



Senior Rookie Rules

Field specifications:

1. The distance between all bases in Rookie Ball shall be 65 feet.
2. The pitchers' box shall be marked out as a defined area on the infield, with an 8' circle. The pitching machine shall be placed 40 feet from home plate at the center of the circle.
3. The pitching machine will be set at a speed of 40 MPH.
4. Home team has the 1st base dugout and is responsible for setting up and taking down bases, pitching machine and turning off the lights, (late game). The home team must also place the pitchers circle and provide a new game ball. The visiting team must supply a good used ball.
5. No smoking in field area.

Game length / Maximum runs per inning:

6. A complete game shall be six (6) innings. A game will be considered official if a minimum of 3 innings have been played (2 ½ if home team winning).
7. Game times are 6:00pm and 7:30pm. The early game is to be started promptly at 6pm.
8. No new inning shall start after 1 hour and 10 minutes from the official start time. The umpire will declare the official start time to the scorekeepers / coaches on the first pitch.
9. Games will be halted at 1 hour and 25 minutes from the official start.
10. If a game is suspended in the middle of an inning the score will revert back to the last completed inning should this be a regulation game.
11. Prior to an open inning(s), a mercy rule of FIVE (5) runs per inning will be applied.
12. Mercy rule for the game is 10 runs after 4 innings. (3 ½ if home team ahead)

Number of players:

13. A team must have 8 players available to play, otherwise a forfeit is declared and the score will be recorded as 1-0. If a team has 8 players, they may ask to borrow an extra fielder from the opposing team and the player will play in the outfield. The opposing team is not obligated to provide the additional fielder. In the event of a default, the teams are encouraged to play the game for fun and share players as necessary (whatever the outcome, the game is to be recorded as a 1-0 loss to the defaulting team).
14. Prior to the start of the game if each team has more than 11 players a fourth outfielder may be used. The fourth fielder will not enter the infield during any play.
15. A team may call up players from another team; but the call-ups cannot take the mound. As long as the call up is from the Senior Rookie division the game will go on as scheduled and the team with the call up is not charged a default providing the game starts on time. (Umpire to decide on when the game is to start)

Pitching Machine / Rotation of positions, Batting and Running:

16. In Rookie Ball the team at bat will be retired either when three outs are made or when five runs have crossed the plate
17. Teams shall exchange batting line-ups before the game commences. Late arrivals must be added to the bottom of the batting line-up if they are not at the field at the commencement of their first inning at bat.
18. Each batter shall receive maximum five pitches as called by the umpire. There is no base on balls (No walks). Note: If a ball crossed the plate over a batter's head or bounces into the dirt, the umpire will not count it as a strike unless the batter swings at the pitch. Batters cannot foul out.
19. Pinch-hitters are not allowed in Rookie Ball. Should a batter be removed from the game during his time at bat, the next batter shall come to bat assuming the strike count. Baseball rules will apply.
20. A player may only play the same position TWICE per game. ONLY EXCEPTION THE CATCHER. Catchers can play 3 innings.
21. No player shall sit out 2 innings before all players have sat out one inning in each game. No player shall sit out two consecutive innings.
22. Pinch-runners are not allowed in Rookie Ball, however if a player is injured and must be removed, the last player put out shall act as a pinch-runner for the removed player.

23. Catchers are not permitted to block the plate without possession of the baseball; and runners must slide to minimize the effects of a collision on any play at the plate. In the event of a collision where the runner should have entered his or her slide, the runner shall be declared out and the run will not count.
24. No player shall play in the outfield more than two innings per game, until every player has had two innings in the outfield.
25. The defensive outfield must assume their set positions at least five (5) feet back of the infield area. They must not act as the primary receivers on the infield. When this occurs time will be called and batter/runner will be called safe and placed on the base they were advancing to. If forced all other base runners will advance one base.
26. The pitcher before the pitch is thrown;
 - may not stand in front of the pitching machine
 - may not stand in the 8' circle
 - may not stand more than 6' from the machine on either side or behind.
27. Time-out to change positions of defensive players shall not be allowed.
28. No player may enter the pitching safety circle during the game. Penalty for this offense is the batter/runner and all base runner are safe and advance one base
29. Players must wear uniform including hat and must have shirts tucked in AT ALL TIMES.
30. If a defensive player blocks the base path clearly without possession of the ball, obstruction shall be called. The runner is safe and a delayed dead ball is called.
31. A runner is only allowed to steal second and third base; there will be no stealing of home. The penalty for such an infraction is the runner will be declared out and the ball is dead.
32. A runner CANNOT advance on a passed ball/over though.
33. A runner will not be able to run to first base after a dropped third strike.
34. A dead ball: is a batted ball that hits any part of the pitching machine. The batter is awarded first base and all forced base runners advance one base only. If a batted ball strikes the coach at the pitching machine, the batter is deemed out.
35. The pitching machine cannot be adjusted during an inning. Should the machine be hit by the ball only the umpire may move the machine or make any adjustments during an inning.

36. TIME can only be called by the umpire when an infielder has possession of the ball in the infield (inside the base line) and is not attempting to make further defensive plays and raises his or her hand.

Rain-outs:

37. Rained out games may be declared by the City and the Convenor where weather conditions warrant early in a game day. Coaches are encouraged to work cooperatively in declaring rainouts on late arriving inclement weather. Player safety (slippery conditions, lightning, etc.) is to be the primary concern. Of secondary importance is the limited field time available for make-up games. Any unplayed games at the end of the season will be declared a tie. Please notify the Convenor as soon as possible of any rained out games so that they may be rescheduled.

Scores / Standings:

38. A scorekeeper from each team is preferred but minimum of one score keeper is required for the game.
39. The role of the scorekeeper is to track the innings, batter lineups, runs scored and outs.
40. There will no season standings and Playoffs.

Coaches

41. Two offensive coaches are allowed in Rookie Ball. (1st base & 3rd base).
42. One defensive coach for Rookie Ball is allowed anywhere in the outfield.
43. Defensive coaches may not physically assist any player. Should this occur all runners including the batter are awarded THREE BASES.

Umpires

44. The decision of the umpires shall be final.
45. Umpires are the only ones that can call "TIME". Coaches must ask.
46. The umpires will watch for and indicate lead-offs and steals.
47. Watch for runners that do not retouch the base when the batters' fly ball is caught.
48. Set the speed of the pitching machine prior to the start of the game.

49. An appeal must be made before "Play" is called for the next batter. Standard baseball rules apply.

Appeal

50. A catcher shall wear catcher's equipment provided by North Bay Baseball and shall consist of a helmet, mask, throat guard, chest protector, catchers glove and leg guards. A protective cup provided by the player must also be worn. This same item is also highly recommended for all other players. The catcher will position themselves behind the plate and in from of the umpire.

Rookie Stingers:

51. The Rookie stingers will play in the Rookie house league division.

Conduct of Coaches, Managers and Parents

52. North Bay Baseball recognizes that you are a volunteer in the position of coach or manager. A coach must be a good role model; therefore guidelines of conduct must be established.
53. A coach shall be ejected from the game by the umpire and may be suspended by the League for any of the following infractions:
- Using profane and or obscene language.
 - Showing disrespect, unsportsmanlike conduct particularly in the presence of players or spectators, towards other coaches or managers, and umpires.
 - Not giving equal consideration to every player on the team. In a regulation four inning game during any season or playoff game all players must play two innings in the infield. Breach of this rule could result in disciplinary action.
 - Coaches, managers, spectators or other personnel ejected from a game must completely leave the vicinity of the ballpark. Failure to do so will result in forfeiture.

Please remember that the game is for fun, so please coach accordingly. Winning is not everything. Building a child's confidence and self-esteem, while teaching them the fundamentals is what our league is all about.

Have a great summer and thanks for volunteering your time to coach the kids!