

2019 TOURNAMENT RULES All NFHS Rules

Exceptions: **EACH TEAM IS RESPONSIBLE FOR ONE SCORE KEEPER OR CLOCK KEEPER (THEY WILL BE ALLOWED FREE ADMISSION ALONG WITH 2 COACHES (HEAD, ASSISTANT AND SCORE KEEPER))**

1. Games are two 16-minute halves with stop time and two 14-minute halves stop time for 5th- 8th grades.

2. Pre-game warm-up will be limited to 5 minutes (unless extended by tournament official). Halftime will be 3 minutes and

Overtime will be 2 minutes. In all games except Championship, after the 2nd overtime, overtime will be sudden death.

3. If a court is running behind, it may be necessary to shorten warm-up or halftime.

4. No grace period, game time is forfeit time.

5. Each team gets 4 full timeouts per game. Overtime includes 1 additional Timeout.

6. Any player or coach receiving 2 technical fouls will not play/coach in the next game.

Any player or coach ejected for fighting will be excused from the tournament.

BERKS RED STORM HAS A ZERO TOLERANCE POLICY IN REFERENCE TO FIGHTING AND ACTS OF VIOLENCE. ANY PLAYER OR TEAM PERSONNEL COMMITTING AN ACT OF VIOLENCE OR RECEIVING A TECHNICAL FOUL FOR FIGHTING WILL BE EJECTED FROM THE GAME AND DISQUALIFIED FOR THE REMAINDER OF THE TOURNAMENT. EJECTED PLAYERS/TEAM PERSONNEL WILL BE REQUIRED TO IMMEDIATELY LEAVE THE TOURNAMENT VENUE AND, IF CIRCUMSTANCES WARRANT, WILL BE REMANDED TO LOCAL LAW ENFORCEMENT AUTHORITIES. ANY PLAYER/TEAM PERSONNEL EJECTED UNDER THESE CIRCUMSTANCES WILL BE PERMANENTLY BANNED FROM ALL TOURNAMENT VENUES AND FROM PARTICIPATION IN ANY FUTURE BERKS RED STORM EVENTS. FURTHER, AT THE DISCRETION OF THE TOURNAMENT DIRECTORS, A SINGLE ACT OF VIOLENCE COMMITTED BY AN INDIVIDUAL PLAYER OR TEAM PERSONNEL MEMBER MAY RESULT IN IMMEDIATE DISQUALIFICATION AND DISMISSAL OF THE ENTIRE TEAM FROM ANY FURTHER COMPETITION IN THE CURRENT BERKS RED STORM AND/OR ANY FUTURE BERKS RED STORM EVENTS.

7. 5 personal fouls per game.

8. 1 and 1 bonus on the 10th team foul, 2 shot bonus on the 13th team foul.

9. Mercy Rule: If a team is winning by more than 20 points at anytime during the game, the game clock will continue to run until the lead is 19 (No Stop Clock, except for timeouts).

10. A player must play in at least 1 pool game to be eligible for a bracket play.

11. A player is allowed to play on multiple teams in different age divisions, only for the same organization. All age/grade/play eligibility requirements must be met.

12. Teams must have eligibility documents for each player on the team. If you are challenged regarding the eligibility of a player, you must produce a birth certificate, current school report card or Student ID with picture, birth date and grade

prior to next game. If you can not produce any of the documents listed, all games played with the ineligible player will result in a forfeit.

13. Protest fee is \$100.00 Cash. If you win the protest the cash will be returned, however, if you lose your protest the money is a donation to the tournament host organization.

14. TIE BREAKERS Any ties after the pool play will be broken using head-to-head winner. In the case of no head-to-head game or ANY three or more way ties, the following tie-breaking methods will be used: a. Score differential up to a maximum of 15 points per game.

15. For insurance reasons, each team is responsible for their own medical supplies – there will not be medical supplies or ice provided at the tournament.