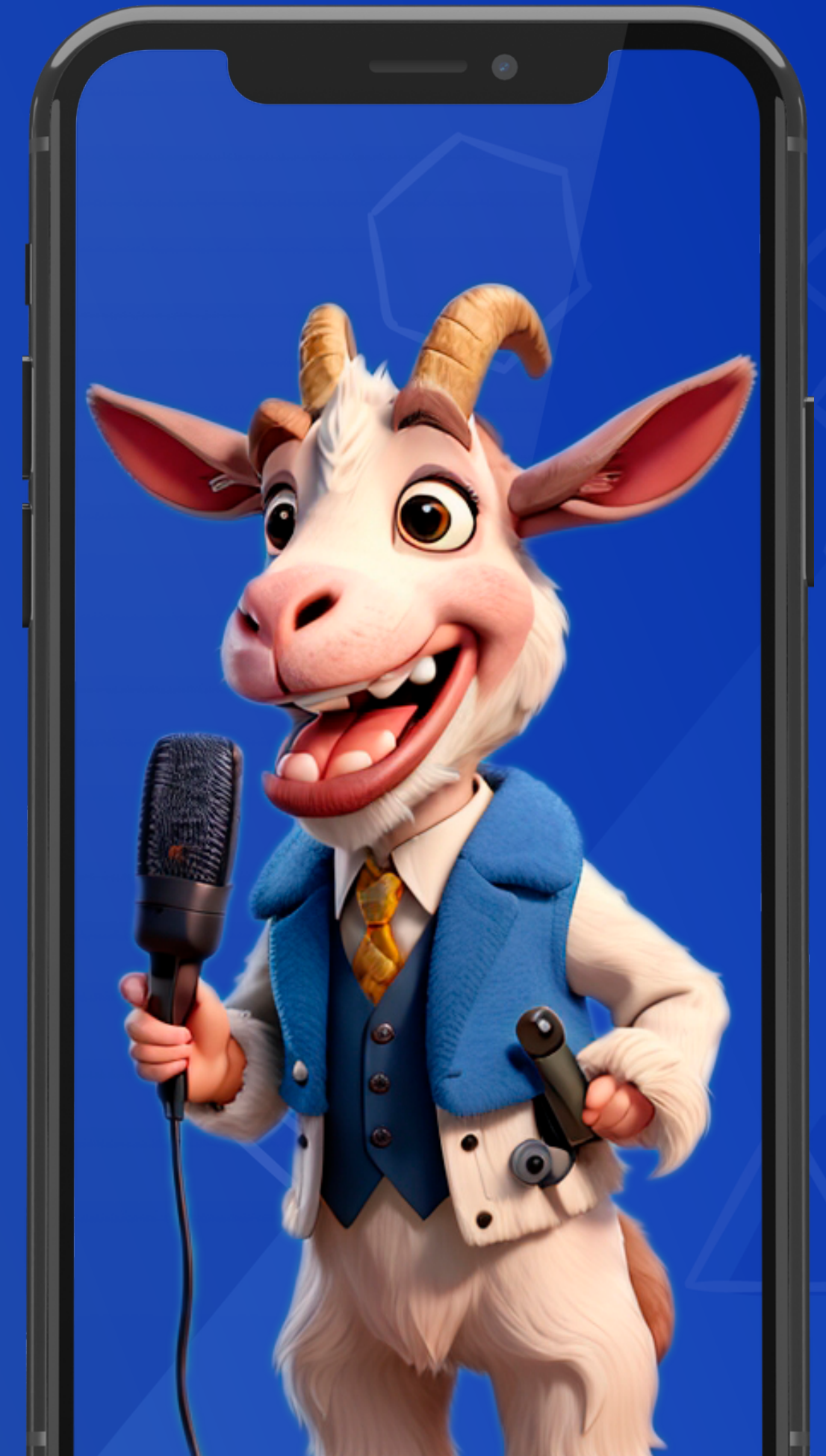


# NEXT STEPS/ BACKLOGS

The application does not currently make use of any kind of database. In the future it could be created to manage users, and thus keep track of progress in different subjects, e.g.

Another improvement to be introduced would be the possibility for more than one user to participate in the game, so that different game modes could be created to encourage the use of the game as a competition.

Nally, graphs should be included in the answers. At the moment it only creates text answers, but in subjects such as geography it would be necessary to show maps to study capital cities, for example.



# WORKING DEMO

