BIG IDEA PREZ

STRATEGIC THINKING SYSTEMS

Enabling **Teams** to:

- Think **Smarter**
- Make better **Decisions**
- Achieve meaningful **Outcomes**

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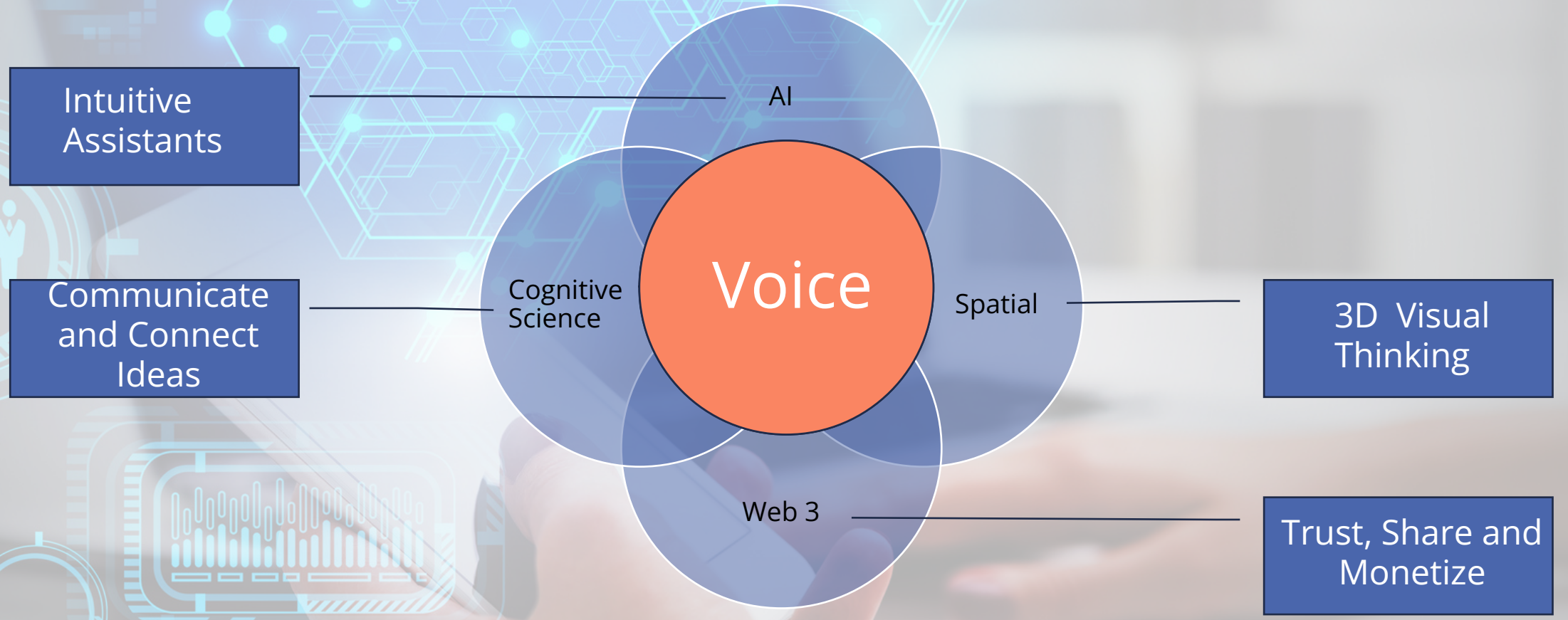
Enable Techs and Sciences



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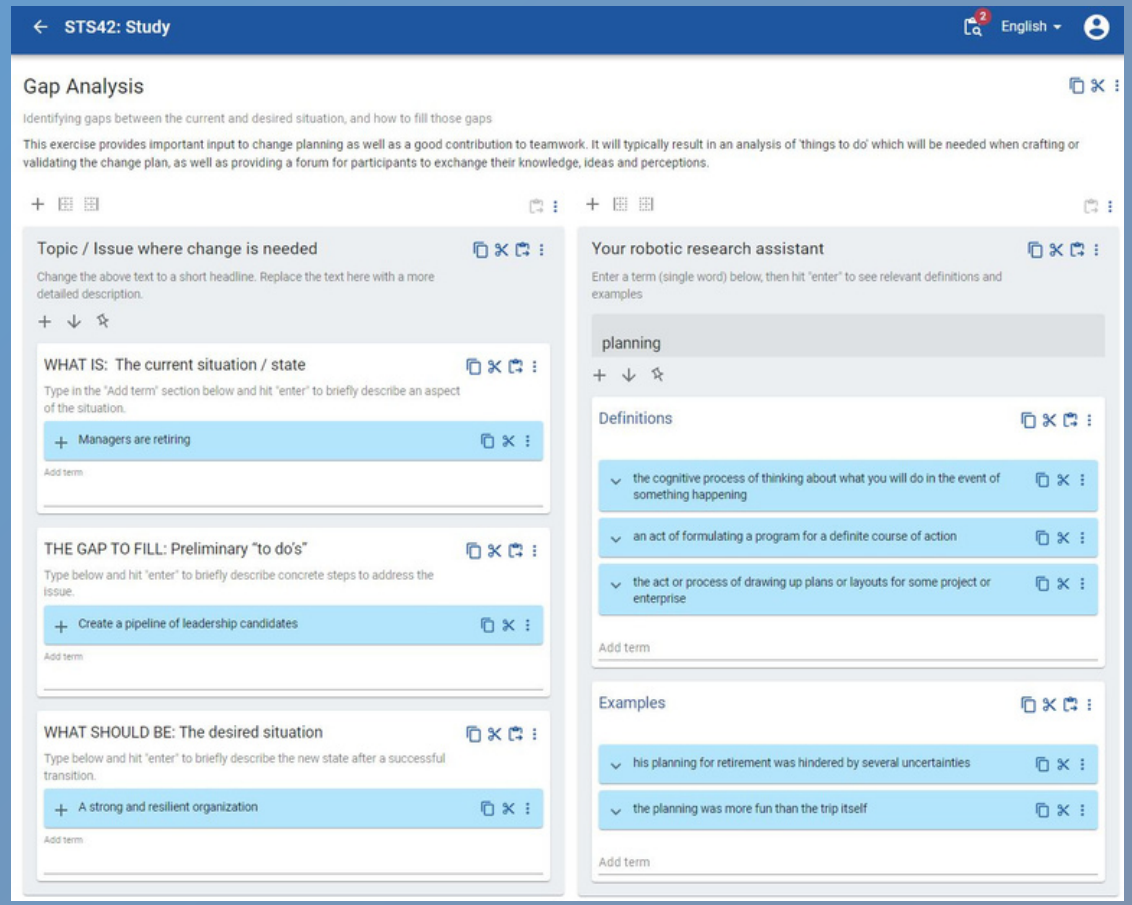
STS core Interface



Engage in focused intellectual activities, learning, and deep thinking.

Inspired by and related to:

-Memory Palaces

-Second brains

-Jerry's Brain

2D available today

3D (spatial/VR)

Almost MVP

WORKING PROTOTYPE

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PROBLEM for the Hackathon

Teams struggle with rapid evolution, leading to costly misunderstandings.

Delayed understanding costs billions

Solution for the Hackathon

Enable teams to visualize 3D representations of objects in collaborative VR ideation space

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TECHNOLOGY USED

- VR
- AI
- Unity
- Python
- 3D
- StableDiffusion
- Shap-E

+ Design Thinking and Ideational Space

The Larger Problem STS is Solving

Teams face challenges

- ***generating***
- ***structuring and***
- ***visualizing ideas***

for **shared understanding** and **informed decision making.**

Welcome to the Future

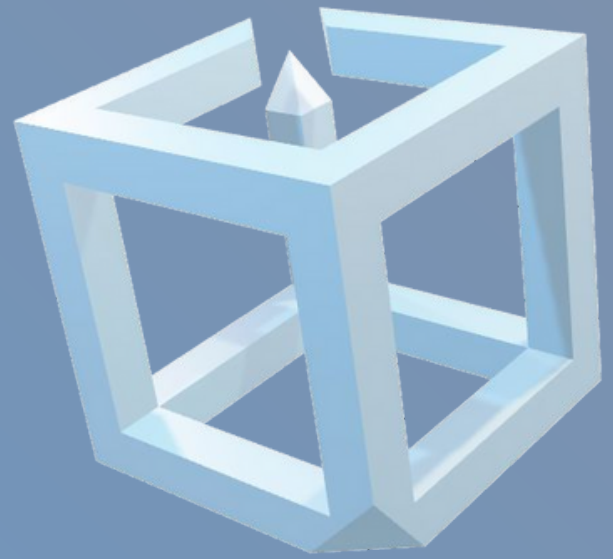
MONETIZATION PLAN

- **3 tiered subscription model**
  - **Level 1:** Basic - Amphitheater with 3D Generation Capabilities
  - **Level 2 :** Environments - Customizable Creative Spaces
  - **Level 3:** Tools - Idea generation and decision support tools in 3D environments

STS 3D HACKATHON

STS Founders

11-14. AUGUST HACK TEAM



Francis Dion
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Change Leadership

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AR/VR

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Empowerment

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Dev Team

THE HACKATHON TEAM THAT MADE STS GO 3D INTO VIRTUAL REALITY FOR ENHANCED DECISION MAKING AND BETTER OUTCOMES

CHIEF AI & INNOVATION OFFICER

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