

(<u>em</u>-pu-thee)

# Human-first

Designed with humans in mind. Human Resources should stay human, and AI should only help, not look to replace them.

# Verbose

Natural language, with enough explanations to help inform every decision made.
Recruiter-friendly feedback.

# Specialized

Capable of working in multiple verticals, with deep knowledge and understanding of them.

# Measurable

Reports and metrics that help inform data-driven companies. Helps understand recruitment health and painpoints.



# Ambiguity

A job description that requires experience in Java doesn't match with a candidate that has experience in Javascript

# Complexity

Modern ATS apps contain sophisticated features that generally go unused. Most of their systems are either outdated or needing a revamp



#### Reporting

Capable of reporting results, to help improve and maintain recruiting health.

#### Feedback

Verbose feedback is provided, in a manner non-technical recruiters can understand.

#### Information Upload

Job Description

Candidate Resume

#### Parse & Match

Information is parsed and matched against the job description

#### Interactivity

Aims to become a copilot, not just a tool



#### Recruiters

Smaller recruitment agencies or individual headhunters, with no size limitations.

#### Staffing Companies

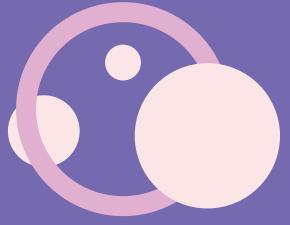
Natural language, with enough explanations to help inform every decision made.
Recruiter-friendly feedback.

#### **Specialists**

Specialized headhunters, both freelance and working for staffing companies. i.e. Tech Recruiters

#### Talent Departments

Talent Acquisition depts. whithin companies, mainly those that may not feel that they're ready for a full technological transformation.





### Subscription Model

Users pay a recurring fee to access different features, divided into tiers, billed monthly or anually. Pricing deals per volume can be arranged.

#### Usage-based billing

Revenue depends on the volume of transactions in a month. Ideal for bigger companies, or companies that run massive searches.



| Phase 1  | Phase 2  | Phase 3   | Phase 4  | Phase 5  |
|--|--|---|--|--|
| MVP Business Model Validation Beta Testing and early UAT | Company setup +<br>Initial Funding<br>Front + Backend<br>Development<br>Legal Cleareance | Active user<br>acquisition<br>Network<br>Expansion<br>Referral<br>Mechanism | Regional<br>Offices<br>Consultancy +<br>Agency Partnerships<br>Education +<br>Training | Specialized<br>Verticals<br>Domain-specific<br>Solutions |



# Summary

The current Talent Acquisition software approach feels outdated compared to today's available resources. We aim at developing innovative solutions that come from a human-first design philosophy, looking to create an intuitive, user-friendly, and effective product to aid Human Resources professionals in accomplishing their daily tasks.



