

Basic Rules

- #1 Rule: Don't be a Jerk!
- Roster minimum for a full team: 10 players
- Minimum to start a game: 4 players (1 female must be on the court at all times)
- Each dodgeball game is worth one point
- Matches are composed of as many games as will fit in a 30 min time slot
- Regular season matches can end in a tie
 - When the bars are safe for play, dodgeball wins are worth 2 points, Flip Cup wins are worth 1 point
- *Playoff seeding is based on TOTAL POINTS from the season*

Game Play

- Matches are 30 minutes:
 - Teams switch sides after 15 minutes of play
 - Play as many games as possible - the team with the most wins will be declared winner
- 10 foam balls will be used
- At the *start of the game*, after retrieving balls from the center you must go back and touch your start wall before throwing the ball
- A staff member is there to keep score and time
 - Host can move balls if balls all are on one side or on the sideline
 - They can make tough calls IF NECESSARY but we go by the HONOR SYSTEM!
- If you get out, you CAN return to the game if someone on your team catches the ball:
 - You MUST return in the order you get out
- A player is OUT if you cross the centerline
- Dead Balls - Once the ball makes contact with anything or anyone, it is dead to any other players meaning:
 - If a player is hit - they are OUT unless they can make a catch
 - That player must make the catch before it hits another player or surface (ie the wall)
 - Another player cannot make a catch on a ball that hits their teammate
- NO Blocking:
 - If the opponent's ball hits off the ball in your hand - you are OUT
 - If the opponent's ball hits off the ball in your hand and then hits another player, the player that was hit is SAFE - it becomes a dead ball
 - A player is OUT if the ball is knocked out of your hand by an opponent's throw
- Players can hold 2 balls max. at a time and can ONLY hold balls for 5 SECONDS:
 - Players who fail to comply will be warned by the ref and called out if issue persists
- If you are hit in the head, you are NOT out
 - If the ref feels that someone is intentionally headhunting, they will be asked to sit out.
- NO FIGHTING OVER BALLS (if seen, ref may eliminate both players)
- No squishing balls before throwing

Forfeits

- Teams without the minimum number of players to start a game will forfeit after 10 minutes from their designated start time (the time is yours if you want to scrimmage!)
- Teams with two or more forfeits lose their chance to participate in playoffs

Playoffs

- See individual league overviews for specific information regarding the number of teams that qualify for the playoffs
- Teams with two or more forfeits lose their chance to participate in playoffs.
- Sudden-death bracket format

Rosters

- No subs allowed during playoffs
- Players are subject to ID checks during playoffs, anyone not on the roster will not be allowed to play