

Coed Volleyball Rules

League Contact Information

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Cancellations

1. In the event of a cancellation, there will be a posting on the “Announcements” area of the volleyball session on the league website. In addition, team members that have registered through our website, may receive an email with notice of cancellation.
2. WNY has strange weather patterns. If it is raining where you work or live, please do not assume that it is raining at the courts.

Playing Field

We use a standard size volleyball court that is about 30 feet x 60 feet.

Equipment

Game On! will supply game balls. If you have a ball of your own that you would like to use, feel free to bring it along. If the referee and opposing team agree to the ball, you may use it.

Players and Substitutes

1. Eligibility
 - a You must be 18 years old to participate.
 - b Each player is required to create a Game On! user account and accept the electronic waiver. A player is considered ineligible and may not participate until these tasks are completed. A team may be penalized with a loss for any game in which they use ineligible players.
2. Rosters
 - a The roster is limited to 10 players.
 - b New players may be added to your roster throughout the season. However, when adding new players, you cannot exceed the 10-player limit.
 - c A player may not be listed on the roster of more than one team for any given division.
3. Players

- a Six (6) players constitute a regulation team.
 - b No more than 4 males may be on the court at a time
4. Short Handed Rules
- a This is a coed league. At least 2 females must be on the court at any time.
 - b If you have only 1 female, **you may only play with 5 total players.**
 - c If you have zero female players, you will forfeit.
 - d You may borrow up to two players, one male and one female.
 - e If after borrowing 2 players, a team is still below 6 players, they will have to play with that amount, add players via the Guest Pass program, or choose to forfeit the game.
5. Substitutions
- Unlimited substitutions may occur at any dead ball or after a blown whistle. The player leaving may not serve again until their service position is due to serve again.
6. Blood Rule
- Any player, coach or umpire who is bleeding or who has blood on his/her uniform or body will be prohibited from participating further in the game until appropriate treatment can be administered. If medical care or treatment is administered within a reasonable length of time, the individual will not be required to leave the game. The length of time that is considered reasonable is left to the umpire's judgment.

The Game

1. Time
- a The scheduled match time is the start time. The referee's clock is the official game time. Please plan on getting to the courts prior to the scheduled start time. All team warm-ups and ground rules with the referee should be conducted prior to the start time.
 - b You will have 55 minutes to complete a match of 3 games.
 - c If Team A is not present (or does not have enough players) at the scheduled start time, the first game of the match will be awarded to the team (Team B) that is present and ready to play. It will be scored as 25-0.
 - d If, after 15 minutes, Team A still does not have enough players, Team B will be awarded the 2nd game, as well. It will, again, be scored 25-0.
 - e If, after 30 minutes, Team A still does not have enough players, Team B will be awarded the 3rd game of the match, with a score of 25-0. At this time, the match can be considered a forfeit. Please refer to the Forfeited Games rules, below.
2. Coin Toss
- a The team listed on the schedule as the Away (listed first on the schedule) team will call the coin toss to start the match.
 - b The winner of the coin toss shall choose either (a) side to play on or (b) to serve.
 - c Teams will switch serve and side in the 2nd game.
 - d The loser of the coin toss will call the 3rd game.
3. Service
- a A team will rotate prior to each serve after a side out.

- b The server will be allowed 1 drop for each serve attempt. However, the ball may not touch the server.
 - c A server stepping on the line will result in a side out.
 - d A served ball touching the net is not a side out and will be a playable ball.
 - e You may not attack a serve from the front row.
4. A team is allowed no more than 3 hits per side.
- a There is no requirement on who must hit the ball prior to returning it over the net.
 - b There is no requirement on the number of hits a team must make before returning the ball over the net.
5. Legal contact may be made both above and below the waist.
6. Carry penalties will be called. These are judgment calls by the referee.
7. A blocked ball must be in the plane of the net.
8. Each team is allowed one (1) 60-second time-out per game.
9. Forfeited Games
- a Everyone looks forward to playing ball when they get to the field. Especially after a long day at work. No one looks forward to a forfeit. This is why we take forfeits very seriously.
 - b In the event of a forfeit, the teams at the field are **NOT** to pay the umpire. The umpire will report the forfeit to the league, and the league will pay the umpire fee using the refundable forfeit fee of the forfeiting team.
 - c The team that forfeited will have 3 days to replenish their refundable forfeit fee. This amount will be used in case the team forfeits a second game. If the team does not forfeit a second game, the money will be returned at the end of the season
 - d If the fee is not received within 3 days of the forfeited game, that team will not be allowed to play their next scheduled game. This will, also, be considered a forfeit.
 - e If a team forfeits 2 games, for any reason, that team will be removed from the league and may not be allowed back for future seasons.

Referees

1. Referee fees are **\$15/team/match**, payable in cash, to the referee, prior to the start of the game. One Match consists of three games of volleyball.
2. Referees or the league representative may call an end to or a postponement of a game at any time due to weather conditions, unsafe conditions, or other reasons.

Scoring

1. Rally point scoring will be used
2. Each match will consist of 3 games
3. The first two games will be played to 25 with a cap at 28.
 - a The third game will be played to 21 with a cap of 24.
4. Playoff matches will be best 2 out of 3 games.

Team Rankings and Playoffs

1. Team Rankings
 - a Teams are ranked by a point system. A team will receive 2 standings points for winning a match and 0 points for a loss.
 - b In the event 2 or more teams are tied in standings points, the following tie-breaking criteria will be used to separate teams. If more than 2 teams are tied, the tie-breakers are applied to find a single leader amongst the tied teams. Once that leader is determined, the remaining tied teams will begin at the top of the tie-breaking criteria. This process will continue until all ties have been resolved.
 - i) Head-to-Head Record
 - ii) Overall Greater # of Wins (PS)
 - iii) Head-to-Head Point Differential
 - iv) Coin Toss
2. Playoffs
 - a All volleyball teams will make the playoffs.
 - b Playoff matches will be best 2 out of 3 games.

Protests

1. You cannot protest any call by an official.
2. There are only two (2) types of protests:
 - a Illegal player – An illegal player is a player who is registered to a team in the program, but playing on a team other than the one to which they are registered, outside of the short-handed rules. This protest must be done prior to the start of the game, prior to the player(s) in question stepping on the field (should they arrive to the game after it has started), or within a reasonable amount of time that might allow a team to recognize an illegal player. Once that reasonable time has expired and the player(s) have participated in the game, their opponent, by default, acknowledges them as eligible and legal.
 - b Ineligible player – An ineligible player is someone who is not registered to a team in the program or does not have a valid Guest Pass for the game in which they are playing. A protest on an ineligible player may come at any time during or after a game has been played. A team can still receive a forfeit loss, from the league, for using ineligible players even if a protest is not filed.
3. If the protest is due to ineligible and/or illegal players, players from BOTH teams must line up with a valid photo ID (i.e. driver's license or other legal verification) to be verified against their team roster.
 - a The player's photo ID must match the name of the player as shown on the roster. If they do not match, then the player cannot be verified and must sit out the game. Therefore, it is very important for players to use their REAL NAMES in their user account which populates their team rosters.
 - b If a player does not have a photo ID, they cannot be verified and will have to sit out the game until they can be verified.
 - c The roster checks will be performed with the game clock running.

- d If an ineligible player (a person not registered at all with the specific sports program or Guest Pass program) is found, the offending team will forfeit the game on the spot. If both teams have ineligible players, both teams will receive a forfeit.
- e If an illegal player (person registered with the program but not appearing on this particular team roster and also violating the short-handed rules) is found, the offending team will give up a one (1) goal to their opponent, and the illegal player will not be allowed to play. If both teams have illegal players, both teams give up points.
- f If no roster violations are found on the team being challenged and/or if roster violations are found on the roster of the protesting team, then the protesting team will give up two (2) goals to their opponent for wasting everyone's time.

Other Rules

1. **Please be sure to remove all items from the rink/gym at the end of your game. This includes any trash (bottle, paper, wrappers, etc.). When the facility crews have to clean up after us, it reduces the time they can be spending on upkeep of the playing surfaces.**
2. The league has a zero tolerance policy regarding fighting. The player(s) fighting will be immediately expelled from the league and/or the team forfeits the game and/or season.
3. **Player Ejection**
If an official ejects a player from a game, the player will not be eligible to play in the next scheduled game for which he/she is a team member.
 - a **Example 1:** A player is a member of multiple teams (i.e. different divisions) in the same league, Team A and Team B. Team B is playing at 10a, and the player gets ejected for swearing at the referee. Team B has no other games that day, but Team A has a game scheduled for 2p. The player will not be eligible to play in the 2p game.
 - b **Example 2:** A player is a member of multiple teams in the same league, Team C and Team D. Team D has a double header at 9a and 11a. Team C has a game at 10a. The player is ejected from the 9a game, for repeated and excessive illegal contact offenses. The player will not be able to play the 10a game with Team C. However, the player will be eligible for the 11a game with Team D.
 - c **NOTE:** This does not apply to a player who is asked to sit for a play or a shift or a period. The player must be ejected for the remainder of the game for this to take effect.
4. Game On! Sports reserves the right to alter, modify, or change these rules at any time, for any reason, and without notice.