

SOUTHERN LAX EVENTS - 7v7 RULES

Pool Play and Championship Bracket (single Elimination)

Tie Breaker: Head to Head, then Goals Against, then Goal Differential, last flip coin

After Pool Play, teams will be seeded for Bracket Play, single-elimination. Seeding is determined by Pool Finish/Places. Any tie situations will be worked out using tie-breaker rules.

7-v-7 Rules:

- 6 field players 1 goalie
- 12 Minute running clock halves
- 2 minute half-time
- 4 minutes between games
- Time kept via Central Horn
- Official score kept at the scorer's table – AND ARE FINAL
- Ties are allowed in pool play / 1v1 Braveheart in Bracket Play (Goalie must stay in crease)
- Games start with draw at midfield (**1 player each team – all others must be inside the 12 meter arc**). 2nd half starts with losing team taking possession at midfield and players may be anywhere on field.
- Goalie clears after all saves and goals made.
- Goalie can not go past midfield on a clear
- FREE MOVEMENT ALL DIVISIONS
- Full Checking High School
- Modified Checking Middle School – UNLESS both coaches agree to Full Check
- Youth Division play is USL 10u Rules (No Check, 1v1 defense except inside CSA, etc)
- Goalies may play on multiple teams. Field players CANNOT play on multiple teams UNLESS both coaches agree at start of game.
- Inclement weather delays (ANRP has lightning sirens)
 1. If a game is at half or more, the game will be considered final.
 2. Tournament director reserves the right to adjust game times as necessary in the event of weather delays.

SPORTSMANSHIP: All coaches, players, & Spectators are to conduct themselves properly and display GOOD SPORTSMANSHIP. Respect each other and especially the refs!