

STORY OF THE GAME PART I

Here is the story of the game.

There is a very intelligent scientist, Dr. Basda, who created a time machine with his great intelligence and then traveled to the future. He was very excited to see the advanced technologies of the future.

When he reached the future, he was very surprised to see that in the future there are very advanced technologies, but people are crying, struggling, starving, and everything is destroying slowly.

After digging a little, he realized that natural resources are nearly gone and there is too much pollution everywhere.

The reason behind all this is that people used natural resources like they were the last generation and didn't care about nature.

Now the earth is at its end.

STORY OF THE GAME PART 2

Now scientist is determined to go back to the present and solve every problem that causes the earth to end.

So now the scientist picked up his time machine and traveled back to the present.

At present, his mission is to go to the CEOs of big companies that are not using sustainable resources and convince them to use sustainable resources.

Every big company is facing some major problem that is stopping them from using sustainable resources. The companies are describing these problems as a puzzle in the game.

So Dr. Basda has to solve the puzzle of every company to make them use sustainable resources and save the future.

PUZZLES T



Giant Cat Army



How Many Cats?



The Magical Maze

TECHNOLOGIES



UNITY

Created 2D pixel art game using Unity.



DALL-E

Generated game assets using Dall-E.



ASSISTANT AI

Used assistant AI for creating NPCs.

TEAM MEMBERS....

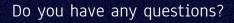
PLACE	NAME	ROLE
India	Mridul Joshi	Game Developer
India	Harsh Kumar	Game Developer
India	Shubham Joshi	Programmer
India	Deepak Singh	Programmer

- GAME DEMO •



Here is the demo of our game.

Thanks!



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